

Sora Tokino, Memory Loss

[C] If you have 2 or more other ::Hololive:: Charas, your other "Suisai Hoshimachi, To the Shining Stage" and "Roboco-san, Leave It to Me!" gain +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Hololive - 0th Gen | HOL/W91-T001 T: None

L0  
C0

Sora Tokino, Memory Loss

[C] If you have 2 or more other ::Hololive:: Charas, your other "Suisai Hoshimachi, To the Shining Stage" and "Roboco-san, Leave It to Me!" gain +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Hololive - 0th Gen | HOL/W91-T001R T: None

L0  
C0

Sora Tokino, Not Knowing Anything

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a ::Hololive:: Chara or "#Hololive 0th Gen", choose 1 of your Charas and for the turn that Chara gains +2000 Pow. (put the revealed card back)

Hololive - 0th Gen | HOL/W91-T002 T: None

L0  
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Sora Tokino, Not Knowing Anything

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a ::Hololive:: Chara or "#Hololive 0th Gen", choose 1 of your Charas and for the turn that Chara gains +2000 Pow. (put the revealed card back)

Hololive - 0th Gen | HOL/W91-T002R T: None

L0  
C0

Suisai Hoshimachi, Studying

[C] You cannot play Events or **BACKUP** from hand.

Hololive - 0th Gen | HOL/W91-T003 T: None

L0  
C0

Suisai Hoshimachi, Studying

[C] You cannot play Events or **BACKUP** from hand.

Hololive - 0th Gen | HOL/W91-T003R T: None

L0  
C0

Hololive Production hololive 0th Gen Trial Deck

Suisai Hoshimachi, To the Shining Stage

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Onstage!" is in your CZ, you may from your WR choose either a Chara or a "#Hololive 0th Gen" and return it to your hand.

Hololive - 0th Gen | HOL/W91-T004 T: None

L1  
C0

Suisai Hoshimachi, To the Shining Stage

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Onstage!" is in your CZ, you may from your WR choose either a Chara or a "#Hololive 0th Gen" and return it to your hand.

Hololive - 0th Gen | HOL/W91-T004SP T: None

L1  
C0

Sora Tokino, Mastermind Behind the Surprise

--No Text--

Hololive - 0th Gen | HOL/W91-T005 T: None

L1  
C0

Sora Tokino, Mastermind Behind the Surprise

--No Text--

Hololive - 0th Gen | HOL/W91-T005R T: None

L1  
C0

Suisai Hoshimachi, Dinosaur Hunting Together

[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Hololive - 0th Gen | HOL/W91-T006 T: Soul

L1  
C1

Suisai Hoshimachi, Dinosaur Hunting Together

[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Hololive - 0th Gen | HOL/W91-T006R T: Soul

L1  
C1

Suisai Hoshimachi, Accepting Air Scout

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Hololive:: Charas.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your ::Hololive:: Charas, and that Chara gains +2000 Pow for the turn.

Hololive - 0th Gen | HOL/W91-T007 T: Soul

L2  
C1

Suisai Hoshimachi, Accepting Air Scout

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Hololive:: Charas.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your ::Hololive:: Charas, and that Chara gains +2000 Pow for the turn.

Hololive - 0th Gen | HOL/W91-T007R T: Soul

L2  
C1

Sora Tokino, To the Next Step

[C] If you have 2 or more other ::Hololive:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Hololive:: Chara from hand to the WR]".  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Hololive - 0th Gen | HOL/W91-T008 T: Soul

L3  
C2

Sora Tokino, To the Next Step

[C] If you have 2 or more other ::Hololive:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Hololive:: Chara from hand to the WR]".  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Hololive - 0th Gen | HOL/W91-T008SP T: Soul

L3  
C2

Onstage!

[C] All your Charas gain +1000 Pow and +1 Soul.

HOL/W91-T009 T: Treasure

Onstage!

[C] All your Charas gain +1000 Pow and +1 Soul.

HOL/W91-T009R T: Treasure

### Roboco-san, High Spec Robot

[A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.  
[A] **BOND** / "Sora Tokino, Stunning Creator" / "Miko Sakura, Forgetful" [Discard a card from hand to the WR]

Hololive - 0th Gen | HOL/W91-T010 T: None

L0  
C0

### Roboco-san, High Spec Robot

[A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.  
[A] **BOND** / "Sora Tokino, Stunning Creator" / "Miko Sakura, Forgetful" [Discard a card from hand to the WR]

Hololive - 0th Gen | HOL/W91-T010R T: None

L0  
C0

### Roboco-san, Proud of Herself

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Hololive - 0th Gen | HOL/W91-T011 T: None

L0  
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

### Roboco-san, Proud of Herself

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Hololive - 0th Gen | HOL/W91-T011R T: None

L0  
C0

### Miko Sakura, Praying to God

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Hololive:: Chara or "#Hololive 0th Gen" in your WR and return it to hand.

