

"Magician" Luvia

[A] When this Direct Attacks, choose up to 1 Level 0 or lower Chara in your Opp.'s Front Row. That Chara does not Stand during your Opp.'s next Stand Phase.  
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Gem:: Chara, you may move this to an empty Slot in the Front Row.

Gem - Daughter | PI/S40-001 T: None

L0C0

"Magician" Luvia

[A] When this Direct Attacks, choose up to 1 Level 0 or lower Chara in your Opp.'s Front Row. That Chara does not Stand during your Opp.'s next Stand Phase.  
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Gem:: Chara, you may move this to an empty Slot in the Front Row.

Gem - Daughter | PI/S40-001R T: None

L0C0

"Little Devil Girl" Kuro

[A] [(1)] When the Battle Opp. of this becomes Reversed, if "Rho Aias" is in your CZ and you have 4 or more other ::Magic:: Charas, may pay. If so, choose up to 2 Charas in your WR and return them to your hand.

Magic - Weapon | PI/S40-002 T: None

L1C0

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"Little Devil Girl" Kuro

[A] [(1)] When the Battle Opp. of this becomes Reversed, if "Rho Aias" is in your CZ and you have 4 or more other ::Magic:: Charas, may pay. If so, choose up to 2 Charas in your WR and return them to your hand.

Magic - Weapon | PI/S40-002R T: None

L1C0

"Soaking Wet Uniform" Kuro

[C] If "Exposed Yukata" Kuro is in your Clock, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.  
[A] When this attacks, if "A Kind of Medical Procedure" is in the CZ and you have 4 or more other ::Magic:: Charas, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -2 Soul."

Magic - Weapon | PI/S40-003 T: Soul

L3C2

"Soaking Wet Uniform" Kuro

[C] If "Exposed Yukata" Kuro is in your Clock, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.  
[A] When this attacks, if "A Kind of Medical Procedure" is in the CZ and you have 4 or more other ::Magic:: Charas, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -2 Soul."

Magic - Weapon | PI/S40-003SP T: Soul

L3C2

Fate/kaleid liner Prisma Illya Zwei Herz! Booster Pack

"Gem Magic User" Rin

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] [(2) Discard a card from your hand to the WR] When this attacks, if "Thor's Hammer" is in the CZ and all your Charas are ::Gem::, may pay. If so, deal 4 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Gem | PI/S40-004 T: Soul

L3C2

"Gem Magic User" Rin

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] [(2) Discard a card from your hand to the WR] When this attacks, if "Thor's Hammer" is in the CZ and all your Charas are ::Gem::, may pay. If so, deal 4 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Gem | PI/S40-004SP T: Soul

L3C2

"Magical Idol" Kuro

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Magic:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Magic - Weapon | PI/S40-005 T: None

L0C0

"Bad Situation" Luvia

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [(1) Discard a Climax card from your hand to the WR] Choose a ::Gem:: Chara in your WR and return it to your hand.

Gem - Daughter | PI/S40-006 T: None

L0C0

"Exposed Yukata" Kuro

[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Magic - Weapon | PI/S40-007 T: None

L0C0

"Exposed Yukata" Kuro

[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Magic - Weapon | PI/S40-007R T: None

L0C0

"Cute Yukata Look" Rin

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, Rest this.

Gem | PI/S40-008 T: None

L0C0

"Begin Capturing" Luvia

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains the following ability. "[C] **ASSIST** All your Charas in front of this gain +500 Pow."  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Gem:: Chara in your WR and return it to your hand.

Gem - Daughter | PI/S40-009 T: None

L1C0

"Begin Capturing" Luvia

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains the following ability. "[C] **ASSIST** All your Charas in front of this gain +500 Pow."  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Gem:: Chara in your WR and return it to your hand.

Gem - Daughter | PI/S40-009S T: None

L1C0

"Changing" Kuro

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains the following ability. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."

Magic - Weapon | PI/S40-010 T: None

L1C0

"Midsummer Beach" Rin

[C] All your other Charas gain the following ability. "[C] This cannot Side Attack."  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.

