

### Junko Konno

[A] When your other ::Saga:: Chara attacks, this gains +1000 Pow for the turn.  
 [A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Saga:: Charas, Rest it and move it to an empty Slot in the Back Row.

Saga - Music | ZLS/W93-001 T: None

L0  
C0

### Junko Konno

[A] When your other ::Saga:: Chara attacks, this gains +1000 Pow for the turn.  
 [A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Saga:: Charas, Rest it and move it to an empty Slot in the Back Row.

Saga - Music | ZLS/W93-001SSP T: None

L0  
C0

### Saki Nikaido

[C] During your turn, this gains +4000 Pow.  
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Do You Dislike Windy Days?" is in your CZ and you have 2 or more other ::Saga:: Charas, perform each of the following two effects once in any order of your choice. "Look at up to 4 cards from top of your LB and search for up to 1 card that is either a ::Saga:: Chara or 'Revenge on Fate', reveal it, put it in your hand, and put the rest in the WR." "You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in his or her WR and Swap with the Chara you chose. X = Level of the Chara you chose -1."

Saga - Music | ZLS/W93-002 T: None

L1  
C0

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### Saki Nikaido

[C] During your turn, this gains +4000 Pow.  
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Do You Dislike Windy Days?" is in your CZ and you have 2 or more other ::Saga:: Charas, perform each of the following two effects once in any order of your choice. "Look at up to 4 cards from top of your LB and search for up to 1 card that is either a ::Saga:: Chara or 'Revenge on Fate', reveal it, put it in your hand, and put the rest in the WR." "You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in his or her WR and Swap with the Chara you chose. X = Level of the Chara you chose -1."

Saga - Music | ZLS/W93-002SSP T: None

L1  
C0

### Lily Hoshikawa

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
 [C] For each of your other ::Saga:: Charas in the Back Row, this gains +1000 Pow.  
 [A] When this is placed from hand to the Stage, you may choose 1 of the following 3 effects and perform it. "Draw up to 1 card, choose up to 1 Cost 1 or lower Chara in your hand and put it in any Slot on the Stage." "You may put the top card of your Clock in the WR." "All your Charas gain +3000 Pow for the turn."

Saga - Music | ZLS/W93-003 T: Soul

L3  
C2

### Lily Hoshikawa

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
 [C] For each of your other ::Saga:: Charas in the Back Row, this gains +1000 Pow.  
 [A] When this is placed from hand to the Stage, you may choose 1 of the following 3 effects and perform it. "Draw up to 1 card, choose up to 1 Cost 1 or lower Chara in your hand and put it in any Slot on the Stage." "You may put the top card of your Clock in the WR." "All your Charas gain +3000 Pow for the turn."

Saga - Music | ZLS/W93-003SSP T: Soul

L3  
C2

## Zombie Land Saga Revenge Booster Pack

### Saki Nikaido, Legendary Bousouzoku Leader

[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Saga:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Saga - Music | ZLS/W93-004 T: None

L0  
C0

### Saki Nikaido, Legendary Bousouzoku Leader

[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Saga:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Saga - Music | ZLS/W93-004SP T: None

L0  
C0

### Lily, Audition

[C] During your turn, this gains +1000 Pow.  
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Perfect Smile" is in your CZ and there are 5 or fewer cards in your Stock, look at up to 4 cards from top of your LB and search for up to 1 ::Saga:: Chara, reveal it, put it in your hand, put the rest in the WR, and reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Saga - Music | ZLS/W93-005 T: None

L1  
C0

### Lily, Audition

[C] During your turn, this gains +1000 Pow.  
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Perfect Smile" is in your CZ and there are 5 or fewer cards in your Stock, look at up to 4 cards from top of your LB and search for up to 1 ::Saga:: Chara, reveal it, put it in your hand, put the rest in the WR, and reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

Saga - Music | ZLS/W93-005S T: None

L1  
C0

### Saki, Best Live

[A] **EXPERIENCE** When this is placed from hand to the Stage, if "Revenge on Fate" is in your Level Zone and you have another ::Saga:: Chara, draw up to 2 cards, discard 2 cards from your hand to the WR, put up to 1 card from top of your LB in Stock, and this gains +3000 Pow for the turn.  
 [A] **CX COMBO RESONANCE** [(2) Discard a card from hand to the WR, Reveal a "Revenge on Fate" from hand] This ability activates up to once per turn. At the end of this card's attack, if "What Is This..." is in the CZ and you have another ::Saga:: Chara, may pay. If so, Stand this.

Saga - Music | ZLS/W93-006 T: Soul

L3  
C2

### Saki, Best Live

[A] **EXPERIENCE** When this is placed from hand to the Stage, if "Revenge on Fate" is in your Level Zone and you have another ::Saga:: Chara, draw up to 2 cards, discard 2 cards from your hand to the WR, put up to 1 card from top of your LB in Stock, and this gains +3000 Pow for the turn.  
 [A] **CX COMBO RESONANCE** [(2) Discard a card from hand to the WR, Reveal a "Revenge on Fate" from hand] This ability activates up to once per turn. At the end of this card's attack, if "What Is This..." is in the CZ and you have another ::Saga:: Chara, may pay. If so, Stand this.

