

Seira Sakuraba, Fortune Teller Lost in the Sea of Stars
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Seraph:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Seraph - Unit 31C | HBR/W103-001 T: None

L0
C0

Seira Sakuraba, Fortune Teller Lost in the Sea of Stars
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Seraph:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Seraph - Unit 31C | HBR/W103-001SP T: None

L0
C0

Ivar Bon Yamawaki, Ebon Knight

[C] During your turn, if you have 2 or more other ::Seraph:: Charas, this gains +2000 Pow.
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Unit 31C" is in the CZ, may pay. If so, perform the following action twice. "Look at up to 3 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR."

Seraph - Unit 31C | HBR/W103-002 T: None

L1
C0

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Ivar Bon Yamawaki, Ebon Knight

[C] During your turn, if you have 2 or more other ::Seraph:: Charas, this gains +2000 Pow.
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Unit 31C" is in the CZ, may pay. If so, perform the following action twice. "Look at up to 3 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR."

Seraph - Unit 31C | HBR/W103-002SP T: None

L1
C0

Yuina Shirakawa, Awakening Iris

[C] If "Yuina Shirakawa, Awakening Iris" is in your Clock, this gets -1 Level while in your hand.
[C] If you have 2 or more other YELLOW Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Seraph:: Chara from your hand to the WR]".
[A] [Discard a card from your hand to the WR] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, if you have 2 or more other YELLOW Charas, may pay. If so, deal 1 Damage to your Opp., and put up to 1 card from top of your Clock in the WR. (DC can occur)

Seraph - Unit 30G | HBR/W103-003 T: Soul

L3
C2

Yuina Shirakawa, Awakening Iris

[C] If "Yuina Shirakawa, Awakening Iris" is in your Clock, this gets -1 Level while in your hand.
[C] If you have 2 or more other YELLOW Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Seraph:: Chara from your hand to the WR]".
[A] [Discard a card from your hand to the WR] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, if you have 2 or more other YELLOW Charas, may pay. If so, deal 1 Damage to your Opp., and put up to 1 card from top of your Clock in the WR. (DC can occur)

Seraph - Unit 30G | HBR/W103-003SP T: Soul

L3
C2

Heaven Burns Red Booster Pack

Mari Satsuki, Sweet Muzzle

[C] All your other ::Seraph:: Charas gain +500 Pow.
[A] [Discard a Climax Card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Seraph - Unit 31C | HBR/W103-004 T: None

L0
C0

Mari Satsuki, Sweet Muzzle

[C] All your other ::Seraph:: Charas gain +500 Pow.
[A] [Discard a Climax Card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Seraph - Unit 31C | HBR/W103-004SP T: None

L0
C0

Hisame Ogasahara, Bullet on the Hazy Moon Night

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

Seraph - Unit 30G | HBR/W103-005 T: None

L0
C0

Hisame Ogasahara, Bullet on the Hazy Moon Night

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

Seraph - Unit 30G | HBR/W103-005SP T: None

L0
C0

Miko Tenne, Experimental You

[A] When this is placed from the hand to the Stage, choose 1 of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot be Reversed by effects of [A] abilities of your Opp.'s Charas."
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31C | HBR/W103-006 T: None

L0
C0

Miko Tenne, Experimental You

[A] When this is placed from the hand to the Stage, choose 1 of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot be Reversed by effects of [A] abilities of your Opp.'s Charas."
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31C | HBR/W103-006SP T: None

L0
C0

Miya Kiryu, Unrelenting Rain of the Starry Forest

[A] When your Climax card with a Return Trigger Icon is placed in the CZ, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Return Trigger Icon revealed this way, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 30G | HBR/W103-007 T: None

L0
C0

Miya Kiryu, Unrelenting Rain of the Starry Forest

[A] When your Climax card with a Return Trigger Icon is placed in the CZ, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Return Trigger Icon revealed this way, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 30G | HBR/W103-007SP T: None

L0
C0

Chie Sugawara, Final Lolita White Book

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Seraph - Unit 30G | HBR/W103-008 T: None

L0
C0

Chie Sugawara, Final Lolita White Book

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Seraph - Unit 30G | HBR/W103-008SP T: None

L0
C0

Satomi Kura, Hoping for the Spirit of Fertility

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Seraph:: Charas, you may choose a ::Seraph:: Chara in your WR and put it in your Stock.
[A] **CX COMBO** When this Direct Attacks, if "Dreaming from Now On" is in the CZ and the Soul of this is 3 or less, for the attack, when this would deal Attack Damage to the Opp., this instead deals 1 Damage X times to the Opp. X = Soul of this. (This is not considered damage from effect of [A]. DC can occur)

Seraph - Unit 30G | HBR/W103-009 T: Soul

L2
C1

Satomi Kura, Hoping for the Spirit of Fertility

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Seraph:: Charas, you may choose a ::Seraph:: Chara in your WR and put it in your Stock.
[A] **CX COMBO** When this Direct Attacks, if "Dreaming from Now On" is in the CZ and the Soul of this is 3 or less, for the attack, when this would deal Attack Damage to the Opp., this instead deals 1 Damage X times to the Opp. X = Soul of this. (This is not considered damage from effect of [A]. DC can occur)

Seraph - Unit 30G | HBR/W103-009SP T: Soul

L2
C1

Adelheid Kanzaki, Mixed Ninjutsu Melee

[C] If there are 2 or more "Adelheid Kanzaki, Mixed Ninjutsu Melee" in your WR, this gets -1 Level while in your hand.

[C] If all of your Charas are ::Seraph::, this gains +4000 Pow.

[A] [(2)] When this is placed from hand to the Stage, if you have 2 or more other ::Seraph:: Charas, may pay. If so, choose up to 2 "Adelheid Kanzaki, Mixed Ninjutsu Melee" in your WR and put them in separate Slots on the Stage.

Seraph - Unit 31C | HBR/W103-010 T: Soul

L3
C2

Adelheid Kanzaki, Mixed Ninjutsu Melee

[C] If there are 2 or more "Adelheid Kanzaki, Mixed Ninjutsu Melee" in your WR, this gets -1 Level while in your hand.

[C] If all of your Charas are ::Seraph::, this gains +4000 Pow.

[A] [(2)] When this is placed from hand to the Stage, if you have 2 or more other ::Seraph:: Charas, may pay. If so, choose up to 2 "Adelheid Kanzaki, Mixed Ninjutsu Melee" in your WR and put them in separate Slots on the Stage.

