

"Frenzied Nightmare" Kurumi

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W79-001 T: None

L0
C0

"Frenzied Nightmare" Kurumi

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W79-001SP T: None

L0
C0

Kotori, Younger Sister

[C] During your turn, if you have another Chara with either ::Date:: or ::Elemental::, Chara, this gains +1500 Pow.
[A] **CX COMBO** When this attacks, if "Candy in One Hand" is in your CZ, perform the following action twice. "Reveal the top card of your LB. If it's either a Chara with ::Date:: or ::Elemental:: or an Event, put it in your hand." (Otherwise put it back where it was)

Date - Ratatoskr | DAL/W79-002 T: None

L1
C0

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Kotori, Younger Sister

[C] During your turn, if you have another Chara with either ::Date:: or ::Elemental::, Chara, this gains +1500 Pow.
[A] **CX COMBO** When this attacks, if "Candy in One Hand" is in your CZ, perform the following action twice. "Reveal the top card of your LB. If it's either a Chara with ::Date:: or ::Elemental:: or an Event, put it in your hand." (Otherwise put it back where it was)

Date - Ratatoskr | DAL/W79-002SP T: None

L1
C0

Kurumi Tokisaki

[C] If you have 2 or more other ::Date:: and/or ::Elemental:: Charas, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may send that Chara to Memory."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(3) Discard a card from hand to the WR] When this attacks, may pay. If so, your Opp. puts the bottom 5 cards of their LB into their WR, deal X Damage to your Opp., and for the turn this gains +2000 Pow. X equals the number of Climax Cards moved to your Opp.'s WR by this effect. (DC can occur)

Date - Elemental | DAL/W79-003 T: Soul

L3
C2

Kurumi Tokisaki

[C] If you have 2 or more other ::Date:: and/or ::Elemental:: Charas, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may send that Chara to Memory."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(3) Discard a card from hand to the WR] When this attacks, may pay. If so, your Opp. puts the bottom 5 cards of their LB into their WR, deal X Damage to your Opp., and for the turn this gains +2000 Pow. X equals the number of Climax Cards moved to your Opp.'s WR by this effect. (DC can occur)

Date - Elemental | DAL/W79-003S T: Soul

L3
C2

Date A Live Booster Pack

Kurumi, Transfer Student

[C] All your other Charas with ::Date:: and/or ::Elemental:: gain +500 Pow.
[S] [Rest this] Choose up to 2 Charas with ::Date:: and/or ::Elemental:: in your Clock and send them to Memory. At the end of the turn, choose 2 Charas in your Memory and place them to the bottom of your Clock in any order.
[S] [Rest this] Choose 2 Charas with ::Date:: and/or ::Elemental:: in your WR and put them on the bottom of your Clock in any order. If you moved 2 Charas in this way, at the end of the turn, put the bottom two cards of your Clock in the WR.

Date - Elemental | DAL/W79-004 T: None

L0
C0

Kurumi, Transfer Student

[C] All your other Charas with ::Date:: and/or ::Elemental:: gain +500 Pow.
[S] [Rest this] Choose up to 2 Charas with ::Date:: and/or ::Elemental:: in your Clock and send them to Memory. At the end of the turn, choose 2 Charas in your Memory and place them to the bottom of your Clock in any order.
[S] [Rest this] Choose 2 Charas with ::Date:: and/or ::Elemental:: in your WR and put them on the bottom of your Clock in any order. If you moved 2 Charas in this way, at the end of the turn, put the bottom two cards of your Clock in the WR.

Date - Elemental | DAL/W79-004S T: None

L0
C0

"City of Devouring Time" Kurumi

[C] During your turn, for each of your other Charas with either ::Date:: and/or ::Elemental::, this gains +500 Pow.
[A] **CX COMBO** When this attacks, if "Special Existence" is in your CZ and you have another Chara with either ::Date:: or ::Elemental::, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your Stock, and put the rest on top of your LB or in your WR in any order.

Date - Elemental | DAL/W79-005 T: None

L1
C0

"City of Devouring Time" Kurumi

[C] During your turn, for each of your other Charas with either ::Date:: and/or ::Elemental::, this gains +500 Pow.
[A] **CX COMBO** When this attacks, if "Special Existence" is in your CZ and you have another Chara with either ::Date:: or ::Elemental::, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your Stock, and put the rest on top of your LB or in your WR in any order.

