

"Magical Talent" Rudeus

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Six-Sided World - Mage | MTI/S83-001 T: None

L0
C0

"Magical Talent" Rudeus

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Six-Sided World - Mage | MTI/S83-001SP T: None

L0
C0

"Live Seriously" Rudeus

[C] If you have 4 or more ::Six-Sided World:: Charas, this gets -1 Level while in your hand.
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. [C] During Battles involving this, neither player may play **BACKUP** from hand."

Six-Sided World - Mage | MTI/S83-002 T: Soul

L3
C2

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"Live Seriously" Rudeus

[C] If you have 4 or more ::Six-Sided World:: Charas, this gets -1 Level while in your hand.
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. [C] During Battles involving this, neither player may play **BACKUP** from hand."

Six-Sided World - Mage | MTI/S83-002SSP T: Soul

L3
C2

"In the Sunlight" Rudeus

[A] **CX COMBO** When "Little Mage" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR."
[S] [(1) Discard a "Genius Swordfighter" Paul from hand to the WR, Rest 2 of your ::Six-Sided World:: Charas] Choose up to 2 Charas with ::Maid: and/or ::Sister (Sst-MTI):: and return them to hand.

Six-Sided World - Mage | MTI/S83-003 T: None

L0
C0

"In the Sunlight" Rudeus

[A] **CX COMBO** When "Little Mage" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR."
[S] [(1) Discard a "Genius Swordfighter" Paul from hand to the WR, Rest 2 of your ::Six-Sided World:: Charas] Choose up to 2 Charas with ::Maid: and/or ::Sister (Sst-MTI):: and return them to hand.

Six-Sided World - Mage | MTI/S83-003S T: None

L0
C0

Mushoku Tensei: Jobless Reincarnation Booster Pack

"Adventuring Party Dead End" Rudeus

[C] Your other "Adventuring Party Dead End" Eris' and "Adventuring Party Dead End" Ruijerd' gains +2000 Pow and the following ability. [C] This cannot be chosen by your Opp.'s effects".
[A] [(1) Rest 2 Charas] Put top 2 card of your deck into your WR, choose one of ::Six-Sided World:: Chara with level X or lower, and return back to your hand. X is the total level of those cards.

Six-Sided World - Mage | MTI/S83-004 T: Soul

L1
C1

"Daily Growth" Rudeus

[A] **CX COMBO** [Discard a "Magical Talent" Rudeus' from your hand to the WR] At the beginning of your Attack Phase, if there is no Climax in your CZ, may pay. If so, search your LB for up to 1 "From Master to Disciple", place it to your CZ, and Shuffle your LB.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Six-Sided World - Mage | MTI/S83-005 T: Soul

L1
C1

"Daily Growth" Rudeus

[A] **CX COMBO** [Discard a "Magical Talent" Rudeus' from your hand to the WR] At the beginning of your Attack Phase, if there is no Climax in your CZ, may pay. If so, search your LB for up to 1 "From Master to Disciple", place it to your CZ, and Shuffle your LB.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Six-Sided World - Mage | MTI/S83-005S T: Soul

L1
C1

"Words of Encouragement" Rudeus

[C] If "What You Can Offer" Roxy' is in your Back Row, this gains +3000 Pow and +1 Soul.
[A] **CX COMBO** When this attacks, if "Aqua Heartia" is in your CZ and you have another ::Six-Sided World:: Chara, choose a ::Six-Sided World:: Chara in your WR, return it to your hand, and for the turn this gains the following ability. "[A] When this card's Damage is Cancelled, until the next end of your Opp.'s turn, this gains +4000 Pow."

Six-Sided World - Mage | MTI/S83-006 T: Soul

L2
C1

"Starting Line of Life" Rudeus

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Six-Sided World - Mage | MTI/S83-007 T: Soul

L3
C2

"Starting Line of Life" Rudeus

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Six-Sided World - Mage | MTI/S83-007S T: Soul

L3
C2

"Brave Boy" Rudeus

[C] During your turn, all your other ::Six-Sided World:: Charas gain +500 Pow.
[S] **EXPERIENCE** [Rest this] If "Live Seriously" Rudeus' is in your Level Zone, draw a card, and discard a card from your hand to the WR.

Six-Sided World - Mage | MTI/S83-008 T: None

L0
C0

"Childish Things" Rudeus

[A] [(4) Discard a ::Six-Sided World:: Chara from hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas and Rest it.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Six-Sided World - Mage | MTI/S83-009 T: Soul

L2
C1

"Genius Swordfighter" Paul

[C] If this is in the Front Row, all your ::Six-Sided World:: Charas gain +1500 Pow.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.
[A] [Discard a Chara from hand to the WR] This ability activates up to once per turn. During this card's Battle, when Damage you have received is Cancelled, put the top card of your LB in the WR. If that card has a Soul Trigger Icon, may pay. If so, deal the same amount of Damage to your Opp.. (DC can occur)

Six-Sided World - Swordfighter | MTI/S83-010 T: Soul

L3
C2

"Companion" Rudeus

[C] Your other Front Row Center ::Six-Sided World:: Chara gains +1500 Pow.
[A] **CX COMBO** [Discard a "'Overflowing Tears" Sylphiette' from hand to the WR] At the beginning of your Attack Phase, if there is a not a Climax in your CZ, may pay. If so, search your LB for up to 1 "Smile You Gave Me", place it in your CZ, and Shuffle your LB.

Six-Sided World - Mage | MTI/S83-011 T: None

L0
C0

"Open-Hearted" Lilia

[S] [Rest this] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara into your Opp.'s Stock. If so, put the bottom card of their Stock into their WR."
[S] [Discard an Event from your hand, Rest this] Choose a ::Six-Sided World:: Chara in your WR and return it to your hand.