Gem | PI/S40-011 T: None

L1C0

"Midsummer Beach" Rin

[C] All your other Charas gain the following ability. "[C] This cannot Side Attack."  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.

Gem | PI/S40-011R T: None

L1C0

**"Projection Noble Phantasm" Kuro**

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.  
[A] [Rest this] When "Rho Aias" is placed in your CZ, may pay. If so, put the top 4 cards of your LB under this as Marker.  
[A] At the start of your Opp.'s Draw Phase, put all Markers from under this in the WR. If at least 1 Level 0 or lower Chara is placed in the WR this way, this gains the following ability for the turn. "[C] You do not take damage from effects of your Opp.'s Charas' [A] abilities."

Magic - Weapon | PI/S40-012 T: Soul

L2  
C1

**"Charge Preparation" Rin**

[C] All your other ::Gem:: Charas gain +1000 Pow.  
[A] When your RED Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Gem | PI/S40-013 T: Soul

L2  
C1

**"Midsummer Beach" Luvia**

[C] For each of your other ::Gem:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage or via the effect of [A] of "People's Romance" Luvia' to the Stage, you may put the top card of your Clock in the WR.

Gem - Daughter | PI/S40-014 T: Soul

L3  
C2

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**"Midsummer Beach" Luvia**

[C] For each of your other ::Gem:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage or via the effect of [A] of "People's Romance" Luvia' to the Stage, you may put the top card of your Clock in the WR.

Gem - Daughter | PI/S40-014S T: Soul

L3  
C2

**"Feelings for Friends" Kuro**

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a ::Magic:: Chara in your WR and return it to your hand.  
[A] **BOND/"Kind Bond"** Illya' [Discard a card from your hand to the WR]

Magic - Weapon | PI/S40-015 T: None

L0  
C0

**"Endless Fighting" Kuro**

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Magic:: Chara in your WR and return it to your hand.

Magic - Weapon | PI/S40-016 T: None

L0  
C0

**Fate/kaleid liner Prisma Illya Zwei Herz! Booster Pack****"Maid's Part-Time Job" Rin**

[A] When this is placed from hand to the Stage, choose 1 of your ::Gem:: Charas, and that Chara gains +1500 Pow for the turn.

Gem | PI/S40-017 T: None

L0  
C0

**"Backup Operation" Rin**

[A] [(1)] Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a ::Gem:: Chara in your WR and return it to your hand.

Gem | PI/S40-018 T: None

L0  
C0

**"Beast Mode" Kuro**

[C] If you don't have another "Magical Idol" Illya', this cannot attack.  
[A] When your other "Magical Idol" Illya' is placed from the Stage to the WR, put this in the WR.

Magic - Weapon | PI/S40-019 T: None

L1  
C0

**"Powerful Enemy" Rin**

[A] When you use the **BACKUP** of this, if you have 3 or more ::Gem:: Charas, choose 1 of your Charas in battle, and that Chara gains +X Pow for the turn. X = 500 times your Level.  
[S] [Counter] **BACKUP 1500, Level 1** [(1)] Discard this card from your hand to the WR]

Gem | PI/S40-020 T: Soul

L1  
C1

**"Powerful Enemy" Luvia**

[C] For each Marker under this, this gains +1000 Pow.  
[A] [Discard a card from your hand to the WR] When this attacks, if "Jormungand" is in the CZ, may pay. If so, put the top card of your LB in the WR. If it is a ::Gem:: Chara, choose 1 of your Opp.'s Cost 1 or lower Charas and put it in the WR, and this gains +1500 Pow until the next end of your Opp.'s turn.  
[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Gem:: Chara in your WR and put it face-down under this as Marker.

