

"Pure Flower-Loving Girl" Aika

[S] [Rest this] Choose 1 of your Level 1 or higher Charas, and that Chara gains +1500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Alice Gear:: Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-001 T:

L0  
C0

"Pure Flower-Loving Girl" Aika

[S] [Rest this] Choose 1 of your Level 1 or higher Charas, and that Chara gains +1500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Alice Gear:: Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-001SP T: None

L0  
C0

"Overly Self-Confident Tsundere Ojou" Ayaka

[C] For each of your other ::Alice Gear:: Charas, this gains +500 Pow.  
[A] **CX COMBO** When "Local Ice Cream Challenge" is placed in your CZ, if this is in the Front Row and you have 2 or more other ::Alice Gear:: Charas, search your LB for up to 2 ::Alice Gear:: Charas and reveal them. Afterwards, your Opp. choose 1 of those Charas and put it in the WR, put the rest in your hand, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-002 T:

L1  
C0

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"Overly Self-Confident Tsundere Ojou" Ayaka

[C] For each of your other ::Alice Gear:: Charas, this gains +500 Pow.  
[A] **CX COMBO** When "Local Ice Cream Challenge" is placed in your CZ, if this is in the Front Row and you have 2 or more other ::Alice Gear:: Charas, search your LB for up to 2 ::Alice Gear:: Charas and reveal them. Afterwards, your Opp. choose 1 of those Charas and put it in the WR, put the rest in your hand, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-002SP T: None

L1  
C0

"Modern Urban Female High Schooler Ninja" Raiya

[C] If there is another "Modern Urban Female High Schooler Ninja" Raiya" in your Front Row, this gains the following 2 abilities. "[C] For each of your other ::Alice Gear:: Charas, this gains +500 Pow." "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Modern Urban Female High Schooler Ninja" Raiya", put it in any Slot on the Stage, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-003 T:

L1  
C0

"Modern Urban Female High Schooler Ninja" Raiya

[C] If there is another "Modern Urban Female High Schooler Ninja" Raiya" in your Front Row, this gains the following 2 abilities. "[C] For each of your other ::Alice Gear:: Charas, this gains +500 Pow." "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Modern Urban Female High Schooler Ninja" Raiya", put it in any Slot on the Stage, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-003SP T: None

L1  
C0

Alice Gear Aegis Expansion Booster Pack

"Narukozaka's Loud Otaku" Sitara

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [Discard 1 ::Alice Gear:: Chara from your hand to your WR] When this attacks, if "Let's Join a Survival Game!" is in the CZ and you have 2 or more other ::Alice Gear:: Charas, may pay. If so, deal 2 Damage to your Opp., look at the top card of your LB, and put it either on top or bottom of your LB or in your WR. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-004 T: Soul

L3  
C2

"Narukozaka's Loud Otaku" Sitara

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [Discard 1 ::Alice Gear:: Chara from your hand to your WR] When this attacks, if "Let's Join a Survival Game!" is in the CZ and you have 2 or more other ::Alice Gear:: Charas, may pay. If so, deal 2 Damage to your Opp., look at the top card of your LB, and put it either on top or bottom of your LB or in your WR. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-004SP T: Soul

L3  
C2

"Angel in Coveralls" Rita

[A] [Put an ::Alice Gear:: Chara from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Alice Gear - Actress (AGA) | AGS/W108-005 T:

L0  
C0

"Angel in Coveralls" Rita

[A] [Put an ::Alice Gear:: Chara from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Alice Gear - Actress (AGA) | AGS/W108-005SP T: None

L0  
C0

Raiya Kaeruzaka

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."  
[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-006 T:

L0  
C0

Raiya Kaeruzaka

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."  
[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Search your LB for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-006S T:

L0  
C0

Sitara, Loves Games

[C] For each of your other ::Alice Gear:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When "Southern Vacation" is placed in your CZ, if this is in the Front Row and you have 4 or more other ::Alice Gear:: Charas, choose up to 1 Chara in your WR and return it to your hand, choose up to 1 ::Alice Gear:: Chara in your WR and put it in your Stock.

Alice Gear - Actress (AGA) | AGS/W108-007 T: Soul

L2  
C1

Sitara, Loves Games

[C] For each of your other ::Alice Gear:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When "Southern Vacation" is placed in your CZ, if this is in the Front Row and you have 4 or more other ::Alice Gear:: Charas, choose up to 1 Chara in your WR and return it to your hand, choose up to 1 ::Alice Gear:: Chara in your WR and put it in your Stock.

