Shinnosuke, Frivolous
[C] All your other Charas gain "[C] This cannot Side Attack".

Family - Kindergarten | CS/S28-001 T: None

L0 C0

Shinnosuke, Frivolous
[C] All your other Charas gain "[C] This cannot Side Attack".

Family - Kindergarten | CS/S28-001SP T: None

L0 C0

Hiroshi, Father of the House
[C] During your turn, for each of your other Charas with either ::Family:: and/or ::Kindergarten::, this gains +500 Pow.

Family - Salaryman | CS/S28-002 T: Soul

L2 C1

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Hiroshi, Father of the House
[C] During your turn, for each of your other Charas with either ::Family:: and/or ::Kindergarten::, this gains +500 Pow.

Family - Salaryman | CS/S28-002SP T: Soul

L2 C1

Shiro, Part of the Family
[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When this is placed from hand to the Stage, choose up to 1 of your other Charas. That Chara gains +X Pow for the turn, where X = 500 times Level of that Chara.

Family - Animal | CS/S28-003 T: None

L0 C0

Shiro, Part of the Family
[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When this is placed from hand to the Stage, choose up to 1 of your other Charas. That Chara gains +X Pow for the turn, where X = 500 times Level of that Chara.

Family - Animal | CS/S28-003S T: None

L0 C0

Crayon Shin-chan Booster Pack

Normal Shinnosuke
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Family:: and/or ::Kindergarten::, reveal it, put in your hand, and shuffle your LB.

Family - Kindergarten | CS/S28-004 T: None

L0 C0

Normal Shinnosuke
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Family:: and/or ::Kindergarten::, reveal it, put in your hand, and shuffle your LB.

Family - Kindergarten | CS/S28-004S T: None

L0 C0

Himawari, Strongest 0-Year-Old
[C] If you have 1 or fewer other Charas, all your other Charas gain +1 Level and +1000 Pow.

Family - Gem | CS/S28-005 T: None

L0 C0

Himawari, Strongest 0-Year-Old
[C] If you have 1 or fewer other Charas, all your other Charas gain +1 Level and +1000 Pow.

Family - Gem | CS/S28-005SP T: None

L0 C0

Misae, Mother's Love
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [(1)] When "Handkerchief of Important Memories" is placed in the CZ, may pay. If so, choose 1 "Hiroshi, Father of the House" in your WR and put it in any Slot on the Stage.

Family - Housewife | CS/S28-006 T: Soul

L2 C1

Misae, Mother's Love
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [(1)] When "Handkerchief of Important Memories" is placed in the CZ, may pay. If so, choose 1 "Hiroshi, Father of the House" in your WR and put it in any Slot on the Stage.

Family - Housewife | CS/S28-006SP T: Soul

L2 C1

Shinnosuke, Fateful Mischief
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Kindergarten::, this gains +1000 Pow.

Family - Kindergarten | CS/S28-007 T: Soul

L2 C2

Buriburizaemon
[C] If you are Level 0, this cannot Attack.

Animal - Dark Hero | CS/S28-008 T: None

L0 C0

Misae, Joy of Family
[A] [Discard a card from hand to the WR] When "New Family" is placed in your CZ, if you have 2 or more other ::Famiyl:: Charas, may pay. If so, choose up to 1 "Himawari, Mischievous Child" in your hand and put it in any Slot on the Stage.

Family - Housewife | CS/S28-009 T: None

L1 C0

Himawari, Loves Shiny Stuff
[C] During your turn, for each of your other Charas with either ::Family:: and/or ::Kindergarten::, this gains +500 Pow.

Family - Gem | CS/S28-010 T: None

L1 C0

Shinnosuke, the Brassiere Mask Returns
[A] **CHANGE** [(2) Discard a card from hand to the WR, Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Shinnosuke, Fateful Mischief" in your WR and put it in the Slot this was in.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Family - Kindergarten | CS/S28-011 T: Soul

L1 C1

Nohara Household, Happy Family
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Kindergarten::, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Family - Animal | CS/S28-012 T: Soul

L3 C2

Shinnosuke, Kindergartener Who Can't Summon a Gust
[A] **BOND/"Himawari,** Mischievous Child" [Put the top card of your LB in your Clock]

Family - Kindergarten | CS/S28-013 T: None

L0 C0

Hiroshi, Joy of Family
[S] [Rest 1 of your Charas with either ::Family:: and/or ::Kindergarten::] This gains +1000 Pow for the turn.

