

"Astral Harmony" Saaya Yamabuki

[A] When this becomes Reversed in battle, look at up to 3 cards from the top of your LB and search for up to 1 Climax card, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Music - Poppin' Party | BD/WE35-01 T: None

L0
C0

"Astral Harmony" Saaya Yamabuki

[A] When this becomes Reversed in battle, look at up to 3 cards from the top of your LB and search for up to 1 Climax card, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Music - Poppin' Party | BD/WE35-01SP T: None

L0
C0

"Astral Harmony" Arisa Ichigaya

[A] When this attacks, if you have another ::Poppin' Party:: Chara, for the turn this gains +3000 Pow.
[A] CX COMBO [Reveal an "Astral Harmony" Arisa Ichigaya' in your hand, place it to Stock, and put an "MV Production Days" from your CZ into your WR] When this attacks, may pay. If so, put up to 1 card from the top of your LB to Stock, look at up to 2 cards from the top of your LB, choose up to 2 ::Poppin' Party:: Charas from among them, show them to your Opp., put them in your hand, and put the remaining cards in the WR.

Music - Poppin' Party | BD/WE35-02 T: None

L1
C0

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"Astral Harmony" Arisa Ichigaya

[A] When this attacks, if you have another ::Poppin' Party:: Chara, for the turn this gains +3000 Pow.
[A] CX COMBO [Reveal an "Astral Harmony" Arisa Ichigaya' in your hand, place it to Stock, and put an "MV Production Days" from your CZ into your WR] When this attacks, may pay. If so, put up to 1 card from the top of your LB to Stock, look at up to 2 cards from the top of your LB, choose up to 2 ::Poppin' Party:: Charas from among them, show them to your Opp., put them in your hand, and put the remaining cards in the WR.

Music - Poppin' Party | BD/WE35-02SP T: None

L1
C0

"Astral Harmony" Rimi Ushigome

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] CX COMBO [(1) Place an "Astral Harmony" Saaya Yamabuki' from hand to the WR] When this attacks, if "Very Satisfied" is in your CZ, may pay. If so, Deal 1 Damage to your Opp. twice. (DC can occur)

Music - Poppin' Party | BD/WE35-03 T: Soul

L3
C2

"Astral Harmony" Rimi Ushigome

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] CX COMBO [(1) Place an "Astral Harmony" Saaya Yamabuki' from hand to the WR] When this attacks, if "Very Satisfied" is in your CZ, may pay. If so, Deal 1 Damage to your Opp. twice. (DC can occur)

Music - Poppin' Party | BD/WE35-03SP T: Soul

L3
C2

Bang Dream Poppin Party x Roselia Extra Pack

"Breakthrough!" Tae Hanazono

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Music - Poppin' Party | BD/WE35-04 T: None

L0
C0

"Breakthrough!" Tae Hanazono

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Music - Poppin' Party | BD/WE35-04OFR T: None

L0
C0

"Breakthrough!" Arisa Ichigaya

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Poppin' Party | BD/WE35-05 T: None

L0
C0

"Breakthrough!" Arisa Ichigaya

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Poppin' Party | BD/WE35-05OFR T: None

L0
C0

"Astral Harmony" Kasumi Toyama

[A] [(1) Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, draw a card.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Poppin' Party:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - Poppin' Party | BD/WE35-06 T: None

L0
C0

"Astral Harmony" Kasumi Toyama

[A] [(1) Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, draw a card.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Poppin' Party:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - Poppin' Party | BD/WE35-06SP T: None

L0
C0

"Breakthrough!" Rimi Ushigome

[A] [(1) When a Climax is placed to your CZ, may pay. If so, put the top 2 cards from the top of your LB in the WR, choose a Level X or lower ::Poppin' Party:: Chara in your WR and return it to hand. X = the total of the Levels of the cards moved to WR by this effect. (Climax cards are considered Level 0 for this effect)

Music - Poppin' Party | BD/WE35-07 T: None

L0
C0

"Breakthrough!" Rimi Ushigome

[A] [(1) When a Climax is placed to your CZ, may pay. If so, put the top 2 cards from the top of your LB in the WR, choose a Level X or lower ::Poppin' Party:: Chara in your WR and return it to hand. X = the total of the Levels of the cards moved to WR by this effect. (Climax cards are considered Level 0 for this effect)

Music - Poppin' Party | BD/WE35-07OFR T: None

L0
C0

"Breakthrough!" Saaya Yamabuki

[A] CX COMBO [Put a "Love Love" from your CZ to the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Love Love", may pay. If so, Stand this.

