

Ouka, Burning Revenge

[A] [(1) Put another ::Fantasia Bunko:: or ::Weapon:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Fantasia Bunko - Weapon | F35/W120-052 T: None

L0C0

Ouka, Burning Revenge

[A] [(1) Put another ::Fantasia Bunko:: or ::Weapon:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Fantasia Bunko - Weapon | F35/W120-052S T: None

L0C0

Isuzu Changing

[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::Fantasia Bunko:: and/or ::Amagi Brilliant Park:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-044 T: None

L0C0

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Isuzu Changing

[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::Fantasia Bunko:: and/or ::Amagi Brilliant Park:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-044S T: None

L0C0

Isuzu Changing

[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::Fantasia Bunko:: and/or ::Amagi Brilliant Park:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-044SP T: None

L0C0

Isuzu, Rebuilding Amagi Brilliant Park

[A] When this is placed from hand to the Stage, you may discard your hand. If so, draw that many cards.  
[A] [(2) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Amagi Brilliant Park - Gun | Fab/W120-049 T: Soul

L3C2

Fujimi Fantasia Bunko Vol. 2 Booster Pack

Isuzu, Rebuilding Amagi Brilliant Park

[A] When this is placed from hand to the Stage, you may discard your hand. If so, draw that many cards.  
[A] [(2) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Amagi Brilliant Park - Gun | Fab/W120-049S T: Soul

L3C2

Isuzu, Rebuilding Amagi Brilliant Park

[A] When this is placed from hand to the Stage, you may discard your hand. If so, draw that many cards.  
[A] [(2) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Amagi Brilliant Park - Gun | Fab/W120-049SP T: Soul

L3C2

Latifah & Isuzu, A Summer's Memory

[A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR.  
[A] When this attacks, if there are no other Charas in your Back Row, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put that Chara in any Slot in the Back Row.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-051 T: None

L0C0

Latifah & Isuzu, A Summer's Memory

[A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR.  
[A] When this attacks, if there are no other Charas in your Back Row, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put that Chara in any Slot in the Back Row.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-051S T: None

L0C0

Muse & Isuzu & Latifah, 30th Anniversary Special

[A] At the start of your Attack Phase, if this is Standing in the Front Row, Rest this, draw up to 1 card, put up to 1 card from top of your LB in your Stock, and deal 1 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-058 T: Soul

L2C1

Muse & Isuzu & Latifah, 30th Anniversary Special

[A] At the start of your Attack Phase, if this is Standing in the Front Row, Rest this, draw up to 1 card, put up to 1 card from top of your LB in your Stock, and deal 1 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-058S T: Soul

L2C1

Isuzu, Maple Kitchen

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-066 T: Soul

L1C1

Isuzu, Maple Kitchen

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-066S T: Soul

L1C1

Isuzu, Maple Kitchen

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a CX among them, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Fantasia Bunko - Amagi Brilliant Park | Fab/W120-066SP T: Soul

L1C1

Nina & Layfon, On the Contaminated Ground

[A] [(1) Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Weapon:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Weapon | Fcr/W120-012 T: None

L0C0

Nina & Layfon, On the Contaminated Ground

[A] [(1) Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Weapon:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Weapon | Fcr/W120-012S T: None

L0C0

Rias, Love Beyond Master and Servant

[A] [Discard a card from your hand to the WR] When your CX is placed in the CX Zone, may pay. If so, reveal the top card of your LB, choose 1 Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Fantasia Bunko - Demon - King | Fdd/W120-076 T: None

L0C0

Rias, Love Beyond Master and Servant

[A] [Discard a card from your hand to the WR] When your CX is placed in the CX Zone, may pay. If so, reveal the top card of your LB, choose 1 Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Fantasia Bunko - Demon - King | Fdd/W120-076S T: None

L0C0

Rias, Love Beyond Master and Servant

[A] [Discard a card from your hand to the WR] When your CX is placed in the CX Zone, may pay. If so, reveal the top card of your LB, choose 1 Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Fantasia Bunko - Demon - King | Fdd/W120-076SEC T: None

L0C0

Rias, Promised Together

[A] [Discard a ::Fantasia Bunko:: or ::Demon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

[A] **CX COMBO** [Return this to your hand] When "Servant of Rias Gremory" is placed in your CX Zone, may pay. If so, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Demon:: Chara, put it in your hand. (Otherwise put it back where it was)

Fantasia Bunko - Demon - King | Fdd/W120-081 T: None

L0C0

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Rias, Promised Together

[A] [Discard a ::Fantasia Bunko:: or ::Demon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

[A] **CX COMBO** [Return this to your hand] When "Servant of Rias Gremory" is placed in your CX Zone, may pay. If so, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Demon:: Chara, put it in your hand. (Otherwise put it back where it was)

Fantasia Bunko - Demon - King | Fdd/W120-081S T: None

L0C0

Rias, Promised Together

[A] [Discard a ::Fantasia Bunko:: or ::Demon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

[A] **CX COMBO** [Return this to your hand] When "Servant of Rias Gremory" is placed in your CX Zone, may pay. If so, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Demon:: Chara, put it in your hand. (Otherwise put it back where it was)

Fantasia Bunko - Demon - King | Fdd/W120-081SP T: None

L0C0

Rosswuisse, First Date

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.

[A] [Discard a ::Fantasia Bunko:: or ::Demon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in your Stock, and put the rest in the WR.

Fantasia Bunko - Demon - Rook | Fdd/W120-086 T: Soul

L3C2

Fujimi Fantasia Bunko Vol. 2 Booster Pack

Rosswuisse, First Date

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.

[A] [Discard a ::Fantasia Bunko:: or ::Demon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in your Stock, and put the rest in the WR.

Fantasia Bunko - Demon - Rook | Fdd/W120-086S T: Soul

L3C2

Akeno, All-Out Approach

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

Fantasia Bunko - Demon - Queen | Fdd/W120-092 T: None

L0C0

Akeno, All-Out Approach

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

Fantasia Bunko - Demon - Queen | Fdd/W120-092S T: None

L0C0

Akeno, All-Out Approach

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

Fantasia Bunko - Demon - Queen | Fdd/W120-092SP T: None

L0C0

Irina, Reincarnated Angel

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Angel - Ace | Fdd/W120-093 T: Soul

L2C1

Irina, Reincarnated Angel

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Angel - Ace | Fdd/W120-093S T: Soul

L2C1

Asia, Demon Out On a Walk

[A] [Discard a card from your hand to the WR, put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Demon:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Demon - Bishop | Fdd/W120-098 T: None

L0C0

Asia, Demon Out On a Walk

[A] [Discard a card from your hand to the WR, put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Demon:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Demon - Bishop | Fdd/W120-098S T: None

L0C0

Natsume & Tobio, Owners of Sacred Gears

[A] When this is place from hand to the Stage, draw up to 2 cards, and discard 2 cards from your hand to the WR.

Fantasia Bunko - Weapon | Fdd/W120-099 T: None

L1C0

Natsume & Tobio, Owners of Sacred Gears

[A] When this is place from hand to the Stage, draw up to 2 cards, and discard 2 cards from your hand to the WR.

Fantasia Bunko - Weapon | Fdd/W120-099S T: None

L1C0

Koneko, To Exceed Her Past Self

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Fantasia Bunko - Demon - Rook | Fdd/W120-104 T: None

L1C1

Koneko, To Exceed Her Past Self

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Fantasia Bunko - Demon - Rook | Fdd/W120-104S T: None

L1C1

Servant of Rias Gremory

[A] When this is placed from hand to the CX Zone, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

Fdd/W120-110 T: Soul Standby

Servant of Rias Gremory

[A] When this is placed from hand to the CX Zone, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

Fdd/W120-110R T: Soul Standby

Kurumi, Advancing Maiden in Love

[C] During your turn, this gains +5000 Pow.  
[A] **CX COMBO** When this attacks, if "Triumph and Final Battle" is in the CX Zone and you have 3 or more other Charas, put up to 4 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand, and this gains +500 Pow for the turn. X = # of cards with Soul Trigger Icon put in the WR via this effect.

Fantasia Bunko - Date - Elemental | Fdl/W120-003 T: Soul

L1  
C0

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Kurumi, Advancing Maiden in Love

[C] During your turn, this gains +5000 Pow.  
[A] **CX COMBO** When this attacks, if "Triumph and Final Battle" is in the CX Zone and you have 3 or more other Charas, put up to 4 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand, and this gains +500 Pow for the turn. X = # of cards with Soul Trigger Icon put in the WR via this effect.

Fantasia Bunko - Date - Elemental | Fdl/W120-003S T: Soul

L1  
C0

Kurumi, Advancing Maiden in Love

[C] During your turn, this gains +5000 Pow.  
[A] **CX COMBO** When this attacks, if "Triumph and Final Battle" is in the CX Zone and you have 3 or more other Charas, put up to 4 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand, and this gains +500 Pow for the turn. X = # of cards with Soul Trigger Icon put in the WR via this effect.

Fantasia Bunko - Date - Elemental | Fdl/W120-003SP T: Soul

L1  
C0

Kurumi, War Games

[A] [Put this in the WR] When your other ::Fantasia Bunko:: or ::Date:: Chara is Front attacked, may pay. IF so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
[S] **BRAINSTORM** ((1)) Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR."

Fantasia Bunko - Date - Elemental | Fdl/W120-006 T: None

L0  
C0

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Kurumi, War Games

[A] [Put this in the WR] When your other ::Fantasia Bunko:: or ::Date:: Chara is Front attacked, may pay. IF so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
[S] **BRAINSTORM** ((1)) Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR."

