

"Secret Letter" Eli Ayase

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1 Level and +2000 Pow for the turn.

Music | LL/W68-001 T: None

L0
C0

"Secret Letter" Eli Ayase

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1 Level and +2000 Pow for the turn.

Music | LL/W68-001SSP T: None

L0
C0

"Message from the Heart" Nico Yazawa

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Powful Stage" is in your CZ, you may choose a ::Music:: Chara in your WR and put it to your Stock.

Music | LL/W68-002 T: None

L1
C0

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"Message from the Heart" Nico Yazawa

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "Powful Stage" is in your CZ, you may choose a ::Music:: Chara in your WR and put it to your Stock.

Music | LL/W68-002SSP T: None

L1
C0

"Telepathy to You" Nozomi Toujou

[C] **RECOLLECTION** if you have 3 or more cards in Memory, this gains +1500 Pow, +1 Soul, and "[A] **ENCORE** [Discard a ::Music:: Chara from hand to the WR].
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **CX COMBO** [(2)] This ability activates up to once per turn. At the end of this card's attack, if "Relaxing Fun Stage" is in your CZ, may pay. If so, put the bottom 4 cards of your Opp.'s LB into their WR. If there is a Climax Card among those cards, Stand this.

Music | LL/W68-003 T: Soul

L3
C2

"Telepathy to You" Nozomi Toujou

[C] **RECOLLECTION** if you have 3 or more cards in Memory, this gains +1500 Pow, +1 Soul, and "[A] **ENCORE** [Discard a ::Music:: Chara from hand to the WR].
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **CX COMBO** [(2)] This ability activates up to once per turn. At the end of this card's attack, if "Relaxing Fun Stage" is in your CZ, may pay. If so, put the bottom 4 cards of your Opp.'s LB into their WR. If there is a Climax Card among those cards, Stand this.

Music | LL/W68-003SSP T: Soul

L3
C2

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"Monster and Hunter" Eli Ayase

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas put in the WR this way.
[A] When this card attacks, choose 1 of your Opp.'s Front Row Charas, that Chara gets -1000 Pow for the turn.

Music - RPG | LL/W68-004 T: None

L0
C0

"Monster and Hunter" Eli Ayase

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas put in the WR this way.
[A] When this card attacks, choose 1 of your Opp.'s Front Row Charas, that Chara gets -1000 Pow for the turn.

Music - RPG | LL/W68-004SR T: None

L0
C0

"Surprise Hope" Nozomi Toujou

[A] **RECOLLECTION** At the start of your Climax Phase, choose 1 of your Charas, and that Chara gets +X Pow for the turn. X = 500 times # of "If You Look Again" in your Memory.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Sky | LL/W68-005 T: None

L0
C0

"Surprise Hope" Nozomi Toujou

[A] **RECOLLECTION** At the start of your Climax Phase, choose 1 of your Charas, and that Chara gets +X Pow for the turn. X = 500 times # of "If You Look Again" in your Memory.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Sky | LL/W68-005SP T: None

L0
C0

"Shadow Effort" Nico Yazawa

[A] This ability activates up to once per turn. When you use **ACCELERATE**, you may draw a card. If so, discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Tea | LL/W68-006 T: None

L0
C0

"Shadow Effort" Nico Yazawa

[A] This ability activates up to once per turn. When you use **ACCELERATE**, you may draw a card. If so, discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Tea | LL/W68-006SP T: None

L0
C0

"I'm Going to Pick You Up" Nozomi Toujou

[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB into the WR. If that card is a ::Music:: Chara or "If You Look Again", you may move this to a vacant Front Row Slot.
[A] When this is becomes Reversed in battle, if you have 2 or fewer cards in Memory, you may choose a "Telepathy to You" Nozomi Toujou in your WR and send it to Memory.

Music - Profession | LL/W68-007 T: None

L0
C0

"I'm Going to Pick You Up" Nozomi Toujou

[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB into the WR. If that card is a ::Music:: Chara or "If You Look Again", you may move this to a vacant Front Row Slot.
[A] When this is becomes Reversed in battle, if you have 2 or fewer cards in Memory, you may choose a "Telepathy to You" Nozomi Toujou in your WR and send it to Memory.

Music - Profession | LL/W68-007SR T: None

L0
C0

"Even if I Don't Divine it" Nozomi Toujou

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times the # of your ::Music:: Charas.

Music - Fairy Tales | LL/W68-008 T: None

L1
C0

"Even if I Don't Divine it" Nozomi Toujou

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times the # of your ::Music:: Charas.

Music - Fairy Tales | LL/W68-008SR T: None

L1
C0

"Venue Guide" Eli Ayase

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.
[A] **CX COMBO** When "Powful Stage" is placed in your CZ, if this is in the Front Row, search your LB for up to 1 "Sometimes Obedient" Maki Nishikino, show it to your Opp., put it in your hand, shuffle your LB, then put up to 1 card from the top of your LB into your Stock.

Music - Sky | LL/W68-009 T: Soul

L2
C1

"Venue Guide" Eli Ayase

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.
[A] **CX COMBO** When "Powful Stage" is placed in your CZ, if this is in the Front Row, search your LB for up to 1 "Sometimes Obedient" Maki Nishikino, show it to your Opp., put it in your hand, shuffle your LB, then put up to 1 card from the top of your LB into your Stock.

Music - Sky | LL/W68-009SR T: Soul

L2
C1

"Admiring...!" Nico Yazawa

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1500 Pow and [A] When the Battle Opp. of this becomes Reversed, search your LB for up to 2 cards with "Maki", "Nico", and/or "Eli" in name, show them to your Opp., put them in your hand, discard 2 cards from your hand to the WR, and shuffle your LB for the turn.

Music - Sky | LL/W68-010 T: Soul

L2
C1

"Admiring...!" Nico Yazawa

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1500 Pow and [A] When the Battle Opp. of this becomes Reversed, search your LB for up to 2 cards with "Maki", "Nico", and/or "Eli" in name, show them to your Opp., put them in your hand, discard 2 cards from your hand to the WR, and shuffle your LB for the turn.

Music - Sky | LL/W68-010SR T: Soul

L2
C1

"Myu's Pirate Story" Eli Ayase

[C] If you have "Also for Kotori" Maki Nishikino and "Shadow Effort" Nico Yazawa, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. [C] In battles involving this, neither player may play **BACKUP** from hand.
[A] **ACCELERATE** [(1) Put the top card of your LB in your Clock] At the beginning of your Opp.'s Attack Phase, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul until end of turn.

