

### Kurumi, Dauntless Smile

[A] [Put the top card of your LB in your Clock] When this becomes Reversed in battle, may pay. If so, put the top 2 cards of your LB in the WR, choose a Level X or lower Chara with either ::Date:: or ::Elemental:: in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered Level 0 for this effect)

Date - Elemental | DAL/W99-001 T: None

L0  
C0

### Kurumi, Dauntless Smile

[A] [Put the top card of your LB in your Clock] When this becomes Reversed in battle, may pay. If so, put the top 2 cards of your LB in the WR, choose a Level X or lower Chara with either ::Date:: or ::Elemental:: in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered Level 0 for this effect)

Date - Elemental | DAL/W99-001SP T: None

L0  
C0

### "Children of the Storm" Kaguya & Yuzuru

[C] If you have 4 or more Charas with either ::Date:: or ::Elemental::, this gets -1 Level while in your hand.  
[C] During your turn, this gains +3000 Pow.  
[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if all your Charas are either ::Date:: and/or ::Elemental::, may pay. If so, perform the following 2 effects once each in any order. If the cost is not paid, choose 1 of the following 2 effects and perform it. "You may put the top card of your Clock in the WR." "Deal 1 Damage to your Opp." (DC can occur)

Date - Elemental | DAL/W99-002 T: Soul

L3  
C2

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### "Children of the Storm" Kaguya & Yuzuru

[C] If you have 4 or more Charas with either ::Date:: or ::Elemental::, this gets -1 Level while in your hand.  
[C] During your turn, this gains +3000 Pow.  
[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if all your Charas are either ::Date:: and/or ::Elemental::, may pay. If so, perform the following 2 effects once each in any order. If the cost is not paid, choose 1 of the following 2 effects and perform it. "You may put the top card of your Clock in the WR." "Deal 1 Damage to your Opp." (DC can occur)

Date - Elemental | DAL/W99-002SPa T: Soul

L3  
C2

### "Children of the Storm" Kaguya & Yuzuru

[C] If you have 4 or more Charas with either ::Date:: or ::Elemental::, this gets -1 Level while in your hand.  
[C] During your turn, this gains +3000 Pow.  
[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if all your Charas are either ::Date:: and/or ::Elemental::, may pay. If so, perform the following 2 effects once each in any order. If the cost is not paid, choose 1 of the following 2 effects and perform it. "You may put the top card of your Clock in the WR." "Deal 1 Damage to your Opp." (DC can occur)

Date - Elemental | DAL/W99-002SPb T: Soul

L3  
C2

### Kotori, The Other Side of the Offered Hand

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [(2) Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR] When this attacks, if "Bridge of Fraxinus" is in the CZ, may pay. If so, this gains +1000 Pow for the turn, and choose 1 of the following 2 effects and perform it. "Deal 1 Damage to your Opp. twice." "Deal 4 Damage to your Opp." (DC can occur)

Date - Ratatoskr | DAL/W99-003 T: Soul

L3  
C2

## Date A Live Vol. 2 Booster Pack

### Kotori, The Other Side of the Offered Hand

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [(2) Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR] When this attacks, if "Bridge of Fraxinus" is in the CZ, may pay. If so, this gains +1000 Pow for the turn, and choose 1 of the following 2 effects and perform it. "Deal 1 Damage to your Opp. twice." "Deal 4 Damage to your Opp." (DC can occur)

Date - Ratatoskr | DAL/W99-003SP T: Soul

L3  
C2

### Yuzuru, On a Starfall Night

[A] [(1)] When this is placed from hand to the Stage, if you have another Chara with either ::Date:: or ::Elemental::, may pay. If so, this gains +3500 Pow for the turn.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Date:: or ::Elemental::, Rest it, and move it to an empty Slot in the Back Row.

Date - Elemental | DAL/W99-004 T: None

L0  
C0

### Yuzuru, On a Starfall Night

[A] [(1)] When this is placed from hand to the Stage, if you have another Chara with either ::Date:: or ::Elemental::, may pay. If so, this gains +3500 Pow for the turn.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Date:: or ::Elemental::, Rest it, and move it to an empty Slot in the Back Row.

