

Power of Bond *Tamaki*

[LD] [(3)] If there are 3 or more TUs with the name "Tamaki" in your DZ, choose all your cards with the name "Tamaki", and they gain +4000 Pow for the turn.

BT01/001 | Intelligence - Dragon Soul | W: Disfia

L4
C0

Six Steel Fists *Sena*

[A] When your card named "Bloodbath Coliseum" is placed to the Battle Zone during this Mem's battle, for each of your Mems, this Mem gains +1000 Pow for the battle.
[LD] [(3)] Choose 3 level 4 or lower yellow Mems in your DZ with different levels and Deploy them without paying their costs.

BT01/002 | Sincerity - Fighting Soul | W: Disfia

L4
C0

Furious Yellow Dragon *Tamaki*

[C] All your other cards with the name "Tamaki" gain +1000 Pow.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/003 | Intelligence - Dragon Soul | W: Disfia

L3
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Full Power Strike *Sena*

[LD] [(3)] Choose a level 3 or lower ::Disfia:: Mem in your DZ and Deploy it without paying its cost. Afterwards, you may play that Mem's [LD] without paying its cost.

BT01/004 | Sincerity - Fighting Soul | W: Disfia

L4
C0

Shura Heavenly Kick *Sena*

[A] When this Mem enters the Field, choose a level 2 or lower TU in your DZ and Deploy it without paying its cost.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/005 | Sincerity - Fighting Soul | W: Disfia

L3
C0

Aiming for the Ideal *Sena*

[A] When this Mem loses the battle while defending, Drop the top card of your Deck. Then, if that card is a Logicalist with either "Sena" or "Tamaki" as the name, additionally return that Mem from DZ to your hand.

BT01/006 | Sincerity - None | W: Disfia

L1
C0

BT01: Growth & Genesis Booster Pack**Panicking *Tamaki***

[A] Covenant - "Xiaolin" or "Shinkyoku Otohime": If the Deployed TU is a card with the name "Tamaki" and there are 4 or more cards in your Level Zone, that Mem gains +3000 Pow during your Opp.'s next turn.

BT01/007 | Intelligence - None | W: Disfia

L1
C0

Sweets Type Girl *Xiaolin*

[A] Covenant - "Tamaki": If the Deployed TU is a card with the name "Tamaki", search your Deck for up to 1 card with the name "Tamaki", Drop it, and shuffle your Deck.

BT01/008 | Dragon Soul - None | W: Disfia

L1
C0

True Smile *Tamaki*

[A] When your card named "Dragon Cradle" is placed to the Battle Zone while this Mem is defending, this Mem gains +3000 Pow for the battle.
[LD] [(3)] Choose all your ::Intelligence::, and they gain "[A] When your tactics is placed to the Battle Zone during this Mem's battle, this Mem gains +1 aura for the battle" for the turn. Then, if there are 5 or more tactics in your DZ, additionally draw a card.

BT01/009 | Intelligence - Dragon Soul | W: Disfia

L4
C0

Getting Over the Carnage *Sena*

[C] If there is a Mem in all your circles, this Mem gains +2000 Pow.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/010 | Sincerity - Fighting Soul | W: Disfia

L3
C0

Welcomed by the Sea *Tamaki*

[A] [Drop the top card of Deck] When this Mem defends, may pay. If so, for the battle, this Mem gains +2000 Pow (if the card Dropped by this ability's cost is a tactics, this Mem gains +3000 Pow instead).
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/011 | Intelligence - Elegant Soul | W: Disfia

L3
C0

Against the Current Shock *Tamaki*

[A] When this Mem is Dropped from your Deck by the cost or effect of your yellow ::Disfia:: Mem's ability, you may return this Mem from DZ to your hand.
[LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/012 | Intelligence - Dragon Soul | W: Disfia

L2
C0

Immersed with Strength *Sena*

[A] When this Mem enters the Field from your DZ, choose a level 1 Mem in your DZ and Deploy it without paying its cost.
[LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

BT01/013 | Sincerity - Fighting Soul | W: Disfia

L2
C0

Skilled Brush User *Tamaki*

[A] When this Mem loses the battle while defending, choose 1 of your Opp.'s territory 2 or higher Mems and rest it.

BT01/014 | Intelligence - None | W: Disfia

L1
C0

Avatar of Battle *Asura*

[C] If you have 3 or more other Mems, this Mem gains +2000 Pow.