Date - Elemental | DAL/W79-005S T: None

L1
C0

Kurumi, Swimsuit Look

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Date - Elemental | DAL/W79-006 T: Soul

L2
C1

Kurumi, Swimsuit Look

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Date - Elemental | DAL/W79-006S T: Soul

L2
C1

Kotori, To Save the Spirits

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] When this is placed from hand to the Stage, choose 1 of the following 3 actions and perform it. "Look at up to 3 cards from the top of your LB, choose up to 1, put it in your hand, and put the remaining cards in the WR."
"You may choose a Chara with ::Date:: or ::Elemental:: in your WR and return it to hand." "For the turn all of your Charas gain +1000 Pow and +1 Soul."

Date - Ratatoskr | DAL/W79-007 T: Soul

L3
C2

Kotori, To Save the Spirits

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] When this is placed from hand to the Stage, choose 1 of the following 3 actions and perform it. "Look at up to 3 cards from the top of your LB, choose up to 1, put it in your hand, and put the remaining cards in the WR."
"You may choose a Chara with ::Date:: or ::Elemental:: in your WR and return it to hand." "For the turn all of your Charas gain +1000 Pow and +1 Soul."

Date - Ratatoskr | DAL/W79-007S T: Soul

L3
C2

Kurumi, Under the Blue Sky

[C] If "Frenzied Nightmare" Kurumi is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your Charas with either ::Date:: or ::Elemental::.

Date - Elemental | DAL/W79-008 T: Soul

L3
C2

Kurumi, Under the Blue Sky

[C] If "Frenzied Nightmare" Kurumi is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your Charas with either ::Date:: or ::Elemental::.

Date - Elemental | DAL/W79-008S T: Soul

L3
C2

Kotori, Time for Patience

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Date - Ratatoskr | DAL/W79-009 T: None

L0
C0

Shido Itsuka

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory to any Slot on their Stage.
[S] [(1) Put this in the WR] Look at up to 4 cards from the top of your LB and search for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and put the rest in the WR.

Date | DAL/W79-010 T: None

L0
C0

"Everyone, Choose!" Kotori

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a Chara with ::Date:: or ::Elemental:: or is "My Little Shido", for the turn this gets +1 Soul. (put the revealed card back)

[A] Discard a card from hand to the WR] When this attacks, may pay. If so, choose 1 of your Charas with ::Date:: or ::Elemental:: and return it to hand.

Date - Ratatoskr | DAL/W79-011 T: None

L0C0

Kotori, Under the Blue Sky

[C] If you are Level 3 or higher, this gains the following ability.

"[S] [(2) Put this in the WR] Choose a 'Kotori, Murderous Expression' in your WR and place it to the Slot this was in."

[C] During your turn, all of your other ::Date:: and/or ::Elemental:: Charas gain +1000 Pow.

Date - Ratatoskr | DAL/W79-012 T: None

L1C0

"I Recently" Kurumi

[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".

[A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Date - Elemental | DAL/W79-013 T: None

L1C0

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Kurumi, Positive Approach

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [Rest this] Choose up to 2 Charas with ::Date:: and/or ::Elemental:: in your Clock and send them to Memory. At the end of the turn, choose 2 Charas in your Memory and place them to the bottom of your Clock in any order.

[S] [Rest this] Choose 2 Charas with ::Date:: and/or ::Elemental:: in your WR and put them to the bottom of your Clock in any order. If you put 2 cards this way, at the end of the turn, put the bottom 2 cards of your Clock in the WR.

Date - Elemental | DAL/W79-014 T: Soul

L2C1

Kotori, Happy Expression

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Date - Ratatoskr | DAL/W79-015 T: None

L0C0

Kurumi, Day After the Date

[S] [(1) Rest this] Reveal the top card of your LB. If that card is a Chara with ::Date:: or ::Elemental::, put it in your hand. (otherwise put it back)

[S] CX COMBO [Discard 2 cards from hand] Choose a "Exists to Stand in the Way" in your WR and place it to your CZ.

Date - Elemental | DAL/W79-016 T: None

L0C0

Date A Live Booster Pack

Kotori, Suspicious Look

[S] [Discard a "Kannazuki, Suggestions for Relaxing" from your hand to your WR, Rest this] Choose 1 of the following 2 actions and perform it. "Choose a Chara in your Opp.'s Front Row and return it to their hand." "Choose a Chara with ::Date:: or ::Elemental:: in your WR and return it to your hand."

Date - Ratatoskr | DAL/W79-017 T: None

L0C0

Kurumi, Split Body

[C] You may have as many copies of cards with the same name as this in your deck.

[A] At the beginning of your Climax Phase, until the next end of your Opp.'s Turn this gains +X Pow. X equals the number of "Kurumi, Split Body" in your Clock times 1000.

Date - Elemental | DAL/W79-018a T: None

L0C0

Kurumi, Split Body

[C] You may have as many copies of cards with the same name as this in your deck.

