

Otome, Gentle Smiles

[C] **RECOLLECTION** If there are 2 or more cards in your Memory, this gains +1000 Pow and +1 Soul.
[A] When this attacks, if "Foresight of Happiness" is in the CZ, choose up to 1 "Otome, Gentle Smiles" in your WR and Send it to Memory, and this gains +1000 Pow for the turn.

Magic | DC/W23-001 T: None

L1
C1

Otome, Gentle Smiles

[C] **RECOLLECTION** If there are 2 or more cards in your Memory, this gains +1000 Pow and +1 Soul.
[A] When this attacks, if "Foresight of Happiness" is in the CZ, choose up to 1 "Otome, Gentle Smiles" in your WR and Send it to Memory, and this gains +1000 Pow for the turn.

Magic | DC/W23-001SP T: None

L1
C1

Sakura, Evidence of Becoming an Adult

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1000 Pow for the turn.
[S] [Rest 1 of your ::Magic:: Charas] This gains +1000 Pow for the turn.

Magic | DC/W23-002 T: Soul

L2
C1

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Sakura, Evidence of Becoming an Adult

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1000 Pow for the turn.
[S] [Rest 1 of your ::Magic:: Charas] This gains +1000 Pow for the turn.

Magic | DC/W23-002R T: Soul

L2
C1

Otome, Sweet Moment

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Magic:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Magic - Student Council | DC/W23-003 T: None

L0
C0

Otome, Sweet Moment

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Magic:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Magic - Student Council | DC/W23-003S T: None

L0
C0

Da Capo 10th Anniversary Mix Booster Pack

Aisia, Last Moments

[C] All your other Charas gain +X Pow. X = 500 times Cost of that Chara.
[A] When "Uncontrollable Feelings" is placed in your CZ, your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules.)

Magic - Toy | DC/W23-006 T: Soul

L2
C1

Aisia, Last Moments

[C] All your other Charas gain +X Pow. X = 500 times Cost of that Chara.
[A] When "Uncontrollable Feelings" is placed in your CZ, your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules.)

Magic - Toy | DC/W23-006S T: Soul

L2
C1

Mahiru, Everyone's Happiness

[C] If there are 4 or fewer cards in your hand, this gains +1000 Pow and +2 Soul.
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, if the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)
[A] When this becomes Reversed in Battle, Send this to Memory.

Simple Example - Yukata | DC/W23-007 T: Soul

L3
C2

Mahiru, Everyone's Happiness

[C] If there are 4 or fewer cards in your hand, this gains +1000 Pow and +2 Soul.
[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, if the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)
[A] When this becomes Reversed in Battle, Send this to Memory.

Simple Example - Yukata | DC/W23-007S T: Soul

L3
C2

"Justice Magician" Yuki

[A] When this attacks, choose 1 of your other Charas, and that Chara gains +X Pow. X = 1000 times Soul of that Chara.

Magic - Sweets | DC/W23-009 T: None

L1
C0

Otome, Just Like Childhood Days

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[A] When your Opp.'s Chara is returned from WR to hand, you may put the top card of your LB in Stock.

Magic - Student Council | DC/W23-011 T: Soul

L2
C1

Aisia, Hopeful Puppy Eyes

[A] [(1)] When Damage dealt by this is Cancelled, may pay. If so, draw a card.

Magic - Toy | DC/W23-012 T: Soul

L2
C1

Shinya & Asa & Yuuhi, Album of Memories

[C] **RECOLLECTION** If there are 3 or more cards in your Memory, this gains +1 Soul and "[A] **ENCORE** [Discard a Chara from your hand to the WR".

Simple Example - Love | DC/W23-013 T: Soul

L2
C2

Misaki, Night of White Miracle

[A] When this attacks, choose 1 of your other Charas, and that Chara gains +X Pow. X = 1000 times Soul of that Chara.

No Traits | DC/W23-014 T: None

L0
C0

Sakura, Princess of the Royal Capital

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Magic - Dress | DC/W23-015 T: None

L0
C0

Izumiko, With Marvelous Boyfriend

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a Climax card, choose 1 of your Charas, and that Chara gains +2 Soul for the turn. (Put the revealed card back where it was)

Alien - Salmon | DC/W23-016 T: None

L0
C0

Mahiru, Big Ruckus!