Six-Sided World - Maid | MTI/S83-012 T: None

L0
C0

"Reaching Out" Rudeus

[A] When this is placed from hand to the Stage, choose 1 of your other ::Six-Sided World:: Charas, and that Chara gains +1000 Pow for the turn.
[A] [Return this to your hand] When a Climax is placed to your CZ, may pay. If so, look at up to 2 cards from the top of your LB, place them back on top of your LB in any order, choose 1 of your Charas, and for the turn that Chara gains +1000 Pow.

Six-Sided World - Mage | MTI/S83-013 T: None

L0
C0

Aisha & Norn

[A] When this is placed from hand to the Stage, all players perform the following action. "If you have 5 or more cards in Memory, choose 4 cards in your Memory, and put all other cards in your Memory into the WR."
[A] When your other ::Six-Sided World:: Chara attacks, this gains +2000 Pow for the turn.

Six-Sided World - Sister (Sst-MTI) | MTI/S83-014 T: None

L1
C0

"Lifegiving" Zenith

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] **BOND** "Live Seriously" Rudeus' or "Genius Swordfighter" Paul' [Discard a card from hand to the WR]
[S] [Rest this] Choose 1 of your "Live Seriously" Rudeus' or "Genius Swordfighter" Paul' and for the turn that Chara gains +2500 Pow.

Six-Sided World - Mage | MTI/S83-015 T: Soul

L2
C1

Object of Worship

Send this to Memory.
[A] **RECOLLECTION** At the beginning of your Climax Phase, if this is in your Memory, choose 1 of your Charas with "Rudeus" in name, and for the turn, that Chara gains +2500 Pow.

MTI/S83-016 T: None

L1
C1

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Figure Making

If you don't have a ::Six-Sided World:: Chara, you cannot play this from hand.
Send this to Memory. Choose up to X ::Six-Sided World:: Charas in your WR and return them to your hand. X equals the number of "Figure Making" in your Memory.

MTI/S83-017a T: None

L2
C1

Figure Making

If you don't have a ::Six-Sided World:: Chara, you cannot play this from hand.
Send this to Memory. Choose up to X ::Six-Sided World:: Charas in your WR and return them to your hand. X equals the number of "Figure Making" in your Memory.

MTI/S83-017b T: None

L2
C1

Figure Making

If you don't have a ::Six-Sided World:: Chara, you cannot play this from hand.
Send this to Memory. Choose up to X ::Six-Sided World:: Charas in your WR and return them to your hand. X equals the number of "Figure Making" in your Memory.

MTI/S83-017c T: None

L2
C1

Mushoku Tensei: Jobless Reincarnation Booster Pack

Man-God

If you don't have a ::Six-Sided World:: Chara, you cannot play this from hand.
Perform the following 3 effects once in any order.
"Choose 1 of your Opp.'s Charas and either Stand it and move it to an empty Slot on your Opp.'s Stage, or choose another of your Opp.'s Charas and Stand and Swap both Charas."
"Place all of your Opp.'s Stock in the WR, and place the same number of cards from the top of their LB to their Stock."
"Choose a Climax in your Opp.'s WR, then put all cards in their WR other than the chosen card into their LB and your Opp. Shuffles their LB."

MTI/S83-018 T: None

L3
C5

Aqua Heartia

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-019 T: Choice

Aqua Heartia

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-019R T: Choice

Little Mage

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-020 T: Soul Bounce

Little Mage

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-020R T: Soul Bounce

"Childhood Friend" Sylphiette

[C] All your other ::Six-Sided World:: Charas gain +500 Pow.
[S] [(1) Send this to Memory] Look at up to 3 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Six-Sided World - Mage | MTI/S83-021 T: None

L0
C0

"Childhood Friend" Sylphiette

[C] All your other ::Six-Sided World:: Charas gain +500 Pow.
[S] [(1) Send this to Memory] Look at up to 3 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Six-Sided World - Mage | MTI/S83-021SSP T: None

L0
C0

"Innocent Heart" Sylphiette

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Smile You Gave Me" is in your CZ, look at up to 4 cards from top of your LB, choose up to 1 ::Six-Sided World:: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] **RECOLLECTION** When this attacks, if "Childhood Friend" Sylphiette' is in your Memory, this gains +2000 Pow for the turn.

Six-Sided World - Mage | MTI/S83-022 T: None

L1
C0

"Innocent Heart" Sylphiette

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Smile You Gave Me" is in your CZ, look at up to 4 cards from top of your LB, choose up to 1 ::Six-Sided World:: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] **RECOLLECTION** When this attacks, if "Childhood Friend" Sylphiette' is in your Memory, this gains +2000 Pow for the turn.

Six-Sided World - Mage | MTI/S83-022SP T: None

L1
C0

"Superd Warrior" Ruijerd

[A] When this is placed from hand to the Stage, all of your Opp.'s Charas get -X Pow. X equals the Level of that Chara times 1000.
[A] **CX COMBO** When this attacks, if "Dead End" is in your CZ, look at up to 2 cards from the top of your Opp.'s LB, choose up to 2 and put them back on top of their LB in any order, discard the remaining cards into their WR, look at up to 2 cards from the top of your LB, choose up to 2 and put them back on top of your LB in any order, and discard the remaining cards into your WR.