Music - Pirate | LL/W68-011 T: Soul

L3
C2

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"Myu's Pirate Story" Eli Ayase

[C] If you have "Also for Kotori" Maki Nishikino and "Shadow Effort" Nico Yazawa, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. [C] In battles involving this, neither player may play **BACKUP** from hand.
[A] **ACCELERATE** [(1) Put the top card of your LB in your Clock] At the beginning of your Opp.'s Attack Phase, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul until end of turn.

Music - Pirate | LL/W68-011SP T: Soul

L3
C2

"Spectacular Device" Nico Yazawa

[C] For each of your other Charas with "Maki", "Nico", and/or "Eli" in name, this gains +500 Pow.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] [(1) Discard a card to WR] When this card Direct Attacks, may pay. If so, deal 1 Damage to your Opp..

Music - Pirate | LL/W68-012 T: Soul

L3
C2

"Spectacular Device" Nico Yazawa

[C] For each of your other Charas with "Maki", "Nico", and/or "NAME" in name, this gains +500 Pow.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] [(1) Discard a card to WR] When this card Direct Attacks, may pay. If so, deal 1 Damage to your Opp..

Music - Pirate | LL/W68-012SR T: Soul

L3
C2

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"Queen of Hearts" Eli Ayase

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back on top in any order.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Music - Fairy Tales | LL/W68-013 T: None

L0
C0

"Queen of Hearts" Eli Ayase

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back on top in any order.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Music - Fairy Tales | LL/W68-013A T: None

L0
C0

"Elegant Time" Eli Ayase

[A] **BOND/"Also for Kotori"** Maki Nishikino' [Discard a card from your hand to the WR]
[A] **BOND/"Shadow Effort"** Nico Yazawa' [Discard a card from your hand to the WR]

Music - Tea | LL/W68-014 T: None

L0
C0

"Elegant Time" Eli Ayase

[A] **BOND/"Also for Kotori"** Maki Nishikino' [Discard a card from your hand to the WR]
[A] **BOND/"Shadow Effort"** Nico Yazawa' [Discard a card from your hand to the WR]

Music - Tea | LL/W68-014A T: None

L0
C0

"Nozomi's Set" Nozomi Toujou

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[S] [Put this in the WR] Choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

Music - Tea | LL/W68-015 T: None

L0
C0

"Nozomi's Set" Nozomi Toujou

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[S] [Put this in the WR] Choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

Music - Tea | LL/W68-015A T: None

L0
C0

"The Target is You" Eli Ayase

[A] When this is played from hand to the Stage, or when this is Reversed in battle, you may look at the top card of your Opp.'s LB. (put the viewed card back where it was)
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Profession | LL/W68-016 T: None

L0
C0

"The Target is You" Eli Ayase

[A] When this is played from hand to the Stage, or when this is Reversed in battle, you may look at the top card of your Opp.'s LB. (put the viewed card back where it was)
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Profession | LL/W68-016A T: None

L0
C0

"Niko's Magic Show" Nico Yazawa

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Trick | LL/W68-017 T: None

L0
C0

"Niko's Magic Show" Nico Yazawa

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Trick | LL/W68-017A T: None

L0
C0

"Role I Can Understand" Nico Yazawa

[A] [(1)] When this is played from hand to the Stage, may pay. If so, put the top card of your LB in your WR. If that card is Level 0 or lower, put the top card of your Clock in your WR. (Climax cards are considered Level 0 for this effect)
[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.

Music - RPG | LL/W68-018 T: None

L1
C0

"Role I Can Understand" Nico Yazawa

[A] [(1)] When this is played from hand to the Stage, may pay. If so, put the top card of your LB in your WR. If that card is Level 0 or lower, put the top card of your Clock in your WR. (Climax cards are considered Level 0 for this effect)
[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.

Music - RPG | LL/W68-018A T: None

L1
C0

"New Myu's Power" Maki & Nico & Eli

[A] When you use **BACKUP** of this, if all your Charas are ::Music::, you may put the top card of your LB in Stock.

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - BiBi | LL/W68-019 T: Soul

L1
C1

"New Myu's Power" Maki & Nico & Eli

[A] When you use **BACKUP** of this, if all your Charas are ::Music::, you may put the top card of your LB in Stock.

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - BiBi | LL/W68-019A T: Soul

L1
C1

"Nozomin the Mage" Nozomi Toujou

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - RPG | LL/W68-020 T: Soul

L2
C1

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"Nozomin the Mage" Nozomi Toujou

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - RPG | LL/W68-020A T: Soul

L2
C1

"Beautiful Flower" Nico Yazawa

[C] If you have 5 or more cards in your hand, this gains +1 Level and +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If that card is a Chara with "Nico" in name, you may move this to an empty Slot in your Front Row.

Music - Profession | LL/W68-021 T: None

L0
C0

"Beautiful Flower" Nico Yazawa

[C] If you have 5 or more cards in your hand, this gains +1 Level and +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If that card is a Chara with "Nico" in name, you may move this to an empty Slot in your Front Row.

Music - Profession | LL/W68-021A T: None

L0
C0

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"It's a Magic Trick!" Nozomi Toujou

--No Text--

Music - Trick | LL/W68-022 T: None

L0
C0

"It's a Magic Trick!" Nozomi Toujou

--No Text--

Music - Trick | LL/W68-022A T: None

L0
C0

"Lovely Top Hat" Eli Ayase

[A] [Discard a "It's a Magic Trick!" Nozomi Toujou' from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Music - Trick | LL/W68-023 T: None

L1
C0

"Lovely Top Hat" Eli Ayase

[A] [Discard a "It's a Magic Trick!" Nozomi Toujou' from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Music - Trick | LL/W68-023A T: None

L1
C0

"Assault! Nozomi the Pirate" Nozomi Toujou

[C] If all your Charas have "Nozomi" in name, this gains +2000 Pow.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Let Me Know" is in your CZ, put up to 1 card from the top of your LB into your Stock, reveal the top card of your LB, and if it is a Chara with "Nozomi" in name, put it in your hand. (otherwise put it back)

Music - Pirate | LL/W68-024 T: None

L1
C0

"Assault! Nozomi the Pirate" Nozomi Toujou

[C] If all your Charas have "Nozomi" in name, this gains +2000 Pow.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Let Me Know" is in your CZ, put up to 1 card from the top of your LB into your Stock, reveal the top card of your LB, and if it is a Chara with "Nozomi" in name, put it in your hand. (otherwise put it back)

Music - Pirate | LL/W68-024A T: None

L1
C0

"Proper Appearance" Nico Yazawa

[A] When your other ::Music:: Chara attacks, this gains +1500 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Star | LL/W68-025 T: None

L1
C0

"Proper Appearance" Nico Yazawa

[A] When your other ::Music:: Chara attacks, this gains +1500 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Star | LL/W68-025A T: None

L1
C0

"Nico's Role" Nico Yazawa

[C] If there is a Marker under this, this gains +7000 Pow and "[A] [(1)] At the beginning of the Encore Step, if you have no Rested Charas in your Front Row, may pay. If so, Stand this."