Hololive - 0th Gen | HOL/W91-T012 T: None

L0  
C0

### Miko Sakura, Praying to God

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Hololive:: Chara or "#Hololive 0th Gen" in your WR and return it to hand.

Hololive - 0th Gen | HOL/W91-T012R T: None

L0  
C0

## Hololive Production hololive 0th Gen Trial Deck

### Miko Sakura, Sorry to Have Everyone Waiting!

[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Hololive:: Chara, reveal it, put it in your hand, and shuffle your LB.

Hololive - 0th Gen | HOL/W91-T013 T: None

L0  
C0

### Miko Sakura, Sorry to Have Everyone Waiting!

[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Hololive:: Chara, reveal it, put it in your hand, and shuffle your LB.

Hololive - 0th Gen | HOL/W91-T013SP T: None

L0  
C0

### Miko Sakura, Elite Power

[C] If you have 2 or more other ::Hololive:: Charas, this gains +2000 Pow.  
[A] **ENCORE** [Put a ::Hololive:: Chara from your WR on the bottom of your Clock]

Hololive - 0th Gen | HOL/W91-T014 T: None

L1  
C0

### Miko Sakura, Elite Power

[C] If you have 2 or more other ::Hololive:: Charas, this gains +2000 Pow.  
[A] **ENCORE** [Put a ::Hololive:: Chara from your WR on the bottom of your Clock]

Hololive - 0th Gen | HOL/W91-T014R T: None

L1  
C0

### Roboco-san, Not Feeling Well

[A] When this is placed from hand to the Stage, choose up to 2 "Roboco-san, Leave It to Me!" in your WR and put them on the bottom of your LB in any order.  
[S] **MERGE** [Put a "Roboco-san, Proud of Herself" from Stage face-up under this as Marker] Search your LB for up to 1 "Roboco-san, Leave It to Me!", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Roboco-san, Leave It to Me!" as Markers in any order, and shuffle your LB.

Hololive - 0th Gen | HOL/W91-T015 T: Soul

L2  
C1

### Roboco-san, Not Feeling Well

[A] When this is placed from hand to the Stage, choose up to 2 "Roboco-san, Leave It to Me!" in your WR and put them on the bottom of your LB in any order.  
[S] **MERGE** [Put a "Roboco-san, Proud of Herself" from Stage face-up under this as Marker] Search your LB for up to 1 "Roboco-san, Leave It to Me!", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Roboco-san, Leave It to Me!" as Markers in any order, and shuffle your LB.

Hololive - 0th Gen | HOL/W91-T015R T: Soul

L2  
C1

### Miko Sakura, Forgetful

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Hololive:: Chara in your WR and return it to your hand.

Hololive - 0th Gen | HOL/W91-T016 T: Soul

L2  
C1

### Miko Sakura, Forgetful

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Hololive:: Chara in your WR and return it to your hand.

Hololive - 0th Gen | HOL/W91-T016R T: Soul

L2  
C1

### Roboco-san, Leave It to Me!

[A] When this is placed from hand to the Stage or by effect of **MERGE** to the Stage, look at up to 3 cards from the top of your LB, choose up to 1 of them, put it in your hand, and discard the rest to the WR.  
[A] CX COMBO [(1)] When the Battle Opp. of this becomes Reversed, if "Coexistence with Nature" is in your CZ, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Hololive - 0th Gen | HOL/W91-T017 T: Soul

L3  
C2

### Roboco-san, Leave It to Me!

[A] When this is placed from hand to the Stage or by effect of **MERGE** to the Stage, look at up to 3 cards from the top of your LB, choose up to 1 of them, put it in your hand, and discard the rest to the WR.  
[A] CX COMBO [(1)] When the Battle Opp. of this becomes Reversed, if "Coexistence with Nature" is in your CZ, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Hololive - 0th Gen | HOL/W91-T017SP T: Soul

L3  
C2

### #Hololive 0th Gen

[Counter] Choose 1 of your Charas, and for the turn, that Chara gains the following 2 abilities.  
"[C] During battles involving this, You do not take damage from effects of your Opp.'s Charas" [A] abilities."  
"[C] This cannot Reverse."

HOL/W91-T018 T: None

L2  
C1

### #Hololive 0th Gen

[Counter] Choose 1 of your Charas, and for the turn, that Chara gains the following 2 abilities.  
"[C] During battles involving this, You do not take damage from effects of your Opp.'s Charas" [A] abilities."  
"[C] This cannot Reverse."

HOL/W91-T018S T: None

L2  
C1

Coexistence with Nature

[C] All your Charas gain +1000 Pow and +1 Soul.

HOL/W91-T019 T: Salvage

Coexistence with Nature

[C] All your Charas gain +1000 Pow and +1 Soul.

HOL/W91-T019R T: Salvage

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Hololive Production hololive 0th Gen Trial Deck