--No Text--

Simple Example | DC/W23-017 T: None

L0
C0

Sakura, Happiness of "Family"

[A] When this becomes Reversed in Battle, put this on bottom of the LB.

Magic - Teacher | DC/W23-018 T: None

L1

C0

Aisia, Time of Happiness

[A] When your Opp. Cancels Damage, this gains +1500 Pow for the turn.

Magic - Toy | DC/W23-019 T: None

L1

C1

Otome, Always Together

[S] [COUNTER] **BACKUP 3000, Level 2** [(1)] discard this card from hand to the WR]

Magic - Student Council | DC/W23-021 T: Soul

L2

C1

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Secret of Two

Send this to Memory.
[C] **RECOLLECTION** If this is in Memory, all your Charas with "Otome" in name gain +500 Pow.

DC/W23-023 T: None

L1

C1

Foresight of Happiness

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/W23-024 T: Soul Shot

Foresight of Happiness

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/W23-024R T: Soul Shot

Da Capo 10th Anniversary Mix Booster Pack

Uncontrollable Feelings

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC/W23-025 T: 2 Soul

Nanaka, My Feelings

[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, put all your Opp.'s Stock in the WR, and your Opp. puts the same number of cards from top of the LB in Stock.

Music - Magic | DC/W23-026 T: Soul

L3

C2

Nanaka, My Feelings

[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, put all your Opp.'s Stock in the WR, and your Opp. puts the same number of cards from top of the LB in Stock.

Music - Magic | DC/W23-026R T: Soul

L3

C2

Kotori, Favorite Song

[C] All your other Level 1 or lower Charas gain +500 Pow.
[A] [Clock] **SHIFT Level0**

Music - Magic | DC/W23-028 T: None

L0

C0

Kotori, Favorite Song

[C] All your other Level 1 or lower Charas gain +500 Pow.
[A] [Clock] **SHIFT Level0**

Music - Magic | DC/W23-028R T: None

L0

C0

Kotori, Date of Only Two

[A] This ability activates up to twice per turn. When your Chara is placed from hand in Clock, this gains +3000 Pow for the turn.

Music - Magic | DC/W23-029 T: None

L1

C0

Kotori, Date of Only Two

[A] This ability activates up to twice per turn. When your Chara is placed from hand in Clock, this gains +3000 Pow for the turn.

Music - Magic | DC/W23-029S T: None

L1

C0

Koko, Has Not Changed

[A] When this attacks, if "Will We Meet Again" is in the CZ, choose up to 1 ::Music:: Chara in your WR and put it in Stock, choose 1 of your ::Music:: Charas, and that Chara gains +2500 Pow for the turn.

Music | DC/W23-030 T: Soul

L2

C1

Koko, Has Not Changed

[A] When this attacks, if "Will We Meet Again" is in the CZ, choose up to 1 ::Music:: Chara in your WR and put it in Stock, choose 1 of your ::Music:: Charas, and that Chara gains +2500 Pow for the turn.

Music | DC/W23-030S T: Soul

L2

C1

Akane, Feeling the Warmth

[A] When a Level 2 or higher Battle Opp. of this becomes reversed, you may put the top card of your LB in Stock.

No Traits | DC/W23-032 T: Soul

L2

C2

Akane, Feeling the Warmth

[A] When a Level 2 or higher Battle Opp. of this becomes reversed, you may put the top card of your LB in Stock.

No Traits | DC/W23-032S T: Soul

L2

C2

Akane & Midori, At Their Own Pace

[C] All your other traitless Charas gain +500 Pow.
[C] When you pay for the cost of an [S] ability of a Chara either in your hand or on the Stage, you may put the Marker under this in the WR in place of 1 Stock.
[A] [Rest 2 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, put the top card of your LB under this as Marker.

No Traits | DC/W23-033 T: None

L0

C0

Koko, Everyone's Session!

[C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.

Music | DC/W23-034 T: None

L1
C1

Nanaka, Everyone's Session!

[A] [Put a card from your hand in Clock] When this is placed from Stage to the WR, may pay. If so, choose a ::Music:: Chara in your Clock and return it to your hand.

Music - Magic | DC/W23-035 T: None

L0
C0

Wataru, Everyone's Session!

[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music | DC/W23-036 T: None

L1
C0

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Kotori, Cherry-Colored Miracle

[A] This ability activates up to twice per turn. When your Chara is placed from hand in Clock, this gains +3000 Pow for the turn.