Six-Sided World - Warrior | MTI/S83-023 T: Soul

L3
C2

"Superd Warrior" Ruijerd

[A] When this is placed from hand to the Stage, all of your Opp.'s Charas get -X Pow. X equals the Level of that Chara times 1000.
[A] **CX COMBO** When this attacks, if "Dead End" is in your CZ, look at up to 2 cards from the top of your Opp.'s LB, choose up to 2 and put them back on top of their LB in any order, discard the remaining cards into their WR, look at up to 2 cards from the top of your LB, choose up to 2 and put them back on top of your LB in any order, and discard the remaining cards into your WR.

Six-Sided World - Warrior | MTI/S83-023S T: Soul

L3
C2

"Angel's Rest" Sylphiette

[C] **RECOLLECTION** If "Childhood Friend" Sylphiette' is in your Memory, all of your other ::Six-Sided World:: Charas gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card containing a Treasure Trigger Icon revealed this way, search your LB for up to 1 ::Six-Sided World:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

Six-Sided World - Mage | MTI/S83-024 T: None

L0
C0

"Angel's Rest" Sylphiette

[C] **RECOLLECTION** If "Childhood Friend" Sylphiette' is in your Memory, all of your other ::Six-Sided World:: Charas gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card containing a Treasure Trigger Icon revealed this way, search your LB for up to 1 ::Six-Sided World:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

Six-Sided World - Mage | MTI/S83-024S T: None

L0
C0

"Forehead Eye" Ruijerd

[A] [Put a card from your hand in Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Six-Sided World:: Chara, reveal it, put it in your hand, and shuffle your LB.

Six-Sided World - Warrior | MTI/S83-025 T: None

L0
C0

"Forehead Eye" Ruijerd

[A] [Put a card from your hand in Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Six-Sided World:: Chara, reveal it, put it in your hand, and shuffle your LB.

Six-Sided World - Warrior | MTI/S83-025S T: None

L0
C0

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"Adventuring Party Dead End" Ruijerd

[C] If you have another "Adventuring Party Dead End" Rudeus' and "Adventuring Party Dead End" Eris, this gets -1 Level in hand.
[S] If you have another "Adventuring Party Dead End" Rudeus' and "Adventuring Party Dead End" Eris, this gains +1 Soul and the following 2 abilities. [C] During Battles involving this, your Opp. may not play Events from hand." [A] When this Direct Attacks, you may choose a ::Six-Sided World:: Chara in your WR and place it in your Stock.

Six-Sided World - Warrior | MTI/S83-026 T: Soul

L2
C2

"My Childhood Friend" Sylphiette

[C] **RECOLLECTION** If you have 2 or more "Childhood Friend" Sylphiette' in your Memory, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR]".
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. places all of their Stock in their WR, then puts the same number of cards from the top of their LB to Stock.

Six-Sided World - Mage | MTI/S83-027 T: Soul

L3
C2

"My Childhood Friend" Sylphiette

[C] **RECOLLECTION** If you have 2 or more "Childhood Friend" Sylphiette' in your Memory, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR]".
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. places all of their Stock in their WR, then puts the same number of cards from the top of their LB to Stock.

Six-Sided World - Mage | MTI/S83-027S T: Soul

L3
C2

Mushoku Tensei: Jobless Reincarnation Booster Pack

"Combat Readiness" Ruijerd

[C] If "Magical Talent" Rudeus' is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.
[A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Superd Warrior" Ruijerd' in your hand and put it in the Slot this was in.

Six-Sided World - Warrior | MTI/S83-028 T: Soul

L3
C2

"Combat Readiness" Ruijerd

[C] If "Magical Talent" Rudeus' is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.
[A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Superd Warrior" Ruijerd' in your hand and put it in the Slot this was in.

Six-Sided World - Warrior | MTI/S83-028S T: Soul

L3
C2

"Quarter Elf Girl" Sylphiette

[C] Chara Opposite this gets -1 Soul.
[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +1000 Pow.
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Future Mage" is in your C2 and you have 2 or more other ::Six-Sided World:: Charas, you may put the top card of your Clock into the WR, and until the next end of your Opp.'s turn, this gains the following ability. [C] Chara Opposite this gets -1 Soul."

Six-Sided World - Mage | MTI/S83-029 T: Soul

L3
C2

"Quarter Elf Girl" Sylphiette

[C] Chara Opposite this gets -1 Soul.
[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +1000 Pow.
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Future Mage" is in your C2 and you have 2 or more other ::Six-Sided World:: Charas, you may put the top card of your Clock into the WR, and until the next end of your Opp.'s turn, this gains the following ability. [C] Chara Opposite this gets -1 Soul."

Six-Sided World - Mage | MTI/S83-029S T: Soul

L3
C2

"Pretty Boy?" Sylphiette

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory to any Slot on their Stage.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Six-Sided World:: Chara in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-030 T: None

L0
C0

Adventurer's Guild Receptionist

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Six-Sided World:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Search your LB for up to 1 ::Six-Sided World:: Chara, show it to your Opp., put it in your hand, choose a card in your hand, discard it to your WR, and Shuffle your LB."

Six-Sided World - Guild | MTI/S83-031 T: None

L0
C0

Tokurabu Village Toughs

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.
[S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Six-Sided World:: Chara in your WR and return it to your hand.

Six-Sided World - Adventurer | MTI/S83-032a T: None

L0
C0

Tokurabu Village Toughs

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.
[S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Six-Sided World:: Chara in your WR and return it to your hand.

Six-Sided World - Adventurer | MTI/S83-032b T: None

L0
C0

Tokurabu Village Toughs

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.
[S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Six-Sided World:: Chara in your WR and return it to your hand.