Saga - Music | ZLS/W93-006S T: Soul

L3  
C2

### Junko, Best Live

[C] During your turn, if you have 4 or more other ::Saga:: Charas, this gains +5000 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."  
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose an "Ai Mizuno, Legendary Heisei Idol" in your WR and put it in any Slot on the Stage.

Saga - Music | ZLS/W93-007 T: Soul

L3  
C2

### Junko, Best Live

[C] During your turn, if you have 4 or more other ::Saga:: Charas, this gains +5000 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."  
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose an "Ai Mizuno, Legendary Heisei Idol" in your WR and put it in any Slot on the Stage.

Saga - Music | ZLS/W93-007S T: Soul

L3  
C2

### Saki, Sparkling Stage

[C] **ASSIST** All your Charas in front of this gain the following ability. "[C] This cannot be chosen as target of Opp.'s effect."  
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Saga - Music | ZLS/W93-008 T: None

L0  
C0

### Saki, Before Encore

[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Saga - Music | ZLS/W93-009 T: None

L1  
C0

### Saki, Leader of Franchouchou

[A] When this is placed from hand to the Stage, if you have another ::Saga:: Chara, this gains +2000 Pow for the turn.  
 [A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Saga - Music | ZLS/W93-010 T: None

L1  
C0

### Lily, Trying to Fulfill That Dream

[A] **RESONANCE** [Reveal a "Revenge on Fate" from hand] When this attacks, may pay. If so, choose up to 2 of your ::Saga:: Charas, and those Charas gain +2000 Pow for the turn.

Saga - Music | ZLS/W93-011 T: None

L1  
C0

**Lily, Helping**  
 [A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."  
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Saga - Music | ZLS/W93-012 T: Soul

L2  
C1

**Junko, What We Can Do**  
 [C] **RECOLLECTION** During your turn, if "Revenge on Fate" is in your Memory, this gains +10000 Pow.  
 [A] **RESONANCE** [Discard a card from hand to the WR, Reveal a "Revenge on Fate" from hand] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB, shuffle your LB, and this gains +1500 Pow for the turn.

Saga - Music | ZLS/W93-013 T: Soul

L2  
C1

**"Little Boddabope" Lily**  
 [A] **CX COMBO** [Return this to hand] When "Super Twinkle Star" is placed in your CZ, if you have another ::Saga: Chara, may pay. If so, choose a Level 0 or lower ::Saga: Chara in your WR and put it in any Slot on the Stage.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Saga - Music | ZLS/W93-014 T: None

L0  
C0

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**Junko, Reminiscing**  
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
 [A] [(1) Discard a ::Saga: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 card of them and put it in your hand, and put the rest in the WR.

Saga - Music | ZLS/W93-015 T: None

L0  
C0

**Lily, Strength of Not Giving Up**  
 [A] When this becomes Reversed in battle, reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your hand. (Otherwise put it back where it was)

Saga - Music | ZLS/W93-016 T: None

L0  
C0

**Lily, What We Can Do**  
 [A] When this is placed from hand to the Stage, if you have 4 or more other ::Saga: Charas, you may choose a ::Saga: Chara in your WR and put it in your Stock.  
 [A] When this attacks, if you have 2 or more other ::Saga: Charas, this gains +2000 Pow for the turn.

Saga - Music | ZLS/W93-017 T: Soul

L1  
C1

Zombie Land Saga Revenge Booster Pack

**Saki, When She Becomes An Adult**  
 [C] All your other ::Saga: Charas gain +1000 Pow.  
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Saga - Music | ZLS/W93-018 T: Soul

L2  
C1

**Live Concert Goods**  
**BRAINSTORM** Flip over the top 3 cards of your LB and put them in the WR. Choose a Level X or lower ::Saga: Chara in your WR and return it to your hand. X = # of ::Saga: Charas revealed this way.

ZLS/W93-019 T: None

L1  
C0

**Romero**  
 [Counter] If you don't have a ::Saga: Chara, you cannot play this from hand. Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] This does not Reverse."

ZLS/W93-020 T: None

L1  
C1

**Do You Dislike Windy Days?**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-021 T: Choice

**Do You Dislike Windy Days?**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-021R T: Choice

**What Is This...**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-022 T: Choice

**Perfect Smile**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-023 T: Soul Bounce

**Perfect Smile**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-023R T: Soul Bounce

**Super Twinkle Star**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-024 T: Soul Shot

**Ai Mizuno**  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.  
 [S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Saga: Chara, reveal it, put it in your hand, and put the rest in the WR.

Saga - Music | ZLS/W93-025 T: None

L0  
C0

**Ai Mizuno**  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.  
 [S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Saga: Chara, reveal it, put it in your hand, and put the rest in the WR.

Saga - Music | ZLS/W93-025SSP T: None

L0  
C0

**Junko Konno, Legendary Showa Idol**  
 [C] During your turn, this gains +1000 Pow.  
 [A] **CX COMBO** [Discard a card from hand to the WR] When this attacks, if "Spark of the Idol Boom" is in the CZ and you have another ::Saga: Chara, may pay. If so, choose a ::Saga: Chara in your WR and return it to your hand, and this gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to hand."

