

**Makina, Under Intensive Production!**

[A] When this attacks, look at up to 2 cards from the top of your LB. Choose 1 from among them, put it on top of your LB, and put the remaining cards into your WR.

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Grisaia - Bread | GRI/S72-001 T: None

L0  
C0

**Makina, Under Intensive Production!**

[A] When this attacks, look at up to 2 cards from the top of your LB. Choose 1 from among them, put it on top of your LB, and put the remaining cards into your WR.

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Grisaia - Bread | GRI/S72-001SP T: None

L0  
C0

**Michiru, to the Sparkling Sea**

[C] If you have 2 or more other ::Grisaia:: Charas, this gains +1000 Pow.

[A] **CX COMBO** When this attacks, if "Dangerous Air Mat" is in your CZ and you have another ::Grisaia:: Chara, put the top 2 cards of your LB into the WR, and choose up to 1 Level X or lower ::Grisaia:: Chara in your WR and return it to hand. X equals the sum of the Levels of the cards put into WR by this effect.

Grisaia - Tsundere | GRI/S72-002 T: None

L1  
C0

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**Michiru, to the Sparkling Sea**

[C] If you have 2 or more other ::Grisaia:: Charas, this gains +1000 Pow.

[A] **CX COMBO** When this attacks, if "Dangerous Air Mat" is in your CZ and you have another ::Grisaia:: Chara, put the top 2 cards of your LB into the WR, and choose up to 1 Level X or lower ::Grisaia:: Chara in your WR and return it to hand. X equals the sum of the Levels of the cards put into WR by this effect.

Grisaia - Tsundere | GRI/S72-002SP T: None

L1  
C0

**Kazuki, the Fruit that God Holds**

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp., X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Grisaia - Genius | GRI/S72-003 T: Soul

L3  
C2

**Kazuki, the Fruit that God Holds**

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp., X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)

Grisaia - Genius | GRI/S72-003SP T: Soul

L3  
C2

The Fruit of Grisaia Booster Pack

**Kazuki, Goodbye and a Promise**

[A] [(1)] When this becomes Reversed in battle, may pay. If so, Send this to Memory.

[A] **RECOLLECTION** If this is in Memory, when a card in either player's Clock is moved to WR due to an effect of a card of its owner's, that player may discard a card from their hand to their WR. If not, that player puts the top card of the LB in Clock.

Grisaia - Genius | GRI/S72-004 T: None

L0  
C0

**Kazuki, Goodbye and a Promise**

[A] [(1)] When this becomes Reversed in battle, may pay. If so, Send this to Memory.

[A] **RECOLLECTION** If this is in Memory, when a card in either player's Clock is moved to WR due to an effect of a card of its owner's, that player may discard a card from their hand to their WR. If not, that player puts the top card of the LB in Clock.

Grisaia - Genius | GRI/S72-004S T: None

L0  
C0

**Makina, Observing the Setting Sun After School**

[C] **RECOLLECTION** For each "Feeding" in your Memory, this gains +1000 Pow.

[A] **CX COMBO RECOLLECTION** When this attacks, if "Authentic Combat Training" is in your CZ, choose a Level X or lower ::Grisaia:: Chara in your WR and return it to your hand. X equals the number of cards in your Memory.

Grisaia - Bread | GRI/S72-005 T: None

L1  
C0

**Makina, Observing the Setting Sun After School**

[C] **RECOLLECTION** For each "Feeding" in your Memory, this gains +1000 Pow.

[A] **CX COMBO RECOLLECTION** When this attacks, if "Authentic Combat Training" is in your CZ, choose a Level X or lower ::Grisaia:: Chara in your WR and return it to your hand. X equals the number of cards in your Memory.

Grisaia - Bread | GRI/S72-005S T: None

L1  
C0

**Michiru, Together with Meowmel**

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [(2) Rest this] Choose 1 of your Opp.'s Front Row Charas and return it to their hand.

Grisaia - Tsundere | GRI/S72-006 T: Soul

L2  
C1

**Michiru, Together with Meowmel**

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [(2) Rest this] Choose 1 of your Opp.'s Front Row Charas and return it to their hand.

Grisaia - Tsundere | GRI/S72-006S T: Soul

L2  
C1

**Michiru, Fruit of Confession**

[A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Michiru, Observing the Setting Sun After School" in your WR and put it in the Slot this was in.

Grisaia - Tsundere | GRI/S72-007 T: Soul

L3  
C2

**Michiru, Fruit of Confession**

[A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Michiru, Observing the Setting Sun After School" in your WR and put it in the Slot this was in.

Grisaia - Tsundere | GRI/S72-007S T: Soul

L3  
C2

**Makina, Fruit of Confession**

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1) When this attacks, if "Sleepy Eyes" is in your CZ, may pay. If so choose 1 of your Charas, and for the turn, that Chara gains the following ability.

[A] This ability activates up to once per turn. When this card's Damage is Cancelled, you may deal the same amount of Damage to your Opp.." (DC can occur)

Grisaia - Bread | GRI/S72-008 T: Soul

L3  
C2

**Makina, Fruit of Confession**

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1) When this attacks, if "Sleepy Eyes" is in your CZ, may pay. If so choose 1 of your Charas, and for the turn, that Chara gains the following ability.