BT01/015 | Fighting Soul - None | W: Disfia

L1
C0

Incomplete Great Vessel *Xiaolin*

[A] [Rest this Mem] At the start of the Battle Phase, may pay. If so, choose all your yellow Mems, and they gain +1000 Pow for the turn.

BT01/016 | Dragon Soul - None | W: Disfia

L1
C0

Repelling Dragon Scale *Tamaki*

[A] When your card named "Arc Bolt on Stage" is placed to the Battle Zone while this Mem is defending, this Mem gains +3000 Pow for the battle.
[LD] [(3)] For the turn, this Mem gains +3000 Pow (if there is a ::Disfia:: Mem in all your circles, instead choose all your Mems, and they gain +3000 Pow).

BT01/017 | Intelligence - Dragon Soul | W: Disfia

L4
C0

Special Performance Training *Tamaki*

[A] When your card named "Artistic Aquarium" is placed to the Battle Zone while this Mem is defending, this Mem gains +3000 Pow for the battle.
[LD] [(3)] Draw a card. This Mem gains +3000 Pow during your Opp.'s next turn.

BT01/018 | Intelligence - Elegant Soul | W: Disfia

L3
C0

[S] [Rest this Mem] Choose 2 of your gates, and Swap them without changing their state.

[LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

$$\frac{L2}{C0}$$

[A] [Drop the top card of Deck] When this Mem defends, may pay. If so, this Mem gains +2000 Pow for the battle.

[LD] ([3]) Choose a level 4 or lower ::Disfa:: TU in your DZ and return it to your hand.

L2
C0

[S] [Rest this Mem] Choose all your Mem's, and they gain +1000 Pow for the turn.
[LD] [(3)] Choose a level 4 or lower ::Disfia:: TU in your DZ and return it to your hand.

L2
C0

--No Text--

L1
C0

[A] When this Mem loses the battle while defending, Drop the top card of your Deck.

L1
C0

--No Text--

L1
C0

[A] When this Mem enters the Field, if you have 3 or more other ::Disfia:: Mems, Drop the top card of your Deck.

L1
C0

[A] ([2]) When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +2 aura. Then, if that Mem is yellow, it additionally gains +1 limit, and choose a Mem in your DZ and put it face-up to the Battle Zone.

LO
CO

[A] [(1)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your yellow Mem in battle gains +5000 Pow (if that Mem is defending, it gains +10000 Pow instead).

LO
CO

[A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is yellow, may pay. If so, choose a Mem in your DZ and return it to your hand.

$$\frac{L0}{C0}$$

[C] All your yellow Mems gain +1 aura.
[A] When this paradox is placed to the Battle Zone, your yellow Mem in battle gains +2000 Pow for the battle.

$$\frac{L0}{C0}$$

[C] All your Memos gain +1 aura.

LO
C0

[A] When your card named "Forbidden Over Trance Yoshichika" is placed to the Battle Zone during this Mem's battle, choose up to 1 paradox in the Paradox Zone or the Battle Zone and turn it face-down.

L5
C0

[LD] ([3]) This Mem gains +4000 Pow and '[A] [1/turn] At the start of the End of Battle Step while this Mem is attacking, if you have 2 or more other cards with the name "Yoshichika", stand this Mem.' for the turn.

L4
C0

[A] When your card named "Mega Heavy Hard Luck" is placed to the Battle Zone during this Mem's battle, Drop the top card of your Opp.'s Stock.

[LD] ([3]) This Mem gains +1 aura and "[A] When your Mem is Dropped from the Field, this Mem gains +2000 Pow for the turn." for the turn.

L4
C0

[A] When your card named "Edge of Civil Wars" is placed to the Battle Zone while this Mem is attacking, this Mem gains +3000 Pow for the battle.

[LD] [(3)] If there are 7 or more ::Disfia:: TUs in your DZ, your Opp. chooses 1 of his or her Mems and Drops it.

L4
C0

[A] [Drop this Mem] At the start of your End Phase, may pay. If so, choose a level 3 or lower Mem without soul and Drop it, and all players choose a level 2 or lower Mem in his or her DZ and Deploy it without paying its cost.

[LD] ([3]) Draw a card. This Mem gains +2000 Pow for the turn. Afterwards, choose 1 of your Opp.'s Mem's, and it gets -2000 Pow for the turn.

L3
C0

[S] [Rest a ::Talent::] Choose 1 of your Opp.'s Mems. and it gets -1000 Pow for the turn.

