

### Charles, Causing Commotion

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's a ::Student Council:: Chara, you may send this to Memory. (Put the revealed card back where it was)  
[A] **SHIFT Level 0**

*Magic - Student Council | DC3/W18-001 T: None*

L0  
C0

### Charles, Causing Commotion

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's a ::Student Council:: Chara, you may send this to Memory. (Put the revealed card back where it was)  
[A] **SHIFT Level 0**

*Magic - Student Council | DC3/W18-001S T: None*

L0  
C0

### Ricca, Irreplaceable Magic

[C] For each other ::Student Council:: Chara you have, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR.

*Magic - Student Council | DC3/W18-002 T: Soul*

L3  
C2

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### Ricca, Irreplaceable Magic

[C] For each other ::Student Council:: Chara you have, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest in the WR.

*Magic - Student Council | DC3/W18-002SP T: Soul*

L3  
C2

### Ricca, Buoying Date

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Magic:: Chara put it in your hand and choose a card in your hand and put it in the WR. (Otherwise put the card back where it was)

*Magic - Student Council | DC3/W18-003 T: None*

L0  
C0

### Ricca, To the Future Seen in Dreams

[A] When "Flowers that Keep Blooming" is placed in your CZ, if this is in the Front Row, reveal the top card of your LB. If it's a ::Student Council:: Chara, choose 1 of your Opp.'s Chara and return it to the hand. (Put the revealed card back where it was)

*Magic - Student Council | DC3/W18-004 T: None*

L1  
C0

## Da Capo III Booster Pack

### Ricca, To the Future Seen in Dreams

[A] When "Flowers that Keep Blooming" is placed in your CZ, if this is in the Front Row, reveal the top card of your LB. If it's a ::Student Council:: Chara, choose 1 of your Opp.'s Chara and return it to the hand. (Put the revealed card back where it was)

*Magic - Student Council | DC3/W18-004S T: None*

L1  
C0

### Charles, Student Council President of Kazemidori

[C] If you have 3 or more other ::Student Council:: Charas, this gains +1000 Pow.

*Magic - Student Council | DC3/W18-005 T: None*

L1  
C0

### "Santa's First Love" Charles

[A] When "Magic of Happiness" is placed in your CZ, if this is on the Front Row, choose 1 of your other Charas, and that Chara gains +6000 Pow for the turn.  
[A] When this is placed from the WR to the Stage, you may move this to a vacant Back Row Slot.

*Magic - Student Council | DC3/W18-006 T: Soul*

L2  
C1

### Master Ricca

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [(1)] Put the top card of your LB in your Clock. Rest this] Search your LB for up to 1 Chara with "Student Council President" in name, reveal it, and put it in your hand. Shuffle your LB.

*Magic - Student Council | DC3/W18-007 T: None*

L0  
C0

### Tomoe, Academy's Seasonal Greetings

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

*Magic - Student Council | DC3/W18-008 T: None*

L0  
C0

### "Eto's Wish" Charles

[C] You cannot play a Climax card from your hand during your Climax Phase.  
[A] **CHANGE** [Discard a card from your hand to the WR, Send this to Memory] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Santa's First Love" Charles' in your WR and put it in the Slot this was in.

*Magic - Student Council | DC3/W18-009 T: None*

L1  
C1

### Ricca, Everyone's Power

[S] [Rest 1 of your ::Student Council:: Charas] This gains +1000 Pow for the turn.

*Magic - Student Council | DC3/W18-010 T: Soul*

L2  
C2

### Charles, At Ease

[S] **BRAINSTORM** [(1)] Flip over the top card of your LB and put it in the WR. If it's a ::Student Council:: Chara, this gains +2000 Pow and +1 Soul for the turn.

*Magic - Student Council | DC3/W18-011 T: None*

L0  
C0

### Ian & Rurica, Clumsy People

[C] This gains +1000 Pow during your turn.

*Magic - Maid | DC3/W18-012 T: None*

L0  
C0

### Ricca, Seal to Exclude the Mist

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

*Magic - Student Council | DC3/W18-013 T: None*

L1  
C0

### Sakura, Innocent

[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[S] [(1)] This gains +1 Soul for the turn.

*Magic | DC3/W18-014 T: None*

L1  
C0

### Charles, Heart-Thumping Bath Cleaning

--No Text--

*Magic - Student Council | DC3/W18-015 T: Soul*

L2  
C1

Elizabeth, Academy President of Kazamidori

[C] If there are 3 or fewer cards in your Stock, this gains +1500 Pow.