Alice Gear - Actress (AGA) | AGS/W108-007S T: Soul

L2  
C1

"Familiar Face From the News! Idol Announcer" Anna

[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Photojournalist Dashing Across the Universe" Man" to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Sand Art Contest" is in the CZ and you have 3 or more other Charas, you pay the cost. If so, put 6 cards from the bottom of your Opp.'s LB in the WR, and deal 1 Damage to your Opp. X times. X = # of Climax cards among those cards. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-008 T: Soul

L3  
C2

"Familiar Face From the News! Idol Announcer" Anna

[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Photojournalist Dashing Across the Universe" Man" to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Sand Art Contest" is in the CZ and you have 3 or more other Charas, you pay the cost. If so, put 6 cards from the bottom of your Opp.'s LB in the WR, and deal 1 Damage to your Opp. X times. X = # of Climax cards among those cards. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-008SP T: Soul

L3  
C2

Aika Aikawa

[C] All your other ::Alice Gear:: Charas gain +1500 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. Deal X Damage to your Opp.. X = # of Climax cards revealed this way. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-009 T: Soul

L3  
C2

Aika Aikawa

[C] All your other ::Alice Gear:: Charas gain +1500 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. Deal X Damage to your Opp.. X = # of Climax cards revealed this way. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-009S T: Soul

L3  
C2

### Rita, Story of Charging Work

[A] [Discard 2 YELLOW cards from your hand to the Stage, may pay. If so, draw 2 cards.

Alice Gear - Actress (AGA) | AGS/W108-010 T:

L0  
C0

### Anna, Live Reporter

[C] If there is a Marker under this, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is an ::Alice Gear:: Chara, you may put it face-up under this as Marker. (Otherwise put it back where it was)  
[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in your Opp.'s Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Alice Gear - Actress (AGA) | AGS/W108-011 T:

L0  
C0

### Sotara Kaneshiya

[A] CX COMBO [Put a "Southern Vacation" from your CZ in the WR] At the start of your Encore Step, may pay. If so, choose an ::Alice Gear:: Chara in your WR and return it to your hand.  
[S] RESONANCE [(1) Reveal a "Narukozaka's Loud Otaku" Sitara" from your hand, Rest this] Look at up to 3 cards from the top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-012 T:

L0  
C0

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### Aika, Actress Cafe

[C] If there is another "Ayaka, Actress Cafe" in your Front Row, this gains +1000 Pow and the following ability. "[A] [(1) When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Ayaka, Actress Cafe", put it in any Slot on the Stage, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-013 T:

L0  
C0

### Ayaka, Actress Cafe

[C] If there is another "Aika, Actress Cafe" in your Front Row, this gains +1000 Pow and the following ability. "[A] [(1) When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Aika, Actress Cafe", put it in any Slot on the Stage, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-014 T:

L0  
C0

### Ayaka Ichijou

[C] All Climax cards with a Choice Trigger Icon in your other Zones gain a Soul Trigger Icon.  
[A] When you trigger a card with Soul Trigger Icon, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-015 T:

L1  
C0

## Alice Gear Aegis Expansion Booster Pack

### Anna Usamoto

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.  
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

Alice Gear - Actress (AGA) | AGS/W108-016 T:

L1  
C0

### Sitara, Actress Cafe

[C] ASSIST All your ::Alice Gear:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Sitara, Loves Games", reveal it, put it in your hand, and shuffle your LB.  
[A] When you trigger a Climax card with a Shot Trigger Icon, if you do not have another "Sitara, Actress Cafe", choose up to 1 ::Alice Gear:: Chara in your WR and put it on the bottom of your Stock.

Alice Gear - Actress (AGA) | AGS/W108-017 T: Soul

L1  
C1

### Rita Henschel

[C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Climax card with the same name as a Climax card in your WR, reveal it, put it in your hand, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-018 T: Soul

L2  
C1

### Raiya, Escaping From Kaoruko

[A] When this is placed from hand to the Stage, choose 1 of your ::Alice Gear:: Charas, and that Chara gains +1500 Pow for the turn.  
[A] At the start of your Opp.'s Draw Phase, put the top 2 cards of your LB in the WR. If there's at least 1 Level 2 or higher card among them, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect)

Alice Gear - Actress (AGA) | AGS/W108-019 T:

L0  
C0

### Narukozaka Manufacturing (Beta) Maintenance Crew

[A] [(1) Discard an ::Alice Gear:: Chara from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Alice Gear | AGS/W108-020 T: None

L0  
C0

### Ayaka, Summer Memories

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-021 T:

L0  
C0

### Aika, Sleeping Over at the Office

[C] If you have another "Ayaka Ichijou", this gains +6000 Pow.

