

"Performer Who Colors the World" Kaoru Seta
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-001 T: None

L0
C0

"Performer Who Colors the World" Kaoru Seta
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-001SPa T:

L0
C0

"Performer Who Colors the World" Kaoru Seta
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-001SPb T:

L0
C0

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"Performer Who Colors the World" Kaoru Seta
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 YELLOW Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-001SSP T:

L0
C0

"Model Mode" Eve Wakamiya
[A] **CX COMBO** When "It Takes One to Know One" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB, search for up to 1 :Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Music:: Chara, reveal it, put it in your hand, and shuffle your LB. X is 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/W54-002 T: None

L0
C0

"Model Mode" Eve Wakamiya
[A] **CX COMBO** When "It Takes One to Know One" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB, search for up to 1 :Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Music:: Chara, reveal it, put it in your hand, and shuffle your LB. X is 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/W54-002SPa T: None

L0
C0

Bang Dream Girls Band Party! Booster Pack

"Model Mode" Eve Wakamiya
[A] **CX COMBO** When "It Takes One to Know One" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB, search for up to 1 :Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Music:: Chara, reveal it, put it in your hand, and shuffle your LB. X is 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/W54-002SPb T: None

L0
C0

"Model Mode" Eve Wakamiya
[A] **CX COMBO** When "It Takes One to Know One" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB, search for up to 1 :Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top X cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 :Music:: Chara, reveal it, put it in your hand, and shuffle your LB. X is 1 + # of colors among Charas on your Stage.

Music - Pastel * Palettes | BD/W54-002SSP T: None

L0
C0

"Detective on the Ship" Kokoro Tsurumaki
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)
[A] **CX COMBO** [(1)] At the start of Encore Step, if "Wait, Phantom Thief-san---!" is in your CZ, may pay. If so, search your LB for up to 3 :Music:: Charas, reveal them, put them in your hand, and shuffle your LB. If you searched for 2 or more cards, discard 2 cards from your hand to the WR.

Music - Hello, Happy World! | BD/W54-003 T: Soul

L3
C2

"Detective on the Ship" Kokoro Tsurumaki
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)
[A] **CX COMBO** [(1)] At the start of Encore Step, if "Wait, Phantom Thief-san---!" is in your CZ, may pay. If so, search your LB for up to 3 :Music:: Charas, reveal them, put them in your hand, and shuffle your LB. If you searched for 2 or more cards, discard 2 cards from your hand to the WR.

Music - Hello, Happy World! | BD/W54-003SPa T:

L3
C2

"Detective on the Ship" Kokoro Tsurumaki
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)
[A] **CX COMBO** [(1)] At the start of Encore Step, if "Wait, Phantom Thief-san---!" is in your CZ, may pay. If so, search your LB for up to 3 :Music:: Charas, reveal them, put them in your hand, and shuffle your LB. If you searched for 2 or more cards, discard 2 cards from your hand to the WR.

Music - Hello, Happy World! | BD/W54-003SPb T:

L3
C2

"Detective on the Ship" Kokoro Tsurumaki
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)
[A] **CX COMBO** [(1)] At the start of Encore Step, if "Wait, Phantom Thief-san---!" is in your CZ, may pay. If so, search your LB for up to 3 :Music:: Charas, reveal them, put them in your hand, and shuffle your LB. If you searched for 2 or more cards, discard 2 cards from your hand to the WR.

Music - Hello, Happy World! | BD/W54-003SSP T:

L3
C2

"Everyone Together!" Hagumi Kitazawa
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-004 T: None

L0
C0

"Everyone Together!" Hagumi Kitazawa
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-004SPa T:

L0
C0

"Everyone Together!" Hagumi Kitazawa
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-004SPb T:

L0
C0

"Everyone Together!" Hagumi Kitazawa
[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-004SSP T:

L0
C0

"Confession of Love" Misaki Okusawa
[A] When this is placed from hand to the Stage, choose 1 of your Level 1 or higher Charas, and that Chara gains +1 Soul for the turn.
[A] When this attacks, choose 1 of your other :Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other :Music:: Charas.

Music - Hello, Happy World! | BD/W54-005 T: None

L0
C0

"Confession of Love" Misaki Okusawa
[A] When this is placed from hand to the Stage, choose 1 of your Level 1 or higher Charas, and that Chara gains +1 Soul for the turn.
[A] When this attacks, choose 1 of your other :Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other :Music:: Charas.

Music - Hello, Happy World! | BD/W54-005SPa T:

L0
C0

"Confession of Love" Misaki Okusawa

[A] When this is placed from hand to the Stage, choose 1 of your Level 1 or higher Charas, and that Chara gains +1 Soul for the turn.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Hello, Happy World! | BD/W54-005SPb T:

L0
C0

"Confession of Love" Misaki Okusawa

[A] When this is placed from hand to the Stage, choose 1 of your Level 1 or higher Charas, and that Chara gains +1 Soul for the turn.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Hello, Happy World! | BD/W54-005SSP T:

L0
C0

"Smile for the World!" Kokoro Tsurumaki

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Hello, Happy World! | BD/W54-006 T: None

L0
C0

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"Smile for the World!" Kokoro Tsurumaki

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Hello, Happy World! | BD/W54-006S T: None

L0
C0

"Smile for the World!" Kokoro Tsurumaki

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Hello, Happy World! | BD/W54-006SPMa T:

L0
C0

"Smile for the World!" Kokoro Tsurumaki

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Music - Hello, Happy World! | BD/W54-006SPMb T:

L0
C0

Bang Dream Girls Band Party! Booster Pack

"Taking That Step" Kanon Matsubara

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Music - Hello, Happy World! | BD/W54-007 T: None

L1
C0

"Taking That Step" Kanon Matsubara

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Music - Hello, Happy World! | BD/W54-007SPa T:

L1
C0

"Taking That Step" Kanon Matsubara

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Music - Hello, Happy World! | BD/W54-007SPb T:

L1
C0

"Taking That Step" Kanon Matsubara

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Music - Hello, Happy World! | BD/W54-007SSP T:

L1
C0

"Stage" Hagumi Kitazawa

[A] [Put the top card of your LB in your Clock, discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax card, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/W54-008 T: None

L0
C0

"Stage" Hagumi Kitazawa

[A] [Put the top card of your LB in your Clock, discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax card, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/W54-008SPMa T:

L0
C0

"Stage" Hagumi Kitazawa

[A] [Put the top card of your LB in your Clock, discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax card, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Hello, Happy World! | BD/W54-008SPMb T:

L0
C0

"Stage" Kanon Matsubara

[A] When your Chara's Trigger Check reveals either "Michelle's Secret" Misaki Okusawa' or "Stage" Kokoro Tsurumaki', you may return the top card of your Stock to your hand.
[A] [(1)] When your Climax is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 ::Hello, Happy World:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-009 T: None

L0
C0

"Stage" Kanon Matsubara

[A] When your Chara's Trigger Check reveals either "Michelle's Secret" Misaki Okusawa' or "Stage" Kokoro Tsurumaki', you may return the top card of your Stock to your hand.
[A] [(1)] When your Climax is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 ::Hello, Happy World:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-009SPMa T:

L0
C0

"Stage" Kanon Matsubara

[A] When your Chara's Trigger Check reveals either "Michelle's Secret" Misaki Okusawa' or "Stage" Kokoro Tsurumaki', you may return the top card of your Stock to your hand.
[A] [(1)] When your Climax is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 ::Hello, Happy World:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Hello, Happy World! | BD/W54-009SPMb T:

L0
C0

"Stage" Kokoro Tsurumaki

[A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow for the turn.
[A] **CX COMBO** When "Orchestra of Smile!" is placed in your CZ, if this is in the Front Row, choose up to 2 of your Charas, and they gain the following ability for the turn. [A] When the Damage dealt by this is Cancelled, you may choose a Chara in your WR and return it to your hand."

