

### "Escape From First Order" Finn

[C] If you have "Talent of Pilot" Rey' and "Premonition of Friendship" BB-8', this gets -1 Level while in your hand.  
[C] For each of your other ::The Force Awakens:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

The Force Awakens | SW/S49-001 T: Soul

L3  
C2

### "Escape From First Order" Finn

[C] If you have "Talent of Pilot" Rey' and "Premonition of Friendship" BB-8', this gets -1 Level while in your hand.  
[C] For each of your other ::The Force Awakens:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

The Force Awakens | SW/S49-001R T: Soul

L3  
C2

### "Smuggler" Han Solo

[A] [Discard 1 Chara from your hand to the WR] When this attacks, may pay. If so, this gains +2000 Pow and +1 Soul for the turn.  
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

A New Hope | SW/S49-002 T: Soul

L3  
C2

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### "Smuggler" Han Solo

[A] [Discard 1 Chara from your hand to the WR] When this attacks, may pay. If so, this gains +2000 Pow and +1 Soul for the turn.  
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

A New Hope | SW/S49-002SP T: Soul

L3  
C2

### "Secret Mission" Leia

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** When "Medal Ceremony" is placed in your CZ, if this is in the Front Row, choose 1 of your Charas, and for the turn, that Chara gains +1000 Pow, +1 Soul, and the following ability. '[A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp..' (DC can occur)

A New Hope | SW/S49-003 T: Soul

L3  
C2

### "Secret Mission" Leia

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** When "Medal Ceremony" is placed in your CZ, if this is in the Front Row, choose 1 of your Charas, and for the turn, that Chara gains +1000 Pow, +1 Soul, and the following ability. '[A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp..' (DC can occur)

A New Hope | SW/S49-003S T: Soul

L3  
C2

## Star Wars Booster Pack

### "Lightsaber in Hand" Finn

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

The Force Awakens | SW/S49-004 T: None

L0  
C0

### "Scoundrel" Han Solo

[C] During your turn, your other Chara in the Front Row Center Slot gains +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 YELLOW Chara, reveal it, put it in your hand, and shuffle your LB.

A New Hope | SW/S49-005 T: None

L0  
C0

### "Scoundrel" Han Solo

[C] During your turn, your other Chara in the Front Row Center Slot gains +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 YELLOW Chara, reveal it, put it in your hand, and shuffle your LB.

A New Hope | SW/S49-005S T: None

L0  
C0

### Han Solo

[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your WR, put the top card of your LB in your Clock.  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Return of the Jedi | SW/S49-006 T: None

L0  
C0

### "Captain of the Millennium Falcon" Han Solo

[C] During your turn, this gains +2000 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Mission!" is in your CZ and you have an other "Reversal of Situation" Chewbacca', look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

The Empire Strikes Back | SW/S49-007 T: None

L1  
C0

### "Captain of the Millennium Falcon" Han Solo

[C] During your turn, this gains +2000 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Mission!" is in your CZ and you have an other "Reversal of Situation" Chewbacca', look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

The Empire Strikes Back | SW/S49-007S T: None

L1  
C0

### "New Name" Finn

[C] If you have 2 or more other ::The Force Awakens:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "I can do this!" is in your CZ, search your LB for up to 1 ::The Force Awakens:: Chara, reveal it, put it in your hand, and shuffle your LB.

The Force Awakens | SW/S49-008 T: None

L1  
C0

### "New Name" Finn

[C] If you have 2 or more other ::The Force Awakens:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "I can do this!" is in your CZ, search your LB for up to 1 ::The Force Awakens:: Chara, reveal it, put it in your hand, and shuffle your LB.

The Force Awakens | SW/S49-008S T: None

L1  
C0

### "Starfighter Pilot" Poe

[C] For each of your other ::The Force Awakens:: Charas, this gains +500 Pow.

The Force Awakens | SW/S49-009 T: None

L1  
C0

### "Roar of Wookie" Chewbacca

[C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.

Return of the Jedi | SW/S49-010 T: None

L1  
C0

### "Bloodline of the Force" Leia

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [(1) Put the top card of your LB in your Clock, Rest this] Search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Return of the Jedi | SW/S49-011 T: None

L0  
C0

### "Reversal of Situation" Chewbacca

[C] All your other "Captain of the Millennium Falcon" Han Solo' gain +1000 Pow.  
[A] **BOND/"Captain of the Millennium Falcon" Han Solo'** [(1)]

Return of the Jedi | SW/S49-012 T: None

L0  
C0

### Maz Kanata

[C] During your turn, all your other ::The Force Awakens:: Charas gain +500 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Lightsaber" in your WR and return it to your hand.  
[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

*The Force Awakens | SW/S49-013 T: None*

L0  
C0

### "Rescue" Chewbacca

[A] When this is placed from hand to the Stage, if you have 2 or more other ::The Force Awakens:: Charas, this gains +2000 Pow for the turn.  
[A] [Put this in the WR] When your other ::The Force Awakens:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1500 Pow for the turn.

