

White Ren, Fairy of the Snow Plains

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.

Familiar - Animal | MB/S10-001 T: None

L1
C1

White Ren, Fairy of the Snow Plains

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.

Familiar - Animal | MB/S10-001S T: None

L1
C1

Arcueid, Royalty of True Ancestors

[A] [(2)] When this attacks, if "Marble Phantasm" is in the CZ, may pay. If so, choose 1 of your Opp.'s Level 1 or lower Charas and put it in the Stock. This gains +3000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Royalty - Blood | MB/S10-002 T: Soul

L2
C2

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Arcueid, Royalty of True Ancestors

[A] [(2)] When this attacks, if "Marble Phantasm" is in the CZ, may pay. If so, choose 1 of your Opp.'s Level 1 or lower Charas and put it in the Stock. This gains +3000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Royalty - Blood | MB/S10-002R T: Soul

L2
C2

Ren on a Certain Day

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] [(1)] Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara whose name includes "Shiki", reveal it, and put it in your hand. Shuffle your LB.

Familiar - Animal | MB/S10-003 T: None

L0
C0

Arcueid, Tyrant

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Royalty - Blood | MB/S10-004 T: None

L0
C0

Melty Blood Booster Pack

Arcueid, Tyrant

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Royalty - Blood | MB/S10-004SP T: None

L0
C0

Berserking Arcueid, Fallen True Ancestor

[S] [(1)] This gains +1 Soul for the turn.

Royalty - Blood | MB/S10-005 T: None

L0
C0

"Mystic Eyes of Death Perception" Shiki

[A] [(1)] When this attacks, if "Seventeen Cuts" is in the CZ, may pay. If so, this gains +3000 Pow for the turn, and Opp. may not use "[A] **ENCORE**" during the turn. (This includes the "[A] **ENCORE** [(3)]" provided by the rules.)

Glasses - Weapon | MB/S10-006 T: None

L1
C0

Shiki, Adopted Son of Tohno Household

[C] If you have 2 or more other ::Blood:: Charas in the Front Row, this gains +1500 Pow.
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains +1 Soul.

Death - Weapon | MB/S10-007 T: Soul

L2
C1

White Ren

[S] [Counter] **BACKUP 1000, Level 0** [Discard this card from your hand to the WR]

Familiar - Animal | MB/S10-008 T: None

L0
C0

Arcueid, Blood-lusting

[A] **CHANGE** [Put this in the WR] At the beginning of your Climax Phase, may pay. If so, choose a "Berserking Arcueid" in your WR and put it in the Slot this was in.

Royalty - Blood | MB/S10-009 T: None

L1
C0

Arcueid Brunestud

[C] For each other Rested Charas you have, this gains +500 Pow.

Royalty - Blood | MB/S10-010 T: Soul

L2
C1

Ren, Dream Demon

[A] [(1)] When this attacks, if "Dreams Like Bubbles" is in the CZ, may pay. If so, choose an Opp.'s Chara and return it to the hand, and this gains +1 Soul for the turn.

Familiar - Animal | MB/S10-011 T: Soul

L2
C1

Arcueid, Princess of True Ancestors

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 4 or higher, this gains +500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Stock."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Royalty - Blood | MB/S10-012 T: Soul

L3
C2

Shiki, Hating Rumors

[A] **BOND/"Arcueid, True-Ancestor-Killer True Ancestor"** [(1)]

Glasses - Weapon | MB/S10-013 T: None

L0
C0

Ren, Black Cat

[C] When the Trigger Check of this reveals a Climax card, this gains +4000 Pow and +1 Soul for the turn.

Familiar - Animal | MB/S10-014 T: None

L0
C0

Arcueid, Vampire

--No Text--

Royalty - Blood | MB/S10-015 T: None

L0
C0

Shiki Tohno

[C] This gains +1000 Pow during your turn.
[C] If this is in the Front Row, this doesn't stand during your Stand Phase.

Glasses - Weapon | MB/S10-016 T: None

L0C0

Ren

--No Text--

Familiar - Animal | MB/S10-017 T: None

L1C0

Arcueid, True-Ancestor-Killer True Ancestor

[C] If there's another Chara in your Front Row whose name includes "Shiki", this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Royalty - Blood | MB/S10-018 T: Soul

L1C1

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Berserking Arcueid

[A] At the beginning of your Encore Step, put this in the WR.