[A] When this is placed from hand to the Stage, You may choose 1 "Supporting Your Journey" Maki Nishikino' in your WR and put it face-down under this as Marker.

Music - Fairy Tales | LL/W68-026 T: Soul

L2
C1

"Nico's Role" Nico Yazawa

[C] If there is a Marker under this, this gains +7000 Pow and "[A] [(1)] At the beginning of the Encore Step, if you have no Rested Charas in your Front Row, may pay. If so, Stand this."

[A] When this is placed from hand to the Stage, You may choose 1 "Supporting Your Journey" Maki Nishikino' in your WR and put it face-down under this as Marker.

Music - Fairy Tales | LL/W68-026A T: Soul

L2
C1

"It's Warm" Eli Ayase

[C] If you have 4 or more Charas with "Eli" in name, this gets -1 Level while in your hand.

[A] **CX COMBO** When this attacks, if "Words You Want to Convey" is in the CZ, choose 1 of your other Charas and this, and they gain the following ability. [A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 Chara with "Eli" in name, show it to your Opp., put it in your hand, and shuffle your LB.

Music - Star | LL/W68-027 T: Soul

L2
C1

"It's Warm" Eli Ayase

[C] If you have 4 or more Charas with "Eli" in name, this gets -1 Level while in your hand.

[A] **CX COMBO** When this attacks, if "Words You Want to Convey" is in the CZ, choose 1 of your other Charas and this, and they gain the following ability. [A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 Chara with "Eli" in name, show it to your Opp., put it in your hand, and shuffle your LB.

Music - Star | LL/W68-027A T: Soul

L2
C1

"Your Guardian Star" Nozomi Toujou
[A] **RECOLLECTION** When this attacks, if there are 2 or more cards in your Memory, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.

Music - Star | LL/W68-028 T: Soul

L2
C1

"Your Guardian Star" Nozomi Toujou
[A] **RECOLLECTION** When this attacks, if there are 2 or more cards in your Memory, this gains +X Pow for the turn. X = 1000 times # of your ::Music:: Charas.

Music - Star | LL/W68-028A T: Soul

L2
C1

Honest Real Intention
Choose up to 2 Charas in your WR with "Maki", "Nico", and/or "Eli" in name and return them to hand.

LL/W68-029 T: None

L1
C2

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Honest Real Intention
Choose up to 2 Charas in your WR with "Maki", "Nico", and/or "Eli" in name and return them to hand.

LL/W68-029A T: None

L1
C2

Powerful Stage
[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-030 T: Treasure

Powerful Stage
[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-030R T: Treasure

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Words You Want to Convey
[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-031 T: Treasure

Words You Want to Convey
[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-031R T: Treasure

Let Me Know
[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-032 T: Stock

Let Me Know
[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-032R T: Stock

Deliver a Smile
[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

LL/W68-033 T: 2 Soul

Deliver a Smile
[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

LL/W68-033R T: 2 Soul

"Sky Full of Stars" Honoka Kousaka
[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Music - Star | LL/W68-034 T: None

L0
C0

"Sky Full of Stars" Honoka Kousaka
[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Music - Star | LL/W68-034SP T: None

L0
C0

"Deliver to You" Kotori Minami
[C] **EXPERIENCE** If the sum of the Level of cards in your Level Zone is 2 or higher, this gains +1000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gentle Gaze" is in your CZ, choose up to 1 ::Music:: in your WR, return it to hand, choose 1 of your Charas, and for the turn it gains +1000 Pow.

Music | LL/W68-035 T: None

L1
C0

"Deliver to You" Kotori Minami
[C] **EXPERIENCE** If the sum of the Level of cards in your Level Zone is 2 or higher, this gains +1000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gentle Gaze" is in your CZ, choose up to 1 ::Music:: in your WR, return it to hand, choose 1 of your Charas, and for the turn it gains +1000 Pow.

Music | LL/W68-035SSP T: None

L1
C0

"Growing Feelings" Umi Sonoda
[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.
[A] **CX COMBO** [Put a "Full Pow Always" from your CZ to the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Full Pow Always", may pay. If so, Stand this.
[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music | LL/W68-036 T: Soul

L2
C2

"Growing Feelings" Umi Sonoda
[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.
[A] **CX COMBO** [Put a "Full Pow Always" from your CZ to the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Full Pow Always", may pay. If so, Stand this.
[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music | LL/W68-036SSP T: Soul

L2
C2

"Feelings to Convey" Honoka Kousaka

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains +2500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When "Thrilling Exciting Stage" is placed in your CZ, until the next end of your Opp.'s turn, this gains the following Ability. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)*

Music | LL/W68-037 T: Soul

L3
C2

"Feelings to Convey" Honoka Kousaka

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains +2500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When "Thrilling Exciting Stage" is placed in your CZ, until the next end of your Opp.'s turn, this gains the following Ability. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)*

Music | LL/W68-037SSP T: Soul

L3
C2

"Neat Image" Umi Sonoda

[A] When this becomes Reversed, if the Level of the Battle Opp. is 0 or lower, you may Reverse that Chara.
[S] [(1) Send this to Memory] Look at up to 4 cards from top of your LB, search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in your WR.

Music - Sky | LL/W68-038 T: None

L0
C0

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"Neat Image" Umi Sonoda

[A] When this becomes Reversed, if the Level of the Battle Opp. is 0 or lower, you may Reverse that Chara.
[S] [(1) Send this to Memory] Look at up to 4 cards from top of your LB, search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in your WR.