Date - Elemental | DAL/W99-004S T: None

L0  
C0

### Kaguya, Brand New Battle

[C] You'll offer Chara in the Front Row Center Slot gains +500 Pow.  
[A] When your Climax card with a Return Trigger Icon is placed in the CZ, this gains the following ability until the next end of your Opp.'s turn. "[C] All your other 'Yuzuru, Brand New Battle' gain +2000 Pow."  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Date - Elemental | DAL/W99-005 T: None

L1  
C0

### Kaguya, Brand New Battle

[C] You'll offer Chara in the Front Row Center Slot gains +500 Pow.  
[A] When your Climax card with a Return Trigger Icon is placed in the CZ, this gains the following ability until the next end of your Opp.'s turn. "[C] All your other 'Yuzuru, Brand New Battle' gain +2000 Pow."  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Date - Elemental | DAL/W99-005S T: None

L1  
C0

### Yuzuru, Brand New Battle

[C] If you have another "Kaguya, Brand New Battle", this gains +1000 Pow.  
[A] When your Climax card with a Return Trigger Icon is placed in the CZ, reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Otherwise put it back where it was)  
[A] When this attacks, choose 1 of your other Charas with either ::Date:: or ::Elemental::, and that Chara gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Date:: and/or ::Elemental::.

Date - Elemental | DAL/W99-006 T: None

L1  
C0

### Yuzuru, Brand New Battle

[C] If you have another "Kaguya, Brand New Battle", this gains +1000 Pow.  
[A] When your Climax card with a Return Trigger Icon is placed in the CZ, reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Otherwise put it back where it was)  
[A] When this attacks, choose 1 of your other Charas with either ::Date:: or ::Elemental::, and that Chara gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Date:: and/or ::Elemental::.

Date - Elemental | DAL/W99-006S T: None

L1  
C0

### Yuzuru, Dignified Appearance

[C] During your turn, if all your Charas are either ::Date:: and/or ::Elemental::, this gains +4000 Pow.  
[A] When this attacks, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "El Kanaph" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Date - Elemental | DAL/W99-007 T: None

L1  
C0

### Kaguya, On a Starfall Night

[A] [(1) Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other Charas with either ::Date:: or ::Elemental::, may pay. If so, choose either a "Kaguya, Two as One" or a "Yuzuru, Two as One" in your WR and put it in any Slot on the Stage.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Date - Elemental | DAL/W99-008 T: Soul

L2  
C1

### Kaguya, On a Starfall Night

[A] [(1) Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other Charas with either ::Date:: or ::Elemental::, may pay. If so, choose either a "Kaguya, Two as One" or a "Yuzuru, Two as One" in your WR and put it in any Slot on the Stage.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Date - Elemental | DAL/W99-008S T: Soul

L2  
C1

### Kurumi, Bewitching Seduction

[C] For each of your other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.  
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.  
[A] **ENCORE** [Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR]

Date - Elemental | DAL/W99-009 T: Soul

L2  
C2

### Kurumi, Bewitching Seduction

[C] For each of your other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.  
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.  
[A] **ENCORE** [Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR]

Date - Elemental | DAL/W99-009S T: Soul

L2  
C2

[A] When this is placed from hand to the Stage, if you have 2 of more other Charas with either ::Date:: or ::Elemental::, you may draw a card. If so, discard a card from your hand to the WR.

[S] **BRAINSTORM** ([1] Rest 2 of your Charas) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Kotori, Searching for the Fake" in your WR and put it in the Slot this was in.

**L1**  
**C0**

[A] [Put this in the WR] At the start of your Opp.'s Attack Phase, if there is a "Kotori, Moment at Home" in your WR, may pay. If so, choose a "Kotori, Moment at Home" in your WR and put it in the Slot this was in.

**L1**  
**CO**

[C] If you have 4 or more other Charas with either :Date: or :Elemental:, this gains +6000 Pow.

[A] When this is placed from hand to the Stage, if you have 2 or more other Charas with either :Date: or :Elemental:, you may draw 2 cards. If so, discard 2 cards from your hand to the WR.

[A] When this is placed from hand to the Stage, if you have 4 or more other Charas with either :Date: or :Elemental:, you may choose a Chara in your WR with either :Date: or :Elemental: and put it in your Stock.

$$\frac{L2}{C1}$$

[C] If you have 4 or more other Charas with either ::Date:: or ::Elemental::, you cannot use the effect of Return Trigger Icon to cause your Opp.'s Charas to return to hand.