Seraph - Unit 31C | HBR/W103-010SP T: Soul

L3
C2

Yayoi Bungo, Shining Star on the Night Sky

[C] If you have 2 or more other ::Seraph:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** When this attacks, if "Yakiniku as Reward" is in the CZ, reveal the top card of your LB. If it's a ::Seraph: Chara, deal 4 Damage to your Opp.. (DC can occur. Put the revealed card back where it was)

Seraph - Unit 31C | HBR/W103-011 T: Soul

L3
C2

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Yayoi Bungo, Shining Star on the Night Sky

[C] If you have 2 or more other ::Seraph:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** When this attacks, if "Yakiniku as Reward" is in the CZ, reveal the top card of your LB. If it's a ::Seraph: Chara, deal 4 Damage to your Opp.. (DC can occur. Put the revealed card back where it was)

Seraph - Unit 31C | HBR/W103-011SP T: Soul

L3
C2

Monaka Tsukishiro, Flash of Blade in the Middle of the

[A] When this is placed from hand to the Stage, you may draw a card.

[A] **CX COMBO** [Discard a card from your hand to the WR, put a "Satomi Kura, Hoping for the Spirit of Fertility" from your Front Row in the WR] When "Dreaming from Now On" is placed in your CZ, if this is in the Front Row and you have another ::Seraph: Chara, put all your Opp.'s Charas in the WR. Afterwards, may pay. If so, deal 1 Damage to your Opp.. If you don't pay the cost, put all your other Charas in the WR, and perform the following action 3 times. "Deal 1 Damage to your Opp.." (DC can occur)

Seraph - Unit 30G | HBR/W103-012 T: Soul

L3
C2

Monaka Tsukishiro, Flash of Blade in the Middle of the

[A] When this is placed from hand to the Stage, you may draw a card.

[A] **CX COMBO** [Discard a card from your hand to the WR, put a "Satomi Kura, Hoping for the Spirit of Fertility" from your Front Row in the WR] When "Dreaming from Now On" is placed in your CZ, if this is in the Front Row and you have another ::Seraph: Chara, put all your Opp.'s Charas in the WR. Afterwards, may pay. If so, deal 1 Damage to your Opp.. If you don't pay the cost, put all your other Charas in the WR, and perform the following action 3 times. "Deal 1 Damage to your Opp.." (DC can occur)

Seraph - Unit 30G | HBR/W103-012SP T: Soul

L3
C2

Heaven Burns Red Booster Pack

Yayoi Bungo, Crab Hand Familiar

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."

Seraph - Unit 31C | HBR/W103-013 T: None

L0
C0

Yayoi Bungo, Crab Hand Familiar

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."

Seraph - Unit 31C | HBR/W103-013S T: None

L0
C0

Adelheid Kanzaki, Blue Sky Shinobi

[C] During your Opp.'s turn, if all your Charas are ::Seraph::, this gains +1 Level and +1500 Pow.

Seraph - Unit 31C | HBR/W103-014 T: None

L0
C0

Adelheid Kanzaki, Blue Sky Shinobi

[C] During your Opp.'s turn, if all your Charas are ::Seraph::, this gains +1 Level and +1500 Pow.

Seraph - Unit 31C | HBR/W103-014S T: None

L0
C0

Yuina Shirakawa, Ally

[C] During your turn, this gains +3000 Pow.

[A] **CX COMBO** At the end of this card's attack, if "Unit 30G" is in the CZ and you have 2 or more other ::Seraph: Charas, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph: Chara, reveal it, put it in your hand, and put the rest in the WR. Afterwards, you may Send this to Memory. If so, at the start of your next Draw Phase, choose a "Yuina Shirakawa, Ally" in your Memory and put it in any Slot on the Stage.

Seraph - Unit 30G | HBR/W103-015 T: None

L1
C0

Yuina Shirakawa, Ally

[C] During your turn, this gains +3000 Pow.

[A] **CX COMBO** At the end of this card's attack, if "Unit 30G" is in the CZ and you have 2 or more other ::Seraph: Charas, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph: Chara, reveal it, put it in your hand, and put the rest in the WR. Afterwards, you may Send this to Memory. If so, at the start of your next Draw Phase, choose a "Yuina Shirakawa, Ally" in your Memory and put it in any Slot on the Stage.

Seraph - Unit 30G | HBR/W103-015S T: None

L1
C0

Hisame Ogasawara, Faintly Wavering Fire

[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Return Trigger Icon, may pay. If so, choose a Chara in your WR and return it to your hand.

[S] [Rest this] Choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.

Seraph - Unit 30G | HBR/W103-016 T: None

L1
C0

Hisame Ogasawara, Faintly Wavering Fire

[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Return Trigger Icon, may pay. If so, choose a Chara in your WR and return it to your hand.

[S] [Rest this] Choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.

Seraph - Unit 30G | HBR/W103-016S T: None

L1
C0

Chie Sugawara, Dolores Charm

[C] If you have 2 or more other ::Seraph:: Charas, this gains +8000 Pow.

[A] When this is placed from hand to the Stage, this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +2000 Pow." "[C] **BODYGUARD**"

Seraph - Unit 30G | HBR/W103-017 T: Soul

L2
C1

Chie Sugawara, Dolores Charm

[C] If you have 2 or more other ::Seraph:: Charas, this gains +8000 Pow.

[A] When this is placed from hand to the Stage, this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +2000 Pow." "[C] **BODYGUARD**"

Seraph - Unit 30G | HBR/W103-017S T: Soul

L2
C1

Ivar Bon Yamawaki, Going Her Way

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [Rest this] Look at the top 2 cards of your LB and put them on top of your LB in any order.

Seraph - Unit 31C | HBR/W103-018 T: Soul

L2
C1

Ivar Bon Yamawaki, Going Her Way

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [Rest this] Look at the top 2 cards of your LB and put them on top of your LB in any order.

Seraph - Unit 31C | HBR/W103-018S T: Soul

L2
C1

Satomi Kura, Enthusiastic Beauty

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Seraph:: Charas.
[S] [(1)] If you have 2 or more other ::Seraph:: Charas, this gains +1000 Pow and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Seraph - Unit 30G | HBR/W103-019 T: None

L0
C0

Satomi Kura, Enthusiastic Beauty

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Seraph:: Charas.
[S] [(1)] If you have 2 or more other ::Seraph:: Charas, this gains +1000 Pow and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Seraph - Unit 30G | HBR/W103-019S T: None

L0
C0

Monaka Tsukishiro, Concentrated with No Worries

[C] You cannot play Events or **BACKUP** from hand.

Seraph - Unit 30G | HBR/W103-020 T: None

L0
C0

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Monaka Tsukishiro, Concentrated with No Worries

[C] You cannot play Events or **BACKUP** from hand.