[A] This ability activates up to once per turn. When this card's Damage is Cancelled, you may deal the same amount of Damage to your Opp.." (DC can occur)

Grisaia - Bread | GRI/S72-008S T: Soul

L3  
C2

**Makina, Summer Festival Sniper**

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, move this to an empty Slot in the Back Row.

Grisaia - Bread | GRI/S72-009 T: None

L0  
C0

**Michiru, on a Hill with a View of the Sea**

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Grisaia - Tsundere | GRI/S72-010 T: None

L0  
C0

**Makina & Sachi, Exquisite Combination**  
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Feeding" in your WR and return it to your hand.

Grisaia | GRI/S72-011 T: None

L0  
C0

**"Ichigaya" JB**  
 [A] When you use the **BACKUP** of this, if you have a ::Grisaia:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Grisaia | GRI/S72-012 T: None

L1  
C0

**Michiru, False Tsundere**  
 [C] During your turn, if this has a Marker under it, this gains +4500 Pow.  
 [A] When this is placed from hand or WR to the Stage, you may choose a 'Michiru, Natural-born Tsundere' in your WR and put it face-up under this as Marker.  
 [A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 'Michiru, Natural-born Tsundere' in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

Grisaia - Tsundere | GRI/S72-013 T: None

L1  
C0

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**Amane & Makina, One Summer's Memories**  
 [C] **RECOLLECTION** For each "Feeding" in your Memory, this gains +1500 Pow.

Grisaia | GRI/S72-014 T: Soul

L2  
C1

**Michiru in "Swimsuit"**  
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.  
 [A] When this becomes Reversed in battle, you cannot use "ENCORE" for the turn. (This includes "ENCORE [(3)]" provided by rules)

Grisaia - Tsundere | GRI/S72-015 T: Soul

L2  
C1

**Michiru, What a "Kiss" Means**  
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, this gains +2 Soul for the turn.  
 [A] When this attacks, choose 1 of your other Charas, and that Chara gains +X Pow for the turn. X = 1000 times Soul of that Chara.

Grisaia - Tsundere | GRI/S72-016 T: None

L0  
C0

The Fruit of Grisaia Booster Pack

**Yuuji, Overwhelming Difference in Ability**  
 [C] Your other ::Bread:: Charas gain the following ability. "[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +500 Pow and "[A] **ENCORE [(2)]**".  
 [C] Your other Level 0 or lower Front Row Center Chara gains +1000 Pow.

Grisaia - Weapon | GRI/S72-017 T: None

L0  
C0

**JB, Sudden Visit**  
 [C] For each of your other "Yumiko & Yuuji, Unexpected Attack", this card gains +1 Level and +1500 Pow.  
 [A] [Discard a ::Grisaia:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Yumiko & Yuuji, Unexpected Attack", reveal it, put it in your hand, and shuffle your LB.

Grisaia | GRI/S72-018 T: None

L0  
C0

**Michiru, Pretend Lover**  
 --No Text--

Grisaia - Tsundere | GRI/S72-019 T: None

L0  
C0

**Makina & Yuuji, Tandem Driving**  
 [A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.  
 [A] **CHANGE [(1)]** [Discard a ::Grisaia:: Chara from hand to the WR] At the beginning, may pay. If so, choose a "Makina, I'm Not a Child" in your Level Zone and this, and Swap them. (Charas are placed on Stage Standing)

Grisaia - Weapon | GRI/S72-020 T: Soul

L1  
C0

**Makina, Innocence**  
 [C] During your turn this gains +4000 Pow.

Grisaia - Bread | GRI/S72-021 T: None

L1  
C0

**Makina, I'm Not a Child**  
 [A] When this is placed from hand to the Stage or by the effect of **CHANGE** to the Stage, you may choose 1 of your Opp.'s Level 0 or lower Charas and put it to Stock. If so, put the bottom card of your Opp.'s Stock into their WR.

Grisaia - Bread | GRI/S72-022 T: Soul

L2  
C1

**Feeding**  
 Choose a ::Grisaia:: Chara in your WR and return it to your hand.  
 Send this to Memory.  
 Reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)

GRI/S72-023 T: None

L1  
C1

**Tuna Man, Fresh Fish Superman**  
 Choose up to 5 of your Charas, put them in the WR, and deal X Damage to your Opp.. X is the number of Charas placed in the WR by this effect. (DC can occur)

GRI/S72-024 T: None

L2  
C2

**Dangerous Air Mat**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-025 T: Choice

**Dangerous Air Mat**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-025R T: Choice

**Authentic Combat Training**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-026 T: Soul Bounce

**Authentic Combat Training**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-026R T: Soul Bounce

**Sleepy Eyes**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-027 T: Choice

**Sleepy Eyes**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-027R T: Choice

**Yuuji, Derived Conclusion**  
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and shuffle your LB.  
 [A] When this attacks, if you have another ::Grisaia:: Chara, this gains +1500 Pow for the turn.