Alice Gear - Actress (AGA) | AGS/W108-022 T: Soul

L1  
C0

### Rita, Dangerous Mountain Climbing

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Alice Gear - Actress (AGA) | AGS/W108-023 T: Soul

L1  
C1

### Ayaka, What She Can Do

[A] When you use the BACKUP of this, if there's a Climax card in your Opp.'s CZ, choose 1 of your ::Alice Gear:: Charas in battle, and that Chara gains +2000 Pow for the turn.  
[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Alice Gear - Actress (AGA) | AGS/W108-024 T: Soul

L2  
C1

### Aika, Summer Memories

[C] For each of your other ::Alice Gear:: Charas, this gains +1000 Pow.  
[A] When your Opp.'s Climax card is placed in the CZ, this gains +2000 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-025 T: Soul

L2  
C1

### Raiya, What She Can Do

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [(1) Discard an ::Alice Gear:: Chara from your hand to the WR] When this attacks, if there are no Climax cards in your CZ and there are 5 or fewer cards in your hand, may pay. If so, reveal the top card of your LB. If it's either an ::Alice Gear:: Chara or an Event, deal 2 Damage to your Opp.. (DC can occur. Put the revealed card back where it was)

Alice Gear - Actress (AGA) | AGS/W108-026 T: Soul

L3  
C2

### Angel HasArrived

Put the top 4 cards of your LB in the WR, choose up to 1 Level X or lower ::Alice Gear:: Chara in your WR and return it to your hand. X = sum of Soul Trigger Icons between those cards.

AGS/W108-027 T: None

L1  
C0

Let's Join a Survival Game!  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-028 T: Soul Shot

Let's Join a Survival Game!  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-028R T: Soul Shot

Southern Vacation  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-029 T: Soul Shot

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Southern Vacation  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-029R T: Soul Shot

Local Ice Cream Challenge  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-030 T: Choice

Local Ice Cream Challenge  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-030R T: Choice

Alice Gear Aegis Expansion Booster Pack

Sand Art Contest  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-031 T: Choice

Sand Art Contest  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-031R T: Choice

"Wild Wild Moodmaker" Rin  
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, choose an ::Alice Gear:: Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-032 T:

L0  
C0

"Wild Wild Moodmaker" Rin  
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, choose an ::Alice Gear:: Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-032SP T: None

L0  
C0

"Idol of Egota" Momoka  
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.  
[A] **CX COMBO** When this attacks, if "I Had a Hit-" is in the CZ and you have another ::Alice Gear:: Chara, look at up to 3 cards from the top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-033 T:

L0  
C0

"Idol of Egota" Momoka  
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.  
[A] **CX COMBO** When this attacks, if "I Had a Hit-" is in the CZ and you have another ::Alice Gear:: Chara, look at up to 3 cards from the top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-033SP T: None

L0  
C0

Yotsuyu, What She Can Do  
[A] [(1)] When this attacks, if all of your Charas are ::Alice Gear::, may pay. If so, either deal 1 Damage to your Opp. or put the top card of your Clock in your WR. (DC can occur)  
[A] **CX COMBO** [Put a "Let's Go Back, Together" from your CZ in the WR] At the start of your Attack Phase, if this is in your Front Row, may pay. If so, choose up to 1 "Yotsuyu, What She Can Do" in your hand, put it in any Slot on the Stage, that Chara and this gain +3000 Pow for the turn, look at the top card of your Opp.'s LB and put it either on top of the LB or in the WR.

Alice Gear - Actress (AGA) | AGS/W108-034 T: Soul

L3  
C2

Yotsuyu, What She Can Do  
[A] [(1)] When this attacks, if all of your Charas are ::Alice Gear::, may pay. If so, either deal 1 Damage to your Opp. or put the top card of your Clock in your WR. (DC can occur)  
[A] **CX COMBO** [Put a "Let's Go Back, Together" from your CZ in the WR] At the start of your Attack Phase, if this is in your Front Row, may pay. If so, choose up to 1 "Yotsuyu, What She Can Do" in your hand, put it in any Slot on the Stage, that Chara and this gain +3000 Pow for the turn, look at the top card of your Opp.'s LB and put it either on top of the LB or in the WR.

Alice Gear - Actress (AGA) | AGS/W108-034S T: Soul

L3  
C2

Nodoka, Overflowing Emotions  
[A] When this is placed from hand to the Stage or via **MERGE** to the Stage, you may put the top card of your Clock in the WR.  
[C] **EXPERIENCE** If there is a "Nodoka, Overflowing Emotions" in your Level Zone, this gains the following 2 abilities. "[C] During your turn, this gains +1000 Pow." "[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Alice Gear:: Charas and this, then Stand and Swap them."  
[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Alice Gear:: Charas and this, then Stand and Swap them."

Alice Gear - Actress (AGA) | AGS/W108-035 T: Soul

L3  
C2

Nodoka, Overflowing Emotions  
[A] When this is placed from hand to the Stage or via **MERGE** to the Stage, you may put the top card of your Clock in the WR.  
[C] **EXPERIENCE** If there is a "Nodoka, Overflowing Emotions" in your Level Zone, this gains the following 2 abilities. "[C] During your turn, this gains +1000 Pow." "[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Alice Gear:: Charas and this, then Stand and Swap them."  
[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Alice Gear:: Charas and this, then Stand and Swap them."

