

Happy Bond

[C] All your other "Anya, Promise" gain +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] **BOND/"Anya, Promise"** [Discard a card from your hand to the WR]

Berlint City - ESP | SPY/S106-T01 T: None

L0
C0

Happy Bond

[C] All your other "Anya, Promise" gain +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] **BOND/"Anya, Promise"** [Discard a card from your hand to the WR]

Berlint City - ESP | SPY/S106-T01R T: None

L0
C0

Bond, Doing His Business

[C] All your other ::Berlint City:: Charas gain +500 Pow.
[A] When your other ::Berlint City:: Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)

Berlint City - ESP | SPY/S106-T02 T: None

L0
C0

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Bond, Doing His Business

[C] All your other ::Berlint City:: Charas gain +500 Pow.
[A] When your other ::Berlint City:: Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)

Berlint City - ESP | SPY/S106-T02R T: None

L0
C0

Anya, Sitting

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Berlint City - ESP | SPY/S106-T03 T: None

L0
C0

Anya, Sitting

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Berlint City - ESP | SPY/S106-T03R T: None

L0
C0

Spy x Family Trial Deck

Anya, Okie-Dokie

[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Berlint City:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Berlint City - ESP | SPY/S106-T04 T: None

L0
C0

Anya, Sitting

[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Berlint City:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Berlint City - ESP | SPY/S106-T04R T: None

L0
C0

Anya, Esper

[C] If you have 2 or more other ::Berlint City:: Charas, this gains +1000 Pow.
[A] **CX COMBO** At the start of your Encore Step, if "Happy Time" is in the CZ, this is in the Front Row, you have 2 or more other ::Berlint City:: Charas, and either there is no Chara Opposite this or the Chara Opposite this is Reversed, search your LB for up to 1 ::Berlint City:: Chara, reveal it, put it in your hand, and shuffle your LB.

Berlint City - ESP | SPY/S106-T05 T: None

L1
C0

Anya, Esper

[C] If you have 2 or more other ::Berlint City:: Charas, this gains +1000 Pow.
[A] **CX COMBO** At the start of your Encore Step, if "Happy Time" is in the CZ, this is in the Front Row, you have 2 or more other ::Berlint City:: Charas, and either there is no Chara Opposite this or the Chara Opposite this is Reversed, search your LB for up to 1 ::Berlint City:: Chara, reveal it, put it in your hand, and shuffle your LB.

Berlint City - ESP | SPY/S106-T05SP T: None

L1
C0

Anya, Promise

--No Text--

Berlint City - ESP | SPY/S106-T06 T: None

L1
C1

Anya, Promise

--No Text--

Berlint City - ESP | SPY/S106-T06R T: None

L1
C1

Anya, Middle of Exciting Interview

[C] If you have 2 or more other ::Berlint City:: Charas, this gains +2500 Pow and "[A] **ENCORE** [Discard a ::Berlint City:: Chara from your hand to the WR]".
[A] When this is placed from hand to the Stage, draw a card, discard a card from your hand to the WR, and choose up to 1 of your Opp.'s Charas and return it to hand.

Berlint City - ESP | SPY/S106-T07 T: Soul

L3
C2

Anya, Middle of Exciting Interview

[C] If you have 2 or more other ::Berlint City:: Charas, this gains +2500 Pow and "[A] **ENCORE** [Discard a ::Berlint City:: Chara from your hand to the WR]".
[A] When this is placed from hand to the Stage, draw a card, discard a card from your hand to the WR, and choose up to 1 of your Opp.'s Charas and return it to hand.

Berlint City - ESP | SPY/S106-T07R T: Soul

L3
C2

Operation Strix

Put the top 4 cards of your LB in the WR, choose up to 1 Level X or lower ::Nerlint City:: Chara in your WR and return it to your hand. X equals the total number of Soul Trigger Icons on those cards.

SPY/S106-T08 T: None

L1
C0

Operation Strix

Put the top 4 cards of your LB in the WR, choose up to 1 Level X or lower ::Nerlint City:: Chara in your WR and return it to your hand. X equals the total number of Soul Trigger Icons on those cards.

SPY/S106-T08R T: None

L1
C0

Happy Time

[C] All your Charas gain +1000 Pow and +1 Soul.

SPY/S106-T09 T: Choice

Happy Time

[C] All your Charas gain +1000 Pow and +1 Soul.

SPY/S106-T09R T: Choice

"Twilight", Seeking Daughter Candidate

[S] [(1)] Draw a card, and discard a card from your hand to the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Berlint City - WISE | SPY/S106-T10 T: None

L0
C0

"Twilight", Seeking Daughter Candidate

[S] [(1)] Draw a card, and discard a card from your hand to the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Berlint City - WISE | SPY/S106-T10R T: None

L0
C0

Yor, Full of Eagerness

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] When this attacks, choose 1 of your other ::Berlint City:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Berlint City:: Charas.