Saga - Music | ZLS/W93-026 T: None

L1  
C0

**Junko Konno, Legendary Showa Idol**  
 [C] During your turn, this gains +1000 Pow.  
 [A] **CX COMBO** [Discard a card from hand to the WR] When this attacks, if "Spark of the Idol Boom" is in the CZ and you have another ::Saga: Chara, may pay. If so, choose a ::Saga: Chara in your WR and return it to your hand, and this gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to hand."

Saga - Music | ZLS/W93-026SP T: None

L1  
C0

**Ai, Best Live**  
 [C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Saga: Chara, reveal it, put it in your hand, and shuffle your LB.

Saga - Music | ZLS/W93-027 T: None

L0  
C0

**Ai, Best Live**  
 [C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Saga: Chara, reveal it, put it in your hand, and shuffle your LB.

Saga - Music | ZLS/W93-027S T: None

L0  
C0

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**"Franchouchou" Junko**  
 [C] **ASSIST** All your ::Saga: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
 [A] **CX COMBO** [Discard a Climax card from hand to the WR] When your Chara's Trigger Check reveals either "Spark of the Idol Boom" or "Pretty Bride", may pay. If so, choose a Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Saga - Music | ZLS/W93-028 T: Soul

L1  
C1

**"Franchouchou" Junko**  
 [C] **ASSIST** All your ::Saga: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
 [A] **CX COMBO** [Discard a Climax card from hand to the WR] When your Chara's Trigger Check reveals either "Spark of the Idol Boom" or "Pretty Bride", may pay. If so, choose a Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Saga - Music | ZLS/W93-028S T: Soul

L1  
C1

**"Franchouchou" Yugiri**  
 [C] All your other ::Saga: Charas gain +1500 Pow.  
 [A] When this is placed from hand to the Stage, you may choose a ::Saga: Chara in your WR and return it to your hand.  
 [S] [Rest this] Look at the top 2 cards of your LB and put them on top of your LB in any order.

Saga - Music | ZLS/W93-029 T: Soul

L3  
C2

Zombie Land Saga Revenge Booster Pack

**"Franchouchou" Yugiri**  
 [C] All your other ::Saga: Charas gain +1500 Pow.  
 [A] When this is placed from hand to the Stage, you may choose a ::Saga: Chara in your WR and return it to your hand.  
 [S] [Rest this] Look at the top 2 cards of your LB and put them on top of your LB in any order.

Saga - Music | ZLS/W93-029S T: Soul

L3  
C2

**Junko, Sudden Zombie Reveal**  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
 [A] When this is placed from hand to the Stage, you may choose a "Repairing" in your WR and put it face-up under this as Marker.  
 [A] **CX COMBO** [Put a Marker from under this in the WR] At the end of this card's attack, if "54 Forgotten Things" is in the CZ, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal 1 Damage to your Opp. X times. X = # of Climax cards put in the WR this way. (DC can occur)

Saga - Music | ZLS/W93-030 T: Soul

L3  
C2

**Maimai Yuzuriha**  
 [C] If you have 2 or more other ::Saga: Charas, this gains +1000 Pow.  
 [A] When this is placed from hand to the Stage, if there are 5 or fewer cards in your Stock, put the top 2 cards of your LB in the WR. If there's a Climax card among them, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, and put the rest in the WR.

Saga - Music | ZLS/W93-031 T: None

L0  
C0

**Junko, Sudden Comforting**  
 [A] **RECOLLECTION** At the start of your Climax Phase, if this is in the Front Row and "Revenge on Fate" is in your Memory, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in Stock."

Saga - Music | ZLS/W93-032 T: None

L1  
C0

**Junko, Before Encore**  
 [A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR.  
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Saga - Music | ZLS/W93-033 T: Soul

L2  
C1

**Ai, What We Can Do**  
 [A] When this becomes Reversed, if "Revenge on Fate" is in your WR and the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.  
 [A] **RECOLLECTION** When this is placed from hand to the Stage, if there are 2 or more "Revenge on Fate" in your Memory, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in his or her WR and Swap with the Chara you chose. X = Level of the Chara you chose -1.

Saga - Music | ZLS/W93-034 T: Soul

L2  
C1

**Yugiri, Before Encore**  
 [C] For each of your other ::Saga: Charas, this gains +1000 Pow.  
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Saga - Music | ZLS/W93-035 T: Soul

L2  
C2

**Yugiri, Preparing Dinner**  
 [A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
 [A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Saga - Music | ZLS/W93-036 T: None

L0  
C0

**Junko, When She Wants to Pick Herself Up**  
 [A] When this is placed from hand to the Stage, if there's 1 or fewer Chara in your Opp.'s Front Row, choose a Chara in your Opp.'s Front Row, and that Chara gets -3000 Pow for the turn.  
 [A] [Discard a ::Saga: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Saga - Music | ZLS/W93-037 T: None

L0  
C0

**Junko, Pajama Look**  
 [C] During your turn, all your other "Tae Yamada" gain +4000 Pow.  
 [S] [Rest this] Choose 1 of your ::Saga: Charas, and that Chara gains +500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

Saga - Music | ZLS/W93-038 T: None

L0  
C0

**Yugiri, Panic Before Live**  
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Saga: Charas.

Saga - Music | ZLS/W93-039 T: None

L0  
C0

**Maimai, One-Day Idol**  
 [A] When this is placed from hand to the Stage, this gains +3500 Pow and the following ability for the turn. "[A] At the end of the turn, return this to the LB, and shuffle your LB."