[A] At the beginning of your Climax Phase, until the next end of your Opp.'s Turn this gains +X Pow. X equals the number of "Kurumi, Split Body" in your Clock times 1000.

Date - Elemental | DAL/W79-018b T: None

L0C0

Kotori, Enjoying Amusement Park

[A] This ability activates up to twice per turn. When another of your Charas with ::Date:: or ::Elemental:: is placed from hand to the Stage, for the turn this gets +1000 Pow.

[A] [(2)] When this is placed in the WR from the Stage, may pay. If so, choose a Chara with ::Date:: or ::Elemental:: in your WR and return it to your hand.

Date - Ratatoskr | DAL/W79-019 T: None

L1C0

Kannazuki, Suggestions for Relaxing

--No Text--

Date - Ratatoskr | DAL/W79-020 T: None

L1C0

Kotori, Words of Power

[A] When this is placed from hand to the Stage, if you have 4 or more other Charas with ::Date:: and/or ::Elemental::, you may choose a Chara with ::Date:: or ::Elemental:: in your WR and place it to your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Date - Ratatoskr | DAL/W79-021 T: Soul

L2C1

My Little Shido

Choose 1 of your Standing Charas with ::Date:: or ::Elemental:: and Rest it. If so, choose 1 of the following 3 actions and perform it.

"Look at up to 4 cards from the top of your LB, choose up to 1 Chara with ::Date:: or ::Elemental::, show it to your Opp., put it in your hand, and put the remaining cards in the WR."

"Choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara from their WR, and Swap those Charas. X equals the Level of the Opp.'s Chara you chose minus 1."

"If you have 6 or less cards in your hand, choose a Level 3 or higher Chara in your WR and return it to hand."

DAL/W79-022 T: None

L1C0

Candy in One Hand

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-023 T: Choice

Candy in One Hand

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-023R T: Choice

Special Existence

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-024 T: Choice

Special Existence

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-024R T: Choice

Exists to Stand in the Way

[C] All your Charas gain +2 Soul.

DAL/W79-025 T: 2 Soul

Origami, Mysterious Classmate

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Date - AST | DAL/W79-026 T: None

L0

C0

Origami, Mysterious Classmate

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Date - AST | DAL/W79-026SP T: None

L0

C0

Yoshino & Yoshinon

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] CX COMBO When "Frozen Ground" is placed in your CZ, this is in the Front Row, and you have 4 or more other Charas with ::Date:: and/or ::Elemental::, until the next end of your Opp.'s turn this may Side Attack without Soul penalty and gains the following ability. "[C] The Chara Opposite this gets -2 Soul."
[A] [Discard a card from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other Charas and this, Stand and Swap them, and this gains +2000 Pow for the turn.

Date - Elemental | DAL/W79-027 T: Soul

L3

C2

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Yoshino & Yoshinon

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] CX COMBO When "Frozen Ground" is placed in your CZ, this is in the Front Row, and you have 4 or more other Charas with ::Date:: and/or ::Elemental::, until the next end of your Opp.'s turn this may Side Attack without Soul penalty and gains the following ability. "[C] The Chara Opposite this gets -2 Soul."
[A] [Discard a card from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other Charas and this, Stand and Swap them, and this gains +2000 Pow for the turn.

Date - Elemental | DAL/W79-027S T: Soul

L3

C2

Yoshino, Swimsuit Look

[A] When this is placed from hand to the Stage, choose 1 of your Level 2 or higher Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W79-028 T: None

L0

C0

Origami, Returning to School

[C] If all your Charas are either ::Date:: or ::Elemental::, this gains +2000 Pow.
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Super Genius Apology" is in your CZ, choose up to 1 Level 0 or lower card in your WR, put it in your Stock, and reveal the top card of your LB. If it is Level 1 or higher, put it in your hand. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Date - AST | DAL/W79-029 T: None

L1

C0

Date A Live Booster Pack

Origami, Swimsuit Look

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is either a Chara with ::Date:: or ::Elemental:: or "Basic Manifestation Device", all of your Opp.'s Front Row Charas get -500 Pow for the turn. (Put the revealed card back where it was)
[A] When this attacks, choose 1 of your other Charas with either ::Date:: or ::Elemental::, and that Chara gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Date:: or ::Elemental::.

Date - AST | DAL/W79-030 T: None

L1

C0

Yoshino, Lost Yoshinon

[A] At beginning of your Encore Step, if "Large Tears" is in your CZ, you may put this card to Memory. If so, at the beginning of your Draw Step, choose one "Yoshino, Lost Yoshinon" in your Memory, place it to any slot on the Stage, during the turn, that card gains +3500 Pow.