*The Force Awakens | SW/S49-014 T: None*

L1  
C0

### Ewoks

[A] When this attacks, if you have 3 or more other YELLOW Charas, this gains +2000 Pow for the turn.

*Return of the Jedi | SW/S49-015 T: None*

L1  
C0

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### Lando Calrissian

[C] If you have 3 or more other YELLOW Charas, this gains +2000 Pow.  
[A] **ENCORE** [Discard a YELLOW card from your hand to the WR]

*The Empire Strikes Back | SW/S49-016 T: None*

L1  
C1

### "Reunion" Poe

[A] **CX COMBO** When "Brilliant battle" is placed in your CZ, reveal the top card of your LB. If it's a ::The Force Awakens:: Chara, all your Charas gain +1 Soul for the turn. (Put the revealed card back where it was)  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

*The Force Awakens | SW/S49-017 T: Soul*

L2  
C1

### "Thinking of Their Son" Han Solo & Leia

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, this gains +3000 Pow for the turn.  
[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::The Force Awakens:: Chara, reveal it, put it in your hand, and shuffle your LB.

*The Force Awakens | SW/S49-018 T: None*

L0  
C0

## Star Wars Booster Pack

### Wicket

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] **BOND/"Princess" Leia** [Discard a card from your hand to the WR]

*Return of the Jedi | SW/S49-019 T: None*

L0  
C0

### Nien Nunb

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Chara, reveal it, put it in your hand, and shuffle your LB.

*Return of the Jedi | SW/S49-020 T: None*

L0  
C0

### Lobot

[A] When this becomes Reversed in battle, if you have 1 or fewer other YELLOW Charas, put this in your Clock.

*The Empire Strikes Back | SW/S49-021 T: None*

L0  
C0

### "Neck and Neck Battle" Han Solo

[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your Opp.'s WR, Rest this.

*The Force Awakens | SW/S49-022 T: None*

L0  
C0

### "Princess" Leia

[A] When you use the **BACKUP** of this, if there are 4 or more cards in your Stock, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

*The Empire Strikes Back | SW/S49-023 T: None*

L1  
C0

### "Rescue Operation" Han Solo

[C] If you have another "Wookie' Chewbacca", this gains +3000 Pow and +1 Soul.  
[C] **RECOLLECTION** If "Millennium Falcon" is in your Memory, this gains +3000 Pow.  
[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

*A New Hope | SW/S49-024 T: Soul*

L2  
C1

### "Wookie' Chewbacca

[C] If you have another "Rescue Operation" Han Solo', this gains +3000 Pow.  
[A] **RECOLLECTION** When this attacks, if "Millennium Falcon" is in your Memory, this gains +3000 Pow for the turn.  
[A] **ENCORE** [Discard a YELLOW card from your hand to the WR]

*Return of the Jedi | SW/S49-025 T: Soul*

L2  
C1

### Admiral Ackbar

[C] **ASSIST** All your Charas in front of this gain +1500 Pow.  
[A] When this is placed from hand to the Stage, if there are fewer cards in your hand than your Opp.'s hand, you may put the top card of your LB in your Stock.

*Return of the Jedi | SW/S49-026 T: Soul*

L2  
C2

### Jakku

[Counter] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of your ::The Force Awakens:: Charas.

*SW/S49-027 T: None*

L2  
C1

### Dajarik Holochess

**BRAINSTORM** Flip over the top 3 cards of your LB and put them in the WR. If at least 1 Climax card was revealed this way, draw a card. Otherwise, draw 2 cards.

*SW/S49-028 T: None*

L2  
C1

### X-wing starfighter

[Counter] Reveal the top card of your LB. If it's a YELLOW Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
Choose 1 of your Charas, and that Chara gains the following ability for the turn.  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

*SW/S49-029 T: None*

L1  
C0

### Millennium Falcon

If you have no YELLOW Charas, you cannot play this from hand.  
Search your LB for up to 1 "Rescue Operation" Han Solo' and up to 1 "Wookie' Chewbacca", put them in separate Slots on the Stage, and shuffle your LB. Send this to Memory.

*SW/S49-030 T: None*

L2  
C2

Mission!

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-031 T: Soul Shot

Mission!

