

### "Big Sister" Alicia

[C] **ASSIST** All your **Clone** and/or **Animal** Charas in front of this gain +X Pow, where X = 500 times Level of that Chara.  
[S] [(3)] Discard a Climax card from hand to the WR, Send this to Memory] Choose a "Lightning" Fate" in your hand and put it in the Slot this was in.

NA/W12-001 T: Soul

L1  
C1

### "Lightning" Fate

[C] This cannot be chosen as target of Opp.'s effects.  
[A] When this is placed from hand to the Stage, all your Chara gains +1 Soul for the turn.  
[A] When "Farewell to the Ideal" is placed to your CZ, if this is in the Front Row, choose up to 2 cards in your Opp.'s WR and return it to the LB. Afterwards, shuffle that LB, and this gains +3000 Pow for the turn.

Magic - Clone | NA/W12-002 T: Soul

L3  
C2

### "Lightning" Fate

[C] This cannot be chosen as target of Opp.'s effects.  
[A] When this is placed from hand to the Stage, all your Chara gains +1 Soul for the turn.  
[A] When "Farewell to the Ideal" is placed to your CZ, if this is in the Front Row, choose up to 2 cards in your Opp.'s WR and return it to the LB. Afterwards, shuffle that LB, and this gains +3000 Pow for the turn.

Magic - Clone | NA/W12-002SP T: Soul

L3  
C2

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

### "Wolkenritter" Signum

[S] [(1)] Choose 1 of your **Weapon** Charas, and that Chara gains +1500 Pow for the turn.

Magic - Weapon | NA/W12-003 T: None

L0  
C0

### "Wolkenritter" Signum

[S] [(1)] Choose 1 of your **Weapon** Charas, and that Chara gains +1500 Pow for the turn.

Magic - Weapon | NA/W12-003S T: None

L0  
C0

### Rinis, Familiar

[A] [Discard a card from your hand to the WR, put this in the WR] When this is Front Attacked, may pay. If so, choose a "Playing Fate & Arf" in your hand and put it in the Slot this was in as the Defending Chara.

Familiar - Animal | NA/W12-004 T: None

L0  
C0

## Nanoha A's Booster Pack

### "Strong Enemy" Signum

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, this gains +3500 Pow for the turn.

Magic - Weapon | NA/W12-005 T: None

L1  
C0

### Signum, Warrior

[A] When this attacks, if "Sturm Falken" in in your CZ, this gains +3000 Pow and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes the "[A] **ENCORE** [(3)]" provided by the rules)

Magic - Weapon | NA/W12-006 T: Soul

L2  
C1

### Signum, Warrior

[A] When this attacks, if "Sturm Falken" in in your CZ, this gains +3000 Pow and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes the "[A] **ENCORE** [(3)]" provided by the rules)

Magic - Weapon | NA/W12-006SP T: Soul

L2  
C1

### Fate with Bardiche Assault

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, this gains +4500 Pow for the turn.  
[A] When this attacks, if "Lightning Flash" is in the CZ, you may choose an Opp.'s Chara and return it to the hand.

Magic - Clone | NA/W12-007 T: Soul

L2  
C1

### Signum, Knight of Sword

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [Rest this] Choose 1 of your Charas with "Yagami" in its name. That Chara gains +500 Pow for the turn.

Magic - Weapon | NA/W12-008 T: None

L0  
C0

### Fate, 9th Grader

[A] **BOND/"Nanoha, Blessing"** [Put the top card of your LB in your Clock]

Magic - Clone | NA/W12-009 T: None

L0  
C0

### "Friends" Fate

[A] When you use the **BACKUP** of this, if you have another Chara with "Nanoha" in the name, put the top 3 cards of every player's LB in the WR.  
[S] [Counter] **BACKUP 1500, Level 1** [Discard this from your hand to the WR]

Magic - Clone | NA/W12-010 T: None

L1  
C0

### Sonic Form Fate

[C] Chara Opposite this gain +1 Soul.

Magic - Clone | NA/W12-011 T: Soul

L2  
C2

### "Piercing" Arf

[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +1000 Pow and +1 Soul.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Familiar - Animal | NA/W12-012 T: Soul

L2  
C2

### "Fate T" Liete Lotte

[A] [(1) Send this to Memory] When this becomes Reversed in Battle, may pay. If so, choose a card in your Opp.'s WR and return it to the LB. Shuffle that LB.