Seraph - Unit 30G | HBR/W103-020S T: None

L0
C0

Seira Sakuraba, Guidance of the Crystal

[C] During your turn, for each of your other ::Seraph:: Charas, this gains +500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may choose 1 of your other ::Seraph:: Charas and return it to your hand.

Seraph - Unit 31C | HBR/W103-021 T: None

L1
C0

Seira Sakuraba, Guidance of the Crystal

[C] During your turn, for each of your other ::Seraph:: Charas, this gains +500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may choose 1 of your other ::Seraph:: Charas and return it to your hand.

Seraph - Unit 31C | HBR/W103-021S T: None

L1
C0

Heaven Burns Red Booster Pack

Miko Tenne, Magician Longing for Eternity

[C] For each of your other ::Seraph:: Charas, this gains +500 Pow.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Seraph - Unit 31C | HBR/W103-022 T: None

L1
C0

Miko Tenne, Magician Longing for Eternity

[C] For each of your other ::Seraph:: Charas, this gains +500 Pow.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Seraph - Unit 31C | HBR/W103-022S T: None

L1
C0

Miya Kiryu, Gloomy, Lonely but Pretty

[A] When you use **BACKUP** of this, if all your Charas are ::Seraph::, you may put the top card of your LB in Stock.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Seraph - Unit 30G | HBR/W103-023 T: Soul

L1
C1

Miya Kiryu, Gloomy, Lonely but Pretty

[A] When you use **BACKUP** of this, if all your Charas are ::Seraph::, you may put the top card of your LB in Stock.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Seraph - Unit 30G | HBR/W103-023S T: Soul

L1
C1

Mari Satsuki, Business and Smile

[A] When this attacks, choose up to 2 of your other ::Seraph:: Charas, and those Charas gain +1500 Pow and "[A] **ENCORE**" [Discard a Chara from your hand to the WR] until the next end of your Opp.'s turn.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Seraph - Unit 31C | HBR/W103-024 T: Soul

L2
C1

Mari Satsuki, Business and Smile

[A] When this attacks, choose up to 2 of your other ::Seraph:: Charas, and those Charas gain +1500 Pow and "[A] **ENCORE**" [Discard a Chara from your hand to the WR] until the next end of your Opp.'s turn.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Seraph - Unit 31C | HBR/W103-024S T: Soul

L2
C1

Unit 31C

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-025 T: Choice

Unit 31C

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-025OFR T: Choice

Dreaming from Now On

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-026 T: Soul Bounce

Dreaming from Now On

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-026R T: Soul Bounce

Yakiniku as Reward

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-027 T: Choice

Yakiniku as Reward

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-027R T: Choice

Unit 30G

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-028 T: Soul Bounce

Unit 30G

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-028OFR T: Soul Bounce

Isuzu Ohshima, Key to Victory

[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose 1 of the following effects and perform it. "Look at up to 5 cards from top of your LB and search for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and put the rest in the WR." "Search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB."

Seraph - Unit 31E | HBR/W103-029 T: None

L0
C0

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Isuzu Ohshima, Key to Victory

[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose 1 of the following effects and perform it. "Look at up to 5 cards from top of your LB and search for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and put the rest in the WR." "Search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB."

Seraph - Unit 31E | HBR/W103-029SP T: None

L0
C0

Ichiko Ohshima, Eternal Merciful Guardian

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Tiny Tears, Forgotten Memories" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains the following 2 abilities until the next end of your Opp's turn. "[C] This cannot be chosen as target of Opp's effects." "[C] Chara Opposite this gets -2 Soul."

Seraph - Unit 31E | HBR/W103-030 T: Soul

L3
C2

Ichiko Ohshima, Eternal Merciful Guardian

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Tiny Tears, Forgotten Memories" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains the following 2 abilities until the next end of your Opp's turn. "[C] This cannot be chosen as target of Opp's effects." "[C] Chara Opposite this gets -2 Soul."

Seraph - Unit 31E | HBR/W103-030SP T: Soul

L3
C2

Heaven Burns Red Booster Pack

Minori Ohshima, Realize Your Mind

[A] When this is placed from hand to the Stage, choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.
[A] **RESONANCE** [Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand] At the start of your Climax Phase, if you have another ::Seraph:: Chara, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] [(1) When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Seraph - Unit 31E | HBR/W103-031 T: None

L0
C0

Minori Ohshima, Realize Your Mind

[A] When this is placed from hand to the Stage, choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.
[A] **RESONANCE** [Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand] At the start of your Climax Phase, if you have another ::Seraph:: Chara, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] [(1) When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Seraph - Unit 31E | HBR/W103-031SP T: None

L0
C0

Muua Ohshima, Dashing Ecstasy

[C] If you have not played an "Ema for the Family" this turn, "Ema for the Family" in your hand gets -1 Cost.
[A] This ability activates up to once per turn. When you play "Ema for the Family", choose 1 of your Charas, and that Chara gains +1 Level and +1500 Pow for the turn.
[S] **RESONANCE** [(1) Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand, Rest this] Look at up to 3 cards from the top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Seraph - Unit 31E | HBR/W103-032 T: None

L0
C0

Muua Ohshima, Dashing Ecstasy

[C] If you have not played an "Ema for the Family" this turn, "Ema for the Family" in your hand gets -1 Cost.
[A] This ability activates up to once per turn. When you play "Ema for the Family", choose 1 of your Charas, and that Chara gains +1 Level and +1500 Pow for the turn.
[S] **RESONANCE** [(1) Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand, Rest this] Look at up to 3 cards from the top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Seraph - Unit 31E | HBR/W103-032SP T: None

L0
C0

Niina Ohshima, Brand New Mind

[C] During your turn, if you have another ::Seraph:: Chara, this gains +3000 Pow.
[A] **CX COMBO** When "Unit 31E" is placed in your CZ, if this is in your Front Row and you have another ::Seraph:: Chara, choose 1 of the following 2 effects and perform it. "Choose an "Ema for the Family" in your WR and return it to your hand." "Search your LB for up to 1 "Ema for the Family", reveal it, put it in your hand, and shuffle your LB."

Seraph - Unit 31E | HBR/W103-033 T: None

L1
C0

Niina Ohshima, Brand New Mind

[C] During your turn, if you have another ::Seraph:: Chara, this gains +3000 Pow.
[A] **CX COMBO** When "Unit 31E" is placed in your CZ, if this is in your Front Row and you have another ::Seraph:: Chara, choose 1 of the following 2 effects and perform it. "Choose an "Ema for the Family" in your WR and return it to your hand." "Search your LB for up to 1 "Ema for the Family", reveal it, put it in your hand, and shuffle your LB."

