

Alice, To the North Cave

[A] [(1)] When this is put from the Stage to the WR, may pay. If so, look at up to 3 cards from the top of your LB, choose 1 card from among them, put it to Clock, and put the rest in the WR. If 1 card was put to Clock in this manner, choose 1 ::Fluctlight:: Chara in your WR and return it to hand.

Fluctlight - Sacred Arts | SAO/S65-001 T: None

L0
C0

Alice, To the North Cave

[A] [(1)] When this is put from the Stage to the WR, may pay. If so, look at up to 3 cards from the top of your LB, choose 1 card from among them, put it to Clock, and put the rest in the WR. If 1 card was put to Clock in this manner, choose 1 ::Fluctlight:: Chara in your WR and return it to hand.

Fluctlight - Sacred Arts | SAO/S65-001SP T: None

L0
C0

Alice, Ready for Separation

[A] **CX COMBO** When the Battle Opp. of this is Reversed, if "Declaration of Independence" is in your CZ, look at the top card of your LB, choose up to 1 ::Fluctlight:: Chara from it, reveal it to your Opp., put it in your hand, put any remaining card on top of your LB, and until the next end of your Opp.'s turn this gains the following ability. "[A] When this is Front Attacked, you may return it to hand."

Fluctlight - Integrity Knight | SAO/S65-002 T: None

L1
C0

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Alice, Ready for Separation

[A] **CX COMBO** When the Battle Opp. of this is Reversed, if "Declaration of Independence" is in your CZ, look at the top card of your LB, choose up to 1 ::Fluctlight:: Chara from it, reveal it to your Opp., put it in your hand, put any remaining card on top of your LB, and until the next end of your Opp.'s turn this gains the following ability. "[A] When this is Front Attacked, you may return it to hand."

Fluctlight - Integrity Knight | SAO/S65-002S T: None

L1
C0

"If That Is My Answer" Asuna

[C] During your turn, for each of your other Charas with ::Avatar:: and/or ::Net::, this gains +500 Pow.

[A] This ability activates up to once per turn. When this card's Damage is Cancelled on the turn it is played from hand or from the Auto ability of "Ocean Turtle" Asuna, put the top card of your LB in the WR, and deal X Damage to your Opp. X = the Level of that card + 1. (DC can occur. Climax cards are considered Level 0 for this effect.)
(Note: Because this card's Japanese name is different from the text used to target Chara with "Asuna" in name, it does not have "Asuna" for the purpose of those specific effects. Cards that target this card by specific complete name still target this card.)

Net | SAO/S65-003 T: Soul

L3
C2

"If That Is My Answer" Asuna

[C] During your turn, for each of your other Charas with ::Avatar:: and/or ::Net::, this gains +500 Pow.

[A] This ability activates up to once per turn. When this card's Damage is Cancelled on the turn it is played from hand or from the Auto ability of "Ocean Turtle" Asuna, put the top card of your LB in the WR, and deal X Damage to your Opp. X = the Level of that card + 1. (DC can occur. Climax cards are considered Level 0 for this effect.)
(Note: Because this card's Japanese name is different from the text used to target Chara with "Asuna" in name, it does not have "Asuna" for the purpose of those specific effects. Cards that target this card by specific complete name still target this card.)

Net | SAO/S65-003SP T: Soul

L3
C2

Sword Art Online Alicization Booster Pack

Alice, Brilliant Lady Knight

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

[A] **CX COMBO** (2) Discard a ::Fluctlight:: Chara from hand to the WR. This ability activates up to once per turn. When this card's Damage is Cancelled, if "Sword of Osmanthus" is in your CZ, may pay. If so, put the top 5 cards of your LB in your WR, choose up to X cards from your Opp.'s WR, return them to their LB, your Opp. shuffles their LB, and deal X Damage to your Opp. X = the total number of Soul icons among the cards moved to your WR via this effect. (DC can occur)

Fluctlight - Integrity Knight | SAO/S65-004 T: Soul

L3
C2

Alice, Brilliant Lady Knight

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

[A] **CX COMBO** (2) Discard a ::Fluctlight:: Chara from hand to the WR. This ability activates up to once per turn. When this card's Damage is Cancelled, if "Sword of Osmanthus" is in your CZ, may pay. If so, put the top 5 cards of your LB in your WR, choose up to X cards from your Opp.'s WR, return them to their LB, your Opp. shuffles their LB, and deal X Damage to your Opp. X = the total number of Soul icons among the cards moved to your WR via this effect. (DC can occur)

Fluctlight - Integrity Knight | SAO/S65-004SP T: Soul

L3
C2

Selka, Also With Party

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Fluctlight:: Chara in your WR and return it to your hand.

Fluctlight - Sacred Arts | SAO/S65-005 T: None

L0
C0

Alice, Lifeline Chain

[A] [(1) Discard a card from hand to the WR] When this is played from hand to the Stage, may pay. If so, look at up to 4 cards from the top of your LB, choose up to 1 card from among them, put it to your hand, and put the remaining cards in the WR.

