

### Yu, Persona Activated!

[C] If this is on the Stage, this is also considered to have the name "Protagonist, Persona Activated!"  
[S] [(1)] Put the top card of your LB in your WR. Choose 1 of your Charas, and that Chara gains +X Soul for the turn. X = Level of the card put in the WR by this effect. (Climax cards are considered Level 0 for this effect)

Glasses | P4/SE12-101 T: None

L0  
C0

### Naoto, Cool And Smart

[A] [(1)] When this attacks, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Detective - Glasses | P4/SE12-102 T: None

L1  
C0

### Teddie, Plushie Mascot

--No Text--

Television - Animal | P4/SE12-103 T: None

L0  
C0

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### Kanji, Notorious Baddie

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Delinquent - Glasses | P4/SE12-104 T: None

L0  
C0

### Yukiko, Natural Lady

--No Text--

Fan - Glasses | P4/SE12-105 T: None

L1  
C0

### "Big Brother" Yu

[C] If this is on the Stage, this is also considered to have the name "Big Brother" Protagonist".  
[C] All your other "Nanako, Hard-Working Elementary School Student" gain +1000 Pow.  
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

P4/SE12-T01 T: None

L0  
C0

## Persona 4 The Animation Trial Deck

### Yousuke Hanamura

[C] During your turn, this gains +1000 Pow.

Junes - Glasses | P4/SE12-T02 T: None

L0  
C0

### Nanako, Hard-Working Elementary School Student

--No Text--

Junes - Television | P4/SE12-T03 T: None

L0  
C0

### Yousuke, Sunny Classmate

[A] When "Jiraiya Activated" is placed in your CZ, if this is in the Front Row, search your LB for up to 1 "Yousuke, Good Caretaker And Moodmaker", reveal it, and put it in your hand. Shuffle your LB.

Junes - Glasses | P4/SE12-T04 T: None

L1  
C1

### Dojima, Welcoming

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this from your hand to the WR]

Police | P4/SE12-T05 T: Soul

L2  
C1

### Yousuke, Good Caretaker And Moodmaker

[C] If there are 4 or fewer cards in your Stock, this gains +1000 Pow.

Junes - Glasses | P4/SE12-T06 T: Soul

L2  
C1

### Yu & Izanagi

[C] If there are 4 or fewer cards in your Stock, this gains +2000 Pow.  
[C] If this is on the Stage, this is also considered to have the name "Protagonist & Izanagi".  
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR.

Magic - Glasses | P4/SE12-T07 T: Soul

L3  
C2

### Persona

Choose up to 1 "Yu & Izanagi" in your hand and put it in any Slot on the Stage.

P4/SE12-T08 T: None

L2  
C2

### Jiraiya Activated

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

P4/SE12-T09 T: 2 Soul

### Izanagi Awakens

[C] All your Charas gain +2 Soul.

P4/SE12-T10 T: 2 Soul

### Chie Satonaka

--No Text--

Sports - Glasses | P4/SE12-T11 T: None

L0  
C0

### "Special Kick" Chie

[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory.

Sports - Glasses | P4/SE12-T12 T: None

L1  
C0

### Rise, Female High School Student Idol

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] When an Opp.'s Chara is returned to hand from the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Glasses | P4/SE12-T13 T: Soul

L2  
C1

**Awakening of Chie**  
[C] All your Charas gain +1000 Pow and +1 Soul.

*P4/SE12-T14 T: Treasure*

P4/SE12-T14 T: Treasure

