

[C] If you have another "Yomi, Mature Bishoujo", this gains the following ability. "[S] [Put this in the WR] Choose a "Strength" in your WR and put it in the Slot this was in."  
[C] During your turn, all your other Charas gain +1000 Pow.

$$\frac{L1}{C1}$$

[A] When this is placed from hand to the Stage, choose 1 of your Charas with "Yuu" in name and put it in the WR. If you can't, put the top card of your LB in your Clock.

L2  
C1

[C] During your turn, all your other Charas gain +500 Pow.

[S] [(2) Rest this] Search your LB for up to 1 ::Sports:: Chara, reveal it, and put it in your hand. Shuffle your LB.

L0
C0

[C] During your turn, this gains +1000 Pow.

$$\frac{L0}{C0}$$

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

L1  
C0

[A] **ALARM** If this is on top of your Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

$$\frac{L1}{C1}$$

[C] If you have another "Yuu, Classmate", this gains the following ability. "[S] [Put this in the WR] Choose a "Dead Scythe" Dead Master' in your WR and put it in the Slot this was in."

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

$$\frac{L0}{C0}$$

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. Search your LB for up to X ::Weaponon: Charas, reveal them, and put them in your hand. Shuffle your LB. Discard X cards from your hand to the WR. X = number of Climax cards revealed this way.

**LO**  
**CO**

[S] [Rest 2 of your Charas] Choose 1 of your ::Weapon:: Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

**L1**  
**C0**

[A] **ENCORE** [Discard a Chara from your hand to the WR]

**L1**  
**C0**

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] ([1]) When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your Opp.'s LB and put them back in any order.

L3  
C2

[A] [(2)] When this is placed from hand to the Stage, may pay. If you do, search your LB for up to 1 Chara with either ::Sports:: and/or ::Weapon::, reveal it, and put it in your hand. Shuffle your LB.

LO	
CO	

[S] [Rest 2 of your Charas] Choose 1 Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

$$\frac{L0}{C0}$$

[C] If you have 1 or fewer other Charas in your Front Row, this gains +1000 Pow.

LO
CO

[A] When this Attacks, if "Star-Shaped Strap" is in the CZ, choose 1 of your other Charas, and for the turn, that Chara gains +1500 Pow and this gains +1500 Pow.

$$\frac{L1}{C1}$$

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times the Level of that Chara.

[A] [2] When this is placed from either hand or the WR to the Stage, may pay. If so, search your LB for up to 1 ::Sports:: Chara, reveal it, and put it in your hand. Shuffle your LB.

$$\frac{L2}{C1}$$

[S] [(1)] This gains +2000 Pow for the turn.

$$\frac{L2}{C1}$$

[A] When this attacks, if "Shadow Floating in Darkness" is in the CZ, for the turn, this gains +1000 Pow, and your Opp. may not play **BACKUP** from hand.

**L2**  
**C2**

Star-Shaped Strap

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

BR/SE06-19 T: 2 Soul

Shadow Floating in Darkness

[C] All your Charas gain +1000 Pow and +1 Soul.

BR/SE06-20 T: Treasure

Mato, Naive and Romantic

[A] [Put a card from hand in Clock] When this is placed from hand to the Stage, may pay. If you do, search your LB for up to 1 ::Sports:: or ::Weapon:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Sports | BR/SE06-21 T: None

L0  
C0

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Black Rock Shooter, Girl from an Alien World

[C] If you don't have another ::Sports:: Chara, this does not Stand during your Stand Phase.

Weapon | BR/SE06-22 T: None

L0  
C0

Mato & Yomi, Contrasting Girls

[C] All your other "Mato & Yomi, Contrasting Girls" gain +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

Sports | BR/SE06-23 T: None

L1  
C0

Black Rock Shooter, Blue Shock

[A] **CHANGE** [(1) Put this in Clock] At the start of your Encore Step, if this is Rested, may pay. If so, choose 1 "Black Rock Shooter, Running in Darkness" in your WR and put it in the Slot this was in.

Weapon | BR/SE06-24 T: Soul

L1  
C1

Black Rock Shooter Extra Pack

Black Rock Shooter, Running in Darkness

[C] During your Opp.'s turn, if there are 4 or more cards in your Stock, this gains +1500 Pow.

Weapon | BR/SE06-25 T: Soul

L2  
C2

Black Rock Shooter, Standing Still

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in the WR.

Weapon | BR/SE06-26 T: None

L0  
C0

"Black Blade" Black Rock Shooter

[C] For each of your other "Mato, First-Year Ace Hopeful", this gains +1000 Pow.

Weapon | BR/SE06-27 T: None

L0  
C0

Mato, First-Year Ace Hopeful

--No Text--

Sports | BR/SE06-28 T: None

L0  
C0

Mato Kuroi

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] **BOND**/"Yomi Takanashi" [(1)]

Sports | BR/SE06-29 T: None

L1  
C0

"Rock Cannon" Black Rock Shooter

[A] [Choose a "Dead Master, Emerald Eyes" on your Stage and put it in Stock] When this attacks, if "Rock Cannon" is in the CZ, may pay. If so, choose a "Yomi, Mature Bishoujo" in your WR and put it in any Slot in the Back Row.

Weapon | BR/SE06-30 T: None

L1  
C0

Black Rock Shooter, Blue Fiery Eyes

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Weapon | BR/SE06-31 T: Soul

L2  
C1

Mato, Thinking of Friends

[A] [Choose a "Black Rock Shooter, Girl from an Alien World" in hand and put it in Memory, put this in the WR] When "Who Are You?" is placed in your CZ, may pay. If so, choose a "Comet" Black Rock Shooter in your WR and put it in the Slot this was in.

Sports | BR/SE06-32 T: Soul

L2  
C1

"Encounter" Black Rock Shooter & Dead Master

--No Text--

Weapon | BR/SE06-33 T: Soul

L2  
C2

"Comet" Black Rock Shooter

[A] When this is placed from either hand or the WR to the Stage, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB. If you do, search your LB for up to 1 Chara whose Level is equal to or lower than that Chara, reveal it, and put it in your hand. Shuffle your LB."

Weapon | BR/SE06-34 T: Soul

L3  
C2

Rock Cannon

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

BR/SE06-35 T: 2 Soul

Who Are You?

[C] All your Charas gain +1000 Pow and +1 Soul.

BR/SE06-36 T: Draw