Alice Gear - Actress (AGA) | AGS/W108-035S T: Soul

L3  
C2

"Volunteer Squad" Yotsuyu  
[A] At the start of your Opp.'s Attack Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Standby Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-036 T:

L0  
C0

"Volunteer Squad" Yotsuyu  
[A] At the start of your Opp.'s Attack Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Standby Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-036SP T: None

L0  
C0

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

[A] When this attacks, if there isn't another Chara in your Back Row, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put that Chara in any Slot in the Back Row.

$$\frac{LC}{CC}$$

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

[A] When this attacks, if there isn't another Chara in your Back Row, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put that Chara in any Slot in the Back Row.

$$\frac{LC}{CC}$$

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose up to 2 of your Charas, and those Charas gain +1000 Pow for the turn.

[A] **CX COMBO** When "Together With Someone She Admires" is placed in your CZ, choose 1 of your other 1::Alice Gear: Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, look at the top card of your LB and search for up to 1 1::Alice Gear: Chara, reveal it, put it in your hand, and put the rest in the WR."

$$\frac{LC}{CC}$$

[A] **Return this to your hand** When your Climax card is placed in the CZ, may pay. If so, choose up to 2 of your Charas, and those Charas gain +1000 Pow for the turn.

[A] **CX COMBO** When "Together With Someone She Admires" is placed in your CZ, choose 1 of your other :Alice Gear:: Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, look at the top card of your LB and search for up to 1 :Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR."

$$\frac{LC}{CC}$$

[A] [(1) Discard a card from your hand to the WR] When this is placed from your hand to the stage, may pay. If so, choose an ::Alice Gear:: Chara in your hand and return it to your hand, choose 1 of your other ::Alice Gear:: Charas, and that Chara gains +1000 Pow for the turn.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

$$\frac{LC}{CC}$$

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose an ::Alice Gear:: Chara in your WR and return it to your hand, choose 1 of your other ::Alice Gear:: Charas, and that Chara gains +1000 Pow for the turn.  
[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

**LC**  
**CO**

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 Level X or lower RED Chara in your WR and return it to your hand. X = # of "Idol of Egota' Momoka" in your WR.

[A] When this attacks, choose 1 of your ::Alice Gear:: Charas, and that Chara gains +1500 Pow for the turn.

**L1**  
**CO**

[A] [Discard a card from your hand to the WR] When this is placed from your hand to the Stage, may pay. If so, choose 1 Level X or lower RED Character in your WR and return it to your hand. X = # of "Idol of Egota Momoka" in your WR.

[A] When this attacks, choose 1 of your ::Alice Gear:: Characters, and that Character gains +1500 Pow for the turn.

L1  
CO

[A] When this is placed from hand to the Stage, choose up to 2 "Nodoka, Overflowing Emotions" in your WR and put them on the bottom of your LB in any order.

[S] **MERGE** [Put a "Nodoka, To Catch Up to the One She Admires" from your Stage face-up under this as Marker] Search your LB for up to 1 "Nodoka, Overflowing Emotions", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Nodoka, Overflowing Emotions" as Markers in any order, and shuffle your LB.

$$\frac{L2}{C1}$$

[A] When this is placed from hand to the Stage, choose up to 2 "Nodoka, Overflowing Emotions" in your WR and put them on the bottom of your LB in any order.

[S] **MERGE** [Put a "Nodoka, To Catch Up to the One She Admires" from your Stage face-up under this as Marker] Search your LB for up to 1 "Nodoka, Overflowing Emotions", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Nodoka, Overflowing Emotions" as Markers in any order, and shuffle your LB.

$$\frac{L2}{C1}$$

[A] When this is placed from hand to the Stage or via effect of Standby Trigger to the Stage, choose up to 2 "Yotsuyu, What She Can Do" in your WR, and put them on the bottom of your LB in any order.

[S] **MERGE** [Put a "Volunteer Squad" Yotsuyu" from your Stage face-up under this as Marker] Search your LB for up to 1 "Yotsuyu, What She Can Do", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Yotsuyu, What She Can Do" as Markers in any order, that Chara gains +1500 Pow until the next end of your Opp.'s turn, and shuffle your LB.

L2  
C2

[A] When this is placed from hand to the Stage or via effect of Standby Trigger to the Stage, choose up to 2 "Yotsuyu, What She Can Do" in your WR, and put them on the bottom of your LB in any order.

[S] **MERGE** [Put a "Volunteer Squad" Yotsuyu" from your Stage face-up under this as Marker] Search your LB for up to 1 "Yotsuyu, What She Can Do", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Yotsuyu, What She Can Do" as Markers in any order, that Chara gains +1500 POW until the next end of your Opp.'s turn, and shuffle your LB.

**L2**  
**C2**

[C] If you have a Level 3 or higher Chara, this gets -1 Level while in your hand.

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 Climax card in your WR and return it to your hand.

**L3**  
**C2**

[C] If you have a Level 3 or higher Chara, this gets -1 Level while in your hand.

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 Climax card in your WR and return it to your hand.