Magic - Royalty | DC3/W18-016 T: Soul

L2C2

Category 5

Search your LB for up to 1 ::Magic:: Chara, reveal it, and put it in your hand. Shuffle your LB. Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

DC3/W18-017 T: None

L2C1

Present on Holy Night

[Counter] Look at up to 7 cards from the top of your LB and choose up to 2 Charas with either "Charles" in name or ::Toy::, reveal them, and put them in your hand. Put the rest in your WR.

DC3/W18-018 T: None

L2C2

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Magic of Happiness

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W18-019 T: 2 Soul

Magic of Happiness

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W18-019R T: 2 Soul

Flowers that Keep Blooming

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W18-020 T: Soul Bounce

Da Capo III Booster Pack

Flowers that Keep Blooming

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W18-020R T: Soul Bounce

Sara, Special Smile

[A] When you use the **BACKUP** of this, choose 1 of your Opp.'s Battling Charas, and that Chara gains +1 Soul for the turn.  
[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Magic - Sports | DC3/W18-021 T: Soul

L1C1

Sara, Special Smile

[A] When you use the **BACKUP** of this, choose 1 of your Opp.'s Battling Charas, and that Chara gains +1 Soul for the turn.  
[S] [Counter] **BACKUP 2500, Level 1** [(1) Discard this card from your hand to the WR]

Magic - Sports | DC3/W18-021S T: Soul

L1C1

Himeno, Two's Happiness

[C] If there are 4 or more cards in your Opp.'s Stock, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

Magic - Yukata | DC3/W18-022 T: Soul

L3C2

Himeno, Two's Happiness

[C] If there are 4 or more cards in your Opp.'s Stock, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

Magic - Yukata | DC3/W18-022SP T: Soul

L3C2

Sara, Relaxing Date

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action: "Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock."  
[A] When "Proof of "Love"" is placed in your CZ, all your Charas gain +1000 Pow for the turn.

Magic - Sports | DC3/W18-023 T: None

L0C0

"Magician of Justice" Himeno

[A] [(3) Put this in Clock] When "Magic to Connect Hearts" is placed in your CZ, may pay. If so, choose up to 1 "Himeno, Feelings to Be Told" and up to 1 "Kiyotaka & Himeno, Mutual Understanding" in your WR and put them Rested in separate Slots on the Stage.

Magic | DC3/W18-024 T: None

L1C0

"Magician of Justice" Himeno

[A] [(3) Put this in Clock] When "Magic to Connect Hearts" is placed in your CZ, may pay. If so, choose up to 1 "Himeno, Feelings to be Told" and up to 1 "Kiyotaka & Himeno, Mutual Understanding" in your WR and put them Rested in separate Slots on the Stage.

Magic | DC3/W18-024S T: None

L1C0

Sara, Commemoration of Two

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] When "Proof of "Love"" is placed in your CZ, all your Charas gain +1000 Pow for the turn.

Magic - Sports | DC3/W18-025 T: Soul

L2C1

Himeno, Brother-And-Sister-Only Gathering

[S] **BRAINSTORM** [(1)] Flip over the top card of your LB and put it in the WR. If it's a ::Magic:: Chara, choose 1 of your Opp.'s Front Row Charas, and that Chara gets -2000 Pow for the turn.

Magic - Bento Box | DC3/W18-026 T: None

L0C0

Mary & Edward, Childhood Friends

[A] [Clock] **SHIFT Level 0**  
[S] [Rest this] Choose 1 of your ::Magic:: Charas, and that Chara gains +1000 Pow for the turn.

Magic - Detective | DC3/W18-027 T: None

L0C0

Sara, Practicing

[A] This ability may be activated up to twice per turn. When you place another ::Sports:: Chara from hand to the Stage, this gains +1000 Pow for the turn.

Magic - Sports | DC3/W18-028 T: None

L0C0

Himeno, Going Out with Nii-San

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Yukata | DC3/W18-029 T: None

L1

C1

Himeno, Feelings to Be Told

[A] When you place another Cost 0 or lower Chara from hand to the Stage, if this is Standing, Rest this.

Magic | DC3/W18-030 T: Soul

L2

C1

Himeno, Smiles to Protect

[A] **BOND/"Kiyotaka** & Himeno, Mutual Understanding" [(1)]

Magic | DC3/W18-031 T: None

L0

C0

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Himeno, Pitiful Art Skills

--No Text--

Magic | DC3/W18-032 T: None

L0

C0

Sara, Flailing

[C] If there are Markers under this, this gains +1500 Pow.  
[S] [Rest this] If there's no Marker under this, put the top card of your LB under this as Marker.