Fantasia Bunko - Date - Elemental | Fdl/W120-006S T: None

L0  
C0

Kurumi, War Games

[A] [Put this in the WR] When your other ::Fantasia Bunko:: or ::Date:: Chara is Front attacked, may pay. IF so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.  
[S] **BRAINSTORM** ((1)) Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR."

Fantasia Bunko - Date - Elemental | Fdl/W120-006SP T: None

L0  
C0

Kurumi, Part-Time Job That's a Little Erotic

[A] When this is placed from hand to the Stage, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.

Fantasia Bunko - Date - Elemental | Fdl/W120-018 T: Soul

L2  
C1

Kurumi, Part-Time Job That's a Little Erotic

[A] When this is placed from hand to the Stage, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.

Fantasia Bunko - Date - Elemental | Fdl/W120-018S T: Soul

L2  
C1

Kurumi, Qualities of an S-Rank Idol

[A] When this is placed from hand to the Stage, choose 1 of the following 3 effects and perform it. "Look at up to 2 cards from top of your LB and search for up to 2 ::Fantasia Bunko:: and/or ::Date:: Charas, reveal them, put them in your hand, and put the rest in the WR." "You may choose 1 of your Opp.'s Charas and return it to their hand." "Choose 1 of your Opp.'s Charas, and that Chara gets -2000 Pow for the turn."

Fantasia Bunko - Date - Elemental | Fdl/W120-031 T: Soul

L3  
C2

Kurumi, Qualities of an S-Rank Idol

[A] When this is placed from hand to the Stage, choose 1 of the following 3 effects and perform it. "Look at up to 2 cards from top of your LB and search for up to 2 ::Fantasia Bunko:: and/or ::Date:: Charas, reveal them, put them in your hand, and put the rest in the WR." "You may choose 1 of your Opp.'s Charas and return it to their hand." "Choose 1 of your Opp.'s Charas, and that Chara gets -2000 Pow for the turn."

Fantasia Bunko - Date - Elemental | Fdl/W120-031S T: Soul

L3  
C2

Triumph and Final Battle

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Choice Icon]: When this card is triggered, you may choose a Chara with a soul trigger icon in your WR and either return it to your hand or put it in your stock)

Fdl/W120-034 T: Choice

Triumph and Final Battle

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Choice Icon]: When this card is triggered, you may choose a Chara with a soul trigger icon in your WR and either return it to your hand or put it in your stock)

Fdl/W120-034R T: Choice

Triumph and Final Battle

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Choice Icon]: When this card is triggered, you may choose a Chara with a soul trigger icon in your WR and either return it to your hand or put it in your stock)

Fdl/W120-034SP T: Choice

Kurui, Prepared to Loop

[A] When this attacks, choose 1 of your ::Fantasia Bunko:: or ::Date:: Charas, and that Chara gains +3000 Pow for the turn.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Fantasia Bunko - Date - Elemental | Fdl/W120-077 T: None

L0  
C0

Kurui, Prepared to Loop

[A] When this attacks, choose 1 of your ::Fantasia Bunko:: or ::Date:: Charas, and that Chara gains +3000 Pow for the turn.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Fantasia Bunko - Date - Elemental | Fdl/W120-077S T: None

L0  
C0

Kurui, Prepared to Loop

[A] When this attacks, choose 1 of your ::Fantasia Bunko:: or ::Date:: Charas, and that Chara gains +3000 Pow for the turn.  
[A] At the start of your Opp.'s Attack Phase, if there's a Chara Opposite this, you may move this to an empty slot in your Front Row.

Fantasia Bunko - Date - Elemental | Fdl/W120-077SEC T: None

L0  
C0

Kurumo, Seduction of the Succubus

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.  
[A] (Clock) **ALARM** [Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand.

Fantasia Bunko - Date - Elemental | Fdl/W120-083 T: None

L1  
C0

Kurumo, Seduction of the Succubus

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.  
[A] (Clock) **ALARM** [Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand.

Fantasia Bunko - Date - Elemental | Fdl/W120-083S T: None

L1  
C0

Kurumo, Seduction of the Succubus

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.  
[A] (Clock) **ALARM** [Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand.

Fantasia Bunko - Date - Elemental | Fdl/W120-083SP T: None

L1  
C0

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Kurumi & Tohka, Tea Party of Two

[C] If all your Charas are ::Fantasia Bunko:: or ::Date::, this gains +2500 Pow and "[A] **ENCORE** [Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR]".  
[A] **CX COMBO** [Put a "Date A Playback" from your CX Zone in the WR] At the start of your Attack Phase, may pay. If so, Stand this.

Fantasia Bunko - Date - Elemental | Fdl/W120-096 T: Soul

L2  
C2

Kurumi & Tohka, Tea Party of Two

[C] If all your Charas are ::Fantasia Bunko:: or ::Date::, this gains +2500 Pow and "[A] **ENCORE** [Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR]".  
[A] **CX COMBO** [Put a "Date A Playback" from your CX Zone in the WR] At the start of your Attack Phase, may pay. If so, Stand this.

Fantasia Bunko - Date - Elemental | Fdl/W120-096S T: Soul

L2  
C2

Mukuro, the Lonely "Zodiac"

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."  
[A] [(1) Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 card from them and put it in your hand, and put the rest in the WR.

Fantasia Bunko - Date - Elemental | Fdl/W120-097 T: None

L0  
C0

Fujimi Fantasia Bunko Vol. 2 Booster Pack

Mukuro, the Lonely "Zodiac"

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."  
[A] [(1) Discard a ::Fantasia Bunko:: or ::Date:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 card from them and put it in your hand, and put the rest in the WR.

Fantasia Bunko - Date - Elemental | Fdl/W120-097S T: None

L0  
C0

Tenka, Date for Three

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Fantasia Bunko:: and/or ::Date:: Charas, you may choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and put it in your Stock.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

Fantasia Bunko - Date - Elemental | Fdl/W120-103 T: Soul

L1  
C1

Tenka, Date for Three

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Fantasia Bunko:: and/or ::Date:: Charas, you may choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and put it in your Stock.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

Fantasia Bunko - Date - Elemental | Fdl/W120-103S T: Soul

L1  
C1

Date A Playback

[A] When this is placed from hand to the CX Zone, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

Fdl/W120-112 T: Soul Standby

Date A Playback

[A] When this is placed from hand to the CX Zone, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

Fdl/W120-112R T: Soul Standby

Mio, "Deus" of Origin

[A] When this is place from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains ::Elemental:: for the turn.  
[A] **CX COMBO** [Discard a card from your hand to the WR, put another ::Elemental:: Chara from your Stage in the WR] When this attacks, if "All for My Beloved" is in the CX Zone and all your Charas are ::Fantasia Bunko:: and/or ::Date::, may pay. If so, deal 2 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Fantasia Bunko - Date - Elemental | Fdl/W120-116 T: Soul

L3  
C2

Mio, "Deus" of Origin

[A] When this is place from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains ::Elemental:: for the turn.  
[A] **CX COMBO** [Discard a card from your hand to the WR, put another ::Elemental:: Chara from your Stage in the WR] When this attacks, if "All for My Beloved" is in the CX Zone and all your Charas are ::Fantasia Bunko:: and/or ::Date::, may pay. If so, deal 2 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Fantasia Bunko - Date - Elemental | Fdl/W120-116S T: Soul

L3  
C2

Mio, "Deus" of Origin

[A] When this is place from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains ::Elemental:: for the turn.  
[A] **CX COMBO** [Discard a card from your hand to the WR, put another ::Elemental:: Chara from your Stage in the WR] When this attacks, if "All for My Beloved" is in the CX Zone and all your Charas are ::Fantasia Bunko:: and/or ::Date::, may pay. If so, deal 2 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Fantasia Bunko - Date - Elemental | Fdl/W120-116SP T: Soul

L3  
C2

Natsumi, "Witch" of Teasing

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand.  
[S] [(1) Put this in the WR] Choose up to 1 ::Fantasia Bunko:: or ::Date:: Chara in your hand whose Level is equal to or lower than your Level and put it in the Slot this was in.

Fantasia Bunko - Date - Elemental | Fdl/W120-117 T: None

L0  
C0

Natsumi, "Witch" of Teasing

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Fantasia Bunko:: or ::Date:: Chara in your WR and return it to your hand.  
[S] [(1) Put this in the WR] Choose up to 1 ::Fantasia Bunko:: or ::Date:: Chara in your hand whose Level is equal to or lower than your Level and put it in the Slot this was in.

Fantasia Bunko - Date - Elemental | Fdl/W120-117S T: None

L0  
C0

Tohka, Straightforward Feelings

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +4000 Pow until the next end of your Opp.'s turn.  
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.

Fantasia Bunko - Date - Elemental | Fdl/W120-132 T: Soul

L2  
C1

Tohka, Straightforward Feelings

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +4000 Pow until the next end of your Opp.'s turn.  
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.

Fantasia Bunko - Date - Elemental | Fdl/W120-132S T: Soul

L2  
C1



[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +4000 Pow until the next end of your Opp.'s turn.

[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.

**L2**  
**C1**

[A] When this is placed from hand to the stage, you may look at the top card of your LB. If so, put that card face-down under this as Marker.  
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them on top of your Opp.'s LB in any order.  
 [A] During your turn, when this with a Marker is placed from the Stage to the WR, if you have another::Fantasia Bunko:: or ::Date:: Chara, you may put this Rested in the Slot this was in.