Six-Sided World - Adventurer | MTI/S83-032c T: None

L0
C0

P-Hunters

[C] If this is on the Stage, this is also considered to have "Dead End Ruijerd" as the name.
[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".
[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.

Six-Sided World - Adventurer | MTI/S83-033a T: None

L0
C0

P-Hunters

[C] If this is on the Stage, this is also considered to have "Dead End Ruijerd" as the name.
[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".
[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.

Six-Sided World - Adventurer | MTI/S83-033b T: None

L0
C0

"Mastering Magic" Sylphiette

[C] **RECOLLECTION** On your turn, if you have a card in Memory, this gains +2500 Pow and the following ability. "[A] When this Attacks, if the Chara Opposite this is Level 2, for the turn this gains +6000 Pow."
[C] **EXPERIENCE** If "Live Seriously" Rudeus' is in your Level Zone, this gains +1000 Pow and the following ability. [C] This card can be played from hand without satisfying the color conditions."

Six-Sided World - Mage | MTI/S83-034 T: None

L1
C0

"Shining Eyes" Sylphiette

[C] If you have another "Rudeus", this gains +6000 Pow.
[A] CX COMBO [(1) Send this to Memory] If "Future Mage" is in your CZ and you have another ::Six-Sided World:: Chara, may pay. If so, choose a "Quarter Elf Girl" Sylphiette' in your WR and place it to the Slot this was in.

Six-Sided World - Mage | MTI/S83-035 T: Soul

L2
C1

"Awesome Tribe" Ruijerd

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Soul of a Superd" in your WR and return it to your hand.
[S] [Counter] **BACKUP 1000, Level 0** [Discard this card from your hand to the WR]

Six-Sided World - Warrior | MTI/S83-036 T: None

L0
C0

Nokopara

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::Six-Sided Chara:: Chara or an Event, put it in your hand, and discard a card from your hand to the WR. (Otherwise put the revealed card back where it was)

Six-Sided World - Adventurer | MTI/S83-037 T: None

L0
C0

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"Overflowing Tears" Sylphiette

--No Text--

Six-Sided World - Mage | MTI/S83-038 T: None

L0
C0

"Time for Just Us Two" Sylphiette

[C] If you have another Chara with "Rudeus" or "Sylphiette" in name, this gains +3000 Pow.

Six-Sided World - Mage | MTI/S83-039 T: None

L1
C0

"Companion" Sylphiette

[C] If you have 2 or more other ::Six-Sided World:: Charas, this gains +1000 Pow.
[A] **RECOLLECTION** When this attacks, if "Childhood Friend" Sylphiette' is in your Memory, choose 1 of your ::Six-Sided World:: Charas and for the turn this gains +2000 Pow.

Six-Sided World - Mage | MTI/S83-040 T: None

L1
C0

Mushoku Tensei: Jobless Reincarnation Booster Pack

"Passionate Resentment" Ruijerd

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Six-Sided World:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Six-Sided World - Warrior | MTI/S83-041 T: Soul

L1
C1

"Studying with Rudy" Sylphiette

[A] When this is placed from hand to the Stage, if you have 2 or less cards in Memory, you may choose a "Childhood Friend" Sylphiette' in your WR and send it to Memory.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Six-Sided World - Mage | MTI/S83-042 T: Soul

L1
C1

"In the Sunlight" Sylphiette

[C] **ASSIST** All your ::Six-Sided World:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When your Chara Triggers a Climax with a Treasure Trigger Icon, you may draw a card. If so, choose a card from your hand and discard it to the WR.

Six-Sided World - Mage | MTI/S83-043 T: Soul

L1
C1

"Injured Pride" Ruijerd

[C] **RECOLLECTION** If "Soul of a Superd" is in your Memory, this gains +4500 Pow.
[A] CX COMBO When this attacks, if "Children and Warrior" is in your CZ, choose up to 1 ::Six-Sided World:: Chara in your WR, place it to Stock, and reveal the top card of your LB. If that card is a ::Six-Sided World:: Chara or "Soul of a Superd", put it in your hand. (Otherwise put it back)

Six-Sided World - Warrior | MTI/S83-044 T: Soul

L2
C1

Soul of a Superd

Choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.
Send this to Memory.

[A] **RECOLLECTION** At the beginning of your MP, if this is in your Memory, look at up to 2 cards from the top of your LB and put them back in any order.

MTI/S83-045 T: None

L1
C1

Sylph

[Counter] If you have 1 or fewer ::Six-Sided World:: Charas, you cannot play this from hand.
Choose and perform 1 of the following 2 abilities.
"Choose 1 of your Charas, and for the turn that Chara gains +4000 Pow."
"You may choose a 'Sylph' in your hand and discard it to your WR. If you do, choose 1 a Battling Chara and for the turn they gain the following ability. [C] This cannot Deal Damage to players."

MTI/S83-046 T: None

L2
C1

Smile You Gave Me

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-047 T: Treasure

Smile You Gave Me

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-047R T: Treasure

Dead End

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-048 T: Treasure

Dead End

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-048R T: Treasure

Future Mage

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-049 T: Treasure

Children and Warrior

[A] When this is placed from your hand to your CZ, choose up to 1 Chara in your WR whose Level is equal to or lower than your Level and return it to hand, and select up to 2 Charas and those Charas receive +1 Soul for the turn.

MTI/S83-050 T: 2 Soul

"Beautiful Swordfighter" Eris

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.

[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is a ::Six-Sided World:: Chara or "Money Can't Buy Dere!", you may place that card facedown under this as Marker. (otherwise put the revealed card back)

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas, Rest it, and move it to an empty Slot in the Back Row.