Music - Hello, Happy World! | BD/W54-010 T: None

L1
C0

"Ye-s, It's Michelle" Misaki Okusawa

[C] **ASSIST** During your turn, if there's a Marker under this, all your Charas in front of this gain +1500 Pow.
[A] When this is placed from hand or WR to the Stage, you may choose a "Michelle's Secret" Misaki Okusawa' in your WR and put it face-down under this as Marker
[A] **CHANGE** [Put this in your Stock] At the start of your Climax Phase, may pay. If so, choose a "Michelle's Secret" Misaki Okusawa' in your WR and put it in the Slot this was in. (This ability does not trigger if this isn't on Stage at the start of the Climax Phase)

Music - Hello, Happy World! | BD/W54-011 T: Soul

L1
C1

"Ye-s, It's Michelle" Misaki Okusawa

[C] **ASSIST** During your turn, if there's a Marker under this, all your Charas in front of this gain +1500 Pow.

[A] When this is placed from hand or WR to the Stage, you may choose a "Michelle's Secret" Misaki Okusawa in your WR and put it face-down under this as Marker.

[A] **CHANGE** [Put this in your Stock] At the start of your Climax Phase, may pay. If so, choose a "Michelle's Secret" Misaki Okusawa in your WR and put it in the Slot this was in. (This ability does not trigger if this isn't on Stage at the start of the Climax Phase)

Music - Hello, Happy World! | BD/W54-011SPMa T:

L1
C1

"Ye-s, It's Michelle" Misaki Okusawa

[C] **ASSIST** During your turn, if there's a Marker under this, all your Charas in front of this gain +1500 Pow.

[A] When this is placed from hand or WR to the Stage, you may choose a "Michelle's Secret" Misaki Okusawa in your WR and put it face-down under this as Marker.

[A] **CHANGE** [Put this in your Stock] At the start of your Climax Phase, may pay. If so, choose a "Michelle's Secret" Misaki Okusawa in your WR and put it in the Slot this was in. (This ability does not trigger if this isn't on Stage at the start of the Climax Phase)

Music - Hello, Happy World! | BD/W54-011SPMb T:

L1
C1

"Stage" Kaoru Seta

[C] If you have "Ye-s, It's Michelle" Misaki Okusawa and "Stage" Kanon Matsubara, this gets -1 Level while in your hand.

[C] During your turn, for each of your other ::Music:: Charas, this gains +500 Pow.

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Music:: Charas.

Music - Hello, Happy World! | BD/W54-012 T: Soul

L3
C2

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"Stage" Kaoru Seta

[C] If you have "Ye-s, It's Michelle" Misaki Okusawa and "Stage" Kanon Matsubara, this gets -1 Level while in your hand.

[C] During your turn, for each of your other ::Music:: Charas, this gains +500 Pow.

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Music:: Charas.

Music - Hello, Happy World! | BD/W54-012S T: Soul

L3
C2

"Imprisoned Princess" Kanon Matsubara

[C] If you are Level 1 or higher, this gains the following ability. [S] [Put this in your Stock] Choose up to 1 "Cute Detective" Hagumi Kitazawa in your hand and put it in the Slot this was in."

[A] [(1)] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, may pay. If so, search your LB for up to 1 "Cute Detective" Hagumi Kitazawa, reveal it, put it in your hand, and shuffle your LB. (Otherwise put it back where it was)

Music - Hello, Happy World! | BD/W54-013 T: None

L0
C0

"Twin's Anguish" Hina Hikawa

[C] If you are Level 2 or higher, this gains the following ability.

[S] [Put this in the WR] Choose up to 1 "Twin's Anguish" Sayo Hikawa in your hand and put in the Slot this was in."

[A] **BOND**/"Twin's Anguish" Sayo Hikawa [Discard a card from your hand to the WR]

Music - Pastel * Palettes | BD/W54-014 T: None

L0
C0

Bang Dream Girls Band Party! Booster Pack

"Invincible Hero" Kokoro Tsurumaki

[C] If this is in the Front Row Center Slot, this gains +1 Soul.

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Hello, Happy World! | BD/W54-015 T: None

L0
C0

"Encounter the Drum" Maya Yamato

[C] You cannot play Events or **BACKUP** from hand.

[A] **ENCORE** [Put a ::Music:: Chara from your Stage in Clock]

Music - Pastel * Palettes | BD/W54-016 T: None

L0
C0

"Michelle's Secret" Misaki Okusawa

[A] When your other ::Music:: Chara attacks, this gains +1500 Pow for the turn.

[A] **CHANGE** [(1)] Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Ye-s, It's Michelle" Misaki Okusawa in your WR and put it in the Slot this was in. (This ability does not trigger if this isn't on Stage at the start of the Climax Phase)

Music - Hello, Happy World! | BD/W54-017 T: None

L1
C0

"Stage" Misaki Okusawa

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."

[S] [Counter] **BACKUP 2000, Level 1** [(1)] Discard this card from your hand to the WR]

Music - Hello, Happy World! | BD/W54-018 T: Soul

L1
C1

"Cute Detective" Hagumi Kitazawa

--No Text--

Music - Hello, Happy World! | BD/W54-019 T: None

L1
C1

"Try to Catch Me" Kaoru Seta

[A] **CX COMBO** When this is placed from hand to the Stage, if there are 3 or more "Phantom Thief Hello Happy" in your WR, you may choose a ::Music:: Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-020 T: Soul

L2
C1

"Try to Catch Me" Kaoru Seta

[A] **CX COMBO** When this is placed from hand to the Stage, if there are 3 or more "Phantom Thief Hello Happy" in your WR, you may choose a ::Music:: Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-020SPMa T:

L2
C1

"Try to Catch Me" Kaoru Seta

[A] **CX COMBO** When this is placed from hand to the Stage, if there are 3 or more "Phantom Thief Hello Happy" in your WR, you may choose a ::Music:: Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music - Hello, Happy World! | BD/W54-020SPMb T:

L2
C1

Michelle Seal

If you have no ::Music:: Charas, you cannot play this from hand.

Send this to Memory. Put up to 2 cards from top of your LB in your Stock, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

If there are 2 or more "Michelle Seal" in your Memory, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

If there are 3 or more "Michelle Seal" in your Memory, you may put the top card of your Clock in the WR.

If there are 4 or more "Michelle Seal" in your Memory, deal 4 Damage to your Opp.. (DC can occur)

BD/W54-021 T: None

L2
C2

Wait, Phantom Thief-san~~~!

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W54-022 T: 2 Soul

Wait, Phantom Thief-san~~~!

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W54-022R T: 2 Soul

Orchestra of Smile!