Fluctlight - Integrity Knight | SAO/S65-006 T: None

L0
C0

Alice, Lifeline Chain

[A] [(1) Discard a card from hand to the WR] When this is played from hand to the Stage, may pay. If so, look at up to 4 cards from the top of your LB, choose up to 1 card from among them, put it to your hand, and put the remaining cards in the WR.

Fluctlight - Integrity Knight | SAO/S65-006S T: None

L0
C0

Asuna, How Sweet?

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with ::Avatar:: and/or ::Net::, reveal it, put it in your hand, and shuffle your LB.

[A] When this card attacks, look at the top card of your LB, and put it either on top of your LB or in your WR.
(Note: Because this card's Japanese name is different from the text used to target Chara with "Asuna" in name, it does not have "Asuna" for the purpose of those specific effects. Cards that target this card by specific complete name still target this card.)

Net | SAO/S65-007 T: None

L0
C0

Asuna, How Sweet?

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with ::Avatar:: and/or ::Net::, reveal it, put it in your hand, and shuffle your LB.

[A] When this card attacks, look at the top card of your LB, and put it either on top of your LB or in your WR.
(Note: Because this card's Japanese name is different from the text used to target Chara with "Asuna" in name, it does not have "Asuna" for the purpose of those specific effects. Cards that target this card by specific complete name still target this card.)

Net | SAO/S65-007S T: None

L0
C0

Alice, Sacred Arts Creation

[A] When you use the **BACKUP** of this, if you have an ::Fluctlight:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Fluctlight - Integrity Knight | SAO/S65-008 T: None

L1
C0

Alice, Sacred Arts Creation

[A] When you use the **BACKUP** of this, if you have an ::Fluctlight:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Fluctlight - Integrity Knight | SAO/S65-008S T: None

L1
C0

Alice, Sparkling Osmanthus

[C] **ASSIST** All your ::Fluctlight:: Charas in front of this gain +2000 Pow and the following ability. "[C] In Battles involving this Chara, your Opp. may not play Event cards from hand."

[A] When this is placed from hand to the Stage, you may choose 1 of your Opp.'s Charas and return it to hand.

Fluctlight - Integrity Knight | SAO/S65-009 T: Soul

L3
C2

Alice, Sparkling Osmanthus

[C] **ASSIST** All your ::Fluctlight:: Charas in front of this gain +2000 Pow and the following ability. "[C] In Battles involving this Chara, your Opp. may not play Event cards from hand."

[A] When this is placed from hand to the Stage, you may choose 1 of your Opp.'s Charas and return it to hand.

Fluctlight - Integrity Knight | SAO/S65-009S T: Soul

L3
C2

Asuna, Virtual World Information

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Weapon | SAO/S65-010 T: None

L0
C0

Alice, Hates Losing

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Fluctlight:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put the revealed card back where it was)
[A] When Damage dealt by this is Cancelled, you may put this in your Stock.

Fluctlight - Integrity Knight | SAO/S65-011 T: None

L0
C0

Alice, One Summer Event

[A] When another of your Charas with "Kirito" and/or "Eugeo" in name is placed from hand to the Stage, for the turn this gains +1000 Pow and ::Bento::.
[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Fluctlight - Sacred Arts | SAO/S65-012 T: None

L1
C0

Alice, Sister's Memory

[A] When this is Reversed, if the Battling Opp. of this is higher Level than your Opp., you may put that Chara in Memory.

Fluctlight - Integrity Knight | SAO/S65-013 T: Soul

L2
C1

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Alice, Unexpected Arrival

--No Text--

Fluctlight - Integrity Knight | SAO/S65-014 T: None

L0
C0

Alice, Spectacular Complete Control

[C] All your Charas gain the following ability. "[A] When this card is Reversed in Battle, put it on the bottom of your LB."

Fluctlight - Integrity Knight | SAO/S65-015 T: None

L0
C0

Asuna, Confronting the PK Squadron

[C] On your turn, if you have another Chara with "Kirito" in name, this card gains +3000 Pow.
[A] When this Direct Attacks, this gains +1 Soul for the turn.

Avatar - Weapon | SAO/S65-016 T: None

L1
C0

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Alice, Minion Battle

[C] On your turn, if you have another Chara with "Kirito" in name, this card gains +3000 Pow.
[A] When this card attacks, you may put the top card of your LB in your WR. For each Soul Trigger Icon that card has, this card gains +1 Soul for the turn.

Fluctlight - Integrity Knight | SAO/S65-017 T: None

L1
C0

Selka, Feelings for Sister

[A] When this is placed from hand to the Stage, choose 1 of your other ::Fluctlight:: Charas, and that Chara gains +1000 Pow for the turn.
[A] When this Direct Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

Fluctlight - Sacred Arts | SAO/S65-018 T: None

L1
C0

Alice, Girl who Wants to Return

[A] [Discard a card from hand to WR] When this card is placed from hand to Stage, may pay. If so, choose a level 0 or lower Chara in your WR and place it to any slot on the Stage.

