

Elena Mochizuki, Amusement

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Girl - Camera | GF/W33-T01 T: None

L0C0

Nonoka Sasahara, Wishing to Get Better

--No Text--

Girl | GF/W33-T02 T: None

L0C0

Chloe Lemaire, Japanese Culture

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Girl - Yukata | GF/W33-T03 T: None

L1C0

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Nae Yuki, Stagehand as a Main Role

[S] [(1)] This gains +2000 Pow for the turn.

Girl | GF/W33-T04 T: None

L1C0

Ichigo Kohinata, Teaching you

--No Text--

Girl | GF/W33-T05 T: None

L1C0

Momoko Asahina, Fluffy Keyboard

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Girl - Music | GF/W33-T06 T: Soul

L1C1

Girl Friend Beta Trial Deck

Matsuri Kagami, Reading

--No Text--

Girl - Sports | GF/W33-T07 T: Soul

L2C2

Chihaya Something

[C] All your Charas gain +1000 Pow and +1 Soul.

GF/W33-T08 T: Salvage

Strike!

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

GF/W33-T09 T: 2 Soul

Rui Kamijou, Childhood Friend's Bento Box

[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Girl | GF/W33-T10 T: None

L0C0

Saya Kagurazaka, Reverse Coverage

--No Text--

Girl - Newspaper | GF/W33-T11 T: None

L0C0

Isuzu Shiranui, Nervous Visit

[C] During your Opp.'s turn, this gains +1000 Pow.

Girl - Yukata | GF/W33-T12 T: None

L1C0

Kokomi Shiina, Sports Training Camp

--No Text--

Girl - Sports | GF/W33-T13 T: None

L1C1

Return Gift of White Day

Search your LB for up to 1 ::Girl:: Chara, reveal it, put it in your hand, and shuffle your LB. Send this to Memory.

GF/W33-T14 T: None

L1C1

Nice Shoot

[C] All your Charas gain +1000 Pow and +1 Soul.

GF/W33-T15 T: Draw

Fumio Murakami, Looking Up at the Starry Sky

[C] If all your Charas have ::Girl::, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Girl:: Chara, reveal it, put it in your hand, and shuffle your LB.

Girl - Book | GF/W33-T16 T: Soul

L3C2

Fumio Murakami, Looking Up at the Starry Sky

[C] If all your Charas have ::Girl::, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Girl:: Chara, reveal it, put it in your hand, and shuffle your LB.

Girl - Book | GF/W33-T16 SP T: Soul

L3C2

Fumio Murakami, Looking Up at the Starry Sky

[C] If all your Charas have ::Girl::, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Girl:: Chara, reveal it, put it in your hand, and shuffle your LB.

Girl - Book | GF/W33-T16SP T: Soul

L3C2

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

L3
C2

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

L3
C2

[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

L3
C2

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 Chara in your WR and return it to your hand.

[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

$$\frac{L0}{C0}$$

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 Chara in your WR and return it to your hand.

[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

LO
CO

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 Chara in your WR and return it to your hand.

[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

L0
C0

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # of your Charas with **ASSIST**.
 [S] [(1) Rest this] Choose up to 2 of your Charas, and those Charas gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

$$\frac{L1}{C1}$$

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # of your Charas with **ASSIST**.
 [S] [(1) Rest this] Choose up to 2 of your Charas, and those Charas gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

L1
C1

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times # of your Charas with **ASSIST**.
 [S] ([1] Rest this) Choose up to 2 of your Charas, and those Charas gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

$$\frac{L1}{C1}$$

[A] [Put the top card of your LB in your Clock] When this attacks, if "Chihaya Something" is in the CZ, may pay. If so, Deal 1 Damage to your Opp., and this gains +2000 Pow for the turn. (DC can occur)

$$\frac{L2}{C1}$$

[A] [Put the top card of your LB in your Clock] When this attacks, if "Chihaya Something" is in the CZ, may pay. If so, Deal 1 Damage to your Opp., and this gains +2000 Pow for the turn. (DC can occur)

$$\frac{L2}{C1}$$

[A] [Put the top card of your LB in your Clock] When this attacks, if "Chihaya Something" is in the CZ, may pay. If so, Deal 1 Damage to your Opp., and this gains +2000 Pow for the turn. (DC can occur)

L2
C1