L1
CO

[A] When this is placed from hand to the Stage, you may look at the top card of your LB. If so, put that card face-down under this as Marker.  
[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them on top of your Opp.'s LB in any order.  
[A] During your turn, when this with a Marker is placed from the Stage to the WR, if you have another: Fantasia Bunko.: or ::Date:: Chara, you may put this Rested in the Slot this was in.

$$\frac{L1}{C0}$$

[C] You may have as many copies of cards with the same name as this in your deck.

[C] For each of your other "'Nibelcole' the Unlimited", this gains +2000 Pow.

L1  
C0

[C] You may have as many copies of cards with the same name as this in your deck.

[C] For each of your other "Nibelcole' the Unlimited", this gains +2000 Pow.

L1  
CO

[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

—

[C] If you don't have another ::Fantasia Bunko:: or  
::Weapon:: Chara, this does not Stand during your  
Stand Phase.  
[C] All of your other "Ferris, Swords-Clan" gain  
+3000 Pow.

L2  
C1

[C] If you don't have another ::Fantasia Bunko:: or ::Weapon:: Chara, this does not Stand during your Stand Phase.

**L2**  
**C1**

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[S] **BRAINSTORM** ([1] Rest this) Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

**LO**  
**CO**

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and this gains +2000 Pow for the turn.

[A] **CX COMBO** (2) [Discard a card from your hand to the WR] When this attacks, if "Fighting Boy Meets Girl" is in the CX Zone and you have another :Fantasia Bunko: or :Mithril: or :Whispered: Chara, may pay. If so, declare any number you like, and deal X Damage to your Opp.. X = # you declared. (You cannot declare a negative number. DC can occur)

**L3**  
**C2**

(A) When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and this gains +2000 Pow for the turn.

(A) **CX COMBO** ((2) Discard a card from your hand to the WR) When this attacks, if "Fighting Boy Meets Girl" is in the CX Zone and you have another :Fantasia Bunko: or :Mithril: or :Whispered: Chara, may pay. If so, declare any number you like, and deal X Damage to your Opp.. X = # you declared. (You cannot declare a negative number. DC can occur)

L3	
C2	

(A) When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and this gains +2000 Pow for the turn.

(A) **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Fighting Boy Meets Girl" is in the CX Zone and you have another :Fantasia Bunko: or :Mithril: or :Whispered: Chara, may pay. If so, declare any number you like, and deal X Damage to your Opp.. X = # you declared. (You cannot declare a negative number. DC can occur)

**L3**  
**C2**

[A] When your CX is placed in the CX Zone, choose 1 of your ::Fantasia Bunko:: or ::Mithril:: or ::Whispered:: Charas, and that Chara gains +1500 Pow for the turn.

[A] **CX COMBO** When "Girls in Love" is placed in your CX Zone, if you have 2 or more other ::Fantasia Bunko:: or ::Mithril:: or ::Whispered:: Charas, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, perform Trigger Check twice during this attack's Trigger Step."

$$\frac{L0}{C0}$$

[A] When your CX is placed in the CX Zone, choose 1 of your ::Fantasia Bunko:: or ::Mithril:: or ::Whispered:: Charas, and that Chara gains +1500 Pow for the turn.

[A] **CX COMBO** When "Girls in Love" is placed in your CX Zone, if you have 2 or more other ::Fantasia Bunko:: or ::Mithril:: or ::Whispered:: Charas, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, perform Trigger Check twice during this attack's Trigger Step."

$$\frac{LC}{CC}$$

[A] When this attacks, if there's a CX in your CX Zone, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

$$\frac{L0}{C0}$$

[A] When this attacks, if there's a CX in your CX Zone, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

$$\frac{L0}{C0}$$

**LO**  
**CO**

$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

L2  
C1

**L2**  
**C1**

**L3**  
**C2**

**L3**  
**C2**

**L1**  
**C0**

L1  
C0

$$\frac{L1}{C1}$$
$$\frac{L1}{C1}$$
$$\frac{L2}{C1}$$
$$\frac{L2}{C1}$$
$$\frac{L1}{C0}$$
$$\frac{L1}{C0}$$

1-

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### Fighting Boy Meets Girl

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Ffp/W120-072SP T: Treasure

### Girls in Love

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Ffp/W120-074 T: Treasure

### Girls in Love

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Ffp/W120-074R T: Treasure

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### Siluca & Theo, Period of Chaos

[C] During battles involving this, no player may play **BACKUP** from hand.  
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Fantasia Bunko - Weapon | Fgc/W120-025 T: None

L1  
C0

### Siluca & Theo, Period of Chaos

[C] During battles involving this, no player may play **BACKUP** from hand.  
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Fantasia Bunko - Weapon | Fgc/W120-025S T: None

L1  
C0

### Akira, Secret Between Siblings

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
[S] [(1) Put the top card of your LB in your Clock, Rest this] Choose a Chara in your WR and return it to your hand.

Fantasia Bunko - Family | Fgi/W120-043 T: None

L0  
C0

## Fujimi Fantasia Bunko Vol. 2 Booster Pack

### Akira, Secret Between Siblings

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
[S] [(1) Put the top card of your LB in your Clock, Rest this] Choose a Chara in your WR and return it to your hand.

Fantasia Bunko - Family | Fgi/W120-043S T: None

L0  
C0

### Aguri, 1+1 is Love

[C] During your turn, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Fantasia Bunko - Love | Fgm/W120-046 T: None

L0  
C0

### Aguri, 1+1 is Love

[C] During your turn, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Fantasia Bunko - Love | Fgm/W120-046S T: None

L0  
C0

### Aguri, 1+1 is Love

[C] During your turn, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Fantasia Bunko - Love | Fgm/W120-046SP T: None

L0  
C0

### Karen, Invitation to Game Club

[A] When this is placed from hand to the Stage, if you have 2 or more other Charas, this gains +2000 Pow for the turn.  
[A] **CX COMBO RESONANCE** [Reveal a "Karen, Invitation to Game Club" from your hand, put a "Tendo-san's Elegant Day AFTER" from your CX Zone in the WR] At the end of this card's attack, may pay. If so, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and put it in your Stock.

Fantasia Bunko - Game | Fgm/W120-054 T: None

L1  
C0

### Karen, Invitation to Game Club

[A] When this is placed from hand to the Stage, if you have 2 or more other Charas, this gains +2000 Pow for the turn.  
[A] **CX COMBO RESONANCE** [Reveal a "Karen, Invitation to Game Club" from your hand, put a "Tendo-san's Elegant Day AFTER" from your CX Zone in the WR] At the end of this card's attack, may pay. If so, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and put it in your Stock.

Fantasia Bunko - Game | Fgm/W120-054S T: None

L1  
C0

### Karen, Invitation to Game Club

[A] When this is placed from hand to the Stage, if you have 2 or more other Charas, this gains +2000 Pow for the turn.  
[A] **CX COMBO RESONANCE** [Reveal a "Karen, Invitation to Game Club" from your hand, put a "Tendo-san's Elegant Day AFTER" from your CX Zone in the WR] At the end of this card's attack, may pay. If so, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and put it in your Stock.

Fantasia Bunko - Game | Fgm/W120-054SP T: None

L1  
C0

### Chiaki, Real First Love

[C] All your other ::Fantasia Bunko:: and/or ::Game:: Charas gain +500 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to your hand."

Fantasia Bunko - Game | Fgm/W120-056 T: Soul

L2  
C1

### Chiaki, Real First Love

[C] All your other ::Fantasia Bunko:: and/or ::Game:: Charas gain +500 Pow.  
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to your hand."

Fantasia Bunko - Game | Fgm/W120-056S T: Soul

L2  
C1

### Karen, Wedding Costume

[C] During your turn, this gains +6000 Pow.

Fantasia Bunko - Game | Fgm/W120-062 T: None

L1  
C0

### Karen, Wedding Costume

[C] During your turn, this gains +6000 Pow.

Fantasia Bunko - Game | Fgm/W120-062S T: None

L1  
C0

### Tendo-san's Elegant Day AFTER

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Fgm/W120-075 T: Treasure

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

\_\_\_\_\_

[C] If there's a Marker under this, this gains +1 Level and +1500 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a :Fantasia Bunko:: or :Osei Academy::, or :Arselia:: Chara:, you may put it face-down under this as Marker. (Otherwise put it back where it was)

	LC
	CC

[C] If there's a Marker under this, this gains +1 Level and +1500 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Osei Academy::, or ::Arselia:: Chara:, you may put it face-down under this as Marker. (Otherwise put it back where it was)

	$\frac{L0}{C0}$
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## Fujimi Fantasia Bunko Vol. 2 Booster Pack

[C] This gets -1 Level while on the Stage.  
[C] For each of your other Level 0 or lower Charas, this gains +500 Pow.

L1  
CC

[C] This gets -1 Level while on the Stage.  
[C] For each of your other Level 0 or lower Charas, this gains +500 Pow.

	L1
	C0

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose up to 2 ::Fantasia Bunko:: and/or ::Magic:: Charas in your WR and return them to your hand.

	L2
	C1

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose up to 2 ::Fantasia Bunko:: and/or ::Magic:: Charas in your WR and return them to your hand.