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W54-023 T: 2 Soul

Phantom Thief Hello Happy

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-024 T: Soul Shot

Phantom Thief Hello Happy

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-024R T: Soul Shot

It Takes One to Know One

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-025 T: Soul Bounce

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It Takes One to Know One

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-025R T: Soul Bounce

"Evening Memory" Ran Mitake

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Afterglow | BD/W54-026 T: None

L0
C0

"Evening Memory" Ran Mitake

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Afterglow | BD/W54-026SPa T: None

L0
C0

Bang Dream Girls Band Party! Booster Pack

"Evening Memory" Ran Mitake

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Afterglow | BD/W54-026SPb T: None

L0
C0

"Evening Memory" Ran Mitake

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music - Afterglow | BD/W54-026SSP T: None

L0
C0

"Want to Accept the Feelings" Moca Aoba

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the C2, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.
[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/W54-027 T: Soul

L3
C2

"Want to Accept the Feelings" Moca Aoba

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the C2, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.
[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/W54-027SPa T: Soul

L3
C2

"Want to Accept the Feelings" Moca Aoba

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the C2, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.
[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/W54-027SPb T: Soul

L3
C2

"Want to Accept the Feelings" Moca Aoba

[A] **CX COMBO** When this attacks, if "That Is How I Roll!" is in the C2, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them in the WR, put the rest on top of the LB in any order, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of the LB in any order.
[A] During the turn this is placed from hand to the Stage, at the start of your Encore Step, you may put the top card of your Clock in the WR.

Music - Afterglow | BD/W54-027SSP T: Soul

L3
C2

"Plain Self" Maya Yamato

[C] **ASSIST** If the # of colors among Charas on your Stage is 4 or more, all your Charas in front of this gain +1000 Pow.
[A] At the start of your MP, you may Swap the bottom card of your Clock with a ::Pastel*Palettes:: Chara in your WR.

Music - Pastel * Palettes | BD/W54-028 T: None

L0
C0

"Plain Self" Maya Yamato

[C] **ASSIST** If the # of colors among Charas on your Stage is 4 or more, all your Charas in front of this gain +1000 Pow.
[A] At the start of your MP, you may Swap the bottom card of your Clock with a ::Pastel*Palettes:: Chara in your WR.

Music - Pastel * Palettes | BD/W54-028SPa T: None

L0
C0

"Plain Self" Maya Yamato

[C] **ASSIST** If the # of colors among Charas on your Stage is 4 or more, all your Charas in front of this gain +1000 Pow.
[A] At the start of your MP, you may Swap the bottom card of your Clock with a ::Pastel*Palettes:: Chara in your WR.

Music - Pastel * Palettes | BD/W54-028SPb T: None

L0
C0

"Plain Self" Maya Yamato

[C] **ASSIST** If the # of colors among Charas on your Stage is 4 or more, all your Charas in front of this gain +1000 Pow.
[A] At the start of your MP, you may Swap the bottom card of your Clock with a ::Pastel*Palettes:: Chara in your WR.

Music - Pastel * Palettes | BD/W54-028SSP T: None

L0
C0

"Patient in Pajamas" Tomoe Udagawa

[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your ::Afterglow:: Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-029 T: None

L0
C0

"Patient in Pajamas" Tomoe Udagawa

[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your ::Afterglow:: Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-029SPa T: None

L0
C0

"Patient in Pajamas" Tomoe Udagawa
[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your **Afterglow**: Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-029SPb T: None

L0
C0

"Patient in Pajamas" Tomoe Udagawa
[A] At the start of your Climax Phase, if the top card of your Clock is a card with **ALARM**, choose 1 of your **Afterglow**: Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-029SSP T: None

L0
C0

"Three of Them Playing with Water" Himari Uehara
[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **Music**: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Music - Afterglow | BD/W54-030 T: None

L0
C0

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"Three of Them Playing with Water" Himari Uehara
[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **Music**: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Music - Afterglow | BD/W54-030SPa T: None

L0
C0

"Three of Them Playing with Water" Himari Uehara
[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **Music**: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Music - Afterglow | BD/W54-030SPb T: None

L0
C0

"Three of Them Playing with Water" Himari Uehara
[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **Music**: Charas, at the start of your Climax Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Music - Afterglow | BD/W54-030SSP T: None

L0
C0

Bang Dream Girls Band Party! Booster Pack

"The Beginning Can Occur at Any Time" Tsugumi
[C] During your turn, if all your Charas are GREEN, this gains +2000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Let's Make a Band!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 **Music**: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-031 T: None

L1
C0

"The Beginning Can Occur at Any Time" Tsugumi
[C] During your turn, if all your Charas are GREEN, this gains +2000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Let's Make a Band!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 **Music**: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-031SPa T: None

L1
C0

"The Beginning Can Occur at Any Time" Tsugumi
[C] During your turn, if all your Charas are GREEN, this gains +2000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Let's Make a Band!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 **Music**: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-031SPb T: None

L1
C0

"The Beginning Can Occur at Any Time" Tsugumi
[C] During your turn, if all your Charas are GREEN, this gains +2000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Let's Make a Band!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 **Music**: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-031SSP T: None

L1
C0

"Proof of Existence" Ran Mitake
[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)
[A] [Clock] **ALARM** [(1) Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 **Afterglow**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-032 T: Soul

L3
C2

"Proof of Existence" Ran Mitake
[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)
[A] [Clock] **ALARM** [(1) Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 **Afterglow**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-032S T: Soul

L3
C2

"Proof of Existence" Ran Mitake
[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)
[A] [Clock] **ALARM** [(1) Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 **Afterglow**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-032SPMa T: Soul

L3
C2

"Proof of Existence" Ran Mitake
[A] [(1)] When this attacks, may pay. If so, put the top 3 cards of your LB in the WR, and deal X Damage to your Opp.. X = # of cards with **ALARM** among those cards. (DC can occur)
[A] [Clock] **ALARM** [(1) Put the top card of your LB on the bottom of your Clock] If this is on top of the Clock, at the start of your MP, may pay. If so, search your LB for up to 1 **Afterglow**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W54-032SPMb T: Soul

L3
C2

"Sunset Seen That Day" Moca Aoba
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **Music**: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more **Music**: Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-033 T: None

L0
C0

"Sunset Seen That Day" Moca Aoba
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **Music**: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more **Music**: Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-033SPMa T: None

L0
C0

"Sunset Seen That Day" Moca Aoba
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **Music**: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more **Music**: Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Afterglow | BD/W54-033SPMb T: None

L0
C0

"Stage" Aya Maruyama
[C] All your other **Pastel** Palettes: Charas gain +500 Pow.
[A] **CX COMBO** When "Shuwarin Drea-min" is placed in your CZ, reveal the top card of your LB. Put it in your Stock if it's a **Pastel** Palettes: Chara, choose 1 of your Charas, and that Chara gains +500 Pow for the turn. (Otherwise put it back where it was)
(TL Note: The +500 Pow part of the effect will occur regardless of what the top card of your LB is)

Music - Pastel * Palettes | BD/W54-034 T: None

L0
C0

"Stage" Tomoe Udagawa

[C] If you have 2 or more other **::Music::** Charas, this gains the following ability. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of Climax Phase, choose 1 of your Charas, and that Chara gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]" for the turn.

Music - Afterglow | BD/W54-035 T: None

L1
C0

"Acting Before Thinking" Tsugumi Hazawa

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] [Rest this] Look at the top card of your LB and put it either on top or bottom of the LB.