Family - Salaryman | CS/S28-014 T: None

L0 C0

Misae, Special Noogie Attack
--No Text--

Family - Housewife | CS/S28-015 T: None

L0 C0

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Hiroshi, Section Chief
[A] At the start of your Encore Step, if "My House is Gone" is in the CZ, put the top card of your LB in the WR. If it's a Level 0 Chara, you may choose this and up to 2 of your other Charas and return them to your hand.

Family - Salaryman | CS/S28-016 T: None

L1 C0

Shiro, Taking a Walk
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Family - Animal | CS/S28-017 T: None

L1 C0

Kantam Robo
[C] During your turn, if there are 4 or fewer cards in your hand, this gains +2000 Pow.

Mecha - Hero(CS/PY) | CS/S28-018 T: None

L1 C1

Crayon Shin-chan Booster Pack

Himawari, Mischievous Child
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Kindergarten::, this gains +1000 Pow.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Family - Gem | CS/S28-019 T: Soul

L2 C1

Angry Shiro
--No Text--

Family - Animal | CS/S28-020 T: Soul

L2 C2

Family Portrait
Reveal the top card of your LB. Put it in your hand if it's a Chara with either ::Family:: and/or ::Kindergarten::. (Otherwise put it back)
All your Charas with either ::Family:: and/or ::Kindergarten:: gain +2000 Pow for the turn.

CS/S28-021 T: None

L1 C1

Scent of Jasmine
Deal 5 Damage to your Opp.. (DC can occur)

CS/S28-022 T: None

L3 C3

My House is Gone
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-023 T: Soul Shot

—

Handkerchief of Important Memories
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-024 T: Soul Bounce

—

New Family
[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

CS/S28-025 T: 2 Soul

—

New Family
[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

CS/S28-025ï¼² T: 2 Soul

—

Shinnosuke, Being Silly
[A] When this attacks, if "All-Star" is in the CZ, choose up to 1 Chara in your WR with either ::Family:: and/or ::Kindergarten:: and put it in Stock, and this gains +3000 Pow until the next end of your Opp.'s turn.

Family - Kindergarten | CS/S28-026 T: Soul

L2 C1

Shinnosuke, Being Silly
[A] When this attacks, if "All-Star" is in the CZ, choose up to 1 Chara in your WR with either ::Family:: and/or ::Kindergarten:: and put it in Stock, and this gains +3000 Pow until the next end of your Opp.'s turn.

Family - Kindergarten | CS/S28-026S T: Soul

L2 C1

Kasukabe Defense Organization
[A] When this is placed from hand to the Stage, search your LB for up to 1 Chara with either ::Family:: and/or ::Kindergarten::, reveal it, put it in your hand, and shuffle your LB.
[A] When the Battle Opp. of this becomes Reversed, if "Singing Time" is in your CZ, you may put that Chara in Clock.

Kindergarten | CS/S28-027 T: Soul

L3 C2

Kasukabe Defense Organization
[A] When this is placed from hand to the Stage, search your LB for up to 1 Chara with either ::Family:: and/or ::Kindergarten::, reveal it, put it in your hand, and shuffle your LB.
[A] When the Battle Opp. of this becomes Reversed, if "Singing Time" is in your CZ, you may put that Chara in Clock.

Kindergarten | CS/S28-027S T: Soul

L3 C2

Ai Suotome
[C] If you have 2 or more other ::Kindergarten:: Charas, this gains +1 Level and +1500 Pow.

Kindergarten - Daughter | CS/S28-028 T: None

L0 C0

Shinnosuke, Anger Spilling Over
[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Family:: and/or ::Kindergarten::, reveal it, and put it in your hand. Put the rest in the WR.

Family - Kindergarten | CS/S28-029 T: None

L0 C0

Shinnosuke, Runaway Youth
[A] [(2)] When this attacks, if "Shin-chan's Love" is in the CZ, may pay. If so, choose a card in your Clock and return it to your hand, then put the top card of your LB in your Clock, and this gains +2000 Pow for the turn.

