

Asuna, Joining the Party
 [C] If you have another Chara with either "Yuuki" or "Sleeping Knights" in name, this gains +1500 Pow.

Avatar - Weapon | SAO/SE26-01 T: None

L1
C0

Asuna, Resemblance to Big Sister
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
 [A] **RECOLLECTION** [(1) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, if "Sword Skill Succession" Yuuki' is in your Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | SAO/SE26-02 T: Soul

L3
C2

Asuna, Resemblance to Big Sister
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
 [A] **RECOLLECTION** [(1) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, if "Sword Skill Succession" Yuuki' is in your Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | SAO/SE26-02SP T: Soul

L3
C2

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Asuna, Taking a Walk on Break
 [C] During your turn, your other Chara in the Front Row Center Slot gains +500 Pow.
 [A] **BOND**/"Yuuki, Innocent And Wild" [(1)]

Avatar - Weapon | SAO/SE26-03 T: None

L0
C0

Asuna in Her Childhood Days
 [A] At the start of your Encore Step, put the top card of your LB in your WR. If it's a Level 0 or lower card, put this in the WR. (Climax cards are considered to be Level 0 for this effect)

Net | SAO/SE26-04 T: None

L0
C0

"Berserk Healer" Asuna
 [C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
 [A] When this attacks, if "Zekken's Last Moments" is in the CZ, this gains +4000 Pow and +1 Soul for the turn.

Avatar - Weapon | SAO/SE26-05 T: Soul

L2
C1

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"Zekken"'s Last Moments
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/SE26-06 T: Soul Bounce

L0
C0

Yuuki, Undefeated Super Swordsman
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Weapon | SAO/SE26-07 T: None

L0
C0

"Sword Skill Succession" Yuuki
 [C] All your other Charas with either ::Avatar:: or ::Net:: gains +500 Pow.
 [A] [(4) Discard a card from your hand to the WR, Send this to Memory] When your other "Asuna, Resemblance of Big Sister" attacks, may pay. If so, put the top 11 cards of your LB in your WR, and deal X Damage to your Opp.. X = sum of the number of Soul Triggers of the cards put in the WR this way. (DC can occur)

Avatar - Weapon | SAO/SE26-08 T: None

L0
C0

"Sleeping Knights" Talken & Nori & Jun
 [C] Your other Chara in the Front Row Center Slot with either "Yuuki" or "Asuna" in name gains +1 Level and +1000 Pow.
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | SAO/SE26-09 T: None

L0
C0

"Zekken" Yuuki
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Avatar:: or ::Net::.
 [A] [(1) Discard a card from your hand to the WR] When this attacks, if "Mother's Rosario" is in the CZ, may pay. If so, search your LB for up to 2 Charas with either ::Avatar:: or ::Net::, reveal them, and put them in your hand. Afterwards, shuffle your LB, and this gains +1 Level until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/SE26-10 T: None

L1
C0

Yuuki, Happy Memories
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, this gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock.
 [A] When this attacks, all players put the top card of his or her LB in the WR. If the Level of the card you put in your WR due to this effect is higher than the Level of the card your Opp. puts in his or her WR due to this effect, you may put the top card of your LB in your Stock. (Climax cards are considered Level 0 for this effect)

Avatar - Weapon | SAO/SE26-11 T: Soul

L3
C2

Yuuki, Happy Memories
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, this gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock.
 [A] When this attacks, all players put the top card of his or her LB in the WR. If the Level of the card you put in your WR due to this effect is higher than the Level of the card your Opp. puts in his or her WR due to this effect, you may put the top card of your LB in your Stock. (Climax cards are considered Level 0 for this effect)

Avatar - Weapon | SAO/SE26-11SP T: Soul

L3
C2

Yuuki, With Her Intuition
 [C] All your other "Asuna, Joining the Party" gain +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
 [A] **BOND**/"Asuna, Joining the Party" [(1)]

Avatar - Weapon | SAO/SE26-12 T: None

L0
C0

"Sleeping Knights" Yuuki
 [C] All your other Charas with either ::Avatar:: or ::Net:: gains +500 Pow.
 [S] [Rest this] Choose 1 of your Charas with either "Asuna" or "Sleeping Knights" in name, and that Chara gains +500 Pow for the turn.

Avatar - Weapon | SAO/SE26-13 T: None

L0
C0

Leafa, Attacking Together
 [C] If you have no other Charas in the Front Row, this gains +1500 Pow.

