

**Miki Hoshii, Unpredictable Little Demon**

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] When "Hoshikuzu no Symphonia" is placed in your CZ, if this card is in your Front Row, you choose 1 of your other Charas and this card, and they gain "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB into your Stock".

Music - Nail | IAS/S61-002 T: None

L1  
C0

**Miki Hoshii, Unpredictable Little Demon**

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] When "Hoshikuzu no Symphonia" is placed in your CZ, if this card is in your Front Row, you choose 1 of your other Charas and this card, and they gain "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB into your Stock".

Music - Nail | IAS/S61-002SP T: None

L1  
C0

**Yayoi Takatsuki, Just like a Elder Sister**

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If you do, put the bottom card of the Opp.'s Stock in the WR.

Music - Family | IAS/S61-005 T: None

L0  
C0

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**Yayoi Takatsuki, Just like a Elder Sister**

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If you do, put the bottom card of the Opp.'s Stock in the WR.

Music - Family | IAS/S61-005SP T: None

L0  
C0

**Ami Futami, Magical Transformation!**

[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Twins | IAS/S61-011 T: None

L1  
C0

**Ami Futami, Magical Transformation!**

[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Twins | IAS/S61-011SP T: None

L1  
C0

Idolm@ster Million Live! Booster Pack

**Mami Futami, Can I Waitress?**

[A] This ability may be played up to 3 times per turn. When another of your Charas is placed from the WR to the Stage, this gains +2000 Pow.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Twins | IAS/S61-016 T: Soul

L2  
C1

**Mami Futami, Can I Waitress?**

[A] This ability may be played up to 3 times per turn. When another of your Charas is placed from the WR to the Stage, this gains +2000 Pow.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Twins | IAS/S61-016SP T: Soul

L2  
C1

**Azusa Miura, Fascinating Proposition**

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Music:: Charas.  
[A] This ability may be played up to once per turn. During the turn this card is placed onto stage from your hand, if this card's battle opponent is Reversed, put top card of your LB into your WR. If that card's has a [Soul] Trigger Icon, Stand this.

Music - Fortune Reading | IAS/S61-018 T: Soul

L3  
C2

**Azusa Miura, Fascinating Proposition**

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Music:: Charas.  
[A] This ability may be played up to once per turn. During the turn this card is placed onto stage from your hand, if this card's battle opponent is Reversed, put top card of your LB into your WR. If that card's has a [Soul] Trigger Icon, Stand this.

Music - Fortune Reading | IAS/S61-018SP T: Soul

L3  
C2

**Ami Futami, Mischief Twins' Younger Sister**

[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.  
[A] When this attacks, put the top 2 cards of your LB in the WR. If there was at least 1 Climax card among them, this gains +2 Soul for the turn.

Music - Twins | IAS/S61-021 T: None

L0  
C0

**Ami Futami, Mischief Twins' Younger Sister**

[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.  
[A] When this attacks, put the top 2 cards of your LB in the WR. If there was at least 1 Climax card among them, this gains +2 Soul for the turn.

Music - Twins | IAS/S61-021BNP T: None

L0  
C0

**Miki Hoshii, Overflowing Talent**

[A] When this is placed from hand to the Stage, if your Opp. has 3 or more Climax cards in the WR, Rest this.  
[A] This ability activates up to once per turn. When this card becomes Reversed in battle, reveal the top card of your LB. If it's a Level 2 or higher card, you may Rest this. (Climax card is considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Nail | IAS/S61-022 T: None

L0  
C0

**Miki Hoshii, Overflowing Talent**

[A] When this is placed from hand to the Stage, if your Opp. has 3 or more Climax cards in the WR, Rest this.  
[A] This ability activates up to once per turn. When this card becomes Reversed in battle, reveal the top card of your LB. If it's a Level 2 or higher card, you may Rest this. (Climax card is considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Nail | IAS/S61-022BNP T: None

L0  
C0

**Mami Futami, Mischief Twins' Elder Sister**

[C] Your other Front Row Middle Slot Chara gains +500 Pow.  
[S] [(1) Rest this card] Look at the top 2 cards of your LB, choose a Level 1 or higher card and reveal to your opponent, put into your hand. Put remaining cards into your WR. (Climax Cards are considered Level 0)

Music - Twins | IAS/S61-027 T: None

L0  
C0

**Mami Futami, Mischief Twins' Elder Sister**

[S] [(1) rest this card] Check top 2 card of your LB, choose a Level 1 or higher card and reveal to your Opp., put into your hand. Put remaining card into your WR.

Music - Twins | IAS/S61-027BNP T: None

L0  
C0

**Azusa Miura, Easygoing Healer**

[A] When Damage dealt by this is cancelled, you may put this in Stock.  
[A] When this becomes Reversed in battle, if there are 2 or fewer cards in your Memory, you may Send this to Memory.  
[A] [Clock] **SHIFT Level 0**

Music - Fortune Reading | IAS/S61-029 T: None

L0  
C0

**Azusa Miura, Easygoing Healer**

[A] When Damage dealt by this is cancelled, you may put this in Stock.  
[A] When this becomes Reversed in battle, if there are 2 or fewer cards in your Memory, you may Send this to Memory.  
[A] [Clock] **SHIFT Level 0**

Music - Fortune Reading | IAS/S61-029BNP T: None

L0  
C0

**Yayoi Takatsuki, Full-Power Energetic!**

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] At beginning of your Encore Step, if "Good-Sleep, Baby?" is in your CZ, you may put this card to Memory. If so, at the beginning of your Draw Step, choose one "Yayoi Takatsuki, Full-Pow Energetic" in your Memory, place it to any slot on the Stage, during the turn, that card gains +3500 Pow.

Music - Family | IAS/S61-033 T: None

L1  
C0

**Yayoi Takatsuki, Full-Power Energetic!**

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] At beginning of your Encore Step, if "Good-Sleep, Baby?" is in your CZ, you may put this card to Memory. If so, at the beginning of your Draw Step, choose one "Yayoi Takatsuki, Full-Pow Energetic" in your Memory, place it to any slot on the Stage, during the turn, that card gains +3500 Pow.

Music - Family | IAS/S61-033BNP T: None

L1  
C0

**Hoshikuzu no Symphonia**

[C] All your Charas gain +1000 Pow and +1 Soul.

IAS/S61-039 T: Soul Bounce

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**Hoshikuzu no Symphonia**

[C] All your Charas gain +1000 Pow and +1 Soul.

IAS/S61-039R T: Soul Bounce

**Good-Sleep, Baby?**

[C] All your Charas gain +1000 Pow and +1 Soul.

IAS/S61-044 T: Soul Bounce

**Good-Sleep, Baby?**

[C] All your Charas gain +1000 Pow and +1 Soul.