Gem - Daughter | PI/S40-021 T: None

L1  
C1

**"Lucky Girl" Kuro**

[C] This cannot Side Attack.  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Magic - Weapon | PI/S40-022 T: None

L1  
C1

**"Unspeakable Relation" Rin**

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose a ::Gem:: Chara in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Gem | PI/S40-023 T: Soul

L2  
C1

**Blonde Youth**

[C] If you have no other Charas, this gains +10000 Pow.  
[A] [(4)] When this attacks, may pay. If so, choose up to 4 of your other Charas and put them in the WR, and deal X Damage to your Opp.. X = # of Charas put in the WR with this effect. (DC can occur)

Weapon - Noble Phantasm | PI/S40-024 T: Soul

L2  
C1

**"People's Romance" Luvia**

[A] [Discard a ::Gem:: Chara from your hand to the WR, put this in the WR] When this is placed from hand to the Stage, if there are 5 or fewer cards in your LB, may pay. If so, return all cards in your WR to the LB, search your LB for up to 1 "Midsummer Beach" Luvia' and put it in any Slot on the Stage, and shuffle your LB.

Gem - Daughter | PI/S40-025 T: Soul

L2  
C1

**"Embarrassed? Maiden" Kuro**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains the following ability.  
"[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara."

Magic - Weapon | PI/S40-026 T: Soul

L2  
C1

**"People's Romance" Rin**

[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Gem | PI/S40-027 T: None

L0  
C0

**"Lost Child Center" Caren**

[A] When your other Chara becomes Reversed in battle, this gains +2000 Pow for the turn.

Infirmary - Teacher | PI/S40-028 T: None

L0  
C0

**"Smile of Joy" Kuro**

[A] When this attacks, this gains +X Pow for the turn.  
X = 500 times # of your other ::Magic:: Charas.

Magic - Weapon | PI/S40-029 T: None

L0  
C0

**"Outcome of the Battle" Luvia**

[A] [Discard a card from your hand to the WR, put this in the WR] At the start of your Climax Phase, if you have no other Charas, may pay. If so, choose a Level 1 or lower Chara in your WR with "Luvia" in name and put it in the Slot this was in.

Gem - Daughter | PI/S40-030 T: None

L0  
C0

**"Magical Cooking" Kuro**

--No Text--

Magic - Weapon | PI/S40-031 T: None

L0  
C0

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**"How to Wear a Yukata" Luvia**

--No Text--

Gem - Daughter | PI/S40-032 T: None

L0  
C0

**"Beginning of Battle" Luvia**

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's not a ::Gem:: Chara, put it in your Clock. (Otherwise put it back where it was)

Gem - Daughter | PI/S40-033 T: None

L0  
C0

**"Odds of Victory for the Battle" Luvia**

[S] [(1)] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB."

Gem - Daughter | PI/S40-034 T: None

L1  
C0

Fate/kaleid liner Prisma Illya Zwei Herz! Booster Pack

**"Odds of Victory for the Battle" Rin**

--No Text--

Gem | PI/S40-035 T: None

L1  
C0

**"Shaved Ice And Festival" Kuro**

--No Text--

Magic - Weapon | PI/S40-036 T: None

L1  
C1

**"Suspicious" Kuro**

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Magic - Weapon | PI/S40-037 T: Soul

L2  
C1

**"Invitation to the Home Party" Luvia**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] When your other ::Gem:: Chara attacks, this gains +1000 Pow for the turn.

Gem - Daughter | PI/S40-038 T: Soul

L2  
C1

**"Not True to Herself" Kuro**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains +2000 Pow.  
[A] [(1)] When the Battle Opp. of this becomes Reversed, if "End of the Battle" is in your CZ, may pay. If so, deal X Damage to your Opp.. X = Cost of that Chara. (DC can occur)

Magic - Weapon | PI/S40-039 T: Soul

L2  
C2

**"Appearance of Observer" Rin**

[C] If you have 2 or fewer ::Gem:: Charas, you cannot play this from your hand.  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +2500 Pow.

Gem | PI/S40-040 T: Soul

L2  
C2

**"Ready for Battle" Bazett**

[C] This cannot Side Attack.  
[A] When "Last Chance of Victory" is placed in your CZ, this gains +3000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB."  
[A] When this becomes Reversed in battle, put the top card of your LB in your Clock and Rest this.

