

Tama Kunimi, Very Interested

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] When this is placed from hand to the Stage, choose 1 of your other Charas with **ACCELERATE**, and that Chara gains +2000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T01 T: None

L0
C0

Tama Kunimi, Very Interested

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] When this is placed from hand to the Stage, choose 1 of your other Charas with **ACCELERATE**, and that Chara gains +2000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T01R T: None

L0
C0

Karen Asakura, Girl with a Hidden Personality

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a Climax card among them, this gains +1000 Pow and +1 Soul for the turn.

Seraph - Unit 31A | HBR/W103-T02 T: None

L0
C0

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Karen Asakura, Girl with a Hidden Personality

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a Climax card among them, this gains +1000 Pow and +1 Soul for the turn.

Seraph - Unit 31A | HBR/W103-T02R T: None

L0
C0

Karen Asakura, Taste of Pizza that Deepens Friendships

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Seraph::: Chara in your WR and return it to your hand, choose 1 of your other ::Seraph::: Charas, and that Chara gains +1000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T03 T: None

L0
C0

Karen Asakura, Taste of Pizza that Deepens Friendships

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Seraph::: Chara in your WR and return it to your hand, choose 1 of your other ::Seraph::: Charas, and that Chara gains +1000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T03R T: None

L0
C0

Heaven Burns Red Trial Deck

Tsukasa Tojo, Lamentable Sleeper

[C] All of your Opp.'s Charas gain "[A] **ENCORE** (2)".

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Seraph - Unit 31A | HBR/W103-T04 T: None

L0
C0

Tsukasa Tojo, Lamentable Sleeper

[C] All of your Opp.'s Charas gain "[A] **ENCORE** (2)".

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Seraph - Unit 31A | HBR/W103-T04SP T: None

L0
C0

Tsukasa Tojo, Self-Proclaimed Elite Operative

[A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Seraph - Unit 31A | HBR/W103-T05 T: None

L1
C0

Tsukasa Tojo, Self-Proclaimed Elite Operative

[A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Seraph - Unit 31A | HBR/W103-T05R T: None

L1
C0

Tama Kunimi, Heart-Pounding Arc Light

[A] When you use the **BACKUP** of this, if you have a ::Seraph::: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Seraph - Unit 31A | HBR/W103-T06 T: None

L1
C0

Tama Kunimi, Heart-Pounding Arc Light

[A] When you use the **BACKUP** of this, if you have a ::Seraph::: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Seraph - Unit 31A | HBR/W103-T06SP T: None

L1
C0

Megumi Aikawa, Impact Stream

[C] If you have 2 or more other ::Seraph::: Charas, this gains +2000 Pow. [A] **ACCELERATE** [(1) Put a ::Seraph::: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Seraph::: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31A | HBR/W103-T07 T: None

L1
C0

Megumi Aikawa, Impact Stream

[C] If you have 2 or more other ::Seraph::: Charas, this gains +2000 Pow. [A] **ACCELERATE** [(1) Put a ::Seraph::: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Seraph::: Chara, reveal it, put it in your hand, and shuffle your LB.

Seraph - Unit 31A | HBR/W103-T07SP T: None

L1
C0

Yuki Izumi, Infinite Sleeping Ocelot

[C] If you have 2 or more other ::Seraph::: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] When this attacks, choose 1 of your other ::Seraph::: Charas, and that Chara gains +X Pow for the turn. X = 1000 times Soul of that Chara.

Seraph - Unit 31A | HBR/W103-T08 T: None

L1
C0

Yuki Izumi, Infinite Sleeping Ocelot

[C] If you have 2 or more other ::Seraph::: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] When this attacks, choose 1 of your other ::Seraph::: Charas, and that Chara gains +X Pow for the turn. X = 1000 times Soul of that Chara.

Seraph - Unit 31A | HBR/W103-T08SP T: None

L1
C0

Ruka Kayamori, Heaven Burns Red

[A] When this attacks, choose 1 of your other ::Seraph::: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Seraph::: Charas.

[A] **CX COMBO** When this attacks, if "Seraphim Code" is in the CZ and you have another ::Seraph::: Chara, put the top 2 cards of your LB in the WR, and choose up to 1 Level X or lower ::Seraph::: Chara in your WR and return it to your hand. X = sum of Levels of the cards put into WR by this effect. (Climax cards are considered to be Level 0 for this effect)

Seraph - Unit 31A | HBR/W103-T09 T: None

L1
C0

Ruka Kayamori, Heaven Burns Red

[A] When this attacks, choose 1 of your other ::Seraph::: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Seraph::: Charas.

[A] **CX COMBO** When this attacks, if "Seraphim Code" is in the CZ and you have another ::Seraph::: Chara, put the top 2 cards of your LB in the WR, and choose up to 1 Level X or lower ::Seraph::: Chara in your WR and return it to your hand. X = sum of Levels of the cards put into WR by this effect. (Climax cards are considered to be Level 0 for this effect)

Seraph - Unit 31A | HBR/W103-T09OFR T: None

L1
C0

Ruka Kayamori, Heaven Burns Red

[A] When this attacks, choose 1 of your other ::Seraph:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Seraph:: Charas.