Fluctlight - Sacred Arts | SAO/S65-019 T: None

L1
C0

"Ocean Turtle" Asuna

[A] When this is placed from hand to the Stage, if you have another ::Avatar:: and/or ::Net:: Chara, draw up to 1 card, discard a card from your hand to the WR, and take the top card of your LB and put it to Stock.
[A] **CX COMBO** [(2) Put this in the WR] When "Where You Are" is placed in your CZ, may pay. If so, choose a "If That Is My Answer" Asuna in your WR and place it to the Slot this card was in.
(Note: Because this card's Japanese name is different from the text used to target Chara with "Asuna" in name, it does not have "Asuna" for the purpose of those specific effects. Cards that target this card by specific complete name still target this card.)

Net | SAO/S65-020 T: Soul

L2
C1

Heavenly Help

Search your LB for up to 1 Chara with "Alice" in name and up to 1 Chara with "Kirito" in name, show them to your Opp., put them in your hand, and shuffle your LB. Put this in Memory.

SAO/S65-021 T: None

L3
C1

Natsuki Aki, Sergeant Second Class

COUNTER If you do not have a ::Fluctlight:: Chara you cannot play this from hand. You may put the top card of your Clock in your WR.
Choose 1 of your Charas, and that Chara gains +2500 Pow for the turn. Send this to Memory.

SAO/S65-022 T: None

L3
C1

Sword of Osmanthus

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-023 T: Soul Bounce

Sword of Osmanthus

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-023R T: Soul Bounce

Declaration of Independence

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-024 T: Soul Bounce

Declaration of Independence

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-024R T: Soul Bounce

Where You Are

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-025 T: Soul Shot

"With Pride" Cardinal

[C] If all your Charas have ::Fluctlight::, this gains +1000 Pow.
[A] [Put this in your Clock] When another of your ::Fluctlight:: Charas is attacked, may pay. If so, return that Chara to your hand.

Fluctlight - Sacred Arts | SAO/S65-026 T: None

L0
C0

"With Pride" Cardinal
 [C] If all your Charas have ::Fluctlight::, this gains +1000 Pow.
 [A] [Put this in your Clock] When another of your ::Fluctlight:: Charas is attacked, may pay. If so, return that Chara to your hand.

Fluctlight - Sacred Arts | SAO/S65-026S T: None

L0
C0

Sortiliena, How to Spend a Vacation
 [C] All of your other Charas gain the following ability. "[C] This cannot Side Attack."
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Fluctlight:: Charas among those cards.

Fluctlight - Weapon | SAO/S65-027 T: None

L0
C0

Cardinal, Battle Against the Enemy
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
 [A] **CX COMBO** When this attacks, if "Conclusion over Two Hundred Years" is in your CZ, reveal the top card of your LB. If it is a ::Fluctlight:: Chara, put that card to Stock, and choose up to 1 "Charlotte's Assistant" in your WR and return it to hand. (Otherwise put the revealed card back)

Fluctlight - Sacred Arts | SAO/S65-028 T: None

L1
C0

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Cardinal, Battle Against the Enemy
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
 [A] **CX COMBO** When this attacks, if "Conclusion over Two Hundred Years" is in your CZ, reveal the top card of your LB. If it is a ::Fluctlight:: Chara, put that card to Stock, and choose up to 1 "Charlotte's Assistant" in your WR and return it to hand. (Otherwise put the revealed card back)

Fluctlight - Sacred Arts | SAO/S65-028S T: None

L1
C0

Ronye & Tiese, Girls of Marriageable Age
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] [(1)] Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
 [S] [Rest this] Choose 1 Chara with "Kiritō" and/or "Eugeo" in name, and that Chara gains +1500 Pow for the turn.

Fluctlight - Aristocracy | SAO/S65-029 T: Soul

L2
C1

Ronye & Tiese, Girls of Marriageable Age
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] [(1)] Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
 [S] [Rest this] Choose 1 Chara with "Kiritō" and/or "Eugeo" in name, and that Chara gains +1500 Pow for the turn.

Fluctlight - Aristocracy | SAO/S65-029S T: Soul

L2
C1

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"Complete Control" Cardinal
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] **CX COMBO** When "To Be Human" is placed to your CZ, choose up to 2 of your Charas, and they gain the following ability for the turn. [A] When this Attacks, reveal the top card of your LB. If the revealed card is Level 1 or higher, put it in Stock. (Climax cards are considered Level 0 for this effect. Otherwise, put the reveal card back)

Fluctlight - Sacred Arts | SAO/S65-030 T: Soul

L2
C1

"Sage of the Library" Cardinal
 [A] When this is placed from hand to the Stage, you may choose and perform 1 of the following effects. "Discard a card from hand to the WR. If you do, put the top card of your Clock in your Stock." "Draw up to 2 cards, and discard a card from hand to the WR." "Until the next end of your Opp.'s turn, this gains +4500 Pow and the following ability. "In battles involving this, no player may play BACKUP from hand.""

Fluctlight - Sacred Arts | SAO/S65-031 T: Soul

L3
C2

"Sage of the Library" Cardinal
 [A] When this is placed from hand to the Stage, you may choose and perform 1 of the following effects. "Discard a card from hand to the WR. If you do, put the top card of your Clock in your Stock." "Draw up to 2 cards, and discard a card from hand to the WR." "Until the next end of your Opp.'s turn, this gains +4500 Pow and the following ability. "In battles involving this, no player may play BACKUP from hand.""