Seraph - Unit 31E | HBR/W103-033SP T: None

L1
C0

Yotsuha Ohshima, Lollipop Break

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] **RESONANCE** [Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand] At the start of your MP, may pay. If so, Stand this.
[S] [Rest this] Choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow until the next end of your Opp's turn. This does not Stand during your next Stand Phase.

Seraph - Unit 31E | HBR/W103-034 T: Soul

L2
C1

Yotsuha Ohshima, Lollipop Break

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] **RESONANCE** [Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand] At the start of your MP, may pay. If so, Stand this.
[S] [Rest this] Choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow until the next end of your Opp's turn. This does not Stand during your next Stand Phase.

Seraph - Unit 31E | HBR/W103-034SP T: Soul

L2
C1

Aina Mizuhara, Adept of the Deep Sea

[C] All your other ::Seraph:: Charas gain +500 Pow.
[A] When this is placed from hand to the Stage, choose 1 of your Opp's Front Row Charas, and that Chara gets -500 Pow for the turn.
[A] At the start of your MP, look at the top card of your LB, and look at all of your Stock. (Put the cards you looked at back in the original order)

Seraph - Unit 31D | HBR/W103-035 T: None

L0
C0

Aina Mizuhara, Adept of the Deep Sea

[C] All your other ::Seraph:: Charas gain +500 Pow.
[A] When this is placed from hand to the Stage, choose 1 of your Opp's Front Row Charas, and that Chara gets -500 Pow for the turn.
[A] At the start of your MP, look at the top card of your LB, and look at all of your Stock. (Put the cards you looked at back in the original order)

Seraph - Unit 31D | HBR/W103-035SP T: None

L0
C0

Ichiko Ohshima, Ichiko's Embrace

[A] [Discard a ::Seraph:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Ichiko Ohshima, Eternal Merciful Guardian", reveal it, put it in your hand, and shuffle your LB.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Seraph:: Chara in your WR and return it to your hand.

Seraph - Unit 31E | HBR/W103-036 T: None

L0
C0

Ichiko Ohshima, Ichiko's Embrace

[A] [Discard a ::Seraph:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Ichiko Ohshima, Eternal Merciful Guardian", reveal it, put it in your hand, and shuffle your LB.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Seraph:: Chara in your WR and return it to your hand.

Seraph - Unit 31E | HBR/W103-036S T: None

L0
C0

[C] You may play this from your hand without meeting the color requirement.

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Seraph:: Chara in your WR and return it to your hand.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

L1
C0

[C] You may play this from your hand without meeting the color requirement.
 [A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Seraph:: Chara in your WR and return it to your hand.
 [A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

L1
C0

[A] When this is placed from hand to the Stage, if you have another Seraph: Chara, this gains +2000 Pow for the turn.

[A] ([1]) During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

L1

C0

[A] When this is placed from hand to the Stage, if you have another Seraph:: Chara, this gains +2000 Pow for the turn.

[A] ([1]) During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

$$\frac{L1}{C0}$$

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

$$\frac{L2}{C1}$$

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** ([1] Discard this card from your hand to the WR)

L2
C1

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] CX COMBO[B] At the end of this card's attack, if "The Hand Weaving the Stars" is in the CZ, there are 3 or more cards in your Stock, and you have 4 or ore other ::Seraph:: Charas, you may perform the following action. "Look at your Stock and search for 3 cards, put them in WR, and shuffle your Stock. If you put 3 cards in the WR this way, deal 3 Damage to your Opp.." (DC can occur)

L3
C2

[A] CX COMBO/B) At the end of this card's attack, if "The Hand Weaving the Stars" is in the CZ, there are 3 or more cards in your Stock, and you have 4 or more other ::Seraph:: Charas, you may perform the following action. "Look at your Stock and search for 3 cards, put them in WR, and shuffle your Stock. If you put 3 cards in the WR this way, deal 3 Damage to your Opp.." (DC can occur)

L3
C2

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

$$\frac{L0}{C0}$$

[C] **CX COMBO** If "Unit 31D" is in your CZ, this card gains [Pool Trigger] [Pool Trigger] [Pool Trigger] Trigger Icons while in any Zone.
 [A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.
 (TL Note: Yes, that is 3 [Pool Trigger] for the first ability.)

LO
CO

[C] **CX COMBO** If "Unit 31D" is in your CZ, this card gains [Pool Trigger] [Pool Trigger] [Pool Trigger] Trigger Icons while in any Zone.
 [A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.
 (TL Note: Yes, that is 3 [Pool Trigger] for the first ability.)

LO
CO

[C] All your other "Ichiko Ohshima, Eternal Merciful Guardian" gain +1000 Pow.

[S] **STAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[C] All your other "Ichiko Ohshima, Eternal Merciful Guardian" gain +1000 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

LO
CO

[A] [Put 1 of your other ::Seraph:: Charas from the Stage in the WK] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's either a ::Seraph:: Chara or "Ema for the Family", put it in your hand. (Otherwise put it back)

[A] **RESONANCE** [Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand] At the start of your Climax Phase, may pay. If so, this gains +4000 Pow for the turn.

L1
C0

[A] Put 1 of your other ::Seraph:: Charas from the Stage in the WRJ When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's either a ::Seraph:: Chara or "Ema for the Family", put it in your hand. (Otherwise put it back)

[A] **RESONANCE** [Reveal an "Ichiko Ohshima, Eternal Merciful Guardian" from your hand] At the start of your Climax Phase, may pay. If so, this gains +4000 Pow for the turn.

L1
C0

[A] When this attacks, if the Level of the Character is 3 or higher, this gains +6000 Pow for the turn.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

$$\frac{L2}{C1}$$

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so. Rest this.

L2
C1

Ema for the Family

[Counter] Search your LB for up to 2 Charas with either "Ichiko", "Niina", "Minori", "Yotsuha", "Isuzu", and/or "Muua" in name while also having different card names from each other; reveal them, your Opp. chooses 1 of them and put it in the WR, put the rest in your hand, and shuffle your LB.

(TL Note: Basically, 2 differently named Charas, both of which have to include the name of one of the Unit 31E Mems.)

HBR/W103-047 T: None

L1
C1

Tiny Tears, Forgotten Memories

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-048R T: Treasure

"The Hand Weaving the Stars

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-050 T: Stock

Unit 31D
[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-051OFR T: Stock

Tama Kunimi, Spirited Angel Sailor
 [C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, may pay. If so, put up to 1 card from top of your Clock in the WR, choose up to 1 ::Seraph:: Chara in your WR and return it to your hand.