Six-Sided World - Swordfighter | MTI/S83-051 T: None

L0C0

"Beautiful Swordfighter" Eris

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.

[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is a ::Six-Sided World:: Chara or "Money Can't Buy Dere!", you may place that card facedown under this as Marker. (otherwise put the revealed card back)

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas, Rest it, and move it to an empty Slot in the Back Row.

Six-Sided World - Swordfighter | MTI/S83-051SSP T: None

L0C0

"Ferocious Tsundere Lady" Eris

[C] If all your Charas are ::Six-Sided World::, this gains +2000 Pow.

[A] CX COMBO When "Eris' Apology" is placed to your CZ, this is in your Front Row, and you have another ::Six-Sided World:: Chara, put the top 2 cards of your LB into your WR, choose a Level X or lower ::Six-Sided World:: Chara from your WR and return it to hand. X equals the sum of the Levels of the cards placed into the WR by this ability. (Climax Cards are considered Level 0)

Six-Sided World - Swordfighter | MTI/S83-052 T: None

L1C1

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"Ferocious Tsundere Lady" Eris

[C] If all your Charas are ::Six-Sided World::, this gains +2000 Pow.

[A] CX COMBO When "Eris' Apology" is placed to your CZ, this is in your Front Row, and you have another ::Six-Sided World:: Chara, put the top 2 cards of your LB into your WR, choose a Level X or lower ::Six-Sided World:: Chara from your WR and return it to hand. X equals the sum of the Levels of the cards placed into the WR by this ability. (Climax Cards are considered Level 0)

Six-Sided World - Swordfighter | MTI/S83-052SP T: None

L1C1

"Strong Female Swordfighter" Ghislane

[C] During your turn, if you have 4 or more other ::Six-Sided World:: Charas, this gains +5000 Pow and the following ability. "[C] In Battles involving this Chara, your Opp. may not play Events or BACKUP from hand."

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] CX COMBO [(2)] When this attacks, if "Right Eye of the Demon" is in your CZ, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Six-Sided World - Swordfighter | MTI/S83-053 T: Soul

L3C2

"Strong Female Swordfighter" Ghislane

[C] During your turn, if you have 4 or more other ::Six-Sided World:: Charas, this gains +5000 Pow and the following ability. "[C] In Battles involving this Chara, your Opp. may not play Events or BACKUP from hand."

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] CX COMBO [(2)] When this attacks, if "Right Eye of the Demon" is in your CZ, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Six-Sided World - Swordfighter | MTI/S83-053SSP T: Soul

L3C2

Mushoku Tensei: Jobless Reincarnation Booster Pack

"Bewitching Invitation" Eris

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Six-Sided World - Swordfighter | MTI/S83-054 T: None

L0C0

"Bewitching Invitation" Eris

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Six-Sided World - Swordfighter | MTI/S83-054S T: None

L0C0

"Swordsmanship" Ghislane

[C] For each of your other ::Six-Sided World:: Charas, this gains +500 Pow.

[A] ACCELERATE [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR."

Six-Sided World - Swordfighter | MTI/S83-055 T: None

L1C0

"Swordsmanship" Ghislane

[C] For each of your other ::Six-Sided World:: Charas, this gains +500 Pow.

[A] ACCELERATE [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR."

Six-Sided World - Swordfighter | MTI/S83-055S T: None

L1C0

"Sword God Style" Ghislane

[A] [(2) Put a Chara from your Stage in the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.

[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Six-Sided World - Swordfighter | MTI/S83-056 T: Soul

L2C1

"Sword God Style" Ghislane

[A] [(2) Put a Chara from your Stage in the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.

[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Six-Sided World - Swordfighter | MTI/S83-056S T: Soul

L2C1

"Strong Body" Ghislane

[C] For each other ::Six-Sided World:: Chara in your Back Row this gains +2000 Pow.

[C] All your other ::Six-Sided World:: Charas gain +1000 Pow.

Six-Sided World - Swordfighter | MTI/S83-057 T: Soul

L2C2

"Strong Body" Ghislane

[C] For each other ::Six-Sided World:: Chara in your Back Row this gains +2000 Pow.

[C] All your other ::Six-Sided World:: Charas gain +1000 Pow.

Six-Sided World - Swordfighter | MTI/S83-057SP T: Soul

L2C2

"Daughter of the Boreas Family" Eris

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[C] If you have 2 or more other ::Six-Sided World:: Charas, this gains +1500 Pow and the following ability. "[A] [Discard a card from hand to the WR] When this Reverses, may pay. If so, return this to hand."

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a ::Six-Sided World:: Chara or "You Can't Buy Dere!" you may Deal 1 Damage to your Opp.. (DC can occur. Put the revealed card back)

Six-Sided World - Swordfighter | MTI/S83-058 T: Soul

L3C2

"Daughter of the Boreas Family" Eris

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[C] If you have 2 or more other ::Six-Sided World:: Charas, this gains +1500 Pow and the following ability. "[A] [Discard a card from hand to the WR] When this Reverses, may pay. If so, return this to hand."

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a ::Six-Sided World:: Chara or "You Can't Buy Dere!" you may Deal 1 Damage to your Opp.. (DC can occur. Put the revealed card back)

Six-Sided World - Swordfighter | MTI/S83-058S T: Soul

L3C2

"Strength Hidden Inside" Eris

[A] CX COMBO When this is placed from hand to the Stage, choose up to 1 "Special" in your WR, return it to your hand, and for the turn this gets +1000 Pow.