Fluctlight - Sacred Arts | SAO/S65-031S T: Soul

L3
C2

"Legendary Hero" Bercouli Synthesis One
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
 [A] **CX COMBO** When this attacks, if "Bercouli and the Northern White Dragon" is in your CZ, until the next end of your Opp.'s turn, this gains +1500 Pow and the following ability. [A] [(2)] Discard a card from hand to the WR] When the Chara Opposite this attacks, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

Fluctlight - Integrity Knight | SAO/S65-032 T: Soul

L3
C2

Cardinal, Girl named Lyceris
 [C] All your other ::Fluctlight:: Charas gain +500 Pow.
 [A] [(1)] When a Climax is placed to your CZ, may pay. If so, choose 1 "Cardinal's Dagger" from your WR and return it to hand.

Fluctlight - Sacred Arts | SAO/S65-033 T: None

L0
C0

"Apprentice Nun" Fazel Synthesis Twenty-Nine
 [A] [Discard a ::Fluctlight:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Apprentice Nun" Line1 Synthesis Twenty-Eight, reveal it, put it in your hand, and shuffle your LB.
 [A] When this attacks, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Fluctlight - Integrity Knight | SAO/S65-034 T: None

L0
C0

Ronye & Tiese, Integrity Knight Petition
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Fluctlight:: Chara in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Fluctlight - Aristocracy | SAO/S65-035 T: None

L0
C0

Bercouli, Hero of Heroes
 [C] You cannot play Events or BACKUP from your hand.

Fluctlight - Integrity Knight | SAO/S65-036 T: None

L0
C0

"Beside" Tiese
 [A] [Put this in the WR] When your other Chara with "Eugeo" in name becomes Reversed in battle, if this is in the Back Row, may pay. If so, Rest that Chara.
 [A] **BOND/"Eugeo, Fate Begins to Move"** [Discard a card from your hand to the WR]

Fluctlight - Aristocracy | SAO/S65-037 T: None

L1
C0

Sortiliena, Master of Serlut-Style
 [A] When this attacks, if you have 2 or more other ::Fluctlight:: Charas, this gains +2000 Pow for the turn.

Fluctlight - Weapon | SAO/S65-038 T: None

L1
C0

Fanatio, Disappointing Aspect
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Fluctlight - Integrity Knight | SAO/S65-039 T: Soul

L2
C1

"Blazing Knight" Deusolbert Synthesis Seven
 [A] When this is placed from hand to the Stage, if there are 1 or fewer Charas in your Opp.'s Front Row, choose a Chara in your Opp.'s Front Row, and that Chara gets -3000 Pow for the turn.
 [A] When this attacks, choose 1 of your other ::Fluctlight:: Charas, and that Chara gains +1000 Pow for the turn.

Fluctlight - Integrity Knight | SAO/S65-040 T: None

L0
C0

"Beside" Ronye
 [C] If you are Level 3 or higher, this gains the following ability. "[S] [Put this in the WR] Choose up to 1 "Lost Vector" Kiritō' in your hand, and place it to the slot this Chara was in."

Fluctlight - Aristocracy | SAO/S65-041 T: None

L0
C0

"Apprentice Nun" Razel Synthesis Twenty-Nine
 [C] The Chara Opposite this cannot be moved to another Slot.

Fluctlight - Integrity Knight | SAO/S65-042 T: None

L0
C0

"Beautiful Purple Hair" Eldrie Synthesis Thirty-one
 [C] If this has a Marker under it, this gains +4000 Pow and the following ability. "[A] [Discard a ::Fluctlight: Chara from hand to the WR] At the beginning of your Climax Phase, if there is no Opp.'s Chara Opposite this, may pay. If so, choose 1 of your Opp.'s Charas and move it to the slot Opposite this."
 [A] When this is placed from hand to the Stage, you may choose a "Alice, Unexpected Arrival" in your WR and put it face-up under this as Marker.

Fluctlight - Integrity Knight | SAO/S65-043 T: None

L1
C0

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Leafa, Virtual World Information
 [A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.
 [S] [Rest 1 of your Charas with ::Avatar:: and/or ::Net::] This gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S65-044 T: None

L1
C0

"Great Knight" Fanatio Synthesis Two
 [A] At the beginning of your Climax Phase, if this is in the Front Row, all Front Row Charas get -1000 Pow for the turn.

Fluctlight - Integrity Knight | SAO/S65-045 T: None

L1
C0

Deusolbert, Knight Flying Upon the Dragon
 [S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Fluctlight - Integrity Knight | SAO/S65-046 T: Soul

L1
C1

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"Dignified Swordsman" Volo
 [A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Fluctlight:: Charas.

Fluctlight - Weapon | SAO/S65-047 T: None

L1
C1

Cardinal's Dagger
 If you have 2 or fewer ::Fluctlight:: Charas, you cannot play this from hand.
 Choose up to 1 "Sage of the LB" Cardinal' in your hand and put it in any Slot on the Stage.