**L3**  
**C2**

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

$$\frac{LC}{CC}$$

[A] (Put this in the WR) When your other :Alice Gear: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] **BRAINSTORM** ([1]) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR."

$$\frac{LC}{CC}$$

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Alice Gear:: Charas, Rest it and move it to an empty Slot in the Back Row.

$$\frac{LC}{CC}$$

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Climax card and reveal it, choose up to 1 Climax card in your hand and reveal it, Swap those Climax cards, and shuffle your LB.

$$\frac{LC}{CC}$$

### Sugumi, Midsummer Sand Art

[C] For each of your other ::Alice Gear:: Charas, this gains +500 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Level 0 or lower ::Alice Gear:: Chara in your WR and put it in any Slot on your Stage.

Alice Gear - Actress (AGA) | AGS/W108-048 T:

L1  
C0

### Simon

[S] [(1) Put this in the WR] Choose 1 "Nodoka, New Ally" in your WR and put it in the Slot this was in, and that Chara gains +X Pow for the turn. X = 1000 times # of your ::Alice Gear:: Charas.

Alice Gear | AGS/W108-049 T: None

L1  
C0

### Sugumi, Special Seeding

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., Send that Chara to Memory."  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Alice Gear - Actress (AGA) | AGS/W108-050 T: Soul

L2  
C1

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### Eriko Henmi

[C] If this is in the Front Row Center Slot, this gains +1 Soul.  
[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.

Alice Gear | AGS/W108-051 T: None

L0  
C0

### Yotsuyu Hirasaka

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.  
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Alice Gear:: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Alice Gear - Actress (AGA) | AGS/W108-052 T:

L0  
C0

### Rin, Position Reversed

[C] During your turn, if you have another ::Alice Gear:: Chara, this gains +3000 Pow.  
[A] When this attacks, if there are no Climax cards in your CZ and you have another ::Alice Gear:: Chara, reveal the top card in your LB. If it's Level 1 or higher, put it in your Stock. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Alice Gear - Actress (AGA) | AGS/W108-053 T:

L1  
C0

## Alice Gear Aegis Expansion Booster Pack

### Yasuri, Midsummer Sand Art

[C] If all your Charas are ::Alice Gear::, this gains +2000 Pow.  
[A] When the Battle Opp. of this becomes Reversed, if there are no Climax cards in your CZ and you have another ::Alice Gear:: Chara, you may put that Chara on top of the LB.

Alice Gear - Actress (AGA) | AGS/W108-054 T:

L1  
C0

### Nodoka, Bond with "Allies"

[C] If you have 2 or more other ::Alice Gear:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] [Discard a card from your hand to the WR] If this is in the WR, at the start of your first turn, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-055 T:

L1  
C1

### Yasuri Araime

[C] If you have 2 or more other ::Alice Gear:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Alice Gear - Actress (AGA) | AGS/W108-056 T:

L1  
C1

### "Nakano Love" Touka

[C] During your turn, this gains +10000 Pow.  
[A] When the Battle Opp. of this becomes Reversed, you may Send that Chara to Memory.

Alice Gear - Actress (AGA) | AGS/W108-057 T: Soul

L2  
C1

### Rin, Meaningless Signpost

[C] For each of your other ::Alice Gear:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When "Rin-chan Exploration Squad" is placed in your CZ, this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +2000 Pow." "[A] When this attacks, perform Trigger Check twice during this attack's Trigger Step."

Alice Gear - Actress (AGA) | AGS/W108-058 T: Soul

L2  
C1

### Yasuri, Special Seeding

[C] For each of your other ::Alice Gear:: Charas, this gains +1000 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Alice Gear - Actress (AGA) | AGS/W108-059 T: Soul

L2  
C2

### Present From the One She Admires

[Counter] You may discard 1 "Nodoka, New Ally" from your hand to the WR. If so, choose 1 of your Opp.'s Charas, and that Chara gets -3 Soul for the turn.

AGS/W108-060 T: None

L2  
C1

### Let's Go Back, Together

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

AGS/W108-061 T: Soul Standby

### Let's Go Back, Together

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

AGS/W108-061R T: Soul Standby

### Together With Someone She Admires

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

AGS/W108-062 T: Soul Standby

### Together With Someone She Admires

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

AGS/W108-062SP T: Soul Standby

### I Had a Hit~

[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-063 T: Salvage

I Had a Hit~  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-063R T: Salvage

Rin-chan Exploration Squad  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-064 T: Salvage

Rin-chan Exploration Squad  
[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-064R T: Salvage

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"Sweet Temptation, Painful Surge" Yumi  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Alice Gear - Actress (AGA) | AGS/W108-065 T:

L0  
C0

"Sweet Temptation, Painful Surge" Yumi  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Alice Gear - Actress (AGA) | AGS/W108-065SP T: None

L0  
C0

"Carrot and Stick and Encyclopedia" Fumika  
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Alice Gear:: Charas, you may choose a Chara in your Clock and Send it to Memory.  
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Let's Finish This Neatly!" is in the CZ, may pay. If so, deal X Damage to your Opp.. X = # of cards in your Memory. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-066 T: Soul