Family - Kindergarten | CS/S28-030 T: None

L1 C0

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Kazama-kun, Elite Kindergartener
[C] This cannot Direct Attack.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Kindergarten - Honor Student | CS/S28-031 T: None

L1 C1

Action Mask
[C] For each Marker under this, this gains +2000 Pow.
[A] [Discard a Climax card from hand to the WR] When this attacks, may pay. If so, put the top card of your LB under this as Marker.

Mask - Hero(CS/PY) | CS/S28-032 T: Soul

L2 C2

Kindergarten Chief, Scary-Looking
[C] All your other ::Kindergarten:: Charas gain +500 Pow.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Kindergarten:: Chara, reveal it, put it in your hand, and shuffle your LB.

Teacher - Kindergarten | CS/S28-033 T: None

L0 C0

Crayon Shin-chan Booster Pack

Micchi & Yoshirin
[C] If you have no other Charas, this gains +1 Level and +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in Stock.

Love | CS/S28-034 T: None

L0 C0

Nanako, Female College Student Love Interest
[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Onee-san | CS/S28-035 T: None

L1 C0

Nene, Precocious Girl
[A] When this is palced from hand to the Stage, reveal the top card of your LB. Put it in Stock if it's Level 1 or higher. (Climax card is considered to be Level 0 for this effect. Otherwise put it back)

Kindergarten - Doll | CS/S28-036 T: None

L1 C1

Bo-chan, Secretly Skilled
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Kindergarten::, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".
[A] When your other Chara with either ::Family:: and/or ::Kindergarten:: attacks, this gains +1000 Pow for the turn.

Kindergarten - Mystery | CS/S28-037 T: Soul

L2 C2

Masao-kun in Swimsuit
[S] [(1)] Choose 1 of your Charas with either ::Family:: and/or ::Kindergarten::. That Chara gains +2000 Pow for the turn.

Kindergarten - Swimsuit | CS/S28-038 T: None

L0 C0

Bo-chan in Swimsuit
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Kindergarten - Swimsuit | CS/S28-039 T: None

L0 C0

Saitama Crimson Scorpions
[A] When your other "Saitama Crimson Scorpions" attacks, this gains +2500 Pow for the turn.

Delinquent | CS/S28-040 T: None

L0 C0

Shinnosuke, Talented
--No Text--

Family - Kindergarten | CS/S28-041 T: None

L0 C0

Mimiko Sakura
[A] [(3) Put the top card of your LB in your Clock] When this becomes Reversed, may pay. If so, choose an "Action Mask" in your WR and put it Rested in a vacant Slot on the Stage, and put this face-down onder it as Marker.

Assistant - Science | CS/S28-042 T: None

L1 C0

Masao-kun, Timid Personality
--No Text--

Kindergarten - Crybaby | CS/S28-043 T: None

L1 C0

Nene-chan in Swimsuit
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from hand to the Waiitng Room]

Kindergarten - Swimsuit | CS/S28-044 T: Soul

L2 C1

Kazama-kun in Swimsuit
--No Text--

Kindergarten - Swimsuit | CS/S28-045 T: Soul

L2 C1

Plushie Bunny0chan
Repeat the following action until you Level-up: "Put the top card of your LB in your Clock."
Choose 1 Level 2 or lower Chara in your WR and put it in any Slot on the Stage. Put this in Stock.

CS/S28-046 T: None

L1 C0

World of Dreams
You may discard a card from hand to the WR. If so, choose up to 1 "Action Mask" and up to 1 "Kantam Robo" and up to 1 "Buriburizaemon" in your WR and put them in separate Slots on the Stage.

CS/S28-047 T: None

L2 C1

Singing Time
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-048 T: Treasure

—

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Singing Time
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-048R T: Treasure

—

All-Star
[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

CS/S28-049 T: 2 Soul

—

Shin-chan's Love
[C] All your Charas gain +2 Soul.

CS/S28-050 T: 2 Soul

—

Crayon Shin-chan Booster Pack

Hiroshi, as "Hiroshi SUN"
[A] At the start of your Encore Step, if "Familiar Scent" is in the CZ, you may send this to Memory. If so, at the start of your next Draw Phase, choose 1 "Shinnosuke, for the Future" in your WR and return it to your hand, then choose 1 'Hiroshi, as "Hiroshi SUN"' in your Memory and put it in any Slot on the Stage. It gains +3500 Pow for that turn.