[A] **ENCORE** [Put the top card of your LB in your Clock]

Music - Magic | DC/W23-038 T: Soul

L2
C1

Kanae, Awkward Separation

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Discard a card from your hand to the WR, Rest this] Choose a Level 0 or lower Chara in your WR with "Kudou" in name and put it in any Slot on the Stage.

No Traits | DC/W23-039 T: None

L0
C0

Mii-kun, Heart-Thumping

[C] All your other ::Music:: Charas gain +1 Level.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music | DC/W23-040 T: None

L0
C0

Da Capo 10th Anniversary Mix Booster Pack**Tomo-chan, Admiration for the Band**

[A] This ability activates up to twice per turn. When your Chara is placed from hand in Clock, this gains +2000 Pow for the turn.

Music | DC/W23-041 T: None

L0
C0

Koko, Dancing with Yukata at Bon Festival

[C] This cannot Direct Attack.

Music - Yukata | DC/W23-043 T: None

L0
C0

Miki, Mahiru's "Family"

[A] [Rest 2 of your Standing Charas] When this is placed from your hand to the Stage, may pay. If so, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in Stock."

Nurse - Simple Example | DC/W23-044 T: None

L1
C0

Kotori, Turning Feelings into Words

[A] [Put a card from your hand in Clock] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Battling Charas, and that Chara gains +3000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music - Magic | DC/W23-045 T: None

L1
C0

Tamaki, Future of Two

[A] When this attacks, reveal the top card of your LB. If it's a ::Magic:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

Magic - Miko | DC/W23-046 T: None

L1
C1

Nanaka, Each's Own Feelings

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Character gains +2000 Pow for the turn.

[A] [Clock] **SHIFT Level 2**

Music - Magic | DC/W23-047 T: Soul

L2
C1

Will We Meet Again

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/W23-050 T: Treasure

Yume, Time of Two

[C] If you have 3 or more other ::Magic:: Charas, this gains +1000 Pow.

[A] When the Battle Opp. of this becomes Reversed, put the top card of your LB in the WR. If that was a Climax card, you may choose a ::Magic:: Chara in your WR and return it to your hand.

Magic | DC/W23-051 T: None

L1
C1

Yume, Time of Two

[C] If you have 3 or more other ::Magic:: Charas, this gains +1000 Pow.

[A] When the Battle Opp. of this becomes Reversed, put the top card of your LB in the WR. If that was a Climax card, you may choose a ::Magic:: Chara in your WR and return it to your hand.

Magic | DC/W23-051R T: None

L1
C1

Nemu, Overspilling Feelings

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When "Kiss of Oath" is placed in your C2, if this is in the Front Row, may pay. If so, choose an Opp.'s Chara whose Cost is 1 or lower and put it on top of the LB, and this gains +2000 Pow for the turn.

Magic - Dress | DC/W23-052 T: Soul

L3
C2

Nemu, Overspilling Feelings

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When "Kiss of Oath" is placed in your C2, if this is in the Front Row, may pay. If so, choose an Opp.'s Chara whose Cost is 1 or lower and put it on top of the LB, and this gains +2000 Pow for the turn.

Magic - Dress | DC/W23-052SP T: Soul

L3
C2

Minatsu, Going on a New Trip

[C] **RECOLLECTION** If either "One of Thousand" or "Banana Parfait" is in your Memory, this gains the following ability. "[A] When this becomes Reversed, you may Reverse the Battle Opp. of this."

Mecha - Banana | DC/W23-053 T: None

L0
C0

Minatsu, Going on a New Trip

[C] **RECOLLECTION** If either "One of Thousand" or "Banana Parfait" is in your Memory, this gains the following ability. "[A] When this becomes Reversed, you may Reverse the Battle Opp. of this."

Mecha - Banana | DC/W23-053S T: None

L0

C0

Nemu, Old Memories

[C] If there are 2 or fewer cards in your Stock, this gains +1 Level and +1000 Pow.

Magic - Judgment | DC/W23-054 T: None

L0

C0

Nemu, Old Memories

[C] If there are 2 or fewer cards in your Stock, this gains +1 Level and +1000 Pow.

Magic - Judgment | DC/W23-054S T: None

L0

C0

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Miharu, Lovers' Proof

[A] [Put the top card of your LB in your Clock, Return this to hand] When "Miharu's Feelings" is placed in your CZ, may pay. If so, search your LB for up to 1 Level 0 or lower ::Banana:: Chara and put it in the Slot this was in. Shuffle your LB.