Male Dressing - Noble Phantasm | PI/S40-041 T:

L2  
C2

**My Younger Step-sister**

Look at up to 4 cards from top of your LB and search for up to 1 ::Gem:: Chara, reveal it, put it in your hand, and put the rest in the WR.

PI/S40-042 T: None

L1  
C0

**High-Speed Magic Circuitry**

[Counter] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of your ::Gem:: Charas.

PI/S40-043 T: None

L2  
C1

**Broken Phantasm**

If you have no Charas with "Kuro" in name, you cannot play this from your hand.  
If there are 2 or more Climax cards in your WR, choose 1 of your Opp.'s Charas, and that Chara gets -3500 Pow for the turn, choose 1 of your ::Weapon:: Charas, and that Chara gains +3500 Pow for the turn.

PI/S40-044 T: None

L2  
C1

**"Rho Aias"**

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

PI/S40-045 T: 2 Soul

**"Rho Aias"**

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

PI/S40-045S T: 2 Soul

Thor's Hammer

[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-046 T: Salvage

Thor's Hammer

[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-046S T: Salvage

A Kind of Medical Procedure

[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-047 T: Salvage

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Jormungand

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

PI/S40-048 T: 2 Soul

End of the Battle

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

PI/S40-049 T: 2 Soul

Last Chance of Victory

[C] All your Charas gain +2 Soul.

PI/S40-050 T: 2 Soul

Fate/kaleid liner Prisma Illya Zwei Herz! Booster Pack

"Soaking Wet Uniform" Illya

[C] During your Opp.'s turn, all your other Charas gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Magic:: Chara, reveal it, put it in your hand, and shuffle your LB.

Master - Magic | PI/S40-051 T: None

L0  
C0

"Soaking Wet Uniform" Illya

[C] During your Opp.'s turn, all your other Charas gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Magic:: Chara, reveal it, put it in your hand, and shuffle your LB.

Master - Magic | PI/S40-051R T: None

L0  
C0

"Soaking Wet Uniform" Miyu

[C] **ASSIST** All your Charas in front of this gain the following ability. "[C] During battles involving this, your Opp. cannot play Events from hand."  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains the following ability. "[C] **ASSIST** All your ::Magic:: Charas in front of this gain +X Pow. X = 1000 times Level of that Chara."  
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

Master - Magic | PI/S40-052 T: Soul

L3  
C2

"Soaking Wet Uniform" Miyu

[C] **ASSIST** All your Charas in front of this gain the following ability. "[C] During battles involving this, your Opp. cannot play Events from hand."  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains the following ability. "[C] **ASSIST** All your ::Magic:: Charas in front of this gain +X Pow. X = 1000 times Level of that Chara."  
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

Master - Magic | PI/S40-052SP T: Soul

L3  
C2

"Zwei Form" Illya

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] When this attacks, if "Quintet Fire" is in the CZ, there are 2 or more Markers under this, and you have another ::Magic:: Chara, put all your Stock in the WR, and this gains the following 2 abilities for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 2 Damage to your Opp." "[A] When the Battle Opp. of this becomes Reversed, you may deal 5 Damage to your Opp." (DC can occur)

Master - Magic | PI/S40-053 T: Soul

L3  
C2

"Zwei Form" Illya

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] When this attacks, if "Quintet Fire" is in the CZ, there are 2 or more Markers under this, and you have another ::Magic:: Chara, put all your Stock in the WR, and this gains the following 2 abilities for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 2 Damage to your Opp." "[A] When the Battle Opp. of this becomes Reversed, you may deal 5 Damage to your Opp." (DC can occur)

Master - Magic | PI/S40-053SP T: Soul

L3  
C2

"Kind Bond" Illya

[C] If you have 4 or more ::Magic:: Charas, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.

Master - Magic | PI/S40-054 T: Soul

L3  
C2

"Kind Bond" Illya

[C] If you have 4 or more ::Magic:: Charas, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.

