

Nove, President of Nakajima Gym
 [C] All your other "Fuka, Athlete And Part-Timer" gain +1000 Pow.
 [A] **BOND**"Fuka, Athlete And Part-Timer" [(1)]

Melee - Trainer | VS/W50-T01 T: None

L0
C0

Miura, Forced Smile
 [C] This cannot Side Attack.

Melee - Housework | VS/W50-T02 T: None

L0
C0

Vivio, the Tiny One
 [S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Melee - Odd-Eye | VS/W50-T03 T: None

L1
C0

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Fuka Reventon
 [C] If you have 2 or more other ::Melee:: Charas, this gains +2000 Pow.
 [A] **CX COMBO** When this attacks, if "The First Strike" is in the CZ, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Melee - Haouryu | VS/W50-T04 T: None

L1
C0

Fuka Reventon
 [C] If you have 2 or more other ::Melee:: Charas, this gains +2000 Pow.
 [A] **CX COMBO** When this attacks, if "The First Strike" is in the CZ, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Melee - Haouryu | VS/W50-T04R T: None

L1
C0

Fuka Reventon
 [C] If you have 2 or more other ::Melee:: Charas, this gains +2000 Pow.
 [A] **CX COMBO** When this attacks, if "The First Strike" is in the CZ, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Melee - Haouryu | VS/W50-T04S T: None

L1
C0

ViVid Strike! Trial Deck

Fuka, Athlete And Part-Timer
 --No Text--

Melee - Haouryu | VS/W50-T05 T: None

L1
C0

Fuuka, Set Up!
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or lower, put it in your Stock. (Climax cards are considered Level 0 for this effect)
 [A] **CHANGE** [(1)] Discard 2 ::Melee:: Charas from your hand to the WR. Return this to your hand] At the start of your Climax Phase, may pay. If so, choose a "Gifted Fists" Fuka in your WR and put it in the Slot this was in.

Melee - Haouryu | VS/W50-T06 T: Soul

L2
C1

Einhart, Morning of Encounter
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
 [A] When you pay for the **CHANGE** cost of your Charas, you may put a Marker from under this in the WR in place of 1 Stock.
 [A] When this is placed from hand to the Stage, you may look at the top card of your LB. If so, put that card face-down under this as Marker.

Melee - Haouryu | VS/W50-T07 T: Soul

L2
C1

"Gifted Fists" Fuka
 [C] For each of your other ::Melee:: Charas, this gains +500 Pow.
 [A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

Melee - Haouryu | VS/W50-T08 T: Soul

L3
C2

"Gifted Fists" Fuka
 [C] For each of your other ::Melee:: Charas, this gains +500 Pow.
 [A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

Melee - Haouryu | VS/W50-T08SP T: Soul

L3
C2

The First Strike
 [A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

VS/W50-T09 T: 2 Soul

The First Strike
 [A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

VS/W50-T09S T: 2 Soul

Sprout of Talent
 [C] All your Charas gain +2 Soul.

VS/W50-T10 T: 2 Soul

Jill, Believer in Talents
 [C] All your other "Rinne, Defense And Toughness" gain +1000 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Melee - Trainer | VS/W50-T11 T: None

L0
C0

Jill, Passing Ex-Martialist
 [C] All your other ::Melee:: Charas gain +500 Pow.

Melee - Trainer | VS/W50-T12 T: None

L0
C0

Rinne Berlinetta
 [A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Melee:: Charas, Rest it and move it to an empty Slot in the Back Row.

Melee - Daughter | VS/W50-T13 T: None

L0
C0

Rinne Berlinetta
 [A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Melee:: Charas, Rest it and move it to an empty Slot in the Back Row.

Melee - Daughter | VS/W50-T13SP T: None

L0
C0

Rinne, First Uniform
 [C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Melee - Daughter | VS/W50-T14 T: None

L0
C0

Victoria, President of the Under-19 Athletes
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Melee:: Charas, reveal it, put it in your hand, and shuffle your LB.
 [A] When this attacks, choose 1 of your other ::Melee:: Charas, and that Chara gains +1000 Pow for the turn.

Melee - Daughter | VS/W50-T15 T: None

L0
C0

Rinne, Defense And Toughness
 [A] When this attacks, if you have 2 or more other ::Melee:: Charas, this gains +2000 Pow for the turn.
 [A] **ENCORE** [Put the top card of your LB in your Clock]

Melee - Daughter | VS/W50-T16 T: None

L1
C1

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Jill, Rinne's Exclusive Coach
 [A] When this attacks, this gains +X Pow for the turn.
 X = 1000 times # of your other ::Melee:: Charas.

Melee - Trainer | VS/W50-T17 T: Soul

L2
C1

"Pure White Total Fighter" Rinne
 [C] If you have 2 or more other ::Melee:: Charas, this gains +1000 Pow.
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
 [A] [(3) During battles involving this, when the Damage taken by you isn't Cancelled, if you have 2 or more other ::Melee:: Charas, may pay. If so, deal the same amount of Damage to your Opp.. (DC can occur)]

Melee - Daughter | VS/W50-T18 T: Soul

L3
C2

"Pure White Total Fighter" Rinne
 [C] If you have 2 or more other ::Melee:: Charas, this gains +1000 Pow.
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
 [A] [(3) During battles involving this, when the Damage taken by you isn't Cancelled, if you have 2 or more other ::Melee:: Charas, may pay. If so, deal the same amount of Damage to your Opp.. (DC can occur)]

Melee - Daughter | VS/W50-T18R T: Soul

L3
C2

ViVid Strike! Trial Deck

Morning Training
 Search your LB for up to 2 ::Melee:: Charas, reveal them, put them in your hand, and shuffle your LB.

VS/W50-T19 T: None

L2
C2

Rinne VS Miura
 [C] All your Charas gain +1000 Pow and +1 Soul.

VS/W50-T20 T: Draw