SAO/S65-048 T: None

L2
C1

To Be Human
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-049 T: Treasure

To Be Human
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-049R T: Treasure

Conclusion over Two Hundred Years
 [A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SAO/S65-050 T: 2 Soul

Bercouli and the Northern White Dragon
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-051 T: Treasure

"Axiom Church High Priest" Administrator
 [A] When this is placed from hand to the Stage, you may choose 1 ::Fluctlight: Chara in your Clock and put it on the bottom of your LB.
 [A] **CX COMBO** [(1) Discard 2 ::Fluctlight: Charas from hand to the WR] When "Ruler of the "Human Empire"" is placed to your CZ and this is in your Front Row, may pay. If so, choose 1 ::Fluctlight: Chara from your WR, place it to an empty Slot on the Stage, and for the turn, that Chara gains the following ability. "[A] When this attacks, you may deal 2 Damage to your Opp.. (DC can occur)"

Fluctlight - Sacred Arts | SAO/S65-052 T: Soul

L3
C2

"Axiom Church High Priest" Administrator
 [A] When this is placed from hand to the Stage, you may choose 1 ::Fluctlight: Chara in your Clock and put it on the bottom of your LB.
 [A] **CX COMBO** [(1) Discard 2 ::Fluctlight: Charas from hand to the WR] When "Ruler of the "Human Empire"" is placed to your CZ and this is in your Front Row, may pay. If so, choose 1 ::Fluctlight: Chara from your WR, place it to an empty Slot on the Stage, and for the turn, that Chara gains the following ability. "[A] When this attacks, you may deal 2 Damage to your Opp.. (DC can occur)"

Fluctlight - Sacred Arts | SAO/S65-052S T: Soul

L3
C2

"Apprentice Holy Practitioner" Quinella
 [A] [Put a card from hand to Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for 1 card with "Administrator" in the name, reveal it to your Opp., put it in your hand, and shuffle your LB.
 [S] **RESONANCE** [(1) Reveal an "Axiom Church High Priest" Administrator" from your hand to your Opp., Rest 2 ::Fluctlight: Charas] Look at up to 5 cards from the top of your LB, choose up to 1 ::Fluctlight: Chara from among them, reveal it to your Opp., put it in your hand, and put the rest of those cards in the WR.

Fluctlight - Sacred Arts | SAO/S65-053 T: None

L0
C0

"Apprentice Holy Practitioner" Quinella
 [A] [Put a card from hand to Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for 1 card with "Administrator" in the name, reveal it to your Opp., put it in your hand, and shuffle your LB.
 [S] **RESONANCE** [(1) Reveal an "Axiom Church High Priest" Administrator" from your hand to your Opp., Rest 2 ::Fluctlight: Charas] Look at up to 5 cards from the top of your LB, choose up to 1 ::Fluctlight: Chara from among them, reveal it to your Opp., put it in your hand, and put the rest of those cards in the WR.

Fluctlight - Sacred Arts | SAO/S65-053S T: None

L0
C0

Administrator, Preparing to Load Test
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Level 0 or lower Charas among them, this may Side Attack without Soul Penalty for the turn.
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Fluctlight: Chara in your WR and return it to your hand, choose 1 of your other ::Fluctlight: Charas, and that Chara gains +1000 Pow for the turn.

Fluctlight - Sacred Arts | SAO/S65-054 T: None

L0
C0

Administrator, Preparing to Load Test
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Level 0 or lower Charas among them, this may Side Attack without Soul Penalty for the turn.
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Fluctlight: Chara in your WR and return it to your hand, choose 1 of your other ::Fluctlight: Charas, and that Chara gains +1000 Pow for the turn.

Fluctlight - Sacred Arts | SAO/S65-054S T: None

L0
C0

Administrator, Cruel Lightning Strike
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, this gains +3000 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Fluctlight - Sacred Arts | SAO/S65-055 T: None

L1
C0

Administrator, Spoiling Temptation
 [C] **EXPERIENCE** If the all of the cards in your Level Zone have "Administrator" and/or "Quinella" in name, this gains +1000 Pow.
 [A] **CX COMBO** [(1)] When this attacks, if "Invitation to Eternal Stagnation" is in your CZ, may pay. If so, put the top card of your LB in the WR. If it is a :Fluctlight: Chara, choose 1 Chara in your WR whose Level is less than or equal to 1 + your Level and place it Rested to any Slot on the Stage.

Fluctlight - Sacred Arts | SAO/S65-056 T: None

L1
C0

Administrator, Spoiling Temptation
 [C] **EXPERIENCE** If the all of the cards in your Level Zone have "Administrator" and/or "Quinella" in name, this gains +1000 Pow.
 [A] **CX COMBO** [(1)] When this attacks, if "Invitation to Eternal Stagnation" is in your CZ, may pay. If so, put the top card of your LB in the WR. If it is a :Fluctlight: Chara, choose 1 Chara in your WR whose Level is less than or equal to 1 + your Level and place it Rested to any Slot on the Stage.

Fluctlight - Sacred Arts | SAO/S65-056S T: None

L1
C0

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"Ruler" Administrator
 [C] All your other :Fluctlight: Charas gain +X Pow, where X = 500 times the Level of that Chara.
 [C] **EXPERIENCE** If the all of the cards in your Level Zone have "Administrator" and/or "Quinella" in name, this gains the following ability.
 [A] When a card in either player's Clock is moved to WR due to an effect of a card of its owner's, that player may put the top 2 cards of their Stock in the WR. If not, that player puts the top card of the LB in Clock.