Saga - Music | ZLS/W93-040 T: Soul

L1  
C0

**Ai, Precious Things**  
 [A] When your other ::Saga:: Chara attacks, this gains +2000 Pow for the turn.

Saga - Music | ZLS/W93-041 T: None

L1  
C0

**Repairing**  
 Deal 1 Damage to your Opp.. Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (DC Can Occur)

ZLS/W93-042 T: None

L3  
C1

**Spark of the Idol Boom**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-043 T: Treasure

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**Spark of the Idol Boom**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-043R T: Treasure

**54 Forgotten Things**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-044 T: Treasure

**Yugiri**  
 [A] [(1)] When your Climax is placed in the CZ, may pay. If so, look up to 4 cards from top of your LB and search for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
 [A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Level and +1500 Pow for the turn.

Saga - Music | ZLS/W93-045 T: None

L0  
C0

Zombie Land Saga Revenge Booster Pack

**Yugiri**  
 [A] [(1)] When your Climax is placed in the CZ, may pay. If so, look up to 4 cards from top of your LB and search for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
 [A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Level and +1500 Pow for the turn.

Saga - Music | ZLS/W93-045SSP T: None

L0  
C0

**Tae Yamada**  
 [C] If you have 4 or more ::Saga:: Charas, this gets -1 Level while in your hand.  
 [A] When this is placed from hand to the Stage, if you have 2 or more other ::Saga:: Charas, this gains +4000 Pow for the turn, and you may draw a card. If so, discard a card from hand to the WR.  
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Saga - Music | ZLS/W93-046 T: Soul

L3  
C2

**Tae Yamada**  
 [C] If you have 4 or more ::Saga:: Charas, this gets -1 Level while in your hand.  
 [A] When this is placed from hand to the Stage, if you have 2 or more other ::Saga:: Charas, this gains +4000 Pow for the turn, and you may draw a card. If so, discard a card from hand to the WR.  
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Saga - Music | ZLS/W93-046SSP T: Soul

L3  
C2

**Sakura Minamoto**  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
 [A] **CX COMBO** [(1) Discard a card from hand to the WR] When this attacks, if "Relaxing in Casual Wear" is in the CZ and you have another ::Saga:: Chara, may pay. If so, you may deal 1 Damage to your Opp.. If this Damage is Cancelled, you may put the top 3 cards of your Opp.'s LB in Clock. (DC can occur)

Saga - Music | ZLS/W93-047 T: Soul

L3  
C2

**Sakura Minamoto**  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
 [A] **CX COMBO** [(1) Discard a card from hand to the WR] When this attacks, if "Relaxing in Casual Wear" is in the CZ and you have another ::Saga:: Chara, may pay. If so, you may deal 1 Damage to your Opp.. If this Damage is Cancelled, you may put the top 3 cards of your Opp.'s LB in Clock. (DC can occur)

Saga - Music | ZLS/W93-047SSP T: Soul

L3  
C2

**Sakura, On Her Way Home**  
 [A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Saga:: Charas, and that Chara gains +500 Pow for the turn.  
 [S] **BRAINSTORM** [(1) Rest this Chara] Flip over the top 5 cards of your LB and put them in the WR. For each "Revenge on Fate" revealed this way, choose up to 1 Chara in your WR and return it to your hand.  
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Saga - Music | ZLS/W93-048 T: None

L0  
C0

**Sakura, On Her Way Home**  
 [A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Saga:: Charas, and that Chara gains +500 Pow for the turn.  
 [S] **BRAINSTORM** [(1) Rest this Chara] Flip over the top 5 cards of your LB and put them in the WR. For each "Revenge on Fate" revealed this way, choose up to 1 Chara in your WR and return it to your hand.  
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Saga - Music | ZLS/W93-048S T: None

L0  
C0

**Tae, Best Live**  
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Saga:: Chara, choose 1 of your Charas, that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)  
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Saga - Music | ZLS/W93-049 T: None

L0  
C0

**Tae, Best Live**  
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Saga:: Chara, choose 1 of your Charas, that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)  
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Saga - Music | ZLS/W93-049S T: None

L0  
C0

**"Franchouchou" Tae**  
 [A] [(1) Discard a Climax card from your hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Saga - Music | ZLS/W93-050 T: None

L0  
C0

**"Franchouchou" Tae**  
 [A] [(1) Discard a Climax card from your hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Saga - Music | ZLS/W93-050S T: None

L0  
C0

**"Franchouchou" Sakura**  
 [A] When this is placed from hand to the Stage, if you have another ::Saga:: Chara, this gains +2000 Pow for the turn.  
 [A] **CX COMBO** When "Relaxing in Casual Wear" is placed in your CZ, if this is in the Front Row, this gains the following 2 abilities for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Saga:: Chara in your WR and return it to your hand." "[A] At the start of your Encore Step, if there are 2 or fewer cards in your Memory, Send this to Memory."