IAS/S61-044R T: Soul Bounce

**Idolm@ster Million Live! Booster Pack****Haruka Amami, Sweet Princess**

[A] **CX COMBO** [Return this to your hand] When "Home, Sweet Friendship" is placed in your CZ, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Sweets | IAS/S61-045 T: None

L0  
C0

**Haruka Amami, Sweet Princess**

[A] **CX COMBO** [Return this to your hand] When "Home, Sweet Friendship" is placed in your CZ, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Sweets | IAS/S61-045SP T: None

L0  
C0

**Makoto Kikuchi, Magic Time**

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Karate | IAS/S61-050 T: None

L0  
C0

**Makoto Kikuchi, Magic Time**

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Karate | IAS/S61-050SP T: None

L0  
C0

**Hibiki Ganaha, Affordable Work**

[A] When this card attacks, if "Aikotoba wa Start Up!" is in your CZ, and you have another ::Music:: or ::Animal:: Chara, put the top 2 cards of your LB into the WR, choose a ::Music:: or ::Animal:: Chara with Level X or lower, and return that card to your hand. X is the total Level of cards sent to WR this way.

Music - Animal | IAS/S61-055 T: None

L1  
C0

**Hibiki Ganaha, Affordable Work**

[A] When this card attacks, if "Aikotoba wa Start Up!" is in your CZ, and you have another ::Music:: or ::Animal:: Chara, put the top 2 cards of your LB into the WR, choose a ::Music:: or ::Animal:: Chara with Level X or lower, and return that card to your hand. X is the total Level of cards sent to WR this way.

Music - Animal | IAS/S61-055SP T: None

L1  
C0

**Yukiho Hagiwara, Reliably Trusting**

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may deal 1 damage to your Opp.. (DC can occur. Put the revealed card back)

Music - Tea | IAS/S61-061 T: Soul

L3  
C2

**Yukiho Hagiwara, Reliably Trusting**

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may deal 1 damage to your Opp.. (DC can occur. Put the revealed card back)

Music - Tea | IAS/S61-061SP T: Soul

L3  
C2

**Yukiho Hagiwara, Growing Step-by-Step**

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

[A] [(1) At the start of your Opp.'s Attack Phase, may pay. If so, move this to an empty Slot in the Back Row.

Music - Tea | IAS/S61-069 T: None

L0  
C0

**Yukiho Hagiwara, Growing Step-by-Step**

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

[A] [(1) At the start of your Opp.'s Attack Phase, may pay. If so, move this to an empty Slot in the Back Row.

Music - Tea | IAS/S61-069BNP T: None

L0  
C0

**Hibiki Ganaha, Perfect Tropical Country Girl**

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Animal | IAS/S61-071 T: None

L0  
C0

**Hibiki Ganaha, Perfect Tropical Country Girl**

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Animal | IAS/S61-071BNP T: None

L0  
C0

**Haruka Amami, Bright and Positive!**

[A] When you use the **BACKUP** on this, if you have a ::Music:: Chara, choose 1 of your battling Charas. That Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Sweets | IAS/S61-075 T: Soul

L2  
C1

**Haruka Amami, Bright and Positive!**

[A] When you use the **BACKUP** on this, if you have a ::Music:: Chara, choose 1 of your battling Charas. That Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Sweets | IAS/S61-075BNP T: Soul

L2  
C1

**Makoto Kikuchi, Handsome Girl**

[C] For each of your other "Makoto Kikuchi, Handsome Girl" in your Front Row, this gains +2000 Pow.  
[A] When the Battle Opp. of this is Reversed, if "Birth of Color" is in your CZ, choose up to 1 ::Music:: Chara in your WR and put it to Stock, search your LB for up to 1 ::Music:: Chara, reveal to your Opp., put it in your hand, and shuffle your LB.

Music - Karate | IAS/S61-077 T: Soul

L2  
C1

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**Makoto Kikuchi, Handsome Girl**

[C] For each of your other "Makoto Kikuchi, Handsome Girl" in your Front Row, this gains +2000 Pow.  
[A] When the Battle Opp. of this is Reversed, if "Birth of Color" is in your CZ, choose up to 1 ::Music:: Chara in your WR and put it to Stock, search your LB for up to 1 ::Music:: Chara, reveal to your Opp., put it in your hand, and shuffle your LB.

Music - Karate | IAS/S61-077BNP T: Soul

L2  
C1

**Home, Sweet Friendship**

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

IAS/S61-081 T: Soul Standby

**Home, Sweet Friendship**

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

IAS/S61-081R T: Soul Standby

**Idolm@ster Million Live! Booster Pack**

**Aikotoba wa Start Up!**

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

IAS/S61-083 T: 2 Soul

**Aikotoba wa Start Up!**

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

IAS/S61-083R T: 2 Soul

**Birth of Color**

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

IAS/S61-087 T: 2 Soul

**Birth of Color**

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

IAS/S61-087R T: 2 Soul

**Chihaya Kisaragi, Singing in the Evening Sun**

[C] For each of your other ::Music:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [Discard 2 cards from hand to WR] **CX COMBO** When this card attacks, if "Eternal Harmony" is in your CZ, may pay. If so, deal X Damage to your Opp.. X is equal to the # of Climax cards in your WR.

Music - Camera | IAS/S61-091 T: Soul

L3  
C2

**Chihaya Kisaragi, Singing in the Evening Sun**

[C] For each of your other ::Music:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [Discard 2 cards from hand to WR] **CX COMBO** When this card attacks, if "Eternal Harmony" is in your CZ, may pay. If so, deal X Damage to your Opp.. X is equal to the # of Climax cards in your WR.

Music - Camera | IAS/S61-091SP T: Soul

L3  
C2

**Takane Shijou, Once During a Journey**

[A] [Discard a ::Music:: Chara from your hand to the WR] When your Chara's Trigger Check reveals a Climax card, if that card has 2 Soul Trigger Icons, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noble | IAS/S61-096 T: None

L0  
C0

**Takane Shijou, Once During a Journey**

[A] [Discard a ::Music:: Chara from your hand to the WR] When your Chara's Trigger Check reveals a Climax card, if that card has 2 Soul Trigger Icons, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noble | IAS/S61-096SP T: None

L0  
C0

**Ritsuko Akizuki in Wonderland**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Music - Glasses | IAS/S61-098 T: None

L1  
C0

**Ritsuko Akizuki in Wonderland**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Music - Glasses | IAS/S61-098SP T: None

L1  
C0

**Iori Minase, Powerful Goddess**

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.  
[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Stuffed Animal | IAS/S61-101 T: Soul

L2  
C1

**Iori Minase, Powerful Goddess**

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.  
[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Stuffed Animal | IAS/S61-101SP T: Soul

L2  
C1

[A] [(1) Put this in your Clock] When this becomes Reversed, may pay. If so, look at up to 2 cards from top of your LB and search for up to 1 card and put it in your hand, and put the rest in the WR.

$$\frac{L0}{C0}$$

[A] [(1) Put this in your Clock] When this becomes Reversed, may pay. If so, look at up to 2 cards from top of your LB and search for up to 1 card and put it in your hand, and put the rest in the WR.