Music - Poppin' Party | BD/WE35-08 T: Soul

L2
C2

"Breakthrough!" Saaya Yamabuki

[A] CX COMBO [Put a "Love Love" from your CZ to the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Love Love", may pay. If so, Stand this.

Music - Poppin' Party | BD/WE35-08OFR T: Soul

L2
C2

"Astral Harmony" Tae Hanazono

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] ENCORE [(1) Put a Chara from the Stage to the WR]

Music - Poppin' Party | BD/WE35-09 T: Soul

L3
C2

"Astral Harmony" Tae Hanazono

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] ENCORE [(1) Put a Chara from the Stage to the WR]

Music - Poppin' Party | BD/WE35-09SP T: Soul

L3
C2

"Breakthrough!" Kasumi Toyama
 [C] If this is in the Front Row, all your ::Poppin' Party:: Charas gain +1500 Pow.
 [A] [(2) Discard a "Breakthrough!" Arisa Ichigaya' from your hand to the WR] When this attacks, may pay. If so, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Music - Poppin' Party | BD/WE35-10 T: Soul

L3
C2

"Breakthrough!" Kasumi Toyama
 [C] If this is in the Front Row, all your ::Poppin' Party:: Charas gain +1500 Pow.
 [A] [(2) Discard a "Breakthrough!" Arisa Ichigaya' from your hand to the WR] When this attacks, may pay. If so, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Music - Poppin' Party | BD/WE35-100FR T: Soul

L3
C2

"Mirai Train" Saaya Yamabuki
 [C] Your other Front Row Center Slot Chara that is Level 3 or higher gains +1000 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Poppin' Party:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Poppin' Party | BD/WE35-11 T: None

L0
C0

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Arisa Ichigaya, For the Tournament
 [A] [(1)] When this Front Attacks, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Level for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Music - Poppin' Party | BD/WE35-12 T: None

L0
C0

Tae Hanazono, New Song Decided
 [A] When this is placed from hand to the Stage or when this is Reversed in Battler, look at the top card of your LB and place it on top of your LB or put it in your WR.

Music - Poppin' Party | BD/WE35-13 T: None

L0
C0

"At the Moment of Shooting for your Dream!" Kasumi
 [S] [Place a ::Poppin' Party:: Chara from hand to Clock, Rest this] Draw 2 cards.

Music - Poppin' Party | BD/WE35-14 T: None

L1
C0

Bang Dream Poppin Party x Roselia Extra Pack

Kasumi Toyama, For the Tournament
 [A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and for the turn it gains the following ability. "[C] This card cannot be returned to hand or sent to Memory."
 [A] When this attacks, if you have 5 or less Stock, for the turn this gains +3000 Pow.

Music - Poppin' Party | BD/WE35-15 T: None

L1
C0

"Step x Step!" Rimi Ushigome
 [C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
 [S] [(2) Rest this] Put the top card of your Clock in the WR.

Music - Poppin' Party | BD/WE35-16 T: Soul

L2
C1

Tae Hanazono, For the Tournament
 [A] [(1)] When this Front Attacks, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Level for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music - Poppin' Party | BD/WE35-17 T: None

L1
C0

"Mirai Rain" Rimi Ushigome
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
 [A] When this is placed from hand to the Stage, your Opp. chooses a number between 0, 1, 2, and 3. Reveal the top card of your LB, and if it's a Chara with the same Level as the number chosen by the Opp., put it in any Slot on the Stage. (Otherwise put it back where it was)

Music - Poppin' Party | BD/WE35-18 T: None

L1
C0

Saaya Yamabuki, Puzzled
 [C] For each of your other ::Poppin' Party:: Charas, this gains +500 Pow.
 [A] When the Battle Opp. of this becomes Reversed look at up to 2 cards from the top of your LB, and put them back on top of your LB in any order.