Fluctlight - Sacred Arts | SAO/S65-057 T: Soul

L2
C2

"Ruler" Administrator
 [C] All your other :Fluctlight: Charas gain +X Pow, where X = 500 times the Level of that Chara.
 [C] **EXPERIENCE** If the all of the cards in your Level Zone have "Administrator" and/or "Quinella" in name, this gains the following ability.
 [A] When a card in either player's Clock is moved to WR due to an effect of a card of its owner's, that player may put the top 2 cards of their Stock in the WR. If not, that player puts the top card of the LB in Clock.

Fluctlight - Sacred Arts | SAO/S65-057S T: Soul

L2
C2

Lisbeth, Confronting the PK Squadron
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
 [A] **ACCELERATE** [Put the top card of your LB in Clock] At the beginning of your Climax Phase, may pay. If so, put up to 1 card from the top of your LB in Stock, and for the turn this gains +1500 Pow.

Avatar - Weapon | SAO/S65-058 T: Soul

L2
C1

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"Sword Skill" Administrator
 [A] When a Climax card is placed in your CZ, this gains +1500 Pow for the turn.
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Fluctlight - Sacred Arts | SAO/S65-059 T: Soul

L2
C1

"Bottomless Control" Quinella
 [A] When this is placed from hand to the Stage, look at up to X cards from the top of your LB, choose up to 1 card from among them, put it in your hand, and put the rest of those cards in the WR. X = # of your Opp.'s Charas.
 [A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Axiom Church High Priest" Administrator in your hand and put it in the Slot this was in.

Fluctlight - Sacred Arts | SAO/S65-060 T: Soul

L3
C2

Administrator, Unexpected Limit
 [A] When this is placed from the hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
 [A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Fluctlight - Sacred Arts | SAO/S65-061 T: None

L0
C0

"Former Elder" Chudelkin
 [A] When this is placed from hand to the Stage, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in their Stock.
 [S] [Put this in the WR] Choose 1 of your Charas with "Administrator" and/or "Quinella" in name, and Stand it.

Fluctlight - Sacred Arts | SAO/S65-062 T: None

L0
C0

Silica, Virtual World Information
 [C] During battles involving this, your Opp. cannot play **BACKUP** from hand.
 [A] **ENCORE** [Discard a Chara with either :Avatar: or :Net: from your hand to the WR]

Avatar - Weapon | SAO/S65-063 T: Soul

L2
C2

"Automatic Sword Doll" Sword Golem
 [C] If you have another Chara with "Administrator" and/or "Quinella" in name, this gains +1500 Pow.
 [A] When this becomes Reversed, put the top card of your LB in your Clock and Rest this.

Fluctlight - Weapon | SAO/S65-064 T: Soul

L2
C3

God Module
 If you don't have a Chara with "Administrator" in name, you cannot play this from hand.
 Choose 1 of your Opp.'s Cost 1 or lower Back Row Charas, put it in their WR, choose 1 Level X Chara in your WR, return it to hand, and discard a card from your hand to the WR. X = 1 + the Cost of the Opp.'s Chara placed in the WR by this effect.

SAO/S65-065 T: None

L2
C1

Memory Crystal
 Choose 1 :Fluctlight: Chara in your WR, return it to hand, choose 1 card in your Opp.'s Memory, and turn it face-down. At the next end of your Opp.'s turn, turn that card face-up.

SAO/S65-066 T: None

L1
C1

Ruler of the "Human Empire"
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-067 T: Salvage

Ruler of the "Human Empire"
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-067R T: Salvage

Invitation to Eternal Stagnation
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-068 T: Salvage

Invitation to Eternal Stagnation
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-068R T: Salvage

"Eugeo's Partner" Kirito
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains "[C] ASSIST All your Charas in front of this gain +500 Pow."
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Fluctlight:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fluctlight - Weapon | SAO/S65-069 T: None

L0
C0

"Eugeo's Partner" Kirito
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains "[C] ASSIST All your Charas in front of this gain +500 Pow."
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Fluctlight:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fluctlight - Weapon | SAO/S65-069SP T: None

L0
C0

Eugeo, Freeman Roommate
 [A] When this attacks, choose 1 of your other Charas with "Kirito" in name, and that Chara gains +1000 Pow for the turn.
 [A] At the beginning of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Fluctlight:: Chara, you may move this card to an empty Slot in the Front Row.

Fluctlight - Weapon | SAO/S65-070 T: None

L0
C0

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Eugeo, Freeman Roommate
 [A] When this attacks, choose 1 of your other Charas with "Kirito" in name, and that Chara gains +1000 Pow for the turn.
 [A] At the beginning of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Fluctlight:: Chara, you may move this card to an empty Slot in the Front Row.

Fluctlight - Weapon | SAO/S65-070S T: None

L0
C0

"Kirito's Partner" Eugeo
 [C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [C] During your turn, for each other ::Fluctlight:: Chara you have, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
 [S] **CX COMBO EXPERIENCE** [Send this to the WR] If "Kirito, Hero of the Night Sky" is in your Level Zone, choose 1 "Red Rose Sword" in your WR and return it to hand.

