

Aisia in Santa Suit

[A] [Discard 3 Level 1 or higher Charas from hand to the WR] This ability may be played up to once per turn. When this attacks, if "Selfish Aisia" is in the CZ, may pay. If so, choose 1 of your Reversed Charas and Stand it.

Magic - Toy | DC/WE02-001 T: Soul

L2
C2

Otome, Doll

[A] When this attacks, reveal the top card of your LB. If it's a ::Student Council:: Chara, this gains +1 Soul for the turn. (Put the revealed card back where it was)

Student Council - Yukata | DC/WE02-002 T: None

L0
C0

Mahiru, Sending Souls

[C] This cannot be chosen as target of Opp.'s effects.
[A] When this is placed from the Stage to the WR, send this to Memory.

Spirit | DC/WE02-003 T: Soul

L1
C1

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Luxurious Worry

Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
Your Opp. may not use "[A] ENCORE" for the turn. (This includes the "[A] ENCORE [(3)]" provided by the rules.)

DC/WE02-004 T: None

L1
C0

Selfish Aisia

[C] All your Charas gain +2 Soul.

DC/WE02-005 T: 2 Soul

Akane, Going on a Trip

[A] When this attacks, if "Let's Eat Together" is in the CZ, choose 1 of your other Charas, for the turn, that Chara gains +3000 Pow and this gains +3000 Pow.

DC/WE02-006 T: Soul

L2
C1

Da Capo II PC Extra Pack**Nanaka, Songstress**

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

Music - Magic | DC/WE02-007 T: None

L1
C0

Koko, Halloween

--No Text--

Music - Pumpkin | DC/WE02-008 T: None

L0
C0

Let's Eat Together

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

DC/WE02-009 T: 2 Soul

Erica in Swimsuits

[C] For each of your other Charas with "[A] ENCORE [Discard a Chara from your hand to the WR]", this gains +500 Pow.
[A] When this attacks, if "Erica, Sleepwalking" is in the CZ, choose a Chara in your WR and return it to your hand.

Student Council - Swimsuit | DC/WE02-010 T: Soul

L2
C2

Minatsu, Tossing Beans

[C] If you have another Chara with "Anzu" in the name, this gains "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB".
[C] If you have another Chara with ::Chairman::, this gains +1000 Pow.

Mecha - Banana | DC/WE02-011 T: Soul

L1
C1

Yume, Moon Watching

[A] When this is placed from hand to the Stage, look at the top card of your LB. Put it on top of the LB or in the WR.

Magic - Dumpling | DC/WE02-012 T: None

L0
C0

Erica, Sleepwalking

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/WE02-013 T: Salvage

Anzu, Wishing upon a Star

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back in any order.

Yukata - Play | DC/WE02-014 T: None

L1
C0

Maya, Volunteer Miko

[A] When "Chairman's Miko Outfit" is placed in the CZ, reveal the top card of your LB. If it's a ::Mecha:: Chara, put it in Stock. (Otherwise put it back where it was)
[S] [(1) Rest this] Reveal the top card of your LB. If it's a ::Mecha:: Chara, put it in your hand. (Otherwise put it back where it was)

Chairman - Miko | DC/WE02-015 T: None

L1
C0

Mayuki in the Hydrangea Field

[C] All your other ::Student Council:: Charas gain "[A] ENCORE [Discard a Chara from your hand to the WR]".

Student Council - Umbrella | DC/WE02-016 T: None

L0
C0

Sorry. And, thank you

You cannot play this from hand if you don't have a ::Student Council:: Chara.
Choose a card in your Clock and return it to your hand. Send this to Memory.

DC/WE02-017 T: None

L2
C2

Chairman's Miko Outfit

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +3 Soul for the turn.

DC/WE02-018 T: 2 Soul