Music - Afterglow | BD/W54-036 T: Soul

L2
C1

"Acting Before Thinking" Tsugumi Hazawa

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] [Rest this] Look at the top card of your LB and put it either on top or bottom of the LB.

Music - Afterglow | BD/W54-036SPMa T: Soul

L2
C1

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"Acting Before Thinking" Tsugumi Hazawa

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] [Rest this] Look at the top card of your LB and put it either on top or bottom of the LB.

Music - Afterglow | BD/W54-036SPMb T: Soul

L2
C1

"Here, Present for You~" Himari Uehara

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, you may put the top card of your LB in your Stock.

Music - Afterglow | BD/W54-037 T: Soul

L2
C1

"Here, Present for You~" Himari Uehara

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, you may put the top card of your LB in your Stock.

Music - Afterglow | BD/W54-037S T: Soul

L2
C1

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"Here, Present for You~" Himari Uehara

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, you may put the top card of your LB in your Stock.

Music - Afterglow | BD/W54-037SPMa T: Soul

L2
C1

"Here, Present for You~" Himari Uehara

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, you may put the top card of your LB in your Stock.

Music - Afterglow | BD/W54-037SPMb T: Soul

L2
C1

"No More Hesitation" Ran Mitake

[C] If there are 6 or more cards in your Stock, this gains +1000 Pow and "[A] **ENCORE** [Discard a GREEN card from your hand to the WR]".
[A] **CX COMBO** When "Fanatic Voice" is placed in your CZ, if this is in the Front Row, choose up to 2 GREEN Charas in your WR and put them in your Stock in any order.

Music - Afterglow | BD/W54-038 T: Soul

L2
C2

"Stage" Ran Mitake

[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, choose a Chara in your Opp.'s Front Row, and that Chara gets -3000 Pow for the turn.

Music - Afterglow | BD/W54-039 T: None

L0
C0

"Stage" Tsugumi Hazawa

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **::Music::** Chara, you may put it face-down under this as Marker. (Otherwise put it back where it was)

Music - Afterglow | BD/W54-040 T: None

L0
C0

"Stage" Himari Uehara

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your MP, you may Swap a Chara in your WR with this.
[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Music - Afterglow | BD/W54-041 T: None

L1
C0

"Stage" Moca Aoba

[C] All your Charas gain the following ability. "[A] When this becomes Reversed in battle, put this on the bottom of your LB."
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

Music - Afterglow | BD/W54-042 T: None

L1
C0

"Working on Tanabata" Aya Maruyama

[A] When you use the **BACKUP** of this, if the # of colors among Charas on your Stage is 4 or more, you may choose a **::Music::** Chara in your WR and put it in your Stock.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Pastel * Palettes | BD/W54-043 T: Soul

L1
C1

"Incredible Charm" Himari Uehara

[C] If there's a Marker under this, this gains +1 Level and +2500 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **::Music::** Chara, you may put it face-down under this as Marker. (Otherwise put it back where it was)

Music - Afterglow | BD/W54-044 T: None

L1
C1

"Hard Stroke" Tomoe Udagawa

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Afterglow | BD/W54-045 T: Soul

L2
C1

"Hard Stroke" Tomoe Udagawa

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Afterglow | BD/W54-045SPMa T: Soul

L2
C1

"Hard Stroke" Tomoe Udagawa

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more **::Music::** Charas, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Afterglow | BD/W54-045SPMb T: Soul

L2
C1

Can't Be Honest

If you have no ::Afterglow:: Charas, you cannot play this from hand.
Choose a card in your Clock and return it to your hand. Send this to Memory.

BD/W54-046 T: None

L2
C2

Fanatic Voice

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-047 T: Stock

Fanatic Voice

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-047R T: Stock

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That Is How I Roll!

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-048 T: Treasure

That Is How I Roll!

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-048R T: Treasure

Let's Make a Band!

[A] When this is placed from hand to the CZ, choose up to 2 of your Charas, and they gain +2000 Pow and +1 Soul for the turn.

BD/W54-049 T: 2 Soul

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Shuwarin Drea~min

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-050 T: Treasure

"Admired Onee-chan" Rimi Ushigome

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-051 T: None

L0
C0

"Admired Onee-chan" Rimi Ushigome

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-051SPa T: None

L0
C0

"Admired Onee-chan" Rimi Ushigome

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-051SPb T: None

L0
C0

"Admired Onee-chan" Rimi Ushigome

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-051SSP T: None

L0
C0

"First Sound" Kasumi Toyama

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Discard a RED card from your hand to the WR] When this attacks, if "STAR BEAT! ~Hoshi no Kodou~" is in your CZ, may pay. If so, deal X Damage to your Opp., and this gains +3000 Pow until the next end of your Opp.'s turn. X = # of "Something Inside the Storage" in your WR. (DC can occur)

Music - Poppin' Party | BD/W54-052 T: Soul

L3
C2

"First Sound" Kasumi Toyama

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Discard a RED card from your hand to the WR] When this attacks, if "STAR BEAT! ~Hoshi no Kodou~" is in your CZ, may pay. If so, deal X Damage to your Opp., and this gains +3000 Pow until the next end of your Opp.'s turn. X = # of "Something Inside the Storage" in your WR. (DC can occur)

Music - Poppin' Party | BD/W54-052SPa T: Soul

L3
C2

"First Sound" Kasumi Toyama

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Discard a RED card from your hand to the WR] When this attacks, if "STAR BEAT! ~Hoshi no Kodou~" is in your CZ, may pay. If so, deal X Damage to your Opp., and this gains +3000 Pow until the next end of your Opp.'s turn. X = # of "Something Inside the Storage" in your WR. (DC can occur)

Music - Poppin' Party | BD/W54-052SPb T: Soul

L3
C2

"First Sound" Kasumi Toyama

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(2) Discard a RED card from your hand to the WR] When this attacks, if "STAR BEAT! ~Hoshi no Kodou~" is in your CZ, may pay. If so, deal X Damage to your Opp., and this gains +3000 Pow until the next end of your Opp.'s turn. X = # of "Something Inside the Storage" in your WR. (DC can occur)

Music - Poppin' Party | BD/W54-052SSP T: Soul

L3
C2

"Decisive Idol Pose~" Aya Maruyama

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] **CX COMBO** [(2) Discard 2 cards from your hand to the WR] This ability activates up to once per turn. When this attacks, if "Target of Admiration" is in the CZ and you have other YELLOW Chara and GREEN Chara, may pay. If so, choose 1 of your other BLUE Charas and Stand it.

Music - Pastel * Palettes | BD/W54-053 T: Soul

L3
C2

"Decisive Idol Pose~" Aya Maruyama

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] **CX COMBO** [(2) Discard 2 cards from your hand to the WR] This ability activates up to once per turn. When this attacks, if "Target of Admiration" is in the CZ and you have other YELLOW Chara and GREEN Chara, may pay. If so, choose 1 of your other BLUE Charas and Stand it.

Music - Pastel * Palettes | BD/W54-053SPa T: Soul

L3
C2

"Decisive Idol Pose~" Aya Maruyama

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] **CX COMBO** [(2) Discard 2 cards from your hand to the WR] This ability activates up to once per turn. When this attacks, if "Target of Admiration" is in the CZ and you have other YELLOW Chara and GREEN Chara, may pay. If so, choose 1 of your other BLUE Charas and Stand it.