Music - Sky | LL/W68-038SR T: None

L0
C0

"Thanks to This Clothing" Umi Sonoda

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Now Is the Best!" Umi Sonoda'.
[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Music - Star | LL/W68-039 T: None

L0
C0

"Thanks to This Clothing" Umi Sonoda

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Now Is the Best!" Umi Sonoda'.
[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Music - Star | LL/W68-039SP T: None

L0
C0

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"Beast Master Kotori" Kotori Minami

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Now Is the Best!" Kotori Minami.
[C] Your other ::Music:: Chara in the Front Row Center Slot gains +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - RPG | LL/W68-040 T: None

L0
C0

"Beast Master Kotori" Kotori Minami

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Now Is the Best!" Kotori Minami.
[C] Your other ::Music:: Chara in the Front Row Center Slot gains +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - RPG | LL/W68-040SP T: None

L0
C0

"Only About You" Honoka Kousaka

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Now Is the Best!" Honoka Kousaka'.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Trick | LL/W68-041 T: None

L0
C0

"Only About You" Honoka Kousaka

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Now Is the Best!" Honoka Kousaka'.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Trick | LL/W68-041SR T: None

L0
C0

"Soothing Happiness" Kotori Minami

[A] When you use the **BACKUP** on this, if you have a ::Music:: Chara, choose 1 of your battling Charas. That Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Star | LL/W68-042 T: None

L1
C0

"Soothing Happiness" Kotori Minami

[A] When you use the **BACKUP** on this, if you have a ::Music:: Chara, choose 1 of your battling Charas. That Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Star | LL/W68-042SR T: None

L1
C0

"Don't Make a Mistake~!" Kotori Minami

[C] For each of your other Charas with "Hanayo", "Honoka", and/or "Kotori" in name, this gains +500 Pow.
[A] **EXPERIENCE** [(1)] When this attacks, if the sum of Levels of cards in your Level Zone is 2 or higher, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Music - Sky | LL/W68-043 T: None

L1
C0

"Don't Make a Mistake~!" Kotori Minami

[C] For each of your other Charas with "Hanayo", "Honoka", and/or "Kotori" in name, this gains +500 Pow.
[A] **EXPERIENCE** [(1)] When this attacks, if the sum of Levels of cards in your Level Zone is 2 or higher, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Music - Sky | LL/W68-043SR T: None

L1
C0

"More Minutes With You" Honoka Kousaka

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Music - Fairy Tales | LL/W68-044 T: None

L1
C0

"More Minutes With You" Honoka Kousaka

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Music - Fairy Tales | LL/W68-044SR T: None

L1
C0

"9 Alices!?" Umi Sonoda

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
[A] **CX COMBO RECOLLECTION** [(1)] When "Relaxing Fun Stage" is placed in your CZ, if you have 3 or more cards in Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Fairy Tales | LL/W68-045 T: Soul

L3
C2

"9 Alices!?" Umi Sonoda

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
[A] **CX COMBO RECOLLECTION** [(1)] When "Relaxing Fun Stage" is placed in your CZ, if you have 3 or more cards in Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Fairy Tales | LL/W68-045SR T: Soul

L3
C2

"Three Person Stage" Hanayo & Honoka & Kotori

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's at least 1 Climax card among them, may pay. If so, choose a Chara in your WR and return it to your hand.
[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose a "As a School Idol" in your WR and return it to your hand.

Music - Printemps | LL/W68-046 T: None

L0
C0

"Three Person Stage" Hanayo & Honoka & Kotori

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's at least 1 Climax card among them, may pay. If so, choose a Chara in your WR and return it to your hand.
[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose a "As a School Idol" in your WR and return it to your hand.

Music - Printemps | LL/W68-046A T: None

L0
C0

"Let Me Speak Quickly!" Honoka Kousaka

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Profession | LL/W68-047 T: None

L0
C0

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"Let Me Speak Quickly!" Honoka Kousaka

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Profession | LL/W68-047A T: None

L0
C0

"Exciting Magic Trick" Umi Sonoda

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Trick | LL/W68-048 T: None

L0
C0

"Exciting Magic Trick" Umi Sonoda

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Trick | LL/W68-048A T: None

L0
C0

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"Sister Experience" Umi Sonoda

[C] **RECOLLECTION** If "If You Look Again" is in your Memory, this gains +2500 Pow and the following ability.
[A] [Put this in your WR] When another of your Charas is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

Music - Profession | LL/W68-049 T: None

L1
C0

"Sister Experience" Umi Sonoda

[C] **RECOLLECTION** If "If You Look Again" is in your Memory, this gains +2500 Pow and the following ability.
[A] [Put this in your WR] When another of your Charas is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

Music - Profession | LL/W68-049A T: None

L1
C0

"I Want to Meet Expectations!" Umi Sonoda

[C] If you have 2 or more other Charas, this gains +2000 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Pirate | LL/W68-050 T: None

L1
C1

"I Want to Meet Expectations!" Umi Sonoda

[C] If you have 2 or more other Charas, this gains +2000 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Pirate | LL/W68-050A T: None

L1
C1

"Necessary Props" Kotori Minami

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[C] **EXPERIENCE** If the sum of the Levels of cards in your Level Zone is 3 or higher, this card gains the following ability. '[S] [Rest this] Choose 1 of your Charas, and until the next end of your Opp.'s turn, that Chara gains +1000 Pow.'

[A] **CX COMBO** When "Thrilling Exciting Stage" is placed to your CZ, you may choose a Chara in your WR and put it to Stock.

Music - Pirate | LL/W68-051 T: Soul

L2
C1

"Necessary Props" Kotori Minami

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[C] **EXPERIENCE** If the sum of the Levels of cards in your Level Zone is 3 or higher, this card gains the following ability. '[S] [Rest this] Choose 1 of your Charas, and until the next end of your Opp.'s turn, that Chara gains +1000 Pow.'

[A] **CX COMBO** When "Thrilling Exciting Stage" is placed to your CZ, you may choose a Chara in your WR and put it to Stock.

Music - Pirate | LL/W68-051A T: Soul

L2
C1

"To a Wonderful Trip Through the Air" Honoka Kousaka

[C] **EXPERIENCE** If "Feelings to Convey" Honoka Kousaka' is in your Level Zone, this gets -1 Level in your hand.

[A] When this becomes Reversed, if the Level of its Battle Opp. is higher than the Level of your Opp., you may Reverse that Chara.

Music - Sky | LL/W68-052 T: Soul

L2
C1

"To a Wonderful Trip Through the Air" Honoka Kousaka

[C] **EXPERIENCE** If "Feelings to Convey" Honoka Kousaka' is in your Level Zone, this gets -1 Level in your hand.

[A] When this becomes Reversed, if the Level of its Battle Opp. is higher than the Level of your Opp., you may Reverse that Chara.