Twins - Familiar | NA/W12-013 T: None

L0  
C0

### Arf, Extremely Rough

[C] For each Standing Chara your Opp. has, this gains +500 Pow.

Familiar - Animal | NA/W12-014 T: None

L0  
C0

### Confused Fate

--No Text--

Magic - Clone | NA/W12-015 T: None

L0  
C0

Fate Vs. Signum

[A] **CHANGE** [(3) Discard a card from your hand to the WR, Send this to Memory] At the beginning of your Climax Phase, may pay. If you do, choose 1 "Sonic Form Fate" or "Signum of Yagami Household" in your WR and put it in the Slot this was in.

Magic - Weapon | NA/W12-016 T: None

L1

C0

Playing Fate & Arf

--No Text--

Clone - Familiar | NA/W12-017 T: None

L1

C1

Precia, Kind Mother

[C] All your other Charas with "Fate" in its name gain "RECOLLECTION" If this is in your Memory, all your Opp.'s effects."  
[C] All your other Charas gain +1000 Pow during your turn.

Magic | NA/W12-018 T: Soul

L1

C1

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Signum of the Yagami Household

--No Text--

Magic - Weapon | NA/W12-019 T: Soul

L2

C2

Introducing CVK792

[Counter] Choose 1 of your Charas with "Nanoha" in the name. That Chara gains +1500 Pow for the turn. Choose 1 of your Charas with "Fate" in the name. That Chara gains +1500 Pow for the turn.

NA/W12-020 T: None

L1

C1

Thoughts to the Lord

Send this to Memory.  
**RECOLLECTION** If this is in your Memory, all your "Strong Enemy" Signum" and "Signum of the Yagami Household" gain +1000 Pow.

NA/W12-021 T: None

L1

C3

Nanoha A's Booster Pack

Swarm of Questions

Search your LB for up to 1 ::Clone:: Chara, reveal it, and put it in your hand. Shuffle your LB.

NA/W12-022 T: None

L2

C0

Lightning Flash

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-023 T: Soul Shot

L1

C1

Lightning Flash

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-023S T: Soul Shot

L1

C1

Farewell to the Ideal

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

NA/W12-024 T: 2 Soul

L1

C0

Sturm Falken

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-025 T: Soul Bounce

L1

C0

Amy, Asura's No. 3

[C] **RECOLLECTION** If there are 2 or more cards in your Memory, all your other Charas gain +500 Pow.  
[A] [Discard an "Arc-en-ciel" from hand to the WR] When a Level 3 or higher Battle Opp. of another Chara of yours becoems Reversed, may pay. If so, put that Chara in the Clock.

NA/W12-026 T: None

L1

C0

Chrono & Amy, Notable Partners

[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +2000 Pow.

Magic - Weapon | NA/W12-027 T: Soul

L2

C2

Hayate & Suzuka

[A] [(2) Send this to Memory] When this becomes Reversed in Battle, may pay. If so, search your LB for up to 1 ::Book:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Book - Animal | NA/W12-028 T: None

L0

C0

Alisa & Little Arf

[S] [(2)] This gains +5000 Pow for the turn.

Animal - Familiar | NA/W12-029 T: None

L1

C0

Alisa & Little Arf

[S] [(2)] This gains +5000 Pow for the turn.

Animal - Familiar | NA/W12-029S T: None

L1

C0

"Friends" Suzuka

[C] All your other "Friends' Alisa" gain +1000 Pow.  
[A] **BOND**/"Friends' Alisa" [(1)]

Animal | NA/W12-030 T: None

L1

C0

"Friends" Suzuka

[C] All your other "Friends' Alisa" gain +1000 Pow.  
[A] **BOND**/"Friends' Alisa" [(1)]

Animal | NA/W12-030SP T: None

L1

C0

Chrono, Commissioned Officer

[A] **ENCORE** [Put the top card of your LB in your Clock]

Magic - Weapon | NA/W12-031 T: None

L1

C1

Chrono, Commissioned Officer

[A] **ENCORE** [Put the top card of your LB in your Clock]

Magic - Weapon | NA/W12-031SP T: None

L1

C1

"Friends" Alisa

[S] [Rest 1 of your ::Animal:: Charas] This gains +1000 Pow for the turn.