Mecha - Banana | DC/W23-055 T: None

L0

C0

Miharu, Lovers' Proof

[A] [Put the top card of your LB in your Clock, Return this to hand] When "Miharu's Feelings" is placed in your CZ, may pay. If so, search your LB for up to 1 Level 0 or lower ::Banana:: Chara and put it in the Slot this was in. Shuffle your LB.

Mecha - Banana | DC/W23-055S T: None

L0

C0

Yume, Gentle Kiss

[A] When this is placed from hand to the Stage, put the bottom card of your Stock in the WR.

Magic | DC/W23-056 T: None

L0

C0

Da Capo 10th Anniversary Mix Booster Pack

Yume, Gentle Kiss

[A] When this is placed from hand to the Stage, put the bottom card of your Stock in the WR.

Magic | DC/W23-056S T: None

L0

C0

Erica, Dignified Style

[S] [Rest 1 of your Charas with "[A] **ENCORE** [Discard a Chara from your hand to the WR]"] This gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB."

Student Council - Royalty | DC/W23-057 T: Soul

L2

C1

Erica, Dignified Style

[S] [Rest 1 of your Charas with "[A] **ENCORE** [Discard a Chara from your hand to the WR]"] This gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB."

Student Council - Royalty | DC/W23-057S T: Soul

L2

C1

Erica, Private Lesson

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Student Council - Royalty | DC/W23-058 T: None

L0

C0

Maika, Treasure So-called "Friends"

[C] If you have no other Charas in the Front Row, this gains +1500 Pow.
[C] If this is on the Stage, this gains ::Nabe::.

Music - Science | DC/W23-059 T: None

L0

C0

Yume, Hand-Made Hydrangea

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Magic:: Chara, this gains "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."

Magic | DC/W23-060 T: None

L1

C0

Shinobu, Yearning!

[A] When your Opp.'s Climax is placed in the CZ, you may put this in Stock.

Ninja - Love | DC/W23-061 T: None

L1

C0

Minatsu, Returned Smile

[A] [(2) Put a Chara from your Stage to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp.'s Level and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Mecha - Banana | DC/W23-062 T: Soul

L2

C1

Nemu, Caretaking Nurse

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 1000 times number of your Charas with **ASSIST**.

Magic - Nurse | DC/W23-063 T: Soul

L2

C2

"Phantom Thief Princess" Erica

[C] If this is on the Stage, this gains ::Phantom Thief::.

Student Council - Royalty | DC/W23-064 T: None

L0

C0

Miharu, Senpai And Banana

[C] If you are Level 1 or higher, this does not Stand during your Stand Phase.

Mecha - Banana | DC/W23-065 T: None

L0

C0

Minatsu, Time for Only Two

[C] Your other Chara in the Front Row Center Slot gain +X Pow. X = 1000 times Cost of that Chara.

Mecha - Banana | DC/W23-066 T: None

L1

C0

Nanako, Battle of Aiyue

[S] [(1)] This gains the following ability for the turn.
"[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."

Glasses - Manga | DC/W23-067 T: None

L1
C0

Nemu, Happy Times

--No Text--

Magic - Nurse | DC/W23-068 T: None

L1
C0

Myu-san, Enjoyable Shopping

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

[A] When this becomes Reversed in Battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Mecha - Maid | DC/W23-070 T: Soul

L2
C1

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Yume, Cat-Eared

[A] This ability activates up to twice per turn. When your other ::Magic:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

Magic - Animal | DC/W23-071 T: Soul

L2
C1

Rio & Flora & Kamie

[C] If you have 2 or more other ::Royalty:: Charas, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Alien - Royalty | DC/W23-072 T: Soul

L2
C1

One of Thousand

Rest 1 of your Standing ::Banana:: Charas. If so, choose a Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.
Send this to Memory.

DC/W23-073 T: None

L2
C1

Da Capo 10th Anniversary Mix Booster Pack

Kiss of Oath

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/W23-074 T: Salvage

Kiss of Oath

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/W23-074R T: Salvage

Miharu's Feelings

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC/W23-075 T: 2 Soul

Anzu, Small Mystery

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Magic:: and/or ::Play::, reveal it, and put it in your hand. Shuffle your LB.

