

Immortal, Ashura Kaiser

[A] [(V)] [LB:(4)]: When the Drive Check of this reveals a Grade 3 ::Nova Grappler::, this gains "[A] [(V)]: [CB: (2), Discard 2 ::Nova Grappler:: from your hand] At the end of the battle in which this attacked a VG, may pay. If so, choose 1 of your VGs and 1 of your RGs and Stand them. This gains +10000 Pow for the turn" for the battle. This ability cannot be used for the rest of the turn.
[C] [(V)]: If "Ashura Kaiser" is in your Soul, this gains +2000 Pow.
[C] [(V)/(R)]: Lord

EB08/001 Nova Grappler/Battlroid No Trigger

G3

Galaxy Blaukruger

[A] [(V)] [LB:(4)]: [CB: (2), Discard 2 ::Nova Grappler:: from your hand] When your VG or RG whose name includes "Blau" hits a VG with an attack, may pay. If so, Stand all your units in the same column as this. This ability cannot be used for the rest of the turn. (This is true even if the cost is not paid)
[C] [(V)]: If "Stern Blaukruger" is in your Soul, this gains +2000 Pow.
[C] [(V)/(R)]: Lord

EB08/002 Nova Grappler/Battlroid No Trigger

G3

Mond Blaukruger

[A] [LB:(4)]: When a ::Nova Grappler:: Rides on this, choose 1 of your VGs. It gains +10000 Pow and "[A] [(V)]: [CB: (1)] When this attacks a VG, may pay. If so, Stand all your ::Nova Grappler:: RGs" for the turn.
[A] [(V)]: When this is Boosted by a ::Nova Grappler::, this gains +2000 Pow for the battle.
[C] [(V)/(R)]: Lord

EB08/003 Nova Grappler/Battlroid No Trigger

G3

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Ashura Kaiser

[C] [(V)/(R)]: If you do not have another ::Nova Grappler:: VG or RG, this gets -2000 Pow.
[A] [(V)]: When the Drive Check of this reveals a Grade 3 ::Nova Grappler::, Stand 1 of your RGs.

EB08/004 Nova Grappler/Battlroid No Trigger

G3

Stern Blaukruger

[C] [(V)]: If "Blaukruger" is in your Soul, this gains +1000 Pow.
[A] [(V)]: [CB: (2), discard 2 ::Nova Grappler:: from your hand] When this hits a VG with an attack, may pay. If so, Stand all your units in the same column as this, and this loses "Twin Drive!" for the turn.

EB08/005 Nova Grappler/Battlroid No Trigger

G3

Mars Blaukruger

[A] [(R)]: [CB: (1)] When your VG or RG whose name includes "Blau" hits a VG with an attack, may pay. If so, Stand this, and this gains +5000 Pow for the turn.

EB08/006 Nova Grappler/Battlroid No Trigger

G2

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Flower Lei Leprechaun

[A] [(R)]: [CB: (1)] When your VG or RG whose name includes "Blau" hits a VG with an attack, may pay. If so, Stand this, and this gains +5000 Pow for the turn.

EB08/007 Nova Grappler/Battlroid No Trigger

G1

Blau Dunkelheit

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)
[A]: [Discard a ::Nova Grappler:: card from your hand] When this is placed to (G), may pay. If so, choose 1 of your ::Nova Grappler:: being attacked. That unit cannot be hit for the battle.

EB08/008 Nova Grappler/Battlroid No Trigger

G1

Armored Heavy Gunner

[A] [(V)] [LB:(4)]: When this attacks a VG, this gains +5000 Pow for the battle.
[A] [(R)]: When this attacks a VG, if you have a ::Nova Grappler:: VG, this gains +2000 Pow for the battle.

EB08/009 Nova Grappler/Battlroid No Trigger

G3

Genocide Jack

[C] [(V)/(R)]: Restraint (this unit cannot attack)
[S] [(V)/(R)]: [CB: (1)] This loses Restraint for the turn.
[A] [(V)]: When this is Boosted by a ::Nova Grappler::, this gains +5000 Pow for the battle.