[A] CX COMBO [(1) Discard a card from hand to the WR] When this card's Damage is not cancelled, if "Special" is in your CZ, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Six-Sided World - Swordfighter | MTI/S83-059 T: Soul

L3C2

"Strength Hidden Inside" Eris

[A] CX COMBO When this is placed from hand to the Stage, choose up to 1 "Special" in your WR, return it to your hand, and for the turn this gets +1000 Pow.

[A] CX COMBO [(1) Discard a card from hand to the WR] When this card's Damage is not cancelled, if "Special" is in your CZ, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Six-Sided World - Swordfighter | MTI/S83-059S T: Soul

L3C2

"Adventuring Party Dead End" Eris

[C] If you have another "Adventuring Party Dead End" Rudeus' in your Back Row, this gains +2000 Pow.

[C] If you have another "Adventuring Party Dead End" Ruijerd', this gains +3000 Pow.

Six-Sided World - Swordfighter | MTI/S83-060 T: None

L0
C0

"Angelic Sleeping Face" Eris

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may choose 1 of your Opp.'s Level 0 or lower Front Row Charas and place it in their WR.

Six-Sided World - Swordfighter | MTI/S83-061 T: None

L0
C0

"Mastering Magic" Eris

[C] During your turn, if you have 2 or more other ::Six-Sided World:: Charas, this gains +2000 Pow.

[A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Six-Sided World - Swordfighter | MTI/S83-062 T: None

L1
C0

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"Boreas Family Bodyguard" Ghislane

[C] If you have another Chara with "Rudeus" or "Eris" in name, this gains +1500 Pow.

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Six-Sided World - Swordfighter | MTI/S83-063 T: None

L1
C1

"Boreas Family Bodyguard" Ghislane

[C] If you have another Chara with "Rudeus" or "Eris" in name, this gains +1500 Pow.

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Six-Sided World - Swordfighter | MTI/S83-063S T: None

L1
C1

"Beast Tribe" Ghislane

[C] For each other ::Six-Sided World:: Chara in your Back Row this gains +2000 Pow.

[A] CX COMBO [(1) Discard a Chara from hand to the WR] When "Sword King Ghislane" is placed to your CZ and this is in your Front Row and you have 2 or more other ::Six-Sided World:: Charas, may pay. If so, choose 1 of your Opp.'s Front Row Level 3 or lower Charas, place it in their WR, and reveal the top card of your LB. If that is a ::Six-Sided World:: Chara, choose 1 of your Opp.'s Back Row Level 2 or lower Charas and place it in the WR.

Six-Sided World - Swordfighter | MTI/S83-064 T: Soul

L2
C1

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Phillip Boreas Greyrat

[C] For each Marker under this, this gains +2000 Pow.

[A] When this is placed from hand to the Stage, choose up to 3 "Boreas Beastperson Maid" in your WR and put them face-down under this as Marker.

Six-Sided World - Aristocracy | MTI/S83-065 T: Soul

L2
C2

Sauros Boreas Greyrat

[C] If you are Level 2 or higher, this gains the following ability.

"[S] [Place this in the WR] Choose up to 1 'Phillip Boreas Greyrat' in your hand and place it to the Slot this was in."

[A] BOND "Ferocious Tsundere Lady" Eris' or "Phillip Boreas Greyrat" [Discard a card from hand to the WR]

Six-Sided World - Aristocracy | MTI/S83-066 T: None

L0
C0

Boreas Beastperson Maid

[C] You may have as many copies of cards with the same name as this in your deck.

[C] All of your other RED Charas and Charas with "Rudeus" in name gain +500 Pow.

[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. If there is a "Boreas Beastperson Maid" among those cards, search your LB for up to 1 RED Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

Six-Sided World - Maid | MTI/S83-067a T: None

L0
C0

Boreas Beastperson Maid

[C] You may have as many copies of cards with the same name as this in your deck.

[C] All of your other RED Charas and Charas with "Rudeus" in name gain +500 Pow.

[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. If there is a "Boreas Beastperson Maid" among those cards, search your LB for up to 1 RED Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

Six-Sided World - Maid | MTI/S83-067b T: None

L0
C0

Boreas Beastperson Maid

[C] You may have as many copies of cards with the same name as this in your deck.

[C] All of your other RED Charas and Charas with "Rudeus" in name gain +500 Pow.

[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. If there is a "Boreas Beastperson Maid" among those cards, search your LB for up to 1 RED Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

Six-Sided World - Maid | MTI/S83-067c T: None

L0
C0

Hilda Boreas Greyrat

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Six-Sided World - Aristocracy | MTI/S83-068 T: None

L0
C0

"Study Time" Eris

[C] This cannot Side Attack.

[C] During your turn, this gains +2000 Pow.

Six-Sided World - Swordfighter | MTI/S83-069 T: None

L0
C0

"Mastering Magic" Ghislane

[A] [Return this to your hand] When a Climax if placed in your CZ, may pay. If so, choose 1 of your ::Six-Sided World:: Charas, and for the turn that Chara gains the following ability.

"[A] At the beginning of your Attack Phase choose 1 of your other "Insolence" Eris' and Stand it."

Six-Sided World - Swordfighter | MTI/S83-070 T: None

L1
C0

"Clear Look" Eris

[A] When this is placed from hand to the Stage, place the top card of your LB in the WR. If that card is Level 0 or lower, choose an Opp.'s Cost 0 or lower Front Row Chara and place it in their WR. (Climax cards are considered Level 0 for this effect)

[A] When this is Front Attacked, put this in the WR. (Even if the Battle Opp. disappears, the attack doesn't become a Direct Attack)

Six-Sided World - Swordfighter | MTI/S83-071 T: None

L1
C0

"What Lies Beyond Effort" Eris

[C] For each of your other ::Six-Sided World:: Charas, this gains +500 Pow.

