

Silver Crow in A Predicament

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Avatar | AW/S18-001 T: None

L0  
C0

Silver Crow in A Predicament

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Avatar | AW/S18-001S T: None

L0  
C0

Kuroyukihime

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.  
[A] [Put all cards, excluding the bottom-most card, from your Stock in WR] This ability may be activated up to once per turn. When this attacks, if "Emotion First Felt Since Birth" is in the CZ and there are 5 or more cards in your Stock, may pay. If so, Stand this.

Student Council - Avatar | AW/S18-002 T: Soul

L3  
C2

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Kuroyukihime

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.  
[A] [Put all cards, excluding the bottom-most card, from your Stock in WR] This ability may be activated up to once per turn. When this attacks, if "Emotion First Felt Since Birth" is in the CZ and there are 5 or more cards in your Stock, may pay. If so, Stand this.

Student Council - Avatar | AW/S18-002SP T: Soul

L3  
C2

"Beautiful Girl" Kuroyukihime

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.  
[A] When this attacks, choose 1 of your other Level 2 or higher Charas, and that Chara gains +1000 Pow for the turn.

Student Council - Net | AW/S18-003 T: None

L0  
C0

"Beautiful Girl" Kuroyukihime

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.  
[A] When this attacks, choose 1 of your other Level 2 or higher Charas, and that Chara gains +1000 Pow for the turn.

Student Council - Net | AW/S18-003S T: None

L0  
C0

Accel World Booster Pack

Kuroyukihime, Intimate Relations

[A] **BOND**/"Haruyuki, Bullied Kid" [(1)]  
[S] [Put the top card of your LB in your Clock, put a "Haruyuki, Bullied Kid" from your Stage in WR] Choose up to 1 "Silver Crow, Challenging Strong Enemies" in your hand and put it in any Slot on the Stage.

Student Council - Net | AW/S18-004 T: None

L0  
C0

Kuroyukihime, Intimate Relations

[A] **BOND**/"Haruyuki, Bullied Kid" [(1)]  
[S] [Put the top card of your LB in your Clock, put a "Haruyuki, Bullied Kid" from your Stage in WR] Choose up to 1 "Silver Crow, Challenging Strong Enemies" in your hand and put it in any Slot on the Stage.

Student Council - Net | AW/S18-004S T: None

L0  
C0

Kuroyukihime, The Goal Chased After

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains +2000 Pow and "[A] When the Battle Opp. of this becomes Reversed, put that Chara in Stock" for the turn.

Student Council - Avatar | AW/S18-005 T: None

L1  
C0

Kuroyukihime, The Goal Chased After

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains +2000 Pow and "[A] When the Battle Opp. of this becomes Reversed, put that Chara in Stock" for the turn.

Student Council - Avatar | AW/S18-005S T: None

L1  
C0

Kuroyukihime, Maiden in Love

[C] All your other Charas with ::Avatar:: and/or ::Student Council:: gain +500 Pow.  
[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Student Council - Avatar | AW/S18-006 T: Soul

L1  
C1

Kuroyukihime, Maiden in Love

[C] All your other Charas with ::Avatar:: and/or ::Student Council:: gain +500 Pow.  
[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Student Council - Avatar | AW/S18-006R T: Soul

L1  
C1

Silver Crow, Challenging Strong Enemies

[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +2500 Pow and +1 Soul for the turn.

Avatar | AW/S18-007 T: Soul

L2  
C1

Kuroyukihime, Pure Possessiveness

[A] [Return 2 Charas from your WR to your LB. Shuffle that LB] When this attacks, may pay. If so, this gains +1 Soul for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Student Council - Avatar | AW/S18-008 T: Soul

L2  
C2

Kuroyukihime, Pure Possessiveness

[A] [Return 2 Charas from your WR to your LB. Shuffle that LB] When this attacks, may pay. If so, this gains +1 Soul for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Student Council - Avatar | AW/S18-008S T: Soul

L2  
C2

Black Lotus

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose an Opp.'s Chara whose Level is 3 or lower and return it to the hand.

Avatar - Weapon | AW/S18-009 T: Soul

L3  
C2

Black Lotus

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose an Opp.'s Chara whose Level is 3 or lower and return it to the hand.

Avatar - Weapon | AW/S18-009R T: Soul

L3  
C2

Black Lotus, Encountering Nearby Duels

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Avatar:: and/or ::Net::, reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | AW/S18-010 T: None

L0  
C0

Silver Crow, Rookie Burst Linker

[A] When this attacks, all your Charas gain +500 Pow for the turn.