Seraph - Unit 31A | HBR/W103-053 T: Soul

L3
C2

Ruka Kayamori, Emotional Soul at Dawn
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO ACCELERATE** [(2) Discard 2 cards from your hand to the WR, put the top card of your LB in your Clock] When this attacks, if "Unit 31A" is in the CZ and there are 5 or fewer cards in your Clock, may pay. If so, this gains +2000 Pow for the turn, and perform both of the following effects once each in any order. "Deal 1 Damage to your Opp." "Deal 2 Damage to your Opp.." (DC can occur)

Maki Kurosawa, Snapping on a Sunny Day
[A] [(1) Discard a card from your hand to the WR]
When this is placed from hand to the Stage, may pay. If so, draw up to 2 cards, and discard a card from your hand to the WR.

Seraph - Unit 31F | HBR/W103-055 T: None

L0
C0

Maki Kurosawa, Snapping on a Sunny Day
[A] [(1) Discard a card from your hand to the WR]
When this is placed from hand to the Stage, may pay. If so, draw up to 2 cards, and discard a card from your hand to the WR.

Seraph - Unit 31F | HBR/W103-055SP T: None

L0
C0

Tsukasa Tojo, Memento Mori Beauty
[A\ When your Chara's Trigger Check reveals a Climax card with a Comeback Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card with a Comeback Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to hand.

Seraph - Unit 31A | HBR/W103-056 T: None

L0
C0

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Tsukasa Tojo, Memento Mori Beauty
[A\ When your Chara's Trigger Check reveals a Climax card with a Comeback Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card with a Comeback Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to hand.

Seraph - Unit 31A | HBR/W103-056SP T: None

L0
C0

Kanata Maruyama, Evolutionary Receptivity
[A] **CX COMBO** [Return this to your hand] When "Advance Chibi Operation Under-140" is placed in your CZ, if you have another ::Seraph:: Chara, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Seraph - Unit 31F | HBR/W103-057 T: None

L0
C0

Kanata Maruyama, Evolutionary Receptivity
[A] **CX COMBO** [Return this to your hand] When "Advance Chibi Operation Under-140" is placed in your CZ, if you have another ::Seraph:: Chara, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Seraph - Unit 31F | HBR/W103-057SP T: None

L0
C0

Heaven Burns Red Booster Pack

Inori Natsume, Coldness of the Sword
[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, if there is a Climax card in your CZ, you may put the top card of your LB in your Stock.

Seraph - Unit 31F | HBR/W103-058 T: None

L1
C0

Inori Natsume, Coldness of the Sword
[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, if there is a Climax card in your CZ, you may put the top card of your LB in your Stock.

Seraph - Unit 31F | HBR/W103-058SP T: None

L1
C0

Yuki Izumi, Spitfire of the End
[C] **ASSIST** All your ::Seraph:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a card from your hand to the WR] This ability activates up to once per turn. When you use **ACCELERATE**, may pay. If so, put the top card of your Clock in the WR.
[A] **CX COMBO** When "Unit 31A" is placed in your CZ, if you have 2 or more other ::Seraph:: Charas, look at up to 2 cards from top of your LB and search for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and put the rest in the WR.

Seraph - Unit 31A | HBR/W103-059 T: Soul

L1
C1

Yuki Izumi, Spitfire of the End
[C] **ASSIST** All your ::Seraph:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a card from your hand to the WR] This ability activates up to once per turn. When you use **ACCELERATE**, may pay. If so, put the top card of your Clock in the WR.
[A] **CX COMBO** When "Unit 31A" is placed in your CZ, if you have 2 or more other ::Seraph:: Charas, look at up to 2 cards from top of your LB and search for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and put the rest in the WR.

Seraph - Unit 31A | HBR/W103-059SP T: Soul

L1
C1

Chiroru Matsuoka, Signal of Hasty End
[C] If you have 2 or more other ::Seraph:: Charas, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Seraph - Unit 31F | HBR/W103-060 T: None

L1
C1

Chiroru Matsuoka, Signal of Hasty End
[C] If you have 2 or more other ::Seraph:: Charas, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Seraph - Unit 31F | HBR/W103-060SP T: None

L1
C1

Karen Asakura, Killrazor of the Crimson Crescent
[A] **ACCELERATE** [(1) Put the top card of your LB in your Clock, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp., put it in the WR, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 2000, Level 2** [(1) Discard this card from your hand to the WR]

Seraph - Unit 31A | HBR/W103-061 T: Soul

L2
C1

Karen Asakura, Killrazor of the Crimson Crescent
[A] **ACCELERATE** [(1) Put the top card of your LB in your Clock, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp., put it in the WR, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 2000, Level 2** [(1) Discard this card from your hand to the WR]

Seraph - Unit 31A | HBR/W103-061SP T: Soul

L2
C1

Megumi Aikawa, Ikki Burst Strike
[C] For each of your other ::Seraph:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Seraph - Unit 31A | HBR/W103-062 T: Soul

L2
C2

Megumi Aikawa, Ikki Burst Strike
[C] For each of your other ::Seraph:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Seraph - Unit 31A | HBR/W103-062SP T: Soul

L2
C2

Shiki Hanamura, Unisono with You
[C] For each of your other ::Seraph:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, Stand and Swap them.

Seraph - Unit 31F | HBR/W103-063 T: Soul

L3
C2

Shiki Hanamura, Unisono with You
[C] For each of your other ::Seraph:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, Stand and Swap them.

Seraph - Unit 31F | HBR/W103-063SP T: Soul

L3
C2

Nanami Nanase, Operation Strategist

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB into the WR. If there was a Climax among them, choose up to 1 ::Seraph:: Chara in your WR and put it in Stock.
[S] [Rest this] Choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.

Seraph - Headquarters | HBR/W103-064 T: None

L0

C0

Nanami Nanase, Operation Strategist

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB into the WR. If there was a Climax among them, choose up to 1 ::Seraph:: Chara in your WR and put it in Stock.
[S] [Rest this] Choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.

Seraph - Headquarters | HBR/W103-064S T: None

L0

C0

Yuki Izumi, Attack or March

[A] [Discard a ::Seraph:: Chara from your hand to the WR] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, may pay. If so, search your LB for up to 1 Chara with **ACCELERATE**, reveal it, put it in your hand, and shuffle your LB.
[A] When this attacks, choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.

Seraph - Unit 31A | HBR/W103-065 T: None

L0

C0

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Yuki Izumi, Attack or March

[A] [Discard a ::Seraph:: Chara from your hand to the WR] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, may pay. If so, search your LB for up to 1 Chara with **ACCELERATE**, reveal it, put it in your hand, and shuffle your LB.
[A] When this attacks, choose 1 of your ::Seraph:: Charas, and that Chara gains +1500 Pow for the turn.

