

Chitoge, Peerless Beauty

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and choose up to 1 of them and put it in your hand, put the rest in your WR, and discard a card from your hand to the WR.
[A] When this attacks, choose 1 of your other Level 2 or higher Charas, and that Chara gains +1000 Pow for the turn.

Daughter - Key | NK/WE22-01 T: None

L1
C0

Chitoge, Pajama Party

[C] If you have 4 or more Charas with either ::Weapon:: or ::Daughter::, this gets -1 Level while in your hand.
[C] For each of your other Charas with either ::Weapon:: or ::Daughter::, this gains +500 Pow.
[A] When this is Front Attacked, look at the top card of your LB and put either on top of the LB or in the WR.

Daughter - Key | NK/WE22-02 T: Soul

L3
C2

Chitoge, Pajama Party

[C] If you have 4 or more Charas with either ::Weapon:: or ::Daughter::, this gets -1 Level while in your hand.
[C] For each of your other Charas with either ::Weapon:: or ::Daughter::, this gains +500 Pow.
[A] When this is Front Attacked, look at the top card of your LB and put either on top of the LB or in the WR.

Daughter - Key | NK/WE22-02SP T: Soul

L3
C2

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Magical Gorilla Chitoge-chan

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.
[A] BOND/"Tsumumya" [(1)]

Daughter - Key | NK/WE22-03 T: None

L0
C0

Raku, Road to And from School

[C] All your other ::Key:: Charas gain +500 Pow.
[A] ENCORE [Discard a Chara from your hand to the WR]

Key | NK/WE22-04 T: None

L0
C0

Chitoge, New Life!

[A] [Put a Chara from your Stage in the WR] When this attacks, if "Everything Is About You" is in the CZ, may pay. If so, this gains +6000 Pow for the turn.

Daughter - Key | NK/WE22-05 T: None

L1
C0

Nisekoi Extra Pack

Chitoge, Great Style!

[C] ASSIST All your Level 3 and higher Charas in front of this gain +2000 Pow.
[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Daughter - Key | NK/WE22-06 T: Soul

L2
C1

Everything Is About You

[C] All your Charas gain +1000 Pow and +1 Soul.

NK/WE22-07 T: Soul Bounce

Haru, Neighbor

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Sweets:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Sweets | NK/WE22-08 T: None

L0
C0

Haru, New Life!

[A] When this attacks, if "Someday the Prince Will Again....." is in the CZ, your Opp. cannot play Events from hand until the next end of your Opp.'s turn.
[A] [(1)] When this attacks, if "Someday the Prince Will Again....." is in the CZ, may pay. If so, this gains +3000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a card in your Clock and return it to your hand. If so, put the top card of your LB in your Clock."

Sweets | NK/WE22-09 T: None

L1
C0

Tsumumya

[A] ENCORE [Put the top card of your LB in your Clock]
[S] [Rest 2 of your Charas with either ::Weapon:: and/or ::Daughter:] This gains +2500 Pow for the turn.

Weapon | NK/WE22-10 T: None

L1
C0

Haru in Swimsuits

[A] When you use the BACKUP of this, if you have a ::Sweets:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Sweets - Swimsuit | NK/WE22-11 T: Soul

L2
C1

Haru, Pajama Party

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there's at least 1 ::Sweets:: Charas among them, this gains +3000 Pow for the turn. If there are at least 2 ::Sweets:: Charas among them, put up to 1 card from top of your Clock in your WR. If there are 3 or more ::Sweets:: Charas among them, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Sweets | NK/WE22-12 T: Soul

L3
C2

Haru, Pajama Party

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there's at least 1 ::Sweets:: Charas among them, this gains +3000 Pow for the turn. If there are at least 2 ::Sweets:: Charas among them, put up to 1 card from top of your Clock in your WR. If there are 3 or more ::Sweets:: Charas among them, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Sweets | NK/WE22-12SP T: Soul

L3
C2

Seishirou, New Life!

[C] ASSIST All your Charas in front of this gain +500 Pow.
[S] [(1) Rest this] Choose a GREEN card in your Clock an return it to your hand. Choose a card in your hand and put it in your Clock.

Weapon | NK/WE22-13 T: None

L0
C0

Fuu, Haru's Friend

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Sweets:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] BOND/"Haru, New Life!" [(1)]

Camera | NK/WE22-14 T: None

L0
C0

Haru, Hints

[C] All your other ::Sweets:: Charas gain +500 Pow.
[C] RECOLLECTION For each "Pendant of Promise" in your Opp.'s Memory, this gains the following ability. "[C] All your other ::Sweets:: Charas gain +500 Pow."