Animal | NA/W12-032 T: Soul

L2

C2

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Fate, First Time at the School

[C] If you have 2 or more other ::Animal:: Charas, this gains +1 Level and +1500 Pow.

Magic - Clone | NA/W12-033 T: None

L0

C0

Alisa, Divider

[C] For each other ::Animal:: Chara you have, this gains +500 Pow.

Animal | NA/W12-034 T: None

L0

C0

Mariel Atenza

[A] When you use the **BACKUP** of this, choose 1 of your Charas with "Nanoha" and/or "Fate" in the name. That Chara gains +1000 Pow for the turn.  
[A] [Counter] **BACKUP 1500, Level 1** [(1) Discard this from hand to the WR]

Glasses | NA/W12-035 T: Soul

L1

C1

Nanoha A's Booster Pack

Buddy Quartet

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.  
[A] When "Get Well Soon" is placed in your CZ, you may put the top card of your LB in your Stock.

Magic - Animal | NA/W12-036 T: Soul

L2

C1

Chrono, Power to Change the Future

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas. That Chara gets -2000 Pow for the turn.  
[A] When this attacks, if "Eternal Coffin" is in the CZ, put all cards in your Opp.'s Stock in the WR, and your Opp. puts the same number of cards from top of the LB in the Stock.

Magic - Weapon | NA/W12-037 T: Soul

L3

C2

Amy Limietta

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Chrono, Pow to Change the Future", reveal it, and put it in your hand. Shuffle your LB.

NA/W12-038 T: None

L0

C0

Alisa & Suzuka, 9th Graders

[A] When this is placed from hand to the Stage, this gains +X Pow, where X = 500 times # of ::Animal:: Charas you have.

Animal | NA/W12-039 T: None

L0

C0

"Big Brother" Chrono

[A] When this becomes Reversed in Battle, reveal the top card of your LB. If that's a ::Weapon:: Chara, you may Send this to Memory. (Put the revealed card back where it was)

Magic - Weapon | NA/W12-040 T: None

L0

C0

Lindy, Kind Mother

--No Text--

Magic - Bento Box | NA/W12-041 T: None

L0

C0

Alisa & Suzuka

[A] **CHANGE** [(2) Discard a card from hand to the WR, Send this to Memory] At the beginning of your Climax Phase, may pay. If so, choose a "Buddy Quartet" in your WR and put it in the Slot this was in.

Animal | NA/W12-042 T: None

L1

C0

Lindy, Unrivald Sweet Tooth

[A] **ALARM** If this is on top of your Clock, and you have 4 or more Charas with either ::Magic:: or ::Tea::, at the beginning of your Climax Phase, you may put the top card of your LB in your Stock.

Magic - Tea | NA/W12-043 T: Soul

L2

C1

Suzuka, Loves Readin

--No Text--

Animal - Book | NA/W12-044 T: Soul

L2

C1

Home Visit

Choose an ::Animal:: Chara in your Clock and return it to your hand. Put this in your Clock.

NA/W12-045 T: None

L1

C0

Memories of a Day Far Away

Choose 1 of your Opp.'s Charas. That Chara gets -2000 Pow for the turn. Send this to Memory.

NA/W12-046 T: None

L1

C1

Budding Friendship

[Counter] Choose up to 2 of your Charas. Those Charas gain +2000 Pow for the turn. Send this to Memory.

NA/W12-047 T: None

L2

C2

Arc-en-ciel

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-048 T: Stock

Arc-en-ciel

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-048S T: Stock

Eternal Coffin

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

NA/W12-049 T: 2 Soul

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Get Well Soon

[C] All your Charas gain +1000 Pow and +1 Soul for the turn.

NA/W12-050 T: Treasure

Vita, Crimson Iron Rider

[A] When this attacks, if "Heaven Roaring Smash" is in the CZ, this gains "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is lower than or equal to the Level of this, you may Reverse that Chara" for the turn.  
[A] [(1)] When this Front Attacks, may pay. IF so, choose 1 of your Opp.'s Charas. That Chara gets -1 Level for the turn.