Fluctlight - Weapon | SAO/S65-071 T: Soul

L3
C2

"Kirito's Partner" Eugeo
 [C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [C] During your turn, for each other ::Fluctlight:: Chara you have, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
 [S] **CX COMBO EXPERIENCE** [Send this to the WR] If "Kirito, Hero of the Night Sky" is in your Level Zone, choose 1 "Red Rose Sword" in your WR and return it to hand.

Fluctlight - Weapon | SAO/S65-071SP T: Soul

L3
C2

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Kirito, Hero of the Night Sky
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.
 [A] When this is played from hand to the Stage, draw up to 2 cards, discard a card from hand to the WR, choose up to 1 "Kirito's Partner" Eugeo from your WR, and put it face-up underneath this as Marker.
 [A] **CX COMBO** [(2) Discard 2 cards from hand to the WR] When the Battle Opp. of this becomes Reversed, if "Red Rose Sword" is in your CZ, deal 1 Damage to your Opp., and if there is a Marker under this card may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Fluctlight - Weapon | SAO/S65-072 T: Soul

L3
C2

Kirito, Hero of the Night Sky
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.
 [A] When this is played from hand to the Stage, draw up to 2 cards, discard a card from hand to the WR, choose up to 1 "Kirito's Partner" Eugeo from your WR, and put it face-up underneath this as Marker.
 [A] **CX COMBO** [(2) Discard 2 cards from hand to the WR] When the Battle Opp. of this becomes Reversed, if "Red Rose Sword" is in your CZ, deal 1 Damage to your Opp., and if there is a Marker under this card may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Fluctlight - Weapon | SAO/S65-072S T: Soul

L3
C2

Kirito, Working for Lunch
 [A] [Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Fluctlight:: Chara in your WR and return it to your hand.
 [A] **CLOCK ALARM** If this card is on top of your Clock, at the beginning of your Climax Phase, choose 1 of your Charas, and for the turn, that Chara gets +1000 Pow.

Fluctlight - - | SAO/S65-073 T: None

L0
C0

Kirito, Working for Lunch
 [A] [Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Fluctlight:: Chara in your WR and return it to your hand.
 [A] **CLOCK ALARM** If this card is on top of your Clock, at the beginning of your Climax Phase, choose 1 of your Charas, and for the turn, that Chara gets +1000 Pow.

Fluctlight - - | SAO/S65-073S T: None

L0
C0

"Mental Power" Kirito
 [C] For each other ::Fluctlight:: Chara you have, this gains +500 Pow.
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Night Sky Sword" is in your CZ, you may choose 1 of your Opp.'s Level 0 or lower Charas and put it on the bottom of the LB.

Fluctlight - Weapon | SAO/S65-074 T: None

L1
C0

Eugeo, Sword from Body
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Fluctlight:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
 [A] When this is placed from the Stage to the WR, reveal up to 3 cards from top of your LB. If you reveal 1 or more cards this way, choose up to 1 ::Fluctlight:: Charas among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Fluctlight - Weapon | SAO/S65-075 T: None

L1
C0

Eugeo, Light of Sacred Arts
 [A] When this attacks, choose 1 of your other ::Fluctlight:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Fluctlight:: Charas.

Fluctlight - Woodcutter | SAO/S65-076 T: None

L1
C0

Eugeo, Taboos and Justice
 [A] [Discard 2 ::Fluctlight:: Charas from hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it on the bottom of their LB.

Fluctlight - Weapon | SAO/S65-077 T: Soul

L2
C1

"Eternal Block of Ice and Rose" Eugeo
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
 [A] **CX COMBO** [(3) Discard a "Sword of the Blue Rose" from your hand to the WR] At the beginning of your Opp.'s Climax Phase, may pay. If so, choose the Chara Opposite this card, deal X Damage to your Opp., and that Chara gains the following ability for the turn. "[C] This card cannot deal Damage to players." X = the Soul of that Chara. (DC can occur)

Fluctlight - Weapon | SAO/S65-078 T: Soul

L3
C2

"Eternal Block of Ice and Rose" Eugeo
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
 [A] **CX COMBO** [(3) Discard a "Sword of the Blue Rose" from your hand to the WR] At the beginning of your Opp.'s Climax Phase, may pay. If so, choose the Chara Opposite this card, deal X Damage to your Opp., and that Chara gains the following ability for the turn. "[C] This card cannot deal Damage to players." X = the Soul of that Chara. (DC can occur)

Fluctlight - Weapon | SAO/S65-078S T: Soul

L3
C2

Yui, Looking for Dad
 [A] [Clock] ALARM If this is on top of the Clock, at the start of your Climax Phase, you may draw 1 card. If so, choose 1 card in your hand, and place it in the WR.
 [S] [Rest this] Choose 1 of your Charas with ::Avatar:: and/or ::Net::, and that Chara gains +1000 Pow for the turn.

Net | SAO/S65-079 T: None

L0
C0

Kirito, To the North Cave
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
 [A] When your Opp.'s Climax is placed in the CZ, you may put this in your Stock.