Royalty - Blood | MB/S10-019 T: Soul

L1C1

Shiki Nanaya

--No Text--

Weapon - Master | MB/S10-020 T: Soul

L2C2

Cat of the Universe

All your Charas gain +1000 Pow and +1 Soul for the turn.
At the end of the turn, choose 1 of your Charas. Send it to Memory.

MB/S10-021 T: None

L1C1

Melly Blood Booster Pack

Pride of the Nanayas

You cannot play this from hand if you have 2 or fewer YELLOW Charas.
Choose 1 of your Opp.'s Charas whose Cost is 1 or lower. Put it in Stock.

MB/S10-022 T: None

L2C1

Marble Phantasm

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-023 T: Soul Bounce

Seventeen Cuts

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

MB/S10-024 T: 2 Soul

Dreams of Bubbles

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-025 T: Soul Shot

Dreams of Bubbles

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-025S T: Soul Shot

"Memory Partition" Sion

[A] **CHANGE** [Put this in WR] Start of your Climax Phase, may pay. If so, choose "Vampire Sion, Successor to TATARI" or a "Sand of Osiris" in your WR and put it to the Slot this was.
[A] **CHANGE** [(2) Discard a card from hand to the WR, put this in WR] Start of Climax Phase, may pay. If so, choose a "Sion, Spiritual Hacker" in your WR and put it in the Slot this was in.

Alchemy - Weapon | MB/S10-026 T: Soul

L2C1

Riesbyfe, Paladin

[A] When this attacks, if "True Apocrypha Gamaliel" is in the CZ, you may return a card in your Clock to your hand. If so, put a card from your hand in your Clock, and this gains +4000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Shield - Weapon | MB/S10-027 T: Soul

L2C2

Sion Eltnam Atlasia

[C] If you have 1 or fewer other Charas, this gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Alchemy - Weapon | MB/S10-028 T: None

L0C0

Sion Eltnam Atlasia

[C] If you have 1 or fewer other Charas, this gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Alchemy - Weapon | MB/S10-028SP T: None

L0C0

Riesbyfe, Maiden of Holy Shield

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your ::Weapon:: Charas, and that Chara gains +2000 Pow for the turn.

Shield - Weapon | MB/S10-029 T: None

L0C0

"Back-Alley Alliance" Sion

[A] When this attacks, if "Barrel Replica" is in the CZ, this gains +X times 1000 Pow for the turn, where X = # of your ::Weapon:: Charas.

Alchemy - Weapon | MB/S10-030 T: None

L1C0

Miyako, Oldest Daughter of Arima Household

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, this gains +3000 Pow for the turn.

MB/S10-031 T: None

L1C0

Miyako, Oldest Daughter of Arima Household
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, this gains +3000 Pow for the turn.

MB/S10-031S T: None

L1
C0

Sion, Spiritual Hacker
[A] When this is placed from hand or via **CHANGE** to Stage, you may put your top Clock card to WR.
[A] [Put all your Stock in your WR] When this attacks, if "For My Friends" is in the CZ, and there are 3 or more cards in your Stock, may pay. If so, choose up to 2 Opp.'s Charas. Those Charas gets -X Pow for the turn, where X = 1000 times # of Stock used to paid for the cost of this.

Alchemy - Weapon | MB/S10-032 T: Soul

L3
C2

Sion, Spiritual Hacker
[A] When this is placed from hand or via **CHANGE** to Stage, you may put your top Clock card to WR.
[A] [Put all your Stock in your WR] When this attacks, if "For My Friends" is in the CZ, and there are 3 or more cards in your Stock, may pay. If so, choose up to 2 Opp.'s Charas. Those Charas gets -X Pow for the turn, where X = 1000 times # of Stock used to paid for the cost of this.

Alchemy - Weapon | MB/S10-032R T: Soul

L3
C2

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Mecha-Hisui
[S] [(1)] Put a "Neko-Arc" from the Stage to the WR] Choose 1 of Opp.'s Front Row Charas. That Chara gets -3000 Pow for the turn.