L1
C0

Beautiful Master Swordsman *Hibana*

[A] [Drop the top card of Deck] When this Mem attacks, may pay. If so, this Mem gains +4000 Pow for the turn.

BT01/055 | Heart of Sword - None | W: Disfia

L1
C0

Unexpected Summoning

[A] [(2)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +5000 Pow. Then, if that Mem is red, it additionally gains +1 limit, and choose a Mem in your DZ and put it face-up to the Battle Zone.

BT01/056 | None - None | W: Disfia

L0
C0

Fighting Trance

[A] [(1)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your red Mem in battle gains +5000 Pow (if that Mem is attacking, it gains +10000 Pow instead).

BT01/057 | None - None | W: Disfia

L0
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Edge of Civil Wars

[C] All your red Mems gain +1 aura.
[A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is red, may pay. If so, Drop the top card of your Opp.'s Stock.

BT01/058 | None - None | W: Disfia

L0
C0

Mega Heavy Hard Luck

[C] All your red Mems gain +1 aura.
[A] When this paradox is placed to the Battle Zone, your red Mem in battle gains +2000 Pow for the battle.

BT01/059 | None - None | W: Disfia

L0
C0

Sword to Sword

[C] All your Mems gain +1 aura.

BT01/060 | None - None | W: Disfia

L0
C0

BT01: Growth & Genesis Booster Pack

Super Tiger Claw! *Chloe*

[LD] [(3)] This gains +3000 Pow and "[A] When this Mem wins the battle while attacking, if there are 5 or more cards in your Stock, destroy the gate in the circle being attacked." for the turn.

BT01/061 | Talent - Toothed Beast | W: Monolium

L4
C0

Winning the Heated Battle *Ashley*

[A] [(1)] When your card named "Last Survivor" is placed to the Battle Zone during this Mem's battle, may pay. If so, this Mem gains +5000 Pow for the battle.
[LD] [(5)] Your Opp. chooses 1 of his or her Mems with the lowest level and Stock it.

BT01/062 | Dream - Crawling Beast | W: Monolium

L4
C0

White Tiger Beast Fists *Chloe*

[A] If there are 6 or more cards in your Stock, this Mem gains +2000 Pow.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/063 | Talent - Toothed Beast | W: Monolium

L3
C0

Provoking *Chloe*

[A] When your card named "Golden Exercise" is placed to the Battle Zone during this Mem's battle, Stock the top card of your Deck.
[LD] [(3)] This Mem gains +3000 Pow for the turn. Afterwards, choose all your level 1 ::Talent:: and ::Toothed Beast::, and they gain +5000 Pow for the turn.

BT01/064 | Talent - Toothed Beast | W: Monolium

L4
C0

Follow-up Attacks *Ashley*

[A] [(1)] When your Mem attacks or defends, may pay. If so, your Mem in battle gains +1000 Pow for the battle.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/065 | Dream - Crawling Beast | W: Monolium

L3
C0

Enjoying Reading *Ashley*

[A] [(1)] When this Mem Intercepts, may pay. If so, your green Mem in battle gains +2000 Pow for the battle.

BT01/066 | Dream - None | W: Monolium

L1
C0

Start of Counterattack! *Chloe*

[A] Covenant - "Daiga" or "Firill": If the Deployed TU is a card with the name "Chloe" and there are 4 or more cards in your Level Zone, Stock the top 2 cards of your Deck.

BT01/067 | Talent - None | W: Monolium

L1
C0

Big-Hearted And Unrestrained *Daiga*

[A] Covenant - "Chloe": If the Deployed TU is a card with the name "Chloe", Stock the top card of your Deck.

BT01/068 | Toothed Beast - None | W: Monolium

L1
C0

Full Power And Will *Ashley*

[LD] [(3)+(X)] (Note: X can be any non-negative number) This Mem gains +1000 times X Pow for the turn. Afterwards, you may Discard a green ::Monolium:: card and a non-green ::Monolium:: card. If so, this Mem gains +1 aura for the turn.