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-031SWR T: Soul Shot

Medal Ceremony

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SW/S49-032 T: 2 Soul

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Medal Ceremony

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SW/S49-032SWR T: 2 Soul

I can do this!

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-033 T: Soul Bounce

Brilliant battle

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SW/S49-034 T: 2 Soul

Star Wars Booster Pack

"Boushh's True Form" Leia

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Return of the Jedi | SW/S49-035 T: None

L0  
C0

"Boushh's True Form" Leia

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Return of the Jedi | SW/S49-035R T: None

L0  
C0

Jabba the Hut

[C] ASSIST All your GREEN Charas in front of this gain +2000 Pow and the following ability. "[A] When the Trigger Check of this reveals a Climax card, this gains +4000 Pow and +1 Soul for the turn."  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [(4)] At the start of your Encore Step, may pay. If so, choose up to 4 of your other Charas and put them in the WR, then deal X Damage to your Opp.. X = # of Charas put in the WR with this effect. (DC can occur)

A New Hope | SW/S49-036 T: Soul

L3  
C2

Boba Fett

[C] If you have another Level 3 or higher Chara, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] CX COMBO [(2) Discard a card from your hand to the WR] When "Bounty hunter" is placed in your CZ, if this is in the Front Row, may pay. If so, this gains the following 2 abilities for the turn: "[C] When this attacks, you may instead choose a Chara in your Opp.'s Back Row and have this Front Attack that Chara as Defending Chara." "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

The Empire Strikes Back | SW/S49-037 T: Soul

L3  
C2

"Message And Present" Jabba

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas in the Front Row, and that Chara gets -1000 Pow for the turn.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 GREEN Chara, reveal it, put it in your hand, and shuffle your LB.

Return of the Jedi | SW/S49-038 T: None

L0  
C0

Bib Fortuna

[C] All your other GREEN Charas gain +500 Pow.  
[S] [(2) Rest this] Search your LB for up to 1 GREEN CHARA, reveal it, put it in your hand, and shuffle your LB.

Return of the Jedi | SW/S49-039 T: None

L0  
C0

"Crime Lord of the Desert" Jabba

[A] CX COMBO [(1) Put the top card of your LB in your Clock, Put this in the WR] When "Jabba's Palace" is placed in your CZ, may pay. If so, search your LB for up to 3 cards that are either "Gamorrean" or "Max Rebo Band" and put them in separate Slots on the Stage. Afterwards, shuffle your LB, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Return of the Jedi | SW/S49-040 T: None

L1  
C0

"Battle Professional" Boba Fett

[C] If all your Charas are GREEN, this gains +1000 Pow and +1 Soul.  
[C] For each of your other GREEN Charas, this gains +1000 Pow.  
[A] ENCORE [Discard a GREEN card from your hand to the WR]

Return of the Jedi | SW/S49-041 T: Soul

L2  
C1

Gamorrean

[C] You may have as many copies of cards with the same name as this in your deck.  
[C] For each of your other "Gamorrean" in the Front Row, this gains +1000 Pow.  
[C] All your other "Gamorrean" gain +500 Pow.

Return of the Jedi | SW/S49-042 T: None

L0  
C0

"Hidden Mission" R2-D2

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a GREEN Chara in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Return of the Jedi | SW/S49-043 T: None

L0  
C0

Unkar Plutt

[C] All your other Charas gain the following ability.  
"[C] This cannot Side Attack."  
[S] [Rest 2 of your Charas] This gains +2000 Pow for the turn.

The Force Awakens | SW/S49-044 T: None

L0  
C0

Max Rebo Band

[C] You may have up to 13 copies of cards with the same name as this in your deck.  
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Return of the Jedi | SW/S49-045a T: None

L1  
C0

### Max Rebo Band

[C] You may have up to 13 copies of cards with the same name as this in your deck.  
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

*Return of the Jedi | SW/S49-045b T: None*

L1  
C0

### Max Rebo Band

[C] You may have up to 13 copies of cards with the same name as this in your deck.  
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

*Return of the Jedi | SW/S49-045c T: None*

L1  
C0

### "Rookie Translator" C-3PO

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +3000 Pow for the turn.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

*Return of the Jedi | SW/S49-046 T: None*

L1  
C0

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### "Eager" Lando

[A] When you use the **BACKUP** of this, look at the top card of your LB and put it either on top or bottom of the LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

*Return of the Jedi | SW/S49-047 T: Soul*

L2  
C1

### Cantina Band

If you have 2 or fewer GREEN Charas, you cannot play this from hand.  
You may choose a GREEN Chara in your WR and put it in your Stock.  
Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
Put this in your Stock.  
SW/S49-048 T: None

L2  
C0

### Carbon Freezing

[Counter] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this is placed from the Stage to the WR, you may put this Rested in the Slot this was in."  
Choose 1 of your Opp.'s Charas in battle. That Chara does not Stand during your Opp.'s next Stand Phase.