Grisaia - Weapon | GRI/S72-028 T: None

L1  
C0

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**Yuuji, Derived Conclusion**  
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and shuffle your LB.  
 [A] When this attacks, if you have another ::Grisaia:: Chara, this gains +1500 Pow for the turn.

Grisaia - Weapon | GRI/S72-028SP T: None

L1  
C0

**Yumiko, Forever-alone Temperament**  
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
 [A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Under the Bridge as Thunder Roars" is in your CZ, put up to 1 card from top of your LB in your Stock, then reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Grisaia - Daughter | GRI/S72-029 T: None

L1  
C0

**Yumiko, Forever-alone Temperament**  
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
 [A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Under the Bridge as Thunder Roars" is in your CZ, put up to 1 card from top of your LB in your Stock, then reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Grisaia - Daughter | GRI/S72-029S T: None

L1  
C0

The Fruit of Grisaia Booster Pack

**Kazuki, During Calm Days**  
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Grisaia:: Charas.  
 [A] CX COMBO This ability activates up to once per turn. When the Damage dealt by this is Cancelled, if "Wish to Cling" is in your CZ, choose up to 2 ::Grisaia:: Charas in your WR and put them in your Stock in any order.

Grisaia - Genius | GRI/S72-030 T: None

L1  
C0

**Kazuki, During Calm Days**  
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Grisaia:: Charas.  
 [A] CX COMBO This ability activates up to once per turn. When the Damage dealt by this is Cancelled, if "Wish to Cling" is in your CZ, choose up to 2 ::Grisaia:: Charas in your WR and put them in your Stock in any order.

Grisaia - Genius | GRI/S72-030S T: None

L1  
C0

**Makina, Innocent Heart**  
 [C] If you have 4 or more ::Grisaia:: Charas, this gets -1 Level while in your hand.  
 [C] RECOLLECTION If you have 2 or more cards in Memory this gains +3000 Pow.  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Grisaia - Bread | GRI/S72-031 T: Soul

L3  
C2

**Makina, Innocent Heart**  
 [C] If you have 4 or more ::Grisaia:: Charas, this gets -1 Level while in your hand.  
 [C] RECOLLECTION If you have 2 or more cards in Memory this gains +3000 Pow.  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Grisaia - Bread | GRI/S72-031S T: Soul

L3  
C2

**Amane, Offensive Posture**  
 [A] CX COMBO [(2) Discard a card from hand to the WR] This ability activates up to once per term. At the end of this card's Attack, if "Ticket to Heaven" is in your CZ, may pay. If so, look at the top card of your Opp.'s LB, put it on the top or bottom their LB, and Stand this.

Grisaia - Housework | GRI/S72-032 T: Soul

L3  
C2

**Amane, Offensive Posture**  
 [A] CX COMBO [(2) Discard a card from hand to the WR] This ability activates up to once per term. At the end of this card's Attack, if "Ticket to Heaven" is in your CZ, may pay. If so, look at the top card of your Opp.'s LB, put it on the top or bottom their LB, and Stand this.

Grisaia - Housework | GRI/S72-032S T: Soul

L3  
C2

**Yumiko, Observing the Setting Sun After School**  
 [A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.  
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Grisaia:: Chara in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Grisaia - Daughter | GRI/S72-033 T: None

L0  
C0

**Makina, Burning Demon Hand**  
 [C] Your other Chara in the Front Row Center Slot gains +1000 Pow.  
 [S] BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and shuffle your LB.

Grisaia - Bread | GRI/S72-034 T: None

L0  
C0

**Amane, During Calm Days**  
 [C] All your other ::Grisaia:: Charas gain +500 Pow.  
 [S] CX COMBO [(3)] Choose a "Wish to Cling" in your WR and put it in your CZ.

Grisaia - Housework | GRI/S72-035 T: None

L0  
C0

**Kazuki, Psychology Test**  
 [A] [(1) Put the top card of your LB into your Clock] When this is placed from hand to the Stage, may pay. If so, choose a ::Grisaia:: Chara from your WR and return it to your hand.

Grisaia - Genius | GRI/S72-036 T: None

L0  
C0

**Yuuji Kazami**  
 [C] All your other Charas gain the following ability. "[C] This cannot Side Attack".  
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Grisaia:: Charas among those cards.

Grisaia - Weapon | GRI/S72-037 T: None

L0  
C0

**Yumiko, Willingness to Confront**  
 [A] [Discard 2 cards from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
 [S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Grisaia - Daughter | GRI/S72-038 T: Soul

L2  
C1

**Makina, Worst Ending**  
 [A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

*Grisaia - Bread | GRI/S72-039 T: Soul*

L2  
C1

**Yumiko, Raison D'etre**  
 [A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Grisaia:: Charas.  
 [S] [Discard 2 cards from hand to the WR] Choose 1 of your Charas, and for the turn, that Chara gains +7000 Pow.

