

"Good Wife, Wise Mother" Zenith

[C] Your other "Beginning of a New Life" Rudeus' and "Sword Training" Paul' gain +1000 Pow.
[A] **BOND** / "Beginning of a New Life" Rudeus' or "Sword Training" Paul' [Discard a card from hand]

Six-Sided World - Mage | MTI/S83-T01 T: None

L0
C0

"Graduation Exam" Rudeus

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Six-Sided World:: Charas and return it to your hand.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Six-Sided World - Mage | MTI/S83-T02 T: None

L0
C0

"Graduation Exam" Rudeus

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Six-Sided World:: Charas and return it to your hand.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Six-Sided World - Mage | MTI/S83-T02R T: None

L0
C0

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Paul Greyrat

[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Six-Sided World - Swordfighter | MTI/S83-T03 T: None

L0
C0

Zenith Greyrat

[C] All your other ::Six-Sided World:: Charas gain +500 Pow.
[S] [Rest this] Choose a card in Level Zone and a ::Six-Sided World:: Chara in your WR and Swap them.

Six-Sided World - Mage | MTI/S83-T04 T: None

L0
C0

Lillia Greyrat

[C] If you have 2 or more other ::Six-Sided World:: Charas, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Six-Sided World - Maid | MTI/S83-T05 T: None

L1
C0

Mushoku Tensei: Jobless Reincarnation Trial Deck

"Jobless Reincarnation" Rudeus

[A] CX COMBO **EXPERIENCE** When this Attacks, if "From Master to Disciple" is in your CZ and the sum of Levels of cards in your Level Zone is 2 or higher, look at up to 3 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, put the remaining cards in your WR, and for the turn this gains +1500 Pow.

Six-Sided World - Mage | MTI/S83-T06 T: None

L1
C0

"Jobless Reincarnation" Rudeus

[A] CX COMBO **EXPERIENCE** When this Attacks, if "From Master to Disciple" is in your CZ and the sum of Levels of cards in your Level Zone is 2 or higher, look at up to 3 cards from the top of your LB, choose up to 1 ::Six-Sided World:: Chara from among them, show it to your Opp., put it in your hand, put the remaining cards in your WR, and for the turn this gains +1500 Pow.

Six-Sided World - Mage | MTI/S83-T06SP T: None

L1
C0

"Beginning of a New Life" Rudeus

--No Text--

Six-Sided World - Mage | MTI/S83-T07 T: None

L1
C0

"Mastering Magic" Rudeus

[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Six-Sided World - Mage | MTI/S83-T08 T: Soul

L1
C1

"Sword Training" Paul

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Six-Sided World:: Charas.
[A] During this card's Battle, if Damage you are dealt is cancelled, you may return this to your hand.

Six-Sided World - Swordfighter | MTI/S83-T09 T: Soul

L2
C1

"Chanting" Rudeus

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1000 Pow and cannot be chosen as target of Opp.'s effects.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Six-Sided World:: Charas.

Six-Sided World - Mage | MTI/S83-T10 T: Soul

L3
C2

"Chanting" Rudeus

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1000 Pow and cannot be chosen as target of Opp.'s effects.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Six-Sided World:: Charas.

Six-Sided World - Mage | MTI/S83-T10S T: Soul

L3
C2

Trauma From a Past Life

If you don't have a ::Six-Sided World:: Chara, you cannot play this from hand. Choose and perform 1 of the following 2 effects.
"Search your LB for up to 1 ::Six-Sided World:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB."
"Choose 1 of your ::Six-Sided World:: Charas, and until the next end of your Opp.'s turn it gains +3500 Pow. That Chara does not Stand during your next Stand Phase."

MTI/S83-T11 T: None

L2
C0

From Master to Disciple

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-T12 T: Choice

From Master to Disciple

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-T12S T: Choice

Within the Flowing Days

[C] All your Charas gain +2 Soul.

MTI/S83-T13 T: 2 Soul

"Loli, Staring Eyes, Unfriendly" Roxy

[A] When this is placed from hand to the Stage, choose 1 of your ::Six-Sided World:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-T14 T: None

L0
C0

"Loli, Staring Eyes, Unfriendly" Roxy

[A] When this is placed from hand to the Stage, choose 1 of your ::Six-Sided World:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Six-Sided World - Mage | MTI/S83-T14SP T: None

L0
C0

"Demon" Roxy

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Six-Sided World:: Chara, reveal it, put it in your hand, and shuffle your LB.

Six-Sided World - Mage | MTI/S83-T15 T: None

L0
C0

"Depressing Feelings" Roxy

[A] At the beginning of your Climax Phase, your Opp. may put the top 2 cards of their Stock in the WR. If they do, for the turn, this cannot Front Attack.

Six-Sided World - Mage | MTI/S83-T16 T: None

L0
C0

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"Welcome Party" Roxy

[C] During your Opp.'s turn, this gains +1000 Pow for each of your other Back Row ::Six-Sided World:: Charas.
[A] When this attacks, choose 1 of your other ::Six-Sided World:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Six-Sided World:: Charas.

Six-Sided World - Mage | MTI/S83-T17 T: None

L1
C0

"Welcome Party" Roxy

[C] During your Opp.'s turn, this gains +1000 Pow for each of your other Back Row ::Six-Sided World:: Charas.
[A] When this attacks, choose 1 of your other ::Six-Sided World:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Six-Sided World:: Charas.

Six-Sided World - Mage | MTI/S83-T17R T: None

L1
C0

"Unexpected Failure" Roxy

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest this] Choose a card in Level Zone and a ::Six-Sided World:: Chara in your WR and Swap them.

Six-Sided World - Mage | MTI/S83-T18 T: Soul

L2
C1

Mushoku Tensei: Jobless Reincarnation Trial Deck

"Chanting" Roxy

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(2) Discard 2 cards from hand to the WR] When this attacks, may pay. If so, Deal 2 Damage to your Opp.. (DC can occur)

Six-Sided World - Mage | MTI/S83-T19 T: Soul

L3
C2

"Chanting" Roxy

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(2) Discard 2 cards from hand to the WR] When this attacks, may pay. If so, Deal 2 Damage to your Opp.. (DC can occur)

Six-Sided World - Mage | MTI/S83-T19R T: Soul

L3
C2

Little Master

[C] All your Charas gain +1000 Pow and +1 Soul.

MTI/S83-T20 T: Draw