	L2
	C1

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

	L1
	C0

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

	<b>L1</b>
	<b>C0</b>

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

LC  
CC

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

	LC
	CC

[A] [Put a ::Fantasia Bunko:: or ::Astral Spirit:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Astral Spirit:: Chara, put it in your hand. (Otherwise put it back where it was)

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

	$\frac{L_0}{C_0}$
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[A] [Put a ::Fantasia Bunko:: or ::Astral Spirit:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Astral Spirit:: Chara, put it in your hand. (Otherwise put it back where it was)

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

LC  
CC

[A] [(1) Put a ::Fantasia Bunko:: or ::Astral Spirit:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Astral Spirit:: Chara, put it into your hand. (Otherwise put it back where it was)

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

LC  
CC

[A] **CX COMBO** When "Unstoppable Throbbing" is placed in your CX Zone, if you have 2 or more other :Fantasia Bunko: or :Astral Spirit: Charas, choose 1 of your Charas, and that Chara gains the following ability or the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 :Fantasia Bunko: or :Astral Spirit: Chara, reveal it, put it in your hand, and shuffle your LB." [S] [(1) Discard a card from your hand to the WR. Rest this] Look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

	$\frac{L0}{C0}$
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[A] **CX COMBO** When "Unstoppable Throbbing" is placed in your CX Zone, if you have 2 or more other :Fantasia Bunko: or :Astral Spirit: Charas, choose 1 of your Charas, and that Chara gains the following ability or the turn. [A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 :Fantasia Bunko: or :Astral Spirit: Chara, reveal it, put it in your hand, and shuffle your LB." [S] ([1] Discard a card from your hand to the WR, Rest this) Look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

LC  
CC

[A] **CX COMBO** When "Unstoppable Throbbing" is placed in your CX Zone, if you have 2 or more other :Fantasia Bunko: or :Astral Spirit: Charas, choose 1 of your Charas, and that Chara gains the following ability or the turn. [A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 :Fantasia Bunko: or :Astral Spirit: Chara, reveal it, put it in your hand, and shuffle your LB.\* [S] [(1) Discard a card from your hand to the WR, Rest this] Look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

LC  
CO

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Fantasia Bunko:: or ::Astral Spirit:: Chara in your WR and return it to your hand.

**L1**  
**C0**



## Nobuna, Trip Before the Wedding

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

*Fantasia Bunko - Sengoku - Daimyo Princess | Foy/W120-008S T: Soul*

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

L1  
C0

[S] **RESONANCE** (1-1) Reveal a "Hanbe, Precious Things" from your hand. Rest this! Look at up to 3 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Sengoku:: Chara, reveal it, put it in your hand, and put the rest in the WR.

LO  
CO

[S] **RESONANCE** [(1) Reveal a "Hanbe, Precious Things" from your hand, Rest this] Look at up to 3 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Sengoku:: Chara, reveal it, put it in your hand, and put the rest in the WR.

L0	
C0	

[C] During your turn, all your other Charas gain +500 Pow.  
 [S] **RESONANCE** [(1) Reveal a "Hanbe, Precious Things" from your hand, Rest this] Look at up to 3 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Sengoku:: Chara, reveal it, put it in your hand, and put the rest in the WR.

**L0**  
**C0**

[S] [Rest 2 of your Charas] All your Charas gain +1 Soul for the turn.

L2
C1

[S] [Rest 2 of your Charas] All your Charas gain +1 Soul for the turn.

$$\frac{L2}{C1}$$

[Discard 2 cards from your hand to the WR] may pay.  
If so, deal 4 Damage to your Opp.. (DC can occur)

**L3**  
**C0**

[Discard 2 cards from your hand to the WR] may pay.  
If so, deal 4 Damage to your Opp.. (DC can occur)

L3  
CO

[C] If all your Charas are either ::Fantasia Bunko:: or ::Magic::, this gains +1000 Pow.

[A] When this attacks, you may reveal up to 3 cards from top of your LB. If you reveal 1 or more card this way, choose up to 1 ::Fantasia Bunko:: or ::Magic:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

$$\frac{L0}{C0}$$

[C] If all your Charas are either ::Fantasia Bunko:: or ::Magic::, this gains +1000 Pow.

[A] When this attacks, you may reveal up to 3 cards from top of your LB. If you reveal 1 or more card this way, choose up to 1 ::Fantasia Bunko:: or ::Magic:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

$$\frac{L0}{C0}$$

[C] If all your Charas are either ::Fantasia Bunko:: or ::Magic::, this gains +1000 Pow.

[A] When this attacks, you may reveal up to 3 cards from top of your LB. If you reveal 1 or more card this way, choose up to 1 ::Fantasia Bunko:: or ::Magic:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

**LO**  
**CO**

**[C] CX COMBO** When this attacks, if "Inherited Dream" is in the CX Zone, you have 3 or more other ::Fantasia Bunko:: and/or ::Magic:: Charas, and there is an Event in your WR, put the top card of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. If the card put in the WR via this effect is a Level 0 or lower Chara, draw up to 1 card. X = Level of the card put in the WR via this effect. (CX are considered to be Level 0 for this effect)

**L1**  
**C0**

[C] **CX COMBO** During your turn, this gains +4000 Pow. When this attacks, if "Inherited Dream" is in the CX Zone, you have 3 or more other :Fantasia Bunko: and/or :Magic: Charas, and there is an Event in your WR, put the top card of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. If the card put in the WR via this effect is a Level 0 or lower Chara, draw up to 1 card. X = Level of the card put in the WR via this effect. (CX are considered to be Level 0 for this effect)

L1  
C0

[C] **CX COMBO** When this attacks, if "Inherited Dream" is in the CX Zone, you have 3 or more other ::Fantasia Bunko:: and/or::Magic:: Charas, and there is an Event in your WR, put the top card of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. If the card put in the WR via this effect is a Level 0 or lower Chara, draw up to 1 card. X = Level of the card put in the WR via this effect. (CX are considered to be Level 0 for this effect)

L1  
CO

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each CX with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each CX with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] [Put a card from your hand in your Clock, send this to Memory] When this becomes Reversed, may pay. If so, choose a ::Fantasia Bunko:: or ::Magic:: Chara in your WR and return it to your hand.

$$\frac{LC}{CC}$$

[A] [Put a card from your hand in your Clock, send this to Memory] When this becomes Reversed, may pay. If so, choose a ::Fantasia Bunko:: or ::Magic:: Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

Glenn "The Fool"

[C] During battles involving this, no player may play **BACKUP** from hand.

[A] **RECOLLECTION** [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if there are 2 or more cards in your Memory, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Magic:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Fantasia Bunko - Magic - Teacher | Fra/W120-121 T: None

L1

C0

Glenn "The Fool"

[C] During battles involving this, no player may play **BACKUP** from hand.

[A] **RECOLLECTION** [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if there are 2 or more cards in your Memory, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Magic:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Fantasia Bunko - Magic - Teacher | Fra/W120-121S T: None

L1

C0

Eve "The Magician"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] **CX COMBO RECOLLECTION** [(1)] When this attacks, if "Sacrificial Strategy" is in the CX Zone and there are 4 or more ::Fantasia Bunko:: and/or ::Magic:: Charas in your Memory, may pay. If so, your Opp. reveals the top 4 cards of their LB, shuffles that LB, puts X cards from top of their LB in their Clock, and this gains +2000 Pow for the turn. X = # of CX among those cards.

Fantasia Bunko - Magic - Flame | Fra/W120-123 T: Soul

L3

C2

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Eve "The Magician"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] **CX COMBO RECOLLECTION** [(1)] When this attacks, if "Sacrificial Strategy" is in the CX Zone and there are 4 or more ::Fantasia Bunko:: and/or ::Magic:: Charas in your Memory, may pay. If so, your Opp. reveals the top 4 cards of their LB, shuffles that LB, puts X cards from top of their LB in their Clock, and this gains +2000 Pow for the turn. X = # of CX among those cards.

Fantasia Bunko - Magic - Flame | Fra/W120-123S T: Soul

L3

C2

Eve "The Magician"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] **CX COMBO RECOLLECTION** [(1)] When this attacks, if "Sacrificial Strategy" is in the CX Zone and there are 4 or more ::Fantasia Bunko:: and/or ::Magic:: Charas in your Memory, may pay. If so, your Opp. reveals the top 4 cards of their LB, shuffles that LB, puts X cards from top of their LB in their Clock, and this gains +2000 Pow for the turn. X = # of CX among those cards.

Fantasia Bunko - Magic - Flame | Fra/W120-123SP T: Soul

L3

C2

Sara "The Empress"

[S] [(1) Send this to Memory] Look at up to 3 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Magic:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Fantasia Bunko - Magic | Fra/W120-136 T: None

L0

C0

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Sara "The Empress"

[S] [(1) Send this to Memory] Look at up to 3 cards from top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Magic:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Fantasia Bunko - Magic | Fra/W120-136S T: None

L0

C0

Re=L, Sign of Growth

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] When this attacks, choose 1 of your other ::Fantasia Bunko:: or ::Magic:: Charas, and that Chara gains +X Pow for the turn. X = 1500 times # of Events in your WR.

Fantasia Bunko - Magic - Weapon | Fra/W120-143 T: Soul

L2

C1

Re=L, Sign of Growth

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] When this attacks, choose 1 of your other ::Fantasia Bunko:: or ::Magic:: Charas, and that Chara gains +X Pow for the turn. X = 1500 times # of Events in your WR.

Fantasia Bunko - Magic - Weapon | Fra/W120-143S T: Soul

L2

C1

Celica, Previously Lonely Witch

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Fantasia Bunko:: or ::Magic:: Charas.

[A] [(1)] During your turn, when the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Magic | Fra/W120-145 T: Soul

L3

C2

Celica, Previously Lonely Witch

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Fantasia Bunko:: or ::Magic:: Charas.

[A] [(1)] During your turn, when the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Fantasia Bunko - Magic | Fra/W120-145S T: Soul

L3

C2

Nameless

Choose 1 of the 2 following effects and perform it.