Date - Elemental | DAL/W79-031 T: None

L1

C0

Origami, Ready for War

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 0 or lower, put it in your Stock. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)
[A] [Discard a card from Hand to WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Event, reveal it, put it in your hand, and shuffle your LB.

Date - AST | DAL/W79-032 T: Soul

L3

C2

Origami, Ready for War

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 0 or lower, put it in your Stock. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)
[A] [Discard a card from Hand to WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Event, reveal it, put it in your hand, and shuffle your LB.

Date - AST | DAL/W79-032S T: Soul

L3

C2

Yoshino, Visiting

[C] All your other Charas with ::Date:: and/or ::Elemental:: gain +500 Pow.
[A] [Discard a Climax Card from your hand to the WR] When your Chara reveals a Climax Card during Trigger Check, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1, put it in your hand, and put the remaining cards in the WR.

Date - Elemental | DAL/W79-033 T: None

L0

C0

Origami, Happy Incoming Call

[A] When this is placed from hand to the Stage, you may reveal your hand. If so, if there is a Climax among them, for the turn all of your Opp.'s Front Row Charas get -500 Pow.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Date - AST | DAL/W79-034 T: None

L0

C0

Yoshino, Reason for Wanting to Be Alone

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a Chara with ::Date:: or ::Elemental::, for the turn this may Side Attack without Soul penalty. (put the revealed card back)
[S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Date:: or ::Elemental:: Chara in your WR, return it to your hand, choose a card in your hand and discard it to the WR."

Date - Elemental | DAL/W79-035 T: None

L0

C0

Mana Takamiya

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

AST | DAL/W79-036 T: None

L0

C0

Origami, Perfect in the City

[A] When this attacks, choose another of your ::Date:: or ::Elemental:: Chara, and for the turn that Chara gains +X Pow. X equals the number of Events in your WR times 1500.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Date - AST | DAL/W79-037 T: Soul

L2

C1

Yoshino, Angel Manifestation

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] CHANGE [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Yoshino, Lonely Eyes" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Date - Elemental | DAL/W79-038 T: Soul

L2

C1

Origami, Snap Judgment

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.
[A] At the start of your Climax Phase, choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +1000 Pow for the turn.

Date - AST | DAL/W79-039 T: None

L0

C0

Origami, Information Gathering

[C] If all of your Charas are ::Date:: or ::Elemental::, this gains +1000 Pow.
[A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Date - AST | DAL/W79-040 T: None

L0

C0

Shido, Beaten Down

[C] Your other "Origami, Terms of Exchange" in the Front Row Center Slot gains +2000 Pow.
[S] [Rest this] Choose 1 of your ::Date:: or ::Elemental:: Charas, and for the turn that Chara gains +500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in their WR. If you do, put that Chara to their Clock."

Date | DAL/W79-041 T: None

L0
C0

Yoshino, Dangerous Feeling

[A] [Discard 2 cards from hand to the WR] When you use the **BACKUP** of this, may pay. If so, you may put the top card of your Opp.'s Clock in the WR. If you do, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in their Clock.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Date - Elemental | DAL/W79-042 T: None

L1
C0

Yoshino, Dating Support

[A] When this attacks, if you have 2 or more Charas with ::Date:: and/or ::Elemental::, for the turn this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Date - Elemental | DAL/W79-043 T: None

L1
C0

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Origami, Terms of Exchange

--No Text--

Date - AST | DAL/W79-044 T: None

L1
C1

Kusakabe, Cutting in Half

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

AST | DAL/W79-045 T: Soul

L2
C1

Yoshino, Swimsuit Selection

[A] [Clock] **ALARM** [(1) Discard a card from hand to the WR] If this is on the top of your Clock, and the beginning of your MP, may pay. If so, return all of the cards in your WR in your LB and shuffle your LB.

Date - Elemental | DAL/W79-046 T: Soul

L2
C1

Date A Live Booster Pack

Basic Manifestation Device

[Counter] Perform the following action 3 times.
"Choose 1 of your Charas, and for the turn that Chara gains the following ability. [C] The Chara Opposite this gets -1 Soul."
Send this to Memory.