Saga - Music | ZLS/W93-051 T: None

L1  
C0

**"Franchouchou" Sakura**  
 [A] When this is placed from hand to the Stage, if you have another ::Saga:: Chara, this gains +2000 Pow for the turn.  
 [A] **CX COMBO** When "Relaxing in Casual Wear" is placed in your CZ, if this is in the Front Row, this gains the following 2 abilities for the turn. [A] When the Battle Opp. of this becomes Reversed, you may choose a ::Saga:: Chara in your WR and return it to your hand. [A] At the start of your Encore Step, if there are 2 or fewer cards in your Memory, Send this to Memory.

Saga - Music | ZLS/W93-051S T: None

L1  
C0

**Sakura, Best Live**  
 [A] At the start of your Attack Phase, if "Revenge on Fate" is in your WR, this gains the following ability until the next end of your Opp.'s turn. [C] All your other ::Saga:: Charas gain +2000 Pow.  
 [A] **CX COMBO RECOLLECTION EXPERIENCE** [(1)] When "Relaxing in Casual Wear" is placed in your CZ, if you have another ::Saga:: Chara and there's a "Revenge on Fate" in your Level Zone, may pay. If so, look at up to X cards from top of your Opp.'s LB, choose up to X of them and put them on top of the LB in any order, and put the rest in the WR. X = # of "Franchouchou" Sakura in your Memory.

Saga - Music | ZLS/W93-052 T: Soul

L2  
C1

**Yugiri, Best Live**  
 [C] **RECOLLECTION** During your turn, if there are 2 or more "Revenge on Fate" in your Memory, this gains +5000 Pow.  
 [A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose a "Yugiri, Best Live" in your Memory and put it in any Slot on the Stage.  
 [A] **EXPERIENCE** When this is placed from hand to the Stage, if you have 2 or more other ::Saga:: Charas and there's a "Revenge on Fate" in your Level Zone, you may choose a ::Saga:: Chara in your WR and put it in Stock.

Saga - Music | ZLS/W93-053 T: Soul

L2  
C1

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**Yugiri, Best Live**  
 [C] **RECOLLECTION** During your turn, if there are 2 or more "Revenge on Fate" in your Memory, this gains +5000 Pow.  
 [A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose a "Yugiri, Best Live" in your Memory and put it in any Slot on the Stage.  
 [A] **EXPERIENCE** When this is placed from hand to the Stage, if you have 2 or more other ::Saga:: Charas and there's a "Revenge on Fate" in your Level Zone, you may choose a ::Saga:: Chara in your WR and put it in Stock.

Saga - Music | ZLS/W93-053S T: Soul

L2  
C1

**"Franchouchou" Saki**  
 [A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to hand. You may discard a card from hand to the WR. If so, choose 1 of your Opp.'s Charas and return it to hand.  
 [A] [(1) Discard a card to WR] When this card Direct Attacks, may pay. If so, deal 1 Damage to your Opp..

Saga - Music | ZLS/W93-054 T: Soul

L3  
C2

**"Franchouchou" Saki**  
 [A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to hand. You may discard a card from hand to the WR. If so, choose 1 of your Opp.'s Charas and return it to hand.  
 [A] [(1) Discard a card to WR] When this card Direct Attacks, may pay. If so, deal 1 Damage to your Opp..

Saga - Music | ZLS/W93-054S T: Soul

L3  
C2

Zombie Land Saga Revenge Booster Pack

**Yugiri, Legendary Oiran**  
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is either a ::Saga:: Chara or "Revenge on Fate", you may deal 1 Damage to your Opp.. (DC can occur. Put the revealed card back)  
 [A] **CX COMBO** [(2)] When this attacks, if "Vacationing in Swimsuits" is in the CZ, may pay. If so, deal 1 Damage to your Opp., and this gains +3000 Pow until the next end of your Opp.'s turn. (DC can occur)

Saga - Music | ZLS/W93-055 T: Soul

L3  
C2

**Yugiri, Legendary Oiran**  
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is either a ::Saga:: Chara or "Revenge on Fate", you may deal 1 Damage to your Opp.. (DC can occur. Put the revealed card back)  
 [A] **CX COMBO** [(2)] When this attacks, if "Vacationing in Swimsuits" is in the CZ, may pay. If so, deal 1 Damage to your Opp., and this gains +3000 Pow until the next end of your Opp.'s turn. (DC can occur)

Saga - Music | ZLS/W93-055SP T: Soul

L3  
C2

**Sakura, Not Giving Up**  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.  
 [A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a "Revenge on Fate" in your WR and return it to your hand.

Saga - Music | ZLS/W93-056 T: None

L0  
C0

**Yugiri, Sparkling Stage**  
 [A] When your Chara reveals a Climax with a Standby Trigger Icon during Trigger Check, you may draw a card. If so, choose a card from your hand and discard it to the WR  
 [S] [Rest this] Choose 1 of your ::Saga:: Charas, and that Chara gains +1500 Pow for the turn.