L3  
C2

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"Carrot and Stick and Encyclopedia" Fumika  
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Alice Gear:: Charas, you may choose a Chara in your Clock and Send it to Memory.  
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Let's Finish This Neatly!" is in the CZ, may pay. If so, deal X Damage to your Opp.. X = # of cards in your Memory. (DC can occur)

Alice Gear - Actress (AGA) | AGS/W108-066SP T: Soul

L3  
C2

Kaoruko Yamano  
[S] [Rest this] Choose 1 of your ::Alice Gear:: Charas, that Chara gains +1500 Pow for the turn, and if there's no Marker under this, choose 1 ::Alice Gear:: Chara in your WR and put it face-up under this as Marker.  
[S] [(1) Put a Marker from under this in the WR, Rest this] Look at up to 4 cards from top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-067 T:

L0  
C0

Kaoruko Yamano  
[S] [Rest this] Choose 1 of your ::Alice Gear:: Charas, that Chara gains +1500 Pow for the turn, and if there's no Marker under this, choose 1 ::Alice Gear:: Chara in your WR and put it face-up under this as Marker.  
[S] [(1) Put a Marker from under this in the WR, Rest this] Look at up to 4 cards from top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-067S T:

L0  
C0

Fumika, Calm and Posed  
[A] **MEMORY** [Put this in the WR] If this is in Memory, when your Chara attacks, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
[S] [(1) Send this to Memory] Look at up to 3 cards from the top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-068 T:

L0  
C0

Fumika, Calm and Posed  
[A] **MEMORY** [Put this in the WR] If this is in Memory, when your Chara attacks, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
[S] [(1) Send this to Memory] Look at up to 3 cards from the top of your LB and search for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Alice Gear - Actress (AGA) | AGS/W108-068S T:

L0  
C0

"Japanese Lady of Conviction" Kaede  
[A] [Discard a Climax card from your hand to the WR] When your Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-069 T:

L0  
C0

"Japanese Lady of Conviction" Kaede  
[A] [Discard a Climax card from your hand to the WR] When your Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-069SP T: None

L0  
C0

Serina Niiya  
[A] If this card is in your WR, at the start of your first turn, you may put the top card of your LB in your Stock.  
[A] When this becomes Reversed, put up to 3 cards from top of your LB in your WR, and if the Level of the Battle Opp. of this is X or lower, you may put that Chara on the bottom of the LB. X = # of "Serina Niiya" in your WR.

Alice Gear - Actress (AGA) | AGS/W108-070 T:

L1  
C0

Serina Niiya  
[A] If this card is in your WR, at the start of your first turn, you may put the top card of your LB in your Stock.  
[A] When this becomes Reversed, put up to 3 cards from top of your LB in your WR, and if the Level of the Battle Opp. of this is X or lower, you may put that Chara on the bottom of the LB. X = # of "Serina Niiya" in your WR.

Alice Gear - Actress (AGA) | AGS/W108-070S T:

L1  
C0

"Actress with Two Faces" Serina  
[A] When this is placed from hand to the Stage, if you have another ::Alice Gear:: Chara, this gains +2000 Pow for the turn.  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When this attacks, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock." (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Alice Gear - Actress (AGA) | AGS/W108-071 T:

L1  
C0

"Actress with Two Faces" Serina  
[A] When this is placed from hand to the Stage, if you have another ::Alice Gear:: Chara, this gains +2000 Pow for the turn.  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When this attacks, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock." (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Alice Gear - Actress (AGA) | AGS/W108-071SP T: None

L1  
C0

"Barrel in Blue Moon" Aoi  
[C] If all your Charas are ::Alice Gear::, this gains the following 2 abilities. "[C] During your turn, for each of your other ::Alice Gear:: Charas, this gains +1000 Pow." "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

Alice Gear - Actress (AGA) | AGS/W108-072 T:

L1  
C1

### "Barrel in Blue Moon" Aoi

[C] If all your Charas are ::Alice Gear::, this gains the following 2 abilities. "[C] During your turn, for each of your other ::Alice Gear:: Charas, this gains +1000 Pow." "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

Alice Gear - Actress (AGA) | AGS/W108-072SP T: None

L1  
C1

### "Hardened Supervisor" Kaoruko

[C] If you have 4 or more ::Alice Gear:: Charas, this gets -1 Level while in your hand.  
[C] During your turn, if all your Charas are ::Alice Gear::, this gains +2000 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Alice Gear - Actress (AGA) | AGS/W108-073 T: Soul

L3  
C2

### "Hardened Supervisor" Kaoruko

[C] If you have 4 or more ::Alice Gear:: Charas, this gets -1 Level while in your hand.  
[C] During your turn, if all your Charas are ::Alice Gear::, this gains +2000 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Alice Gear - Actress (AGA) | AGS/W108-073SP T: Soul

L3  
C2

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### Yumi Yotsuya

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Alice Gear:: Charas.  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +3500 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-074 T: Soul

L3  
C2

### Yumi Yotsuya

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Alice Gear:: Charas.  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +3500 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-074S T: Soul

L3  
C2

### "Photojournalist Dashing Across the Universe" Mari

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Familiar Face From the News! Idol Announcer' Anna" in your WR and put it in any Slot on the Stage.  
[A] [(1)] When this attacks, may pay. If so, look at the top card of your Opp.'s LB and put it either on top or bottom of the LB.

