

### Hazy Paladin, Gabredo

(G Unit cannot be put in the main deck)

**Stride** - Stride Step - [Discard cards from your hand with the sum of their Grades be 3 or greater] **Stride** in (V) with this face-down card.

[A] [(V)]: When this hits a VG with an attack, search your LB for up to 1 Grade 2 or higher card and Call it to (R), and shuffle your LB.

G-TD02/001 Royal Paladin/Human No Trigger

G4

### Knight of the Blue Sky, Altomile

[C] [(V)] [G Break: (2)]: During your turn, all your units in the Front Row gain +5000 Pow.

[A] [(V)]: [CB: (1)] During your turn, when your G Unit **Strides**, may pay. If so, choose up to 2 cards in your hand and Call them to separate (R)s, and choose up to 2 of your units, and they gain +5000 Pow for the turn.

G-TD02/002 Royal Paladin/Human No Trigger

G3

### Aura Shooter Dragon

[A] [(V)] [G Break: (1)] When this attacks a VG, this gains +6000 Pow for the battle.

[A]: [CB: (2)] When this is placed to (V), may pay. If so, search your LB for up to 1 Grade 2 or higher card and Call it to (R), and shuffle your LB.

G-TD02/003 Royal Paladin/Cosmo Dragon No

G3

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### Erudite Sage, Kunron

[A] [(V)/(R)]: [CB: (1)] When this attacks, may pay. If so, this gains +3000 Pow for the battle.

G-TD02/004 Royal Paladin/Giant No Trigger

G3

### Knight of Absolute Sword, Rivaro

--No Text--

G-TD02/005 Royal Paladin/Human No Trigger

G2

### Knight of Twin Swords

[A] [(R)] [G Break: (1)]: [CB: (1)] When this attacks a VG, if this is Boosted, may pay. If so, search your LB for up to 1 Grade 2 card not named "Knight of Twin Swords" and Call it to (R), and shuffle your LB.

G-TD02/006 Royal Paladin/Human No Trigger

G2

## G: Divine Swordsman of the Shiny Star Trial Deck

### Knight of Flux, Bladu

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-TD02/007 Royal Paladin/Human No Trigger

G2

### Mythril Guard Lion

[A]: When this Intercepts, this gains +5000 Shield for the battle.

G-TD02/008 Royal Paladin/Hi-Beast No Trigger

G2

### Knight of Crescent Moon, Felex

--No Text--

G-TD02/009 Royal Paladin/Human No Trigger

G1

### Archer of the Skyward Tower

[A] [(R)] [G Break: (1)]: When this attacks a VG, this gains +3000 Pow for the battle.

G-TD02/010 Royal Paladin/Human No Trigger

G1

### Knight of Steel Wing

[A] [(V)/(R)]: When this is Attacked, this gains +5000 Pow for the battle.

G-TD02/011 Royal Paladin/Human No Trigger

G1

### Milky Way Unicorn

[A] [(R)] [G Break: (1)]: When this Boosts a VG, the Boosted unit gains +4000 Pow for the battle.

G-TD02/012 Royal Paladin/Hi-Beast No Trigger

G1

### Rainbow Guardian

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)

[A]: [Discard a card from your hand] When this is placed to (G), may pay. If so, choose 1 of your units being attacked, and that unit cannot be hit for the battle.

G-TD02/013 Royal Paladin/Elf No Trigger

G1

### Knight of Flahts, Millius

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))

[S] [(R)] [G Break: (1)]: [CB: (1), Put this in Soul] Search your LB for up to 1 Grade 2 card and Call it to (R), and shuffle your LB.

G-TD02/014 Royal Paladin/Human No Trigger

G0

### Burning Mane Lion

--No Text--

G-TD02/015 Royal Paladin/Hi-Beast T: Critical

G0

### Fairy Charge Captain

--No Text--

G-TD02/016 Royal Paladin/Sylph T: Draw

G0

### Knight of Festival

--No Text--

G-TD02/017 Royal Paladin/Human T: Stand

G0

### Healing Pegasus

(you may have no more than 4 ::Heal Trigger:: in your Deck)

G-TD02/018 Royal Paladin/Hi-Beast T: Heal

G0

[S] [(R)]: [Put this in Soul] Choose up to 1 of your  
::Royal Paladin::, and it gains +3000 Pow for the  
turn.

**GO**

