

Nero, Tomboy

[A] [(3)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower ::Sweets:: Chara and put it in a Slot in the Back Row. Shuffle your LB.

MK/SE11-01 | Detective - Sweets | T:None

L1
C0

Nero, Eagle-Eyed

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [(1)] Choose 1 of your Opp.'s Front Row Charas with Cost 0 or lower and return it to the hand.

MK/SE11-02 | Detective - Sweets | T:None

L0
C0

Nero, Motivated

[C] This gains +1000 Pow during your turn.

MK/SE11-03 | Detective - Sweets | T:Soul

L2
C1

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Elly in Santa Suit

[C] All your other Charas with **EXPERIENCE** gain +500 Pow.
[S] [(1) Rest this] Choose 1 card in your Clock and return it to your hand. Choose 1 card in your hand and put it in your Clock.

MK/SE11-04 | Detective - Book | T:None

L0
C0

Saku, Treasure Finding

[A] **ENCORE** [Discard a Chara from hand to the Waiting Rom]
[A] **CHANGE** [(2) Put this in the WR] At the beginning of your Draw Phase, may pay. If so, choose a "Saku, Mischief-Loving Witch" in your WR and put it in the Slot this was in.

MK/SE11-05 | Police - Headphones | T:None

L1
C0

Hirano, Classic Japanese Girl

[A] At the beginning of your Climax Phase, choose 1 of your Standing Charas and Rest it.

MK/SE11-06 | Police - Weapon | T:None

L1
C1

Milky Holmes: Counterattack of the Genius4 Extra Pack

Hirano, Stood Up

[A] **BOND**/"Saku, Treasure Finding" [Put the top card of your LB in your Clock]

MK/SE11-07 | Police - Weapon | T:None

L0
C0

Saku, Good Feeling

--No Text--

MK/SE11-08 | Police - Headphones | T:None

L0
C0

"Machine Gun" Elly

[C] If you have 2 or more other ::Detective:: Charas, thi gains +1000 Pow.
[S] [(1) Put the top card of your LB in your Clock] Choose 1 of your Opp.'s Front Row Charas. That Chara gets -3000 Pow for the turn.

MK/SE11-09 | Detective - Book | T:None

L1
C0

Elly, Requesting

[A] When another ::Detective:: Chara of yours becomes Reversed while Battling, if "Horror of Coffin" is in the CZ and this is in the Front Row, Rest that Chara, and this gains +2500 Pow for the turn.

MK/SE11-10 | Detective - Book | T:Soul

L2
C1

Hirano, Dauntless Smile

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from hand to the WR]

MK/SE11-11 | Police - Swimsuit | T:Soul

L2
C1

Saku, Mischiev-Loving Witch

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 3 or higher, this gains +1000 Pow.

MK/SE11-12 | Police - Headphones | T:Soul

L2
C2

Horror of Coffin

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

MK/SE11-13 | T:2 Soul

Kokoro, Command Tower of G-4

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] **CHANGE** [(3) Put this in the WR] At the beginning of your Draw Phase, may pay. If so, choose a "'Protector of Yokohama' Kokoro" in your WR and put it in the Slot this was in.

MK/SE11-14 | Police - Mask | T:None

L0
C0

Kokoro in Dress

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn, where X = 500 times the number of ::Police:: Charas you have.

MK/SE11-15 | Police - Dress | T:None

L0
C0

"Attendance Number G-4" Kokoro

[A] [(3) Put the top card of your LB in your Clock] When this is placed from hand to the STage, may pay. If so, choose up to 2 ::Police:: Charas in your WR and return them to the hand.

MK/SE11-16 | Police - Swimsuit | T:None

L0
C0

Tsugiko, Early in the Afternoon

[C] **EXPERIENCE** If "Tsugiko, Glamor Girl" is in your Level Zone, this gains +1500 Pow.

MK/SE11-17 | Police - Weapon | T:None

L1
C0

Sheryl in Dress

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or more, this gains "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara".

MK/SE11-18 | Detective - Dress | T:Soul

L2
C1

"Protector of Yokohama" Kokoro

[A] [Discard a "Newest G-Type Shield" from hand to the WR] At the beginning of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, all your Charas gain +2000 Pow for the turn.