*Grisaia - Daughter | GRI/S72-040 T: Soul*

L3  
C2

**Makina, Whittled-Away Heart**  
 [C] For each of your other ::Grisaia:: Charas in the Back Row, this gains +1500 Pow.  
 [A] [Discard a card from your hand to the WR] When your "Yuuji Kazami" is placed from the Stage to the WR, if this is in the WR, may pay. If so, put this Rested in any Slot on the Stage.

*Grisaia - Bread | GRI/S72-041 T: None*

L1  
C0

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**Amene, Overly Doting Wife**  
 [C] If there are 2 or fewer cards in your Stock, this cannot attack.  
 [A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

*Grisaia - Housework | GRI/S72-042 T: None*

L1  
C0

**Amene, Angelic Howl**  
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Grisaia:: Charas.  
 [A] When the Level 2 or higher Battle Opp. of this becomes Reversed, you may return the top card of your Stock to your hand.

*Grisaia - Housework | GRI/S72-043 T: Soul*

L2  
C1

**Dere Yokoi**  
 Rest 1 of your Standing ::Grisaia:: Charas. If so, choose 1 of your Opp.'s Charas, and that Chara gets -3000 Pow for the turn.

*GRI/S72-044 T: None*

L1  
C1

The Fruit of Grisaia Booster Pack

**Amene-chan's Beauty School**  
 [Counter] Choose 1 of your ::Grisaia:: Charas, and for the turn that Chara gains +X Pow. X = 500 times the number of your Stock.

*GRI/S72-045 T: None*

L1  
C0

**Under the Bridge as Thunder Roars**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

*GRI/S72-046 T: Treasure*

**Under the Bridge as Thunder Roars**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

*GRI/S72-046R T: Treasure*

**Ticket to Heaven**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

*GRI/S72-047 T: Treasure*

**Ticket to Heaven**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

*GRI/S72-047R T: Treasure*

**Wish to Cling**  
 [C] All your Charas gain +2 Soul.

*GRI/S72-048 T: 2 Soul*

**Wish to Cling**  
 [C] All your Charas gain +2 Soul.

*GRI/S72-048R T: 2 Soul*

**Amene, Holding On to Love**  
 [A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Grisaia:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

*Grisaia - Housework | GRI/S72-049 T: None*

L0  
C0

**Amene, Holding On to Love**  
 [A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Grisaia:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

*Grisaia - Housework | GRI/S72-049SP T: None*

L0  
C0

**Sachi, Loved Maid**  
 [C] For each of your other ::Grisaia:: Charas, this gains +500 Pow.  
 [A] CX COMBO When "Park in the Sunshine" is placed in your CZ, if this is in your Front Row, and you have another ::Grisaia:: Chara, perform 1 of the following 2 effects. "Return a 'Sacchin Cooking' from the WR to your hand." "Search your LB for a 'Sacchin Cooking', show it to your Opp., put it in your hand, and Shuffle your LB."

*Grisaia - Maid | GRI/S72-050 T: None*

L1  
C0

**Sachi, Loved Maid**  
 [C] For each of your other ::Grisaia:: Charas, this gains +500 Pow.  
 [A] CX COMBO When "Park in the Sunshine" is placed in your CZ, if this is in your Front Row, and you have another ::Grisaia:: Chara, perform 1 of the following 2 effects. "Return a 'Sacchin Cooking' from the WR to your hand." "Search your LB for a 'Sacchin Cooking', show it to your Opp., put it in your hand, and Shuffle your LB."

*Grisaia - Maid | GRI/S72-050SP T: None*

L1  
C0

**Amene, Fruit of Confession**  
 [C] ASSIST All your ::Grisaia:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [A] CX COMBO [Discard a ::Grisaia:: Chara from hand to the WR] When "Night of the Summer Festival" is placed in your CZ, may pay. If so, choose 1 of your other Charas, and Stand it.

*Grisaia - Housework | GRI/S72-051 T: Soul*

L1  
C1

**Amene, Fruit of Confession**  
 [C] **ASSIST** All your ::Grisaia:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [A] **CX COMBO** [Discard a ::Grisaia:: Chara from hand to the WR] When "Night of the Summer Festival" is placed in your CZ, may pay. If so, choose 1 of your other Charas, and Stand it.

*Grisaia - Housework | GRI/S72-051S T: Soul*

L1  
C1

**Sachi, Fruit of Confession**  
 [S] **EXPERIENCE** [(1) Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of the following 2 effects and perform it. If the sum of Levels of cards in your Level Zone is 4 or lower, your Opp. chooses 1 of the following 2 effects and you perform that effect instead.  
 \*Choose up to 2 of your ::Grisaia:: Charas, and for the turn they gain +1 Soul.\* "Reveal the top card of your LB. If it is a ::Grisaia:: Chara or an Event, put it in your hand." (Otherwise put it back)

*Grisaia - Maid | GRI/S72-052 T: None*

L0  
C0

**Sachi, Fruit of Confession**  
 [S] **EXPERIENCE** [(1) Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of the following 2 effects and perform it. If the sum of Levels of cards in your Level Zone is 4 or lower, your Opp. chooses 1 of the following 2 effects and you perform that effect instead.  
 \*Choose up to 2 of your ::Grisaia:: Charas, and for the turn they gain +1 Soul.\* "Reveal the top card of your LB. If it is a ::Grisaia:: Chara or an Event, put it in your hand." (Otherwise put it back)