Music - Sky | LL/W68-052A T: Soul

L2
C1

"Ill Catch You" Kotori Minami

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 card and put it in your hand, and put the rest in the WR. X = # of your Charas.

[A] **EXPERIENCE** When this attacks, if the sum of Levels of cards in your Level Zone is 6 or higher, choose 1 of your Charas, and that Chara gains +1500 Pow until the next end of your Opp.'s turn.

Music - Profession | LL/W68-053 T: Soul

L3
C2

"Ill Catch You" Kotori Minami

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 card and put it in your hand, and put the rest in the WR. X = # of your Charas.

[A] **EXPERIENCE** When this attacks, if the sum of Levels of cards in your Level Zone is 6 or higher, choose 1 of your Charas, and that Chara gains +1500 Pow until the next end of your Opp.'s turn.

Music - Profession | LL/W68-053A T: Soul

L3
C2

"Magician Kotori" Kotori Minami

[C] All your other Charas gain +500 Pow.

[C] If you are Level 2 or higher, this gains the following ability. '[S] [(1) Put this in WR] Choose a "Necessary Props" Kotori Minami' in your WR and place it to the Slot this was in.'

Music - Trick | LL/W68-054 T: None

L0
C0

"Magician Kotori" Kotori Minami

[C] All your other Charas gain +500 Pow.

[C] If you are Level 2 or higher, this gains the following ability. '[S] [(1) Put this in WR] Choose a "Necessary Props" Kotori Minami' in your WR and place it to the Slot this was in.'

Music - Trick | LL/W68-054A T: None

L0
C0

"Will Omanju Fit?" Honoka Kousaka

[C] All of your other "Kotori's Set" Kotori Minami gain the following ability. "[A] When this is Reversed in battle, reveal the top card of your LB. If the revealed card is Level 2 or higher, return this card to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)" [S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Tea | LL/W68-055 T: None

L0C0

"Will Omanju Fit?" Honoka Kousaka

[C] All of your other "Kotori's Set" Kotori Minami gain the following ability. "[A] When this is Reversed in battle, reveal the top card of your LB. If the revealed card is Level 2 or higher, return this card to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)" [S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Tea | LL/W68-055A T: None

L0C0

"Myu's Set" Umi Sonoda

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn. [A] [Return this card to hand] When your Climax is played to the CZ, may pay. If so, choose 1 of your Charas, that Chara gains +1000 Pow until end of turn, if you have 2 or less cards in Memory, choose up to 1 "Telepathy to You" Nozomi Toujou in your WR and send it to Memory.

Music - Tea | LL/W68-056 T: None

L0C0

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"Myu's Set" Umi Sonoda

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn. [A] [Return this card to hand] When your Climax is played to the CZ, may pay. If so, choose 1 of your Charas, that Chara gains +1000 Pow until end of turn, if you have 2 or less cards in Memory, choose up to 1 "Telepathy to You" Nozomi Toujou in your WR and send it to Memory.

Music - Tea | LL/W68-056A T: None

L0C0

"Rabbit's Whereabouts" Kotori Minami

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Fairy Tales | LL/W68-057 T: None

L0C0

"Rabbit's Whereabouts" Kotori Minami

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Fairy Tales | LL/W68-057A T: None

L0C0

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"From the Princess..." Umi Sonoda

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB, choose 1 of them and put it on top of your LB, and put the rest in your WR. [A] CHANGE [Put this in the WR] At the beginning of the Climax Phase, may pay. If so, choose a "Anemone heart" Umi Sonoda in your WR and put it in the Slot this was in.

Music - RPG | LL/W68-058 T: None

L1C0

"From the Princess..." Umi Sonoda

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB, choose 1 of them and put it on top of your LB, and put the rest in your WR. [A] CHANGE [Put this in the WR] At the beginning of the Climax Phase, may pay. If so, choose a "Anemone heart" Umi Sonoda in your WR and put it in the Slot this was in.

Music - RPG | LL/W68-058A T: None

L1C0

"Kotori's Set" Kotori Minami

--No Text--

Music - Tea | LL/W68-059 T: None

L1C0

"Kotori's Set" Kotori Minami

--No Text--

Music - Tea | LL/W68-059A T: None

L1C0

"Pirate's Adventure" Honoka Kousaka

[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Thanks to You" is in your CZ and you have 4 or more other Charas with "Honoka" in name, move up to 1 card from the top of your LB to Stock, and choose up to 1 Chara in your WR and return it to hand. [A] ENCORE [Discard a Chara from your hand to the WR]

Music - Pirate | LL/W68-060 T: None

L1C1

"Pirate's Adventure" Honoka Kousaka

[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Thanks to You" is in your CZ and you have 4 or more other Charas with "Honoka" in name, move up to 1 card from the top of your LB to Stock, and choose up to 1 Chara in your WR and return it to hand. [A] ENCORE [Discard a Chara from your hand to the WR]

Music - Pirate | LL/W68-060A T: None

L1C1

"I Became a Swordswoman!" Honoka Kousaka

[A] [Discard 2 cards from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR. [S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Music - RPG | LL/W68-061 T: Soul

L2C1

"I Became a Swordswoman!" Honoka Kousaka

[A] [Discard 2 cards from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR. [S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Music - RPG | LL/W68-061A T: Soul

L2C1

As a School Idol

[Counter] Perform 1 of the following effects of your choice. "Choose 1 of your ::Music:: Charas, for the turn, that Chara gains +2000 Pow." Look at up to 4 card from the top of your LB, choose up to 1 ::Music:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

LL/W68-062 T: None

L2C0

As a School Idol

[Counter] Perform 1 of the following effects of your choice. "Choose 1 of your ::Music:: Charas, for the turn, that Chara gains +2000 Pow." Look at up to 4 card from the top of your LB, choose up to 1 ::Music:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR."