Seraph - Unit 31A | HBR/W103-065S T: None

L0

C0

Inori Natsume, Shadow Slicing Divine Punishment

[A] When this Direct Attacks, choose 1 of the following 2 effects and perform it. "You may draw a card. If so, discard a card from your hand to the WR." "Choose 1 of your other ::Seraph:: Charas, and that Chara gains +1 Soul for the turn."
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Seraph - Unit 31F | HBR/W103-066 T: None

L0

C0

Inori Natsume, Shadow Slicing Divine Punishment

[A] When this Direct Attacks, choose 1 of the following 2 effects and perform it. "You may draw a card. If so, discard a card from your hand to the WR." "Choose 1 of your other ::Seraph:: Charas, and that Chara gains +1 Soul for the turn."
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Seraph - Unit 31F | HBR/W103-066S T: None

L0

C0

Heaven Burns Red Booster Pack

Megumi Aikawa, Plain or Wild

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Seraph - Unit 31A | HBR/W103-067 T: None

L0

C0

Megumi Aikawa, Plain or Wild

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Seraph - Unit 31A | HBR/W103-067S T: None

L0

C0

Saki Tezuka, Commander of the Seraph Units

[A] [(1)] When your Climax card is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[A] [(1) Put this in the WR] When your other ::Seraph:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Seraph - Headquarters | HBR/W103-068 T: None

L1

C0

Saki Tezuka, Commander of the Seraph Units

[A] [(1)] When your Climax card is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[A] [(1) Put this in the WR] When your other ::Seraph:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Seraph - Headquarters | HBR/W103-068S T: None

L1

C0

Mion Yanagi, Royal Buttlr

[C] If this is in the Front Row, all your ::Seraph:: Charas gain +1500 Pow.
[A] **CX COMBO** [(1) Put a "Unit 31F" from your CZ to the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Unit 31F", may pay. If so, Stand this, and all your Charas gain +1 Soul for the turn.

Seraph - Unit 31F | HBR/W103-069 T: Soul

L3

C2

Mion Yanagi, Royal Buttlr

[C] If this is in the Front Row, all your ::Seraph:: Charas gain +1500 Pow.
[A] **CX COMBO** [(1) Put a "Unit 31F" from your CZ to the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Unit 31F", may pay. If so, Stand this, and all your Charas gain +1 Soul for the turn.

Seraph - Unit 31F | HBR/W103-069S T: Soul

L3

C2

Karen Asakura, Laugh or Cry

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory in any Slot on their Stage.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Seraph - Unit 31A | HBR/W103-070 T: None

L0

C0

Karen Asakura, Laugh or Cry

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory in any Slot on their Stage.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Seraph - Unit 31A | HBR/W103-070S T: None

L0

C0

Makiko Asami, Eager Instructor

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw 2 cards. If so, discard 2 cards from your hand to the WR."

Seraph - Headquarters | HBR/W103-071 T: None

L0

C0

Makiko Asami, Eager Instructor

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw 2 cards. If so, discard 2 cards from your hand to the WR."

Seraph - Headquarters | HBR/W103-071S T: None

L0

C0

Tama Kunimi, Truth or Lies

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Seraph:: Chara, you may move this to an empty Slot in the Front Row.

Seraph - Unit 31A | HBR/W103-072 T: None

L0

C0

Tama Kunimi, Truth or Lies

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Seraph:: Chara, you may move this to an empty Slot in the Front Row.

Seraph - Unit 31A | HBR/W103-072S T: None

L0

C0

Shiki Hanamura, Aventure Conductor

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

[A] When this is placed from hand to the Stage, perform the following action twice. "Look at the top card of your LB and put it either on top of the LB or in the WR."

Seraph - Unit 31F | HBR/W103-073 T: None

L0C0

Shiki Hanamura, Aventure Conductor

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

[A] When this is placed from hand to the Stage, perform the following action twice. "Look at the top card of your LB and put it either on top of the LB or in the WR."

Seraph - Unit 31F | HBR/W103-073S T: None

L0C0

Maki Kurosawa, Highway of Angels

[C] For each Marker under this, this gains +2000 Pow.

[C] For each of your other ::Seraph:: Charas in the Back Row, this gains +500 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may look at the top card of your LB. If so, put that card face-down under this as Marker.

Seraph - Unit 31F | HBR/W103-074 T: None

L1C0

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Maki Kurosawa, Highway of Angels

[C] For each Marker under this, this gains +2000 Pow.

[C] For each of your other ::Seraph:: Charas in the Back Row, this gains +500 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may look at the top card of your LB. If so, put that card face-down under this as Marker.

Seraph - Unit 31F | HBR/W103-074S T: None

L1C0

Ruka Kayamori, Attack or Music

[A] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, this gains +2000 Pow for the turn.

[A] ACCELERATE [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR."

Seraph - Unit 31A | HBR/W103-075 T: None

L1C0

Ruka Kayamori, Attack or Music

[A] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, this gains +2000 Pow for the turn.

[A] ACCELERATE [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB and search for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and put the rest in the WR."

Seraph - Unit 31A | HBR/W103-075S T: None

L1C0

Heaven Burns Red Booster Pack

Tsukasa Tojo, Serious or Stupid

[C] This cannot Side Attack.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Morning Roll Call" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Seraph - Unit 31A | HBR/W103-076 T: None

L1C0

Tsukasa Tojo, Serious or Stupid

[C] This cannot Side Attack.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Morning Roll Call" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Seraph - Unit 31A | HBR/W103-076S T: None

L1C0

Chiroru Matsuoka, Genius Foil

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Seraph - Unit 31F | HBR/W103-077 T: Soul

L2C1

Chiroru Matsuoka, Genius Foil

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Seraph - Unit 31F | HBR/W103-077S T: Soul

L2C1

Kanata Maruyama, Little High Sense

[C] **ASSIST** All your Charas in front of this gain +1500 Pow.

[S] [Rest this] Look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in any order.

Seraph - Unit 31F | HBR/W103-078 T: Soul

L2C2

Kanata Maruyama, Little High Sense

[C] **ASSIST** All your Charas in front of this gain +1500 Pow.

[S] [Rest this] Look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in any order.