DAL/W79-047 T: None

L3
C3

Frozen Ground

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-048 T: Treasure

Frozen Ground

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-048R T: Treasure

Super Genius Apology

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

DAL/W79-049 T: 2 Soul

Large Tears

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-050 T: Treasure

Kotori Itsuka

[A] When this attacks, if all of your Charas have ::Date:: and/or ::Elemental::, choose 1 of your Charas and for the turn that Chara gets +1000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Date - Ratatoskr | DAL/W79-051 T: None

L0
C0

Kotori Itsuka

[A] When this attacks, if all of your Charas have ::Date:: and/or ::Elemental::, choose 1 of your Charas and for the turn that Chara gets +1000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Date - Ratatoskr | DAL/W79-051S T: None

L0
C0

Tohka, Dignified Appearance

[C] If you have 4 or more Charas with either ::Date:: or ::Elemental::, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, if you have another Charas with either ::Date:: or ::Elemental::, this gains +2000 Pow until the next end of your Opp.'s turn.

Date - Elemental | DAL/W79-052 T: Soul

L3
C2

Tohka, Dignified Appearance

[C] If you have 4 or more Charas with either ::Date:: or ::Elemental::, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, if you have another Charas with either ::Date:: or ::Elemental::, this gains +2000 Pow until the next end of your Opp.'s turn.

Date - Elemental | DAL/W79-052SP T: Soul

L3
C2

"Worst Spirit" Kurumi

[C] If you have 2 or more other Charas with ::Date:: and/or ::Elemental::, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] CX Combo When this attacks, if "Fearless Smile" is in your CZ, and you have 2 or more other Charas with ::Date:: and/or ::Elemental::, Choose 1 of these 3 actions and perform it. "Place all of your Opp.'s Stock in the WR, then move an equal number of cards from he top of their LB to their Stock." "Choose up to 3 cards in your Opp.'s WR, return them to their LB, then your Opp. shuffles their LB." "Discard 2 cards from your hand into your WR. If you discarded 2 cards this way, deal 3 Damage to your Opp.. (DC can occur)

Date - Elemental | DAL/W79-053 T: Soul

L3
C2

"Worst Spirit" Kurumi

[C] If you have 2 or more other Charas with ::Date:: and/or ::Elemental::, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] CX Combo When this attacks, if "Fearless Smile" is in your CZ, and you have 2 or more other Charas with ::Date:: and/or ::Elemental::, Choose 1 of these 3 actions and perform it. "Place all of your Opp.'s Stock in the WR, then move an equal number of cards from he top of their LB to their Stock." "Choose up to 3 cards in your Opp.'s WR, return them to their LB, then your Opp. shuffles their LB." "Discard 2 cards from your hand into your WR. If you discarded 2 cards this way, deal 3 Damage to your Opp.. (DC can occur)

Date - Elemental | DAL/W79-053SEC T: Soul

L3
C2

Kotori, Swimsuit Look

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Date:: or ::Elemental:: Chara from your WR and return it to your hand, and choose 1 of your other ::Date:: or ::Elemental:: Charas and for the turn that Chara gains +1000 Pow.

Date - Ratatoskr | DAL/W79-054 T: None

L0
C0

Kurumi, Power to Rewind Time

[A] [(1)] When this attacks, if you have 4 or more cards in your Clock, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.
[A] At the beginning of your Opp.'s Attack Phase, if you have 3 or less cards in your Clock, you may move this to an empty slot in the Front Row.

Date - Elemental | DAL/W79-055 T: None

L0
C0

Kurumi, Power to Rewind Time

[A] [(1)] When this attacks, if you have 4 or more cards in your Clock, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.
[A] At the beginning of your Opp.'s Attack Phase, if you have 3 or less cards in your Clock, you may move this to an empty slot in the Front Row.

Date - Elemental | DAL/W79-055S T: None

L0
C0

Tohka, Springtime Moment

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Date:: or ::Elemental::, Rest it, and move it to an empty Slot in the Back Row.
[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Date - Elemental | DAL/W79-056 T: None

L0
C0

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Tohka, Springtime Moment

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Date:: or ::Elemental::, Rest it, and move it to an empty Slot in the Back Row.
[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Date - Elemental | DAL/W79-056S T: None

L0
C0

Tohka, Night Sword God

[A] When you use the **BACKUP** of this, if you have a Chara with either ::Date:: or ::Elemental::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Date - Elemental | DAL/W79-057 T: None

L1
C0

Tohka, Night Sword God

[A] When you use the **BACKUP** of this, if you have a Chara with either ::Date:: or ::Elemental::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Date - Elemental | DAL/W79-057S T: None

L1
C0

Date A Live Booster Pack

Kotori, Murderous Expression

[C] For each of your other ::Date:: and/or ::Elemental:: Charas this gains +500 Pow.
[A] CX COMBO When this attacks, if "Flame to Drill at Time" is in your CZ, put the top card of your LB into the WR, and deal X Damage to your Opp.. X is equal to the Level of that card + 1. (Climax cards are considered Level 0. DC can occur)