Music - Poppin' Party | BD/WE35-19 T: None

L1
C1

"Step x Step!" Kasumi Toyama
 [A] When you use the **BACKUP** of this, look at the top card of your LB and place it on top of your LB or your WR.
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Poppin' Party | BD/WE35-20 T: Soul

L2
C1

Arisa Ichigaya, Hot Spring Mood
 [S] [Rest this] Reveal the top card of your LB. If that card is Level 1 or higher place it in your hand. (Climax cards are considered Level 0. Otherwise put it back)

Music - Poppin' Party | BD/WE35-21 T: Soul

L2
C1

"Step x Step!" Tae Hanazono
 [A] [Discard a ::Poppin' Party:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas, send it to Memory, and at the beginning of the Encore Step, your Opp. may place that Chara from Memory to any spot on their Stage.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

Music - Poppin' Party | BD/WE35-22 T: Soul

L2
C1

Very Satisfied
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/WE35-23 T: Salvage

Love Love
 [A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

BD/WE35-24 T: Soul Standby

MV Production Days
 [A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

BD/WE35-25 T: Soul Standby

"Rausch und/and Craziiness II" Ako Udagawa
 [A] [Discard a card from your hand to the WR] When your Climax is placed in the CZ, may pay. If so, draw a card.
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Roselia | BD/WE35-26 T: None

L0
C0

"Rausch und/and Craziiness II" Ako Udagawa
 [A] [Discard a card from your hand to the WR] When your Climax is placed in the CZ, may pay. If so, draw a card.
 [S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Roselia | BD/WE35-26SP T: None

L0
C0

"Rausch und/and Craziiness II" Yukina Minato
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
 [A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Music - Roselia | BD/WE35-27 T: None

L0
C0

"Rausch und/and Craziiness II" Yukina Minato
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
 [A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Music - Roselia | BD/WE35-27SP T: None

L0
C0

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"Rausch und/and Craziiness II" Lisa Imai
 [A] [(1) When this is placed from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Rausch und/and Craziiness II" Lisa Imai, put it in any Slot on the Stage, and shuffle your LB.
 [A] CX COMBO [(1) Discard a card from your hand to the WR] When this attacks, if "Getting Excited" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, and deal X Damage to your Opp.. X = # of your "Rausch und/and Craziiness II" Lisa Imai. (DC can occur)

Music - Roselia | BD/WE35-28 T: Soul

L3
C2

"Rausch und/and Craziiness II" Lisa Imai
 [A] [(1) When this is placed from hand or LB to the Stage, may pay. If so, search your LB for up to 1 "Rausch und/and Craziiness II" Lisa Imai, put it in any Slot on the Stage, and shuffle your LB.
 [A] CX COMBO [(1) Discard a card from your hand to the WR] When this attacks, if "Getting Excited" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, and deal X Damage to your Opp.. X = # of your "Rausch und/and Craziiness II" Lisa Imai. (DC can occur)

Music - Roselia | BD/WE35-28SP T: Soul

L3
C2

"Rausch und/and Craziiness II" Rinko Shirokane
 [C] If you have another "Rausch und/and Craziiness II" Ako Udagawa", all your other ::Roselia:: Charas gain +500 Pow.
 [C] ASSIST All your Charas in front of this gain +500 Pow.

Music - Roselia | BD/WE35-29 T: None

L0
C0

Bang Dream Poppin Party x Roselia Extra Pack

"Rausch und/and Craziiness II" Rinko Shirokane
 [C] If you have another "Rausch und/and Craziiness II" Ako Udagawa", all your other ::Roselia:: Charas gain +500 Pow.
 [C] ASSIST All your Charas in front of this gain +500 Pow.