Seraph - Unit 31F | HBR/W103-078S T: Soul

L2C2

Unit 31A

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-079 T: Salvage

Unit 31A

[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-079OFR T: Salvage

Advance Chibi Operation Under-140

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-080 T: Soul Standby

Advance Chibi Operation Under-140

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-080R T: Soul Standby

Unit 31F

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-081 T: Soul Standby

Unit 31F

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-081OFR T: Soul Standby

Morning Roll Call

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-082 T: Soul Standby

Morning Roll Call

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-082R T: Soul Standby

Sumomo Minase, Afterglow

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Seraph:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [(1) Put this in the WR] When your other ::Seraph:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Seraph - Unit 31B | HBR/W103-083 T: None

L0
C0

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Sumomo Minase, Afterglow

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Seraph:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [(1) Put this in the WR] When your other ::Seraph:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Seraph - Unit 31B | HBR/W103-083SP T: None

L0
C0

Erika Aoi, Kokoro Inspire

[C] During your turn, this gains +5000 Pow.
[A] **CX COMBO** [Discard a ::Seraph:: Chara from your hand to the WR] When this attacks, if "Connecting Feelings" is in the CZ, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 cards that are either ::Seraph:: Charas and/or "Addicting Music", reveal them, put them in your hand, put the rest in the WR, and this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, every player's every Chara does not Reverse." "[A] At the start of your Opp.'s Encore Step, Send this to Memory."

Seraph - Unit 31B | HBR/W103-084 T: Soul

L2
C1

Erika Aoi, Kokoro Inspire

[C] During your turn, this gains +5000 Pow.
[A] **CX COMBO** [Discard a ::Seraph:: Chara from your hand to the WR] When this attacks, if "Connecting Feelings" is in the CZ, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 cards that are either ::Seraph:: Charas and/or "Addicting Music", reveal them, put them in your hand, put the rest in the WR, and this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, every player's every Chara does not Reverse." "[A] At the start of your Opp.'s Encore Step, Send this to Memory."

Seraph - Unit 31B | HBR/W103-084SP T: Soul

L2
C1

Heaven Burns Red Booster Pack

Kozue Hiiragi, Blue Nocturne

[A] [(1) Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Seraph:: Charas, reveal them, put them in your hand, and shuffle your LB.

Seraph - Unit 31B | HBR/W103-085 T: None

L0
C0

Kozue Hiiragi, Blue Nocturne

[A] [(1) Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Seraph:: Charas, reveal them, put them in your hand, and shuffle your LB.

Seraph - Unit 31B | HBR/W103-085SP T: None

L0
C0

Seika Higuchi, Homeostasis of the Living

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When your Chara's Trigger Check reveals a Climax card with a Soul Trigger Icon, choose 1 of your ::Seraph:: Charas, and that Chara gains +1 Level and +1500 Pow for the turn.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Seraph - Unit 31B | HBR/W103-086 T: Soul

L1
C0

Seika Higuchi, Homeostasis of the Living

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When your Chara's Trigger Check reveals a Climax card with a Soul Trigger Icon, choose 1 of your ::Seraph:: Charas, and that Chara gains +1 Level and +1500 Pow for the turn.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Seraph - Unit 31B | HBR/W103-086SP T: Soul

L1
C0

Ichigo Hinase, Approaching Fall in Love

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **RECOLLECTION** [(1) Discard a card from your hand to the WR] When this attacks, if "Erika Aoi, Kokoro Inspire" is in your Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Seraph - Unit 31B | HBR/W103-087 T: Soul

L3
C2

Ichigo Hinase, Approaching Fall in Love

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **RECOLLECTION** [(1) Discard a card from your hand to the WR] When this attacks, if "Erika Aoi, Kokoro Inspire" is in your Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Seraph - Unit 31B | HBR/W103-087SP T: Soul

L3
C2

Byakko, Raging Beast

[A] When this is placed from hand to the Stage, your Opp. choose a Climax in their WR, return all cards other than the chosen card to the LB, and shuffles that LB.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Unit 31B" is in the CZ, may pay. If so, put the top 11 cards of your LB in the WR, deal X Damage to your Opp., and this gains +1000 Pow for the turn. X = # of Soul Trigger Icons among those cards. (DC can occur)

Seraph - Unit 31B | HBR/W103-088 T: Soul

L3
C2

Byakko, Raging Beast

[A] When this is placed from hand to the Stage, your Opp. choose a Climax in their WR, return all cards other than the chosen card to the LB, and shuffles that LB.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Unit 31B" is in the CZ, may pay. If so, put the top 11 cards of your LB in the WR, deal X Damage to your Opp., and this gains +1000 Pow for the turn. X = # of Soul Trigger Icons among those cards. (DC can occur)

Seraph - Unit 31B | HBR/W103-088S T: Soul

L3
C2

Erika Aoi, Flower Scattering on the Battlefield

[C] If you are Level 1 or higher, this gains the following ability. "[S] [Discard a card from your hand to the WR, put this in the WR] Choose up to 1 "Erika Aoi, Kokoro Inspire" in your hand and put it in the Slot this was in."
[A] At the start of your Opp.'s Attack Phase, if all your Charas are ::Seraph::, you may put the top card of your LB in the WR. If it's either a Level 2 or lower Chara or "Addicting Music", this gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

Seraph - Unit 31B | HBR/W103-089 T: None

L0
C0

Erika Aoi, Flower Scattering on the Battlefield

[C] If you are Level 1 or higher, this gains the following ability. "[S] [Discard a card from your hand to the WR, put this in the WR] Choose up to 1 "Erika Aoi, Kokoro Inspire" in your hand and put it in the Slot this was in."
[A] At the start of your Opp.'s Attack Phase, if all your Charas are ::Seraph::, you may put the top card of your LB in the WR. If it's either a Level 2 or lower Chara or "Addicting Music", this gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

Seraph - Unit 31B | HBR/W103-089S T: None

L0
C0

Kozue Hiiragi, Sensation on the Battlefield

[A] When this is placed from the Stage to the WR, you may choose a card in your hand and put it in your Stock.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Seraph - Unit 31B | HBR/W103-090 T: None

L1
C0

Kozue Hiiragi, Sensation on the Battlefield

[A] When this is placed from the Stage to the WR, you may choose a card in your hand and put it in your Stock.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Seraph - Unit 31B | HBR/W103-090S T: None

L1
C0

Carole Reaper, Successor of the Planet

[C] If you have 2 of more other ::Seraph:: Charas, this gains +1000 Pow.

[A] **CX COMBO** At the start of your Encore Step, if "Dear My Little HERO" is in the C2, this is in the Front Row, you have 2 or more other ::Seraph:: Charas, and either there is no Chara Opposite this or the Chara Opposite this is Reversed, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31X | HBR/W103-091 T: None

L1
C0

Carole Reaper, Successor of the Planet
 [C] If you have 2 of more other ::Seraph:: Charas, this gains +1000 Pow.
 [A] **CX COMBO** At the start of your Encore Step, if "Dear My Little HERO" is in the C2, this is in the Front Row, you have 2 or more other ::Seraph:: Charas, and either there is no Chara Opposite this or the Chara Opposite this is Reversed, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31X | HBR/W103-091SP T: None

L1

C0

Maria de Angelis, Crimson Sister

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s **CX** in the WR; If so, put that Chara in Clock.