BT01/069 | Dream - Crawling Beast | W: Monolium

L4
C1

Barricade-Like Armor *Ashley*

[A] [(3)] When this Mem attacks or defends, may pay. If so, this Mem gains +1 aura for the battle.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/070 | Dream - Crawling Beast | W: Monolium

L3
C1

Spirit Rising *Chloe*

[C] All your Logicalists and Foreigners gain +3000 Pow.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

BT01/071 | Talent - Azure Beast | W: Monolium

L3
C0

Assault From Treetop *Chloe*

[A] When this Mem destroys a gate, if there are 3 or more cards in your Stock, Stock the top card of your Deck.
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

BT01/072 | Talent - Toothed Beast | W: Monolium

L2
C0

--No Text--

$$\frac{L1}{C1}$$

L1
C0

L1

C0

L1
C0

L4
CO

L3
C0

L2
C0

L2
C0

L2
C0

--No Text--

L1
C0

L1
C0

--No Text--

L1
C0

L1
C0

LO
CO

L0
C0

$$\frac{L0}{C0}$$

LO
CO

$$\frac{L0}{C0}$$

Great Bow Under the Moon *Aoi*

[A] When your card named "Lunatic Burst" is placed to the Battle Zone during this Mem's battle, this Mem gains +1 limit for the battle.
[LD] [(3)] Draw a card. This Mem gains "[C] When this Mem wins the battle while attacking, destroy the gate in the circle being attacked instead of putting the battle Opp. in Stock." for the turn.

BT01/091 | Flow - Rabbit Beast | W: Monolium

L4
C0

Go Towards the Twilight *Sieghard*

[A] [Discard a card] When your card named "Tornado Disco" is placed to the Battle Zone during this Mem's battle, may pay. If so, choose a tactics in your DZ and return it to your hand.
[LD] [(3)] Choose all your Mem's, and they gain +1 aura for the turn.

BT01/092 | Intelligence - Colored Bird | W: Monolium

L4
C0

Super Heavy Crush *Aoi*

[A] When you draw a card by the effect of ability of your card with the name "Aoi", this Mem gains +1000 Pow for the turn.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/093 | Flow - Horned Beast | W: Monolium

L3
C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Air Control Leap *Aoi*

[LD] [(3)] Draw a card. If you have 1 or more other cards with the name "Aoi", for the turn, this gains +1 Limit (if you have 3 or more other cards with the name "Aoi", this gains +2 Limit instead).

BT01/094 | Flow - Rabbit Beast | W: Monolium

L4
C0

Azure Flight *Sieghard*

[A] [Discard 2 blue cards] When this Mem enters the Field, may pay. If so, choose a blue paradox in your DZ and return it to your hand.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/095 | Intelligence - Colored Bird | W: Monolium

L3
C0

Innocent Youth *Sieghard*

[C] If all cards in your Level Zone are rested, this Mem gains +1 aura.

BT01/096 | Intelligence - None | W: Monolium

L1
C0

BT01: Growth & Genesis Booster Pack

Mellow Sweets *Aoi*

[C] Covenant - "Rotta" or "Melchi": If the Deployed TU is a card with the name "Aoi" and there are 4 or more cards in your Level Zone, draw a card.

BT01/097 | Flow - None | W: Monolium

L1
C0

Rotta of the Wheat Grain

[C] Covenant - "Aoi": [Discard a card] If the Deployed TU is a card with the name "Aoi", may pay. If so, draw a card.

BT01/098 | Rabbit Beast - None | W: Monolium

L1
C0

Break the Sonic Barrier *Sieghard*

[LD] [(3)] Choose up to 1 card named "Tornado Disco" in your hand and put it face-up to the Paradox Zone.

BT01/099 | Intelligence - Colored Bird | W: Monolium

L4
C0

Continuing Battle *Aoi*

[A] [(7)] When this Mem enters the Field from hand, if you have 2 or more other blue Mem's, may pay. If so, draw 3 cards.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/100 | Flow - Rabbit Beast | W: Monolium

L3
C0

Eyes of the Sky *Sieghard*

[A] [Discard a card] At the start of your Battle Phase, may pay. If so, choose 1 of your Mem's, and it gains +2000 Pow for the turn.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/101 | Intelligence - Colored Bird | W: Monolium

L3
C0

Wings to the Future *Sieghard*

[A] [Discard a tactics] When this Mem enters the Field, may pay. If so, draw a card.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/102 | Intelligence - Colored Bird | W: Monolium

L2
C0

Pull the String on the Brave Attack *Aoi*

[A] When this Mem destroys a back row gate, draw a card, and Discard a card.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/103 | Flow - Rabbit Beast | W: Monolium

L2
C0

Hurried Morning *Aoi*

[A] When this Mem enters the Field, choose 1 of your territory 1 Mem's, and it gains +1000 Pow for the turn.
[A] VG: When this Mem enters the Field, you may choose 1 of your Opp.'s Mem's in the front row with 0 soul and return it to hand.

