

Sora
 [A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Game - Imanity | NGL/S58-T01 T: None

L0
C0

Sora, Swindling
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
 [A] When this is placed from hand to the Stage, your Opp. declares 0, 1, 2, or 3. Reveal the top card of your LB, and if it's a Chara whose Level is the same as the number your Opp. declared, put it in any Slot on the Stage. (Otherwise put it back where it was)

Game - Imanity | NGL/S58-T02 T: None

L0
C0

Sora, Half of "Blank"
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Game:: Chara, reveal it, put it in your hand, and shuffle your LB.

Game - Imanity | NGL/S58-T03 T: None

L0
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Sora, Half of "Blank"
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Game:: Chara, reveal it, put it in your hand, and shuffle your LB.

Game - Imanity | NGL/S58-T03R T: None

L0
C0

Sora, Commanding Combat
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Game:: Charas among those cards.

Game - Imanity | NGL/S58-T04 T: None

L1
C0

Sora, Genius Gamer Siblings
 --No Text--

Game - Imanity | NGL/S58-T05 T: None

L1
C0

No Game No Life Trial Deck

Sora, Provoking Challenger
 [C] For each of your other ::Game:: Charas, this gains +1000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Game - Imanity | NGL/S58-T06 T: Soul

L2
C1

Sora, Clearing the Spies
 [C] All your other ::Game:: Charas gain +1000 Pow.
 [S] [(2) Rest this] Search your LB for up to 1 ::Game:: Chara, reveal it, put it in your hand, and shuffle your LB.

Game - Imanity | NGL/S58-T07 T: Soul

L2
C1

Sora, Grandmaster
 [C] For each of your other ::Game:: Charas, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you cannot play Events or **BACKUP** from hand."

Game - Imanity | NGL/S58-T08 T: Soul

L3
C2

Sora, Grandmaster
 [C] For each of your other ::Game:: Charas, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you cannot play Events or **BACKUP** from hand."

Game - Imanity | NGL/S58-T08S T: Soul

L3
C2

Power of the Pledge
 [C] All your Charas gain +2 Soul.

NGL/S58-T09 T: 2 Soul

Welcome to Disboard
 [C] All your Charas gain +1000 Pow and +1 Soul.

NGL/S58-T10 T: Soul Bounce

Shiro, Genius Gamer Siblings
 [C] During your turn, all your other "Sora, Genius Gamer Siblings" gain +2000 Pow.
 [A] **BOND**/"Sora, Genius Gamer Siblings" [(1)]

Game - Imanity | NGL/S58-T11 T: None

L0
C0

Shiro, Objection!
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [S] [Rest this] Choose 1 of your ::Game:: Charas, and that Chara gains +500 Pow until the next end of your Opp.'s turn.

Game - Imanity | NGL/S58-T12 T: None

L0
C0

Shiro, Half of "Blank"
 [C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Game - Imanity | NGL/S58-T13 T: None

L0
C0

Shiro, Half of "Blank"
 [C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Game - Imanity | NGL/S58-T13SP T: None

L0
C0

Shiro
 [A] When this is placed from hand to the stage, this gains +X Pow for the turn. X = 500 times # of your ::Game:: Charas.
 [A] **CX COMBO** When this attacks, if "Coronation Ceremony" is in the CZ, reveal the top card of your LB. If it's a ::Game:: Chara, put it in your hand. (Otherwise put it back where it was)

Game - Imanity | NGL/S58-T14 T: None

L1
C0

Shiro
 [A] When this is placed from hand to the stage, this gains +X Pow for the turn. X = 500 times # of your ::Game:: Charas.
 [A] **CX COMBO** When this attacks, if "Coronation Ceremony" is in the CZ, reveal the top card of your LB. If it's a ::Game:: Chara, put it in your hand. (Otherwise put it back where it was)

Game - Imanity | NGL/S58-T14R T: None

L1
C0

Shiro, Communication Error
 [C] Chara Opposite this gains "[A] **ENCORE** [Put the top card of your LB in your Clock]".
 [A] When this becomes Reversed in battle, put this on the bottom of the LB.

Game - *Imanity* | NGL/S58-T15 T: None

L1
C0

Tet, Invitation to an Alien World
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Game - *One True God* | NGL/S58-T16 T: Soul

L2
C1

Shiro, Immodest Proposal
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Game:: Charas.

Game - *Imanity* | NGL/S58-T17 T: Soul

L2
C1

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Shiro, Grandmaster
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Game:: Charas.
 [A] When the Damage dealt by this is Cancelled, this gains +2000 Pow for the turn.

Game - *Imanity* | NGL/S58-T18 T: Soul

L3
C2

Shiro, Grandmaster
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Game:: Charas.
 [A] When the Damage dealt by this is Cancelled, this gains +2000 Pow for the turn.

Game - *Imanity* | NGL/S58-T18S T: Soul

L3
C2

Counter move
 Look at up to 4 cards from top of your LB, search for up to 1 ::Game:: Chara, reveal it, put it in your hand, and put the rest in the WR.

NGL/S58-T19 T: None

L1
C0

No Game No Life Trial Deck

Coronation Ceremony
 [C] All your Charas gain +1000 Pow and +1 Soul.

NGL/S58-T20 T: Soul Gate

Coronation Ceremony
 [C] All your Charas gain +1000 Pow and +1 Soul.

NGL/S58-T20R T: Soul Gate