Music - Pastel * Palettes | BD/W54-053SPb T: Soul

L3
C2

"Decisive Idol Pose~" Aya Maruyama
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] **CX COMBO** [(2) Discard 2 cards from your hand to the WR] This ability activates up to once per turn. When this attacks, if "Target of Admiration" is in the C2 and you have other YELLOW Chara and GREEN Chara, may pay. If so, choose 1 of your other BLUE Charas and Stand it.

Music - Pastel * Palettes | BD/W54-053SSP T: Soul

L3
C2

"Directly Inherited Pose~" Aya Maruyama
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a
::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music - Pastel * Palettes | BD/W54-054 T: None

L0
C0

"Directly Inherited Pose~" Aya Maruyama
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a
::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music - Pastel * Palettes | BD/W54-054S T: None

L0
C0

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"Directly Inherited Pose~" Aya Maruyama
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a
::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music - Pastel * Palettes | BD/W54-054SPMa T:

L0
C0

"Directly Inherited Pose~" Aya Maruyama
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a
::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music - Pastel * Palettes | BD/W54-054SPMb T:

L0
C0

"Everyone at the Amusement Park!" Kasumi Toyama
[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Poppin' Party | BD/W54-055 T: None

L1
C0

Bang Dream Girls Band Party! Booster Pack

"Everyone at the Amusement Park!" Kasumi Toyama
[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Poppin' Party | BD/W54-055S T: None

L1
C0

"Everyone at the Amusement Park!" Kasumi Toyama
[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Poppin' Party | BD/W54-055SPMa T: None

L1
C0

"Everyone at the Amusement Park!" Kasumi Toyama
[C] For each of your other ::Music:: Charas, this gains +500 Pow.

Music - Poppin' Party | BD/W54-055SPMb T: None

L1
C0

"Pure White Place" Chisato Shirasagi
[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this becomes Reversed in battle, if you have 1 or fewer other ::Music:: Charas, put this in your Clock.

Music - Pastel * Palettes | BD/W54-056 T: None

L1
C0

"Pure White Place" Chisato Shirasagi
[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this becomes Reversed in battle, if you have 1 or fewer other ::Music:: Charas, put this in your Clock.

Music - Pastel * Palettes | BD/W54-056SPa T: None

L1
C0

"Pure White Place" Chisato Shirasagi
[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this becomes Reversed in battle, if you have 1 or fewer other ::Music:: Charas, put this in your Clock.

Music - Pastel * Palettes | BD/W54-056SPb T: None

L1
C0

"Pure White Place" Chisato Shirasagi
[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this becomes Reversed in battle, if you have 1 or fewer other ::Music:: Charas, put this in your Clock.

Music - Pastel * Palettes | BD/W54-056SSP T: None

L1
C0

"Bride for a Day" Saaya Yamabuki
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest 1 of your other Charas and this] If there's an Event in your WR, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."

Music - Poppin' Party | BD/W54-057 T: Soul

L2
C1

"Bride for a Day" Saaya Yamabuki
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest 1 of your other Charas and this] If there's an Event in your WR, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."

Music - Poppin' Party | BD/W54-057SPa T: Soul

L2
C1

"Bride for a Day" Saaya Yamabuki
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest 1 of your other Charas and this] If there's an Event in your WR, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."

Music - Poppin' Party | BD/W54-057SPb T: Soul

L2
C1

"Bride for a Day" Saaya Yamabuki
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest 1 of your other Charas and this] If there's an Event in your WR, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."

Music - Poppin' Party | BD/W54-057SSP T: Soul

L2
C1

"Matching Scrunchie" Saaya Yamabuki
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Cost 0 or lower ::Music:: Chara in your WR and put it in any Slot on the Stage, and at the end of the turn, Send that Chara to Memory.
[A] **CX COMBO** [Put this in the WR] When "Kind Big Sister" is placed in your C2, may pay. If so, choose up to 1 "Saaya Under the Sunlight Through the Leaves" in your hand and put it in the Slot this was in.

Music - Poppin' Party | BD/W54-058 T: None

L1
C0

"Matching Scrunchie" Saaya Yamabuki
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Cost 0 or lower ::Music:: Chara in your WR and put it in any Slot on the Stage, and at the end of the turn, Send that Chara to Memory.
[A] **CX COMBO** [Put this in the WR] When "Kind Big Sister" is placed in your CZ, may pay. If so, choose up to 1 "Saaya Under the Sunlight Through the Leaves" in your hand and put it in the Slot this was in.

Music - Poppin' Party | BD/W54-058SPMa T: None

L1
C0

"Matching Scrunchie" Saaya Yamabuki
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Cost 0 or lower ::Music:: Chara in your WR and put it in any Slot on the Stage, and at the end of the turn, Send that Chara to Memory.
[A] **CX COMBO** [Put this in the WR] When "Kind Big Sister" is placed in your CZ, may pay. If so, choose up to 1 "Saaya Under the Sunlight Through the Leaves" in your hand and put it in the Slot this was in.

Music - Poppin' Party | BD/W54-058SPMb T: None

L1
C0

"Stage" Rimi Ushigome
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 1500 times # of Events in your WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may Reverse that Chara.

Music - Poppin' Party | BD/W54-059 T: Soul

L2
C1

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"Stage" Saaya Yamabuki
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times sum of the Level of the cards put in the WR via this effect. (Climax cards are considered Level 0 for this effect)

Music - Poppin' Party | BD/W54-060 T: None

L0
C0

"Chocolate Cornet Tme" Rimi Ushigome
[C] All your other ::Music:: Charas gain +500 Pow.
[A] **CX COMBO** [(1)] When "Favorite Is Chocolate Cornet" is placed in your CZ, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.
[A] At the start of your Opp.'s Attack Phase, choose 1 of your ::Music:: Charas, and you may move it to an empty Slot in the Front Row with a Chara Opposite that Slot.

Music - Poppin' Party | BD/W54-061 T: None

L1
C0

"Chocolate Cornet Tme" Rimi Ushigome
[C] All your other ::Music:: Charas gain +500 Pow.
[A] **CX COMBO** [(1)] When "Favorite Is Chocolate Cornet" is placed in your CZ, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.
[A] At the start of your Opp.'s Attack Phase, choose 1 of your ::Music:: Charas, and you may move it to an empty Slot in the Front Row with a Chara Opposite that Slot.

Music - Poppin' Party | BD/W54-061SPMa T: None

L1
C0

Bang Dream Girls Band Party! Booster Pack

"Chocolate Cornet Tme" Rimi Ushigome
[C] All your other ::Music:: Charas gain +500 Pow.
[A] **CX COMBO** [(1)] When "Favorite Is Chocolate Cornet" is placed in your CZ, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.
[A] At the start of your Opp.'s Attack Phase, choose 1 of your ::Music:: Charas, and you may move it to an empty Slot in the Front Row with a Chara Opposite that Slot.

Music - Poppin' Party | BD/W54-061SPMb T: None

L1
C0

"Stage" Kasumi Toyama
[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Poppin' Party | BD/W54-062 T: Soul

L2
C1

"Stage" Chisato Shirasagi
[A] [(1)] When you use the **BACKUP** of this, if the # of colors among Charas on your Stage is 4 or more, may pay. If so, return all cards in your WR to the LB and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Pastel * Palettes | BD/W54-063 T: Soul

L2
C1

Something Inside the Storage
BRAINSTORM Flip over the top 3 cards of your LB and put them in the WR. Choose a Level X or lower Chara in your WR with either ::Music:: or "Asuka" in name and return it to your hand. X = # of Charas with either ::Music:: or "Asuka" in name revealed this way.