Mecha - Maid | MB/S10-033 T: None

L0
C0

Neko-Arc
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR. Swap them.

Animal | MB/S10-034 T: None

L0
C0

Night of Wallachia
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains "[A] When a Level 1 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock".

Blood | MB/S10-035 T: None

L1
C0

Melty Blood Booster Pack

Miyako, Eight Extremities Fists
[C] If your Opp. has an ::Animal:: Chara, this gains +6000 Pow.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

MB/S10-036 T: Soul

L2
C1

Vampire Sion, Successor to TATARI
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains +1000 Pow.

Alchemy - Blood | MB/S10-037 T: Soul

L2
C2

Sion, Riesbyfe's Friend
[C] All your other "Riesbyfe, Sion's Friend" gains +1000 Pow.
[A] **BOND/"Riesbyfe, Sion's Friend"** [(1)]

Alchemy - Weapon | MB/S10-038 T: None

L0
C0

"27 Dead Apostle Ancestors" Night of Wallachia
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Blood:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Blood | MB/S10-039 T: None

L0
C0

Miyako Arima
[S] [(1)] This gains +2000 Pow for the turn.

MB/S10-040 T: None

L0
C0

Riesbyfe Stridberg
--No Text--

Shield - Weapon | MB/S10-041 T: None

L0
C0

Sion, Atlas Academy Resident
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Alchemy - Weapon | MB/S10-042 T: Soul

L1
C1

Riesbyfe, Sion's Friend
[C] If you have a Front Row Chara that has "Sion" in the name, this gains +2000 Pow.

Shield - Weapon | MB/S10-043 T: Soul

L1
C1

Sion, Vampire
--No Text--

Alchemy - Blood | MB/S10-044 T: None

L1
C1

Sand of Osiris
[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

Alchemy - Mecha | MB/S10-045 T: Soul

L2
C2

"New" Tatari
[Counter] Choose 1 of your Charas, and that Chara gains +4500 Pow for the turn. Put this in Clock.

MB/S10-046 T: None

L1
C1

By Your Hand...
Choose 1 of your Opp.'s Charas. That Chara gets -4000 Pow for the turn.

MB/S10-047 T: None

L2
C2

True Apocrypha Gamaliel

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-048 T: Stock

True Apocrypha Gamaliel

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-048S T: Stock

Barrel Replica

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-049 T: Treasure

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For My Friend

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

MB/S10-050 T: 2 Soul

Akiha Tohno

[C] If you have 2 or more other ::Blood:: Charas, this gains +1000 Pow.
[A] [(1)] When this attacks, if "Crimson Lord: Origami" is in the CZ, may pay. If so, choose a Chara in your WR and return it to your hand, and this gains +3000 Pow for the turn.

Blood | MB/S10-051 T: Soul

L2
C2

Hisui, Maid who Loves Cleanliness

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When "Bond of Sisters" is placed in your CZ, this gains +1000 Pow and "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB" for the turn.

Twins - Maid | MB/S10-052 T: Soul

L1
C1

Melty Blood Booster Pack

Kohaku, Japanese Apron Devil

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [Rest 2 of your Charas] Choose 1 of your ::Twins:: Charas, and that Chara gains +1000 Pow for the turn.

Twins - Yukata | MB/S10-053 T: None

L0
C0

"Mixed Blood" Akiha

[A] When this becomes Reversed, if its Battle Opp. is Level 0 or lower, you may Reverse that Chara.
[A] **EXPERIENCE** [(1)] When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 3 or higher, may pay. If so, choose a Chara in your WR and return it to your hand, and discard a card from your hand to the WR.

Blood | MB/S10-054 T: None

L0
C0

"Mixed Blood" Akiha

[A] When this becomes Reversed, if its Battle Opp. is Level 0 or lower, you may Reverse that Chara.
[A] **EXPERIENCE** [(1)] When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 3 or higher, may pay. If so, choose a Chara in your WR and return it to your hand, and discard a card from your hand to the WR.