Date - Elemental | DAL/W79-058 T: Soul

L3
C2

"Fire Spirit" Kotori

[A] When this attacks, reveal the top card of your LB. If that card is a Chara with ::Date:: or ::Elemental:: or an Event, you may deal 1 Damage to your Opp.. (DC can occur)
[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Kotori, Murderous Expression" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Date - Elemental | DAL/W79-059 T: Soul

L3
C2

"Fire Spirit" Kotori

[A] When this attacks, reveal the top card of your LB. If that card is a Chara with ::Date:: or ::Elemental:: or an Event, you may deal 1 Damage to your Opp.. (DC can occur)
[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Kotori, Murderous Expression" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Date - Elemental | DAL/W79-059S T: Soul

L3
C2

Tohka, Strong Feelings

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.
[S] [(3) Discard a card from your hand to the WR, Rest this] Search your LB for up to 2 Charas with ::Date:: and/or ::Elemental::, show them to your Opp., put them in your hand, and shuffle your LB.

Date - Elemental | DAL/W79-060 T: None

L0
C0

Tohka, Cruel Reality

[A] When this is placed from hand to the Stage, draw a card, and discard a card from your hand to the WR.
[A] **CX COMBO** [Put this in the WR] When "The Force Of Anger" is placed in your CZ, may pay. If so, choose up to 1 "Tohka, Advent Of Disaster" in your hand and put it in the Slot this was in.

Date - Elemental | DAL/W79-061 T: None

L1
C0

Tohka, Advent Of Disaster

[C] If you have 2 or more other Charas with ::Date:: and/or ::Elemental::, this gains +1000 Pow.
[A] CX COMBO At the beginning of your Attack Phase, if "The Force Of Anger" is in your CZ and this is in the Front Row, you may choose another of your ::Date:: or ::Elemental:: Charas and Stand it.

Date - Elemental | DAL/W79-062 T: Soul

L2
C1

Reine, Ratatosk Analyst

[A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Date - Ratatoskr | DAL/W79-063 T: None

L0
C0

Kurumi, Power To Stop Time

[C] Chara Opposite this cannot move to another Slot.
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Date - Elemental | DAL/W79-064 T: None

L0
C0

Kurumi, Swaying Heart

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of the following 2 actions and perform it. "If you have 3 or less cards in your Clock, search your LB for up to 1 ::Date:: or ::Elemental:: Chara, show it to your Opp., put it in your hand, and shuffle your LB." "If you have 4 or more cards in your Clock, choose a ::Date:: or ::Elemental:: Chara in your WR, return it to hand, choose another of your ::Date:: or ::Elemental:: Charas, and for the turn that Chara gains +1000 Pow."

Date - Elemental | DAL/W79-065 T: None

L0
C0

Kurumi, A Little Disappointing

[A] When this is placed from hand to the Stage, attacks, or is placed in the WR from stage, you may look at the top card of your LB and put it back on top of your LB or in your WR.

Date - Elemental | DAL/W79-066 T: None

L1
C0

Kotori, Surveillance At A Bun Shop?

[A] When you use the **BACKUP** of this, is all of your Charas have ::Date:: and/or ::Elemental::, you may put the top card of your LB to your Stock.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Date - Ratatoskr | DAL/W79-067 T: Soul

L1
C1

Tohka, Date Meeting

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.
[A] When another of your ::Date:: or ::Elemental:: Charas attacks, for the turn this gains +1000 Pow.

Date - Elemental | DAL/W79-068 T: None

L1
C1

Kurumi, Interesting Thing

[C] If you have 2 or more other Charas with ::Date:: and/or ::Elemental::, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR".

Date - Elemental | DAL/W79-069 T: None

L1
C1

Kurumi, Mortality

[C] For each of your other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Date - Elemental | DAL/W79-070 T: Soul

L2
C2

Even This Course is Special

Put all of your Stock in the WR, choose a Chara with "Tohka" in name, and until the next end of your Opp.'s turn that Chara gains +X Pow and "[C] **BODYGUARD**". X equals the number of cards put into the WR this way times 1000.

DAL/W79-071 T: None

L1
C1

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Practice = Persuade The Teacher

Send this to Memory.
[A] **RECOLLECTION** At the beginning of your MP, if this is in Memory, choose up to 2 Charas with ::Date:: and/or ::Elemental::, return them to hand, and put this in the WR. If 2 cards were put in your hand in this way, choose a card in your hand and discard it to the WR.