*SW/S49-049 T: None*

L2  
C1

## Star Wars Booster Pack

### The Sarlacc Pitt

[Counter] Choose 1 of your GREEN Charas, and that Chara gains +3500 Pow for the turn.

*SW/S49-050 T: None*

L1  
C1

### Jabba's Palace

[C] All your Charas gain +1000 Pow and +1 Soul.

*SW/S49-051 T: Stock*

### Bounty hunter

[C] All your Charas gain +1000 Pow and +1 Soul.

*SW/S49-052 T: Treasure*

### "Reunion And Duel" Darth Vader

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
[C] If you have 3 or more other RED Charas, this gains +1500 Pow and you do not take damage from effects of your Opp.'s Charas' [A] abilities during battles involving this.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [(2) Discard a card from your hand to the WR] When this is Front Attacked, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

*A New Hope | SW/S49-053 T: Soul*

L3  
C2

### "Reunion And Duel" Darth Vader

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
[C] If you have 3 or more other RED Charas, this gains +1500 Pow and you do not take damage from effects of your Opp.'s Charas' [A] abilities during battles involving this.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [(2) Discard a card from your hand to the WR] When this is Front Attacked, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

*A New Hope | SW/S49-053R T: Soul*

L3  
C2

### Kylo Ren

[C] For each of your other RED Charas, this gains +500 Pow.  
[C] Chara Opposite this gets -1 Soul.  
[A] [(2) When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)  
[A] **FORCE** [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, then Stand and Swap them.

*The Force Awakens | SW/S49-054 T: Soul*

L3  
C2

### Kylo Ren

[C] For each of your other RED Charas, this gains +500 Pow.  
[C] Chara Opposite this gets -1 Soul.  
[A] [(2) When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)  
[A] **FORCE** [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, then Stand and Swap them.

*The Force Awakens | SW/S49-054R T: Soul*

L3  
C2

### "Dark Sith Lord" Darth Vader

[A] When this is placed from hand to the Stage, draw up to 2 cards and discard a card from your hand to the WR.  
[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "I am your father." is in the C2, may pay. If so, deal 1 Damage to your Opp., and this gains +2500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)  
[A] **FORCE** [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, then Stand and Swap them.

*The Empire Strikes Back | SW/S49-055 T: Soul*

L3  
C2

### "Dark Sith Lord" Darth Vader

[A] When this is placed from hand to the Stage, draw up to 2 cards and discard a card from your hand to the WR.  
[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "I am your father." is in the C2, may pay. If so, deal 1 Damage to your Opp., and this gains +2500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)  
[A] **FORCE** [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, then Stand and Swap them.

*The Empire Strikes Back | SW/S49-055SP T: Soul*

L3  
C2

### "Dark Side" Darth Vader

[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

*Return of the Jedi | SW/S49-056 T: None*

L0  
C0

### "Dark Side" Darth Vader

[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose a Chara in your WR and return it to your hand.

*Return of the Jedi | SW/S49-056R T: None*

L0  
C0

### "Mask Off" Kylo Ren

[A] [(1) Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

*The Force Awakens | SW/S49-057 T: None*

L0  
C0

### "Mask Off" Kylo Ren

[A] [(1) Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

*The Force Awakens | SW/S49-057S T: None*

L0  
C0

### "Dark Commander" Kylo Ren

[C] If you have 3 or more other RED Charas, this gains the following ability. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."  
[A] **FORCE** [Discard a RED Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Level 1 or lower Charas, then Stand and Swap them.

*The Force Awakens | SW/S49-058 T: None*

L1  
C0

### "Blitz" Darth Vader

[C] For each of your other RED Charas, this gains +500 Pow.  
[A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of your LB.  
[A] **FORCE** [Discard a RED Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Level 1 or lower Charas, then Stand and Swap them.

*The Empire Strikes Back | SW/S49-059 T: None*

L1  
C0

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### "Tainted by Darkness" Darth Vader

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "You are beaten." is in your CZ, you may choose a Chara in your WR and return it to your hand.

*A New Hope | SW/S49-060 T: None*

L1  
C0

### "Tainted by Darkness" Darth Vader

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "You are beaten." is in your CZ, you may choose a Chara in your WR and return it to your hand.