*Grisaia - Maid | GRI/S72-052S T: None*

L0  
C0

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**Amene, Eternal Punishment**  
 [S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 500 times Level of that Chara.  
 [S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

*Grisaia - Housework | GRI/S72-053 T: None*

L0  
C0

**Amene, Eternal Punishment**  
 [S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 500 times Level of that Chara.  
 [S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

*Grisaia - Housework | GRI/S72-053S T: None*

L0  
C0

**Amene, Shy Smile**  
 [C] All of your Opp.'s Charas gain "[A] ENCORE (2)".  
 [A] **ENCORE** [Put a ::Grisaia:: Chara from your Stage in your Clock]

*Grisaia - Housework | GRI/S72-054 T: None*

L0  
C0

The Fruit of Grisaia Booster Pack

**Amene, Shy Smile**  
 [C] All of your Opp.'s Charas gain "[A] ENCORE (2)".  
 [A] **ENCORE** [Put a ::Grisaia:: Chara from your Stage in your Clock]

*Grisaia - Housework | GRI/S72-054S T: None*

L0  
C0

**Sachi, Two-Way Honorary Student**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

*Grisaia - Maid | GRI/S72-055 T: None*

L1  
C0

**Sachi, Two-Way Honorary Student**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

*Grisaia - Maid | GRI/S72-055S T: None*

L1  
C0

**Amene, Naughty Older Sister**  
 [A] [Put a "Kazuki, Psychology Test" from hand to the WR] When you use the **BACKUP** of this, may pay. If so, return all of the cards in your WR to your LB, and Shuffle your LB.  
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

*Grisaia - Housework | GRI/S72-056 T: Soul*

L2  
C1

**Amene, Naughty Older Sister**  
 [A] [Put a "Kazuki, Psychology Test" from hand to the WR] When you use the **BACKUP** of this, may pay. If so, return all of the cards in your WR to your LB, and Shuffle your LB.  
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

*Grisaia - Housework | GRI/S72-056S T: Soul*

L2  
C1

**Sachi, Happy Days**  
 [C] All your other ::Grisaia:: Charas gain +1500 Pow.  
 [A] [(2) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, deal X Damage to your Opp.. X equals the number of Events in your WR. (DC can occur)

*Grisaia - Maid | GRI/S72-057 T: Soul*

L3  
C2

**Sachi, Happy Days**  
 [C] All your other ::Grisaia:: Charas gain +1500 Pow.  
 [A] [(2) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, deal X Damage to your Opp.. X equals the number of Events in your WR. (DC can occur)

*Grisaia - Maid | GRI/S72-057S T: Soul*

L3  
C2

**Amene, Observing the Setting Sun After School**  
 [C] If you have 2 or more other ::Grisaia:: Charas, this gains +2000 Pow.  
 [A] When this is placed from hand to the Stage, you may choose a ::Grisaia:: Chara in your WR and return it to your hand.  
 [A] **RESONANCE** [Discard a card from hand to the WR, reveal a "Amene, Observing the Setting Sun After School" from your hand] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

*Grisaia - Housework | GRI/S72-058 T: Soul*

L3  
C2

**Amene, Observing the Setting Sun After School**  
 [C] If you have 2 or more other ::Grisaia:: Charas, this gains +2000 Pow.  
 [A] When this is placed from hand to the Stage, you may choose a ::Grisaia:: Chara in your WR and return it to your hand.  
 [A] **RESONANCE** [Discard a card from hand to the WR, reveal a "Amene, Observing the Setting Sun After School" from your hand] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

*Grisaia - Housework | GRI/S72-058S T: Soul*

L3  
C2

**Michiru, Observing the Setting Sun After School**  
 [A] [(1)] During your turn, when the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)  
 [A] **CX COMBO** [(2) Discard 2 ::Grisaia:: Charas from hand to the WR, put this in the WR] At the beginning of your Encore Step, if "Tearfully Begging" is in your CZ, may pay. If so, deal 4 Damage to your Opp., choose a "Michiru, Fruit of Confession" in your WR, and place it in the Slot this was in. (DC can occur)

*Grisaia - Tsundere | GRI/S72-059 T: Soul*

L3  
C2

**Michiru, Observing the Setting Sun After School**  
 [A] [(1)] During your turn, when the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)  
 [A] **CX COMBO** [(2) Discard 2 ::Grisaia:: Charas from hand to the WR, put this in the WR] At the beginning of your Encore Step, if "Tearfully Begging" is in your CZ, may pay. If so, deal 4 Damage to your Opp., choose a "Michiru, Fruit of Confession" in your WR, and place it in the Slot this was in. (DC can occur)

*Grisaia - Tsundere | GRI/S72-059S T: Soul*

L3  
C2

**Amene, Guitarist**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [S] [Rest this] Choose 1 of your Charas with "Yuuji" in name, and that Chara gains the following ability for the turn. [C] In Battles involving this, your Opp. cannot play Events or use **BACKUP** abilities."