Master - Magic | PI/S40-054R T: Soul

L3  
C2

"Exposed Yukata" Illya

[A] When this is placed from hand to the Stage, draw a card, and discard a card from your hand to the WR.  
[A] When this attacks, if there's a BLUE Climax card in the CZ, draw a card, and discard a card from your hand to the WR.

Master - Magic | PI/S40-055 T: None

L0  
C0

"Specialized Mystic Code" Magical Sapphire

[C] All your other ::Magic:: Charas gain +500 Pow.  
[S] [Choose a "'Specialized Mystic Code' Magical Ruby" in your WR and put it face-down as Marker under a "Zwei Form" Illya' that had no Markers] Choose 1 of your "Zwei Form" Illya' and put this face-down under that Chara as Marker.

Magic | PI/S40-056 T: None

L0  
C0

"Specialized Mystic Code" Magical Ruby

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Magic:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Magic | PI/S40-057 T: None

L0  
C0

"Not Alone" Miyu

[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your Opp.'s WR, Rest this.  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Master - Magic | PI/S40-058 T: None

L0  
C0

### "Not Alone" Miyu

[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your Opp.'s WR, Rest this.  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Master - Magic | PI/S40-058R T: None

L0  
C0

### "Precious Friend" Iliya

[A] **EXPERIENCE** When you use the **BACKUP** of this, if the sum of Levels of cards in your Level Zone is 3 or higher, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Master - Magic | PI/S40-059 T: None

L1  
C0

### "Magical Idol" Iliya

[C] For each of your other ::Magic:: Charas, this gains +500 Pow.

Master - Magic | PI/S40-060 T: None

L1  
C0

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### "Magical Idol" Iliya

[C] For each of your other ::Magic:: Charas, this gains +500 Pow.

Master - Magic | PI/S40-060S T: None

L1  
C0

### "Changing" Miyu

[C] For each of your other Level 0 or lower Charas, this gains +500 Pow.  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Master - Magic | PI/S40-061 T: None

L1  
C0

### "Precious Friend" Miyu

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.  
[A] [Discard a ::Magic:: Chara from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Wish of Grasping Happiness" is in your CZ, may pay. If so, choose a ::Magic:: Chara in your WR whose Level is equal to or lower than your Level and put it Rested in any Slot on the Stage.

Master - Magic | PI/S40-062 T: None

L1  
C0

## Fate/kaleid liner Prisma Iliya Zwei Herz! Booster Pack

### "Precious Friend" Miyu

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.  
[A] [Discard a ::Magic:: Chara from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Wish of Grasping Happiness" is in your CZ, may pay. If so, choose a ::Magic:: Chara in your WR whose Level is equal to or lower than your Level and put it Rested in any Slot on the Stage.

Master - Magic | PI/S40-062R T: None

L1  
C0

### "Yukata and Fireworks" Iliya

[A] **EXPERIENCE** [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 2 or higher, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Magic:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Master - Magic | PI/S40-063 T: None

L1  
C0

### "Magical Idol" Miyu

[A] [(1) Discard a ::Magic:: Chara from your hand to the WR, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it on the bottom of the LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Master - Magic | PI/S40-064 T: Soul

L2  
C1

### "Magical Idol" Miyu

[A] [(1) Discard a ::Magic:: Chara from your hand to the WR, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it on the bottom of the LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Master - Magic | PI/S40-064S T: Soul

L2  
C1

### "Feelings for Friends" Iliya

[A] When this attacks, all your other Charas with "Miyu" in name gain +500 Pow for the turn.  
[A] **BOND/"Heartwarming Reunion" Miyu** [Put the top card of your LB in your Clock]

Master - Magic | PI/S40-065 T: None

L0  
C0

### "Smile of Joy" Miyu

[A] When this is placed from hand to the Stage, look at the top of your LB and put it either on top or bottom of your LB.  
[A] **BOND/"Magical Idol" Iliya** [(1)]

Master - Magic | PI/S40-066 T: None

L0  
C0

### "Choosing Swimsuit" Miyu

[A] [(1)] When "Tricolore Birthday" is placed in your CZ, put the top card of your LB in the WR. If it's a ::Magic:: Chara, may pay. If so, choose 1 of your Opp.'s Charas and move it to another vacant Slot on your Opp.'s Stage, choose 1 your Charas, and that Chara gains +1000 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your ::Magic:: Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Master - Magic | PI/S40-067 T: None

L0  
C0

### "Start of Moving Preparation" Miyu

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card.