BD/W54-064 T: None

L1
C0

Hard Work Bread
Put all of your Opp.'s Stock in the WR, and your Opp. put the same number of cards from the top of their LB in Stock.

BD/W54-065 T: None

L2
C1

STAR BEAT! ~Hoshi no Kodou~
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-066 T: Salvage

STAR BEAT! ~Hoshi no Kodou~
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-066R T: Salvage

Target of Admiration
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-067 T: Salvage

Target of Admiration
[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-067R T: Salvage

Favorite Is Chocolate Cornet
[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

BD/W54-068 T: 2 Soul

"Pure Passion" Rinko Shirokane
[A] This ability activates up to once per turn. When you use **RESONANCE**, look at the top card of your LB, put it either on top or bottom of the LB, choose 1 of your other Charas, and that Chara gains +1 Level for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 3 cards of your LB and put them in the WR. If there is at least 1 Climax card among them, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, discard a card from your hand to the WR, and shuffle your LB.

Music - Roselia | BD/W54-069 T: None

L0
C0

"Pure Passion" Rinko Shirokane
[A] This ability activates up to once per turn. When you use **RESONANCE**, look at the top card of your LB, put it either on top or bottom of the LB, choose 1 of your other Charas, and that Chara gains +1 Level for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 3 cards of your LB and put them in the WR. If there is at least 1 Climax card among them, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, discard a card from your hand to the WR, and shuffle your LB.

Music - Roselia | BD/W54-069SPa T: None

L0
C0

"Pure Passion" Rinko Shirokane
[A] This ability activates up to once per turn. When you use **RESONANCE**, look at the top card of your LB, put it either on top or bottom of the LB, choose 1 of your other Charas, and that Chara gains +1 Level for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 3 cards of your LB and put them in the WR. If there is at least 1 Climax card among them, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, discard a card from your hand to the WR, and shuffle your LB.

Music - Roselia | BD/W54-069SPb T: None

L0
C0

"Pure Passion" Rinko Shirokane
[A] This ability activates up to once per turn. When you use **RESONANCE**, look at the top card of your LB, put it either on top or bottom of the LB, choose 1 of your other Charas, and that Chara gains +1 Level for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 3 cards of your LB and put them in the WR. If there is at least 1 Climax card among them, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, discard a card from your hand to the WR, and shuffle your LB.

Music - Roselia | BD/W54-069SSP T: None

L0
C0

"Songstress Inside the Bird Cage" Yukina Minato
[C] During your turn, for each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(3) Discard 2 cards from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Fervent Shout" is in your C2, may pay. If so, perform the following action twice. "Deal 2 Damage to your Opp.;" (DC can occur)

Music - Roselia | BD/W54-070 T: Soul

L3
C2

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"Songstress Inside the Bird Cage" Yukina Minato
[C] During your turn, for each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(3) Discard 2 cards from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Fervent Shout" is in your C2, may pay. If so, perform the following action twice. "Deal 2 Damage to your Opp.;" (DC can occur)

Music - Roselia | BD/W54-070SPa T: Soul

L3
C2

"Songstress Inside the Bird Cage" Yukina Minato
[C] During your turn, for each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(3) Discard 2 cards from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Fervent Shout" is in your C2, may pay. If so, perform the following action twice. "Deal 2 Damage to your Opp.;" (DC can occur)

Music - Roselia | BD/W54-070SPb T: Soul

L3
C2

"Songstress Inside the Bird Cage" Yukina Minato
[C] During your turn, for each of your other ::Music:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(3) Discard 2 cards from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Fervent Shout" is in your C2, may pay. If so, perform the following action twice. "Deal 2 Damage to your Opp.;" (DC can occur)

Music - Roselia | BD/W54-070SSP T: Soul

L3
C2

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"Sharing Happiness" Tae Hanazono
[C] All your other ::Music:: Charas gain +500 Pow.
[S] [Put a "The First Time I Heard the Guitar" from your WR on the bottom of the LB, Rest this] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Poppin' Party | BD/W54-071 T: None

L0
C0

"Sharing Happiness" Tae Hanazono
[C] All your other ::Music:: Charas gain +500 Pow.
[S] [Put a "The First Time I Heard the Guitar" from your WR on the bottom of the LB, Rest this] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Poppin' Party | BD/W54-071SPa T: None

L0
C0

"Sharing Happiness" Tae Hanazono
[C] All your other ::Music:: Charas gain +500 Pow.
[S] [Put a "The First Time I Heard the Guitar" from your WR on the bottom of the LB, Rest this] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Poppin' Party | BD/W54-071SPb T: None

L0
C0

"Sharing Happiness" Tae Hanazono
[C] All your other ::Music:: Charas gain +500 Pow.
[S] [Put a "The First Time I Heard the Guitar" from your WR on the bottom of the LB, Rest this] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Poppin' Party | BD/W54-071SSP T: None

L0
C0

"Four of Them at the Cafeteria" Yukina Minato
[A] When you use the **BACKUP** of this, if you have a ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Roselia | BD/W54-072 T: None

L1
C0

"Four of Them at the Cafeteria" Yukina Minato
[A] When you use the **BACKUP** of this, if you have a ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Roselia | BD/W54-072S T: None

L1
C0

"Four of Them at the Cafeteria" Yukina Minato
[A] When you use the **BACKUP** of this, if you have a ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Roselia | BD/W54-072SPMa T: None

L1
C0

"Four of Them at the Cafeteria" Yukina Minato
[A] When you use the **BACKUP** of this, if you have a ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Roselia | BD/W54-072SPMb T: None

L1
C0

"Necessary And Required" Lisa Imai
[A] When your Climax card is placed in the C2, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Always Near You" is in the C2 and you have another ::Music:: Chara, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, shuffle your LB, and this gains "[A] **ENCORE** [(2)]" until the next end of your Opp.'s turn.

Music - Roselia | BD/W54-073 T: None

L1
C0

"Necessary And Required" Lisa Imai
[A] When your Climax card is placed in the C2, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Always Near You" is in the C2 and you have another ::Music:: Chara, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, shuffle your LB, and this gains "[A] **ENCORE** [(2)]" until the next end of your Opp.'s turn.

Music - Roselia | BD/W54-073SPa T: None

L1
C0

"Necessary And Required" Lisa Imai
[A] When your Climax card is placed in the C2, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Always Near You" is in the C2 and you have another ::Music:: Chara, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, shuffle your LB, and this gains "[A] **ENCORE** [(2)]" until the next end of your Opp.'s turn.

Music - Roselia | BD/W54-073SPb T: None

L1
C0

"Necessary And Required" Lisa Imai
[A] When your Climax card is placed in the C2, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Always Near You" is in the C2 and you have another ::Music:: Chara, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, shuffle your LB, and this gains "[A] **ENCORE** [(2)]" until the next end of your Opp.'s turn.

Music - Roselia | BD/W54-073SSP T: None

L1
C0

"Nurse for Only Tomoe" Ako Udagawa

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand, Rest this] Draw a card, and discard a card from your hand to the WR.