*Grisaia - Housework | GRI/S72-060 T: None*

L0  
C0

**Michiru, Eternal Tunnel**  
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
 [A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Grisaia:: Chara in your WR and return it to your hand.

*Grisaia - Tsundere | GRI/S72-061 T: None*

L0  
C0

**Sachi, Spirit of Service**  
 [A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Level 1 or lower Charas, and until the next end of your Opp.'s turn, that Chara gains the following ability. "[C] This cannot move to a different Slot".

*Grisaia - Maid | GRI/S72-062 T: None*

L0  
C0

**Michiru, Natural-born Tsundere**  
 [C] If there's a Marker under this, this gains +4500 Pow.  
 [A] When this is placed from hand or WR to the Stage, you may choose a "Michiru, False Tsundere" in your WR and put it face-up under this as Marker.  
 [A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Michiru, False Tsundere" in your WR and put it in the Slot this was in. (This cannot be used if this isn't on the Stage at the start of the Climax Phase)

*Grisaia - Tsundere | GRI/S72-063 T: None*

L1  
C0

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**Girls of the Miniature Garden**  
 [C] If you have 2 or more other ::Grisaia:: Charas, this gains +2000 Pow.  
 [A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

*Grisaia | GRI/S72-064 T: Soul*

L2  
C2

**Amane & Yuuji, With You Forever**  
 [A] When this is placed from hand to the Stage, choose up to 1 Chara from your hand whose Level is equal to or lower than your Level, place it to any Slot on the Stage, and for the turn, that Chara gains +2000 Pow.  
 [A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory to any Slot on their Stage.

*Grisaia | GRI/S72-065 T: Soul*

L3  
C2

**Sachi, Class Chairman**  
 [C] All your other "Michiru, Pretend Lover" gain +1 Soul.  
 [A] [(1) Rest 2 Charas] Put top 2 card of your deck into your WR, choose one of ::Grisaia:: Charas with level X or lower, and return back to your hand. X is the total level of those cards.

*Grisaia - Maid | GRI/S72-066 T: None*

L0  
C0

The Fruit of Grisaia Booster Pack

**Yuuji & Sachi, Setting Sun**  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.  
 [A] [Put this in the WR] When your other ::Grisaia:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

*Grisaia | GRI/S72-067 T: None*

L0  
C0

**Kazuki, Rules for Being a Person**  
 [C] **RECOLLECTION** If you have 3 or more cards in Memory, this card gains +2000 Pow and +1 Soul.  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

*Grisaia - Genius | GRI/S72-068 T: None*

L1  
C0

**Amane, Wants to be Loved**  
 [C] If you have 2 or more other ::Grisaia:: Charas, this gains +2000 Pow.  
 [A] **ENCORE** [(1) Put a Chara from the Stage to the WR]

*Grisaia - Housework | GRI/S72-069 T: None*

L1  
C1

**Sachi, Longing for Sharks**  
 [C] For each Marker under this, this gains +2500 Pow.  
 [A] [(1) Reveal a "Sachi, Longing for Sharks" from your hand, place it facedown under this as Marker] When this card is Reversed in Battle, may pay. If so, Rest this.

*Grisaia - Maid | GRI/S72-070 T: None*

L1  
C1

**Sachi, Childhood Memories**  
 [A] When this attacks, choose 1 of your other ::Grisaia:: Charas, and that Chara gains +X Pow for the turn. X = 1500 times # of Events in your WR.  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

*Grisaia - Maid | GRI/S72-071 T: Soul*

L2  
C1

**Michiru, Meeting Too Soon**  
 [A] When this attacks, if you have 4 or more other ::Grisaia:: Charas, choose 1 of your Charas, and for the turn, that Chara gains +2 Soul.  
 [A] [Put this in the WR] When your other ::Grisaia:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +3000 Pow for the turn.

*Grisaia - Tsundere | GRI/S72-072 T: Soul*

L2  
C1

**Charlie**  
 [Counter] Draw a card, and discard a card from your hand to the WR.  
 Choose 1 of your ::Grisaia:: Charas, and for the turn, that Chara gains the following ability. "[A] When this moves from Stage to the WR, place this card on the Stage Rested in the Slot that it came from."

*GRI/S72-073 T: None*

L1  
C0

**Sacchin Cooking**  
 Put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::Grisaia:: Chara in your WR and return it to your hand. X equals the sum of the Levels of the cards put in the WR by this effect. (Climax cards are considered Level 0 for this effect)

*GRI/S72-074 T: None*

L1  
C0

**Night of the Summer Festival**  
 [A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

*GRI/S72-075 T: Soul Standby*

**Night of the Summer Festival**  
 [A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

*GRI/S72-075R T: Soul Standby*

**Tearfully Begging**  
 [A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

*GRI/S72-076 T: Soul Standby*

**Tearfully Begging**  
 [A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

*GRI/S72-076R T: Soul Standby*

**Park in the Sunshine**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-077 T: Salvage

**Park in the Sunshine**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-077R T: Salvage

**Kazuki, Genius in Both Name and Reality**  
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.  
 [A] [(1) Send this to Memory] When one of your other ::Grisaia:: Charas is Front Attacked, may pay. If so, return that Chara to your hand.