[A] ENCORE [Discard a Chara from your hand to the WR]

Six-Sided World - Swordfighter | MTI/S83-072 T: None

L1
C1

"Costume for Horses" Eris

[C] For each of your other ::Six-Sided World:: Charas, this gains +1000 Pow.

[A] ENCORE [Discard a Chara from your hand to the WR]

Six-Sided World - Swordfighter | MTI/S83-073 T: Soul

L2
C2

"Insolence" Eris

--No Text--

Six-Sided World - Swordfighter | MTI/S83-074 T: Soul

L2
C2

Fangs of the Black Wolf

If you don't have a **::Six-Sided World::** Chara, you cannot play this from hand.
Choose a **::Six-Sided World::** Chara in your WR and return it to your hand. Choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB into your Stock."

MTI/S83-075 T: None

L1

C1

Money Can't Buy Dere!

[Counter] Choose up to 1 of your Battling **::Six-Sided World::** Charas, return it to your hand, choose up to 1 Chara in your WR, return it to your hand, choose a card in your hand, and discard it to the WR.

MTI/S83-076 T: None

L1

C1

Eris' Apology

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

MTI/S83-077 T: Soul Standby

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Eris' Apology

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

MTI/S83-077R T: Soul Standby

Right Eye of the Demon

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

MTI/S83-078 T: Soul Standby

Right Eye of the Demon

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

MTI/S83-078R T: Soul Standby

Mushoku Tensei: Jobless Reincarnation Booster Pack

Special

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-079 T: Salvage

Sword King Ghislane

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-080 T: Salvage

"What You Can Offer" Roxy

[A] When a Climax is placed to your CZ, choose 1 of your Charas and for the turn that Chara gains the following ability. "[A] [(1)] When this attacks, may pay. If so, for this attack, perform Trigger Check twice during this attack's Trigger Step."
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-081 T: None

L0
C0

"What You Can Offer" Roxy

[A] When a Climax is placed to your CZ, choose 1 of your Charas and for the turn that Chara gains the following ability. "[A] [(1)] When this attacks, may pay. If so, for this attack, perform Trigger Check twice during this attack's Trigger Step."
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-081SP T: None

L0
C0

"Warm Look" Roxy

[C] During your turn, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] CX COMBO At the end of this card's Attack, if "Blessing" is in your CZ and you have another **::Six-Sided World::** Chara, choose and perform 1 of the following 2 effects. "Deal 1 Damage to your Opp.," "Choose 2 cards from your hand and discard them to your WR. If 2 cards are discarded, Deal 3 Damage to your Opp." (DC can occur)

Six-Sided World - Mage | MTI/S83-082 T: Soul

L3
C2

"Warm Look" Roxy

[C] During your turn, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] CX COMBO At the end of this card's Attack, if "Blessing" is in your CZ and you have another **::Six-Sided World::** Chara, choose and perform 1 of the following 2 effects. "Deal 1 Damage to your Opp.," "Choose 2 cards from your hand and discard them to your WR. If 2 cards are discarded, Deal 3 Damage to your Opp." (DC can occur)

Six-Sided World - Mage | MTI/S83-082SSP T: Soul

L3
C2

"Emerging Sigh" Roxy

[A] When this card is placed onto Stage from hand, look at the top card of your Opp.'s LB, then look at the bottom card of your Opp.'s LB. (Put them back where they were)
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an "Amulet of the Migurd Tribe" in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-083 T: None

L0
C0

"Leading to the Future" Roxy

[A] When you use the **BACKUP** of this, if you have a **::Six-Sided World::** Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Six-Sided World - Mage | MTI/S83-084 T: None

L1
C0

"Leading to the Future" Roxy

[A] When you use the **BACKUP** of this, if you have a **::Six-Sided World::** Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Six-Sided World - Mage | MTI/S83-084S T: None

L1
C0

"Learning to Cook" Roxy

[C] If you are Level 3 or higher, this gains the following ability.
"[S] [Put this in the WR] Choose up to 1 "Migurd Mage" Roxy' in your hand and place it in the Slot this was in."
[C] All your other "Jobless Reincarnation" Rudeus' gain +1000 Pow.
[C] All your other **::Six-Sided World::** Charas gain +500 Pow.

Six-Sided World - Mage | MTI/S83-085 T: None

L1
C0

"In the Sunlight" Roxy

[C] For each of your other **::Six-Sided World::** Charas, this gains +500 Pow.
[A] CX COMBO [(1)] When your Chara's Trigger Check reveals "From Master to Disciple" or "Blessing", may pay. If so, draw a card.

Six-Sided World - Mage | MTI/S83-086 T: None

L1
C0

"In the Sunlight" Roxy

[C] For each of your other **::Six-Sided World::** Charas, this gains +500 Pow.
[A] CX COMBO [(1)] When your Chara's Trigger Check reveals "From Master to Disciple" or "Blessing", may pay. If so, draw a card.

Six-Sided World - Mage | MTI/S83-086S T: None

L1
C0

"Migurd Mage" Roxy

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] When your Chara's Trigger Check reveals a Climax, choose 1 of your Charas and for the turn that Chara gains +1000 Pow and the following ability.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Six-Sided World - Mage | MTI/S83-087 T: Soul

L3C2

"Migurd Mage" Roxy

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] When your Chara's Trigger Check reveals a Climax, choose 1 of your Charas and for the turn that Chara gains +1000 Pow and the following ability.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Six-Sided World - Mage | MTI/S83-087S T: Soul

L3C2

"Accumulating Letters" Roxy

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a ::Six-Sided World::: Chara or an Event, for the turn this may Side Attack without Soul penalty. (Put the revealed card back)

[A] When this attacks, choose 1 of your ::Six-Sided World::: Charas, and that Chara gains +1500 Pow for the turn.