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.

[A] When this is placed from hand to the Stage or via effect of [A] ability of "Kaguya, On a Starfall Night" to the Stage, if you have 4 or more other Charas with either ::Date:: or ::Elemental::, you may put the top card of your LB in your Stock.

**L3**  
**C2**

[A] When this is placed from hand to the Stage or via effect of [A] ability of "Kaguya, On a Starfall Night" to the Stage, you may put the top card of your Clock in the WR.

[A] **CX MBMO** When this attacks, if "We Are the First!" is in the CZ and you have no more other Charas with either :Date: or :Elemental:, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and you may have this gain the following ability for the turn. "[C] During this card's attack, perform Trigger Check twice during the Trigger Step."

**L3**  
**C2**

[C] All your other Charas with either ::Date:: or ::Elemental:: gain +500 Pow.

[S] [Rest 2 of your Charas with either ::Date:: and/or ::Elemental::] Choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +X Pow for the turn. X = 500 times # of your Charas with either ::Date:: or ::Elemental::.

**LO**  
**CO**

[C] If you have 2 or more other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.

[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 Chara among them with either "Kaguya" or "Yuzuru" in name, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

**LO**  
**CO**

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

$$\frac{L0}{C0}$$

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a Chara with either ::Date: or ::Elemental::, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

$$\frac{L1}{C1}$$

[C] If there are 8 or more Markers under this, this gains +17000 Pow.  
 [A] When this is placed from hand to the Stage, put the top card of your LB. If it's a Chara with either ::Date:: or ::Elemental:: and in your WR there are 8 different Charas with 'Tohka', 'Kotori', 'Origami', 'Yoshino', 'Kaguya', 'Yuzuru', 'Miku', and 'Natsumi' in name respectively, you may put the top 8 cards of your LB face-up under this as Marker.  
 [A] At the end of your Opp.'s turn, put all Markers from under this in the WR.

$$\frac{L2}{C1}$$

[Counter] Choose 1 of your Charas, and that Chara gains +1500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

$$\frac{L2}{C1}$$

[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

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[C] All your Charas gain +1000 Pow and +1 Soul.

1

[C] During your turn, if you have another Chara with either :Date:: or :Elemental::, this gains +1500 Pow.

[A] **CX COMBO** When "Sharing on Halloween" is placed in your CZ, if this is in the Front Row and you have 4 or more other Charas with either :Date:: or :Elemental::, choose 1 of the following 2 effects and perform it to "choose a Chara to swap with your WR with :Date:: or :Elemental:: and return it to your hand." You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses Level X or lower Chara in his or her WR and Swaps it with the Chara you chose. X = Level of the Chara you chose. "1."

L1  
C0

[C] During your turn, if you have another Chara with either :Date: or :Elemental:, this gains +1500 Pow.

[A] **CX COMBO** When "Sharing on Halloween" is placed in your CZ, if this is in the Front Row and you have 4 or more other Charas with either :Date: or :Elemental:, with either type 1 or type 2 effects and perform it to "choose a Chara with :Date: or :Elemental: or 1 Elemental and return it to your hand." You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in his or her WR and Swaps it with the Chara you chose. X = Level of the Chara you chose. "1."

**L1**  
**C0**

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** When this attacks, if "Kaleidoscope" is in your CZ and you have 4 or more other Charas with either :Date: or :Elemental:, perform the following action: "[1] Discard a Chara with either :Date: or :Elemental: from your hand to the WR) may pay. If so, this gains the following 2 abilities until the next end of your turn: [1] This cannot be taken as target of Opp's effects. [2] Damage to your Opp. Opposite this gets -2 Soul." Afterwards, you may deal 1 damage to your Opp.. (DC can occur).

**L3**  
**C2**

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** When this attacks, if "Kaleidoscope" is in your CZ and you have 4 or more other Chars with either -Date: or -Elemental:, perform the following action. 1.[1] Discard a Chara with either -Date: or -Elemental: from your hand to the Opp's turn. If so, this gains the following 2 abilities until the next end of your Opp's turn. [C] This cannot be chosen as target of Opp's effects. [C] Chara Opposite this gets -2 Soul." Afterwards, you may deal 1 Damage to your Opp. (DC can occur)

**L3**  
**C2**

[A] At the start of your Climax Phase, if there are 3 or more Markers under this, put all Markers from under this in the WR, and you may put the top card of your LB in your Stock.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it face-up under this as Marker, and put the rest in the WR."