*A New Hope | SW/S49-060S T: None*

L1  
C0

### Supreme Leader Snoke

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara with **FORCE** in your WR and return it to your hand.

*The Force Awakens | SW/S49-061 T: Soul*

L2  
C1

## Star Wars Booster Pack

### Emperor

[C] If you have 4 or more RED Charas, this gets -1 Level while in your hand.  
[C] **ASSIST** All your RED Charas in front of this gain +2000 Pow and the following ability. "[A] During your turn, when the Battle Opp. of this becomes Reversed, look at the top card of your LB and put it either on top of the LB or in the WR."  
[A] [(1) Rest this] When you use **FORCE**, if this is Standing, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

*Return of the Jedi | SW/S49-062 T: Soul*

L3  
C2

### Stormtrooper

[C] All your other RED Charas gain +500 Pow.  
[S] [(2) Rest this] Search your LB for up to 1 Chara with "Trooper" in name, reveal it, put it in your hand, and shuffle your LB.

*A New Hope | SW/S49-063 T: None*

L0  
C0

### Stormtrooper

[C] All your other RED Charas gain +500 Pow.  
[S] [(2) Rest this] Search your LB for up to 1 Chara with "Trooper" in name, reveal it, put it in your hand, and shuffle your LB.

*A New Hope | SW/S49-063S T: None*

L0  
C0

### Captain Phasma

[C] All your other RED Charas gain +500 Pow.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

*The Force Awakens | SW/S49-064 T: None*

L0  
C0

### "Skillful Strategy" Darth Vader

[C] If all your Charas are RED, this gains +2000 Pow.  
[A] **FORCE** [Discard a RED Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Level 0 or lower Charas, then Stand and Swap them.

*The Empire Strikes Back | SW/S49-065 T: None*

L0  
C0

### "Persistent About the Outcome" Kylo Ren

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a RED Chara in your WR and return it to your hand.

*The Force Awakens | SW/S49-066 T: None*

L0  
C0

### General Hux

[A] When you use the **BACKUP** of this, choose 1 of your RED Charas in battle, and that Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

*The Force Awakens | SW/S49-067 T: Soul*

L1  
C1

### "Don't Be Overconfident" Darth Vader

[A] [(2) Choose 1 of your Charas on Stage and put it in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your other and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

*The Empire Strikes Back | SW/S49-068 T: Soul*

L2  
C1

### "Carrying Out the Dying Wish" Kylo Ren

[A] **CX COMBO** [Put this in the WR] When the Battle Opp. of this becomes Reversed, if "Show me" is in your CZ, may pay. If so, choose up to 1 Chara in your WR and return it to your hand, and choose up to 1 "Kylo Ren" in your hand and put it Rested in the Slot this was in.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

*The Force Awakens | SW/S49-069 T: Soul*

L2  
C1

### "FN-2187" Stormtrooper

[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 "New Name" Finn' and put it Rested in any Slot on the Stage, and shuffle your LB.

*The Force Awakens | SW/S49-070 T: None*

L0  
C0

### "Crowd Tactics" Stormtrooper

[C] You may have as many copies of cards with the same name as this in your deck.  
[C] For each of your other "Crowd Tactics" Stormtrooper' in the Front Row, this gains +2000 Pow.

*The Force Awakens | SW/S49-071 T: None*

L0  
C0

### First Order Stormtrooper

[C] You may have as many copies of cards with the same name as this in your deck.  
[C] For each of your other "First Order Stormtrooper" in the Front Row, this gains +2000 Pow.

*The Force Awakens | SW/S49-072 T: None*

L0  
C0

### Admiral Piett

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 RED Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a "Star Destroyer" in your WR and return it to your hand.

Return of the Jedi | SW/S49-073 T: None

L0  
C0

### Grand Moff Wilhuff Tarkin

[A] When this is placed from hand to the Stage, choose 1 of your other RED Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other RED Charas.

A New Hope | SW/S49-074 T: None

L0  
C0

### "New Vanguard" Stormtrooper

[C] You may have as many copies of cards with the same name as this in your deck.  
[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other RED Charas.

The Force Awakens | SW/S49-075 T: None

L1  
C0

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### Scout Trooper

[[C] You may have as many copies of cards with the same name as this in your deck.  
[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other RED Charas.

Return of the Jedi | SW/S49-076 T: None

L1  
C0

### Scout Trooper

[[C] You may have as many copies of cards with the same name as this in your deck.  
[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other RED Charas.