MK/SE11-19 | Police - Shield | T:Soul

L2
C1

Kokoro, "Policeman" of Justice

[C] For each other ::Police:: you have, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

MK/SE11-20 | Police - Mask | T:Soul

L3
C2

Irene Doala

[A] When this attacks, reveal the top card of your LB. If it's a Climax card, you may choose 1 of your Charas with "Kokoro" (Excluding "KoKoRo, Trance Idol") in the name and put it in Stock. (Put the Revealed card back where it was.)
[A] **BOND/"Kokoro, Pestering"** [Put the top card of your LB in your Clock]

MK/SE11-21 | Glasses - Banana | T:None

L0
C0

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Sheryl, Cat-Eared Maid

[A] When another Battling Chara of yours becomes Reversed, choose 1 of your ::Detective:: Charas. That Chara gains +1000 Pow for the turn.

MK/SE11-22 | Detective - Maid | T:None

L0
C0

Kokoro, Spoiled Child

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 card in your Level Zone and 1 card in your WR. Swap them.

MK/SE11-23 | Police - Mask | T:None

L0
C0

Kralis, Princess of Maaro

[C] All your other ::Detective:: Charas gain ::Dehumidifier::.
[A] [(1)] At the beginning of your Oponent's Attack Phase, may pay. If so, choose 1 of your Charas with "Sheryl" (Milky Holmes Only) in the name and this card, Stand them, and swap their places.

MK/SE11-24 | Royalty | T:None

L0
C0

Milky Holmes: Counterattack of the Genius4 Extra Pack

Tsugiko, Edo Girl

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a Chara with **EXPERIENCE** in your WR and return it to your hand.

MK/SE11-25 | Police - Weapon | T:None

L0
C0

"Words of Destruction" Sheryl

[A] [(1)] When this becomes Reversed, if "Secrets of Baritsu" is in your CZ, and the Battle Opp. of this is Level 2 or lower, may pay. If so, Reverse that Chara.

MK/SE11-26 | Detective - Camera | T:None

L1
C0

KoKoRo, Trance Idol

[C] When this is on the Stage, this gains ::Police::.
[A] When this attacks, if "Kokoro's Eden" is in the CZ, choose a "Kokoro, 'Policewoman' of Justice" in your WR and return it to your hand.

MK/SE11-27 | Music - Television | T:None

L1
C0

Sonia Kurus

[C] **ASSIST** All your Charas with "Sheryl" (Milky Holmes Only) in the name in front of this gain +1000 Pow and ::Gem::.
[A] When this attacks, choose 1 of your other Charas in the Front Row and put it in the WR.

MK/SE11-28 | Detective | T:Soul

L1
C1

Kokoro, Pestering

--No Text--

MK/SE11-29 | Police - Mask | T:None

L1
C1

Tsugiko, Glamor Girl

[S] [Rest 1 of your ::Police:: Charas] This gains +1000 Pow for the turn.

MK/SE11-30 | Police - Swimsuit | T:Soul

L2
C2

Secrets of Baritsu

[C] All your Charas gain +2 Soul.

MK/SE11-31 | T:2 Soul

Kokoro's Eden

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas. That Chara gains +2000 Pow and +1 Soul for the turn.

MK/SE11-32 | T:2 Soul

Newest G-Type Shield

[C] All your Charas gain +1000 Pow and +1 Soul.

MK/SE11-33 | T:Salvage

Cordelia, Cooking Lecturer

[A] When this is placed from hand to the Stage, choose 1 of your other ::Sports:: Charas. That Chara gains +2000 Pow.

MK/SE11-34 | Detective - Sports | T:None

L0
C0

Cordelia, Pressing the Truth

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Detective:: Chara, choose 1 of your Charas. That Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from hand to the WR]

MK/SE11-35 | Detective - Sports | T:Soul

L1
C1

Cordelia, Combat Type Detective

[C] During your Opp.'s turn, if there are 5 or more cards in your Stock, this gains +2000 Pow.

MK/SE11-36 | Detective - Sports | T:Soul

L2
C1