LO
CO

**L0**  
**C0**

$$\frac{L0}{C0}$$

L1  
C0

**L1**  
**C0**

**L2**  
**C1**

$$\frac{L2}{C1}$$

1

L1  
C0

$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

LO
CO

$$\frac{L0}{C0}$$

**L3**  
**C2**

L3  
C2

**L3**  
**C2**



**Konomi Baba, Adult's Charm Point**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.  
[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.  
[A] When this card's battle Opp. is Reversed, if "Dream Traveler" is in your CZ, put the top card of your LB into your WR, and deal X damage to your Opp.. X is equal to the level of that card +1.

Music - Adultry | IMS/S61-004 T: Soul

L3  
C2

**Konomi Baba, Adult's Charm Point**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.  
[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.  
[A] When this card's battle Opp. is Reversed, if "Dream Traveler" is in your CZ, put the top card of your LB into your WR, and deal X damage to your Opp.. X is equal to the level of that card +1.

Music - Adultry | IMS/S61-004SP T: Soul

L3  
C2

**Tamaki Ogami, Innocent Gesture**

[A] When this card is placed from hand to Stage, you may choose one of your resting "Kotoha Tanaka, Top-Student Idol" and Stand it. If so, look at the top card of your LB and put it under that Chara as Marker.  
[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Exploration | IMS/S61-006 T: None

L0  
C0

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**Tamaki Ogami, Innocent Gesture**

[A] When this card is placed from hand to Stage, you may choose one of your resting "Kotoha Tanaka, Top-Student Idol" and Stand it. If so, look at the top card of your LB and put it under that Chara as Marker.  
[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Exploration | IMS/S61-006SP T: None

L0  
C0

**Hinata Kinoshita, Zodiac Style**

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Apple | IMS/S61-007 T: None

L0  
C0

**Hinata Kinoshita, Zodiac Style**

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Apple | IMS/S61-007SP T: None

L0  
C0

Idolm@ster Million Live! Booster Pack

**Reika Kitakami, Welcoming the New Year**

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw 2 cards. Discard 1 card to WR."

Music - Mountaineering | IMS/S61-008 T: None

L1  
C0

**Reika Kitakami, Welcoming the New Year**

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw 2 cards. Discard 1 card to WR."

Music - Mountaineering | IMS/S61-008SP T: None

L1  
C0

**Akane Nonohara, Trick and Treat**

[C] All your other ::Music:: Charas gain +500 Pow.  
[C] **RECOLLECTION** If "Flower Stand" is in your Memory, this card gains "[C] **ASSIST** All your Charas in front of this gain +500 Pow."

Music - Pudding | IMS/S61-009 T: None

L1  
C0

**Akane Nonohara, Trick and Treat**

[C] All your other ::Music:: Charas gain +500 Pow.  
[C] **RECOLLECTION** If "Flower Stand" is in your Memory, this card gains "[C] **ASSIST** All your Charas in front of this gain +500 Pow."

Music - Pudding | IMS/S61-009SP T: None

L1  
C0

**Kaori Sakuramori, Deliver my Feelings**

[A] When this card is placed from hand to Stage, choose 1 of your ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.  
[A] **RECOLLECTION** [Put this in the WR] At the end of this card's attack, if "Hanazakari Weekend" is in the CZ and there is a "Flower Stand" in your Memory, may pay. If so, choose up to 1 Level 2 or lower ::Music:: Chara in your hand and Send it to Memory, and at the start of your next Draw Phase, put that Chara from Memory in any Slot on your Stage.

Music - Teacher | IMS/S61-010 T: None

L1  
C0

**Kaori Sakuramori, Deliver my Feelings**

[A] When this card is placed from hand to Stage, choose 1 of your ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.  
[A] **RECOLLECTION** [Put this in the WR] At the end of this card's attack, if "Hanazakari Weekend" is in the CZ and there is a "Flower Stand" in your Memory, may pay. If so, choose up to 1 Level 2 or lower ::Music:: Chara in your hand and Send it to Memory, and at the start of your next Draw Phase, put that Chara from Memory in any Slot on your Stage.

Music - Teacher | IMS/S61-010SP T: None

L1  
C0

**Elena Shimabara, Summer Style**

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.  
[A] When this becomes Reversed in battle, your Opp. may draw a card. If so, your Opp. discards a card from hand to the WR.

Music - Samba | IMS/S61-012 T: None

L1  
C0

**Elena Shimabara, Summer Style**

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.  
[A] When this becomes Reversed in battle, your Opp. may draw a card. If so, your Opp. discards a card from hand to the WR.

Music - Samba | IMS/S61-012SP T: None

L1  
C0

**Fuka Toyokawa, Another Side of Life**

[C] **EXPERIENCE** During your turn, if the total level of cards in your Level Zone is 2 or higher, this card gains +4000 Pow.  
[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Nurse | IMS/S61-013 T: None

L1  
C1

**Fuka Toyokawa, Another Side of Life**

[C] **EXPERIENCE** During your turn, if the total level of cards in your Level Zone is 2 or higher, this card gains +4000 Pow.  
[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Nurse | IMS/S61-013SP T: None

L1  
C1

**Karen Shinomiya, Beach Goddess**

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Music:: Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Aroma | IMS/S61-014 T: Soul

L2  
C1

**Karen Shinomiya, Beach Goddess**

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::Music:: Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Aroma | IMS/S61-014SP T: Soul

L2  
C1

### Miya Miyao, Romantic Magic

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Shogi | IMS/S61-015 T: Soul

L2  
C1

### Miya Miyao, Romantic Magic

[A] [Discard 2 card from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Shogi | IMS/S61-015SP T: Soul

L2  
C1

### Tsubasa Ibuki, Angel Voice

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.  
[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music - Fashionable | IMS/S61-017 T: Soul

L3  
C2

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### Tsubasa Ibuki, Angel Voice

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.  
[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music - Fashionable | IMS/S61-017SP T: Soul

L3  
C2

### Kaori Sakuramori, Adult's Elegance

[S] [(1) Rest 2 of your Charas] Put the top 2 cards of your LB in the WR, choose a Level X or lower ::Music:: Chara in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered Level 0 for this effect)

Music - Teacher | IMS/S61-019 T: None

L0  
C0

### Kaori Sakuramori, Adult's Elegance

[S] [(1) Rest 2 of your Charas] Put the top 2 cards of your LB in the WR, choose a Level X or lower ::Music:: Chara in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered Level 0 for this effect)