Magic - Doll | NA/W12-051 T: None

L1  
C0

Vita, Crimson Iron Rider

[A] When this attacks, if "Heaven Roaring Smash" is in the CZ, this gains "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is lower than or equal to the Level of this, you may Reverse that Chara" for the turn.  
[A] [(1)] When this Front Attacks, may pay. IF so, choose 1 of your Opp.'s Charas. That Chara gets -1 Level for the turn.

Magic - Doll | NA/W12-051SP T: None

L1  
C0

Nanoha A's Booster Pack

"Unwavering Will" Nanoha

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in your WR.  
[A] [(6)] When this attacks, may pay. If so, deal 5 Damage to your Opp.. (DC Can Occur)

Magic - Weapon | NA/W12-052 T: Soul

L3  
C2

"Unwavering Will" Nanoha

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in your WR.  
[A] [(6)] When this attacks, may pay. If so, deal 5 Damage to your Opp.. (DC Can Occur)

Magic - Weapon | NA/W12-052S T: Soul

L3  
C2

Nanoha, 9th Grader

[A] When this attacks, all your Charas with "Fate" in the name gain +500 Pow for the turn.  
[A] **BOND**/"Lightning" Fate" [(1)]

Magic - Weapon | NA/W12-053 T: None

L0  
C0

"Reunion" Nanoha & Fate

[C] If there is a Marker under this, this gains +2000 Pow.  
[S] [Rest this] If there's no Marker under this, put the top card of your LB under this as Marker.

Magic - Clone | NA/W12-054 T: None

L0  
C0

Nanoha, Injured

[A] [(2) Discard an "I can be shot" from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp.. (DC Can Occur)

Magic - Weapon | NA/W12-055 T: Soul

L1  
C1

Vita, Knight of the Book of Darkness

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, this gains +4500 Pow for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Doll | NA/W12-056 T: Soul

L2  
C1

Nanoha with Raising Heart Exelion

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, this gains +4500 Pow for the turn.  
[A] **CHANGE** [(1) Discard a card from hand to the WR, Send this to Memory] At the beginning of your Climax Phase, may pay. If so, choose an "Unwavering Will" Nanoha" in your WR and put it in the Slot this was in.

Magic - Weapon | NA/W12-057 T: Soul

L2  
C2

Nanoha with Raising Heart Exelion

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, this gains +4500 Pow for the turn.  
[A] **CHANGE** [(1) Discard a card from hand to the WR, Send this to Memory] At the beginning of your Climax Phase, may pay. If so, choose an "Unwavering Will" Nanoha" in your WR and put it in the Slot this was in.

Magic - Weapon | NA/W12-057SP T: Soul

L2  
C2

Nanoha Vs. Vita

[A] When another Battling Chara of yours becomes Reversed, this gains +1500 Pow for the turn.

Magic - Doll | NA/W12-058 T: None

L0  
C0

Vita & Zafira

[C] If you have 3 or more other ::Magic:: Charas, this gains +1000 Pow.  
[A] When this becomes Reversed, if the Level of the Battle Opp. is 1 or lower, you may Reverse that Chara.

Magic - Familiar | NA/W12-059 T: None

L1  
C0

Yuuno Scrya

[C] **RECOLLECTION** If there are cards in your Memory, this gains "[A] When another Battling Chara of yours becomes Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn".  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Animal | NA/W12-060 T: None

L1  
C1

Yuuno, Rear Support

[C] All your other Charas with "Nanoha" in the name gain +1000 Pow.  
[A] [(2)] When your Opp. plays an Event, may pay. If so, deal 1 Damage to your Opp.. (DC Can Occur)

Magic - Animal | NA/W12-061 T: Soul

L2  
C1

Vita of the Yagami Household

[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains "[A] When another Battling Chara of yours becomes Reversed, this gains +2000 Pow for the turn".

Magic - Doll | NA/W12-062 T: Soul

L2C2

Nanoha & Yuuno

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Magic - Animal | NA/W12-063 T: None

L0C0

"Wolkenritter" Vita

[C] This cannot Side Attack.  
[A] [(2) Send this to Memory] When this becomes Reversed in Battle, may pay. If so, choose a ::Magic:: Chara in your WR and return it to your hand.