Magic - Play | DC/W23-076 T: Soul

L2
C1

Anzu, Small Mystery

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Magic:: and/or ::Play::, reveal it, and put it in your hand. Shuffle your LB.

Magic - Play | DC/W23-076R T: Soul

L2
C1

Moe, Searing Couple

[C] All your other ::Nabe:: Charas gain +500 Pow.

[S] [(1) Rest this] Draw up to 2 cards, and discard 2 cards from your hand to the WR.

Music - Nabe | DC/W23-078 T: None

L0
C0

Moe, Searing Couple

[C] All your other ::Nabe:: Charas gain +500 Pow.
[S] [(1) Rest this] Draw up to 2 cards, and discard 2 cards from your hand to the WR.

Music - Nabe | DC/W23-078S T: None

L0
C0

Mako, Silvery Melody

[A] When this attacks, if "Precious Flute" is in the CZ, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

Music - Nabe | DC/W23-079 T: None

L0
C0

Mako, Silvery Melody

[A] When this attacks, if "Precious Flute" is in the CZ, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

Music - Nabe | DC/W23-079S T: None

L0
C0

Mayuki, Beloved Senpai

[A] When your other ::Sports:: Chara attacks, this gains +1000 Pow for the turn.

[A] [(1) Discard a card from your hand to the WR, Send this to Memory] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Mayuki, To Even Higher Places" in your WR and put it in the Slot this was in.

Student Council - Sports | DC/W23-080 T: None

L1
C0

Mayuki, Beloved Senpai

[A] When your other ::Sports:: Chara attacks, this gains +1000 Pow for the turn.

[A] [(1) Discard a card from your hand to the WR, Send this to Memory] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Mayuki, To Even Higher Places" in your WR and put it in the Slot this was in.

Student Council - Sports | DC/W23-080S T: None

L1
C0

Maya, Smiling Robot

[A] This ability activates up to twice per turn. When your other ::Mecha:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

[A] This ability activates up to twice per turn. When your other ::Chairman:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

Chairman - Mecha | DC/W23-081 T: None

L1
C0

Maya, Smiling Robot

[A] This ability activates up to twice per turn. When your other ::Mecha:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.
[A] This ability activates up to twice per turn. When your other ::Chairman:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

Chairman - Mecha | DC/W23-081 S T: None

L1

C0

Mayuki, Hiding Her Embarassment

[C] During your Opp.'s turn, for each of your other ::Student Council:: Charas, this gains +500 Pow.
[A] When your other ::Sports:: Chara attacks, this gains +1000 Pow for the turn.

Student Council - Sports | DC/W23-083 T: None

L0

C0

Anzu, Victory Sign

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, this gains +2000 Pow for the turn.

Magic - Play | DC/W23-084 T: None

L0

C0

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Rino, Time at Ease

[A] [(2) Return this to your hand] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other Charas and return it to your hand.

Acorn - Art | DC/W23-085 T: None

L1

C0

Mako, Her Home Cooking

[A] When this is placed from hand to the Stage, this gets -1500 Pow for the turn.

Music - Nabe | DC/W23-086 T: Soul

L2

C1

Anzu, From Hypothesis to Reality

[A] When your Chara is placed from hand to the WR, this gains "[A] **ENCORE** [(1)]" for the turn.

Play - Student Council | DC/W23-087 T: Soul

L2

C2

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Moe, New Future

[C] For each of your other ::Nabe:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Music - Nabe | DC/W23-088 T: Soul

L3

C2

Maya, Returned SSP

[A] [Put this in the WR] When another Chara of yours is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Chairman - Pajama | DC/W23-089 T: None

L0

C0

"Fall in Love Royal Straight Flush" Shiiren

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, this gains +3000 Pow until the next end of your Opp.'s turn. (Put the revealed card back where it was)

Animal - Poker | DC/W23-090 T: None

L0

C0

Alice, Best Heart-Thumping

[A] When this becomes Reversed in Battle, put this on bottom of the LB.

Doll - Shaved Ice | DC/W23-092 T: None

L0

C0

Kasumi, "Life" of Sisters

[A] [(1) Send this to Memory] When another Chara of yours is placed from Stage to the WR, may pay. If so, return that Chara to your hand.

Spirit | DC/W23-093 T: None

L1

C0

Anzu, Malicious Language Maid

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.