Music - Teacher | IMS/S61-019BNP T: None

L0  
C0

## Idolm@ster Million Live! Booster Pack

### Tsubasa Ibuki, Shinning Possibility

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Fashionable | IMS/S61-020 T: None

L0  
C0

### Tsubasa Ibuki, Shinning Possibility

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Fashionable | IMS/S61-020BNP T: None

L0  
C0

### Tamaki Ogami, Naughty Innocence!

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back on top in any order.  
[A] When this is placed from hand to the Stage, your Opp. declares either 0 or 1. Put the top card of your LB in the WR, and if the Level of that card is the same as the number your Opp. declared this way, draw up to X cards. X = 1 + the number your Opp. declared. (Climax cards are considered Level 0 for this effect)

Music - Exploration | IMS/S61-023 T: None

L1  
C0

### Tamaki Ogami, Naughty Innocence!

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back on top in any order.  
[A] When this is placed from hand to the Stage, your Opp. declares either 0 or 1. Put the top card of your LB in the WR, and if the Level of that card is the same as the number your Opp. declared this way, draw up to X cards. X = 1 + the number your Opp. declared. (Climax cards are considered Level 0 for this effect)

Music - Exploration | IMS/S61-023BNP T: None

L1  
C0

### Miya Miyao, Fluffy Smile

[C] This gets -1 Level while on Stage.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Rainbow Letters" is in your CZ, put up to 1 card from top of your LB in your Stock, then reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Music - Shogi | IMS/S61-024 T: None

L1  
C0

### Miya Miyao, Fluffy Smile

[C] This gets -1 Level while on Stage.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Nijiuro Letters" is in your CZ, put up to 1 card from top of your LB in your Stock, then reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Music - Shogi | IMS/S61-024BNP T: None

L1  
C0

### Serika Hakozaiki, Sheltered Lady

[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Music - Sheltered Girl | IMS/S61-025 T: Soul

L1  
C1

### Serika Hakozaiki, Sheltered Lady

[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Music - Sheltered Girl | IMS/S61-025BNP T: Soul

L1  
C1

### Anna Mochizuki, Vivit Transform!

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] At the beginning of your attack phase, if "Growing Storm!" is in your CZ, your have and other "Mirai Kasuga, Always On Stage!" and "Tsubasa Ibuki, Angel Voice" and "Nanao Yuriko, Under the Starry Sky" and "Mizuki Makabe, Christmas Gift" on your Stage, deal 1 damage to your Opp., choose 1 of your Charas and Stand it.

Music - Game | IMS/S61-026 T: Soul

L2  
C1

### Anna Mochizuki, Vivit Transform!

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] At the beginning of your attack phase, if "Growing Storm!" is in your CZ, your have and other "Mirai Kasuga, Always On Stage!" and "Tsubasa Ibuki, Angel Voice" and "Nanao Yuriko, Under the Starry Sky" and "Mizuki Makabe, Christmas Gift" on your Stage, deal 1 damage to your Opp., choose 1 of your Charas and Stand it.

Music - Game | IMS/S61-026BNP T: Soul

L2  
C1

### Karen Shinomiya, Small Courage

[A] When the Battle Opp. of your other Charas becomes Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] [Discard a ::Music:: Chara] When "Standing Alive" is placed into your CZ, may pay. If so, Search your LB for up to 1 Climax Card and reveal to your Opp., put into your hand, then shuffle your LB.

Music - Aroma | IMS/S61-028 T: None

L0  
C0

### Karen Shinomiya, Small Courage

[A] When the Battle Opp. of your other Charas becomes Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] [Discard a ::Music:: Chara] When "Standing Alive" is placed into your CZ, may pay. If so, Search your LB for up to 1 Climax Card and reveal to your Opp., put into your hand, then shuffle your LB.

Music - Aroma | IMS/S61-028BNP T: None

L0  
C0

Reika Kitakami, Natural Beauty

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Flower Stand" in your WR and return it to your hand.

Music - Mountaineering | IMS/S61-030 T: None

L0  
C0

Reika Kitakami, Natural Beauty

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Flower Stand" in your WR and return it to your hand.

Music - Mountaineering | IMS/S61-030BNP T: None

L0  
C0

Akane Nonohara, Freedom Girl

[A] When this is placed from hand to the Stage, you may choose a card in your Level Zone and a "Shiho Kitazawa, Fully-Filled with Feelings" in your WR and swap them.  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1 Level and +1500 Pow for the turn.

Music - Pudding | IMS/S61-031 T: None

L0  
C0

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Akane Nonohara, Freedom Girl

[A] When this is placed from hand to the Stage, you may choose a card in your Level Zone and a "Shiho Kitazawa, Fully-Filled with Feelings" in your WR and swap them.  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1 Level and +1500 Pow for the turn.

Music - Pudding | IMS/S61-031BNP T: None

L0  
C0

Elena Shimabara, Sunshine Smile

[A] When this is placed from hand of from Memory to the Stage, you may put the top 2 cards of your LB in the WR.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, Send this to Memory, and at the start of your next Draw Phase, choose a "Elena Shimabara, Sunshine Smile" in your Memory and put it in any Slot on the Stage. (Put the revealed card back where it was)

Music - Samba | IMS/S61-032 T: None

L0  
C0

Elena Shimabara, Sunshine Smile

[A] When this is placed from hand of from Memory to the Stage, you may put the top 2 cards of your LB in the WR.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, Send this to Memory, and at the start of your next Draw Phase, choose a "Elena Shimabara, Sunshine Smile" in your Memory and put it in any Slot on the Stage. (Put the revealed card back where it was)

Music - Samba | IMS/S61-032BNP T: None

L0  
C0

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Hinata Kinoshita, Country Girl

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.  
[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music - Apple | IMS/S61-034 T: Soul

L2  
C1

Hinata Kinoshita, Country Girl

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.  
[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music - Apple | IMS/S61-034BNP T: Soul

L2  
C1

Konomi Baba, Small Eldest

[C] This gets -2 Level while on the Stage.  
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn.

Music - Adultry | IMS/S61-035 T: Soul

L2  
C1

Konomi Baba, Small Eldest

[C] This gets -2 Level while on the Stage.  
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn.

Music - Adultry | IMS/S61-035BNP T: Soul

L2  
C1

Fuka Toyokawa, Aiming for Orthodox

[C] **EXPERIENCE** If the total level of cards in your Level Zone is 5 or higher, this card gains +3000 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Music:: Charas, you may put the top card of your LB in your Stock.

