

Rena, Gentle Gal

[C] During your turn, your other ::Knocker Up:: Chara in the Front Row Center Slot gains +1000 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Knocker Up - Shibuya | DCT/S86-T01 T: None

L0

C0

Rena, Gentle Gal

[C] During your turn, your other ::Knocker Up:: Chara in the Front Row Center Slot gains +1000 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Knocker Up - Shibuya | DCT/S86-T01R T: None

L0

C0

Mugen Miura

[C] During your turn, all your other "Maria, Beloved Our Lady" gain +2000 Pow.
[A] **BOND**"Maria, Beloved Our Lady" [Put the top card of your LB in your Clock]

Knocker Up - Weapon | DCT/S86-T02 T: None

L0

C0

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Jessica, Looks Like a Kid

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Knocker Up - Shibuya | DCT/S86-T03 T: None

L0

C0

Shuuichi Ooneya

[C] All of your Opp.'s Charas gain "[A] **ENCORE** (2)".

Knocker Up - Weapon | DCT/S86-T04 T: None

L0

C0

Maria, Beloved Our Lady

--No Text--

Knocker Up - Yurajima | DCT/S86-T05 T: None

L1

C0

D_Cide Traumerei Trial Deck

Rena Mouri

[C] During your turn, if you have another ::Knocker Up:: Chara, this gains +3000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Knocker Up - Weapon | DCT/S86-T06 T: None

L1

C1

Ariya Touda

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] **CX COMBO** [Put this in the WR] When "The Road is Just Endless" is placed in your CZ, may pay. If so, choose up to 1 "Ariya, Promise to Attend School" in your hand and put it in the Slot this was in.

Knocker Up - Weapon | DCT/S86-T07 T: Soul

L2

C1

Ariya Touda

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] **CX COMBO** [Put this in the WR] When "The Road is Just Endless" is placed in your CZ, may pay. If so, choose up to 1 "Ariya, Promise to Attend School" in your hand and put it in the Slot this was in.

Knocker Up - Weapon | DCT/S86-T07R T: Soul

L2

C1

Ryuuhai Oda

[A] When your other ::Knocker Up:: Chara attacks, this gains +2000 Pow for the turn.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Knocker Up - Weapon | DCT/S86-T08 T: Soul

L2

C1

Ariya, Promise to Attend School

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, put them on top of your LB in any order, and choose up to 1 of your Opp.'s Charas and return that Chara to their hand.
[A] **CX COMBO** When this attacks, if "The Road is Just Endless" is in your CZ, and you have 2 or more other ::Knocker Up:: Charas, choose 1 of your Charas and for the turn that Chara gains +1000 Pow and the following ability. [A] This ability activates up to once per turn. When this card's Damage is Canceled, you may Deal 2 Damage to your Opp.. (DC can occur)

Knocker Up - Yurajima | DCT/S86-T09 T: Soul

L3

C2

Ariya, Promise to Attend School

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, put them on top of your LB in any order, and choose up to 1 of your Opp.'s Charas and return that Chara to their hand.
[A] **CX COMBO** When this attacks, if "The Road is Just Endless" is in your CZ, and you have 2 or more other ::Knocker Up:: Charas, choose 1 of your Charas and for the turn that Chara gains +1000 Pow and the following ability. [A] This ability activates up to once per turn. When this card's Damage is Canceled, you may Deal 2 Damage to your Opp.. (DC can occur)

Knocker Up - Yurajima | DCT/S86-T09SP T: Soul

L3

C2

The Road is Just Endless

[C] All your Charas gain +1000 Pow and +1 Soul.

DCT/S86-T10 T: Choice

The Road is Just Endless

[C] All your Charas gain +1000 Pow and +1 Soul.

DCT/S86-T10S T: Choice

Determined Battle

[C] All your Charas gain +2 Soul.

No Traits | DCT/S86-T11 T: 2 Soul

L0

C0

Eru, Illuminated Fresh Blood

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Knocker Up:: Charas, Rest it and move it to an empty Slot in the Back Row.

Knocker Up - Weapon | DCT/S86-T12 T: None

L0

C0

Eru, Illuminated Fresh Blood

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Knocker Up:: Charas, Rest it and move it to an empty Slot in the Back Row.

Knocker Up - Weapon | DCT/S86-T12SP T: None

L0

C0

Aruto Fushibe

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Knocker Up - Weapon | DCT/S86-T13 T: None

L0

C0

Airi, High Spirits Lady

[C] For each of your other ::Knocker Up:: Charas, this gains +500 Pow.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Knocker Up:: Chara in your WR and return it to your hand, choose 1 of your other ::Knocker Up:: Charas, and that Chara gains +1000 Pow for the turn.

Knocker Up - Shibuya | DCT/S86-T14 T: None

L1C0

Airi, High Spirits Lady

[C] For each of your other ::Knocker Up:: Charas, this gains +500 Pow.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Knocker Up:: Chara in your WR and return it to your hand, choose 1 of your other ::Knocker Up:: Charas, and that Chara gains +1000 Pow for the turn.

Knocker Up - Shibuya | DCT/S86-T14R T: None

L1C0

Randomu Furukata

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Dancing Picture" is in the CZ, and you have another ::Knocker Up:: Chara, reveal the top card of your LB, choose a Level X or lower ::Knocker Up:: Chara in your WR, return it to your hand, and for the turn this gains +1000 Pow. X is the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back)

Knocker Up - Weapon | DCT/S86-T15 T: None

L1C0

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Randomu Furukata

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Dancing Picture" is in the CZ, and you have another ::Knocker Up:: Chara, reveal the top card of your LB, choose a Level X or lower ::Knocker Up:: Chara in your WR, return it to your hand, and for the turn this gains +1000 Pow. X is the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back)

Knocker Up - Weapon | DCT/S86-T15S T: None

L1C0

Eri Ibusaki

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Knocker Up:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Knocker Up - Weapon | DCT/S86-T16 T: Soul

L2C1

Eru Amami

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(4) Discard 2 cards from hand to the WR] This ability activates up to once per turn. At the end of this card's attack, if you have 4 or more other ::Knocker Up:: Charas, may pay. If so, Stand this.

Knocker Up - Weapon | DCT/S86-T17 T: Soul

L3C2

D_Cide Traumerei Trial Deck

Eru Amami

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(4) Discard 2 cards from hand to the WR] This ability activates up to once per turn. At the end of this card's attack, if you have 4 or more other ::Knocker Up:: Charas, may pay. If so, Stand this.

Knocker Up - Weapon | DCT/S86-T17R T: Soul

L3C2

Selfie at the Cafe

BRAINSTORM Flip over the top 3 cards of your LB and put them in the WR. Choose a Level X or lower ::Knocker Up:: Chara in your WR and return it to your hand. X = # of ::Knocker Up:: Charas revealed.

DCT/S86-T18 T: None

L1C0

Dancing Picture

[C] All your Charas gain +1000 Pow and +1 Soul.

DCT/S86-T19 T: Soul Gate