BT01/104 | Flow - None | W: Monolium

L1
C0

Black-Feathered Swallow *Lucia*

[A] When this Mem loses the battle while defending, look at the top card of your Deck and either put it on top of the Deck or Drop it.

BT01/105 | Colored Bird - None | W: Monolium

L1
C0

Bodyguard *Rotta*

[A] When this Mem enters the Field, choose 1 of your territory 1 Mem's, and it gains +1000 Pow for the turn.
[A] VG: When this Mem enters the Field, you may choose 1 of your Opp.'s Mem's in the front row with 0 soul and return it to hand.

BT01/106 | Rabbit Beast - None | W: Monolium

L1
C0

Calculate Ahead *Aoi*

[LD] [(3)] Draw a card. This Mem gains "[A] When this Mem wins the battle, draw a card." for the turn.

BT01/107 | Flow - Rabbit Beast | W: Monolium

L4
C0

Storm of Destruction *Aoi*

[A] When your card named "Milky Paradise" is placed to the Battle Zone during this Mem's battle, this Mem gains +1 limit for the battle.
[LD] [(3)] This Mem gains +1 limit for the turn.

BT01/108 | Flow - Horned Beast | W: Monolium

L3
C0

First Flight Sieghard

[S] [Rest this Mem] Choose 1 of your blue Mems, and it gains +1 aura for the turn.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/109 | Intelligence - Colored Bird | W: Monolium

L2

C0

Buffalo Form Aoi

[A] [Drop all souls of this Mem] At the start of your End Phase, if your Opp. has 4 or more destroyed gates, may pay. If so, return this Mem to your hand.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/110 | Flow - Horned Beast | W: Monolium

L2

C0

Bunny Style Aoi

[S] [Rest this Mem] Choose 1 of your Mems with limit 1 or lower, and it gains +1 limit for the turn.
[LD] [(3)] Look at the top 2 cards of your Deck, choose 1 of them and put it in your hand, and Drop the rest.

BT01/111 | Flow - Rabbit Beast | W: Monolium

L2

C0

Downloaded from HeartOfTheCards.com. Do not distribute or repost.

Changing Doll Sieghard

--No Text--

BT01/112 | Intelligence - None | W: Monolium

L1

C0

Aoi in Archery Gi

[A] When this Mem Intercepts, draw a card, and Discard a card.

BT01/113 | Flow - None | W: Monolium

L1

C0

Smile in the Foreign World Lucia

--No Text--

BT01/114 | Colored Bird - None | W: Monolium

L1

C0

BT01: Growth & Genesis Booster Pack

Waiting for Spring Melchi

[A] [Discard a card] When this Mem enters the Field, may pay. If so, choose 1 of your Mems, and it gains +2000 Pow for the turn.

BT01/115 | Horned Beast - None | W: Monolium

L1

C0

Overspec

[A] [(1)] When this tactics is placed from hand to the Battle Zone, if your Mem in battle is blue, may pay. If so, for the battle, that Mem gains +2 limit, and put the top 2 cards of your Deck face-up to the Battle Zone.

BT01/116 | None - None | W: Monolium

L0

C0

Contract Across the Dimensions

[A] [(2)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +3 aura. Then, if that Mem is blue, it additionally gains +1 limit, and put the top card of your Deck face-up to the Battle Zone.

BT01/117 | None - None | W: Monolium

L0

C0

Lunatic Burst

[C] All your blue Mems gain +1 aura.
[A] [Rest 2 cards in Level Zone] When this paradox is placed to the Battle Zone, if your Mem in battle is blue, may pay. If so, draw a card.

BT01/118 | None - None | W: Monolium

L0

C0

Tornado Disco

[C] All your blue Mems gain +1 aura.
[A] When this paradox is placed to the Battle Zone, your blue Mem in battle gains +2000 Pow for the battle.

BT01/119 | None - None | W: Monolium

L0

C0

Milky Paradise

[C] All your Mems gain +1 aura.

BT01/120 | None - None | W: Monolium

L0

C0

Chloe Maxwell

[A] When this gate is destroyed, Stock the top card of your Deck. Then, if your Opp. has 3 or more destroyed gates, additionally draw 2 cards, and Discard a card.

BT01/G001 | None - None | W: Monolium

L0

C0

Tamaki Yukine

[A] When this gate is destroyed, Stock the top card of your Deck. Afterwards, Drop the top card of your Deck, and draw a card.

BT01/G002 | None - None | W: Disfia

L0

C0