Music - Nurse | IMS/S61-036 T: Soul

L2  
C2

Fuka Toyokawa, Aiming for Orthodox

[C] **EXPERIENCE** If the total level of cards in your Level Zone is 5 or higher, this card gains +3000 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Music:: Charas, you may put the top card of your LB in your Stock.

Music - Nurse | IMS/S61-036BNP T: Soul

L2  
C2

Flower Stand

Choose a ::Music:: Chara in your WR and return it to your hand.  
Send this to Memory.  
Reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)

IMS/S61-037a T: None

L1  
C1

Flower Stand

Choose a ::Music:: Chara in your WR and return it to your hand.  
Send this to Memory.  
Reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)

IMS/S61-037b T: None

L1  
C1

Flower Stand

Choose a ::Music:: Chara in your WR and return it to your hand.  
Send this to Memory.  
Reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)

IMS/S61-037BNP T: None

L1  
C1

Awakening Item ~Angel~

This card cannot be played if there are no Yellow Charas on your Stage.  
Choose up to 2 of your Charas, they gain Pow +4500 and following ability until end of turn: "[C] This card cannot be chosen by Opp.'s abilities."

IMS/S61-038 T: None

L3  
C0

Awakening Item ~Angel~

This card cannot be played if there are no Yellow Charas on your Stage.  
Choose up to 2 of your Charas, they gain Pow +4500 and following ability until end of turn: "[C] This card cannot be chosen by Opp.'s abilities."

IMS/S61-038BNP T: None

L3  
C0

Dream Traveler

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-040 T: Soul Bounce

[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

A) When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

## Idolmaster Million Live! Booster Pack

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

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[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose a ::Music:: Chara in your WR and return it to your hand.

	L0
	C0

[C] Your other Level 0 or lower Front Row Center Chara gains +1000 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose a ::Music:: Chara in your WR and return it to your hand.

	L0
	C0

[A] When this is placed from hand to the Stage, you may choose a **Music** Chara in your WR and return it to your hand.

[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

L3  
C2

[A] When this is placed from hand to the Stage, you may choose a ::Music:: Chara in your WR and return it to your hand.

[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

	L3
	C2

[A] When this is placed from hand to the Stage, you may choose a ::Music:: Chara in your WR and return it to your hand.

[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

	L3
	C2

**[C] EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(3)Discard a card from hand] When the battle Opp. of this card is reversed, if "Jireru Heart ni Hi o Tsukete" is in your CZ, may pay. If so, perform the following action 3 times: "Deal 1 damage to your Opp.."

L3  
C2

**[C] EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] ([3]Discard a card from hand) When the battle Opp. of this card is reversed, if "Jireru Heart ni Hi o Tsukete" is in your CZ, may pay. If so, perform the following action 3 times: "Deal 1 damage to your Opp.."

L3  
C2

**[C] EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] ([3]Discard a card from hand) When the battle Opp. of this card is reversed, if "Jireru Heart ni Hi o Tsukete" is in your CZ, may pay. If so, perform the following action 3 times: "Deal 1 damage to your Opp.."

	L3
	C2

[A] When your other **::Music::** Chara attacks, this gains +1000 Pow for the turn.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

**L0**  
**C0**

[A] When your other **Music** Chara attacks, this gains +1000 Pow for the turn.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

**L0**  
**C0**

[A] [(1) Put the top card of your LB in your Clock]  
When this is placed from the Stage to the WR, may pay. If so, choose a Level 1 or lower Chara in your WR and return it to your hand.

	<b>L0</b>
	<b>C0</b>

**Naio Yokoyama, Exciting Hot-Springs Town**

[A] [(1) Put the top card of your LB in your Clock]  
When this is placed from the Stage to the WR, may pay. If so, choose a Level 1 or lower Chara in your WR and return it to your hand.

Music - Kansai Dialect | IMS/S61-051SP T: None

L0  
C0

**Mirai Kasuga, Let's Do This Together!**

[C] This cannot Side Attack.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - Hair Clip | IMS/S61-052 T: None

L0  
C0

**Mirai Kasuga, Let's Do This Together!**

[C] This cannot Side Attack.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - Hair Clip | IMS/S61-052SP T: None

L0  
C0

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**Emily, Taste of Emotion**

[A] When you use the **BACKUP** on this, if you have a ::Music:: Chara, choose 1 of your battling Charas. That Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Japanese Dance | IMS/S61-053 T: None

L1  
C0

**Emily, Taste of Emotion**

[A] When you use the **BACKUP** on this, if you have a ::Music:: Chara, choose 1 of your battling Charas. That Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Japanese Dance | IMS/S61-053SP T: None

L1  
C0

**Minako Satake, a Large Serving of Smiles**

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music - Cuisine | IMS/S61-054 T: None

L1  
C0

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**Minako Satake, a Large Serving of Smiles**

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music - Cuisine | IMS/S61-054SP T: None

L1  
C0

**Iku Nakatani, Summer Festival Together**

[A] When the Battle Opp. of this card is Reversed, if "Zettai x Break!! Twinkle Rhythm" is in your CZ, choose up to 1 ::Music:: Chara in your WR and return it to hand, choose up to 1 Event in Opp.'s WR, put it to their Memory.

Music - Anime | IMS/S61-056 T: None

L1  
C0

**Iku Nakatani, Summer Festival Together**

[A] When the Battle Opp. of this card is Reversed, if "Zettai x Break!! Twinkle Rhythm" is in your CZ, choose up to 1 ::Music:: Chara in your WR and return it to hand, choose up to 1 Event in Opp.'s WR, put it to their Memory.

Music - Anime | IMS/S61-056SP T: None

L1  
C0

**Noriko Fukuda, Cheering Together!**

[C] **ASSIST** All your Charas in front of this gain the following ability. "[A] When this card is Reversed in Battle, if you have less Stock than your Opp., you may put this card into your Stock."  
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Music - Pro Wrestling | IMS/S61-057 T: Soul

L1  
C1

**Noriko Fukuda, Cheering Together!**

[C] **ASSIST** All your Charas in front of this gain the following ability. "[A] When this card is Reversed in Battle, if you have less Stock than your Opp., you may put this card into your Stock."  
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Music - Pro Wrestling | IMS/S61-057SP T: Soul

L1  
C1

**Kana Yabuki, Wish from the Heart**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Song | IMS/S61-058 T: None

L1  
C1

**Kana Yabuki, Wish from the Heart**

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Song | IMS/S61-058SP T: None

L1  
C1

**Arisa Matsuda, Let's Challenge**

[C] Your other Chara in the Front Row Center Slot gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[C] All your other ::Music:: Charas gain +1000 Pow.

Music - Camera | IMS/S61-059 T: Soul

L2  
C1

**Arisa Matsuda, Let's Challenge**

[C] Your other Chara in the Front Row Center Slot gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[C] All your other ::Music:: Charas gain +1000 Pow.