Blood | MB/S10-054R T: None

L0
C0

Kohaku, Cheerful Housekeeper

[A] [(1)] When this attacks, if "Bond of Sisters" is in the CZ, may pay. If so, choose a Chara in your WR and return it to your hand.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Twins - Yukata | MB/S10-055 T: None

L1
C0

Akiha, Student of Asagami Private Girls Academy

[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1000 Pow.
[S] [Rest 2 of your ::Blood:: Charas] Choose a card in your Opp.'s WR and put it on top of the LB.

Blood | MB/S10-056 T: Soul

L1
C1

Akiha, Student of Asagami Private Girls Academy

[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1000 Pow.
[S] [Rest 2 of your ::Blood:: Charas] Choose a card in your Opp.'s WR and put it on top of the LB.

Blood | MB/S10-056SP T: Soul

L1
C1

Hisui, Maid of the Tohno Household

[C] **EXPERIENCE** If sum of card Levels in your Level Zone is 3 or more, this gains +1000 Pow.
[A] [(1)] Discard a card from hand to WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Kohaku, Maid of the Tohno Household", reveal it, and put it in your hand. Shuffle your LB.

Twins - Maid | MB/S10-057 T: Soul

L2
C2

Hisui, Maid of the Tohno Household

[C] **EXPERIENCE** If sum of card Levels in your Level Zone is 3 or more, this gains +1000 Pow.
[A] [(1)] Discard a card from hand to WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Kohaku, Maid of the Tohno Household", reveal it, and put it in your hand. Shuffle your LB.

Twins - Maid | MB/S10-057S T: Soul

L2
C2

Akiha, Head of the Tohno Household

[C] **ASSIST** All your Charas in front of this gain +1 Level.
[A] **CHANGE** [Discard a card from hand to the WR, put this in the WR] At the beginning of your Climax Phase, may pay. If so, choose a "Crimson Red Vermillion" Akiha" in your WR and put it in the Slot this was in.

Blood | MB/S10-058 T: None

L0
C0

Hisui, Thinking of Big Sister

[C] If you have 2 or more other ::Twins:: Charas, this gains +1000 Pow.

Twins - Maid | MB/S10-059 T: None

L0
C0

"Doctor Amber" Kohaku

[S] [(3)] Put 1 of your Level 2 or higher Charas with "Akiha" in the name in the WR, Rest this] Choose a "G Akiha" in your WR and put it in any Slot on the Stage.
[S] [Counter] **BACKUP 2000, Level 1** [(1)] Discard this card from your hand to the WR]

Twins - Yukata | MB/S10-060 T: Soul

L1
C1

Kohaku, Maid of the Tohno Household

[C] If you have another "Hisui, Maid of the Tohno Household", this gains +1500 Pow.
[C] All your other "Hisui, Maid of the Tohno Household" gains +1500 Pow.

Twins - Yukata | MB/S10-061 T: Soul

L2
C1

Ciel, No.7 of the Burial Agency

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Weapon:: Charas, this gains +2000 Pow for the turn.

Curry - Weapon | MB/S10-078 T: None

L0C0

Aoko, Successor of Fifth Magic

[A] When this attacks, you may put the top card of your LB in your WR. If it's a Climax card, draw a card, and discard a card from your hand to the WR.

Magic | MB/S10-079 T: None

L0C0

Aoko, Successor of Fifth Magic

[A] When this attacks, you may put the top card of your LB in your WR. If it's a Climax card, draw a card, and discard a card from your hand to the WR.

Magic | MB/S10-079S T: None

L0C0

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"Chaos" Nrvnqsr Chaos

[S] [(3)] Search your LB for a Level 1 or lower ::Animal:: Chara and put it in any Slot on the Stage. Shuffle your LB.

Blood - Animal | MB/S10-080 T: None

L1C0

Ciel, Acting Executioner

[A] [(1)] When this attacks, if "Extermination of Dead Apostles" is in the CZ, may pay. If so, draw a card, and this gains +3000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Curry - Weapon | MB/S10-081 T: Soul

L2C2

Ciel

[A] **EXPERIENCE** [(4)] When tis is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 6 or higher, may pay. If so, this gains "[A] This ability may be played up to once per turn. When this attacks, you may Stand this" for the turn.