Magic - Sports | DC3/W18-033 T: None

L1

C0

Kousuke & Shiki, Interesting People

--No Text--

Magic - Doll | DC3/W18-034 T: None

L1

C0

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Kiyotaka & Himeno, Mutual Understanding

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.  
[A] At the start of your Attack Phase, you may choose 1 of your Rested Chara with "Himeno" in name and Stand it.

Magic - Student Council | DC3/W18-035 T: Soul

L2

C1

Sara, Always By the Side

[A] [Rest 2 of your Standing Charas] When this becomes Reversed in Battle, may pay. If so, Rest this, and this doesn't Stand during your next Stand Phase.

Magic - Sports | DC3/W18-036 T: Soul

L2

C2

For My Beloved Lover

Choose 1 of your Charas and Stand it. Choose 1 of your ::Sports:: Charas, and that Chara gains +3000 Pow for the turn.

DC3/W18-037 T: None

L1

C0

Place of Heart

Choose 1 of your Cost 0 or lower Charas in your Clock with "Himeno" in name and put it in any Slot on the Stage. Choose 1 of your Charas with "Himeno" in name, and that Chara gains +3000 Pow for the turn. Put this in Clock.

DC3/W18-038 T: None

L1

C0

"Proof" of Love

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W18-039 T: 2 Soul

"Proof" of Love

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W18-039R T: 2 Soul

Magic to Connect Hearts

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W18-040 T: Treasure

Magic to Connect Hearts

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W18-040R T: Treasure

Charles, On Top of Lap Pillow

[C] All your other ::Student Council:: Charas gain +500 Pow.  
[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, Send this to Memory.

Magic - Student Council | DC3/W18-041 T: None

L0

C0

Charles, On Top of Lap Pillow

[C] All your other ::Student Council:: Charas gain +500 Pow.  
[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, Send this to Memory.

Magic - Student Council | DC3/W18-041S T: None

L0

C0

Himeno, Overslept

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose a ::Newspaper:: Chara in your WR and return it to your hand.

Newspaper - Pajama | DC3/W18-042 T: None

L0

C0

Himeno, Overslept

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose a ::Newspaper:: Chara in your WR and return it to your hand.

Newspaper - Pajama | DC3/W18-042S T: None

L0

C0

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Put the top card of your LB in your Clock, Rest 2 of your Charas] Choose a "Himeno, Bad-Tempered" in your WR and put it in any Slot on the Stage.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose 1 of your other ::Newspaper:: Charas, and that Chara gains +2000 Pow for the turn.

L1  
C0

$$\frac{L1}{C1}$$

[A] When your other ::Newspaper:: Chara attacks, this gains +1000 Pow for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

$$\frac{L1}{C1}$$

[A] When your other ::Newspaper:: Chara attacks, this gains +1000 Pow for the turn.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

$$\frac{L1}{C1}$$

**L2**  
**C1**

[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.  
 [A] **RECOLLECTION** When the Battle Opp. of this becomes Reversed, if there are 3 or more cards in your Memory, you may put that Chara on top of the LB.

**L3**  
**C2**

[A] **RECOLLECTION** When the Battle Opp. of this becomes Reversed, if there are 3 or more cards in your Memory, you may put that Chara on top of the LB.

**L3**  
**C2**

[A] **BOND/"Ricca, Confession on Holy Night" [(1)]**

$$\frac{L0}{C0}$$

[A] [(1) Send this to Memory] When this is Front Attacked, may pay. If so, choose a "Ricca, Official Newspaper Club President" in your hand and put it in the Slot this was in as Defending Chara.

$$\frac{L0}{C0}$$

[A] **RECOLLECTION** When this is placed from hand to the Stage, if there are 2 or more cards in your Memory, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. is equal to or lower than the Level of this, you may Reverse that Chara."

L1  
C0

[A] When this Attacks, if "Farewell Present" is in the CZ, choose a "Charles, Irremovable Past" in your WR and return it to your hand.

**L1**  
**C0**

[A] When another Chara of yours becomes Reversed in battle, this gains +1000 Pow for the turn.

$$\frac{L1}{C1}$$

[A] When this attacks, if "Cattleya of Pride" is in the CZ, choose up to 1 card in your Opp.'s WR and put it on top of the LB, and all your Charas gain +1000 Pow for the turn.