**LO**  
**CO**

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have another Chara with either ::Date:: or ::Elemental::, may pay. If so, search your LB for up to 1 "Yoshino, For the Sake of Everyone", reveal it, put it in your hand, and shuffle your LB.

[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Treasure Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

**LO**  
**CO**

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have another Chara with either ::Date:: or ::Elemental::, may pay. If so, search your LB for up to 1 "Yoshino, For the Sake of Everyone", reveal it, put it in your hand, and shuffle your LB.

[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Treasure Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

**LO**  
**CO**

[C] If this is in the Back Row, your other Charas in your Front Row Left Slot and Front Row Right Slot gain +500 Pow.

[A] [(11)] When your Climax card is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and put the rest in the WR.

LO  
CO

[C] If this is in the Back Row, your other Charas in your Front Row Left Slot and Front Row Right Slot gain +500 Pow.

[A] ([1]) When your Climax card is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and put the rest in the WR.

**LO**  
**CO**

[C] "Basic Manifestation Device" in your hand gets -1 Cost.  
 [C] **ASSIST** All your Charas with either ::Date:: or ::Elemental:: in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [A] [(1) Rest this Standing card] When the Battle Opp. of your other "Origami, Spirit-Killing Spirit" becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

$$\frac{L1}{C1}$$

[A] **CHANGE** [Return this to your hand] At the start of your MP, if you are Level 3 or higher, may pay. If so, choose up to 1 Chara in your hand with either ::Date:: or ::Elemental:: and put it in the Slot this was in.

[S] [Rest this] Choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

L2  
C1

[A] **CHANGE** [Return this to your hand] At the start of your MP, if you are Level 3 or higher, may pay. If so, choose up to 1 Chara in your hand with either ::Date:: or ::Elemental:: and put it in the Slot this was in.

[S] [Rest this] Choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

L2  
C1

[C] If you have 4 or more Charas with either ::Date: or ::Elemental::, this gets -1 Level while in your hand.

[C] If this is in the Front Row, all your Charas with either ::Date: or ::Elemental::

[A] **CX COMBO** ([1]) When this attacks, if "Pow Brought" is in the CZ, may pay. If so, this gains the following ability until the next end of your Opp.'s turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

**L3**  
**C2**

[C] If you have 4 or more Charas with either ::Date: or ::Elemental:, this gets -1 Level while in your hand.  
[C] If this is in the Front Row, all your Charas with either ::Date: or ::Elemental:

[A] **CX COMBO** ([1]) When this attacks, if "Pow Brought" is in the CZ, may pay. If so, this gains the following ability until the next end of your Opp.'s turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

**L3**  
**C2**

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was)

[A] (1) Discard a card from your hand to the WR. When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either ::Date:: or ::Elemental:: and return it to your hand, choose 1 of your other Charas with either ::Date:: or ::Elemental::, and that Chara gains +1000 Pow for the turn.

**LO**  
**CO**

[A] [(1) Put this in the WR] When your other Chara with either ::Date:: or ::Elemental:: is Front Attacked, may pay. If so, return that Chara to your hand.

**LO**  
**CO**

[A] When your Climax card with a Treasure Trigger Icon is placed in the CZ, this gains +1000 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

[A] When this attacks, choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +1500 Pow for the turn.

**L1**  
**C0**

[A] When this attacks, choose 1 of your other Charas with either ::Date:: or ::Elemental::, and that Chara gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Date:: and/or ::Elemental::.

[A] When this attacks, all of your Charas gain the following ability for the turn. "[A] When the Trigger Check of this reveals a Climax card with a Treasure Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR."

When the Trigger Check of this reveals a Climax card with a Treasure Trigger Icon, you may draw a card. If so, discard a card from your hand to the WR.\*

**L1**  
**CO**

[C] If you have 2 or more other Charas with either :Date: or :Elemental:, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR)".