Curry - Weapon | MB/S10-082 T: Soul

L3C2

Melty Blood Booster Pack

Ciel

[A] **EXPERIENCE** [(4)] When tis is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 6 or higher, may pay. If so, this gains "[A] This ability may be played up to once per turn. When this attacks, you may Stand this" for the turn.

Curry - Weapon | MB/S10-082R T: Soul

L3C2

Ciel, Shiki's Senpai

[A] **BOND/"Mystic Eyes of Death Perception"** Shiki' [(1)]
[S] [(3)] Choose 1 of your Opp.'s Charas. That Chara does not Stand during your Opp.'s next Stand Phase.

Curry - Weapon | MB/S10-083 T: None

L0C0

Satsuki Yumizuka

[A] **ALARM** If this is on top of the Clock, at the beginning of your Climax Phase, you may choose a card in your Level Zone and a card in your WR and swap them.

Blood | MB/S10-084 T: None

L0C0

"Back-Alley Alliance" Satsuki

[A] **CHANGE** [(1) Discard a card from hand to the Stage, put this in the WR] At the beginning of your Climax Phase, may pay. If so, choose a "Satsuki, Vampire for Justice" in your WR and put it in the Slot this was in.

Blood | MB/S10-085 T: Soul

L1C1

Ciel, Big Curry Lover

[C] **ASSIST** All your Charas in front of this gain +X Pow, where X = 500 times Level of that Chara.
[A] When this is placed from hand to the Stage, draw a card, and discard a card from hand to the WR.

Curry - Weapon | MB/S10-086 T: Soul

L2C1

Aoko, Destruction Specialized Magician

[A] **ENCORE** [Discard a Chara from your hand to the WR]
[S] [(2)] This gains +5000 Pow for the turn.

Magic | MB/S10-087 T: Soul

L2C2

Satsuki, Newborn Unfortunate Vampire

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains "[C] **ASSIST** All your Charas in front of this gain +500 Pow during your Opp.'s turn".

Blood | MB/S10-088 T: None

L0C0

"Heretic Hunter" Ciel

--No Text--

Curry - Weapon | MB/S10-089 T: None

L0C0

Aoko, Magician

[A] At the beginning of your Climax Phase, your Opp. looks at the top card of his or her LB and put it on top or bottom of the LB.

Magic | MB/S10-090 T: None

L0C0

Ciel, Holy Scripture Holder

[A] [(2)] When this attacks, if "Seventh Holy Scripture" is in the CZ, may pay. If so, search your LB for up to 1 ::Weapon:: Chara, reveal it, and put it in your hand. Shuffle your LB. This gains +3000 Pow for the turn.

Curry - Weapon | MB/S10-091 T: None

L1C0

Michael Roa Valdamjong

[A] When this becomes Reversed while battling, you may return this to your LB. If so, shuffle your LB.

Blood | MB/S10-092 T: None

L1C0

Neko-Arc Chaos

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Animal - Tobacco | MB/S10-093 T: None

L1C0

"Miss Blue" Aoko

--No Text--

Magic | MB/S10-094 T: None

L1

C1

Nrvnqsr Chaos

--No Text--

Blood - Animal | MB/S10-095 T: Soul

L2

C2

TATARI Returns

You cannot play this from hand if you have 2 or fewer BLUE Charas.
Draw up to 2 cards, and discard a card from hand to the WR.

MB/S10-096 T: None

L1

C1

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Beast of 666

Search your LB for up to 2 Level 2 or lower ::Animal:: Charas and put them in different Slots on the Stage.
Shuffle your LB.

MB/S10-097 T: None

L2

C6

Reality Marble: Depletion Garden

[C] All your Charas gain +2 Soul.

MB/S10-098 T: 2 Soul

Reality MARble: Depletion Garden

[C] All your Charas gain +2 Soul.

MB/S10-098S T: 2 Soul

Melty Blood Booster Pack

Seventh Holy Scripture

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

MB/S10-099 T: 2 Soul

Extermination of Dead Apostles

[C] All your Charas gain +1000 Pow and +1 Soul.

MB/S10-100 T: Draw