Avatar | AW/S18-011 T: None

L0C0

'Black King' Black Lotus

[A] When "Death by Piercing" is placed in the CZ, if this is in the Front Row, search your LB for up to 1 "Kuroyukihime, Real Strength", reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | AW/S18-012 T: None

L1C0

Kuroyukihime, Promise at Dusk

[C] During your turn, this gains +1000 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Student Council - Avatar | AW/S18-013 T: None

L1C1

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Kuroyukihime, Real Strength

[A] **CHANGE** [(2) Put this in WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose either 1 "Kuroyukihime" or "Black Lotus" in your WR and put it in the Slot this was in.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Student Council - Net | AW/S18-014 T: Soul

L2C1

Haruyuki, To the Height Where Mankind Hasn't Reached

[A] [(1)] When this attacks, if "Heart Wishing for the Sky" is in the CZ, may pay. If so, all your Charas gain +2000 Pow for the turn, and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes the "[A] **ENCORE**" [(3)] provided by the rules.)

Net | AW/S18-015 T: Soul

L2C1

Haruyuki, Young Man Hoping for Wings

[A] When this attacks, all your other Charas whose name include "Kuroyukihime" gain +500 Pow for the turn.

[A] **BOND**/"Kuroyukihime, Promise at Dusk" [Put the top card of your LB in your Clock]

Net | AW/S18-016 T: None

L0C0

Accel World Booster Pack

Haruyuki, Pink Piggy

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Avatar - Animal | AW/S18-017 T: None

L0C0

Black Lotus, Return of the King

[C] During your turn, this gains +1000 Pow.

Avatar - Weapon | AW/S18-018 T: None

L0C0

Kuroyukihime, Madonna of the Academy

--No Text--

Student Council - Net | AW/S18-019 T: None

L0C0

Haruyuki, Bullied Kid

--No Text--

Net | AW/S18-020 T: None

L1C0

Haruyuki, Scatterbrain

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Avatar - Animal | AW/S18-021 T: Soul

L1C1

Silver Crow, Silvery Wings

[A] When this attacks, if "Knight of 'Black King'" is in the CZ, this gains +3000 Pow for the turn.

Avatar | AW/S18-022 T: None

L1C1

Kuroyukihime in Ponytail

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your Charas with either ::Avatar:: and/or ::Net::. That Chara gains +2000 Pow for the turn.

Student Council - Net | AW/S18-023 T: Soul

L2C1

Haruyuki, the Wall in the Way

--No Text--

Avatar - Animal | AW/S18-024 T: Soul

L2C2

Betrayal

If you have 2 or fewer YELLOW Charas, this cannot be played from your hand.

Choose 1 of your Opp.'s Level 1 or lower Charas and put it in Stock.

AW/S18-025 T: None

L1C1

Gale Thruster

[Counter] Choose 1 of your ::Avatar:: and/or ::Net:: Charas, and that Chara gains +3000 Pow for the turn.

AW/S18-026 T: None

L2C0

Heart Wishing for the Sky

[C] All your Charas gain +2 Soul.

AW/S18-027 T: 2 Soul

Emotion First Felt Since Birth

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

AW/S18-028 T: 2 Soul

Death by Piercing

[C] All your Charas gain +1000 Pow and +1 Soul.

AW/S18-029 T: Soul Bounce

Knight of 'Black King'

[C] All your Charas gain +1000 Pow and +1 Soul.

AW/S18-030 T: Soul Shot

Chiyuri, Sea of Cushions

[C] All your other Charas gain +500 Pow.  
[A] [(1) Rest 2 of your Standing Charas] When you use **ACCELERATE**, may pay. If so, put the top card of your Clock in WR.

Avatar - Animal | AW/S18-031 T: None

L1  
C0

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Chiyuri, Sea of Cushions

[C] All your other Charas gain +500 Pow.  
[A] [(1) Rest 2 of your Standing Charas] When you use **ACCELERATE**, may pay. If so, put the top card of your Clock in WR.

Avatar - Animal | AW/S18-031R T: None

L1  
C0

'Healer' Lime Bell

[A] [(1)] When this attacks, if "Citron Call" is in te CZ, may pay. If so, Rest all of your Reversed Charas with either ::Avatar:: and/or ::Net::.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose a "Choir Chime" in your WR and return it to your hand.

Avatar - Time | AW/S18-032 T: None

L1  
C0

Chiyuri, Carefree Talk

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Sports - Net | AW/S18-033 T: None

L0  
C0

Accel World Booster Pack

Chiyuri, Carefree Talk

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Sports - Net | AW/S18-033S T: None

L0  
C0

Chiyuri, Ice Cream for Apology

[A] When this attacks, choose 1 of your other Charas. That Chara gains +1 Level and +1000 Pow for the turn.