Music - Camera | IMS/S61-059SP T: Soul

L2  
C1

**Yuriko Nanao, Under the Starry Sky**

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] [Discard 2 cards to WR, send a "Growing Storm!" in your CZ into WR] This ability activates up to once per turn. When the Battle Opp. of this card is Reversed, may pay. If so, Stand this card.

Music - Book | IMS/S61-060 T: Soul

L3  
C2

**Yuriko Nanao, Under the Starry Sky**

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] [Discard 2 cards to WR, send a "Growing Storm!" in your CZ into WR] This ability activates up to once per turn. When the Battle Opp. of this card is Reversed, may pay. If so, Stand this card.

Music - Book | IMS/S61-060SP T: Soul

L3  
C2

**Minako Satake, Hospitality Girl**

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains "[S] [Rest this] Choose 1 of your Charas, that Chara gains +1000 Pow for the turn".

Music - Cuisine | IMS/S61-062 T: None

L0  
C0

$$\frac{L1}{C0}$$

**Mirai Kasuga, Straight Forward!**  
[C] All your Opp.'s Charas gain "[A] **ENCORE** [Put the top card of your LB in your Clock]"

*Music - Hair Clip | IMS/S61-074BNP T: None*

**L1**  
**C0**

**Nao Yokoyama, Lively Kansai Girl**  
 [C] If you have 2 or more other ::Music:: Charas, this gains +3000 Pow.  
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

*Music - Kansai Dialect | IMS/S61-078 T: Soul*

**L2**  
**C2**

**Spark Drink**  
Rest a Standing ::Music:: Chara. If so, put up to 2 cards from the top of your LB to Stock.

*IMS/S61-079BNP T: None*

**L1**  
**C0**

**Jireru Heart ni Hi o Tsukete**  
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

*IMS/S61-082 T: Soul Standby*

**Zettai x Break!! Twinkle Rhythm**  
[C] All your Charas gain +1000 Pow and +1 Soul.

**Saku wa Ukiyo no Kimi Hanabi**  
[C] All your Charas gain +2 Soul.

*IMS/S61-086 T: 2 Soul*

Saku wa Ukiyo no Kimi Hanabi

[C] All your Charas gain +2 Soul.

IMS/S61-086R T: 2 Soul

L0C0

Megumi Tokoro, Shy Wedding

[A] [Put a card from your hand in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] **BOND/"Kotoha** Tanaka, to My New Self" [Discard a card from your hand to the WR]

Music - Thinking of Friends | IMS/S61-088 T: None

L0C0

Megumi Tokoro, Shy Wedding

[A] [Put a card from your hand in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] **BOND/"Kotoha** Tanaka, to My New Self" [Discard a card from your hand to the WR]

Music - Thinking of Friends | IMS/S61-088SP T: None

L0C0

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Mizuki Makabe, Christmas Gift

[S] [(1) Rest a Chara] Stand this card.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Trick | IMS/S61-089 T: None

L0C0

Mizuki Makabe, Christmas Gift

[S] [(1) Rest a Chara] Stand this card.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Trick | IMS/S61-089SP T: None

L0C0

Rio Momose, Temptation Technique

[C] The Chara Opposite this gains "[A] **ENCORE** [(2)]".  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When Battle Opp. of this card is Reversed, you may put top card of your LB to your Stock".

Music - Sexy | IMS/S61-090 T: None

L1C0

Idolm@ster Million Live! Booster Pack

Rio Momose, Temptation Technique

[C] The Chara Opposite this gains "[A] **ENCORE** [(2)]".  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When Battle Opp. of this card is Reversed, you may put top card of your LB to your Stock".

Music - Sexy | IMS/S61-090SP T: None

L1C0

Rio Momose, Temptation Technique

[C] The Chara Opposite this gains "[A] **ENCORE** [(2)]".  
[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When Battle Opp. of this card is Reversed, you may put top card of your LB to your Stock".

Music - Sexy | IMS/S61-090SSP T: None

L1C0

Shizuka Mogami, the Stage I Made

[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[S] [(1) Rest this card] Reveal the top card of your LB. If it is a ::Music:: Chara or Event card, add it to hand. (If you don't, put it back where it was)

Music - Piano | IMS/S61-092 T: None

L0C0

Shizuka Mogami, the Stage I Made

[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[S] [(1) Rest this card] Reveal the top card of your LB. If it is a ::Music:: Chara or Event card, add it to hand. (If you don't, put it back where it was)

Music - Piano | IMS/S61-092SP T: None

L0C0

Ayumu Maihama, Full-Power Stage

[A] When this card is placed from hand to Stage, reveal the top card of your LB. If it is a ::Music:: Chara, for this turn, this card may Side Attack without Soul Penalty. (put the revealed card back where it was)  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music - Dance | IMS/S61-093 T: None

L0C0

Ayumu Maihama, Full-Power Stage

[A] When this card is placed from hand to Stage, reveal the top card of your LB. If it is a ::Music:: Chara, for this turn, this card may Side Attack without Soul Penalty. (put the revealed card back where it was)  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music - Dance | IMS/S61-093SP T: None

L0C0

Roco, Hello! New Age

[A] This ability can be played up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] When a Climax card is placed to your CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Art | IMS/S61-094 T: None

L0C0

Roco, Hello! New Age

[A] This ability can be played up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] When a Climax card is placed to your CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Art | IMS/S61-094SP T: None

L0C0

Subaru Nagayoshi, Heartbeat Theme Park

[A] [Discard a card from Hand to WR] When this is placed from Hand to Stage, may pay. If so, reveal the top card of your LB, choose 1 Chara of Level X or lower in WR and return it to hand. X = the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back where it was)

Music - Sports | IMS/S61-095 T: None

L0C0

Subaru Nagayoshi, Heartbeat Theme Park

[A] [Discard a card from Hand to WR] When this is placed from Hand to Stage, may pay. If so, reveal the top card of your LB, choose 1 Chara of Level X or lower in WR and return it to hand. X = the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back where it was)

Music - Sports | IMS/S61-095SP T: None

L0C0

Chizuru Nikaido, Horseback Riding Knowledge

[C] If you have 2 or more other ::Music:: Charas, this gains +1 Level and +1500 Pow.

Music - Celeb | IMS/S61-097 T: None

L0C0

Chizuru Nikaido, Horseback Riding Knowledge

[C] If you have 2 or more other ::Music:: Charas, this gains +1 Level and +1500 Pow.