"Put the top card of your LB in your Stock."

"Reveal the top card of your LB, choose a ::Fantasia Bunko:: or ::Magic:: Chara in your WR and return it to your hand. X = Level of the card revealed this way." (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Fra/W120-146 T: None

L1

C0

Nameless

Choose 1 of the 2 following effects and perform it.

"Put the top card of your LB in your Stock."

"Reveal the top card of your LB, choose a ::Fantasia Bunko:: or ::Magic:: Chara in your WR and return it to your hand. X = Level of the card revealed this way." (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Fra/W120-146S T: None

L1

C0

Inherited Dream

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

Fra/W120-147 T: Soul Gate

Inherited Dream

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

Fra/W120-147R T: Soul Gate

Inherited Dream

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

Fra/W120-147SP T: Soul Gate

Sacrificial Strategy

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

Fra/W120-149 T: Soul Gate

Sacrificial Strategy

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

Fra/W120-149R T: Soul Gate



Ireena, Pure and Innocent Sleep Talk

[C] During your turn, this gains +1000 Pow.  
[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Fantasia Bunko - Magic | Fsa/W120-009 T: None

L0  
C0

Ireena, Pure and Innocent Sleep Talk

[C] During your turn, this gains +1000 Pow.  
[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Fantasia Bunko - Magic | Fsa/W120-009S T: None

L0  
C0

Utaha, Wicked Popular Light Novel Author

[C] If you have 4 or more ::Fantasia Bunko:: and/or ::Game:: Charas, this gets -1 Level while in your hand.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other Charas, may pay. If so, put up to 1 card from top of your Clock in the WR, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand.

Fantasia Bunko - Game - Novel | Fsh/W120-039 T: Soul

L3  
C2

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Utaha, Wicked Popular Light Novel Author

[C] If you have 4 or more ::Fantasia Bunko:: and/or ::Game:: Charas, this gets -1 Level while in your hand.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other Charas, may pay. If so, put up to 1 card from top of your Clock in the WR, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand.

Fantasia Bunko - Game - Novel | Fsh/W120-039S T: Soul

L3  
C2

Utaha, Wicked Popular Light Novel Author

[C] If you have 4 or more ::Fantasia Bunko:: and/or ::Game:: Charas, this gets -1 Level while in your hand.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other Charas, may pay. If so, put up to 1 card from top of your Clock in the WR, choose up to 1 ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand.

Fantasia Bunko - Game - Novel | Fsh/W120-039SP T: Soul

L3  
C2

Megumi, Extended Hand

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.  
[A] [(1) Send this to Memory] When your other ::Fantasia Bunko:: or ::Game:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +2000 Pow for the turn.

Fantasia Bunko - Game | Fsh/W120-041 T: None

L0  
C0

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Megumi, Extended Hand

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.  
[A] [(1) Send this to Memory] When your other ::Fantasia Bunko:: or ::Game:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +2000 Pow for the turn.

Fantasia Bunko - Game | Fsh/W120-041S T: None

L0  
C0

Megumi, Fateful Do-Over

[C] All your Back Row Chara gain the following ability. "[C] This cannot be chosen as target of Opp.'s effects."  
[A] **CX COMBO** [Put a "The Day She Encountered Her Destiny" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, choose a ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand.

Fantasia Bunko - Game | Fsh/W120-042 T: None

L0  
C0

Megumi, Fateful Do-Over

[C] All your Back Row Chara gain the following ability. "[C] This cannot be chosen as target of Opp.'s effects."  
[A] **CX COMBO** [Put a "The Day She Encountered Her Destiny" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, choose a ::Fantasia Bunko:: or ::Game:: Chara in your WR and return it to your hand.

Fantasia Bunko - Game | Fsh/W120-042S T: None

L0  
C0

Megumi, On the Phone All Night

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with the same card name as a Chara on your Stage, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Game | Fsh/W120-048 T: None

L1  
C0

Megumi, On the Phone All Night

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with the same card name as a Chara on your Stage, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Game | Fsh/W120-048S T: None

L1  
C0

Michiru, Childhood Friend Since Birth

[A] **RECOLLECTION** [(1)] When you use the **BACKUP** of this, if there are 2 or more ::Fantasia Bunko:: and/or ::Game:: Charas in your Memory, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Game:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Game - Music | Fsh/W120-055 T: Soul

L2  
C1

Michiru, Childhood Friend Since Birth

[A] **RECOLLECTION** [(1)] When you use the **BACKUP** of this, if there are 2 or more ::Fantasia Bunko:: and/or ::Game:: Charas in your Memory, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Game:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Game - Music | Fsh/W120-055S T: Soul

L2  
C1

Eiri, Past She Doesn't Want to Talk About

[C] For each of your other ::Fantasia Bunko:: and/or ::Game:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Fantasia Bunko:: and/or ::Game:: Charas, you may choose a ::Fantasia Bunko:: or ::Game:: Chara in your WR and put it in your Stock.

Fantasia Bunko - Game | Fsh/W120-067 T: None

L1  
C1

Eiri, Past She Doesn't Want to Talk About

[C] For each of your other ::Fantasia Bunko:: and/or ::Game:: Charas, this gains +500 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Fantasia Bunko:: and/or ::Game:: Charas, you may choose a ::Fantasia Bunko:: or ::Game:: Chara in your WR and put it in your Stock.

Fantasia Bunko - Game | Fsh/W120-067S T: None

L1  
C1

Newborn "blessing software"

[Counter] Choose up to 2 of your Charas, and they gain the following ability for the turn. "[C] This does not Reverse."

Fsh/W120-071 T: None

L3  
C2

Newborn "blessing software"

[Counter] Choose up to 2 of your Charas, and they gain the following ability for the turn. "[C] This does not Reverse."

Fsh/W120-071S T: None

L3  
C2

The Day She Encountered Her Destiny

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Fsh/W120-073 T: Treasure

The Day She Encountered Her Destiny

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Fsh/W120-073R T: Treasure

The Day She Encountered Her Destiny

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

Fsh/W120-073SP T: Treasure

Megumi, Main Heroine Just for You

[A] [Discard a ::Fantasia Bunko:: or ::Game:: Chara from your hand to the WR]  
When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Slope Guided by Destiny" is in the CX Zone and there are 4 or more Events in your WR, may pay. If so, deal 1 Damage to your Opp. twice, and this gains +2000 Pow for the turn. (DC can occur)

Fantasia Bunko - Game | Fsh/W120-079 T: Soul

L3  
C2

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Megumi, Main Heroine Just for You

[A] [Discard a ::Fantasia Bunko:: or ::Game:: Chara from your hand to the WR]  
When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Slope Guided by Destiny" is in the CX Zone and there are 4 or more Events in your WR, may pay. If so, deal 1 Damage to your Opp. twice, and this gains +2000 Pow for the turn. (DC can occur)

Fantasia Bunko - Game | Fsh/W120-079S T: Soul

L3  
C2

Megumi, Main Heroine Just for You

[A] [Discard a ::Fantasia Bunko:: or ::Game:: Chara from your hand to the WR]  
When this is placed from hand to the Stage, may pay. If so, return the top card of your Clock to your hand.  
[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "Slope Guided by Destiny" is in the CX Zone and there are 4 or more Events in your WR, may pay. If so, deal 1 Damage to your Opp. twice, and this gains +2000 Pow for the turn. (DC can occur)

Fantasia Bunko - Game | Fsh/W120-079SP T: Soul

L3  
C2

Utaha, Reason for Her Awakening

[A] When this attacks, reveal the top card of your LB.  
If it's a ::Fantasia Bunko:: or ::Game:: Chara, all your Charas gain +2500 Pow for the turn. (Put the revealed card back where it was)

Fantasia Bunko - Game - Novel | Fsh/W120-084 T: None

L1  
C0

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Utaha, Reason for Her Awakening

[A] When this attacks, reveal the top card of your LB.  
If it's a ::Fantasia Bunko:: or ::Game:: Chara, all your Charas gain +2500 Pow for the turn. (Put the revealed card back where it was)

Fantasia Bunko - Game - Novel | Fsh/W120-084S T: None

L1  
C0

Izumi, Raw Creator

[A] [(1) Put the top card of your LB in your Clock]  
When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Fantasia Bunko - Game - Manga | Fsh/W120-091 T: None

L0  
C0

Izumi, Raw Creator

[A] [(1) Put the top card of your LB in your Clock]  
When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Fantasia Bunko - Game - Manga | Fsh/W120-091S T: None

L0  
C0

Megumi, Flat Behavior

[C] All your other Charas gain the following ability.  
"[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

Fantasia Bunko - Game | Fsh/W120-105 T: Soul

L2  
C2

Megumi, Flat Behavior

[C] All your other Charas gain the following ability.  
"[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

Fantasia Bunko - Game | Fsh/W120-105S T: Soul

L2  
C2

Slope Guided by Destiny

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

Fsh/W120-109 T: Salvage

Slope Guided by Destiny

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

Fsh/W120-109R T: Salvage

Slope Guided by Destiny

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

Fsh/W120-109SP T: Salvage

Minatsu, Manly Pure Maiden

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is either a ::Fantasia Bunko:: or ::Student Council:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Fantasia Bunko - Student Council - Passion | Fsi/W120-080 T: None

L0  
C0

Minatsu, Manly Pure Maiden

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is either a ::Fantasia Bunko:: or ::Student Council:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Fantasia Bunko - Student Council - Passion | Fsi/W120-080S T: None

L0  
C0

Minatsu, Manly Pure Maiden

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is either a ::Fantasia Bunko:: or ::Student Council:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Fantasia Bunko - Student Council - Passion | Fsi/W120-080SP T: None

L0  
C0

Kurimu, Continuing the Student Council

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Fantasia Bunko:: and/or ::Student Council:: Charas.  
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this is placed via the effect of "The Student Council's Advance Is Still Ongoing!" to the Stage, may pay. If so, Stand this. (This is also usable if this is placed to the Stage via the effect of a "The Student Council's Advance Is Still Ongoing!" revealed by a Trigger Check)

Fantasia Bunko - Student Council - Sweets | Fsi/W120-085 T: Soul

L3  
C2

**Kurimu & Tsukushi, New- and Old Student Council**  
 [A] When the Battle Opp. of this becomes Reversed, choose a ::Fantasia Bunko:: or ::Student Council:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR.  
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

**Hokuto & Touko, 33rd Student Council of Hekiyou**  
**[C] ASSIST** All your Level 0 or lower Charas in front of this gain +1000 Pow.  
**[S] [(1) Put this in the WR]** Look at up to 4 cards from the top of your LB and search for up to 1 ::Fantasia Bunko:: or ::Student Council:: Chara, reveal it, put it in your hand, and put the rest in the WR.