L2  
C2

[C] If you have 5 or more cards in hand, this gains +1000 Pow.  
[C] If you have 4 or fewer cards in hand, all your other ::Newspaper:: Charas gain +500 Pow.

$$\frac{L0}{C0}$$

[A] When this attacks, if "Normal Newspaper Club" is in the CZ, put the top 3 cards of your LB in the WR. If the cards put in the WR in this way are all ::Newspaper:: Charas, choose a Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[C] If you have 2 or more other ::Newspaper:: Charas, this gains +1000 Pow.

**LO**  
**CO**

$$\frac{L0}{C0}$$

**Himeno, Just Like Before**  
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard  
 this card from your hand to the WR]

**Mikoto, Club Member Number One**  
--No Text--

*Newspaper - Love | DC3/W18-064 T: Soul*

**L2**  
**C2**

**Cattleya of Pride**  
[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W18-067 T: *Salvage*

**Talking by the Seaside**  
 [A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

**Aoi, Flowers Is Busy!**  
 [C] **ASSIST** All your Charas in front of this gain  
 "[A] **ENCORE** [Discard a Chara from your hand to  
 the WR]".  
 [S] [(2) Rest this] Return all cards in your WR to  
 the LB. Shuffle your LB.

*Newspaper - Waitress | DC3/W18-071S T: None*

**L1**  
**C0**

**Sakura, Important things**  
 [A] [(1)] When this attacks, if "Proof of Friendship" is in the CZ, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 ::Magic:: Chara, reveal it, and put it in your hand. Put the rest in your WR.

*Magic | DC3/W18-073 T: None*

**L0**  
**C0**

### Sakura, Important things

[A] [(1)] When this attacks, if "Proof of Friendship" is in the CZ, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 ::Magic:: Chara, reveal it, and put it in your hand. Put the rest in your WR.

Magic | DC3/W18-073S T: None

L0  
C0

### Sara, Enjoyable Off-Day

[A] At the start of your Opp.'s Attack Phase, reveal the top card of your LB. If it's a ::Sports:: Chara, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" for the turn. (Put the revealed card back where it was)

Newspaper - Sports | DC3/W18-074 T: None

L0  
C0

### Sara, Enjoyable Off-Day

[A] At the start of your Opp.'s Attack Phase, reveal the top card of your LB. If it's a ::Sports:: Chara, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" for the turn. (Put the revealed card back where it was)

Newspaper - Sports | DC3/W18-074S T: None

L0  
C0

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### Aoi, Midnight Date

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.  
[A] When this attacks, choose a Chara in your WR and put it on bottom of the LB.

Newspaper - Waitress | DC3/W18-075 T: None

L0  
C0

### Aoi, Pampered Mode

[C] All your other Charas with either ::Maid:: and/or ::Waitress: gain +1000 Pow.  
[A] When "Lots of Dreams" is placed in your CZ, put the top 2 cards of your LB in your WR. If a Climax card was put in the WR this way, put the top card of your Clock in your WR.

Newspaper - Waitress | DC3/W18-076 T: Soul

L2  
C1

### Aoi, Pampered Mode

[C] All your other Charas with either ::Maid:: and/or ::Waitress: gain +1000 Pow.  
[A] When "Lots of Dreams" is placed in your CZ, put the top 2 cards of your LB in your WR. If a Climax card was put in the WR this way, put the top card of your Clock in your WR.

Newspaper - Waitress | DC3/W18-076S T: Soul

L2  
C1

## Da Capo III Booster Pack

### Sakura, Miracle Returned

[C] All your other Charas gain the following ability.  
"[C] **RECOLLECTION** If there are X or more cards in your Memory, this gains +1000 Pow. X = the Level of this card."

Magic - Sweets | DC3/W18-077 T: Soul

L2  
C1

### Sakura, Miracle Returned

[C] All your other Charas gain the following ability.  
"[C] **RECOLLECTION** If there are X or more cards in your Memory, this gains +1000 Pow. X = the Level of this card."

Magic - Sweets | DC3/W18-077S T: Soul

L2  
C1

### Aoi, True Feelings

[A] [(1) Send 1 "Magical Mist" from your CZ or WR to Memory] When this attacks, may pay. If so, look at up to 2 cards from top of your LB and choose up to 1 of them and put it in your hand. Put the rest back on top of the LB in any order.  
[A] **CHANGE** [Send 1 "Magical Mist" from your WR to Memory. Send this to Memory] At the beginning of your Encore Step, if this is Rested, may pay. If so, choose an "Aoi, A Future We Are Heading Towards" in your WR and put it in the Slot this was in.

