

Kyon & Koizumi

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is Level 0 or lower, you may send that Chara to the Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

ESP - SOS Brigade | SY/WE09-01 T: None

L0

C0

Koizumi, Talking about Stars

[C] If there is another ::SOS Brigade:: Chara in your Front Row Center Slot, this gains +1000 Pow.

ESP - SOS Brigade | SY/WE09-02 T: None

L0

C0

Kyon, Looking Up at the Sky

[C] During your turn, this gains +1000 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

SOS Brigade | SY/WE09-03 T: None

L1

C0

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Kyon's Little Sister, 5th Grader

[A] When the Battle Opp. of your other Charas becomes Reversed, this gains +1000 for the turn.

Animal | SY/WE09-04 T: Soul

L2

C2

Mikuru, Wishing upon the Stars

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

[S] [(2)] Choose 1 of your ::Time:: Charas, and that Chara gains +4000 Pow for the turn.

Time - Maid | SY/WE09-05 T: None

L0

C0

Kyon & Mikuru, Time Travel

[C] All your other ::SOS Brigade:: Charas gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

[A] [Rest this] When another Chara of yours is placed from the Stage to Clock, if this is Standing, may pay. If so, put the top card of your LB in your Stock.

Time - SOS Brigade | SY/WE09-06 T: None

L1

C0

Haruhi Extra Pack

Mikuru (Big), Meeting Mikuru

[A] When this becomes Reversed in battle, if "Guiding Role" is in the CZ, return this to your hand, choose 1 of your ::Time:: Charas, and that Chara gains +3000 Pow for the turn.

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Time | SY/WE09-07 T: Soul

L2

C1

Tsuruya-san, Energetic Senpai

[C] All your other ::Time:: and/or ::Forehead:: Charas gain +500 Pow.

[A] When your Charas' Trigger Checks reveal a Climax card, if it has a Treasure Icon, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Forehead - Double Tooth | SY/WE09-08 T: None

L0

C0

Mikuru, Part-Time Job

--No Text--

Time - Frog | SY/WE09-09 T: None

L0

C0

Mikuru, Flower Viewing

[A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Time:: and/or ::SOS Brigade::, and that Chara gains +1500 Pow for the turn.

Time - SOS Brigade | SY/WE09-10 T: None

L1

C0

Mikuru, Cicada Catching Competition

[C] If you have 3 or more other Charas with either ::Time:: and/or ::SOS Brigade::, this gains +1000 Pow.

Time - SOS Brigade | SY/WE09-11 T: Soul

L2

C2

Guiding Role

[C] All your Charas gain +1000 Pow and +1 Soul.

SY/WE09-12 T: Treasure

"Super Director" Haruhi

[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1000 Pow.

[S] [Rest this] Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +500 Pow for the turn.

Brigade Chief - SOS Brigade | SY/WE09-13 T: Soul

L1

C1

Haruhi, Flower Viewing

--No Text--

Brigade Chief - SOS Brigade | SY/WE09-14 T: Soul

L2

C2

"Bamboo Leaf Rhapsody" Haruhi

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 ::SOS Brigade:: Chara in your WR and return it to your hand.

[A] When this attacks, if "I Am Here" is in the CZ, you may choose 1 Chara in your WR and return it to your hand.

SY/WE09-15 T: Soul

L2

C1

Haruhi, Girl Who Changes the World

[S] [Rest 1 of your ::SOS Brigade:: Charas] This gains +1000 Pow for the turn.

Brigade Chief - SOS Brigade | SY/WE09-16 T: None

L0

C0

Haruhi in Swimsuits

[A] [(2) Put this in Clock] When "End of Summer" is placed in your CZ, may pay. If so, choose 1 "Haruhi, Flower Viewing" in your WR and put it in the Slot this was in.

Brigade Chief - Swimsuit | SY/WE09-17 T: None

L1

C0

Haruhi, Summer Festival

--No Text--

Brigade Chief - Yukata | SY/WE09-18 T: None

L1

C1

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19a T: None

L1

C1

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19b T: None

L1

C1

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19c T: None

L1

C1

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Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19d T: None

L1

C1

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19e T: None

L1

C1

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19f T: None

L1

C1

Haruhi Extra Pack

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19g T: None

L1

C1

Endless Eight

[C] You may have up to 8 cards sharing the same name as this in your Deck.
[Counter] Send this to Memory.
Choose 1 of your ::SOS Brigade:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Endless Eight" in your Memory.

SY/WE09-19h T: None

L1

C1

I Am Here

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

SY/WE09-20 T: 2 Soul

End of Summer

[C] All your Charas gain +2 Soul.

SY/WE09-21 T: 2 Soul

Nagato, Observer

[C] During your Opp.'s turn, all your other ::Alien:: Charas gain +500 Pow.

Alien - SOS Brigade | SY/WE09-22 T: None

L0

C0

Magician Nagato & Shamisen

[A] When you use the **BACKUP** of this, if you have 2 or more ::Alien:: Charas, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Alien - Animal | SY/WE09-23 T: None

L1

C0

Nagato, Summer Festival

[C] If you have 4 or more ::Alien:: Charas, this gets -1 Level while in your hand.
[A] When this attacks, if "Nights of Remaining Two Weeks" is in the CZ, put up to 1 card from top of your Clock in your WR, and this gains +3000 Pow for the turn.

Alien - Mask | SY/WE09-24 T: Soul

L3

C2

Nagato, Standby Mode

--No Text--

Alien - Glasses | SY/WE09-25 T: None

L1

C1

Nagato, Flower Viewing

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your ::Alien:: Charas, and that Chara gains +2000 Pow for the turn.

Alien - SOS Brigade | SY/WE09-26 T: Soul

L2

C1

Nights of Remaining Two Weeks

[C] All your Charas gain +1000 Pow and +1 Soul.

SY/WE09-27 T: Draw