Magic - Weapon | NA/W12-064 T: None

L0C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Vita, Petite

--No Text--

Magic - Doll | NA/W12-065 T: None

L0C0

"Nanoha Takamachi" Aria Liese

[A] [(1) Send this to Memory] When this becomes Reversed in Battle, may pay. If so, choose a card in your Opp.'s WR and put it on top of the LB.

Twins - Familiar | NA/W12-066 T: None

L1C0

Nanoha, Blessing

--No Text--

Magic - Weapon | NA/W12-067 T: None

L1C0

Nanoha A's Booster Pack

Yuuno, Archaeologist

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Magic - Book | NA/W12-068 T: Soul

L2C1

Nanoha, No Holds Barred!

[A] [Discard a Climax card from hand to the WR] When "Exelion Buster" is placed in your CZ, if this is in the Front Row, may pay. If so, choose a Level 2 or lower Chara Opposite this and put it on top of the LB.

Magic - Weapon | NA/W12-069 T: Soul

L2C1

Magic Training

Deal 1 Damage to your Opp.. Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (DC Can Occur)

NA/W12-070 T: None

L3C1

Present from Hayate

Choose up to 2 Charas in your WR with "Vita" in the name and return them to your hand. Discard a card from your hand to the WR.

NA/W12-071 T: None

L1C1

Extreme Range Artillery Fire

Choose an Opp.'s Chara whose cost is 1 or lower and put it on top of the LB. Send this to Memory.

NA/W12-072 T: None

L2C3

Exelion Buster

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-073 T: Salvage

Exelion Buster

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-073S T: Salvage

I can be shot

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

NA/W12-074 T: 2 Soul

Heaven Roaring Smash

[C] All your Charas gain +2 Soul.

NA/W12-075 T: 2 Soul

"Master Program" Will of the Book of the Darkness

[A] [Discard a Climax card from hand to the WR] When this attacks, may pay. If so, this gains +X Pow for the turn, where X = 1000 times # of Climax cards in your WR.

Magic - Book | NA/W12-076 T: Soul

L1C1

"Master Program" Will of the Book of the Darkness

[A] [Discard a Climax card from hand to the WR] When this attacks, may pay. If so, this gains +X Pow for the turn, where X = 1000 times # of Climax cards in your WR.

Magic - Book | NA/W12-076S T: Soul

L1C1

Hayate, Master

[C] If there's a Climax card in your Opp.'s CZ, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Magic - Book | NA/W12-077 T: Soul

L3C2

### Hayate, Master

[C] If there's a Climax card in your Opp.'s CZ, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Magic - Book | NA/W12-077SP T: Soul

L3  
C2

### Hayate in Infirmary

[A] [Put this in the WR] When this is Front Attacked, may pay. If so, choose a "Hayate of the Yagami Household" in your hand and put it in the Slot this was in as Defending Chara.

Book | NA/W12-078 T: None

L0  
C0

### Leti Lowran

[A] When this attacks, choose 1 of your other ::Magic:: Charas, and that Chara gains +1000 Pow for the turn.

Magic - Glasses | NA/W12-079 T: None

L0  
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

### Shamal, Knight of the Lake

[C] All your other Charas with "Signum" in the name gain +500 Pow.  
[A] When "Healing Pow" is placed in your CZ, put the top 3 cards of your LB in your WR. If all cards put in the WR this way are ::Magic:: Charas, put the top card of your Clock in your WR.  
[S] [Rest this] Choose 1 of your Charas with "Vita" in the name. That Chara gains +1 Soul for the turn.

Magic | NA/W12-080 T: None

L1  
C0

### Shamal, Knight of the Lake

[C] All your other Charas with "Signum" in the name gain +500 Pow.  
[A] When "Healing Pow" is placed in your CZ, put the top 3 cards of your LB in your WR. If all cards put in the WR this way are ::Magic:: Charas, put the top card of your Clock in your WR.  
[S] [Rest this] Choose 1 of your Charas with "Vita" in the name. That Chara gains +1 Soul for the turn.

Magic | NA/W12-080SP T: None

L1  
C0

### Hayate, King of the Night Sky

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Magic:: and/or ::Familiar::, reveal it, and put it in your hand. Shuffle your LB.  
[A] [(2) Send this to Memory] When "Time of Awakening" is placed in your CZ, may pay. If so, search your LB for up to 1 "Hayate, Master" and put it in the Slot this was in. Shuffle your LB.