Magic - Waitress | DC3/W18-078 T: Soul

L2  
C2

### Sara, Eternal Promise

[C] If there are 5 or fewer cards in your Opp.'s hand, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

Magic - Sports | DC3/W18-079 T: Soul

L3  
C2

### Sara, Eternal Promise

[C] If there are 5 or fewer cards in your Opp.'s hand, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

Magic - Sports | DC3/W18-079SP T: Soul

L3  
C2

### Aoi, Pacing

[A] [(1)] When this becomes Reversed in battle, may pay. If so, send this to Memory.  
[A] [Clock] **SHIFT Level 0**

Newspaper - Waitress | DC3/W18-080 T: None

L0  
C0

### Aoi, Important Time

[A] At the start of your Climax Phase, reveal the top card of your LB. If it's a Climax card, choose 1 of your other Charas in your Front Row and put it in the WR. (Put the revealed card back where it was)

Newspaper - Waitress | DC3/W18-081 T: None

L0  
C0

### Sara in Gymnastics Clothes

[A] When this attacks, if "Fir-st Lesson" is in the CZ, reveal the top card of your LB. If it's a ::Sports:: Chara, put it in your hand. (Otherwise put it back where it was)  
[A] **CHANGE** [(1) Discard a card from hand to the WR, Send this to Memory] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Sara, Big Crisis!" in your WR and put it in the Slot this was in.

Newspaper - Sports | DC3/W18-082 T: None

L1  
C0

### Aoi, Under Starlit Sky

[A] When this is placed from hand to the Stage, this gains +1500 Pow until the next end of your Opp.'s turn.

Newspaper - Waitress | DC3/W18-083 T: None

L1  
C0

### Sara, Big Crisis

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, Rest this. (Put the revealed card back where it was)

Newspaper - Sports | DC3/W18-084 T: Soul

L2  
C1

### Sara, Echoed Thumping

[C] All your other ::Sports:: Charas gain +500 Pow.  
[S] [(1) Rest this] Choose 1 of your other ::Sports:: Charas and Stand it.

Magic - Sports | DC3/W18-085 T: None

L0  
C0

### Aoi, Sunny Girl

[S] **BRAINSTORM** [(1)] Flip over the top 1 card of your LB and put it in the WR. If it's a ::Newspaper:: Chara, all your Charas gain +1000 Pow for the turn.

Newspaper - Waitress | DC3/W18-086 T: None

L0  
C0

Suginami, Ubiquitous Trickster

[A] When this Side Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

DC3/W18-087 T: None

L0

C0

Sara, A Little Spoiled

--No Text--

DC3/W18-088 T: None

L0

C0

Suginami, Natural Troublemaker

[S] [(1)] Draw a card, and discard a card from hand to the WR.

DC3/W18-089 T: None

L1

C0

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Aoi, Energetic

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this from hand to the WR]

DC3/W18-090 T: Soul

L1

C1

Sara, Younger Classmate

[A] When an Opp.'s Chara is placed from hand to the Stage, this gains +500 Pow for the turn.  
[A] **ENCORE** [Discard a Chara from hand to the WR]

DC3/W18-091 T: None

L1

C1

Aoi, Getting Out of Bath

--No Text--

DC3/W18-092 T: None

L1

C1

Da Capo III Booster Pack

Aoi, Sickly Dog-like Girl

--No Text--

DC3/W18-093 T: Soul

L2

C1

Aoi, Working Girl

[A] **ENCORE** [Put the top card of your LB in your Clock]

DC3/W18-094 T: Soul

L2

C2

Tiny Body

[Counter] If there are 2 or fewer cards in your Memory, you cannot play this from your hand. Choose 1 of your Charas, and that Chara gains +4500 Pow for the turn.

DC3/W18-095 T: None

L2

C1

Miracle of the Unwiling Cherry Blossom

[Counter] For the turn, all your Opp.'s Charas gain +5 Soul and the following ability. "[C] This cannot Side Attack."

DC3/W18-096 T: None

L3

C7

Proof of Friendship

[A] When this is placed from your hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W18-097 T: 2 Soul

Proof of Friendship

[A] When this is placed from your hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DC3/W18-097R T: 2 Soul

Fir~st Lesson

[C] All your Charas gain +2 Soul.

DC3/W18-098 T: 2 Soul

Lots of Dreams

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W18-099 T: Draw

Magical Mist

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

DC3/W18-100 T: 2 Soul

Magical Mist

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

DC3/W18-100R T: 2 Soul