Master - Magic | PI/S40-068 T: None

L0  
C0

### "Big Tears" Miyu

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

Master - Magic | PI/S40-069 T: None

L0  
C0

### "Changing" Iliya

[A] When this is placed from hand to the Stage, put the top card of your LB in the WR. If it's a Climax card, put this in your Stock.  
[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.

Master - Magic | PI/S40-070 T: None

L0  
C0

### "Yukata & Fireworks" Miyu

[C] This gets -1 Level while on the Stage.  
[C] All your other ::Magic:: Charas gain +500 Pow.  
[A] At the start of your Opp.'s Attack Phase, choose 1 of your Charas, and that Chara gains +1000 Pow.

Master - Magic | PI/S40-071 T: Soul

L1  
C1

### "Heartwarming Reunion" Miyu

[C] If all your Charas have either "Iliya", "Miyu", or "Kuro" in name, this gains +2000 Pow.  
[A] [(1)] When this attacks, if "My World" is in the CZ, may pay. If so, all your Charas with either "Iliya", "Miyu", or "Kuro" in name gain +2500 Pow for the turn.

Master - Magic | PI/S40-072 T: None

L1  
C1

"Lucky Girl" Illya

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +X Pow. X = 1000 times Level of the Chara Opposite this.

[S] [Discard a Climax card from your hand to the WR] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."

Master - Magic | PI/S40-073 T: None

L1C1

"Magical Cooking" Illya

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card. If so, discard a card from your hand to the WR."

Master - Magic | PI/S40-074 T: Soul

L2C1

"Role of Leader" Irisviel

[C] **ASSIST** All your Charas with either "Illya" or "Kuro" in name in front of this gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[S] [(2) Rest this] Search your LB for up to 1 Chara with either "Illya" or "Kuro" in name, reveal it, put it in your hand, and shuffle your LB.

Homunculus - Alchemy | PI/S40-075 T: Soul

L2C1

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"Beast Mode" Illya

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +2500 Pow.

[A] [(1) Discard a card from your hand to the WR] When "Precious Bracelet" is placed in your CZ, if this is in your Front Row and you have 3 or more other ::Magic:: Charas, may pay. If so, put up to 1 card from top of your Clock in the WR, search your LB for up to 1 ::Magic:: Chara, reveal it, put it in your hand, and shuffle your LB.

Master - Magic | PI/S40-076 T: Soul

L2C1

"Warm World" Miyu

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Master - Magic | PI/S40-077 T: Soul

L2C1

"Peaceful Family" Illya

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains the following ability. "[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn."

[S] [Rest 2 of your Charas] Look at the top card of your LB and put it either on top or bottom of your LB.

Master - Magic | PI/S40-078 T: None

L0C0

Fate/kaleid liner Prisma Illya Zwei Herz! Booster Pack

"That Thing" Illya

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Master - Magic | PI/S40-079 T: None

L0C0

"Girls, Life is Short, So Rot Away" Mimi

[C] If you have another "Girls, Life is Short, So Rot Away" Suzuka', all your other Charas gain +500 Pow.

[S] [(2) Rest this] Search your LB for up to 1 Chara with either "Nanaki", "Tatsuko", or "Suzuka" in name, reveal it, put it in your hand, and shuffle your LB.

Book | PI/S40-080 T: None

L0C0

"Girls, Life is Short, So Rot Away" Suzuka

[C] If you have another "Girls, Life is Short, So Rot Away" Mimi', all your other Charas gain +500 Pow.

[C] All your other "The Way a Lady Talks" Nanaki' and "Energetic Girl" Tatsuko' gain +500 Pow.