DAL/W79-072 T: None

L2
C0

Fearless Smile

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

DAL/W79-073 T: Soul Standby

Fearless Smile

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

DAL/W79-073R T: Soul Standby

Date A Live Booster Pack

The Force Of Anger

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

DAL/W79-074 T: Soul Standby

Flame to Drill at Time

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W79-075 T: Salvage

"Rainy Girl" Yoshino

[A] When this is placed from hand to the Stage, you may put the top card of your LB in the WR. If that card is a Level 1 or higher Chara, this gains +2000 Pow for the turn.
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Date - Elemental | DAL/W79-076 T: None

L0
C0

"Rainy Girl" Yoshino

[A] When this is placed from hand to the Stage, you may put the top card of your LB in the WR. If that card is a Level 1 or higher Chara, this gains +2000 Pow for the turn.
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Date - Elemental | DAL/W79-076SP T: None

L0
C0

Tohka, Important Promise

[C] If you have 2 or more other Charas with ::Date:: and/or ::Elemental::, this gains +2000 Pow.
[A] CX COMBO At the beginning of your Encore Step, if "In This Town Dyed At Dusk" is in your CZ, you have another ::Date:: or ::Elemental:: Chara, there is no Chara Opposite this or the Chara Opposite this is Reversed, look at up to 5 cards from the top of your LB, choose up to 1 ::Date:: or ::Elemental:: Chara from among them, show it to your Opp., put it in your hand, put the remaining cards in the WR, and until the next end of your Opp.'s turn this gains +500 Pow.

Date - Elemental | DAL/W79-077 T: None

L1
C0

Tohka, Important Promise

[C] If you have 2 or more other Charas with ::Date:: and/or ::Elemental::, this gains +2000 Pow.
[A] CX COMBO At the beginning of your Encore Step, if "In This Town Dyed At Dusk" is in your CZ, you have another ::Date:: or ::Elemental:: Chara, there is no Chara Opposite this or the Chara Opposite this is Reversed, look at up to 5 cards from the top of your LB, choose up to 1 ::Date:: or ::Elemental:: Chara from among them, show it to your Opp., put it in your hand, put the remaining cards in the WR, and until the next end of your Opp.'s turn this gains +500 Pow.

Date - Elemental | DAL/W79-077SEC T: None

L1
C0

Shido, Enjoying Amusement Park

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] [Put a card from hand to Clock] When this is Reversed in Battle, may pay. If so, search your LB for up to 1 ::Date:: or ::Elemental:: Chara, show it to your Opp., put it in your hand, and shuffle your LB.

Date | DAL/W79-078 T: None

L0
C0

"Void Sword" Tohka

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.
[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Date:: or ::Elemental:: Chara, show it to your Opp., put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W79-079 T: None

L0
C0

"Void Sword" Tohka

[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.
[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Date:: or ::Elemental:: Chara, show it to your Opp., put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W79-079S T: None

L0
C0

Yoshino, Lonely Eyes

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a Climax card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card, may pay. If so, choose a Chara in your WR and return it to your hand.
[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Yoshino, Angel Manifestation" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Date - Elemental | DAL/W79-080 T: Soul

L2
C1

Yoshino, Lonely Eyes

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a Climax card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card, may pay. If so, choose a Chara in your WR and return it to your hand.
[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Yoshino, Angel Manifestation" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Date - Elemental | DAL/W79-080S T: Soul

L2
C1

Tohka, Innocent Girl

[C] For each of your other ::Date:: and/or ::Elemental:: Charas this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [Discard 2 cards from hand to the WR, put a "Delicious Date" from your CZ to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, choose up to 3 cards from your Opp.'s WR, put them on top of their LB in any order, and Deal 5 Damage to your Opp.. (DC can occur)

Date - Elemental | DAL/W79-081 T: Soul

L3
C2

Tohka, Innocent Girl

[C] For each of your other ::Date:: and/or ::Elemental:: Charas this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(3)] Discard 2 cards from hand to the WR, put a "Delicious Date" from your CZ to the WR. When the Battle Opp. of this becomes Reversed, may pay. If so, choose up to 3 cards from your Opp.'s WR, put them on top of their LB in any order, and Deal 5 Damage to your Opp.. (DC can occur)

Date - Elemental | DAL/W79-081S T: Soul

L3
C2

"Moody Rain" Yoshino

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

Date - Elemental | DAL/W79-082 T: Soul

L3
C2

"Moody Rain" Yoshino

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

Date - Elemental | DAL/W79-082S T: Soul

L3
C2

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Origami Tobiiichi

[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] CX COMBO When this attacks, if "Revenge for Five Years Ago" is in your CZ, and you have 4 or more other Charas with ::Date:: and/or ::Elemental::, for the turn this gains +1000 Pow, put the bottom 4 cards of your Opp.'s LB in their WR and deal your Opp. 1 Damage X times. X equals the number of Climaxes among those cards. (DC can occur)