Saga - Music | ZLS/W93-057 T: None

L0  
C0

**Kotaro Tatsumi**  
 [A] [Discard a Level 1 or higher card from hand to the WR] During your MP, when this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR whose Level is equal to or lower than your Level, and during this MP, you may play that card from WR without meeting the color requirement. ((Climax cards are considered Level 0 for this effect. If there is a cost required to play that card, the cost must be paid)

Saga - Music | ZLS/W93-058 T: None

L0  
C0

**Yugiri, the World Outside**  
 [A] **CX COMBO** When this attacks, if "Guided Encounter" is in the CZ and you have 2 or more other ::Saga:: Charas, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

Saga - Music | ZLS/W93-059 T: None

L1  
C0

**Tae, Jumping In**  
 [C] If you have 2 or more other ::Saga:: Charas, this gains +4000 Pow.  
 [A] When your Opp. uses **BRAINSTORM** and the effect puts at least 1 Climax card in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Saga - Music | ZLS/W93-060 T: Soul

L2  
C1

**Sakura, Before Encore**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [A] **CX COMBO** [Put a "Kagayaita" from your CZ in the WR] At the start of your Encore Step, may pay. If so, choose a ::Saga:: Chara in your WR and return it to your hand.

Saga - Music | ZLS/W93-061 T: None

L0  
C0

**Saki, Sudden Zombie Reveal**  
 [C] During your turn, your other Chara in the Front Row Center Slot gains +1000 Pow.  
 [A] When this attacks, choose 1 of your ::Saga:: Charas, and that Chara gains +1500 Pow for the turn.

Saga - Music | ZLS/W93-062 T: None

L0  
C0

**Saki, Someone to Express Her Feelings to**  
 [C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Saga - Music | ZLS/W93-063 T: None

L0  
C0

**Yugiri, Day of the New Beginning**  
 [A] [(1) Put this in the WR] When your other ::Saga:: Chara is Front Attacked, may pay. If so, return that Chara to hand.  
 [S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Saga - Music | ZLS/W93-064 T: None

L1  
C0

**Yugiri, Spending Her Rest Life**  
 [C] All your other ::Saga:: Charas gain +500 Pow.  
 [A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Saga - Music | ZLS/W93-065 T: None

L1  
C0

### Sakura, What We Can Do

[C] For each of your other ::Saga:: Charas, this gains +500 Pow.  
[A] When the Battle Opp. of this becomes Reversed, look at up to 2 cards from the top of your LB, and put them back on top of your LB in any order.

Saga - Music | ZLS/W93-066 T: None

L1  
C1

### Saki, Final Revenge

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.  
[A] [Put this in the WR] When your other ::Saga:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +3000 Pow for the turn.

Saga - Music | ZLS/W93-067 T: Soul

L2  
C1

### Revenge on Fate

You may have up to 7 copies of cards with the same name as this in your Deck, and you may play this from your hand without meeting the color requirement. Look at up to 3 cards from top of your LB and search for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and put the rest in the WR. Choose 1 of the following 4 effects and perform it.  
"You may discard a ::Saga:: Chara from hand to the WR. If so, return this to hand."  
"Put this in the WR."  
"Send this to Memory."

ZLS/W93-068 T: None

L1  
C1

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### Revenge on Fate

You may have up to 7 copies of cards with the same name as this in your Deck, and you may play this from your hand without meeting the color requirement. Look at up to 3 cards from top of your LB and search for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and put the rest in the WR. Choose 1 of the following 4 effects and perform it.  
"You may discard a ::Saga:: Chara from hand to the WR. If so, return this to hand."  
"You may choose a card in your Level Zone and put it in the WR. If so, put this in Level Zone."  
"Put this in the WR."  
"Send this to Memory."

ZLS/W93-068S T: None

L1  
C1

### Relaxing in Casual Wear

[C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-069 T: Salvage

### Relaxing in Casual Wear

[C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-069R T: Salvage

## Zombie Land Saga Revenge Booster Pack

### Kagayaito

[C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-070 T: Salvage

### Vacationing in Swimsuits

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

ZLS/W93-071 T: Soul Standby

### Vacationing in Swimsuits

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

ZLS/W93-071R T: Soul Standby

### Guided Encounter

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

ZLS/W93-072 T: Soul Standby

### Sakura Minamoto, Franchouchou Number 1

[A] When this is placed from hand to the Stage, this gains +4500 Pow for the turn.  
[A] When this is placed from hand to the Stage, if you have 2 or less cards in Memory, you may choose a "Franchouchou' Sakura" in your WR and send it to Memory.  
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

Saga - Music | ZLS/W93-073 T: None

L1  
C0

### Sakura Minamoto, Franchouchou Number 1

[A] When this is placed from hand to the Stage, this gains +4500 Pow for the turn.  
[A] When this is placed from hand to the Stage, if you have 2 or less cards in Memory, you may choose a "Franchouchou' Sakura" in your WR and send it to Memory.  
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