Sports - Net | AW/S18-034 T: None

L0  
C0

Lime Bell, Optimistic

[A] When this is placed from hand to the Stage, this gains +X Pow, where X = 500 times # of your ::Avatar:: Charas.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Time | AW/S18-035 T: None

L1  
C1

Chiyuri, Caring for Friends

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[A] When this attacks, if "Chiyuri's Tears" is in the CZ, choose 1 of your other Charas. That Charater gains +3000 Pow until the next end of your Opp.'s turn.

Sports - Net | AW/S18-036 T: Soul

L2  
C1

Chiyuri Kurashima

[C] If you have 2 or more other Charas with either ::Avatar:: and/or ::Net::, this gains +1500 Pow.  
[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.

Sports - Net | AW/S18-037 T: Soul

L3  
C2

Chiyuri Kurashima

[C] If you have 2 or more other Charas with either ::Avatar:: and/or ::Net::, this gains +1500 Pow.  
[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.

Sports - Net | AW/S18-037SP T: Soul

L3  
C2

Lime Bell

[C] All your other ::Avatar:: Charas gain +500 Pow.

Avatar - Time | AW/S18-038 T: None

L0  
C0

Seiji Noumi

[S] [Rest 2 of your Charas with either ::Avatar:: and/or ::Net::] Choose 1 of your Opp.'s Front Row Charas. That Chara gets -1000 Pow for the turn.

Sports - Net | AW/S18-039 T: None

L0  
C0

Ash Roller

[C] If there are 3 or fewer cards in your Stock, this gains +1000 Pow.

Avatar - Bike | AW/S18-040 T: None

L0  
C0

Dusk Taker

[A] [(1)] When "Demonic Commandeer" is placed in your CZ, may pay. If so, choose 1 of your Opp.'s Front Row Charas. That Chara gets -2000 Pow for the turn, and this gains +2500 Pow for the turn.

Avatar - Weapon | AW/S18-041 T: None

L1  
C1

Lime Bell, Betrayer

[C] All your other Charas gain "[C] This cannot Side Attack".

Avatar - Time | AW/S18-042 T: Soul

L2  
C2

Chiyuri, Youth

[A] **BOND**/"Haruyuki, To the Height Where Mankind Hasn't Reached" [(1)]

Sports - Net | AW/S18-043 T: None

L0  
C0

Chiyuri, Surprised Look

[S] [(1) Put this in WR] Your Opp. returns all cards in their WR to the LB. Shuffle that LB.

Sports - Net | AW/S18-044 T: None

L0C0

Chiyuri, Silver Cat

--No Text--

Avatar - Animal | AW/S18-045 T: None

L0C0

Chiyuri, Bright And Energetic

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Sports - Net | AW/S18-046 T: None

L1C0

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Ash Roller, Chivalry Skull Mask

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Avatar - Bike | AW/S18-047 T: None

L1C0

Chiyuri, Sunny Smile

--No Text--

Sports - Net | AW/S18-048 T: None

L1C1

Chiyuri, Beloved Charisma

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Avatar - Animal | AW/S18-049 T: Soul

L2C1

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Ash Roller, Good Rival

[C] If there are 5 or more cards in your Stock, this gains +1000 Pow.

Avatar - Bike | AW/S18-050 T: Soul

L2C1

Hydro Dealer

Choose 1 of your Charas, and that Chara gains +3000 Pow and "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in Stock" for the turn. At the end of turn, put that Chara in WR.

AW/S18-051 T: None

L1C0

Chori Chime

[Counter] Choose 1 of your Standing Charas with either "Chiyuri" or "Lime Bell" in name and Rest it. If so, choose up to 2 of your Charas. Those Charas gain "[A] When this is placed from the Stage to the WR, you may put this back Rested in the Slot this was in" for the turn.

AW/S18-052 T: None

L1C2

Chiyuri's Tears

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

AW/S18-053 T: 2 Soul

Citron Call

[C] All your Charas gain +1000 Pow and +1 Soul.

AW/S18-054 T: Treasure

Demonic Commandeer

[C] All your Charas gain +2 Soul.

AW/S18-055 T: 2 Soul

Niko, Good at Cooking

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [(1)] When this is placed from hand to to Stage, may pay. If so, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a card in your Opp.'s WR and put it on top of the LB."