Grisaia - Genius | GRI/S72-078 T: None

L0  
C0

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**Kazuki, Genius in Both Name and Reality**  
 [A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.  
 [A] [(1) Send this to Memory] When one of your other ::Grisaia:: Charas is Front Attacked, may pay. If so, return that Chara to your hand.

Grisaia - Genius | GRI/S72-078S T: None

L0  
C0

**Yumiko, Fruit of Confession**  
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.  
 [S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and shuffle your LB.

Grisaia - Daughter | GRI/S72-079 T: None

L0  
C0

**Yumiko, Fruit of Confession**  
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.  
 [S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and shuffle your LB.

Grisaia - Daughter | GRI/S72-079S T: None

L0  
C0

The Fruit of Grisaia Booster Pack

**Yumiko, Je vous suis attache**  
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.  
 [A] CX COMBO [(1)] When this attacks, if "L'oiseau Bleu" is in your CZ, may pay. If so, for this turn, this gains +2000 Pow, and choose 1 of the following 2 effects and perform it. "Put all of your Opp.'s Stock in the Waiting Roo, and then move the same number of cards from the top of your Opp.'s LB to their Stock." "Deal 1 Damage to your Opp.." (DC can occur)

Grisaia - Daughter | GRI/S72-080 T: Soul

L3  
C2

**Yumiko, Je vous suis attache**  
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.  
 [A] CX COMBO [(1)] When this attacks, if "L'oiseau Bleu" is in your CZ, may pay. If so, for this turn, this gains +2000 Pow, and choose 1 of the following 2 effects and perform it. "Put all of your Opp.'s Stock in the Waiting Roo, and then move the same number of cards from the top of your Opp.'s LB to their Stock." "Deal 1 Damage to your Opp.." (DC can occur)

Grisaia - Daughter | GRI/S72-080SP T: Soul

L3  
C2

**Yumiko, Shadow that Extends in the Dusk**  
 [A] [Put a ::Grisaia:: Chara from your hand in Clock] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Grisaia - Daughter | GRI/S72-081 T: None

L0  
C0

**Yumiko, Shadow that Extends in the Dusk**  
 [A] [Put a ::Grisaia:: Chara from your hand in Clock] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Grisaia - Daughter | GRI/S72-081S T: None

L0  
C0

**Yuuji, Dashing**  
 [A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.  
 [A] CX COMBO When this card's Battle Opp. is Reversed, if "Before We Face Each Other" is in your CZ, until the next end of your Opp.'s turn this card gains following ability. "[A] When this is Front Attacked, choose 1 of your other Charas and this, and return them to your hand."

Grisaia - Weapon | GRI/S72-082 T: None

L1  
C0

**Yuuji, Dashing**  
 [A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.  
 [A] CX COMBO When this card's Battle Opp. is Reversed, if "Before We Face Each Other" is in your CZ, until the next end of your Opp.'s turn this card gains following ability. "[A] When this is Front Attacked, choose 1 of your other Charas and this, and return them to your hand."

Grisaia - Weapon | GRI/S72-082S T: None

L1  
C0

**Yumiko, Fleeting Girl**  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Grisaia - Daughter | GRI/S72-083 T: Soul

L1  
C1

**Yumiko, Fleeting Girl**  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Grisaia - Daughter | GRI/S72-083S T: Soul

L1  
C1

**Yumiko, Kuudere**  
 [A] CX COMBO When "Midnight Kiss" is placed in your CZ, if this is in the Front Row, reveal the top card of your LB. If that card is a ::Grisaia:: Chara, choose X of your Opp.'s Charas, and for the turn those Charas get -2000 Pow. X is the number of your "Yumiko, Kuudere". (Put the revealed card back)

Grisaia - Daughter | GRI/S72-084 T: Soul

L2  
C1

**Yumiko, Kuudere**  
 [A] CX COMBO When "Midnight Kiss" is placed in your CZ, if this is in the Front Row, reveal the top card of your LB. If that card is a ::Grisaia:: Chara, choose X of your Opp.'s Charas, and for the turn those Charas get -2000 Pow. X is the number of your "Yumiko, Kuudere". (Put the revealed card back)

Grisaia - Daughter | GRI/S72-084S T: Soul

L2  
C1

**Kazuki, Omnipotent**  
 [A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] In Battles involving this, players may not use Events or BACKUP".  
 [A] [Discard a ::Grisaia:: Chara from hand to the WR] When this attacks, may pay. If so, put the bottom 2 cards of your Opp.'s LB into the WR, and deal X Damage to your Opp.. X equals the number of Climax Cards among those cards. (DC can occur)