Music - Roselia | BD/WE35-29SP T: None

L0
C0

"Einheit" Sayo Hikawa
 [A] When your Climax with a Book Trigger Icon is placed to your CZ, choose 1 of your Opp.'s Front Row Charas, and for the turn that Chara gets -1000 Pow.
 [S] RESONANCE [(1) Reveal a "Rausch und/and Craziiness II" Sayo Hikawa" from your hand to your Opp., Rest this] Look at up to 3 cards from the top of your LB, choose up to 1 ::Roselia:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Music - Roselia | BD/WE35-30 T: None

L0
C0

"Einheit" Sayo Hikawa
 [A] When your Climax with a Book Trigger Icon is placed to your CZ, choose 1 of your Opp.'s Front Row Charas, and for the turn that Chara gets -1000 Pow.
 [S] RESONANCE [(1) Reveal a "Rausch und/and Craziiness II" Sayo Hikawa" from your hand to your Opp., Rest this] Look at up to 3 cards from the top of your LB, choose up to 1 ::Roselia:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Music - Roselia | BD/WE35-30OFR T: None

L0
C0

"Einheit" Rinko Shirokane
 [A] CX COMBO [Discard a "Einheit" Rinko Shirokane from hand to the WR, put a "Night at the Band Training Camp" from your CZ to the WR] At the beginning of your Encore Step, of this is in the Front Row, may pay. If so, look at up to 5 cards from the top of your LB, choose up to 5 ::Roselia:: Charas from among them, show them to your Opp., put them in your hand, and put the remaining cards in the WR.

Music - Roselia | BD/WE35-31 T: None

L1
C0

"Einheit" Rinko Shirokane
 [A] CX COMBO [Discard a "Einheit" Rinko Shirokane from hand to the WR, put a "Night at the Band Training Camp" from your CZ to the WR] At the beginning of your Encore Step, of this is in the Front Row, may pay. If so, look at up to 5 cards from the top of your LB, choose up to 5 ::Roselia:: Charas from among them, show them to your Opp., put them in your hand, and put the remaining cards in the WR.

Music - Roselia | BD/WE35-31OFR T: None

L1
C0

"Einheit" Lisa Imai
 [C] For each of your other Back Row ::Roselia:: Charas, this gains +2500 Pow.

Music - Roselia | BD/WE35-32 T: Soul

L2
C1

"Einheit" Lisa Imai
 [C] For each of your other Back Row ::Roselia:: Charas, this gains +2500 Pow.

Music - Roselia | BD/WE35-32OFR T: Soul

L2
C1

"Einheit" Ako Udagawa
 [C] If you have 4 or more ::Roselia:: Charas, this gets -1 Level while in your hand.
 [A] This ability activates up to once per turn. When you use an [S] ability, all your Charas gain +2000 Pow for the turn.

Music - Roselia | BD/WE35-33 T: Soul

L3
C2

"Einheit" Ako Udagawa
 [C] If you have 4 or more ::Roselia:: Charas, this gets -1 Level while in your hand.
 [A] This ability activates up to once per turn. When you use an [S] ability, all your Charas gain +2000 Pow for the turn.

Music - Roselia | BD/WE35-33OFR T: Soul

L3
C2

"Einheit" Yukina Minato
 [A] [Discard 2 ::Roselia:: Charas from hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from the top of your LB, place them on top of your LB in any order, put all of your Opp.'s Stock into their WR, and then put the same number of cards from the top of their LB to their Stock.
 [A] During your Opp.'s turn, when Damage taken by you isn't Cancelled, if this is in the Front Row, look at the top card of your LB and put it either on top of the LB or in the WR.

Music - Roselia | BD/WE35-34 T: Soul

L3
C2

"Einheit" Yukina Minato
 [A] [Discard 2 ::Roselia:: Charas from hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from the top of your LB, place them on top of your LB in any order, put all of your Opp.'s Stock into their WR, and then put the same number of cards from the top of their LB to their Stock.
 [A] During your Opp.'s turn, when Damage taken by you isn't Cancelled, if this is in the Front Row, look at the top card of your LB and put it either on top of the LB or in the WR.

Music - Roselia | BD/WE35-34OFR T: Soul

L3
C2

"Rausch und/and Craziiness II" Sayo Hikawa
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] CX COMBO When this attacks, if "Over the Future LIVE" is in your CZ and you have another ::Roselia:: Chara, place the top 20 cards of your Opp.'s LB into their WR.