Glasses - Otaku | PI/S40-081 T: None

L0C0

"Smile of Joy" Illya

[C] If you have 2 or more other ::Magic:: Charas, this gains +1 Level and +1500 Pow.

[A] When "Welcome Back" is placed in your CZ, if this is in the Front Row and all your Charas are ::Magic::, search your LB for up to 1 Chara with "Miyu" in name, reveal it, put it in your hand, discard a card from your hand to the WR. Afterwards, shuffle your LB, and this gains +2500 Pow for the turn.

Master - Magic | PI/S40-082 T: None

L0C0

"Pretty Fireworks" Miyu

[C] If you have 1 or fewer other Charas, all your other Charas gain +1 Level and +1000 Pow.

Master - Magic | PI/S40-083 T: None

L0C0

"Being Safe Is Better Than Anything" Miyu

[C] If you have 2 or fewer other ::Magic:: Charas, this does not Stand during your Stand Phase.

Master - Magic | PI/S40-084 T: None

L0C0

"Energetic Girl" Tatsuko

[C] For each of your other "'The Way a Lady Talks" Nanaki', "Girls, Life is Short, So Rot Away" Suzuka', or "Girls, Life is Short, So Rot Away" Mimi', this gains +1000 Pow.

Sports | PI/S40-085 T: None

L1C0

"Peaceful Family" Sella

[C] For each of your other "Peaceful Family" Leys', this gains +1000 Pow.

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, all your other Charas with either "Illya" or "Leys" in name gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Homunculus - Maid | PI/S40-086 T: None

L1C0

"Peaceful Family" Leys

[C] For each of your other "Peaceful Family" Sella', this gains +1000 Pow.

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, all your other Charas with either "Illya" or "Sella" in name gain +500 Pow.

Homunculus - Maid | PI/S40-087 T: None

L1C0

"Magical Cooking" Miyu

--No Text--

Master - Magic | PI/S40-088 T: None

L1C0

"The Way a Lady Talks" Nanaki

[C] For each of your other "Energetic Girl" Tatsuko', "Girls, Life is Short, So Rot Away" Suzuka', or "Girls, Life is Short, So Rot Away" Mimi', this gains +1000 Pow.

PI/S40-089 T: None

L1C1

"When Is Birthday?" Shirou

[C] If there are 4 or fewer cards in your hand, this gains +2000 Pow.

[C] For each of your Opp.'s Rested Charas, this gains +500 Pow.

Sports | PI/S40-090 T: Soul

L2C2

"Assist Attack" Iliya  
[C] If you have another "Assist Attack" Miyu' and a Chara with "Rin" in name, this gains +4500 Pow.

Master - Magic | PI/S40-091 T: Soul

L2

C2

"Assist Attack" Miyu  
[C] If you have another "Assist Attack" Iliya' and a Chara with "Rin" in name, this gains +4500 Pow.

Master - Magic | PI/S40-092 T: Soul

L2

C2

Your Name at the Corner of the World  
[Counter] Choose 1 of your ::Magic:: Charas, and that Chara gains +3500 Pow and the following ability for the turn. "[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, put the top card of your Clock in the WR."

PI/S40-093 T: None

L2

C1

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Thankful Feeling  
Look at up to X cards from top of your LB, choose up to 2 of them and put them in your hand, and put the rest in the WR. X = # of your ::Magic:: Charas.

PI/S40-094 T: None

L2

C2

Quintet Fire  
[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-095 T: Soul Gate

Quintet Fire  
[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-095S T: Soul Gate

Fate/kaleid liner Prisma Iliya Zwei Herz! Booster Pack

Wish of Grasping Happiness  
[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

PI/S40-096 T: 2 Soul

Wish of Grasping Happiness  
[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

PI/S40-096S T: 2 Soul

Tricolore Birthday  
[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-097 T: Draw

My World  
[C] All your Charas gain +2 Soul.

PI/S40-098 T: 2 Soul

Precious Bracelet  
[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

PI/S40-099 T: 2 Soul

Welcome Back  
[C] All your Charas gain +1000 Pow and +1 Soul.

PI/S40-100 T: Draw