Magic - Book | NA/W12-081 T: Soul

L2  
C1

## Nanoha A's Booster Pack

### "Wolkenritter" Shamal

[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[S] [(2) Rest 2 of your Charas] Look at the top 2 cards of your Opp.'s LB and choose up to 2 of them and put them in the WR. Return the rest to the LB and Shuffle that LB.

Magic | NA/W12-082 T: Soul

L2  
C2

### Yukie Ishida, Physician in Charge for Hayate

[C] During your Opp.'s turn, all your other Charas gain +1 Level.  
[S] [(2) Rest this] Search your LB for up to 1 Chara with "Hayate" in the name, reveal it, and put it in your hand. Shuffle your LB.

NA/W12-083 T: None

L0  
C0

### "Wolkenritter" Zafira

[C] Your other Chara in your Front Row Center Slot gain +1000 Pow.

Familiar - Animal | NA/W12-084 T: None

L0  
C0

### Zafira, Shield Guardian Beast

[C] **RECOLLECTION/[N]** If there are cards in your Memory, all your other Charas gain +500 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Familiar - Animal | NA/W12-085 T: None

L1  
C0

### Hayate, 9th Grader

[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1000 Pow.  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with "Yagami" in the name, reveal it, and put it in your hand. Shuffle your LB.

Magic - Book | NA/W12-086 T: Soul

L1  
C1

### "Assisting Strong Ones" Reinforce

[C] All your other ::Book:: Charas gain +1000 Pow.  
[A] [Send this to Memory] When "For My Beloved" is placed in your CZ, may pay. If so, choose a ::Book:: Chara in your Clock and return it to your hand.

Magic - Book | NA/W12-087 T: Soul

L2  
C1

### Gil Graham, Battle-hardened Fighter

[A] [(2) Send this to Memory] When this becomes Reversed while battling, may pay. If you do, search your LB for up to 1 ::Familiar:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Magic | NA/W12-088 T: None

L0  
C0

### Reinforce, the World's Most Fortunate Magic Book

[A] **BOND/"Hayate of Yagami Household"** [(1)]

Magic - Book | NA/W12-089 T: None

L0  
C0

### Shamal of the Yagami Household

--No Text--

Magic | NA/W12-090 T: None

L0  
C0

### Aria Liese & Rotte Liese

[A] **CHANGE** [(2) Discard a card from your hand to the WR, Send this to Memory] At the beginning of your Climax Phase, may pay. If so, choose a "Masked Warrior" in your WR and put it in the Slot this was in.

Twins - Familiar | NA/W12-091 T: None

L1  
C0

### Hayate of the Yagami Household

--No Text--

Book | NA/W12-092 T: None

L1  
C0

### Zafira of the Yagami Household

[C] All your Other ::Magic:: Charas gain +500 Pow.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Familiar - Animal | NA/W12-093 T: None

L2  
C1

Masked Warrior

--No Text--

Twins - Mask | NA/W12-094 T: Soul

L2

C1

Curse of the Book of the Darkness

You cannot play this from hand if you do not have a ::Book:: Chara.  
Choose 1 of your Opp.'s Charas whose Level is 3 or lower. That Chara does not Stand during your Opp.'s next Stand Phase.

NA/W12-095 T: None

L2

C0

Mirror of Travels

Look at up to 6 cards of the top of your Opp.'s LB and choose up to 6 of them and put them in the WR. Return the rest to the LB and shuffle the LB.

NA/W12-096 T: None

L3

C5

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Program of Knights of Protection

Send this to Memory.  
**RECOLLECTION** If this is in your Memory, all your Charas with "Hayate" in the name gain +500 Pow.

NA/W12-097 T: None

L1

C2

Healing Power

[C] All your Charas gain +1000 Pow and +1 Soul.

NA/W12-098 T: Draw

Time of Awakening

[C] All your Charas gain +2 Soul.

NA/W12-099 T: 2 Soul

Nanoha A's Booster Pack

Time of Awakening

[C] All your Charas gain +2 Soul.

NA/W12-099S T: 2 Soul

For My Beloved

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

NA/W12-100 T: 2 Soul