Music - Roselia | BD/WE35-35 T: Soul

L3
C2

"Rausch und/and Craziness II" Sayo Hikawa
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] CX COMBO When this attacks, if "Over the Future LIVE" is in your CZ and you have another ::Roselia:: Chara, place the top 20 cards of your Opp.'s LB into their WR.

Music - Roselia | BD/WE35-35SP T: Soul

L3
C2

Lisa Imai, Band Exchange
 [A] When this is placed from hand to the Stage, if you have 2 or more other ::Roselia:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Roselia:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Roselia | BD/WE35-36 T: None

L0
C0

Rinko Shirokane, For the Tournament
 [A] When this is placed from hand to the Stage, if you have 2 or less cards in Memory, you may choose a "Ako Udagawa, For the Live" in your WR and send it to Memory.
 [A] When this attacks, choose 1 of your other ::Roselia:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Roselia:: Charas.

Music - Roselia | BD/WE35-37 T: None

L0
C0

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Yukina Minato, For the Tournament
 [A] When this is placed from hand to the Stage, if you have another ::Roselia:: Chara, this gains +2000 Pow for the turn.
 [A] When this attacks, if the Chara Opposite this is Level 2, for the turn this gains +6000 Pow.

Music - Roselia | BD/WE35-38 T: None

L1
C0

Sayo Hikawa, Live Finale
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.
 [A] ENCORE [Discard a Chara from your hand to the WR]

Music - Roselia | BD/WE35-39 T: Soul

L1
C1

Sayo Hikawa, For the Tournament
 [A] [(2) Put a Chara from your Stage in the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.
 [S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/WE35-40 T: Soul

L2
C1

Bang Dream Poppin Party x Roselia Extra Pack

"At the Moment of Shooting for your Dream!" Yukina
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
 [S] [Discard a ::Roselia:: Chara from hand to the WR] Put the top card of your LB into the WR. If that card is a ::Roselia:: Chara, choose 1 of your Charas, and for the turn that Chara gains +X Pow. X equals the Pow of the Chara placed in the WR by this effect.

Music - Roselia | BD/WE35-41 T: Soul

L2
C1

"Avant-garde HISTORY" Rinko Shirokane
 [C] All ::Roselia:: Charas in your hand gain "[S] [Counter] BACKUP 1500, Level 2 [Discard this card from your hand to the WR]".
 [A] This ability activates up to 3 times per turn. When you use BACKUP, you gain an additional Counter Step after this step.

Music - Roselia | BD/WE35-42 T: Soul

L2
C1

Ako Udagawa, "For the Live"
 [C] For each of your other "Ako Udagawa, For the Live" in the Front Row, this gains +2000 Pow.
 [A] When this becomes Reversed in battle, Send this to Memory.
 [A] CX COMBO RECOLLECTION When "Everyone at the Pool" is placed to your CZ, if you are Level 2 or higher and this card is in Memory, you may place this card to any empty Slot on your Stage.

Music - Roselia | BD/WE35-43 T: Soul

L2
C1

"Avant-garde HISTORY" Yukina Minato
 [A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.
 [A] [Return 2 ::Roselia:: Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the Stage, may pay. If so, choose 1 of your ::Roselia:: Charas, and for the turn, they gain the following ability. "[C] This may Side Attack without Soul Penalty."

Music - Roselia | BD/WE35-44 T: None

L0
C0

Lisa Imai, Live Finale
 [C] All ::Roselia:: Charas in your hand gain "[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]".
 [S] [(1) Rest this] Look at up to 2 cards from your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Music - Roselia | BD/WE35-45 T: None

L1
C0

"Over the Future LIVE" Ako Udagawa
 [A] This ability activates up to twice per turn. When you use an [S] ability, this gains +1000 Pow for the turn.

Music - Roselia | BD/WE35-46 T: None

L1
C0

Over the Future LIVE
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/WE35-47 T: Draw

Getting Excited
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/WE35-48 T: Soul Gate

Everyone at the Pool
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/WE35-49 T: Soul Gate

Night at the Band Training Camp
 [C] All your Charas gain +1000 Pow and +1 Soul.

BD/WE35-50 T: Soul Gate