*Fantasia Bunko - Student Council - Otaku | Fsi/W120-090S T: None*

LO  
CO

**Chizuru, Speech at Graduation Ceremony**  
 [C] All your other ::Fantasia Bunko:: and/or ::Student Council:: Charas gain +500 Pow.  
 [A] During your Opp.'s turn, when your Opp.'s Chara becomes Reversed, look at the top card of your LB and put it either on top or bottom of your LB.

*Fantasia Bunko - Student Council - Honor Student | Fsl/W120-100 T: None*

**L1**  
**C0**

**Runa & Tsukushi, 33rd Student Council of Hekiyou**  
 [A] When this attacks, choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Fantasia Bunko:: and/or ::Student Council:: Charas.

*Fantasia Bunko - Student Council - Serious | Fsi/W120-102S T: None*

**L1**  
**C0**

**The Student Council's Advance Is Still Ongoing!**  
 [A] When this is placed from hand to the CX Zone, perform the [Standby Icon] effect.  
 ([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

*Fsi/W120-111 T: Soul Standby*

# Lina, Victory Is for Me!

[C] For each of your other ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +500 Pow.

[A] **CX COMBO** When this attacks, if "Dragon Slave" is in the CX Zone, choose up to 1 Level 0 or lower Chara in your Opp.'s Back Row and put it in the WR, and reveal the top card of your LB. If it's either a ::Fantasia Bunko:: or ::Magic:: Chara or "Unsatisfiable Hunger", put it in your hand. (Otherwise put it back where it was)

Fantasia Bunko - Magic - Genius | Fst/W120-078 T: None

L1  
C0

Lina, Victory Is for Me!

[C] For each of your other ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +500 Pow.

[A] **CX COMBO** When this attacks, if "Dragon Slave" is in the CX Zone, choose up to 1 Level 0 or lower Chara in your Opp.'s Back Row and put it in the WR, and reveal the top card of your LB. If it's either a ::Fantasia Bunko:: or ::Magic:: Chara or "Unsatisfiable Hunger", put it in your hand. (Otherwise put it back where it was)

Fantasia Bunko - Magic - Genius | Fsl/W120-078S T: None

L1  
C0

Lina, Victory Is for Me!

[C] For each of your other ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +500 Pow.

[A] **CX COMBO** When this attacks, if "Dragon Slave" is in the CX Zone, choose up to 1 Level 0 or lower Chara in your Opp.'s Back Row and put it in the WR, and reveal the top card of your LB. If it's either a ::Fantasia Bunko:: or ::Magic:: Chara or "Unsatisfiable Hunger", put it in your hand. (Otherwise put it back where it was)

Fantasia Bunko - Magic - Genius | Fsl/W120-078SEC T: None

L1  
C0

Lina, Genius Pretty Girl Sorceress

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

[A] When this becomes Reversed, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Fantasia Bunko:: or ::Magic:: Chara or "Unsatisfiable Hunger" among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Fantasia Bunko - Magic - Genius | Fsl/W120-082 T: None

L0  
C0

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Lina, Genius Pretty Girl Sorceress

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

[A] When this becomes Reversed, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Fantasia Bunko:: or ::Magic:: Chara or "Unsatisfiable Hunger" among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Fantasia Bunko - Magic - Genius | Fsl/W120-082S T: None

L0  
C0

Gourry & Lina, Demon Slayers

[C] During this card's attacks, perform Trigger Check twice during the Trigger Step.

[A] [(2) Discard a card from your hand to the WR] If this is in the WR, when your "Lina, Confronting the Risen King" is placed from the Stage to the WR, may pay. If so, put this Rested in a vacant Slot on the Stage.

Fantasia Bunko - Magic - Weapon | Fsl/W120-087 T: Soul

L3  
C2

Gourry & Lina, Demon Slayers

[C] During this card's attacks, perform Trigger Check twice during the Trigger Step.

[A] [(2) Discard a card from your hand to the WR] If this is in the WR, when your "Lina, Confronting the Risen King" is placed from the Stage to the WR, may pay. If so, put this Rested in a vacant Slot on the Stage.

Fantasia Bunko - Magic - Weapon | Fsl/W120-087S T: Soul

L3  
C2

Fujimi Fantasia Bunko Vol. 2 Booster Pack

Lina, Even Dragons Step Over Her

[A] [Discard a CX with a Comeback Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Comeback Trigger Icon in your WR and return it to your hand.

Fantasia Bunko - Magic - Genius | Fsl/W120-088 T: None

L0  
C0

Lina, Even Dragons Step Over Her

[A] [Discard a CX with a Comeback Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Comeback Trigger Icon in your WR and return it to your hand.

Fantasia Bunko - Magic - Genius | Fsl/W120-088S T: None

L0  
C0

Lina, Even Dragons Step Over Her

[A] [Discard a CX with a Comeback Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX with a Comeback Trigger Icon in your WR and return it to your hand.

Fantasia Bunko - Magic - Genius | Fsl/W120-088SP T: None

L0  
C0

Lina, Confronting the Risen King

[C] For each of your other Back Row ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +2500 Pow.

[A] [(1) Discard a card from your hand to the WR] If this is in the WR, when your "Lina, Undaunted" is placed from the Stage to the WR, may pay. If so, put this Rested in a vacant Slot on the Stage.

Fantasia Bunko - Magic - Genius | Fsl/W120-095 T: Soul

L2  
C1

Lina, Confronting the Risen King

[C] For each of your other Back Row ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +2500 Pow.

[A] [(1) Discard a card from your hand to the WR] If this is in the WR, when your "Lina, Undaunted" is placed from the Stage to the WR, may pay. If so, put this Rested in a vacant Slot on the Stage.

Fantasia Bunko - Magic - Genius | Fsl/W120-095S T: Soul

L2  
C1

Lina, Undaunted

[C] For each of your other Back Row ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +1500 Pow.

[A] [(1) Discard a card from your hand to the WR] If this is in the WR, when your "Lina, Genius Pretty Girl Sorceress" is placed from the Stage to the WR, may pay. If so, put this Rested in a vacant Slot on the Stage.

Fantasia Bunko - Magic - Genius | Fsl/W120-101 T: None

L1  
C0

Lina, Undaunted

[C] For each of your other Back Row ::Fantasia Bunko:: and/or ::Magic:: Charas, this gains +1500 Pow.

[A] [(1) Discard a card from your hand to the WR] If this is in the WR, when your "Lina, Genius Pretty Girl Sorceress" is placed from the Stage to the WR, may pay. If so, put this Rested in a vacant Slot on the Stage.

Fantasia Bunko - Magic - Genius | Fsl/W120-101S T: None

L1  
C0

Unsatisfiable Hunger

[Counter] Put all of your Stock in the WR, and perform the following action X times. "Choose 1 of your Charas, and that Chara gains the following ability for the turn. [C] Chara Opposite this gets -1 Soul." X = # of cards put in the WR via this effect.

Fsl/W120-107 T: None

L3  
C1

Unsatisfiable Hunger

[Counter] Put all of your Stock in the WR, and perform the following action X times. "Choose 1 of your Charas, and that Chara gains the following ability for the turn. [C] Chara Opposite this gets -1 Soul." X = # of cards put in the WR via this effect.

Fsl/W120-107S T: None

L3  
C1

Dragon Slave

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

Fsl/W120-108 T: Salvage

Dragon Slave

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

Fsl/W120-108R T: Salvage

Dragon Slave

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

Fsl/W120-108SP T: Salvage

### Erna "The Fool"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[A] When this attacks, choose 1 of your other ::Fantasia Bunko:: or ::Spy:: Charas, and that Chara gains +1000 Pow for the turn.

Fantasia Bunko - Spy | Fsp/W120-001 T: None

L0  
C0

### Erna "The Fool"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[A] When this attacks, choose 1 of your other ::Fantasia Bunko:: or ::Spy:: Charas, and that Chara gains +1000 Pow for the turn.

Fantasia Bunko - Spy | Fsp/W120-001S T: None

L0  
C0

### Erna "The Fool"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[A] When this attacks, choose 1 of your other ::Fantasia Bunko:: or ::Spy:: Charas, and that Chara gains +1000 Pow for the turn.

Fantasia Bunko - Spy | Fsp/W120-001SP T: None

L0  
C0

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### Monica "The Glint"

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.