[A] **CX COMBO** When "Unit 31X" is placed in your CZ, if this is in the Front Row, choose up to 2 ::Seraph:: Charas in your WR and put them in your Stock in any order.

Seraph - Unit 31X | HBR/W103-092 T: Soul

L2
C1

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Maria de Angelis, Crimson Sister
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
 [A] **CX COMBO** When "Unit 31X" is placed in your CZ, if this is in the Front Row, choose up to 2 :Seraph:: Charas in your WR and put them in your Stock in any order.

Seraph - Unit 31X | HBR/W103-092SP T: Soul

L2
C1

Yingxia Li, Speaker for the Crouching Dragon
 [C] This gets -1 Level while in your hand.
 [A] [Rest 3 of your Charas] If you are Level 2 or lower, when this is placed from hand to the Stage, may pay. If you don't, put this in the WR.
 [A] When this is placed from hand to the Stage, if you have 4 or more other :Seraph: Charas, you may put the top card of your LB in your Stock.
 [A] At the start of your Opp.'s Attack Phase, all Charas in your Opp.'s Front Row get -1000 Pow.

Seraph - Unit 31X | HBR/W103-093 T: Soul

L3
C2

Yingxia Li, Speaker for the Crouching Dragon
 [C] This gets -1 Level while in your hand.
 [A] [Rest 3 of your Charas] If you are Level 2 or lower, when this is placed from hand to the Stage, may pay. If you don't, put this in the WR.
 [A] When this is placed from hand to the Stage, if you have 4 or more other Seraph: Charas, you may put the top card of your LB in your Stock.
 [A] At the start of your Opp.'s Attack Phase, all Charas in your Opp.'s Front Row get -1000 Pow.

Seraph - Unit 31X | HBR/W103-093SP T: Soul

Heaven Burns Red Booster Pack

Seika Higuchi, Scientist on the Battlefield

[A] At the start of your Climax Phase, you may look at the top card of your LB. (Put it back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Seraph - Unit 31B | HBR/W103-094 T: None

L0

C0

Seika Higuchi, Scientist on the Battlefield

[A] At the start of your Climax Phase, you may look at the top card of your LB. (Put it back where it was)

[S] **BRAINSTORM** ((1 Rest this)) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. *Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.*

Seraph - Unit 31B | HBR/W103-094S T: None

L0

C0

Irene Redmayne, Seeker of the Incredulous
 [A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Seraph:: Charas.
 [A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Seraph - Unit 31X | HBR/W103-095 T: None

L0
C0

Irene Redmayne, Seeker of the Incredible

[A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Seraph:: Charas.

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Seraph - Unit 31X | HBR/W103-095SP T: None

L0

C0

Byakko, Roar on the Battlefield
 [A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.
 [A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +1000 Pow for the turn.

Seraph - Unit 31B | HBR/W103-096 T: None

L0
C0

Byakko, Roar on the Battlefield
 [A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.
 [A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +1000 Pow for the turn.

Seraph - Unit 31B | HBR/W103-096S T: None

L0
C0

Vritika Balakrishnan, Elegant Apsaras
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31X | HBR/W103-097 T: None

L1
C0

Vritika Balakrishnan, Elegant Apsaras
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]
 [S] **BRAINSTORM** ((1 Rest this)) Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31X | HBR/W103-097SP T: None

L1
 C0

Ichigo Minase, Flashfire on the Battlefield
 [C] If you have 2 or more other ::Seraph:: Charas, this gains +2000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Seraph - Unit 31B | HBR/W103-098 T: None

L1
C0

Ichigo Minase, Flashfire on the Battlefield
 [C] If you have 2 or more other ::Seraph:: Charas, this gains +2000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Seraph - Unit 31B | HBR/W103-098S T: None

L1
C0

Sumomo Minase, Flame of the Battlefield
 [A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ~Seraph~: Chara, reveal it, put it in your hand, and put the rest in the WR.
 [A] **RECOLLECTION** When this is placed from hand to the Stage, if there is an "Erika Aoi, Kokoro Inspire" in your Memory, choose an "Addicting Music" in your WR and return it to your hand.

Seraph - Unit 31B | HBR/W103-099 T: Soul

L2

C1

Sumomo Minase, Flame of the Battlefield
 [A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, you may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 "Seraph": Chakra, reveal it, put it in your hand, and put the rest in the WR.
 [A] **RECOLLECTION** When this is placed from hand to the Stage, if there is an "Enka Aoi, Kokoro Inspire" in your Memory, choose an "Addicting Music" in your WR and return it to your hand.

Seraph - Unit 31B | HBR/W103-099S T: SouI

L2

C1

Charlotta Skopovskaya, Agent of the Boreas
 [A] When this is placed from hand to the Stage, if you have 4 or more other
 ::Seraph:: Charas, you may choose a ::Seraph:: Chara in your WR and put it in
 your Stock.
 [A] [Put all of your Stock in the WR] When this attacks, may pay. If exactly 1 card
 is put in the WR for the cost of this ability, this gains +3000 Pow for the turn. If
 exactly 2 cards are put in the WR for the cost of this ability, choose a Chara in your
 WR and return it to your hand. If 3 or more cards are put in the WR for the cost of
 this ability, deal 1 Damage to your Opp. (DC can occur)

Seraph - Unit 31X | HBR/W103-100SP T: Soul

L2
C1

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Connecting Feelings

[C] All your Charas gain +1000 Pow and +1 Soul.

HB/R/W103-102 T: Soul Gate

Heaven Burns Red Booster Pack

Unit 31B
[C] All your Charas gain +1000 Pow and +1 Soul.

HB/R/W103-103 T: Soul Gate

Dear My Little HERO
[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-104R T: Soul Gate

Morning Light Shines Through. A New Day Begins.
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-106 T: Soul Standby

Morning Light Shines Through. A New Day Begins.
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-109 T: Soul Standby

Morning Light Shines Through. A New Day Begins.
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-110 T: Soul Standby

Morning Light Shines Through. A New Day Begins.
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

HBR/W103-111 T: Soul Standby

Ruka Kayamori. Circuit Burst of Flash
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Seraph:: Charas.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1000 Pow and the following ability for the turn: "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB."

Seraph - Unit 31A | HBR/W103-P01 T: Soul

L2
C1

Ruka & Yuki, Hope of Each Other
[C] For each of your other ::Seraph:: Charas in the Back Row, this gains +1000 Pow.
[A] When this attacks, if you have 2 or more other ::Seraph:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR.

Seraph - Unit 31A | HBR/W103-P03 T: None

L1
C0

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