[A] [Rest 1 of your other Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, put the top card of your LB in your Stock.

$$\frac{L1}{C1}$$

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [Discard a card from your hand to the WR] When your Chara's Trigger Card reveals a Climax card with a Treasure Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

L2  
C1

[C] If you have another "Yoshino, Coordinator" in the Back Row, this gains +4000 Pow.

[A] [Discard a Chara with either ::Date:: or ::Elemental:: from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Yoshino, Coordinator" in your WR and put it in any Slot on the Stage.

L2	
C1	

[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.

**L3**  
**C2**

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
]

LO
CO

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

L0	
C0	

[A] When this is placed from hand to the Stage, if there are 5 or fewer cards in your Stock, put the top 2 cards of your LB in the WR. If there's a Climax card among them, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, and put the rest in the WR.

[A] When your other Chara with either ::Date:: or ::Elemental:: attacks, this gains +1000 Pow for the turn.

$$\frac{L0}{C0}$$

[A] [Put this in the WR] When your other Chara with either ::Date:: or ::Elemental:: is Front Attacked, may pay. If so, choose 1of your Charas in battle, and that Chara gains +1500 Pow for the turn.

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a Chara with either ::Date:: or ::Elemental:: in your WR and return it to your hand.

LO  
CO

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas with either ::Date:: or ::Elemental:: among those cards.

LO
CO

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in the WR.

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

$$\frac{L1}{C0}$$

--No Text--

L1
C0

Choose 1 of your Standing Charas with either ::Date:: or ::Elemental:: and Rest it. If so, choose 1 of the following 3 actions and perform it.  
 "(1) may pay. If so, deal 1 Damage to your Opp." (DC can occur)  
 "Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. Put this in your Stock."  
 "Choose a Chara in your WR and return it to your hand."

**L2**  
**C0**

[C] All your Charas gain +1000 Pow and +1 Soul.

\_\_\_\_\_

[C] All your Charas gain +1000 Pow and +1 Soul.

--

[C] All your Charas gain +1000 Pow and +1 Soul.

--

[C] All your Charas gain +1000 Pow and +1 Soul.

\_\_\_\_\_

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

\_\_\_\_\_

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

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### Tohka & Miku, Our Feelings

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Date - Elemental | DAL/W99-053 T: None

L0  
C0

### Tohka & Miku, Our Feelings

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Date - Elemental | DAL/W99-053S T: None

L0  
C0

### Kurumi, Changing the Past

[C] During your turn, this gains +2000 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 2 Level 0 or lower Charas, put them in separate Slots on the Stage Rested, and put the rest in the WR.

Date - Elemental | DAL/W99-054 T: None

L1  
C0

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### Kurumi, Changing the Past

[C] During your turn, this gains +2000 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 2 Level 0 or lower Charas, put them in separate Slots on the Stage Rested, and put the rest in the WR.

Date - Elemental | DAL/W99-054S T: None

L1  
C0

### Kotori, To Protect Her Older Brother

[A] When this is placed from hand to the Stage, if you have 2 or more other Charas with either ::Date:: or ::Elemental::, you may draw a card. If so, discard a card from your hand to the WR.  
[A] **CX COMBO** [Return this to your hand] When "Gungnir" is placed in your CZ, if you have another Chara with either ::Date:: or ::Elemental::, may pay. If so, choose a Level 0 or lower Chara in your WR with either ::Date:: or ::Elemental:: and put it in any Slot on the Stage.

Date - Elemental | DAL/W99-055 T: None

L0  
C0

### Kotori, To Protect Her Older Brother

[A] When this is placed from hand to the Stage, if you have 2 or more other Charas with either ::Date:: or ::Elemental::, you may draw a card. If so, discard a card from your hand to the WR.  
[A] **CX COMBO** [Return this to your hand] When "Gungnir" is placed in your CZ, if you have another Chara with either ::Date:: or ::Elemental::, may pay. If so, choose a Level 0 or lower Chara in your WR with either ::Date:: or ::Elemental:: and put it in any Slot on the Stage.