Saga - Music | ZLS/W93-073SP T: None

L1  
C0

### Ai Mizuno, Legendary Heisei Idol

[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Junko, Best Live" to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** When "Pretty Bride" is placed in your CZ, if this is in the Front Row and you have 2 or more other ::Saga:: Charas, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] [(1)] Discard a card from hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 3 Damage to your Opp." (DC can occur)

Saga - Music | ZLS/W93-074 T: Soul

L3  
C2

### Ai Mizuno, Legendary Heisei Idol

[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Junko, Best Live" to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** When "Pretty Bride" is placed in your CZ, if this is in the Front Row and you have 2 or more other ::Saga:: Charas, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] [(1)] Discard a card from hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 3 Damage to your Opp." (DC can occur)

Saga - Music | ZLS/W93-074SP T: Soul

L3  
C2

### Lily, Legendary Genius Child Actor

[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Cost 0 or lower ::Saga:: Chara that is your Level or lower, place it in any Slot on the Stage, and shuffle your LB.  
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

Saga - Music | ZLS/W93-075 T: None

L0  
C0

### Lily, Legendary Genius Child Actor

[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Cost 0 or lower ::Saga:: Chara that is your Level or lower, place it in any Slot on the Stage, and shuffle your LB.  
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

Saga - Music | ZLS/W93-075SP T: None

L0  
C0

### "Franchouchou" Ai

[C] If all your Charas are ::Saga::, this gains +1000 Pow.  
[A] **CX COMBO** When "Mezame RETURNER" is placed in your CZ, if this is in the Front Row and you have another ::Saga:: Chara, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and shuffle your LB."

Saga - Music | ZLS/W93-076 T: None

L1  
C0

### "Franchouchou" Ai

[C] If all your Charas are ::Saga::, this gains +1000 Pow.  
[A] **CX COMBO** When "Mezame RETURNER" is placed in your CZ, if this is in the Front Row and you have another ::Saga:: Chara, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and shuffle your LB."

Saga - Music | ZLS/W93-076S T: None

L1  
C0

**Ai, Warm Cheers**  
 [C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.  
 [S] [Rest this] Draw a card, and discard a card from your hand to the WR.

Saga - Music | ZLS/W93-077 T: Soul

L2  
C1

**"Franchouchou" Lily**  
 [A] At the start of your Attack Phase, if "Revenge on Fate" is in your WR, this gains +7500 Pow for the turn.  
 [A] **RESONANCE** [Reveal a "Revenge on Fate" from hand] When this attacks, may pay. If so, choose 1 of the following 2 effects and perform it. "This gains +2000 Pow for the turn." "You may choose a ::Saga:: Chara in your WR and return it to your hand. If so, discard a card from hand to the WR."

Saga - Music | ZLS/W93-078 T: Soul

L2  
C1

**"Franchouchou" Lily**  
 [A] At the start of your Attack Phase, if "Revenge on Fate" is in your WR, this gains +7500 Pow for the turn.  
 [A] **RESONANCE** [Reveal a "Revenge on Fate" from hand] When this attacks, may pay. If so, choose 1 of the following 2 effects and perform it. "This gains +2000 Pow for the turn." "You may choose a ::Saga:: Chara in your WR and return it to your hand. If so, discard a card from hand to the WR."

Saga - Music | ZLS/W93-078S T: Soul

L2  
C1

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**Legendary Tae Yamada**  
 [C] If the local date is March 8th and both you and your Opp. are physically in the Saga Prefecture, this gains +10000 Pow.  
 [A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses 1 Climax in his or her WR, returns all cards in his or her WR except the chosen Climax to the LB, and shuffles that LB.  
 [A] [(1) Discard a card from hand to the WR] When this attacks, may pay. If so, choose up to 3 of your ::Saga:: Charas, and those Charas gain +500 Pow and +1 Soul for the turn.

Saga - Music | ZLS/W93-079 T: Soul

L3  
C2

**Legendary Tae Yamada**  
 [C] If the local date is March 8th and both you and your Opp. are physically in the Saga Prefecture, this gains +10000 Pow.  
 [A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses 1 Climax in his or her WR, returns all cards in his or her WR except the chosen Climax to the LB, and shuffles that LB.  
 [A] [(1) Discard a card from hand to the WR] When this attacks, may pay. If so, choose up to 3 of your ::Saga:: Charas, and those Charas gain +500 Pow and +1 Soul for the turn.

Saga - Music | ZLS/W93-079SP T: Soul

L3  
C2

**Sakura, Heartful Gratitude**  
 [A] When this is placed from hand to the Stage, choose 1 of your ::Saga:: Charas, and that Chara gains +1500 Pow for the turn.  
 [A] When this attacks, choose 1 of your ::Saga:: Charas, and that Chara gains +1500 Pow for the turn.

Saga - Music | ZLS/W93-080 T: None

L0  
C0

Zombie Land Saga Revenge Booster Pack

**Ai, Before Encore**  
 [C] If you have no other Charas, this gains +2000 Pow.  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Saga - Music | ZLS/W93-081 T: None

L0  
C0

**Tae, Sparkling Stage**  
 [A] When you use the **BACKUP** of this, if you have a ::Saga:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Saga - Music | ZLS/W93-082 T: None

L1  
C0

**Ai, Cost of Failed Concert**  
 [A] At the start of each player's Attack Phase, if "Revenge on Fate" is in your WR, this gains +500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in Stock."