Music - Roselia | BD/W54-074 T: Soul

L1
C1

"Nurse for Only Tomoe" Ako Udagawa

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand, Rest this] Draw a card, and discard a card from your hand to the WR.

Music - Roselia | BD/W54-074SPa T: Soul

L1
C1

"Nurse for Only Tomoe" Ako Udagawa

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand, Rest this] Draw a card, and discard a card from your hand to the WR.

Music - Roselia | BD/W54-074SPb T: Soul

L1
C1

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"Nurse for Only Tomoe" Ako Udagawa

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand, Rest this] Draw a card, and discard a card from your hand to the WR.

Music - Roselia | BD/W54-074SSP T: Soul

L1
C1

"Tanabata Between the Two of Them" Sayo Hikawa

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this attacks, may pay. If so, this gains +2000 Pow for the turn.

Music - Roselia | BD/W54-075 T: Soul

L3
C2

"Tanabata Between the Two of Them" Sayo Hikawa

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this attacks, may pay. If so, this gains +2000 Pow for the turn.

Music - Roselia | BD/W54-075SPa T: Soul

L3
C2

Bang Dream Girls Band Party! Booster Pack

"Tanabata Between the Two of Them" Sayo Hikawa

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this attacks, may pay. If so, this gains +2000 Pow for the turn.

Music - Roselia | BD/W54-075SPb T: Soul

L3
C2

"Tanabata Between the Two of Them" Sayo Hikawa

[C] If you have 4 or more ::Music:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this attacks, may pay. If so, this gains +2000 Pow for the turn.

Music - Roselia | BD/W54-075SSP T: Soul

L3
C2

"Cute Friends" Arisa Ichigaya

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] **CX COMBO** When this attacks, if "Under the Fully Blooming Cherry Blossoms" is in the C2 and you have 4 or more other ::Music:: Charas, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[A] At the start of your Opp.'s Attack Phase, choose up to 2 of your Opp.'s Charas, and they get -1 Soul for the turn."

Music - Poppin' Party | BD/W54-076 T: Soul

L3
C2

"Cute Friends" Arisa Ichigaya

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] **CX COMBO** When this attacks, if "Under the Fully Blooming Cherry Blossoms" is in the C2 and you have 4 or more other ::Music:: Charas, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[A] At the start of your Opp.'s Attack Phase, choose up to 2 of your Opp.'s Charas, and they get -1 Soul for the turn."

Music - Poppin' Party | BD/W54-076SPa T: Soul

L3
C2

"Cute Friends" Arisa Ichigaya

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] **CX COMBO** When this attacks, if "Under the Fully Blooming Cherry Blossoms" is in the C2 and you have 4 or more other ::Music:: Charas, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[A] At the start of your Opp.'s Attack Phase, choose up to 2 of your Opp.'s Charas, and they get -1 Soul for the turn."

Music - Poppin' Party | BD/W54-076SPb T: Soul

L3
C2

"Cute Friends" Arisa Ichigaya

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If this is in the Front Row, all your ::Music:: Charas gain +1500 Pow.
[A] **CX COMBO** When this attacks, if "Under the Fully Blooming Cherry Blossoms" is in the C2 and you have 4 or more other ::Music:: Charas, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[A] At the start of your Opp.'s Attack Phase, choose up to 2 of your Opp.'s Charas, and they get -1 Soul for the turn."

Music - Poppin' Party | BD/W54-076SSP T: Soul

L3
C2

"Unknown Factor" Hina Hikawa

[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if the # of colors among Charas on your Stage is 4 or more, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - Pastel * Palettes | BD/W54-077 T: Soul

L3
C2

"Unknown Factor" Hina Hikawa

[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if the # of colors among Charas on your Stage is 4 or more, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - Pastel * Palettes | BD/W54-077SPa T: Soul

L3
C2

"Unknown Factor" Hina Hikawa

[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if the # of colors among Charas on your Stage is 4 or more, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - Pastel * Palettes | BD/W54-077SPb T: Soul

L3
C2

"Unknown Factor" Hina Hikawa

[C] If the # of colors among Charas on your Stage is 4 or more, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if the # of colors among Charas on your Stage is 4 or more, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - Pastel * Palettes | BD/W54-077SSP T: Soul

L3
C2

"Swimsuit of Other's Choice" Rinko Shirokane

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

Music - Roselia | BD/W54-078 T: None

L0
C0

"Swimsuit of Other's Choice" Rinko Shirokane

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

Music - Roselia | BD/W54-078SPMa T: None

L0
C0

"Swimsuit of Other's Choice" Rinko Shirokane
[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

Music - Roselia | BD/W54-078SPMb T: None

L0
C0

"Reliable Collaborator" Arisa Ichigaya
[C] If this is in your hand, this gains ::Bonsai::.
[A] When your other ::Music:: Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Poppin' Party | BD/W54-079 T: None

L0
C0

"Reliable Collaborator" Arisa Ichigaya
[C] If this is in your hand, this gains ::Bonsai::.
[A] When your other ::Music:: Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Poppin' Party | BD/W54-079S T: None

L0
C0

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"Reliable Collaborator" Arisa Ichigaya
[C] If this is in your hand, this gains ::Bonsai::.
[A] When your other ::Music:: Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Poppin' Party | BD/W54-079SPMa T: None

L0
C0

"Reliable Collaborator" Arisa Ichigaya
[C] If this is in your hand, this gains ::Bonsai::.
[A] When your other ::Music:: Chara or this is placed from hand to the Stage, you may look at the top card of your LB. (Put it back where it was)
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Poppin' Party | BD/W54-079SPMb T: None

L0
C0

"Determination of the Songstress" Yukina Minato
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] **RESONANCE** [Reveal a "Songstress" Inside the Bird Cage" Yukina Minato' in your hand] When this is placed from hand to the Stage, may pay. If so, this gains +1500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Roselia | BD/W54-080 T: None

L0
C0

Bang Dream Girls Band Party! Booster Pack

"Stacking Sounds" Sayo Hikawa
[A] [(1)] Put the top card of your LB in your Clock
When this is placed from the Stage to the WR, may pay. If so, look at up to 3 cards from top of your LB, search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Roselia | BD/W54-081 T: None

L0
C0

"Stacking Sounds" Sayo Hikawa
[A] [(1)] Put the top card of your LB in your Clock
When this is placed from the Stage to the WR, may pay. If so, look at up to 3 cards from top of your LB, search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Roselia | BD/W54-081SPMa T: None

L0
C0

"Stacking Sounds" Sayo Hikawa
[A] [(1)] Put the top card of your LB in your Clock
When this is placed from the Stage to the WR, may pay. If so, look at up to 3 cards from top of your LB, search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Roselia | BD/W54-081SPMb T: None

L0
C0

"Perfect Smile" Chisato Shirasagi
[C] If there's a Marker under this, this gains +1 Level and +1500 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may put it face-down under this as Marker. (Otherwise put it back where it was)

Music - Pastel * Palettes | BD/W54-082 T: None

L0
C0

"Perfect Smile" Chisato Shirasagi
[C] If there's a Marker under this, this gains +1 Level and +1500 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may put it face-down under this as Marker. (Otherwise put it back where it was)

Music - Pastel * Palettes | BD/W54-082SPMa T:

L0
C0

"Perfect Smile" Chisato Shirasagi
[C] If there's a Marker under this, this gains +1 Level and +1500 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, you may put it face-down under this as Marker. (Otherwise put it back where it was)

Music - Pastel * Palettes | BD/W54-082SPMb T:

L0
C0

"White Fairy" Eve Wakamiya
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Pastel*Palettes:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Pastel * Palettes | BD/W54-083 T: None

L0
C0

"White Fairy" Eve Wakamiya
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Pastel*Palettes:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Pastel * Palettes | BD/W54-083S T: None

L0
C0

"White Fairy" Eve Wakamiya
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Pastel*Palettes:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Pastel * Palettes | BD/W54-083SPMa T:

L0
C0

"White Fairy" Eve Wakamiya
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Pastel*Palettes:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Pastel * Palettes | BD/W54-083SPMb T:

L0
C0

"Little Demon King" Ako Udagawa
[C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.
[A] When you Level-up, put this in the WR.