Date - Elemental | DAL/W99-055S T: None

L0  
C0

## Date A Live Vol. 2 Booster Pack

### Kotori, Potluck Hot Pot Party

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] When your Chara's Trigger Check reveals a card with a Soul Trigger Icon, choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +2000 Pow for the turn.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Date - Ratatoskr | DAL/W99-056 T: Soul

L1  
C0

### Kotori, Potluck Hot Pot Party

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] When your Chara's Trigger Check reveals a card with a Soul Trigger Icon, choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +2000 Pow for the turn.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Date - Ratatoskr | DAL/W99-056S T: Soul

L1  
C0

### "Yud Bet" Kurumi

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.  
[A] At the start of your Attack Phase, choose 1 of your "Metatron" Origami, and that Chara gains the following ability for the turn. [A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)  
[A] **CX COMBO** [Discard a card from your hand to the WR] At the start of your Encore Step, if "Yud Bet" is in the CZ, may pay. If so, search your LB for up to 1 Chara, reveal it, put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W99-057 T: Soul

L2  
C2

### "Yud Bet" Kurumi

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.  
[A] At the start of your Attack Phase, choose 1 of your "Metatron" Origami, and that Chara gains the following ability for the turn. [A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)  
[A] **CX COMBO** [Discard a card from your hand to the WR] At the start of your Encore Step, if "Yud Bet" is in the CZ, may pay. If so, search your LB for up to 1 Chara, reveal it, put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W99-057S T: Soul

L2  
C2

### Tohka, Reversed "Princess"

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, put them on top of your LB in any order, and choose up to 1 of your Opp.'s Charas and return it to their hand.  
[A] [(1) Put a Chara with ::Date:: or ::Elemental:: from your WR on the bottom of your Clock] When this attacks, if you have 4 or more other Charas with either ::Date:: or ::Elemental::, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Climax cards among those cards. (DC can occur)

Date - Elemental | DAL/W99-058 T: Soul

L3  
C2

### Tohka, Reversed "Princess"

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, put them on top of your LB in any order, and choose up to 1 of your Opp.'s Charas and return it to their hand.  
[A] [(1) Put a Chara with ::Date:: or ::Elemental:: from your WR on the bottom of your Clock] When this attacks, if you have 4 or more other Charas with either ::Date:: or ::Elemental::, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Climax cards among those cards. (DC can occur)

Date - Elemental | DAL/W99-058S T: Soul

L3  
C2

### Kurumi, On the Rooftop After School

[C] All your other Charas with either ::Date:: or ::Elemental:: gain +500 Pow.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Date - Elemental | DAL/W99-059 T: None

L0  
C0

### Kurumi, Culture Festival

[A] When this is placed from hand to the Stage or from the Stage to the WR, you may put the top 3 cards of your LB in the WR.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Date - Elemental | DAL/W99-060 T: None

L1  
C0

### Tohka, On Break

[A] When you use the **BACKUP** of this, if your Opp. has a Climax in their CZ, choose 1 of your Charas in battle with either ::Date:: or ::Elemental::, and that Chara gains +2000 Pow for the turn.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Date - Elemental | DAL/W99-061 T: Soul

L2  
C1

### Kurumi, Accomplice

[C] During your turn, for each of your other Charas with either ::Date:: and/or ::Elemental::, this gains +1000 Pow.  
[A] [Put a Chara with ::Date:: or ::Elemental:: from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, draw up to 2 cards, discard a card from your hand to the WR, choose up to 2 Charas in your WR with either ::Date:: or ::Elemental:: and put them in your Stock in any order.

Date - Elemental | DAL/W99-062 T: Soul

L3  
C2

### Kurumi, Time Interference

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.  
[A] [(2)] At the start of your Encore Step, may pay. If so, draw a card.

Date - Elemental | DAL/W99-063 T: None

L0  
C0

### Kurumi, Reception in the Darkness of the Night

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] **BOND/"Metatron" Origami** [Discard a card from your hand to the WR]

Date - Elemental | DAL/W99-064 T: None

L0  
C0

[A] When your other Chara with either ::Date:: or ::Elemental:: attacks, this gains +1000 Pow for the turn.

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's a Chara with either ::Date:: or ::Elemental::, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] When this attacks, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

L1  
C0

[A] [Discard a Chara with either ::Date:: or ::Elementa:: from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and Send it to Memory, and at the start of the Encore Step, your Opp. puts that Chara from their Memory in any Slot on the Stage.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

**L2**  
**C1**

**BRAINSTORM** If you don't have a Chara with either ::Date:: or ::Elemental::, you cannot play this from your hand.  
Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
Each player flips over the top 3 cards of their respective LB and put them in the WR. If the sum of Pows of your Charas put in the WR via this effect is equal to or higher than the sum of Pows of your Opp.'s Charas put in the WR via this effect, choose up to 2 Charas in your WR with either ::Date:: or ::Elemental:: and return them to your hand.