LL/W68-062A T: None

L2C0

"Congratulations on the 6th Anniversary!" Myu's

Put up to 6 cards from the top of your LB in your WR. If in your WR there are, separately, a Chara with "Honoka" in name, a Chara with "Eli" in name, a Chara with "Kotori" in name, a Chara with "Umi" in name, a Chara with "Rin" in name, a Chara with "Maki" in name, a Chara with "Nozomi" in name, a Chara with "Hatsune" in name, and a Chara with "Nico" in name, perform the following action 4 times. "Deal 1 Damage to your Opp.". (DC can occur)

LL/W68-063 T: None

L3C8

"Congratulations on the 6th Anniversary!" Myu's

Put up to 6 cards from the top of your LB in your WR. If in your WR there are, separately, a Chara with "Honoka" in name, a Chara with "Eli" in name, a Chara with "Kotori" in name, a Chara with "Umi" in name, a Chara with "Rin" in name, a Chara with "Maki" in name, a Chara with "Nozomi" in name, a Chara with "Hatsune" in name, and a Chara with "Nico" in name, perform the following action 4 times. "Deal 1 Damage to your Opp.". (DC can occur)

LL/W68-063A T: None

L3C8

Thanks to You

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

LL/W68-064 T: 2 Soul

Thanks to You

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

LL/W68-064R T: 2 Soul

Thrilling Exciting Stage

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-065 T: Salvage

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Thrilling Exciting Stage

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-065R T: Salvage

Gentle Gaze

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-066 T: Salvage

Gentle Gaze

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-066R T: Salvage

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Full Power Always

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LL/W68-067 T: Soul Standby

Full Power Always

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LL/W68-067R T: Soul Standby

"Cheer You Up" Rin Hoshizora

[A] [(1) Put the top card of your LB in your Clock. Send this to Memory] When this becomes Reversed in battle, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LL/W68-068 T: None

L0C0

"Cheer You Up" Rin Hoshizora

[A] [(1) Put the top card of your LB in your Clock. Send this to Memory] When this becomes Reversed in battle, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LL/W68-068SSP T: None

L0C0

"Sometimes Obedient" Maki Nishikino

[C] During your turn, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
[A] **CX COMBO** When "The Song You Want to Give" is placed in your CZ, if this is in the Front Row and you have 4 or more other Charas with "Maki", "Nico", and/or "El", choose 1 of your other Charas, and for the turn, that Chara gains the following ability. "[A] [Discard a card from hand to the WR] When the Battle Opp. of this is Reversed, may pay. If so, Deal 3 Damage to your Opp.. (DC can occur)"

Music | LL/W68-069 T: Soul

L3C2

"Sometimes Obedient" Maki Nishikino

[C] During your turn, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
[A] **CX COMBO** When "The Song You Want to Give" is placed in your CZ, if this is in the Front Row and you have 4 or more other Charas with "Maki", "Nico", and/or "El", choose 1 of your other Charas, and for the turn, that Chara gains the following ability. "[A] [Discard a card from hand to the WR] When the Battle Opp. of this is Reversed, may pay. If so, Deal 3 Damage to your Opp.. (DC can occur)"

Music | LL/W68-069SSP T: Soul

L3C2

"I'll Show You" Hanayo Koizumi

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may choose 1 ::Music:: Chara in your Clock and put it on the bottom of your LB.
[A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow until the next end of your Opp.'s turn.

Music | LL/W68-070 T: Soul

L3C2

"I'll Show You" Hanayo Koizumi

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may choose 1 ::Music:: Chara in your Clock and put it on the bottom of your LB.
[A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow until the next end of your Opp.'s turn.

Music | LL/W68-070SSP T: Soul

L3C2

"With Two People" Maki Nishikino

[A] When this attacks, look at the top card of your LB, and put it either on top or bottom of the LB.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music - RPG | LL/W68-071 T: None

L0C0

"With Two People" Maki Nishikino

[A] When this attacks, look at the top card of your LB, and put it either on top or bottom of the LB.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music - RPG | LL/W68-071SR T: None

L0C0

"With a Poker Face!" Hanayo Koizumi

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.
[A] **CX COMBO** This ability activates up to once per turn. When Damage dealt by this card is Cancelled, if "Thrilling Exciting Stage" is in your CZ, choose 1 of your ::Music:: Charas in your WR and return it to your hand.

Music - Trick | LL/W68-072 T: None

L0C0

"With a Poker Face!" Hanayo Koizumi

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.
[A] **CX COMBO** This ability activates up to once per turn. When Damage dealt by this card is Cancelled, if "Thrilling Exciting Stage" is in your CZ, choose 1 of your ::Music:: Charas in your WR and return it to your hand.

Music - Trick | LL/W68-072SR T: None

L0C0

"Stage Greetings!?" Hanayo Koizumi

[A] **EXPERIENCE** When another of your Charas' Battle Opp.s are Reversed, if the sum of Levels of cards in your Level Zone is 3 or higher, choose 1 Chara, and for the turn that Chara gains +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Fairy Tales | LL/W68-073 T: None

L0
C0

"Stage Greetings!?" Hanayo Koizumi

[A] **EXPERIENCE** When another of your Charas' Battle Opp.s are Reversed, if the sum of Levels of cards in your Level Zone is 3 or higher, choose 1 Chara, and for the turn that Chara gains +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::TRAIT:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Fairy Tales | LL/W68-073SP T: None

L0
C0

"Always Together" Maki Nishikino

[C] For each of your other Charas with either "Maki", "Nico", and/or "Eli" in name, this gains +500 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the beginning of your Climax Phase, may pay. If so, choose a "Sometimes Obedient" Maki Nishikino' or "Always Together" Maki Nishikino' in your WR and return it to hand.

Music - Star | LL/W68-074 T: None

L1
C0

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"Always Together" Maki Nishikino

[C] For each of your other Charas with either "Maki", "Nico", and/or "Eli" in name, this gains +500 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the beginning of your Climax Phase, may pay. If so, choose a "Sometimes Obedient" Maki Nishikino' or "Always Together" Maki Nishikino' in your WR and return it to hand.

Music - Star | LL/W68-074SR T: None

L1
C0

"The Starry Sky is Special" Rin Hoshizora

[C] **RECOLLECTION** On your turn, if "If You Look Again" is in your Memory, this card gains +2000 Pow and the following ability. "[A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them, put it on the top of your LB, and put the remaining cards in your WR."

Music - Sky | LL/W68-075 T: None

L1
C0

"The Starry Sky is Special" Rin Hoshizora

[C] **RECOLLECTION** On your turn, if "If You Look Again" is in your Memory, this card gains +2000 Pow and the following ability. "[A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them, put it on the top of your LB, and put the remaining cards in your WR."

Music - Sky | LL/W68-075SR T: None

L1
C0

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"Also for Kotori" Maki Nishikino

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Rest this] When you use **ACCELERATE**, if this is Standing, may pay. If so, choose 1 ::Music: Chara in your WR and put it in your Stock.
[A] **CX COMBO** When "Powful Stage" is placed in your CZ, choose a ::Music:: Chara in your WR and return it to hand, and discard a card from hand to the WR.

