

### Couvert, Admiration Kept Inside

[A] [(1) Discard a card from hand to the WR] When this is placed from Stage to the WR, may pay. If so, search your LB for up to 1 Chara with either ::Animal:: and/or ::Hero::, reveal it, and put it in your hand. Shuffle your LB.

Animal - Royalty | DD/WE17-01 T: None

L0  
C0

### Rebecca, Divine Sword Mercurius

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Hero - Book | DD/WE17-02 T: None

L0  
C0

### Couvert, Welcoming

[C] If there are 4 or more cards in your Opp.'s hand, this gains +1000 Pow.

Animal - Royalty | DD/WE17-03 T: None

L0  
C0

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### Adel, Hero Mask

[A] [Choose a Chara in your WR with either ::Animal:: or ::Hero:: and put it on the bottom of your Clock] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Hero - Weapon | DD/WE17-04 T: None

L1  
C0

### Couvert Eschenbach Pastillage

[C] If you have 3 or more other Charas with either ::Hero:: or ::Royalty::, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

Animal - Royalty | DD/WE17-05 T: Soul

L3  
C2

### Rebecca, Speeding Through the Sky

[C] All your other Charas with either ::Animal:: or ::Hero:: gain +500 Pow.

Hero - Book | DD/WE17-06 T: None

L0  
C0

## Dog Days Dash (Prime) Extra Pack

### Couvert, Lord of Pastillage

[A] **BOND**/"Rebecca, Demon Crystal" [(1)]  
[A] [Clock] **SHIFT Level 0**

Animal - Royalty | DD/WE17-07 T: None

L0  
C0

### Rebecca, Flying-Type Hero

[C] For each Marker under this, this gains +1 Level and +2000 Pow.  
[A] When this attacks, you may choose 1 of your other "Couvert, Welcoming" and put it face-down under this as Marker.  
[A] [(2) Discard a card from your hand to the WR, choose a Marker under this and return it to your hand] When this becomes Reversed in battle, may pay. If so, Rest this.

Hero - Book | DD/WE17-08 T: None

L0  
C0

### Couvert, Apprentice Lord

[A] [(1) Discard a card from your hand to the WR] When "Garnet Spark" is placed in your CZ, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[C] When this attacks, you may instead choose a Chara in your Opp.'s Back Row and have this Front Attack that Chara as Defending Chara."

Animal - Royalty | DD/WE17-09 T: None

L1  
C0

### Rebecca, Putting Her Hair Down

--No Text--

Hero - Book | DD/WE17-10 T: None

L1  
C0

### Rebecca Anderson

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Cost 0 or lower Charas and return it to hand.

Hero - Book | DD/WE17-11 T: None

L1  
C1

### Couvert, Heavenly Spear Coumars

--No Text--

Animal - Royalty | DD/WE17-12 T: None

L1  
C2

### Couvert, Mage Type

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.  
[A] **CHANGE** [(1) Discard a card from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a "Couvert, Eschenbach Pastillage" in your Clock and this and Swap them.

Animal - Royalty | DD/WE17-13 T: Soul

L2  
C1

### Rebecca, Demon Crystal

[A] When this attacks, if "Witch Cannon, Supreme Demon King Mode" is in the CZ, choose up to 1 of your other Charas and return it to your hand, and this gains +3000 Pow for the turn.

Hero - Book | DD/WE17-14 T: Soul

L2  
C1

### Valerio Calvados

[A] When this attacks, this gains +X Pow for the turn. X = 500 times the number of your Opp.'s Charas.

Animal | DD/WE17-15 T: Soul

L2  
C2

### Brave Connect

Search your LB for up to 2 ::Hero:: Charas, reveal them, and put them in your hand. Shuffle your LB. Discard a card from your hand to the WR. Send this to Memory.

DD/WE17-16 T: None

L2  
C1

### Witch Cannon, Supreme Demon King Mode

[C] All your Charas gain +1000 Pow and +1 Soul.

DD/WE17-17 T: Soul Shot

### Garnet Spark

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DD/WE17-18 T: 2 Soul

Noir, Summer Camp

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Animal - Book | DD/WE17-19 T: None

L0

C0

Gaul, Hero Crystal

[C] This cannot Side Attack.

Animal - Royalty | DD/WE17-20 T: Soul

L2

C1

Leo, Millhi's Childhood Friend

[C] Chara Opposite this gets -1 Soul.  
[A] This ability activates up to twice per turn. When your other ::Animal:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.  
[A] When this attacks, if "Nanami's Hair-Grooming" is in the CZ, choose 1 of your Charas, and that Chara gains +4000 Pow until the next end of your Opp.'s turn.

Animal - Royalty | DD/WE17-21 T: Soul

L3

C2

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Nanami, One Summer Adventure

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] When this is placed from hand to the Stage, you may choose the bottom card of your Clock and a Chara in your WR with either ::Animal:: or ::Hero:: and Swap them.