Alice Gear - Actress (AGA) | AGS/W108-075 T: Soul

L3  
C2

## Alice Gear Aegis Expansion Booster Pack

### "Photojournalist Dashing Across the Universe" Mari

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Familiar Face From the News! Idol Announcer' Anna" in your WR and put it in any Slot on the Stage.  
[A] [(1)] When this attacks, may pay. If so, look at the top card of your Opp.'s LB and put it either on top or bottom of the LB.

Alice Gear - Actress (AGA) | AGS/W108-075SP T: Soul

L3  
C2

### Mari Jinguji

[C] If there is a Climax card with a Gate Trigger Icon in your CZ, this card gains [Gate Trigger] Trigger Icon while in any Zone.  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower and all your Charas are ::Alice Gear::, you may put that Chara on the bottom of the LB.

Alice Gear - Actress (AGA) | AGS/W108-076 T:

L0  
C0

### "Phantom Thief Chat Noir" Serina

[A] **MEMORY** [Put this in the WR] If this is in your Memory, when your Chara attacks, may pay. If so, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of your LB in any order, and put the rest in the WR.  
[A] [Put a card from your hand in your Clock, send this to Memory] When this becomes Reversed in battle, may pay. If so, search your LB for up to 1 ::Alice Gear:: Chara, reveal it, put it in your hand, and shuffle your LB.

Alice Gear - Actress (AGA) | AGS/W108-077 T:

L0  
C0

### Yumi, Enjoying the Summer

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.  
[S] [Discard a card from your hand to the WR, put this in the WR] Choose an ::Alice Gear:: Chara in your WR and return it to your hand.

Alice Gear - Actress (AGA) | AGS/W108-078 T:

L0  
C0

### Aoi Matoba

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Alice Gear - Actress (AGA) | AGS/W108-079 T:

L0  
C0

### Mari, Weird Smile

[C] During your Opp.'s turn, all your other ::Alice Gear:: Charas gain +1000 Pow.  
[S] [(1)] Discard a Climax card from your hand to the WR, Rest this] Your Opp. chooses a card in their hand and put it in their Stock.

Alice Gear - Actress (AGA) | AGS/W108-080 T:

L1  
C0

### Kaede as Vapor Haze

[C] If all your Charas are ::Alice Gear::, this gains +2000 Pow.  
[A] **CX COMBO** When "Girls Armed with Alice Gear" is placed in your CZ, if you have 2 or more other ::Alice Gear:: Charas, this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +4500 Pow." "[A] During your turn, when the Battle Opp. of this becomes Reversed, choose 1 ::Alice Gear:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Alice Gear - Actress (AGA) | AGS/W108-081 T:

L1  
C0

### Kaede Agatsuma

[A] When this is placed from hand to the Stage, if you have another ::Alice Gear:: Chara, this gains +2000 Pow for the turn.  
[A] When this attacks, if there's a Climax card with a Gate Trigger Icon in your CZ, choose up to 1 Chara in your WR and return it to your hand, and discard a card from your hand to the WR.

Alice Gear - Actress (AGA) | AGS/W108-082 T:

L1  
C0

### Fumika, the Last Barrier

[C] If you have 2 or more other ::Alice Gear:: Charas, this gains +4000 Pow.  
[A] **CX COMBO** While this is in the WR, when "Is This It?" is placed in your CZ, if you are Level 2 or higher and you have 3 or more other Charas, put this in an empty Slot on the Stage.

Alice Gear - Actress (AGA) | AGS/W108-083 T: Soul

L2  
C1

### Aoi, Can't Beat the Fluffy

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.  
[A] When the Battle Opp. of this becomes Reversed, you may choose 1 Chara or "How About One?" in your WR and send it to Memory.

Alice Gear - Actress (AGA) | AGS/W108-084 T: Soul

L2  
C1

### Aoi, Cassette Showing

[A] When this is placed from hand to the stage, you may choose 1 ::Alice Gear:: Chara in your Level Zone and 1 ::Alice Gear:: Chara in your WR and swap them.  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Alice Gear - Actress (AGA) | AGS/W108-085 T:

L0  
C0

### Mari, Offering Advice

[A] When this is placed from hand to the Stage, choose 1 of your ::Alice Gear:: Charas, and that Chara gains +1500 Pow for the turn.  
[A] When this attacks, choose 1 of your ::Alice Gear:: Charas, and that Chara gains +1500 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-086 T:

L0  
C0

### Serina, Work to Do

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, reveal the top card of your LB, choose 1 Level X or lower ::Alice Gear:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Alice Gear - Actress (AGA) | AGS/W108-087 T:

L0  
C0

### Kaoruko, Everyone's Caretaker

[C] All of your Opp.'s Charas gain "[A] ENCORE [(2)]".