Return of the Jedi | SW/S49-076S T: None

L1  
C0

### "Threat of Darkness" Darth Vader

[A] When this attacks, if you have 3 or more other RED Charas, this gains +2000 Pow for the turn.  
[A] **ENCORE** [Discard a RED card from your hand to the WR]

Return of the Jedi | SW/S49-077 T: None

L1  
C1

## Star Wars Booster Pack

### "Dictator of the Dark Side" Emperor

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +X Pow for the turn. X = 1000 times # of your RED Charas.  
[A] **FORCE** [(1) Discard a card from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Charas, then Stand and Swap them.

Return of the Jedi | SW/S49-078 T: Soul

L2  
C1

### Star Destroyer

Choose 2 of your Standing Charas and Rest them. If you Rest 2 Charas this way, choose up to 2 Cost 0 or lower Charas with "Trooper" in name in your WR and put them in separate Slots on the Stage, and all your Charas gain +1000 Pow for the turn.

SW/S49-079 T: None

L1  
C2

### The Dark Side

[Counter] **CX COMBO** Deal X Damage to your Opp.. Choose 1 of your RED Charas, and that Chara gains +2000 Pow for the turn. X = 1 plus # of "Starkiller" in your WR. (DC can occur)

SW/S49-080 T: None

L3  
C3

### Death Star

If there are 4 or more Climax cards in your WR, you may discard a RED Chara from your hand to the WR. If so, put all Charas in the WR.

SW/S49-081 T: None

L3  
C4

### Lightsaber Duel

Look at the top card of your LB and put it either on top of the LB or in the WR, choose up to 1 Chara in your WR with "Luke" in name and up to 1 Chara in your WR with either "Vader" or "Anakin" in name and return them to your hand.

SW/S49-082 T: None

L2  
C2

### I am your father.

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SW/S49-083 T: 2 Soul

### I am your father.

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SW/S49-083SWR T: 2 Soul

### You are beaten.

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-084 T: Salvage

### Show me

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SW/S49-085 T: 2 Soul

### Show me

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SW/S49-085SWR T: 2 Soul

### Starkiller

[C] All your Charas gain +2 Soul.

SW/S49-086 T: 2 Soul

### R2-D2

[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

A New Hope | SW/S49-087 T: None

L0  
C0

### R2-D2

[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

*A New Hope | SW/S49-087R T: None*

L0  
C0

### "Awakening" Rey

[C] If there is a Marker under this, this gains +2000 Pow and Chara Opposite this gets -1 Soul.  
[A] When this is placed from hand to the Stage, you may choose a "Lightsaber" in your WR and put it face-up under this as Marker.  
[A] **CX COMBO** When this attacks, if "The Force Awakens" is in the CZ, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and this gains the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -1 Soul."

*The Force Awakens | SW/S49-088 T: Soul*

L3  
C2

### "Awakening" Rey

[C] If there is a Marker under this, this gains +2000 Pow and Chara Opposite this gets -1 Soul.  
[A] When this is placed from hand to the Stage, you may choose a "Lightsaber" in your WR and put it face-up under this as Marker.  
[A] **CX COMBO** When this attacks, if "The Force Awakens" is in the CZ, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and this gains the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -1 Soul."

*The Force Awakens | SW/S49-088SP T: Soul*

L3  
C2

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### "Dream-Chasing Youth" Luke

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] When this is placed from hand to the Stage, you may choose a "Lightsaber" in your WR and put it face-up under this as Marker.  
[A] **CX COMBO** [(2) Discard a BLUE Chara from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "A New Hope" is in your CZ and there's a Marker under this, may pay. If so, Stand this.

*A New Hope | SW/S49-089 T: Soul*

L3  
C2

### "Dream-Chasing Youth" Luke

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] When this is placed from hand to the Stage, you may choose a "Lightsaber" in your WR and put it face-up under this as Marker.  
[A] **CX COMBO** [(2) Discard a BLUE Chara from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "A New Hope" is in your CZ and there's a Marker under this, may pay. If so, Stand this.

*A New Hope | SW/S49-089SP T: Soul*

L3  
C2

### "Jedi Training" Luke

[A] When you use **FORCE**, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

*The Empire Strikes Back | SW/S49-090 T: None*

L0  
C0

## Star Wars Booster Pack

### "Jedi Training" Luke

[A] When you use **FORCE**, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

*The Empire Strikes Back | SW/S49-090S T: None*

L0  
C0

### "Talent of Pilot" Rey

[C] During your Opp.'s turn, your other Chara in the Front Row Center Slot gains +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :The Force Awakens:: Chara, reveal it, put it in your hand, and shuffle your LB.

*The Force Awakens | SW/S49-091 T: None*

L0  
C0

### "Talent of Pilot" Rey

[C] During your Opp.'s turn, your other Chara in the Front Row Center Slot gains +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :The Force Awakens:: Chara, reveal it, put it in your hand, and shuffle your LB.