Family - Hero(CS/PY) | CS/S28-051 T: Soul

L2 C1

Hiroshi, as "Hiroshi SUN"
[A] At the start of your Encore Step, if "Familiar Scent" is in the CZ, you may send this to Memory. If so, at the start of your next Draw Phase, choose 1 "Shinnosuke, for the Future" in your WR and return it to your hand, then choose 1 'Hiroshi, as "Hiroshi SUN"' in your Memory and put it in any Slot on the Stage. It gains +3500 Pow for that turn.

Family - Hero(CS/PY) | CS/S28-051S T: Soul

L2 C1

Shinnosuke, for the Future
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Kindergarten::, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Family:: and/or ::Kindergarten::, you may deal 1 Damage to your Opp.. (DC can occur. Put the revealed card back)
[A] When this attacks, if "I Will Protect the Future" is in the CZ, choose up to 1 card in your Opp.'s WR and put it on top of the LB, and all your Charas gain +2000 Pow for the turn.

Family - Kindergarten | CS/S28-052 T: Soul

L3 C2

Shinnosuke, Big Brother Taking Care of Little Sister
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.
[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose 1 Chara in your WR with either ::Family:: and/or ::Kindergarten:: and return it to your hand.

Family - Kindergarten | CS/S28-053 T: None

L0 C0

Kazama-kun, Unease Stare
[C] If there are 4 or more cards in your Stock, this cannot attack.

Kindergarten - Honor Student | CS/S28-054 T: None

L0 C0

Misae, as "Magical Girl Misarin"
[A] [(3)] When you use the **BACKUP** of this, may pay. If so, choose an Opp.'s Chara whose Level is higher than your Opp. and put it in the WR.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Family - Magic | CS/S28-055 T: None

L1 C0

Misae, as "Magical Girl Misarin"
[A] [(3)] When you use the **BACKUP** of this, may pay. If so, choose an Opp.'s Chara whose Level is higher than your Opp. and put it in the WR.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Family - Magic | CS/S28-055S T: None

L1 C0

Shinnosuke, Driver
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Kindergarten::, this gains +1000 Pow.

Family - Kindergarten | CS/S28-056 T: None

L1 C0

Shinnosuke, Greeting Everyone
[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[S] [Rest this] Choose 1 of your Charas with either ::Family:: and/or ::Kindergarten::. That Chara gains +1000 Pow for the turn.

Family - Kindergarten | CS/S28-057 T: Soul

L2 C1

Himawari, Greeting Everyone
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] **BOND/"Shinnosuke,** Driver" [(1)]

Family - Gem | CS/S28-058 T: None

L0 C0

Bo-chan, Divider
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Kindergarten - Mystery | CS/S28-059 T: None

L1 C0

Hiroshi, Joy of Having Family
[A] [(1)] When this attacks, if "Floating Happiness" is in the CZ, may pay. If so, choose 1 Chara in your WR with either ::Family:: and/or ::Kindergarten:: and return it to your hand, and this gains +1000 Pow for the turn.

Family - Salaryman | CS/S28-060 T: None

L1 C0

Shiro, Driver!?
[C] If there are 3 or fewer cards in your Stock, this gains +1000 Pow.

Family - Animal | CS/S28-061 T: None

L1 / C1

Ken & Chako
[A] [(2)] When this is placed from hand to the Stage, if there are 5 or fewer cards in your LB, may pay. If so, return all cards in your WR to the LB, shuffle your LB, then choose 1 of your Opp.'s Level 1 or lower Charas and send it to Memory.

Glasses - Science | CS/S28-062 T: Soul

L2 / C1

Shinnosuke, World's Fair Defense Squad
[A] [Put this in the WR] When this is Front Attacked, may pay. If so, choose up to 1 "Shinnosuke, Driver" in your hand and put it in the Slot this was in as Defending Chara.

Family - Kindergarten | CS/S28-063 T: None

L0 / C0

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Nene-chan, Crane's Roar
[C] If you have no other Charas, this gains +1 Level and +1500 Pow.
[S] [(1)] Choose 1 of your Opp.'s Level 0 or lower Chara in the Front Row and put it in the WR.