Net | AW/S18-056 T: Soul

L2C1

Niko, Good at Cooking

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [(1)] When this is placed from hand to to Stage, may pay. If so, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a card in your Opp.'s WR and put it on top of the LB."

Net | AW/S18-056S T: Soul

L2C1

Yuniko Kouzuki

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [(3)] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC may occur)

Net | AW/S18-057 T: Soul

L3C2

Yuniko Kouzuki

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [(3)] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC may occur)

Net | AW/S18-057SP T: Soul

L3C2

Scarlet Rain, Passionate

[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[S] [(1) Rest this] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR."

Avatar - Weapon | AW/S18-058 T: None

L0C0

Niko, Cute Second Cousin!?

[A] This ability may be activated up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
[A] When this becomes Reversed, if Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Net | AW/S18-059 T: None

L0C0

### Niko, Cute Second Cousin!?

[A] This ability may be activated up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.  
[A] When this becomes Reversed, if Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Net | AW/S18-059R T: None

L0  
C0

### Rain & Leopard

[A] [(1)] When this attacks, may pay. If so, put the top 2 cards of your LB in the WR. If both of them are Charas with either ::Avatar:: and/or ::Net::, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | AW/S18-060 T: None

L1  
C0

### 'Immobile Fortress' Scarlet Rain

[C] Your other Chara in the Front Row Center Slot gains +1500 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | AW/S18-061 T: Soul

L1  
C1

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### 'Red King' Scarlet Rain

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[A] [(1)] Put the top card of your Llibrary in Clock When this attacks, if "Hailstorm Domination" is in the CZ, may pay. If so, choose 1 of your Opp.'s Charas whose Level is 3 or lower and put it in the WR.

Avatar - Weapon | AW/S18-062 T: Soul

L2  
C1

### Niko, Staying Over

[A] **CHANGE** [(2)] Put this in WR At the start of your Encore Step, if this is Rested, may pay. If so, choose an "Immobile Fortress' Scarlet Rain" in your WR and put it in the Slot this was in.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Net | AW/S18-063 T: None

L0  
C0

### Niko, Heart Thumping in Bath

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, Rest this.

Net | AW/S18-064 T: None

L1  
C0

## Accel World Booster Pack

### Niko, Angel Mode

[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1500 Pow and "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB" for the turn.

Net | AW/S18-065 T: None

L1  
C1

### Silver Crow, Darkness of Heart

[A] When this attacks, if "Black Waves" is in the CZ, this gains +5500 Pow for the turn, and at the start of your Encore Step, put this in WR.

Avatar | AW/S18-066 T: None

L1  
C1

### Crikin, Strongest Name

[A] When your other ::Avatar:: and/or ::Net:: Chara attacks, this gains +1000 Pow for the turn.

Avatar - Mecha | AW/S18-067 T: Soul

L2  
C1

### Crimson Kingbolt

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Avatar - Mecha | AW/S18-068 T: None

L0  
C0

### Pard, Nerima's Maid

[A] **BOND**/"Niko, Good at Cooking" [(1)]

Net - Maid | AW/S18-069 T: None

L0  
C0

### Megumi Wakamiya

[A] [(2)] When this is placed from Stage to the WR, may pay. If so, choose a Chara in your WR and return it to your hand.

Student Council - Net | AW/S18-070 T: None

L0  
C0

### 'Bloody Storm' Scarlet Rain

--No Text--

Avatar - Weapon | AW/S18-071 T: None

L0  
C0

### Scarlet Rain, Berseking of Dear Friend

[A] [(1)] When this attacks, if "Judgment Blow" is in the CZ, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | AW/S18-072 T: None

L1  
C0

### 5th Chrome Disaster

--No Text--

Avatar | AW/S18-073 T: None

L1  
C0

### Niko & Pard, Best of 'Prominence'

[S] [Counter] **BACKUP 3000, Level 2** [(1)] Discard this card from your hand to the WR]

Net - Maid | AW/S18-074 T: Soul

L2  
C1

### Niko, Sassiness

[A] [Put another Chara of yours from the Stage to the WR] When this attacks, may pay. IF so, this gains +2500 Pow for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Net | AW/S18-075 T: Soul

L2  
C2

### Invincible

Choose up to 2 of your Charas. Those Charas gain "[A] [(1)] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand" for the turn.

AW/S18-076 T: None

L1  
C0

Disaster Armor

Send this to Memory.  
[C] **RECOLLECTION** If this is in the Memory, your ::Avatar:: Chara in the Front Row Center Slot gain +1500 Pow and "[A] When this becomes Reversed in battle, Put this in Clock".