Grisaia - Genius | GRI/S72-085 T: Soul

L3  
C2

**Kazuki, Omnipotent**  
 [A] When this is placed from hand to the Stage, draw up to 1 card, choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] In Battles involving this, players may not use Events or BACKUP".  
 [A] [Discard a ::Grisaia:: Chara from hand to the WR] When this attacks, may pay. If so, put the bottom 2 cards of your Opp.'s LB into the WR, and deal X Damage to your Opp.. X equals the number of Climax Cards among those cards. (DC can occur)

Grisaia - Genius | GRI/S72-085S T: Soul

L3  
C2

**Chizuru, Childish Appearance**

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Grisaia - Teacher | GRI/S72-086 T: None

L0  
C0

**Sachi, Observing the Setting Sun After School**

[A] [Discard a card from Hand to WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Event, reveal it, put it in your hand, and shuffle your LB.  
[A] When this attacks, choose 1 of your ::Grisaia:: Charas, and that Chara gains +1500 Pow for the turn.

Grisaia - Maid | GRI/S72-087 T: Soul

L3  
C2

**"Promise" Sachi**

[A] CX COMBO [Put a "Crazy Apple" from your CZ to the WR] at the beginning of your Encore Step, may pay. If so, choose a ::Grisaia:: Chara in your WR and return it to hand.  
[S] [Rest this] Choose 1 of your ::Grisaia:: Charas, and that Chara gains +1500 Pow for the turn.

Grisaia - Maid | GRI/S72-088 T: None

L0  
C0

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**Yumiko, One Summer's Memories**

[C] If you have no other Charas, this gains +1 Level and +1500 Pow.  
[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Grisaia - Daughter | GRI/S72-089 T: None

L0  
C0

**Yumiko & Yuuji, Unexpected Attack**

--No Text--

Grisaia | GRI/S72-090 T: None

L0  
C0

**Chizuru, School Director**

[C] If there is at least 1 Marker under this, this gains +3500 Pow and +1 Soul.  
[A] When this is placed from hand to the Stage, you may choose a "Yumiko & Yuuji, Unexpected Attack" in your WR and put it face-up under this as Marker.

Grisaia - Teacher | GRI/S72-091 T: None

L1  
C0

The Fruit of Grisaia Booster Pack

**Sachi, Own Will**

[C] For each of your Opp.'s Back Row Charas, this gains +1500 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Grisaia - Maid | GRI/S72-092 T: None

L1  
C0

**Yumiko, Expectations of Thin Ice**

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your Opp.'s Charas.  
[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Grisaia - Daughter | GRI/S72-093 T: None

L1  
C0

**Sachi, Confession from the Past**

[C] All your other ::Grisaia:: Charas gain +1000 Pow.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Grisaia - Maid | GRI/S72-094 T: Soul

L2  
C1

**Yumiko, Roaring Heartbeat**

[C] If you have no other ::Grisaia:: Charas, this does not Stand during your Stand Phase.  
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Grisaia:: Charas.

Grisaia - Daughter | GRI/S72-095 T: Soul

L2  
C1

**If you Turn Around, You Have Happiness**

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

GRI/S72-096 T: None

L2  
C4

**If you Turn Around, You Have Happiness**

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

GRI/S72-096S T: None

L2  
C4

**L'Oiseau Bleu**

[C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-097 T: Soul Gate

**L'Oiseau Bleu**

[C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-097R T: Soul Gate

**Midnight Kiss**

[C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-098 T: Draw

**Midnight Kiss**

[C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-098R T: Draw

**Before We Face Each Other**

[C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-099 T: Draw

**Before We Face Each Other**

[C] All your Charas gain +1000 Pow and +1 Soul.

GRI/S72-099R T: Draw

**Crazy Apple**  
 [A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

*GRI/S72-100 T: 2 Soul*

**Crazy Apple**  
 [A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

*GRI/S72-100R T: 2 Soul*

**Yumiko, Painful Resolution**  
 [C] All your other ::Grisaia:: Charas gain +500 Pow.  
 [A] [(2)] When you Level-Up, may pay. If so, search your LB for up to 1 ::Grisaia:: Chara, reveal it, put it in your hand, and shuffle your LB.

*Grisaia - Daughter | GRI/S72-101 T: None*

**L0**  
**C0**

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**Amane, Bath for Two**  
 [C] During your turn, this gains +1000 Pow.  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

*Grisaia - Housework | GRI/S72-102 T: None*

**L0**  
**C0**

**Michiru, From an End a Beginning**  
 [A] When this is placed from hand to the Stage, choose 1 of your other ::Grisaia:: Charas, and that Chara gains +2000 Pow for the turn.

*Grisaia - Tsundere | GRI/S72-103 T: None*

**L1**  
**C0**

**Sachi, Drowsy**  
 [C] If you have no other ::Grisaia:: Charas, this does not Stand during your Stand Phase.  
 [A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.

*Grisaia - Maid | GRI/S72-104 T: None*

**L1**  
**C0**

The Fruit of Grisaia Booster Pack

**Makina, Clumsy Thanks**  
 [C] During your turn, for each of your other ::Grisaia:: Charas, this gains +1000 Pow.

*Grisaia - Bread | GRI/S72-105 T: Soul*

**L2**  
**C1**

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