Sweets | NK/WE22-15 T: None

L0
C0

Paula McCoy

[S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in your WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Weapon:: and/or ::Daughter::, reveal it, put it in your hand, and shuffle your LB.

Weapon | NK/WE22-16 T: None

L0
C0

Seishirou, Future
 [A] When you use the **BACKUP** of this, if you have a Chara with either **::Weapon::** and/or **::Daughter::**, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Weapon | NK/WE22-17 T: None

L1
C0

Haru Onodera
 [A] When your other **::Sweets::** Chara attacks, this gains +1000 Pow for the turn.
 [A] **ENCORE** [Put the top card of your LB in your Clock]

Sweets | NK/WE22-18 T: None

L1
C0

Paula, "White Fang" of Beehive
 [C] For each of your other Charas with either **::Weapon::** and/or **::Daughter::**, this gains +500 Pow.

Weapon | NK/WE22-19 T: None

L1
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Someday the Prince Will Again.....
 [C] All your Charas gain +1000 Pow and +1 Soul.

NK/WE22-20 T: Treasure

L1
C0

Magical Police Marika-chan
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a **::Police::** Chara in your WR and return it to your hand.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Police - Key | NK/WE22-21 T: None

L0
C0

Marika in Dress
 [C] If you have another Chara with "Raku" in name, this gains +3000 Pow.

Police - Key | NK/WE22-22 T: None

L1
C0

Nisekoi Extra Pack

Marika, New Life!
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.
 [S] [(1)] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB."

Police - Key | NK/WE22-23 T: Soul

L2
C1

Haru, Mascot Girl of the Store
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in your WR. For each Climax card revealed this way, search your LB for up to 1 **::Sweets::** Chara, reveal it, put it in your hand, and shuffle your LB.

Sweets | NK/WE22-24 T: None

L1
C0

Haru, New Student
 [C] For each of your other **::Sweets::** Charas, this gains +500 Pow.

Sweets | NK/WE22-25 T: None

L1
C0

Magical Patissier Kosaki-chan
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] [Put this in your WR] When "Contract Completed~" is placed in your CZ, may pay. If so, choose up to 1 "Kosaki, Pajama Party" in your hand and put it in the Slot this was in.

Sweets - Key | NK/WE22-26 T: Soul

L2
C1

Kosaki, Pajama Party
 [A] When this attacks, if "Contract Completed" is in the CZ and all your Charas are **::Sweets::**, search your LB for up to 1 **::Sweets::** Chara, reveal it, and put it in your hand. Afterwards, shuffle your LB, and this gains +2500 Pow until the next end of your Opp.'s turn.
 [A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

Sweets - Key | NK/WE22-27 T: Soul

L3
C2

Kosaki, Pajama Party
 [A] When this attacks, if "Contract Completed" is in the CZ and all your Charas are **::Sweets::**, search your LB for up to 1 **::Sweets::** Chara, reveal it, and put it in your hand. Afterwards, shuffle your LB, and this gains +2500 Pow until the next end of your Opp.'s turn.
 [A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

Sweets - Key | NK/WE22-27SP T: Soul

L3
C2

Kosaki, Sisters Taking Bath Together
 [A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back in the same order.
 [A] **BOND/"Haru, Mascot Girl of the Store"** [(1)]

Sweets - Key | NK/WE22-28 T: None

L0
C0

Rurin
 [A] When this attacks, choose 1 of your other Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Glasses - Sports | NK/WE22-29 T: None

L0
C0

Haru, Fuu's Mischief
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Sweets | NK/WE22-30 T: None

L0
C0

Haru, Sisters Taking Bath Together
 [C] If you have no other Charas with "Kosaki" in name, this does not Stand during your Stand Phase.

Sweets | NK/WE22-31 T: None

L0
C0

Kosaki, Miracle of 1-in-10000
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's not a **::Sweets::** Chara, put it in your Clock. (Otherwise put it back where it was)

Sweets - Key | NK/WE22-32 T: None

L0
C0

Kosaki, New Life!
 [A] When this is placed from hand to the Stage, this gets -1500 Pow for the turn.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Sweets - Key | NK/WE22-33 T: None

L1
C1

Haru, Tilting Head

[A] When this attacks, if all your Charas are Sweets: and the Level of the Chara Opposite this is 3 or higher, this gains +3000 Pow until the next end of your Opp.'s turn.

Sweets | NK/WE22-34 T: Soul

L2
C1

Ruri, New Life!

[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Glasses - Sports | NK/WE22-35 T: Soul

L2
C1

Contract Completed~

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

NK/WE22-36 T: 2 Soul

Downloaded from HeartOfTheCards.com. Do not distribute or repost.



Nisekoi Extra Pack