Avatar - Weapon | SAO/SE26-14 T: None

L0
C0

Leafa, Time Limit
 [C] All your other Charas gain +500 Pow.
 [S] [(2) Rest this] Search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | SAO/SE26-15 T: None

L1
C0

Yuuki, "Imp" Girl
 [A] When you use the **BACKUP** of this, look at the top card of your LB and put it either on top or bottom of the LB.
 [S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | SAO/SE26-16 T: Soul

L1
C1

Yuuki, Innocent And Wild

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [S] [(1)] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | SAO/SE26-17 T: Soul

L2
C1

Asuna & Yuuki

[C] For each Marker under this, this gains +1500 Pow.
 [A] When the Battle Opp. of this becomes Reversed, you may choose a Charas with either ::Avatar:: or ::Net:: in your WR and put it face-down under this as Marker.

Avatar - Weapon | SAO/SE26-18 T: Soul

L2
C1

"Sleeping Knights" Siune & Tecchi

[C] If you have "Asuna, Joining the Party" and "Sleeping Knights" Yuuki, this gets -1 Level while in your hand.
 [A] When this attacks, if "Braves of 27th floor" is in the CZ, choose up to 1 Chara with ::Avatar:: or ::Net:: in your WR and put it in your Stock, and this gains +1500 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/SE26-19 T: Soul

L2
C2

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"Mother's Rosario"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/SE26-20 T: Treasure

Braves of 27th floor

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SAO/SE26-21 T: 2 Soul

Lisbeth, Tough And Dauntless

[C] All your other Charas with either ::Avatar:: or ::Net:: gain +500 Pow.

[A] [(1)] When you use **ACCELERATE**, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | SAO/SE26-22 T: None

L0
C0

Sword Art Online II Vol. 2 Extra Pack**Lisbeth, Trustworthy Skills**

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
 [A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1 Level and the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may choose a Chara with either ::Avatar:: or ::Net:: in your WR and return it to your hand.

Avatar - Weapon | SAO/SE26-23 T: None

L1
C0

Unnerving Gaze "Death Gun"

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in your WR. For each Climax card revealed this way, choose up to 1 of your Opp.'s Level 0 or lower Charas with ::Target:: and put it in the WR.

Avatar - Weapon | SAO/SE26-24 T: None

L0
C0

Silica, Fluffy on Top of the Head

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either "Silica" or "Pina" in name and return it to your hand.
 [A] **CHANGE** [(3)] Discard a card from your hand to the WR, put this in your WR. At the start of your Climax Phase, may pay. If so, choose 1 "Silica, Battle Preparation" in your WR and put it in the Slot this was in.

Avatar - Weapon | SAO/SE26-25 T: None

L1
C0

Silica, Battle Preparation

[A] [Discard a Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If not, put this in the WR.
 [A] When this is placed from the WR to the Stage, if you have another Chara with "Pina" in name, this gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may choose a Chara with either ::Avatar::, ::Net::, or ::Dragon:: in your WR and return it to your hand.

Avatar - Weapon | SAO/SE26-26 T: Soul

L2
C2

"SAO Survivor" Kirito

[A] [Put this in your WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | SAO/SE26-27 T: None

L0
C0

Yui, Brain of the Party

[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Net | SAO/SE26-28 T: None

L0
C0

Kirito, to Obtain the Holy Sword

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [C] During your Opp.'s turn, for each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/SE26-29 T: Soul

L3
C2

Kirito, to Obtain the Holy Sword

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [C] During your Opp.'s turn, for each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/SE26-29SP T: Soul

L3
C2

Sinon, Wildcat Girl

[A] When this is placed from hand to the Stage, choose 1 of your other Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/SE26-30 T: None

L0
C0

Kirito, Challenging the Crowd

[A] When this is placed from hand to the Sage, choose 1 of your other Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow for the turn.
 [S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | SAO/SE26-31 T: None

L1
C0

Yui, Providing Information

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [A] This ability activates up to twice per turn. When your other Chara with either "Kirito" or "Asuna" in name is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Net | SAO/SE26-32 T: None

L1
C0

Kirito & Sinon, Approaching "Death"

[C] **ASSIST** All your Level 3 and higher Charas in front of this gain +2000 Pow.

[A] When this is placed from hand to the Stage, draw a card, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/SE26-33 T: Soul

L2
C1

Sinon, "Cait Sith" Archer

[C] During your Opp.'s turn, all your other Charas gain +1500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and put the rest in the WR.

Avatar - Weapon | SAO/SE26-34 T: Soul

L2
C1

"Skill Connect" Kirito

[A] [(1)] When "Excalibur" Obtaining Quest' is placed in your CZ, if this is in the Front Row, may pay. If so, all your Charas gain +3000 Pow for the turn.
[A] [Shuffle your LB] When the Battle Opp. of this becomes Reversed, may pay. If so, reveal the top card of your LB. If it's "Skill Connect" Kirito', Stand this. (Put the revealed card back where it was)

Avatar - Weapon | SAO/SE26-35 T: Soul

L2
C1

"Excalibur" Obtaining Quest

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/SE26-36 T: Soul Gate

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