[A] **CX COMBO** When this attacks, if "Seraphim Code" is in the CZ and you have another ::Seraph:: Chara, put the top 2 cards of your LB in the WR, and choose up to 1 Level X or lower ::Seraph:: Chara in your WR and return it to your hand. X = sum of Levels of the cards put into WR by this effect. (Climax cards are considered to be Level 0 for this effect)

Seraph - Unit 31A | HBR/W103-T09S T: None

L1
C0

Karen Asakura, Frontline Bulwark
 [C] During your turn, if you have 4 or more other ::Seraph:: Charas, this gains +5000 Pow and the following ability. "[C] During battles involving this, your Opp. may not play Events or **BACKUP** from hand."
 [A] When this attacks, reveal the top card of your LB. If it's a ::Seraph:: Chara, you may deal 1 damage to your Opp.. (DC can occur. Put the revealed card back where it was)

Karen Asakura, Frontline Bulwark
 [C] During your turn, if you have 4 or more other ::Seraph:: Charas, this gains +5000 Pow and the following ability. "[C] During battles involving this, your Opp. may not play Events or **BACKUP** from hand."
 [A] When this attacks, reveal the top card of your LB. If it's a ::Seraph:: Chara, you may deal 1 damage to your Opp.. (DC can occur. Put the revealed card back where it was)

Seraph - Unit 31A | HBR/W103-T10SP T: Soul

L3
C2

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Deepening Friendship
Search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB. Send this to Memory.

HBR/W103-T11 T: None

L1
C1

Deepening Friendship

Search your LB for up to 1 ::Seraph:: Chara, reveal it, put it in your hand, and shuffle your LB. Send this to Memory.

HBR/W103-T11R T: None

	L1
	C1

I Want To Protect My Precious Things
[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

HBR/W103-T12 T: 2 Soul

Heaven Burns Red Trial Deck

I Want To Protect My Precious Things
[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

HBR/W103-T12R T: 2 Soul

Seraphim Code
[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-T13 T: Salvage

Seraphim Code
[C] All your Charas gain +1000 Pow and +1 Soul.

HBR/W103-T130FR T: Salvage

Yuki Izumi, Genius Hacker
 [C] All of your other "Ruka Kayamori, Fret on the Battlefield" and "Ruka Kayamori, Genius Vocalist" gain +1000 Pow.
 [A] **BOND** "Ruka Kayamori, Fret on the Battlefield" / "Ruka Kayamori, Genius Vocalist" [Discard a card from your hand to the WR]

Seraph - Unit 31A | HBR/W103-T14 T: None

L0
C0

Yuki Izumi, Genius Hacker
 [C] All of your other "Ruka Kayamori, Fret on the Battlefield" and "Ruka Kayamori, Genius Vocalist" gain +1000 Pow.
 [A] **BOND** "Ruka Kayamori, Fret on the Battlefield" / "Ruka Kayamori, Genius Vocalist" [Discard a card from your hand to the WR]

Seraph - Unit 31A | HBR/W103-T14R T: None

L0
C0

Megumi Aikawa, Unveiling Psychic Power
 [C] During your turn, all your other ::Seraph:: Charas gain +500 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Seraph - Unit 31A | HBR/W103-T15 T: None

Megumi Aikawa, Unveiling Psychic Power
 [C] During your turn, all your other ::Seraph:: Charas gain +500 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Seraph - Unit 31A | HBR/W103-T15R T: None

L0
C0

Tama Kunimi, Little Captain

[A] When this is placed from hand to the Stage, if you have 2 or more other **::Seraph::** Charas, you may draw a card. If so, discard a card from your hand to the WR.

[A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR.

Seraph - Unit 31A | HBR/W103-T16 T: None

L
C

Tama Kunimi, Little Captain
 [A] When this is placed from hand to the Stage, if you have 2 or more other ::Seraph:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
 [A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR.

Seraph - Unit 31A | HBR/W103-T16R T: None

L0
C0

Megumi Aikawa, Self-Proclaimed Genius Psychic
[A] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, this gains +2000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T17 T: None

	L0
	C0

Megumi Aikawa, Self-Proclaimed Genius Psychic
[A] When this is placed from hand to the Stage, if you have another ::Seraph:: Chara, this gains +2000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T17R T: None

L0
C0

Ruka Kayamori, Genius Vocalist
--No Text--

Seraph - Unit 31A | HBR/W103-T18 T: None

Ruka Kayamori, Genius Vocalist
--No Text--

Seraph - Unit 31A | HBR/W103-T18R T: None

Tsukasa Tojo, Tea Time
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T19 T: Soul

L2
C1

Tsukasa Tojo, Tea Time
 [C] **ASSIST** All your Charas in front of this gain
 +X Pow. X = 500 times Level of that Chara.
 [S] [Rest this] Choose 1 of your Charas, and that
 Chara gains +1000 Pow for the turn.

Seraph - Unit 31A | HBR/W103-T19R T: Soul

L2
C1

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Yuki Izumi, Curiosity for the Electronic Military Handbook
[C] If the Level of the Chara Opposite this is 3 or higher, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Seraph:: Charas.

Seraph - Unit 31A | HBR/W103-T20 T: Soul

L2
C1

Yuki Izumi, Curiosity for the Electronic Military Handbook
 [C] If the Level of the Chara Opposite this is 3 or higher, this gains +3000 Pow.
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Seraph:: Charas.

Seraph - Unit 31A | HBR/W103-T20R T: Soul

L2
C1

Ruka Kayamori, Fret on the Battlefield
[A] When this is played from hand to the Stage, this gets +1500 Pow for the turn, and perform 1 of the following 2 effects of your choice. "Look at up to the top X cards of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Seraph:: Charas." [Discard a card from your hand to the WR] may pay. If so, put the top card of your Clock in your Stock."

Heaven Burns Red Trial Deck

Ruka Kayamori, Fret on the Battlefield

[A] When this is played from hand to the Stage, this gets +1500 Pow for the turn, and perform 1 of the following 2 effects of your choice. "Look at up to the top X cards of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Seraph:: Charas. "[Discard a card from your hand to the WR] may pay. If so, put the top card of your Clock in your Stock."

Seraph - Unit 31A | HBR/W103-T21SP T: Soul

L3

C2

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