Kindergarten - Doll | CS/S28-064 T: None

L0 / C0

Ageo & Matsuzaka & Yoshinaga
[C] For each of your other "Ageo & Matsuzaka & Yoshinaga", this gains +2000 Pow.

Teacher - Kindergarten | CS/S28-065 T: None

L0 / C0

Misae, World's Fair Defense Squad
[A] When your other Chara with either ::Family:: and/or ::Kindergarten:: attacks, this gains +1000 Pow for the turn.

Family - Housewife | CS/S28-066 T: None

L0 / C0

Crayon Shin-chan Booster Pack

Hiroshi, World's Fair Defense Squad
--No Text--

Family - Salaryman | CS/S28-067 T: None

L0 / C0

Himawari, World's Fair Defense Squad
--No Text--

Family - Gem | CS/S28-068 T: None

L1 / C0

Shinnosuke, Carrying out the Mission
--No Text--

Family - Kindergarten | CS/S28-069 T: Soul

L2 / C2

Masao-kun, Berserking
[C] If there are 1 or fewer Charas in your Back Row, this cannot attack.

Kindergarten - Crybaby | CS/S28-070 T: Soul

L2 / C2

Hiroshi's Boots
[Counter] Choose 1 of your Charas with either ::Family:: and/or ::Kindergarten::. That Chara gains +4500 Pow for the turn.

CS/S28-071 T: None

L2 / C1

Snack, Cascabian
Choose up to 2 Charas in your WR and return them to your hand, and discard a card from your hand to the WR.

CS/S28-072 T: None

L2 / C1

Floating Happiness
[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in Stock, and all your Charas gain +1 Soul for the turn.

CS/S28-073 T: 2 Soul

—

Familiar Scent
[A] When this is placed from hand to the Stage, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

CS/S28-074 T: 2 Soul

—

I Will Protect the Future
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-075 T: Salvage

—

I Will Protect the Future
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-075R T: Salvage

—

Shinnosuke, Silly Samurai
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Yukata::, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Family - Kindergarten | CS/S28-076 T: None

L1 / C1

Shinnosuke, Silly Samurai
[C] If you have 3 or more other Charas with either ::Family:: and/or ::Yukata::, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Family - Kindergarten | CS/S28-076S T: None

L1 / C1

Hiroshi, Battle Preparation
[C] During your Opp.'s turn, for each of your other Charas with either ::Family:: and/or ::Yukata::, this gains +500 Pow.
[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, look at up to 4 cards from top of your LB, search for up to 1 ::Family:: Chara, reveal it, put it in your hand, then put the rest in the WR. This gains +4000 Pow for the turn.

Family - Salaryman | CS/S28-077 T: Soul

L3 C2

Hiroshi, Battle Preparation
[C] During your Opp.'s turn, for each of your other Charas with either ::Family:: and/or ::Yukata::, this gains +500 Pow.
[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, look at up to 4 cards from top of your LB, search for up to 1 ::Family:: Chara, reveal it, put it in your hand, then put the rest in the WR. This gains +4000 Pow for the turn.

Family - Salaryman | CS/S28-077S T: Soul

L3 C2

Hiroshi, Looking up at the Blue Sky
[C] All your other Charas with either ::Family:: and/or ::Yukata:: gain +500 Pow.
[A] **BOND/"Shinnosuke,** Not Afraid of Anything" [Discard a card from hand to the WR]

Family - Salaryman | CS/S28-078 T: None

L0 C0

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Shinnosuke, Big-But
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a Chara with either ::Family:: and/or ::Yukata::, you may move this to a vacant Slot in the Front Row.

Family - Kindergarten | CS/S28-079 T: None

L0 C0

Matabei, Blue Sky Samurai
[A] When your other Chara with either ::Family:: and/or ::Yukata:: attacks, this gains +1000 Pwoer for the turn.
[A] When the Battle Opp. of this becomes Reversed, if "Uncontainable Feelings" is in the CZ, you may draw a card.