Music - Celeb | IMS/S61-097SP T: None

L0C0



#### Tsumugi Shiraishi, Moving Towards Dream

[A] This ability can be played up to once per turn. When you use an [S] ability, this Chara gains +1000 Pow and the following ability for the turn. "[C] This card cannot be Reversed by your Opp.'s [A] abilities."  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Melly Fantasia" is in your CZ, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Wagashi | IMS/S61-099 T: None

L1  
C0

#### Tsumugi Shiraishi, Moving Towards Dream

[A] This ability can be played up to once per turn. When you use an [S] ability, this Chara gains +1000 Pow and the following ability for the turn. "[C] This card cannot be Reversed by your Opp.'s [A] abilities."  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Melly Fantasia" is in your CZ, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Wagashi | IMS/S61-099SP T: None

L1  
C0

#### Tomoka Tenkubashi, Special Time

[S] [Rest this] Choose a ::Music:: Chara in your WR and put it in your Stock.  
[S] **BRAINSTORM** [(1) discard 2 cards from hand to WR] Flip over the top 4 cards of your LB and put them in the WR. For each ::Music:: Chara revealed this way, choose up to 1 Level 0 or lower Chara in your WR and put them in separate Slots on the Stage, for this turn, those Charas gain ::Love::.

Music - Maria | IMS/S61-100 T: Soul

L2  
C1

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#### Tomoka Tenkubashi, Special Time

[S] [Rest this] Choose a ::Music:: Chara in your WR and put it in your Stock.  
[S] **BRAINSTORM** [(1) discard 2 cards from hand to WR] Flip over the top 4 cards of your LB and put them in the WR. For each ::Music:: Chara revealed this way, choose up to 1 Level 0 or lower Chara in your WR and put them in separate Slots on the Stage, for this turn, those Charas gain ::Love::.

Music - Maria | IMS/S61-100SP T: Soul

L2  
C1

#### Shiho Kitazawa, Fully-Filled with Feelings

[A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you cannot play Events or BACKUP from hand."  
[C] **EXPERIENCE** When "Shooting Stars" is placed to the CZ, it this card is in the Front Row, and "Shiho Kitazawa, Fully-Filled with Feelings" is in your Level Zone, choose up to 3 cards from your Opp.'s WR, return them to their LB, your Opp. shuffles that Laibrary, and this gets +2000 Pow for the turn.

Music - Cool | IMS/S61-102 T: Soul

L3  
C2

#### Shiho Kitazawa, Fully-Filled with Feelings

[A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you cannot play Events or BACKUP from hand."  
[C] **EXPERIENCE** When "Shooting Stars" is placed to the CZ, it this card is in the Front Row, and "Shiho Kitazawa, Fully-Filled with Feelings" is in your Level Zone, choose up to 3 cards from your Opp.'s WR, return them to their LB, your Opp. shuffles that Laibrary, and this gets +2000 Pow for the turn.

Music - Cool | IMS/S61-102SP T: Soul

L3  
C2

Idolm@ster Million Live! Booster Pack

#### Julia, Oath of the New Year

[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Music:: Chara, reveal it, and put it in your hand. Shuffle your LB.  
[A] [(3) discard 2 cards from hand to WR] at the end of this card's attack, if you have an other "Mizuki Makabe, Christmas Gift" and this card is in the Front Row Center Slot, may pay. If so, choose this and 1 "Tsubasa Ibuki, Angel Voice" in your Back Row and Swap them. (Orientation of cards does not change)

Music - Rock | IMS/S61-103 T: Soul

L3  
C2

#### Julia, Oath of the New Year

[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Music:: Chara, reveal it, and put it in your hand. Shuffle your LB.  
[A] [(3) discard 2 cards from hand to WR] at the end of this card's attack, if you have an other "Mizuki Makabe, Christmas Gift" and this card is in the Front Row Center Slot, may pay. If so, choose this and 1 "Tsubasa Ibuki, Angel Voice" in your Back Row and Swap them. (Orientation of cards does not change)

Music - Rock | IMS/S61-103SP T: Soul

L3  
C2

#### Momoko Suou, Party Together

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 card and put it in your hand, and put the rest in the WR. X = # of your ::Music:: Charas.

Music - Child Actor | IMS/S61-104 T: Soul

L3  
C2

#### Momoko Suou, Party Together

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 card and put it in your hand, and put the rest in the WR. X = # of your ::Music:: Charas.

Music - Child Actor | IMS/S61-104SP T: Soul

L3  
C2

#### Julia, Rocking Idol

[C] All your Charas gain the following ability. "[A] When this is Reversed in Battle, put it to the bottom of your LB".

Music - Rock | IMS/S61-107 T: None

L0  
C0

#### Julia, Rocking Idol

[C] All your Charas gain the following ability. "[A] When this is Reversed in Battle, put it to the bottom of your LB".

Music - Rock | IMS/S61-107BNP T: None

L0  
C0

#### Shizuka Mogami, Single-minded Girl

[A] When you use the **BACKUP** of this, if you have 2 or more "Flower Stand" in Memory, choose 1 of your Charas in Battle, and that Chara gains +1500 Pow for the turn.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Piano | IMS/S61-109 T: None

L2  
C1

#### Shizuka Mogami, Single-minded Girl

[A] When you use the **BACKUP** of this, if you have 2 or more "Flower Stand" in Memory, choose 1 of your Charas in Battle, and that Chara gains +1500 Pow for the turn.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Piano | IMS/S61-109BNP T: None

L2  
C1

#### Shiho Kitazawa, Cool Stoic

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.  
[A] When this card is placed from hand to Stage, if there are 2 or more "Flower Stand" in Memory, choose 1 of your Charas, for the turn, it gets +1500 Pow.

Music - Cool | IMS/S61-110 T: Soul

L2  
C1

#### Shiho Kitazawa, Cool Stoic

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.  
[A] When this card is placed from hand to Stage, if there are 2 or more "Flower Stand" in Memory, choose 1 of your Charas, for the turn, it gets +1500 Pow.

Music - Cool | IMS/S61-110BNP T: Soul

L2  
C1

#### Rio Momose, Sexy Elder Sister

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in your WR. If it was a Level 0 or lower Chara, put it in any Slot in the Back Row.  
[A] When this becomes Reversed in battle, put the top 2 cards of your LB in the WR. If there were at least 1 Level 2 or higher card among them, you may put this in your Stock. (Climax cards are considered Level 0 for this effect)

Music - Sexy | IMS/S61-112 T: None

L0  
C0

#### Rio Momose, Sexy Elder Sister

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in your WR. If it was a Level 0 or lower Chara, put it in any Slot in the Back Row.  
[A] When this becomes Reversed in battle, put the top 2 cards of your LB in the WR. If there were at least 1 Level 2 or higher card among them, you may put this in your Stock. (Climax cards are considered Level 0 for this effect)

Music - Sexy | IMS/S61-112BNP T: None

L0  
C0

**Tomoka Tenkubashi, Affectionate Maria**

[A] **CX COMBO** [Discard a "Kuraki Hoshi, Too! Tsuki" from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.  
[S] [(1) Rest 2 Standing Charas] Look at the top 3 cards of your LB, choose 1 ::Music:: Chara, reveal it to your Opp., put it in your hand, and put the rest in your WR.