EB08/010 Nova Grappler/Battlroid No Trigger

G2

Jupiter Blaukruger

--No Text--

EB08/011 Nova Grappler/Battlroid No Trigger

G2

Grosse Baer

[A] [(R)]: When this attacks, if you have a VG whose name includes "Blau", this gains +3000 Pow for the battle.

EB08/012 Nova Grappler/Battlroid No Trigger

G2

Daredevil Samurai

[A] [(R)]: During your Battle Phase, when your ::Nova Grappler:: Stands, if you have a VG whose name includes "Ashura", this gains +3000 Pow for the turn.

EB08/013 Nova Grappler/Battlroid No Trigger

G2

Blaukruger

[C] [(V)]: If "Blaupanzer" is in your Soul, this gains +1000 Pow.
[A] [(V)]: When this hits a VG with an attack, turn 1 card in your Damage Zone face-up.

EB08/014 Nova Grappler/Battlroid No Trigger

G2

Polaral Stern

[A] [(R)]: When this attacks, if you have a VG whose name includes "Blau", this gains +3000 Pow for the battle.

EB08/015 Nova Grappler/Battlroid No Trigger

G1

Morgenrot

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[A] [(R)]: [CB: (1)] When your VG whose name includes "Blau" hits a VG with an attack, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 card with "Blau" in name, reveal it, and put it in your hand. Shuffle your LB.

EB08/016 Nova Grappler/Battlroid No Trigger

G0

Pluto Blaukruger

[A] [(V)] [LB:(4)]: When this attacks a VG, this gains +5000 Pow for the battle.
[A] [(V)]: [CB: (3)] When this hits a VG with an attack, may pay. If so, choose up to 2 of your ::Nova Grappler:: RGs and Stand them.

EB08/017 Nova Grappler/Battlroid No Trigger

G3

Muscle Hercules

[A]: When this is played to (V) or (R), if you have a ::Nova Grappler:: VG, turn 1 card in your Damage Zone face-up.

EB08/018 Nova Grappler/Alien No Trigger

G3

Eisenkrugel

[C] [(V)/(R)]: If neither "Stern Blaukruger" nor "Blaukruger" is in your (V), this gets -5000 Pow.
 [A] [(V)/(R)]: When this attacks, this gains +2000 Pow for the turn.

EB08/019 Nova Grappler/Battlroid No Trigger

G2

Hungry Dumpty

[A]: When this is placed to (R), if you have a ::Nova Grappler:: VG, turn 1 card in your Damage Zone face-up.

EB08/020 Nova Grappler/Alien No Trigger

G2

Tough Boy

--No Text--

EB08/021 Nova Grappler/Battlroid No Trigger

G1

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Oasis Girl

[S] [(V)/(R)]: [CB: (1)] This gains +1000 Pow for the turn.

EB08/022 Nova Grappler/Walkaroid No Trigger

G1

Clay-doll Mechanic

[A]: When this is placed to (R), if you have a ::Nova Grappler:: VG, turn 1 card in your Damage Zone face-up.

EB08/023 Nova Grappler/Alien No Trigger

G1

Beardown Samurai

[A] [(R)]: During your Battle Phase, when your ::Nova Grappler:: Stands, if you have a VG whose name includes "Ashura", this gains +3000 Pow for the turn.

EB08/024 Nova Grappler/Battlroid No Trigger

G1

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Almighty Reporter

[A] [(R)]: When this Boosts a ::Nova Grappler:: and the attack hits a VG, you may return this to your hand.

EB08/025 Nova Grappler/Walkaroid No Trigger

G1

Blaupanzer

[C] [(V)]: If "Blaujunger" is in your Soul, this gains +2000 Pow.