Weapon - Yukata | CS/S28-080 T: None

L1 C0

Hiroshi, Positioning Weapon
[A] **CHANGE** [(2) Discard a card from hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Hiroshi, Battle Preparation" in your WR and put it in the Slot this was in.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Family - Salaryman | CS/S28-081 T: Soul

L2 C1

Crayon Shin-chan Booster Pack

Shinnosuke, Not Afraid of Anything
[C] Chara Opposite this gains "[C] This cannot Side Attack".
[C] During your Opp.'s turn, for each of your other Charas with either ::Family:: and/or ::Yukata::, this gains +500 Pow.

Family - Kindergarten | CS/S28-082 T: Soul

L2 C1

Misae, Battle Preparation
[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Family - Housewife | CS/S28-083 T: None

L0 C0

Kazuma, Ancestor
[A] When this attacks, chosose 1 of your other Charas with either ::Family:: and/or ::Yukata::. That Chara gains +1000 Pow for the turn.

Yukata | CS/S28-084 T: None

L1 C0

Ren, Princess of Kasuga Castle
[A] At the start of your Opp.'s Attack Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Yukata - Love | CS/S28-085 T: Soul

L1 C1

Matabei, Strict Ijiri
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose up to 1 of your Opp.'s Level 3 or lower Charas and return it to hand, and at the end of the turn, put this card in the WR.

Weapon - Yukata | CS/S28-086 T: Soul

L2 C1

Shinnosuke, Oath of a Man
[A] When this attacks, if "Extended Time" is in the CZ, this gains +3500 Pow and "[A] When the Battle Opp. of this becomes Reversed, you may put it on the bottom of the LB" for the turn.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Family - Kindergarten | CS/S28-087 T: Soul

L2 C2

Himawari, Watching over
[C] All your other ::Family:: Charas gain +500 Pow.

Family - Gem | CS/S28-088 T: None

L0 C0

Oomasa, Ancestor
[A] When this attacks, choose 1 of your other Charas with either ::Family:: and/or ::Yukata::. That Chara gains +1000 Pow for the turn.
[S] [(1)] Draw a card, and discard a card from your hand to the WR.

Yukata | CS/S28-089 T: None

L0 C0

Boushichi, Ancestor
[A] When the Battle Opp. of your other Chara whose name includes "Shinnosuke" becomes Reversed, this gains +1500 Pow for hte turn.

Yukata | CS/S28-090 T: None

L0 C0

Shiro, Dig Here Woof Woof!
--No Text--

Family - Animal | CS/S28-091 T: None

L0 C0

Shinnosuke, Feelings to the Sky
[C] Chara Opposite this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] When "One Drop" is placed in your CZ, if this is in the Front Row, draw a card, discard a card from your hand to the WR, then look at the top of your LB and put it either on top or bottom of the LB.

Family - Kindergarten | CS/S28-092 T: None

L0 C0

Shinnosuke, Escort Role
[A] [(1)] At the start of your Opp.'s Attack Phase, if this is in the Front Row, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Family - Kindergarten | CS/S28-093 T: None

L1 C0

Hiroshi. Thinking of Child
--No Text--

Family - Salaryman | CS/S28-094 T: None

L1
C1

Nene, Ancestor
[A] During Battles involving this acrd, when the Damage taken by you is not Cancelled, this gains +1500 Pwoer for the turn.

Yukata | CS/S28-095 T: Soul

L2
C1

Letter from Myself
Rest 1 of your Standing Charas with either ::Family:: and/or ::Yukata::. If so, search your LB for up to 2 Charas with either ::Family:: and/or ::Yukata::, reveal them, put them in your hand, shuffle your LB, and discard a card from your hand to the WR.

CS/S28-096 T: None

L1
C1

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Oath of Warrior
Choose 1 of your ::Family:: Charas and 1 of your ::Yukata:: Charas (must target different Charas). They gain +2500 Pow until the end of your Opp.'s next turn.

CS/S28-097 T: None

L1
C1

Extended Time
[C] All your Charas gain +1000 Pow and +1 Soul.

CS/S28-098 T: Draw

Uncontainable Feelings
[C] All your Charas gain +2 Soul.

CS/S28-099 T: 2 Soul

Crayon Shin-chan Booster Pack

One Drop
[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

CS/S28-100 T: 2 Soul

One Drop
[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

CS/S28-100R T: 2 Soul