Fluctlight - Woodcutter | SAO/S65-080 T: None

L0
C0

Eugeo, Seventh-Generation Notchmaker
 [A] [(1)] Put the top card of your LB in your Clock
 When this is placed from the Stage to the WR, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Fluctlight - Woodcutter | SAO/S65-081 T: None

L0
C0

Kirito, Confronting the PK Squadron
 [C] If there is a Marker under this, this gains +3000 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Kirito, Temporary Joint Struggle" in your WR and put it face-up under this as Marker.
 [A] When this becomes Reversed in battle, put this on the bottom of your LB.

Avatar - Weapon | SAO/S65-082 T: None

L1
C0

"Dignified Swordsman" Kirito
 [C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Fluctlight - Weapon | SAO/S65-083 T: None

L1
C0

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Sinon, Virtual World Information
 [A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn, "[A] When the Battle Opp. of this is Reversed, send that Chara to Memory."
 [S] [Counter] **BACKUP 3000, Level 2** [(1)] Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S65-084 T: Soul

L2
C1

"Ceasefire Agreement" Kirito
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of their LB.
 [A] **BOND/"Alice, Brilliant Lady Knight"** [Discard a card from your hand to the WR]

Fluctlight - Weapon | SAO/S65-085 T: Soul

L2
C1

Kirito, Departing Rulid Village
 [C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
 [A] **BOND/"Kirito's Partner" Eugeo'** [Discard a card from your hand to the WR]

Fluctlight - - | SAO/S65-086 T: Soul

L2
C1

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Eugeo, Encouraging Close Friends
 [C] **EXPERIENCE** If "Eternal Block of Ice and Rose" Eugeo' is in your Level Zone, this gets -1 Level in your hand.
 [A] **CX COMBO** When "Stay Cool" is placed to your CZ, if this is in your Front Row, for the turn, this gains +2000 Pow and the following ability.
 [A] When the Battle Opp. of this is Reversed, put up to 2 cards from the top of your LB to Stock.

Fluctlight - Weapon | SAO/S65-087 T: Soul

L2
C1

Eugeo, To the North Cave
 [C] During your Opp.'s turn, all your other ::Fluctlight:: Charas gain +500 Pow.
 [S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. Draw up to X cards, and discard X cards from your hand to the WR. X = 2 x the number of Climax cards revealed this way.

Fluctlight - Woodcutter | SAO/S65-088 T: None

L0
C0

Kirito, Zephyria Flowers
 [C] All your other ::Fluctlight:: Charas gain +500 Pow.
 [S] [Rest 2 of your ::Fluctlight:: Charas] Choose a card in your Level Zone and a card in your WR and Swap them.

Fluctlight - Weapon | SAO/S65-089 T: None

L0
C0

Kirito, Once Upon a Time
 [C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".

Fluctlight - Weapon | SAO/S65-090 T: None

L0
C0

Sinon, Confronting the PK Squadron
 [A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back on top in any order.
 [A] **CHANGE** [Put this in the WR] At the beginning of the Climax Phase, may pay. If so, choose a "Sinon, Dependable Helper" in your WR and put it in the Slot this was in.

Avatar - Weapon | SAO/S65-091 T: None

L1
C0

"Thirty-Second Knight" Eugeo Synthesis Thirty-Two
 [A] **EXPERIENCE** When the Battle Opp. of this becomes Reversed, if the sum of Levels of cards in your Level Zone is 3 or higher, you may put the top card of your LB to Stock.

Fluctlight - Weapon | SAO/S65-092 T: None

L1
C1

Kazuto, Suspicious Part-Time Job?
 [A] [Send this card to WR] When another of your ::Avatar:: and/or ::Net:: Charas is Front Attacked, may pay. If so, choose 1 of your Battling Charas, and that Chara gains +2500 Pow for the turn.

Net - - | SAO/S65-093 T: None

L1
C1

Eugeo, Somebody's Sword Skill
 [C] For each of your other ::Fluctlight:: Charas, this gains +1000 Pow.
 [A] **ENCORE** [Discard a ::Fluctlight:: Chara from your hand to the WR]

Fluctlight - Weapon | SAO/S65-094 T: Soul

L2
C2

Charlotte's Assistant
 [Counter] If you have no ::Fluctlight:: Charas, you cannot play this from hand. Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] This card cannot Reverse."

SAO/S65-095 T: None

L1
C1

"Demon Tree" Gigas Cedar
 If there are 2 or fewer cards in your Memory, Send this to your Memory.
 [A] **CX COMBO RECOLLECTION EXPERIENCE** [Put this in the WR] At the beginning of your MP, if this card is in your Memory, and the sum of Levels of cards in your Level Zone is 5 or higher, may pay. If so, choose 1 "Sword of the Night Sky" in your WR and return it to hand.

SAO/S65-096 T: None

L1
C0

Red Rose Sword
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-097 T: Soul Gate

Red Rose Sword
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-097R T: Soul Gate

Sword of the Night Sky
[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-098 T: Draw



Sword of the Night Sky
[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-098R T: Draw



Sword of the Blue Rose
[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-099 T: Soul Gate



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Sword of the Blue Rose
[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-099R T: Soul Gate



Stay Cool
[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S65-100 T: Draw



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