Music - Trick | LL/W68-076 T: Soul

L1
C1

"Also for Kotori" Maki Nishikino

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Rest this] When you use **ACCELERATE**, if this is Standing, may pay. If so, choose 1 ::Music: Chara in your WR and put it in your Stock.
[A] **CX COMBO** When "Powful Stage" is placed in your CZ, choose a ::Music:: Chara in your WR and return it to hand, and discard a card from hand to the WR.

Music - Trick | LL/W68-076SP T: Soul

L1
C1

"Is the Rice Ball a Candy?" Hanayo Koizumi

[A] **EXPERIENCE** When you use the **BACKUP** of this, if "I'll Show You" Hanayo Koizumi' is in your Level Zone, choose 1 of your Charas in battle, and that Chara gains +1500 Pow for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Tea | LL/W68-077 T: Soul

L2
C1

"Is the Rice Ball a Candy?" Hanayo Koizumi

[A] **EXPERIENCE** When you use the **BACKUP** of this, if "I'll Show You" Hanayo Koizumi' is in your Level Zone, choose 1 of your Charas in battle, and that Chara gains +1500 Pow for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Tea | LL/W68-077SR T: Soul

L2
C1

"Usual Habits" Rin Hoshizora

[A] **CX COMBO** When "Relaxing Fun Stage" is placed in your CZ, is this is in your Front Row, choose up to 2 of your Charas, and for the turn they gain +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put it on the bottom of your Opp.'s LB."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Music - RPG | LL/W68-078 T: Soul

L2
C1

"Usual Habits" Rin Hoshizora

[A] **CX COMBO** When "Relaxing Fun Stage" is placed in your CZ, is this is in your Front Row, choose up to 2 of your Charas, and for the turn they gain +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put it on the bottom of your Opp.'s LB."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Music - RPG | LL/W68-078SR T: Soul

L2
C1

"Rin's Trouble" Rin Hoshizora

[C] If you have 4 or more Charas with "Umi", "Nozomi", and/or "Rin" in name, this card gets -1 Level while in your hand.
[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

Music - Fairy Tales | LL/W68-079 T: Soul

L3
C2

"Rin's Trouble" Rin Hoshizora

[C] If you have 4 or more Charas with "Umi", "Nozomi", and/or "Rin" in name, this card gets -1 Level while in your hand.
[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

Music - Fairy Tales | LL/W68-079SP T: Soul

L3
C2

"I Will Guide You" Hanayo Koizumi

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Profession | LL/W68-080 T: None

L0
C0

"I Will Guide You" Hanayo Koizumi

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Profession | LL/W68-080A T: None

L0
C0

"Our Three Stages" Umi & Nozomi & Rin

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "If You Look Again" in your WR and return it to your hand.

Music - lilywhite | LL/W68-081 T: None

L0
C0

"Our Three Stages" Umi & Nozomi & Rin

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "If You Look Again" in your WR and return it to your hand.

Music - lilywhite | LL/W68-081A T: None

L0
C0

"Rin's Magic Show" Rin Hoshizora

[A] When you use the **BACKUP** of this, if you have an ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Trick | LL/W68-082 T: None

L1
C0

"Rin's Magic Show" Rin Hoshizora

[A] When you use the **BACKUP** of this, if you have an ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Trick | LL/W68-082A T: None

L1
C0

"Maki's Favorite" Maki Nishikino

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.
[S] [(1) Rest this] Look at the up to the top 3 cards of your LB, choose up to 1 Chara with "Maki" in name from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Music - Tea | LL/W68-083 T: None

L1
C0

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"Maki's Favorite" Maki Nishikino

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.
[S] [(1) Rest this] Look at the up to the top 3 cards of your LB, choose up to 1 Chara with "Maki" in name from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Music - Tea | LL/W68-083A T: None

L1
C0

"Unity Up" Maki Nishikino

[A] When this is placed from hand to the Stage, Chose one of your other Charas with **ACCELERATE**, and that Chara gains +2000 Pow for the turn.
[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Fairy Tales | LL/W68-084 T: None

L1
C0

"Unity Up" Maki Nishikino

[A] When this is placed from hand to the Stage, Chose one of your other Charas with **ACCELERATE**, and that Chara gains +2000 Pow for the turn.
[A] [(1) Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Fairy Tales | LL/W68-084A T: None

L1
C0

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"A Little Breather" Rin Hoshizora

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Superb Rin" is in your CZ, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Star | LL/W68-085 T: None

L1
C0

"A Little Breather" Rin Hoshizora

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Superb Rin" is in your CZ, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Star | LL/W68-085A T: None

L1
C0

"What I Can Do" Hanayo Koizumi

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Music - Pirate | LL/W68-086 T: None

L1
C1

"What I Can Do" Hanayo Koizumi

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Music - Pirate | LL/W68-086A T: None

L1
C1

"For an Authentic Play" Maki Nishikino

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Music - Pirate | LL/W68-087 T: Soul

L2
C1

"For an Authentic Play" Maki Nishikino

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Music - Pirate | LL/W68-087A T: Soul

L2
C1

"Forehead Bonk" Rin Hoshizora

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(2) Rest this] Put the top card of your Clock in your WR.

Music - Profession | LL/W68-088 T: None

L0
C0

"Forehead Bonk" Rin Hoshizora

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(2) Rest this] Put the top card of your Clock in your WR.

Music - Profession | LL/W68-088A T: None

L0
C0

"Just For You" Rin Hoshizora

[A] When this is placed from hand to the Stage, look at the top card of your LB, and put it on either top or bottom of your LB.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a Chara with "Rin" in name, or "Love Wing Bell", put it in your hand, and discard a card from hand to the WR. (Otherwise put it back)

Music - Tea | LL/W68-089 T: None

L0
C0

"Just For You" Rin Hoshizora

[A] When this is placed from hand to the Stage, look at the top card of your LB, and put it on either top or bottom of your LB.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a Chara with "Rin" in name, or "Love Wing Bell", put it in your hand, and discard a card from hand to the WR. (Otherwise put it back)

Music - Tea | LL/W68-089A T: None

L0
C0

"Supporting Your Journey" Maki Nishikino

--No Text--

Music - Profession | LL/W68-090 T: None

L0
C0

"Supporting Your Journey" Maki Nishikino

--No Text--

Music - Profession | LL/W68-090A T: None

L0
C0

"Simple" Maki Nishikino

[A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Music - Sky | LL/W68-091 T: None

L1
C0

"Simple" Maki Nishikino

[A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Music - Sky | LL/W68-091A T: None

L1
C0

"Contrails" Hanayo Koizumi

[A] When your other Chara with "Hanayo" in name attacks, this gains +1500 Pow for the turn.
[A] [(1) Rest 1 of your other Standing Charas with "Hanayo" in name] On the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 Chara with "Hanayo" in name, show it to your Opp., put it in your hand, and shuffle your LB.