**L2**  
**C0**

**L3**  
**C2**

**L3**  
**C2**

**L3**  
**C2**

**L0**  
**C0**

$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

### Tohka, Seducing

[C] During your turn, all your other "Tohka, Feelings Realized" gain +2000 Pow.  
[C] All your other Charas with either ::Date:: or ::Elemental:: gain +500 Pow.  
[A] [(1)] When your Chara's Trigger Check reveals a Climax card with a Draw Trigger Icon, may pay. If so, choose a Chara in your WR and return it to your hand.

Date - Elemental | DAL/W99-077 T: None

L1  
C0

### Tohka, Seducing

[C] During your turn, all your other "Tohka, Feelings Realized" gain +2000 Pow.  
[C] All your other Charas with either ::Date:: or ::Elemental:: gain +500 Pow.  
[A] [(1)] When your Chara's Trigger Check reveals a Climax card with a Draw Trigger Icon, may pay. If so, choose a Chara in your WR and return it to your hand.

Date - Elemental | DAL/W99-077S T: None

L1  
C0

### Miku, Dress Look

[C] If you have 2 or more other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.  
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Date - Elemental | DAL/W99-078 T: None

L1  
C0

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### Miku, Dress Look

[C] If you have 2 or more other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.  
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Date - Elemental | DAL/W99-078S T: None

L1  
C0

### Origami, Air Combat

[C] If you have 2 or more other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.  
[A] **CX COMBO** At the start of your Encore Step, if "Revenge Against Spirits" is in the CZ, this is in your Front Row, you have 2 or more other Charas with either ::Date:: or ::Elemental::, and either there is no Chara Opposite this or the Chara Opposite this is Reversed, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

Date - DEM | DAL/W99-079 T: None

L1  
C0

### Origami, Air Combat

[C] If you have 2 or more other Charas with either ::Date:: or ::Elemental::, this gains +1000 Pow.  
[A] **CX COMBO** At the start of your Encore Step, if "Revenge Against Spirits" is in the CZ, this is in your Front Row, you have 2 or more other Charas with either ::Date:: or ::Elemental::, and either there is no Chara Opposite this or the Chara Opposite this is Reversed, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

Date - DEM | DAL/W99-079S T: None

L1  
C0

## Date A Live Vol. 2 Booster Pack

### Tohka, Innocent Bud

[C] Chara Opposite this cannot move to another Slot.  
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Date - Elemental | DAL/W99-080 T: None

L0  
C0

### Miku, On Break

[S] [(1)] Put this in the WR] Look at up to 4 cards from the top of your LB and search for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and put the rest in the WR.  
[S] [(1)] Rest 2 of your Charas] If you have 2 or more other Charas with either ::Date:: or ::Elemental::, put the top 3 cards of your LB in the WR, and draw a card.

Date - Elemental | DAL/W99-081 T: None

L0  
C0

### Yoshino, Full of Smile

[A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Date:: or ::Elemental::, and that Chara gains +1500 Pow for the turn.  
[A] When this attacks, choose 1 of your ::Date:: or ::Elemental:: Charas, and for the turn that Chara gains +1500 Pow.

Date - Elemental | DAL/W99-082 T: None

L0  
C0

### Tohka, Attempt to Catch Shido

[A] [(1)] Put the top card of your LB to Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered Level 0 for this effect)

Date - Elemental | DAL/W99-083 T: None

L0  
C0

### Tohka, Power Regained

[C] During your turn, if you have another Chara with either ::Date:: or ::Elemental::, this gains +3000 Pow.  
[A] **CX COMBO** (Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "Result of the Battle" is in your CZ, may pay. If so, perform the following action twice. "Reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among them and put it in your hand, and put the rest in the WR"

Date - Elemental | DAL/W99-084 T: None

L1  
C0

### Origami, Revenge

[A] [(2)] Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1)] Discard this card from your hand to the WR]

Date - Elemental | DAL/W99-085 T: Soul

L2  
C1

### "Shaddai El Chai" Miku

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn.  
[A] When this Direct Attacks, you may choose a Chara in your WR with either ::Date:: or ::Elemental:: in your WR and put it in your Stock.