Six-Sided World - Mage | MTI/S83-088 T: None

L0C0

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Arumanfi the Bright

[C] During your turn, this gains +1000 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose an "Arumanfi the Bright" in your Memory and put it in any Slot on the Stage.

Six-Sided World - Familiar | MTI/S83-089 T: None

L0C0

Pax Shirone

[C] If you do not have another Chara with "Roxy" in name, this cannot attack.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Six-Sided World - Royalty | MTI/S83-090 T: None

L0C0

"Rudy's Tutor" Roxy

[C] For each of your other ::Six-Sided World::: Charas, this gains +1000 Pow.

[A] CX COMBO When this attacks, if "Cumulonimbus" is in your CZ, perform the following action twice. "Reveal the top card of your LB. If it is a ::Six-Sided World::: Chara or an Event, put it in your hand." (Otherwise put it back)

Six-Sided World - Mage | MTI/S83-091 T: Soul

L2C1

Mushoku Tensei: Jobless Reincarnation Booster Pack

Kishirika Kishirisu

[A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your Opp.'s LB, choose up to 1 card from among them, put up to 1 of them on the bottom of their LB, put the remaining cards back on top of their LB in any order, and for the turn this gains +2000 Pow.

[A] When this attacks, choose 1 of your ::Six-Sided World::: Charas and for the turn that Chara gains +3000 Pow.

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Six-Sided World - Demon Empress | MTI/S83-092 T: Soul

L3C2

"Mean Smile" Roxy

[C] If all your Charas are ::Six-Sided World:::, this gains +1000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Six-Sided World - Mage | MTI/S83-093 T: None

L0C0

Rokari Migurdia

[A] **BOND** "Warm Look" Roxy' or "Rowin Migurdia" [(1)]

[A] **RESONANCE** [Reveal a "Rowin Migurdia" from your hand] At the start of your Climax Phase, if this is in the Front Row, may pay. If so, all your other Charas gain +2000 Pow for the turn.

Six-Sided World - Demon Continent | MTI/S83-094 T: None

L1C0

Rowin Migurdia

[A] **BOND** "Warm Look" Roxy' or "Rowin Migurdia" [(1)]

[A] **RESONANCE** [Reveal a "Rokari Migurdia" from your hand] At the start of your Climax Phase may pay. If so, this gains +6000 Pow for the turn.

Six-Sided World - Demon Continent | MTI/S83-095 T: None

L1C0

Orsted

[C] If you have 1 or less other Front Row Charas, this gains +3500 Pow and the Chara Opposite this gains the following ability. "[C] This gets -1 Level while on Stage."

[C] Chara Opposite this gain the following ability. "[C] If the card Opposite this has a higher Level than the Level of this card, this cannot Front Attack."

Six-Sided World - Dragon-God | MTI/S83-096 T:

L1C1

"Recoiling in Disgust" Roxy

[C] **EXPERIENCE** If "Live Seriously" Rudeus' is in your Level Zone, this gains +2000 Pow and "[A] **ENCORE** [Discard a ::Six-Sided World::: Chara from hand to the WR]"

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Six-Sided World::: Charas.

Six-Sided World - Mage | MTI/S83-097 T: Soul

L2C1

Amulet of the Migurd Tribe

If you don't have a Chara with "Roxy" in name, you cannot play this from hand.

Search your LB for up to 1 ::Six-Sided World::: Chara, show it to your Opp., put it in your hand, and Shuffle your LB. If a card is added to your hand, choose a card from your hand and discard it to the WR. Send this to Memory.

[A] **RECOLLECTION** [Send this card to WR] When you Level Up, if this card is in your Memory, may pay. If so, search your LB for up to 1 ::Six-Sided World::: Chara, reveal it, and put in your hand, and shuffle your LB.

MTI/S83-098 T: None

L1C0

Blessing

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-099 T: Soul Gate

Blessing

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-099R T: Soul Gate

Cumulonimbus

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-100 T: Draw

Cumulonimbus

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-100R T: Draw

Rudeus Greyrat

[A] When this is placed from hand to the Stage, if your Opp. has 1 or less Charas in the Front Row, choose 1 of your Opp.'s Cost 0 or lower Front Row Charas and put it in their WR.

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Six-Sided World::: Chara in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-101 T: None

L0C0

Sylphiette

[A] When you use the **BACKUP** of this, if you have a ::Six-Sided World:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Six-Sided World - Mage | MTI/S83-102 T: Soul

L2

C1

Ghislane Dedoldia

[C] If you have no other Charas, this gains +1 Level and +1500 Pow.

[A] When this becomes Reversed in battle, you cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Six-Sided World - Swordfighter | MTI/S83-103 T: None

L0

C0

Eris Boreas Greyrat

[C] All your Charas gain the following ability. "[C] This cannot Side Attack."

[A] When your other ::Six-Sided World:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Six-Sided World:: Charas.

Six-Sided World - Swordfighter | MTI/S83-104 T: Soul

L2

C1

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Roxy Migurdia

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's at least 1 Climax card among them, may pay. If so, choose a Chara in your WR and return it to your hand.

[A] [Rest 1 of your other ::Six-Sided World:: Charas] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR and swap them.

Six-Sided World - Mage | MTI/S83-105 T: None

L0

C0

Mushoku Tensei: Jobless Reincarnation Booster Pack