Alice Gear - Actress (AGA) | AGS/W108-088 T:

L0  
C0

### Kaoruko, Gathering Evidence

[A] When you use the **BACKUP** of this, if you have an ::Alice Gear:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Alice Gear - Actress (AGA) | AGS/W108-089 T:

L1  
C0

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### Yumi, Actress Cafe

[C] If you have 2 or more other ::Alice Gear:: Charas, this gains +2000 Pow.  
[A] **CX COMBO** [Either put the top card of your Stock in the WR or put 1 "Secret Strategy for Victory" from your CZ in the WR] When this attacks, if "Secret Strategy for Victory" is in the CZ and you have another ::Alice Gear:: Chara, may pay. If so, perform the following action twice. "Reveal the top card of your LB. If it's either an ::Alice Gear:: Chara or an Event, put it in your hand." (Otherwise put it back where it was)

Alice Gear - Actress (AGA) | AGS/W108-090 T:

L1  
C0

### Mari, Promotional Shoot

[A] When this is placed from hand to the Stage, if you have another ::Alice Gear:: Chara, this gains +2000 Pow for the turn.

[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-091 T:

L1  
C0

### Fumika Momoshina

[A] [Discard a Climax card from your hand to the WR] When you Trigger a Climax card with a Gate Trigger Icon, may pay. If so, put the top card of your Clock in the WR.

[A] [Discard a Climax card from your hand to the WR] When your other Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +3000 Pow for the turn.

[S] [Rest this] Choose 1 of your ::Alice Gear:: Charas, and that Chara gains +2000 Pow for the turn.

Alice Gear - Actress (AGA) | AGS/W108-092 T: Soul

L1  
C1

## Alice Gear Aegis Expansion Booster Pack

### Serina, Story of Charging Work

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of your Opp.'s LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Alice Gear - Actress (AGA) | AGS/W108-093 T: Soul

L2  
C1

### Kaede, Infiltration Operation

[C] If you have 4 or more other ::Alice Gear:: Charas, this gains +6000 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or lower, put it in your Stock. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Alice Gear - Actress (AGA) | AGS/W108-094 T: Soul

L2  
C1

### Kaoruko, Starting Operation

[A] [Discard 2 ::Alice Gear:: Charas from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose up to 2 ::Alice Gear:: Charas in your WR and return them to your hand.

Alice Gear - Actress (AGA) | AGS/W108-095 T: Soul

L2  
C1

### How About One?

If you don't have an ::Alice Gear:: Chara, you cannot play this from hand. Choose up to 2 ::Alice Gear:: Charas in your WR and return them to your hand, and discard a card from your hand to the WR. Send this to Memory.

[A] **RECOLLECTION** [Put this in the WR] If this is in Memory, when your Chara attacks, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

AGS/W108-096 T: None

L2  
C1

### Let's Finish This Neatly!

[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-097 T: Soul Gate

### Let's Finish This Neatly!

[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-097R T: Soul Gate

### Is This It!?

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

AGS/W108-098 T: 2 Soul

### Is This It!?

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

AGS/W108-098R T: 2 Soul

### Secret Strategy for Victory

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

AGS/W108-099 T: 2 Soul

### Secret Strategy for Victory

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

AGS/W108-099R T: 2 Soul

### Girls Armed with Alice Gear

[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-100 T: Soul Gate

### Girls Armed with Alice Gear

[C] All your Charas gain +1000 Pow and +1 Soul.

AGS/W108-100R T: Soul Gate



"Dash and Go!" Yotsuyu

[C] **ASSIST** During your turn, all your Charas in front of this gain +X Pow. X = 1000 times Level of that Chara.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Alice Gear - Actress (AGA) | AGS/W108-101 T:

L2  
C1

"Dash and Go!" Sitara

[C] If this is in the Front Row Center Slot, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, you may choose 1 of your Opp.'s Level 0 or lower Charas and put it on the bottom of the LB. (Put the revealed card back where it was)

Alice Gear - Actress (AGA) | AGS/W108-102 T:

L0  
C0

"Dash and Go!" Fumika

[A] When this attacks, put the top 3 cards of your LB in the WR. If there's a Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -3000 Pow for the turn. Otherwise, all your Opp.'s Charas get -500 Pow for the turn.  
[S] [(2) Rest this] Put the top card of your Clock in the WR.

Alice Gear - Actress (AGA) | AGS/W108-103 T: Soul

L1  
C1

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"Dash and Go!" Nodoka

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Alice Gear:: Charas.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card. If so, discard a card from your hand to the WR."

Alice Gear - Actress (AGA) | AGS/W108-104 T:

L1  
C0

Alice Gear Aegis Expansion Booster Pack