Date - AST | DAL/W79-083 T: Soul

L3
C2

Origami Tobiiichi

[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] CX COMBO When this attacks, if "Revenge for Five Years Ago" is in your CZ, and you have 4 or more other Charas with ::Date:: and/or ::Elemental::, for the turn this gains +1000 Pow, put the bottom 4 cards of your Opp.'s LB in their WR and deal your Opp. 1 Damage X times. X equals the number of Climaxes among those cards. (DC can occur)

Date - AST | DAL/W79-083S T: Soul

L3
C2

Tohka, Perfect in the City

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either ::Date:: or ::Elemental:: and return it to your hand.
[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Date - Elemental | DAL/W79-084 T: None

L0
C0

Date A Live Booster Pack

Origami, Springtime Moment

[C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Date - AST | DAL/W79-085 T: None

L0
C0

Tohka, Uniform Look

[A] At the beginning of your Opp.'s Draw Phase, choose 1 of your Charas, and for the turn that Chara gets +1500 Pow.
[A] During your Opp.'s turn, if your Opp.'s Chara Reverses, look at the top card of your LB and put it on the top or bottom of your LB.

Date - Elemental | DAL/W79-086 T: None

L1
C0

Origami, Long-Range Shooting

[A] At the beginning of your Climax Phase, choose 1 of your ::Date:: or ::Elemental:: Charas, and for the turn that Chara gains +3000 Pow.
[S] [Discard a "Basic Manifestation Device" from your hand to the WR, Rest this] Choose 1 of the following 2 actions and perform it. "Look at up to 2 cards from the top of your LB, choose up to 1 card from among them, put that card in your hand, and put the remaining cards in the WR." "Choose 1 of your Opp.'s Level 3 or lower Charas, that Chara dose not Stand during your Opp.'s next Stand Phase."

Date - AST | DAL/W79-087 T: Soul

L1
C1

Yoshino, Springtime Moment

[A] [(1)] At the beginning of your Opp.'s Attack Phase, may pay. If so, choose this and 1 of your Charas with ::Date:: or ::Elemental::, Stand and Swap them.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Date - Elemental | DAL/W79-088 T: Soul

L1
C1

Tohka, Battle To Protect

[A] When you use the **BACKUP** of this, if you have a Chara with either ::Date:: or ::Elemental::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Date - Elemental | DAL/W79-089 T: Soul

L2
C1

Origami, Intensifying Battlefield?

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Date - AST | DAL/W79-090 T: Soul

L2
C1

Tohka, Under the Blue Sky

[C] For each of your other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.
[A] When the Battle Opp. of this becomes Reversed, look at up to 2 cards from the top of your LB, and put them on top of your LB in any order.

Date - Elemental | DAL/W79-091 T: Soul

L2
C2

Origami, After a Bath

[A] When a Climax Card is placed to your CZ, choose up to 2 of your Charas, and for the turn they gain +500 Pow.
[S] [(1) Rest this] Look at up to 2 cards from your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered Level 0 for this effect)

Date - AST | DAL/W79-092 T: None

L0
C0

Tohka, Barrier Of Spirits

[A] When this is placed from hand to the Stage, choose 1 of your ::Date:: or ::Elemental:: Charas, and until the next end of the Opp.'s turn that Chara gains +1500 Pow.

Date - Elemental | DAL/W79-093 T: None

L0
C0

Tohka, Pouting

[C] If there is a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a ::Date:: or ::Elemental:: Chara, you may place it facedown underneath this as Marker. (otherwise put it back)

Date - Elemental | DAL/W79-094 T: None

L0
C0

Yoshino, Under the Blue Sky

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Level 1 or lower Charas, and until the next end of your Opp.'s turn, that Chara gains the following ability. "[C] This cannot move to another Slot".

Date - Elemental | DAL/W79-095 T: None

L0
C0

Tohka, Swimsuit Look

[A] When this is placed from hand to the Stage, if you have another ::Date:: or ::Elemental:: Chara, until the next end of your Opp.'s turn, this gains +2000 Pow and the following ability. "[C] The Chara Opposite this cannot Side Attack."

Date - Elemental | DAL/W79-096 T: None

L1
C0

Discard your entire hand to the WR and draw X cards. X equals the number of cards sent to the WR by this effect + 1.

$$\frac{L1}{C1}$$

1001

L

[illegible][illegible]

$$\frac{L0}{C0}$$