[A] **CX COMBO** When this attacks, if "Girl in Combat" is in the CX Zone and you have 4 or more other ::Fantasia Bunko:: and/or ::Spy:: Charas, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put it on top of the LB in any order, put the rest in the WR, choose up to 2 of your ::Fantasia Bunko:: and/or ::Spy:: Charas, and those Charas gain +1 Soul for the turn.

Fantasia Bunko - Spy | Fsp/W120-004 T: Soul

L3  
C2

### Monica "The Glint"

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.

[A] **CX COMBO** When this attacks, if "Girl in Combat" is in the CX Zone and you have 4 or more other ::Fantasia Bunko:: and/or ::Spy:: Charas, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put it on top of the LB in any order, put the rest in the WR, choose up to 2 of your ::Fantasia Bunko:: and/or ::Spy:: Charas, and those Charas gain +1 Soul for the turn.

Fantasia Bunko - Spy | Fsp/W120-004S T: Soul

L3  
C2

### Monica "The Glint"

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.

[A] **CX COMBO** When this attacks, if "Girl in Combat" is in the CX Zone and you have 4 or more other ::Fantasia Bunko:: and/or ::Spy:: Charas, look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put it on top of the LB in any order, put the rest in the WR, choose up to 2 of your ::Fantasia Bunko:: and/or ::Spy:: Charas, and those Charas gain +1 Soul for the turn.

Fantasia Bunko - Spy | Fsp/W120-004SP T: Soul

L3  
C2

## Fujimi Fantasia Bunko Vol. 2 Booster Pack

### Lily "The Flower Garden"

[C] For each of your other ::Fantasia Bunko:: and/or ::Spy:: Charas, this gains +500 Pow.

[A] **CX COMBO** When "Girl in Mission" is placed in your CX Zone, if this is in the Front Row and you have 3 or more other ::Fantasia Bunko:: and/or ::Spy:: Charas, choose 1 of the following 2 effects and perform it. "Choose 1 of your Opp.'s Charas, and that Chara gets -3000 Pow for the turn." "Look at up to 5 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and shuffle your LB." (CX are considered to be Level 0 for this effect)

Fantasia Bunko - Spy | Fsp/W120-010 T: None

L1  
C0

### Lily "The Flower Garden"

[C] For each of your other ::Fantasia Bunko:: and/or ::Spy:: Charas, this gains +500 Pow.

[A] **CX COMBO** When "Girl in Mission" is placed in your CX Zone, if this is in the Front Row and you have 3 or more other ::Fantasia Bunko:: and/or ::Spy:: Charas, choose 1 of the following 2 effects and perform it. "Choose 1 of your Opp.'s Charas, and that Chara gets -3000 Pow for the turn." "Look at up to 5 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and shuffle your LB." (CX are considered to be Level 0 for this effect)

Fantasia Bunko - Spy | Fsp/W120-010S T: None

L1  
C0

### Lily "The Flower Garden"

[C] For each of your other ::Fantasia Bunko:: and/or ::Spy:: Charas, this gains +500 Pow.

[A] **CX COMBO** When "Girl in Mission" is placed in your CX Zone, if this is in the Front Row and you have 3 or more other ::Fantasia Bunko:: and/or ::Spy:: Charas, choose 1 of the following 2 effects and perform it. "Choose 1 of your Opp.'s Charas, and that Chara gets -3000 Pow for the turn." "Look at up to 5 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and shuffle your LB." (CX are considered to be Level 0 for this effect)

Fantasia Bunko - Spy | Fsp/W120-010SP T: None

L1  
C0

### Annette "The Forgetter"

[A] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.

[A] [Put another ::Fantasia Bunko:: or ::Spy:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] When your Opp. uses an [S] ability, this gains +X Pow for the turn. X = 500 times # of your ::Fantasia Bunko:: and/or ::Spy:: Charas.

Fantasia Bunko - Spy | Fsp/W120-011 T: Soul

L3  
C2

### Annette "The Forgetter"

[A] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.

[A] [Put another ::Fantasia Bunko:: or ::Spy:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

[A] When your Opp. uses an [S] ability, this gains +X Pow for the turn. X = 500 times # of your ::Fantasia Bunko:: and/or ::Spy:: Charas.

Fantasia Bunko - Spy | Fsp/W120-011S T: Soul

L3  
C2

### Thea "The Dream Speaker"

[A] [Discard a ::Fantasia Bunko:: or ::Spy:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top 2 cards of your LB, your Opp. choose a 1 Chara or Event among them and put it in your hand, and put the rest in the WR.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Spy:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Spy | Fsp/W120-013 T: None

L0  
C0

### Thea "The Dream Speaker"

[A] [Discard a ::Fantasia Bunko:: or ::Spy:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top 2 cards of your LB, your Opp. choose a 1 Chara or Event among them and put it in your hand, and put the rest in the WR.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Spy:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Spy | Fsp/W120-013S T: None

L0  
C0

### Sybilla "The Pandemonium"

[A] During battles involving this, when Damage taken by you is Cancelled or when Damage dealt by this is Cancelled, you may put this in your Stock.

Fantasia Bunko - Spy | Fsp/W120-014 T: None

L0  
C0

### Sybilla "The Pandemonium"

[A] During battles involving this, when Damage taken by you is Cancelled or when Damage dealt by this is Cancelled, you may put this in your Stock.

Fantasia Bunko - Spy | Fsp/W120-014S T: None

L0  
C0

### Annette, Girl Playing a Trick...?

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of your Opp.'s Stock. If so, put the top card of your Opp.'s Stock in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Spy | Fsp/W120-017 T: Soul

L2  
C1

### Annette, Girl Playing a Trick...?

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of your Opp.'s Stock. If so, put the top card of your Opp.'s Stock in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Spy | Fsp/W120-017S T: Soul

L2  
C1

### Klaus & Lily, Team "Lamplight"

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [(2) Rest this] Return all cards in your WR to your LB, and shuffle your LB.

Fantasia Bunko - Spy | Fsp/W120-019 T: Soul

L2  
C1

# Sara "The Meadow"

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a level 0 or lower Chara in your WR and put it in any Slot on the Stage.

[A] When this attacks, choose 1 of your other :Fantasia Bunko: or :Spy: Charas, and that Chara gains +X Pow until the next end of your Opp.'s turn. X = 500 times # of your other :Fantasia Bunko: and/or :Spy: Charas.

*Fantasia Bunko - Spy | Fsp/W120-024 T: None*

L1

C0

**Grete "The Daughter Dearest"**  
 [C] During your turn, this gains +2000 Pow.  
 [A] When this is Front Attacked, put this in the WR and reveal the top card of your LB. If it's a Chara, put it in the Slot this was in as Defending Chara. (Otherwise put it back where it was)

*Fantasia Bunko - Spy | Fsp/W120-027S T: None*

**L1**  
**C1**

**Girl in Combat**  
 [C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Choice Icon]: When this card is triggered, you may choose a Chara with a soul trigger icon in your WR and either return it to your hand or put it in your stock)

*Fsp/W120-035 T: Choice*

**Girl in Mission**  
[C] All your Charas gain +1000 Pow and +1 Soul.  
[Choice Icon]: When this card is triggered, you may choose a Chara with a soul trigger icon in your WR and either return it to your hand or put it in your stock)

*Fsp/W120-037R T: Choice*

## Natsume, Running Flash

[A] When you use the **BACKUP** of this, if all your Charas are ::Fantasia Bunko:: and/or ::Sorcery::, you may put the top card of your LB in your Stock.

[S] [Counter] **BACKUP 2000, Level 1** T:(1) Discard this card from your hand to the WR]

*Fantasia Bunko - Sorcery - Shikigami | Ftr/W120-026 T: Soul*

L1

C1

**Anisphia & Euphyllia, Reincarnated Princess and the**  
 [C] If you have 4 or more ::Fantasia Bunko:: and/or ::Magic:: Charas, this gets -1 Level while in your hand.  
 [C] If you have 3 or more other Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Fantasia Bunko:: or ::Magic:: Chara from your hand to the WR]".  
 [A] When this attacks, choose up to 1 card in your Opp.'s WR and put it on the top or bottom of their LB.

*Fantasia Bunko - Magic - Royalty | Fft/W120-115S T: Soul*

**L3**  
**C2**

Anisphia & Euphyllia, Reincarnated Princess and the

[C] If you have 4 or more ::Fantasia Bunko:: and/or ::Magic:: Charas, this gets -1 Level while in your hand.  
[C] If you have 3 or more other Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Fantasia Bunko:: or ::Magic:: Chara from your hand to the WR]".  
[A] When this attacks, choose up to 1 card in your Opp.'s WR and put it on the top or bottom of their LB.

Fantasia Bunko - Magic - Royalty | Ftt/W120-115SPa T: Soul

L3  
C2

Anisphia & Euphyllia, Reincarnated Princess and the

[C] If you have 4 or more ::Fantasia Bunko:: and/or ::Magic:: Charas, this gets -1 Level while in your hand.  
[C] If you have 3 or more other Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Fantasia Bunko:: or ::Magic:: Chara from your hand to the WR]".  
[A] When this attacks, choose up to 1 card in your Opp.'s WR and put it on the top or bottom of their LB.

Fantasia Bunko - Magic - Royalty | Ftt/W120-115SPb T: Soul

L3  
C2

Lainie & Ilia, Slipped Confession

[C] If there's 1 or fewer other Chara in your Front Row, this gains +4000 Pow.  
[A] At the start of your Attack Phase, if this is Standing and there is 1 or fewer other Chara in your Front Row, put up to 3 cards from top of your LB in your Stock.