Music - Maria | IMS/S61-113 T: None

L0  
C0

**Tomoka Tenkubashi, Affectionate Maria**

[A] **CX COMBO** [Discard a "Kuraki Hoshi, Too! Tsuki" from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.  
[S] [(1) Rest 2 Standing Charas] Look at the top 3 cards of your LB, choose 1 ::Music:: Chara, reveal it to your Opp., put it in your hand, and put the rest in your WR.

Music - Maria | IMS/S61-113BNP T: None

L0  
C0

**Roco, Fantastic Girl**

[A] [Discard a card from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose a "Roco, Fantastic Girl" in your WR and return it to your hand.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Art | IMS/S61-114 T: None

L1  
C0

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**Roco, Fantastic Girl**

[A] [Discard a card from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose a "Roco, Fantastic Girl" in your WR and return it to your hand.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Art | IMS/S61-114BNP T: None

L1  
C0

**Momoko Suou, Lovely Senior**

[C] If there is a Marker under this, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may put it face-down under this as Marker. (If you don't, put it back where it was)

Music - Child Actor | IMS/S61-115 T: None

L1  
C0

**Momoko Suou, Lovely Senior**

[C] If there is a Marker under this, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may put it face-down under this as Marker. (If you don't, put it back where it was)

Music - Child Actor | IMS/S61-115BNP T: None

L1  
C0

**Idolm@ster Million Live! Booster Pack****Chizuru Nikaido, Celeb's Sturdy**

[A] At the start of your Draw Phase, if you have no other Charas in the Front Row, this gains +4000 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Celeb | IMS/S61-116 T: None

L1  
C0

**Chizuru Nikaido, Celeb's Sturdy**

[A] At the start of your Draw Phase, if you have no other Charas in the Front Row, this gains +4000 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Celeb | IMS/S61-116BNP T: None

L1  
C0

**Ayumu Maihama, Dancing Star!**

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Music - Dance | IMS/S61-117 T: None

L1  
C0

**Ayumu Maihama, Dancing Star!**

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Music - Dance | IMS/S61-117BNP T: None

L1  
C0

**Subaru Nagayoshi, Baseball Girl**

[A] This ability activates up to twice per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Sports | IMS/S61-118 T: None

L1  
C1

**Subaru Nagayoshi, Baseball Girl**

[A] This ability activates up to twice per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Sports | IMS/S61-118BNP T: None

L1  
C1

**Tsumugi Shiraishi, Too Serious Girl**

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 ::Music:: Chara, that Chara gains +2500 Pow for the turn.

Music - Wagashi | IMS/S61-119 T: Soul

L2  
C1

**Tsumugi Shiraishi, Too Serious Girl**

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 ::Music:: Chara, that Chara gains +2500 Pow for the turn.

Music - Wagashi | IMS/S61-119BNP T: Soul

L2  
C1

**Megumi Tokoro, High School Girl Nowadays**

[C] **EXPERIENCE** If the total level of cards in your Level Zone is 5 or higher, this card gains +3000 Pow.

[A] When your Climax is placed in the CZ, this gains the following ability for the turn. "[A] When this card Reverses your Opp.'s Chara in Battle, you may put the top card of your LB to your Stock."

Music - Thinking of Friends | IMS/S61-120 T: Soul

L2  
C1

**Megumi Tokoro, High School Girl Nowadays**

[C] **EXPERIENCE** If the total level of cards in your Level Zone is 5 or higher, this card gains +3000 Pow.

[A] When your Climax is placed in the CZ, this gains the following ability for the turn. "[A] When this card Reverses your Opp.'s Chara in Battle, you may put the top card of your LB to your Stock."

Music - Thinking of Friends | IMS/S61-120BNP T: Soul

L2  
C1

**Mizuki Makabe, My Pace Girl**

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

[A] **[CX COMBO]** When this card Reverses your Opp.'s Chara in Battle, if "Melty Fantasia" is in your CZ, put 1 card from the top of your LB to Stock, look at the top 2 cards of your LB, choose up 2 Level 1 or higher cards from them, reveal them to your Opp., put them in your hand, and discard the remaining cards to your WR. (Climax Cards count as Level 0 for this effect)

Music - Trick | IMS/S61-121 T: Soul

L2  
C1

**Mizuki Makabe, My Pace Girl**

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

[A] **[CX COMBO]** When this card Reverses your Opp.'s Chara in Battle, if "Melty Fantasia" is in your CZ, put 1 card from the top of your LB to Stock, look at the top 2 cards of your LB, choose up 2 Level 1 or higher cards from them, reveal them to your Opp., put them in your hand, and discard the remaining cards to your WR. (Climax Cards count as Level 0 for this effect)

Music - Trick | IMS/S61-121BNP T: Soul

L2  
C1

Lesson Ticket

[Counter] Look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR. Put this card on the bottom of your LB.

IMS/S61-122 T: None

L1

C0

Lesson Ticket

[Counter] Look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR. Put this card on the bottom of your LB.

IMS/S61-122BNP T: None

L1

C0

Awakening Item ~Fairy~

[Counter] This card cannot be played if there are no Blue Charas on your Stage. Choose 1 Chara in Battle, and for the turn, that Chara receives the following ability. "[C] This card cannot deal damage to players." Choose 1 of your Charas, that Chara gains +3500 Pow for the turn.

IMS/S61-123 T: None

L3

C4

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Awakening Item ~Fairy~

[Counter] This card cannot be played if there are no Blue Charas on your Stage. Choose 1 Chara in Battle, and for the turn, that Chara receives the following ability. "[C] This card cannot deal damage to players." Choose 1 of your Charas, that Chara gains +3500 Pow for the turn.

IMS/S61-123BNP T: None

L3

C4

Shooting Stars

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-125 T: Soul Gate

Shooting Stars

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-125R T: Soul Gate

Idolm@ster Million Live! Booster Pack

Kuraki Hoshi, Tooi Tsuki

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-126 T: Draw

Kuraki Hoshi, Tooi Tsuki

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-126R T: Draw

Melty Fantasia

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-127 T: Draw

Melty Fantasia

[C] All your Charas gain +1000 Pow and +1 Soul.

IMS/S61-127R T: Draw

Emily & Serika Hakozaiki & Miya Miyao

[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music | IMS/S61-128 T: None

L1

C1

Umi Kousaka & Subaru Nagayoshi & Nao Yokoyama

[A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow for the turn.

Music | IMS/S61-130 T: None

L1

C0