AW/S18-077 T: None

L1

C1

Hailstorm Domination

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

AW/S18-078 T: 2 Soul

Black Waves

[A] When this is placed from hand to the CZ, put the top card of your LB in Stock, and all your Charas gain +1 Soul for the turn.

AW/S18-079 T: 2 Soul

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Judgment Blow

[C] All your Charas gain +1000 Pow and +1 Soul.

AW/S18-080 T: Salvage

Sky Raker, Living as Hermit

[C] Your other Chara in the Front Row Center Slot gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Avatar | AW/S18-081 T: None

L0

C0

Takumu, Kendo Club

[C] If you have another Chara with "Chiyuri" in name, this gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Sports - Net | AW/S18-082 T: None

L1

C1

Accel World Booster Pack

Fuuko, Gentle Smile

[C] If this is in the Front Row, this does not Stand during your Stand Phase.

Net | AW/S18-083 T: None

L0

C0

Fuuko, Gentle Smile

[C] If this is in the Front Row, this does not Stand during your Stand Phase.

Net | AW/S18-083S T: None

L0

C0

Cyan Pile

[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, draw a card, discard a card from your hand to the WR, and this gains +3000 Pow for the turn.

Avatar - Weapon | AW/S18-084 T: None

L1

C0

Fuuko Kurasaki

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[S] [(1) Rest 2 of your ::Avatar:: Charas] This gains +2000 Pow until the next end of your Opp.'s turn.

Net | AW/S18-085 T: Soul

L3

C2

Fuuko Kurasaki

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[S] [(1) Rest 2 of your ::Avatar:: Charas] This gains +2000 Pow until the next end of your Opp.'s turn.

Net | AW/S18-085SP T: Soul

L3

C2

Sky Raker, Former Ally

[C] **ASSIST** Charas in front of this gain +500 Pow.  
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Avatar | AW/S18-086 T: None

L0

C0

Cyan Pile, Trustworthy Partner

[C] During your Opp.'s turn, this gains +1000 Pow.

Avatar - Weapon | AW/S18-087 T: None

L0

C0

Fuuko, Neet And Pretty

[A] When this attacks, if "Pow of Spirit" is in the CZ, choose 1 of your other Charas. That Chara gains +1500 Pow until the next end of your Opp.'s turn.

Net | AW/S18-088 T: None

L1

C0

Sky Raker, Ash's Master

[S] [(1) Rest 1 of your Charas with either ::Avatar:: and/or ::Net::] Draw a card, discard a card from your hand to the WR, and this gains +1000 Pow for the turn.

Avatar | AW/S18-089 T: Soul

L2

C1

Mana Itosu

[C] This gains +X Pow. X = 2000 times Level of the Chara Opposite this.

Sports - Net | AW/S18-090 T: None

L0

C0

Takumu, New Ally

--No Text--

Sports - Net | AW/S18-091 T: None

L0

C0

'Bouncer' Aqua Current

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Avatar - Water | AW/S18-092 T: None

L1

C0

**Ruka Asato**  
--No Text--

Sports - Net | AW/S18-093 T: None

**Takumu, Glass-Guy Character**  
[C] If this is in the Front Row Center Slot, this gains  
+1000 Pow.

*Sports - Net | AW/S18-094 T: Soul*

**L2**  
**C1**

**Cyan Pile, Unlimited Neutral Field**

[A] When "Lightning Cyan Spike" is placed in the Climax Zone, if this is in the Front Row, choose 1 of your Opp.'s Charas. You may move that Chara to another vacant Slot on your Opp.'s Stage.

*Avatar - Weapon | AW/S18-095 T: Soul*

L2

C2

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**Aqua Current, Quiet Pretty Lady**  
--No Text--

Net - Glasses | AW/S18-096 T: Soul

**L2**  
**C2**

**Piledriver**  
 Choose 1 of your Opp.'s Level 3 or lower Charas.  
 That Chara does not Stand during your Opp.'s next  
 Stand Phase.

**Forced Revolution**  
 If you have 2 or fewer ::Avatar:: Charas, you cannot play this from your hand.  
 Choose 1 of your Opp.'s Cost 1 or lower Charas and put it on bottom of the LB. Send this to Memory.

## Accel World Booster Pack

**Power of Spirit**  
[C] All your Charas gain +1000 Pow and +1 Soul.

AW/S18-099 T: Draw

**Lightning Cyan Spike**  
[A] When this is placed from hand to the CZ, put the top card of your LB in Stock, and all your Charas gain +1 Soul for the turn.

*AW/S18-100 T: 2 Soul*

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