Music - Sky | LL/W68-092 T: None

L1
C0

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"Contrails" Hanayo Koizumi

[A] When your other Chara with "Hanayo" in name attacks, this gains +1500 Pow for the turn.
[A] [(1) Rest 1 of your other Standing Charas with "Hanayo" in name] On the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 Chara with "Hanayo" in name, show it to your Opp., put it in your hand, and shuffle your LB.

Music - Sky | LL/W68-092A T: None

L1
C0

"Priestess' Role" Hanayo Koizumi

[C] This cannot Side Attack.
[A] When this is Reversed in Battle, put this on bottom of the LB.

Music - RPG | LL/W68-093 T: None

L1
C0

"Priestess' Role" Hanayo Koizumi

[C] This cannot Side Attack.
[A] When this is Reversed in Battle, put this on bottom of the LB.

Music - RPG | LL/W68-093A T: None

L1
C0

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"Brilliant Appearance" Rin Hoshizora

[A] **RECOLLECTION** [(2) Discard a card from hand to the WR] When you use the **BACKUP** of this, if you have 3 or more cards in Memory, may pay. If so, choose 1 of your Opp.'s Level 2 or higher Charas, and that Chara gets -2 Soul for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Pirate | LL/W68-094 T: Soul

L2
C1

"Brilliant Appearance" Rin Hoshizora

[A] **RECOLLECTION** [(2) Discard a card from hand to the WR] When you use the **BACKUP** of this, if you have 3 or more cards in Memory, may pay. If so, choose 1 of your Opp.'s Level 2 or higher Charas, and that Chara gets -2 Soul for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Pirate | LL/W68-094A T: Soul

L2
C1

"Shining Like a Star" Hanayo Koizumi

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn.
[A] **CX COMBO** When this attacks, if "Sunny Outfit" is in your CZ, choose up to 1 :Music: Chara in your WR, put that Chara in your Stock, and until the next end of your Opp.'s turn, this gains the following ability. "[A] When this is Front Attacked, you may return this card to your hand."
[A] When this is Front Attacked, you may return this card to your hand.

Music - Star | LL/W68-095 T: Soul

L2
C1

"Shining Like a Star" Hanayo Koizumi

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn.
[A] **CX COMBO** When this attacks, if "Sunny Outfit" is in your CZ, choose up to 1 :Music: Chara in your WR, put that Chara in your Stock, and until the next end of your Opp.'s turn, this gains the following ability. "[A] When this is Front Attacked, you may return this card to your hand."
[A] When this is Front Attacked, you may return this card to your hand.

Music - Star | LL/W68-095A T: Soul

L2
C1

If You Look Again

Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = the sum of the Levels of the cards put into the WR this way. If 2 or more Charas with "Umi, "Nozomi", and/or "Rin" in name are put in the WR via this effect, you may put the top card of your LB in your Stock. (Climax cards are considered Level 0 for this effect)
Send this to Memory.

LL/W68-096 T: None

L1
C1

If You Look Again

Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = the sum of the Levels of the cards put into the WR this way. If 2 or more Charas with "Umi, "Nozomi", and/or "Rin" in name are put in the WR via this effect, you may put the top card of your LB in your Stock. (Climax cards are considered Level 0 for this effect)
Send this to Memory.

LL/W68-096A T: None

L1
C1

Relaxing Fun Stage

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-097 T: Soul Gate

Relaxing Fun Stage

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-097R T: Soul Gate

Superb Rin

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put in your Stock, and all your Charas gain +1 Soul for the turn.

LL/W68-098 T: 2 Soul

Superb Rin

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put in your Stock, and all your Charas gain +1 Soul for the turn.

LL/W68-098R T: 2 Soul

The Song You Want to Give

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-099 T: Draw

The Song You Want to Give

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-099R T: Draw

Sunny Outfit

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-100 T: Draw

Sunny Outfit

[C] All your Charas gain +1000 Pow and +1 Soul.

LL/W68-100R T: Draw

"Rainbow Fairy Elichika" Eli Ayase

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music - Swimsuit | LL/W68-101 T: None

L1
C0

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"Mocomoco Rabbit Nico" Nico Yazawa

[C] All your other Charas gain the following ability. "This cannot Side Attack".
[A] When this becomes Reversed in battle, your Opp. may draw a card. If so, your Opp. discards a card from their hand to the WR.

Music - Animal | LL/W68-102 T: None

L1
C0

"Heart's Cry?" Nozomi Toujou

[C] For each other ::Music:: Chara in your Back Row this gains +2000 Pow.

Music - Army | LL/W68-103 T: Soul

L2
C1

"Nostalgic Apple Bowl" Umi Sonoda

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) put the top card of your LB into Clock] When this is placed from hand to the Stage, may pay. If so, return all the cards in your WR to your LB, and shuffle your LB.

Music - Summer | LL/W68-104 T: None

L0
C0

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"Strawberry Shortcake" Honoka Kousaka

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas put in the WR this way.
[A] When this is placed from hand to the Stage, you may choose a card in your Level Zone and a "Feelings to Convey" Honoka Kousaka in your WR and swap them.

Music - Sweets | LL/W68-105 T: None

L0
C0

"Overcoming, Snow" Kotori Minami

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If is a Chara with "Kotori" in name, put it in your Stock.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X equals the number of your Charas with "Kotori" in name times 1000.

Music - Snow | LL/W68-106 T: Soul

L2
C1

"Trick or Rice Ball" Hanayo Koizumi

[A] [Discard a card from hand to WR] When this card is placed from hand to Stage, may pay. If so, choose a level 0 or lower Chara in your WR and place it to any slot on the Stage.

Music - Monster | LL/W68-107 T: None

L1
C0

"My Favorite One" Rin Hoshizora

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Animal | LL/W68-108 T: Soul

L1
C1

"Your Heart" Maki Nishikino

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.

Music - Sweets | LL/W68-109 T: Soul

L2
C1

"I Can't Stop Loving!" Hanayo & Honoka & Kotori

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in your WR.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Printemps | LL/W68-P01 T: Soul

L1
C1