

Hibiki, Miku's Best Friend
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Music | SG/W19-101 T: None

L1
C0

Tsubasa, Putting Self into Fights
[A] When this is placed from hand to the Stage, this gains +1500 Pow until the next end of your Opp.'s turn.

Music - Weapon | SG/W19-102 T: Soul

L2
C1

Hibiki, Bearer of Symphogear
[C] **ASSIST** All your Level 2 or higher Charas in from of this gain +1000 Pow.
[S] [Rest 2 of your ::Music:: Charas] Choose 1 of your Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Music | SG/W19-103 T: Soul

L1
C1

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Tsubasa, Bearer of Symphogear
[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and those Charas gain +1000 Pow and +1 Soul for the turn.
[A] When your other ::Music:: Chara attcks, this gains +1000 Pow for the turn.

Music - Weapon | SG/W19-104 T: Soul

L3
C2

Tsubasa, Top Artist
[A] [(1)] When this attacks, may pay. If so, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Music - Weapon | SG/W19-105 T: None

L0
C0

Hibiki, Normal World
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Music | SG/W19-T01 T: None

L0
C0

Symphogear Trial Deck

Hibiki, Important Person of Interest
[C] This gains +1000 Pow during your turn.

Music | SG/W19-T02 T: None

L0
C0

Hibiki, First Live Concert
--No Text--

Music | SG/W19-T03 T: None

L0
C0

Hibiki, Beats of Awakening
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music | SG/W19-T04 T: None

L1
C0

Hibiki, Doing Her Best
--No Text--

Music | SG/W19-T05 T: None

L1
C1

Hibiki, Easily Ignored
[C] If you have another Level 3 or higher Chara, this gains +1000 Pow.

Music | SG/W19-T06 T: Soul

L2
C1

I Have Something to Protect!
[C] All your Charas gain +1000 Pow and +1 Soul.

SG/W19-T07 T: Soul Bounce

Tsubasa, Cold Personality
--No Text--

Music - Weapon | SG/W19-T08 T: None

L0
C0

Tsubasa, Thinking of Kanade
--No Text--

Music - Weapon | SG/W19-T09 T: None

L1
C0

Tsubasa, Facing Noise
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Weapon | SG/W19-T10 T: Soul

L1
C1

Tsubasa, Way of the Sentinel
[A] When this attacks, if "The Blue Flash" is in the CZ, this gains +1500 Pow until the next end of your Opp.'s turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Weapon | SG/W19-T11 T: None

L1
C1

"ZweiWing" Kanade & Tsubasa
--No Text--

Music - Weapon | SG/W19-T12 T: Soul

L2
C2

We Were Two Back Then
[A] When this is placed from hand to the CZ, put the top card of your LB in Stock, and all your Charas gain +1 Soul for the turn.

SG/W19-T13 T: 2 Soul

The Blue Flash

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SG/W19-T14 T: 2 Soul

The Blue Flash

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SG/W19-T14 T: 2 Soul

The Blue Flash

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SG/W19-T14 T: 2 Soul

<p>The Blue Flash [A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.</p> <p>SG/W19-T14 T: 2 Soul</p>		
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