Saga - Music | ZLS/W93-083 T: None

L1  
C0

**Tae, Call & Response**  
 [C] During your turn, this gains +1000 Pow.  
 [A] When this attacks, choose 1 of your other ::Saga:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Saga:: Charas.

Saga - Music | ZLS/W93-084 T: None

L1  
C0

**Lily, Before Encore**  
 [C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
 [C] If you have 2 or more other ::Saga:: Charas, this gains +2000 Pow.  
 [A] When this is placed from hand to the Stage, if you have 2 or more other ::Saga:: Charas, this gains the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -2 Soul."

Saga - Music | ZLS/W93-085 T: Soul

L3  
C2

**Sakura, Continuing Her Revenge**  
 [C] If this is in the Front Row Center Slot, this gains +2000 Pow.  
 [C] All your other "Tae, Munching" gain +1000 Pow.  
 [A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Saga:: Chara in your WR and return it to your hand.

Saga - Music | ZLS/W93-086 T: None

L0  
C0

**Ai, Moving Words**  
 [A] When this is placed from hand to the Stage, look at up to 2 cards from the top of your LB, choose up to 2 of them and put them on top of your LB in any order, and put the rest in the WR.

Saga - Music | ZLS/W93-087 T: None

L0  
C0

**Tae, Extremely Lucky**  
 [A] At the start of your Climax Phase, choose 1 of your ::Saga:: Charas, and that Chara gains +1000 Pow for the turn.  
 [S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Saga:: Chara, reveal it, put it in your hand, and shuffle your LB.

Saga - Music | ZLS/W93-088 T: None

L0  
C0

**Lily, Something She Doesn't Have**  
 [A] When this is placed from hand or WR to the Stage, reveal the top card of your LB. If it's a ::Saga:: Chara, for the turn, this can Side Attack without Soul penalty. (Put the revealed card back where it was)  
 [A] When this attacks, choose 1 of your other ::Saga:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Saga:: Charas.

Saga - Music | ZLS/W93-089 T: None

L0  
C0

**Tae, Doing Her Own Makeup**  
 [A] **CX COMBO** When this attacks, if "Motivation Is Important" is in the CZ and you have another ::Saga:: Chara, perform the following action twice. "Declare a number between 0, 1, and 2. Put the top card of your LB in the WR, and if the Level of that card is the same as the number you declared, you may put the top card of your LB in Stock." (Climax cards are considered Level 0 for this effect)

Saga - Music | ZLS/W93-090 T: None

L0  
C0

**Ai, Pajama Look**  
 [C] All your other ::Saga:: Charas gain +500 Pow.  
 [A] At the start of your Attack Phase, if there are 2 or more "Revenge on Fate" in your WR, choose 1 of your ::Saga:: Charas, and that Chara gains +2500 Pow until the next end of your Opp.'s next turn.

Saga - Music | ZLS/W93-091 T: None

L1  
C0

**Tae, Munching**  
 --No Text--

Saga - Music | ZLS/W93-092 T: None

L1  
C0

**Sakura, Doing Her All Even While Risking Her Life**  
 [A] When this is placed from hand to the Stage, if you have 4 or more other ::Saga:: Charas, you may choose a ::Saga:: Chara in your WR and put it in your Stock.  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Saga - Music | ZLS/W93-093 T: Soul

L2  
C1

**Tae, Running Errands**  
 [C] EXPERIENCE If "Revenge" is in your Level Zone, this gets -1 Level in your hand.  
 [A] CX COMBO [Discard a ::Saga:: Chara from hand to the WR] When this attacks, if "Unexpected Errand Running" is in the CZ, you have 2 or more other ::Saga:: Charas, and there's a "Revenge on Fate" in your WR, may pay. If so, this gains +2500 Pow for the turn, look at up to 2 cards from top of your LB, and choose 1 of the following 2 effects and perform it. "Put those cards that you looked at in your hand." "Put those cards that you looked at in the WR. If so, draw up to 2 cards."

Saga - Music | ZLS/W93-094 T: Soul

L2  
C1

**Kotaro's Piggy Bank**  
 [Counter] If you do not have a ::Saga:: Chara, this cannot be played from hand. You may choose a Climax from your hand and place it in the WR. If so, choose a Chara in Battle, and for the turn that Chara gains the following ability. "[C] This cannot deal Damage to players."

ZLS/W93-095 T: None

L2  
C1

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**Red Comb in Memories**  
 If you don't have a ::Saga:: Chara, you cannot play this from hand.  
 Choose an Event in your WR and return it to your hand.

ZLS/W93-096 T: None

L2  
C1

**Pretty Bride**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-097 T: Soul Gate

**Pretty Bride**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-097R T: Soul Gate

Zombie Land Saga Revenge Booster Pack

**Mezame RETURNER**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-098 T: Draw

**Unexpected Errand Running**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-099 T: Soul Gate

**Unexpected Errand Running**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-099R T: Soul Gate

**Motivation Is Important**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

ZLS/W93-100 T: Draw