*The Force Awakens | SW/S49-091R T: None*

L0  
C0

### "Brave Supporter" C-3PO

[C] This cannot Side Attack.  
[A] When this is placed from hand to the Stage, this gains +1500 Pow until the next end of your Opp.'s turn.

*The Empire Strikes Back | SW/S49-092 T: None*

L0  
C0

### "Astromech Droid" R2-D2

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] [Rest this] When you play an Event, if this is Standing, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.  
[S] [Rest this] Choose 1 of your "Dream-Chasing Youth" Luke, and that Chara gains +2000 Pow for the turn, and if that Chara does not have a Marker, search your LB for up to 1 "Lightsaber", reveal it, put it face-up under that Chara as Marker, and shuffle your LB.

*A New Hope | SW/S49-093 T: None*

L1  
C0

### "Astromech Droid" R2-D2

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] [Rest this] When you play an Event, if this is Standing, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.  
[S] [Rest this] Choose 1 of your "Dream-Chasing Youth" Luke, and that Chara gains +2000 Pow for the turn, and if that Chara does not have a Marker, search your LB for up to 1 "Lightsaber", reveal it, put it face-up under that Chara as Marker, and shuffle your LB.

*A New Hope | SW/S49-093S T: None*

L1  
C0

### "Moment of Counterattack" Luke

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When this attacks, if "Return of the Jedi" is in the CZ, reveal the top card of your LB. If it's either a BLUE Chara or "Lightsaber", put it in your hand. (Otherwise put it back where it was)

*Return of the Jedi | SW/S49-094 T: None*

L1  
C0

### Yoda

[C] **ASSIST** All your BLUE Charas in front of this gain +2000 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."  
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your BLUE Charas.  
[A] When you use **FORCE**, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

*The Empire Strikes Back | SW/S49-095 T: Soul*

L3  
C2

### Yoda

[C] **ASSIST** All your BLUE Charas in front of this gain +2000 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."  
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your BLUE Charas.  
[A] When you use **FORCE**, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

*The Empire Strikes Back | SW/S49-095S T: Soul*

L3  
C2

### "Teaching of the Sage" Obi-Wan

[C] This gains +X POW. X = 1000 times Level of the Chara Opposite this.  
[C] During your Opp.'s turn, if you have 3 or more other BLUE Charas, this gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp." (DC can occur)  
[A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

*A New Hope | SW/S49-096 T: Soul*

L3  
C2

### "Encounter of Fate" Luke

[C] If "R2-D2" is in your Clock, this gets -1 Level while in your hand.  
[C] During battles involving this, You do not take damage from effects of your Opp.'s Charas' [A] abilities.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.  
[A] **FORCE** [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, then Stand and Swap them.

*A New Hope | SW/S49-097 T: Soul*

L3  
C2

### "Encounter of Fate" Luke

[C] If "R2-D2" is in your Clock, this gets -1 Level while in your hand.  
[C] During battles involving this, You do not take damage from effects of your Opp.'s Charas' [A] abilities.  
[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.  
[A] **FORCE** [(1) Discard a Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose 2 of your Opp.'s Charas, then Stand and Swap them.

*A New Hope | SW/S49-097R T: Soul*

L3  
C2

### "Desert Hermit" Ben Kenobi

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Lightsaber" in your WR and return it to your hand.

[A] **BOND/"Moment of Counterattack"** Luke' [Discard a card from your hand to the WR]

*A New Hope | SW/S49-098 T: None*

L0  
C0

### "The Good News Bringer" R2-D2

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::The Force Awakens:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[A] **BOND/"Jedi Master"** Luke' [Discard a card from your hand to the WR]

*The Force Awakens | SW/S49-099 T: None*

L0  
C0

### "Beloved Partner" C-3PO

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, Rest this.

*The Force Awakens | SW/S49-100 T: None*

L0  
C0

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### Obi-Wan Kenobi

[C] If you have 3 or more other BLUE Charas, this gains +1000 Pow.  
[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

[A] **FORCE** [Discard a BLUE Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Level 1 or lower Charas, then Stand and Swap them.

*A New Hope | SW/S49-101 T: None*

L1  
C1

### "Jedi Master" Luke

[C] If you have 2 or more other ::The Force Awakens:: Charas, this gains +2000 Pow.

[A] **FORCE** [Discard a ::The Force Awakens:: Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Level 1 or lower Charas, then Stand and Swap them.