Date - Elemental | DAL/W99-086 T: Soul

L2  
C1

### Miku, Battle Stance

[A] During the turn this is placed from hand to the Stage, at the start of your Attack Phase, you may put all other Charas in the WR. If so, this gains the following 3 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +2000 Pow." "[C] **BODYGUARD**" "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, you may deal 3 Damage to your Opp.." (DC can occur)

Date - Elemental | DAL/W99-087 T: Soul

L3  
C2

### Yoshino, Trick or Treat

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.  
[A] When this becomes Reversed in battle, if you have 2 or more other Charas with either ::Date:: or ::Elemental::, you may draw a card. If so, discard a card from your hand to the WR.

Date - Elemental | DAL/W99-088 T: None

L0  
C0

### Miku, Lunch Time

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] When this Direct Attacks, this gains +1 Soul for the turn.

Date - Elemental | DAL/W99-089 T: None

L0  
C0

### Shiori, Shido's Cousin?

[C] During your turn, all your other "Miku, Dress Look" gain +2000 Pow.  
[A] [Discard a Chara with either ::TRAIT:: or ::TRAIT:: from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Miku, Dress Look", reveal it, put it in your hand, and shuffle your LB.

Date | DAL/W99-090 T: None

L0  
C0

### Miku, Power of Healing

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a Climax card among them, this gains +1000 Pow and +1 Soul for the turn.  
[A] When this attacks, choose 1 of your other Charas with either ::Date:: or ::Elemental::, and that Chara gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Date:: or ::Elemental::.

Date - Elemental | DAL/W99-091 T: None

L0  
C0

[C] All your other "Natsumi, Promise Unspoken" gain the following ability. "[A] When this attacks, look at the top card of your LB and put it either on top of your LB or in the WR, and this gains +3000 Pow for the turn.

[A] **BOND/"Natsumi, Promise Unspoken"** [Discard a card from your hand to the WR]

$$\frac{L1}{C0}$$

[C] During your turn, all your other Charas with either ::Date:: or ::Elemental:: gain +1000 Pow.  
 [S] [(4) Rest this] Choose 1 of your Opp.'s Charas, and deal X Damage to your Opp.. X = Soul of the chosen Chara. (DC can occur)

$$\frac{L1}{C0}$$

[A] When your other Chara with either ::Date:: or ::Elemental:: attacks, this gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Date:: or ::Elemental::.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

$$\frac{L1}{C1}$$

[C] For each of your other Charas with ::Date:: or ::Elemental:: in the Back Row, this gains +4000 Pow.

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse."

L2  
C1

Search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB. Send this to Memory.

$$\frac{L1}{C1}$$

[C] All your Charas gain +1000 Pow and +1 Soul.

[C] All your Charas gain +1000 Pow and +1 Soul.

[C] All your Charas gain +1000 Pow and +1 Soul.

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W99-098R T: Draw

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W99-099 T: Soul Gate

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W99-100 T: Draw

[C] All your Charas gain +1000 Pow and +1 Soul.

DAL/W99-100R T: Draw

[A] [Put the top card of your LB in your Clock] At the start of the Encore Step, if there are no other Rested Charas in your Front Row, may pay. If so, Rest this.

Date - Elemental | DAL/W99-101 T: None

$$\frac{L0}{C0}$$

[A] When this attacks, this gains +X Pow for the turn.  
X = 1000 times # of your other Charas with either  
::Date:: or ::Elemental::.

Date - Ratatoskr | DAL/W99-102 T: Soul

L1  
C0

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."  
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Date - Elemental | DAL/W99-103 T: Soul

$$\frac{L1}{C1}$$

[A] [(1) Rest 2 of your Standing Charas with either ::Date:: or ::Elemental::] When this is placed from hand to the Stage, may pay. If so, draw a card.

Date - Elemental | DAL/W99-104 T: None

$$\frac{L1}{C0}$$

[A] When this is placed from hand to the Stage, search your LB for up to 1 Chara with either ::Date:: or ::Elemental::, reveal it, put it in your hand, and shuffle your LB.

Date - Elemental | DAL/W99-105 T: Soul

L3  
C2