Play - Maid | DC/W23-094 T: None

L1

C1

Moe, To the Dream World

--No Text--

Music - Nabe | DC/W23-095 T: None

L1

C1

Mayuki, To Even Higher Places

[A] [Put the top card of your LB in your Clock] When the Battle Opp. of this becomes Reversed, may pay. If so, draw a card.

Student Council - Sports | DC/W23-096 T: Soul

L2

C1

Suginami & Suginami, Danger When Mixed!

[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Newspaper - Occult | DC/W23-097 T: Soul

L2

C1

Always Together, Always Smiling.

Choose a 'Kasumi, "Life" of Sisters' in your Memory and put it in Stock. Put this in Stock.

DC/W23-098 T: None

L1

C0

Precious Flute

[A] When this is placed from your hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC/W23-100 T: 2 Soul

L1

C0

Charles, Kind Warmth

[A] When your other ::Magic:: Chara attacks, this gains +1000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Student Council | DC3/W23-004 T: None

L0

C0

Charles, Kind Warmth
[A] When your other ::Magic:: Chara attacks, this gains +1000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Student Council | DC3/W23-004R T: None

L0
C0

Ricca, New Magic
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your ::Student Council:: Charas, and that Chara gains +2000 Pow for the turn.

Magic - Student Council | DC3/W23-005 T: None

L0
C0

Ricca, New Magic
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your ::Student Council:: Charas, and that Chara gains +2000 Pow for the turn.

Magic - Student Council | DC3/W23-005R T: None

L0
C0

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Ricca, Familiar Feeling
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times the Cost of that Chara.
[A] [(1) Discard a card from your hand to the WR] When this is played from hand to the Stage, may pay. If so, search your LB for up to 1 ::Student Council:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Magic - Student Council | DC3/W23-008 T: None

L1
C0

Elizabeth, Playful Urchin
[A] **ENCORE** [Put the top card of your LB in your Clock]

Magic - Royalty | DC3/W23-010 T: None

L1
C0

Charles, Someday's Memory
--No Text--

Magic - Student Council | DC3/W23-020 T: None

L1
C1

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Tomoe, Hotly Debating
[C] During your turn, this gains +1000 Pow.

Magic - Student Council | DC3/W23-022 T: Soul

L2
C2

Himeno, Ticklish Future
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR.
[A] [Discard a card from your hand to the WR] When "Irreplaceable Family" is placed in your CZ, if this is in the Front Row, may pay. If so, choose a ::Magic:: Chara in your Clock and put it in any Slot on the Stage.

Magic | DC3/W23-027 T: Soul

L3
C2

Himeno, Ticklish Future
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR.
[A] [Discard a card from your hand to the WR] When "Irreplaceable Family" is placed in your CZ, if this is in the Front Row, may pay. If so, choose a ::Magic:: Chara in your Clock and put it in any Slot on the Stage.

Magic | DC3/W23-027SP T: Soul

L3
C2

Sara, Practicing Love!
[S] [Discard a ::Sports:: Chara from your hand to the WR] This gains +3500 Pow for the turn.

Magic - Sports | DC3/W23-031 T: Soul

L2
C1

Sara, Practicing Love!
[S] [Discard a ::Sports:: Chara from your hand to the WR] This gains +3500 Pow for the turn.

Magic - Sports | DC3/W23-031R T: Soul

L2
C1

Sara, Truly Single-Minded
--No Text--

Magic - Sports | DC3/W23-037 T: None

L1
C2

Himeno, Relaxing at the Beach
[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Magic - Swimsuit | DC3/W23-042 T: None

L0
C0

Himeno's Determination
Choose up to 1 Chara in your hand with "Himeno" in name and put it in any Slot on the Stage.

DC3/W23-048 T: None

L2
C2

Irreplaceable Family
[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W23-049 T: 2 Soul

Irreplaceable Family
[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W23-049R T: 2 Soul

Mikoto, Normal Outfit Is Bunny!?
[A] When the Battle Opp. of this becomes Reversed, if there are 3 or fewer cards in your Stock, you may put that Chara on top of the LB.

Newspaper - Love | DC3/W23-069 T: None

L1
C1

Aoi, Dream-Like Night
[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.
[A] When "To 'Onii-chan'" is placed in your CZ, if this is in the Front Row, you may choose a "To 'Onii-chan'" in your WR and return it to the LB. If so, shuffle your LB.
[A] When this Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.

Newspaper - Waitress | DC3/W23-077 T: Soul

L3
C2