Fantasia Bunko - Magic - Maid | Ftt/W120-122 T: Soul

L2  
C1

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Lainie & Ilia, Slipped Confession

[C] If there's 1 or fewer other Chara in your Front Row, this gains +4000 Pow.  
[A] At the start of your Attack Phase, if this is Standing and there is 1 or fewer other Chara in your Front Row, put up to 3 cards from top of your LB in your Stock.

Fantasia Bunko - Magic - Maid | Ftt/W120-122S T: Soul

L2  
C1

Anisphia & Euphyllia, Dream Chased Together

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** During your CX Phase, when "Blessing-Granting Rainbow" is placed in your CX Zone, if you have another ::Fantasia Bunko:: or ::Magic:: Chara and there is 1 or fewer other Chara in your Front Row, choose 1 of the following 2 effects and perform it. "Look at up to 6 cards from top of your Opp.'s LB, choose up to 6 of them and put them in the WR, return the rest to the LB, and your Opp. shuffles that LB." [(1) Discard 2 cards from your hand to the WR] may pay. If so, deal 3 Damage to your Opp. twice." (DC can occur)

Fantasia Bunko - Magic - Royalty | Ftt/W120-124 T: Soul

L3  
C2

Anisphia & Euphyllia, Dream Chased Together

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** During your CX Phase, when "Blessing-Granting Rainbow" is placed in your CX Zone, if you have another ::Fantasia Bunko:: or ::Magic:: Chara and there is 1 or fewer other Chara in your Front Row, choose 1 of the following 2 effects and perform it. "Look at up to 6 cards from top of your Opp.'s LB, choose up to 6 of them and put them in the WR, return the rest to the LB, and your Opp. shuffles that LB." [(1) Discard 2 cards from your hand to the WR] may pay. If so, deal 3 Damage to your Opp. twice." (DC can occur)

Fantasia Bunko - Magic - Royalty | Ftt/W120-124S T: Soul

L3  
C2

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Anisphia & Euphyllia, Dream Chased Together

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** During your CX Phase, when "Blessing-Granting Rainbow" is placed in your CX Zone, if you have another ::Fantasia Bunko:: or ::Magic:: Chara and there is 1 or fewer other Chara in your Front Row, choose 1 of the following 2 effects and perform it. "Look at up to 6 cards from top of your Opp.'s LB, choose up to 6 of them and put them in the WR, return the rest to the LB, and your Opp. shuffles that LB." [(1) Discard 2 cards from your hand to the WR] may pay. If so, deal 3 Damage to your Opp. twice." (DC can occur)

Fantasia Bunko - Magic - Royalty | Ftt/W120-124SP T: Soul

L3  
C2

Euphyllia, Devilish Cute

[C] All your other "Anisphia, Weakness for Falling in Love" and "Euphyllia, Devilish Cute" gain +1500 Pow.  
[A] [Discard a ::Fantasia Bunko:: or ::Magic:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Anisphia, Weakness for Falling in Love", reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Magic - Royalty | Ftt/W120-127 T: None

L0  
C0

Euphyllia, Devilish Cute

[C] All your other "Anisphia, Weakness for Falling in Love" and "Euphyllia, Devilish Cute" gain +1500 Pow.  
[A] [Discard a ::Fantasia Bunko:: or ::Magic:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Anisphia, Weakness for Falling in Love", reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Magic - Royalty | Ftt/W120-127S T: None

L0  
C0

Anisphia & Euphyllia, Two Cutting a Future for

[C] **RECOLLECTION** During your turn, if there is a card in your Memory, this gains +2500 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

Fantasia Bunko - Magic - Royalty | Ftt/W120-129 T: None

L1  
C0

Anisphia & Euphyllia, Two Cutting a Future for

[C] **RECOLLECTION** During your turn, if there is a card in your Memory, this gains +2500 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

Fantasia Bunko - Magic - Royalty | Ftt/W120-129S T: None

L1  
C0

Anisphia, Weakness for Falling in Love

--No Text--

Fantasia Bunko - Magic - Royalty | Ftt/W120-137 T: None

L0  
C0

Anisphia, Weakness for Falling in Love

--No Text--

Fantasia Bunko - Magic - Royalty | Ftt/W120-137S T: None

L0  
C0

Tilty, Bad Company Daughter of Marquis

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Magic:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Magic - Daughter | Ftt/W120-142 T: Soul

L1  
C1

Tilty, Bad Company Daughter of Marquis

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Fantasia Bunko:: or ::Magic:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Fantasia Bunko - Magic - Daughter | Ftt/W120-142S T: Soul

L1  
C1

Blessing-Granting Rainbow

[A] When this is placed from hand to the CX zone, choose up to 1 Chara with a Soul Trigger Icon in your WR and return it to your hand, choose up to 2 of your Charas, and those Charas gain +1 Soul for the turn.

Ftt/W120-150 T: 2 Soul

Blessing-Granting Rainbow

[A] When this is placed from hand to the CX zone, choose up to 1 Chara with a Soul Trigger Icon in your WR and return it to your hand, choose up to 2 of your Charas, and those Charas gain +1 Soul for the turn.

Ftt/W120-150R T: 2 Soul

Blessing-Granting Rainbow

[A] When this is placed from hand to the CX zone, choose up to 1 Chara with a Soul Trigger Icon in your WR and return it to your hand, choose up to 2 of your Charas, and those Charas gain +1 Soul for the turn.

Ftt/W120-150SP T: 2 Soul

Shuwa-chan, Drinking Stream

[C] For each of your other "Shuwa-chan, Drinking Stream", this gains +1 Soul.

[A] **CHANGE** [Put this in the WR] At the start of your CX Phase, may pay. If so, choose 1 "Awayuki, Elegant Stream" in your WR and put it in the Slot this was in. (This does not activate if this isn't on the Stage at start of CX Phase)

Fantasia Bunko - Live-On - Wine | Fvd/W120-120 T: None

L1C0

Shuwa-chan, Drinking Stream

[C] For each of your other "Shuwa-chan, Drinking Stream", this gains +1 Soul.

[A] **CHANGE** [Put this in the WR] At the start of your CX Phase, may pay. If so, choose 1 "Awayuki, Elegant Stream" in your WR and put it in the Slot this was in. (This does not activate if this isn't on the Stage at start of CX Phase)

Fantasia Bunko - Live-On - Wine | Fvd/W120-120S T: None

L1C0

Shuwa-chan, Drinking Stream

[C] For each of your other "Shuwa-chan, Drinking Stream", this gains +1 Soul.

[A] **CHANGE** [Put this in the WR] At the start of your CX Phase, may pay. If so, choose 1 "Awayuki, Elegant Stream" in your WR and put it in the Slot this was in. (This does not activate if this isn't on the Stage at start of CX Phase)

Fantasia Bunko - Live-On - Wine | Fvd/W120-120SP T: None

L1C0

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[Diamond Dust] Awayuki & Hareru

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Live-On:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Live-On - Snow | Fvd/W120-128 T: None

L0C0

[Diamond Dust] Awayuki & Hareru

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Fantasia Bunko:: or ::Live-On:: Chara, reveal it, put it in your hand, and shuffle your LB.

Fantasia Bunko - Live-On - Snow | Fvd/W120-128S T: None

L0C0

Awayuki, Elegant Stream

[C] During your turn, for each of your other "Awayuki, Elegant Stream", this gains +2000 Pow.

[A] **CHANGE** [Put this in the WR] At the start of your CX Phase, may pay. If so, choose 1 "Shuwa-chan, Drinking Stream" in your WR and put it in the Slot this was in. (This does not activate if this isn't on the Stage at start of CX Phase)

Fantasia Bunko - Live-On - Snow | Fvd/W120-130 T: None

L1C0

Fujimi Fantasia Bunko Vol. 2 Booster Pack

Awayuki, Elegant Stream

[C] During your turn, for each of your other "Awayuki, Elegant Stream", this gains +2000 Pow.

[A] **CHANGE** [Put this in the WR] At the start of your CX Phase, may pay. If so, choose 1 "Shuwa-chan, Drinking Stream" in your WR and put it in the Slot this was in. (This does not activate if this isn't on the Stage at start of CX Phase)

Fantasia Bunko - Live-On - Snow | Fvd/W120-130S T: None

L1C0

Awayuki, Elegant Stream

[C] During your turn, for each of your other "Awayuki, Elegant Stream", this gains +2000 Pow.

[A] **CHANGE** [Put this in the WR] At the start of your CX Phase, may pay. If so, choose 1 "Shuwa-chan, Drinking Stream" in your WR and put it in the Slot this was in. (This does not activate if this isn't on the Stage at start of CX Phase)

Fantasia Bunko - Live-On - Snow | Fvd/W120-130SP T: None

L1C0

Awayuki & Eirai, True Feelings Slipping Out

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Reset 2 of your Charas] Choose 1 of your ::Fantasia Bunko:: or ::Live-On:: Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Fantasia Bunko:: or ::Live-On:: Chara in your WR and put it in your Stock."

Fantasia Bunko - Live-On - Snow | Fvd/W120-144 T: Soul

L2C1

Awayuki & Eirai, True Feelings Slipping Out

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Reset 2 of your Charas] Choose 1 of your ::Fantasia Bunko:: or ::Live-On:: Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Fantasia Bunko:: or ::Live-On:: Chara in your WR and put it in your Stock."

Fantasia Bunko - Live-On - Snow | Fvd/W120-144S T: Soul

L2C1