Music - Roselia | BD/W54-084 T: None

L0
C0

"Little Demon King" Ako Udagawa
[C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.
[A] When you Level-up, put this in the WR.

Music - Roselia | BD/W54-084S T: None

L0
C0

"Little Demon King" Ako Udagawa

[C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.

[A] When you Level-up, put this in the WR.

Music - Roselia | BD/W54-084SPMa T: None

L0
C0

"Little Demon King" Ako Udagawa

[C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects.

[A] When you Level-up, put this in the WR.

Music - Roselia | BD/W54-084SPMb T: None

L0
C0

"Everyone's Song" Tae Hanazono

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
[S] [Discard an Event card from your hand to the WR] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."

Music - Poppin' Party | BD/W54-085 T: None

L1
C0

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"Everyone's Song" Tae Hanazono

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
[S] [Discard an Event card from your hand to the WR] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."

Music - Poppin' Party | BD/W54-085SPMa T: None

L1
C0

"Everyone's Song" Tae Hanazono

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
[S] [Discard an Event card from your hand to the WR] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."

Music - Poppin' Party | BD/W54-085SPMb T: None

L1
C0

"Blinding Sunlight" Lisa Imai

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this is placed from hand to the Stage, may pay. If so, this gains +1 Level, +1000 Pow, and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."

Music - Roselia | BD/W54-086 T: None

L1
C0

Bang Dream Girls Band Party! Booster Pack

"Blinding Sunlight" Lisa Imai

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this is placed from hand to the Stage, may pay. If so, this gains +1 Level, +1000 Pow, and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."

Music - Roselia | BD/W54-086SPMa T: None

L1
C0

"Blinding Sunlight" Lisa Imai

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] When this is placed from hand to the Stage, may pay. If so, this gains +1 Level, +1000 Pow, and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."

Music - Roselia | BD/W54-086SPMb T: None

L1
C0

"Stage" Maya Yamato

[C] If the # of colors among Charas on your Stage is 4 or more, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
[C] This gains all colors of face-up Markers under this.
[A] When this is placed from hand to the Stage, you may choose a card in your WR and put it face-up under this as Marker.

Music - Pastel * Palettes | BD/W54-087 T: Soul

L2
C1

"Stage" Maya Yamato

[C] If the # of colors among Charas on your Stage is 4 or more, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
[C] This gains all colors of face-up Markers under this.
[A] When this is placed from hand to the Stage, you may choose a card in your WR and put it face-up under this as Marker.

Music - Pastel * Palettes | BD/W54-087SPMa T: Soul

L2
C1

"Stage" Maya Yamato

[C] If the # of colors among Charas on your Stage is 4 or more, all your other ::Music:: Charas gain +X Pow. X = 500 times Level of that Chara.
[C] This gains all colors of face-up Markers under this.
[A] When this is placed from hand to the Stage, you may choose a card in your WR and put it face-up under this as Marker.

Music - Pastel * Palettes | BD/W54-087SPMb T: Soul

L2
C1

"Stage" Hina Hikawa

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ENCORE** [Discard a ::Pastel*Palettes:: Chara from your hand to the WR]

Music - Pastel * Palettes | BD/W54-088 T: Soul

L2
C1

"Stage" Hina Hikawa

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ENCORE** [Discard a ::Pastel*Palettes:: Chara from your hand to the WR]

Music - Pastel * Palettes | BD/W54-088SPMa T: Soul

L2
C1

"Stage" Hina Hikawa

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ENCORE** [Discard a ::Pastel*Palettes:: Chara from your hand to the WR]

Music - Pastel * Palettes | BD/W54-088SPMb T: Soul

L2
C1

"Connecting the Two" Lisa Imai

[A] When this is placed from hand to the Stage, you may put the top 3 card of your LB in the WR.
[A] **BOND**Songstress** Inside the Bird Cage" Yukina Minato' [(1)]

Music - Roselia | BD/W54-089 T: None

L0
C0

"Interrupting in Pajamas" Tae Hanazono

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music - Poppin' Party | BD/W54-090 T: None

L0
C0

"On the Chosen Path" Chisato Shirasagi

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [Put this in the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Pure White Place" Chisato Shirasagi' in your WR and put it in the Slot this was in.

Music - Pastel * Palettes | BD/W54-091 T: None

L1
C0

"Stage" Eve Wakamiya

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of colors among Charas on your Stage.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Pastel * Palettes | BD/W54-092 T: None

L1
C1

"Single-Minded Ambition" Ako Udagawa

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/W54-093 T: Soul

$$\frac{L2}{C1}$$

"Stage" Arisa Ichigaya

[A] ([1]) Put this in the WR] When this is Front Attacked, may pay. If so, choose up to 1 "Arisa in Swimsuits" in your hand and put it in the Slot this was in as Defending Chara.

[A] **RESONANCE** [Reveal an "Arisa in Swimsuits" in your hand] At the start of your Climax Phase, may pay. If so, this may Side Attack this turn without Soul Penalty.

Music - Poppin' Party | BD/W54-094 T: Soul

$$\frac{L2}{C1}$$

"What Should I Do..." Rinko Shirokane

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn.

[A] **RESONANCE** [Reveal a "Songstress Inside the Bird Cage" Yukina Minato' in your hand] At the start of your Climax Phase, may pay. If so, this gains +2000 Pow for the turn.

Music - Roselia | BD/W54-095 T: Soul

L2
C1

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"Stage" Tae Hanazono

[C] For each Marker under this, this gains +1500 Pow.
 [A] At the start of your Climax Phase, if there are 3 or fewer cards in your hand, put this in the WR.
 [A] When the Battle Opp. of this becomes Reversed, you may choose a ::Music:: Chara in your WR and put it face-down under this as Marker.

Music - Poppin' Party | BD/W54-096 T: Soul

$$\frac{L2}{C1}$$

"Twin's Anguish" Sayo Hikawa'

[C] For each of your other **::Music::** Charas, this gains +1000 Pow.
 [A] **ENCORE** [Discard a **::Music::** Chara from your hand to the WR]

Music - Roselia | BD/W54-097 T: Soul

L2
C2

Fervent Shout

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-098 T: Soul Gate

Bang Dream Girls Band Party! Booster Pack

Fervent Shout

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-098R T: Soul Gate

Always Near You

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-099 T: Draw

Always Near You

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-099R T: Draw

Under the Fully Blooming Cherry Blossoms

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-100 T: Soul Gate

Under the Fully Blooming Cherry Blossoms

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-100R T: Soul Gate