[A]: [Discard a Grade 3 ::Nova Grappler:: from your hand] When this is played to an (R), may pay. If so, search your LB for up to 1 "Stern Blaukruger", reveal it, and put it in your hand. Shuffle your LB.

EB08/026 Nova Grappler/Battlroid No Trigger

G1

Blade-Arm Leprechaun

[A] [(R)]: [SB: (1)] When this Boosts a unit whose name includes "Blau", may pay. If so, the Boosted unit gains +6000 Pow for the battle.

EB08/027 Nova Grappler/Battlroid No Trigger

G1

Blaujunger

[A]: When "Blaupanzer" Rides on this, search your LB for up to 1 "Blaukruger", reveal it, and put it in your hand. Shuffle your LB.

EB08/028 Nova Grappler/Battlroid No Trigger

G0

Schones Wetter

--No Text--

EB08/029 Nova Grappler/Battlroid T: Critical

G0

Shining Lady

--No Text--

EB08/030 Nova Grappler/Battlroid T: Critical

G0

Schneeregen

--No Text--

EB08/031 Nova Grappler/Battlroid T: Draw

G0

The Gong

--No Text--

EB08/032 Nova Grappler/Walkaroid T: Draw

G0

Regenbogen

(you may have no more than 4 ::Heal Trigger:: in your Deck)

EB08/033 Nova Grappler/Battlroid T: Heal

G0

Starker Wind

[A] [(R)]: When this attacks, if you have a VG whose name includes "Blau", this gains +3000 Pow for the battle.

EB08/034 Nova Grappler/Battlroid T: Stand

G0

Battleraizer

[A]: When another ::Nova Grappler: Rides on this, you may Call this to (R).

[A] [(R)]: When this Boosts, the Boosted unit gains +3000 Pow for the battle. At the start of the End Phase of the turn, return this to your LB and shuffle that LB.

EB08/035 Nova Grappler/Battlroid T: Stand

G0

Immortal, Ashura Kaiser

[A] [(V)] [LB:(4)]: When the Drive Check of this reveals a Grade 3 ::Nova Grappler::, this gains 1[A] [(V)]: [CB: (2), Discard 2 ::Nova Grappler:: from your hand] At the end of the battle in which this attacked a VG, may pay. If so, choose 1 of your VGs and 1 of your RGs and Stand them. This gains +10000 Pow for the turn for the battle. This ability cannot be used for the rest of the turn.

[C] [(V)]: If "Ashura Kaiser" is in your Soul, this gains +2000 Pow.

[C] [(V)/(R)]: Lord

EB08/S01 Nova Grappler/Battlroid No Trigger

G3

Galaxy Blaukruger

[A] [(V)] [LB:(4)]: [CB: (2), Discard 2 ::Nova Grappler:: from your hand] When your VG or RG whose name includes "Blau" hits a VG with an attack, may pay. If so, Stand all your units in the same column as this. This ability cannot be used for the rest of the turn. (This is true even if the cost is not paid)

[C] [(V)]: If "Stern Blaukruger" is in your Soul, this gains +2000 Pow.

[C] [(V)/(R)]: Lord

EB08/S02 Nova Grappler/Battroid No Trigger

G3

Mond Blaukruger

[A] [LB:(4)]: When a ::Nova Grappler:: Rides on this, choose 1 of your VGs. It gains +10000 Pow and "[A] [(V)]: [CB: (1)] When this attacks a VG, may pay. If so, Stand all your ::Nova Grappler:: RGs" for the turn.

[A] [(V)]: When this is Boosted by a ::Nova Grappler::, this gains +2000 Pow for the battle.

[C] [(V)/(R)]: Lord

EB08/S03 Nova Grappler/Battroid No Trigger

G3

Blau Dunkelheit

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a ::Nova Grappler:: card from your hand] When this is placed to (G), may pay. If so, choose 1 of your ::Nova Grappler:: being attacked. That unit cannot be hit for the battle.

EB08/S04 Nova Grappler/Battroid No Trigger

G1

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