*The Force Awakens | SW/S49-102 T: None*

L1  
C1

### "Premonition of Friendship" BB-8

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or lower, put it in your Stock. (Otherwise put it back where it was. Climax cards are considered Level 0 for this effect)

*The Force Awakens | SW/S49-103 T: Soul*

L2  
C1

## Star Wars Booster Pack

### "Premonition of Friendship" BB-8

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or lower, put it in your Stock. (Otherwise put it back where it was. Climax cards are considered Level 0 for this effect)

*The Force Awakens | SW/S49-103S T: Soul*

L2  
C1

### "Jedi Master" Yoda

[A] [Discard a Climax card from your hand to the WR]

When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with **FORCE**, reveal it, put it in your hand, and shuffle your LB.

*The Empire Strikes Back | SW/S49-104 T: None*

L0  
C0

### "Jedi Knight" Luke

[C] All your other BLUE Charas gain +500 Pow.

[A] When you use **FORCE**, you may draw a card. If so, discard a card from your hand to the WR.

*Return of the Jedi | SW/S49-105 T: None*

L0  
C0

### "Comrade" BB-8

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::The Force Awakens:: Charas.

[A] **BOND/"Starfighter Pilot"** Poe' [(1)]

*The Force Awakens | SW/S49-106 T: None*

L0  
C0

### "Light Side" Luke

[A] When the Battle Opp. of this becomes Reversed, if there are 3 or fewer cards in your Stock, choose 1 of your other Charas, Rest it, and move it to an empty Slot in the Back Row.

[A] **FORCE** [Discard a BLUE Chara from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Level 0 or lower Charas, then Stand and Swap them.

*Return of the Jedi | SW/S49-107 T: None*

L0  
C0

### Luke Skywalker

[C] This cannot Side Attack.

[C] If there is 1 or fewer Chara in your Back Row, this cannot Attack.

*A New Hope | SW/S49-108 T: None*

L1  
C0

### C-3PO

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

*The Empire Strikes Back | SW/S49-109 T: Soul*

L2  
C1

### "Sudden Attack" Luke

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] **FORCE** [(1) Discard a card from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a Chara Opposite this and 1 of your Opp.'s other Charas, then Stand and Swap them.

*The Empire Strikes Back | SW/S49-110 T: Soul*

L2  
C1

### "Shooting Skill" Rey

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::The Force Awakens:: Charas.

[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 ::The Force Awakens:: Chara, reveal it, put it in your hand, and shuffle your LB.

*The Force Awakens | SW/S49-111 T: Soul*

L2  
C1

### "Jedi Master" Obi-wan

[C] If there are 5 or more cards in your Stock, this gains +2500 Pow and "[A] **ENCORE** [Discard a BLUE card from your hand to the WR]".

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times Level of the Chara Opposite this.

[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Great Mentor" is in the CZ, may pay. If so, choose up to 2 BLUE Charas in your WR and put them in your Stock in any order, and this gains +2000 Pow until the next end of your Opp.'s turn.

*A New Hope | SW/S49-112 T: Soul*

L2  
C2

### Lightsaber

[Counter] If you have 2 or fewer BLUE Charas, you cannot play this from hand.

You may draw 2 cards. If so, discard 2 cards from your hand to the WR.

Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

*SW/S49-113 T: None*

L1  
C0

### Lightsaber

[Counter] If you have 2 or fewer ::The Force Awakens:: Charas, you cannot play this from hand.

You may draw 2 cards. If so, discard 2 cards from your hand to the WR.

Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

*SW/S49-114 T: None*

L1  
C0



AT-AT

Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.  
Put the top card of your LB in the WR. If it's Level 1 or higher, choose 1 of your Opp.'s Charas and put it on the bottom of the LB. (Climax cards are considered Level 0 for this effect)

SW/S49-115 T: None

L2

C1

Rey's Speeder

If you have no ::The Force Awakens:: Charas, you cannot play this from hand.  
Choose a card in your Clock and return it to your hand. Send this to Memory.

SW/S49-116 T: None

L2

C2

A New Hope

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-117 T: Soul Gate

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A New Hope

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-117SWR T: Soul Gate

The Force Awakens

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-118 T: Soul Gate

The Force Awakens

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-118SWR T: Soul Gate

Star Wars Booster Pack

Great Mentor

[C] All your Charas gain +1000 Pow and +1 Soul.

SW/S49-119 T: Draw

Return of the Jedi

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SW/S49-120 T: 2 Soul

"Encounter of Fate" Rey & BB-8

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.  
[A] When this attacks, if you have 2 or more other ::The Force Awakens:: Charas, this gains +2000 Pow for the turn.

The Force Awakens | SW/S49-P01 T: None

L1

C0