Hero - Sports | DD/WE17-22 T: None

L0

C0

Leo, Acting Lord of Galette

[A] **BOND**/"Millhi, Looking Up" [(1)]

Animal - Royalty | DD/WE17-23 T: None

L0

C0

Nanami, Master And Rival

--No Text--

Hero - Sports | DD/WE17-24 T: None

L0

C0

Dog Days Dash (Prime) Extra Pack

Nanami Takatsuki

[A] **CHANGE** [(2) Discard a card from your hand to the WR] At the start of your Climax Phase, may pay. If so, choose a "Nanami, Wave-Riding Hero" in your Clock and this and Swap them.  
[A] [Clock] **SHIFT Level 1**

Hero - Sports | DD/WE17-25 T: None

L1

C0

Jaune & Vert

[A] When this is placed from hand to the Stage, you may choose the bottom card of your Clock and a Chara in your WR with either ::Animal:: or ::Hero:: and Swap them.

Animal - Weapon | DD/WE17-26 T: None

L1

C0

Leo, Lion King Samurai

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.

Animal - Royalty | DD/WE17-27 T: None

L1

C1

Nanami, Wave-Riding Hero

[A] When this attacks, if "Wave Rider" is in the CZ, this gains +3000 Pow until the next end of your Opp.'s turn.  
[A] **ENCORE** [Choose a Chara in your WR with either ::Animal:: or ::Hero:: and put it on the bottom of your Clock]

Hero - Sports | DD/WE17-28 T: Soul

L2

C2

Hero Time

Choose 1 of your ::Animal:: Charas and 1 of your ::Hero:: Charas (must target different Charas), and they gain +2000 Pow and the following ability until the next end of your Opp.'s turn. "[C] This cannot be chosen as target of Opp.'s effects."

DD/WE17-29 T: None

L2

C0

Nanami's Hair-Grooming

[C] All your Charas gain +1000 Pow and +1 Soul.

DD/WE17-30 T: Treasure

Wave Rider

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

DD/WE17-31 T: 2 Soul

Rico, Inventist

[C] This cannot Direct Attack.

Animal - Science | DD/WE17-32 T: None

L1

C0

Yukikaze, Battle of the Sealed Cave!

[C] If you have 3 or more other ::Animal:: Charas, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

Animal - God | DD/WE17-33 T: None

L1

C1

Millhi, World Idol

[C] If there are 4 or fewer cards in your Stock, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage or via effect of [A] of "Millhi, Looking Up" to the Stage, draw up to 2 cards and discard a card from hand to the WR.

Animal - Music | DD/WE17-34 T: Soul

L3

C2

Isuka Makishima

[A] When this is placed from hand to the Stage, choose 1 of your other Charas, and that Chara gains +1500 Pow and ::Weapon:: for the turn.

Animal - Smithing | DD/WE17-35 T: None

L0

C0

Millhi, Summer Reunion

[A] [Discard a card from your hand to the WR] When "Shiny Heart Shiny Smile" is placed in your CZ, if this is in the Front Row, may pay. If so, look at the top card of your LB and put it either on top of the LB or in the WR, and choose a Chara in your WR and return it to your hand.

Animal - Music | DD/WE17-36 T: None

L0

C0

Cinque, Hero Crystal

[C] For each Marker under this, this gains +1 Level and +2000 Pow.  
[A] [Discard a "Hero Time" from your hand to the WR] When this attacks, may pay. If so, put the top card of your LB under this as Marker.

Hero - Sports | DD/WE17-37 T: None

L0  
C0

Ecle, Awkward Feelings

[S] [(2) Discard a card from your hand to the WR, Rest 1 of yor other ::Hero:: Charas and this] Choose up to 2 Charas in your WR and return them to your hand.

Animal - Weapon | DD/WE17-38 T: None

L0  
C0

Ecle, Battle of the Sealed Cave!

[A] **ENCORE** [Choose 1 Chara in your WR with either ::Animal:: or ::Hero:: and put it on the bottom of your Clock]  
[S] [(1)] This gains the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."

Animal - Weapon | DD/WE17-39 T: None

L1  
C0

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Millhi, Looking Up

[A] [(1)] When "Heart Relation" is placed in your CZ, may pay. If so, choose a "Millhi, World Idol" in your Clock and this and Swap them.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Animal - Music | DD/WE17-40 T: Soul

L2  
C1

Yukikaze, Summer Camp

[C] All your other Charas with either ::Animal:: or ::Hero:: gain +1000 Pow.

Animal - God | DD/WE17-41 T: Soul

L2  
C1

Dalkian, Strongest in the Continent

[C] If there are 4 or fewer cards in your Stock, this gains +2000 Pow.

Animal - Weapon | DD/WE17-42 T: Soul

L2  
C2

Dog Days Dash (Prime) Extra Pack

Change My Heart

You may discard a ::Royalty:: Chara from your hand to the WR. If so, choose 1 of your ::Animal:: Charas and return it to your hand, choose a Level 2 or lower ::Hero:: Chara in your Clock, put it in any Slot on the Stage, and that Chara gains +1500 Pow for the turn. Put this in your Clock.

DD/WE17-43 T: None

L1  
C2

Heart Relation

[C] All your Charas gain +1000 Pow and +1 Soul.

DD/WE17-44 T: Salvage

Shiny Heart Shiny Smile

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

DD/WE17-45 T: 2 Soul