Berlint City - Assassin | SPY/S106-T11 T: None

L0
C0

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Yor, Full of Eagerness

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] When this attacks, choose 1 of your other ::Berlint City:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Berlint City:: Charas.

Berlint City - Assassin | SPY/S106-T11R T: None

L0
C0

Yor, Assassin

[C] If all your Charas are ::Berlint City::, this gains +1500 Pow and the following ability. "[A] When the Battled Opp. of this becomes Reversed, choose 1 ::Berlint City:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Berlint City - Assassin | SPY/S106-T12 T: None

L0
C0

Yor, Assassin

[C] If all your Charas are ::Berlint City::, this gains +1500 Pow and the following ability. "[A] When the Battled Opp. of this becomes Reversed, choose 1 ::Berlint City:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Berlint City - Assassin | SPY/S106-T12SP T: None

L0
C0

Spy x Family Trial Deck

Loid, Time at Home

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Berlint City:: Chara, reveal it, put it in your hand, and shuffle your LB.

Berlint City - WISE | SPY/S106-T13 T: None

L0
C0

Loid, Time at Home

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Berlint City:: Chara, reveal it, put it in your hand, and shuffle your LB.

Berlint City - WISE | SPY/S106-T13R T: None

L0
C0

"Twilight", Cool Agent

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Berlint City:: Chara, choose 1 of your Charas, that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Berlint City - WISE | SPY/S106-T14 T: None

L1
C0

"Twilight", Cool Agent

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Berlint City:: Chara, choose 1 of your Charas, that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Berlint City - WISE | SPY/S106-T14SP T: None

L1
C0

Loid, Talking Under Moonlit Night

[A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your Opp.'s LB and put them on back top of the LB in the same order.
[A] [Discard a card from hand to WR] When this card is placed from hand to Stage, may pay. If so, choose a level 0 or lower Chara in your WR and place it to any slot on the Stage.

Berlint City - WISE | SPY/S106-T15 T: None

L1
C0

Loid, Talking Under Moonlit Night

[A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your Opp.'s LB and put them on back top of the LB in the same order.
[A] [Discard a card from hand to WR] When this card is placed from hand to Stage, may pay. If so, choose a level 0 or lower Chara in your WR and place it to any slot on the Stage.

Berlint City - WISE | SPY/S106-T15R T: None

L1
C0

Yor, Entrance Exam

[A] When you use the **BACKUP** of this, if all your Charas are ::Berlint City::, you may put the top card of your LB in your Stock.

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Berlint City - Assassin | SPY/S106-T16 T: Soul

L1
C1

Yor, Entrance Exam

[A] When you use the **BACKUP** of this, if all your Charas are ::Berlint City::, you may put the top card of your LB in your Stock.

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Berlint City - Assassin | SPY/S106-T16R T: Soul

L1
C1

Loid, Hoping for Peace

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [Rest this] Look at the top card of your LB, put it either on top of the LB or in the WR, and all your other "Loid & Anya & Yor, Transient Family" gain +1000 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."

Berlint City - WISE | SPY/S106-T17 T: Soul

L2
C1

Loid, Hoping for Peace

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [Rest this] Look at the top card of your LB, put it either on top of the LB or in the WR, and all your other "Loid & Anya & Yor, Transient Family" gain +1000 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."

Berlint City - WISE | SPY/S106-T17R T: Soul

L2
C1

Yor, Asking for Favor

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Berlint City:: Charas.

[A] **ENCORE** [Discard a ::Berlint City:: Chara from your hand to the WR]

Berlint City - Assassin | SPY/S106-T18 T: Soul

L2
C1

Yor, Asking for Favor

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Berlint City:: Charas.

[A] **ENCORE** [Discard a ::Berlint City:: Chara from your hand to the WR]

Berlint City - Assassin | SPY/S106-T18R T: Soul

L2
C1

Loid & Anya & Yor, Transient Family

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Family Full of Secrets" is in the C2 and you have 2 or more other ::Berlint City:: Charas, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Berlint City - Forger Family | SPY/S106-T19 T: Soul

L3
C2

Loid & Anya & Yor, Transient Family

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Family Full of Secrets" is in the C2 and you have 2 or more other ::Berlint City:: Charas, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Berlint City - Forger Family | SPY/S106-T19S T: Soul

L3
C2

Loid & Anya & Yor, Transient Family

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Family Full of Secrets" is in the C2 and you have 2 or more other ::Berlint City:: Charas, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Berlint City - Forger Family | SPY/S106-T19SP T: Soul

L3
C2

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Family Full of Secrets

[C] All your Charas gain +1000 Pow and +1 Soul.

SPY/S106-T20 T: Treasure

Family Full of Secrets

[C] All your Charas gain +1000 Pow and +1 Soul.

SPY/S106-T20R T: Treasure

Princess-Saving Hero

[C] All your Charas gain +2 Soul.

SPY/S106-T21 T: 2 Soul

Spy x Family Trial Deck

Princess-Saving Hero

[C] All your Charas gain +2 Soul.

SPY/S106-T21R T: 2 Soul