

### Innocent Cat *Nina*

[TC] - "Nina" or ::Sun::

[EX Soul 1] [A] [Return a face-up card in Level Zone to hand] When this Mem Trances, may pay. If so, look at the top X cards of your deck, choose 1 of them and put it face-up to the Level Zone, shuffle the rest and put them on the bottom of the deck. X = total # of your "Nina" and ::Sun::.

HEB02/001 | Sun - Contemplate | W: Monolium/Septpia

L3  
C0

### Elate Purple *Tamaki*

[EX Soul 3] [A] [Drop a total of 3 cards from this Mem's Soul that are either "Tamaki", "Covenanter: Tamaki", or ::Moon::] At the start of your MP, may pay. If so, choose a Gate in the circle this Mem is in and turn it face-down.

HEB02/002 | Moon - Intelligence | W: Monolium/Septpia

L4  
C0

### Clear And Thorough Singing *Nina*

[LD] [(3)] Draw a card. Choose 1 of your "Nina" or ::Sun::, and for the turn, give that Mem +1 aura and "[A] When this Mem wins a battle, if the Paradox Rule of that battle is 'AURA BATTLE!!', choose 2 cards in your Battle Zone and return them to your hand."

HEB02/003 | Sun - Contemplate | W: Tritomy/Septpia

L4  
C0

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### Clear And Thorough Singing *Nina*

[LD] [(3)] Draw a card. Choose 1 of your "Nina" or ::Sun::, and for the turn, give that Mem +1 aura and "[A] When this Mem wins a battle, if the Paradox Rule of that battle is 'AURA BATTLE!!', choose 2 cards in your Battle Zone and return them to your hand."

HEB02/003RP | Sun - Contemplate | W: Tritomy/Septpia

L4  
C0

### Lead Vocal *Tear*

[A] Covenant - "Tamaki" or ::Moon:: : If the deployed TU is "Tamaki" or ::Moon::, choose a card in your Opp.'s Level Zone and Rest it.

[A] VG: When this Mem enters the Field, if you have 2 or more ::Moon::, you may choose 1 of your Opp.'s Level 1 Mems and return it to hand.

HEB02/004 | Moon - Pure Flower | W: Monolium/Septpia

L1  
C0

### Lead Vocal *Tear*

[A] Covenant - "Tamaki" or ::Moon:: : If the deployed TU is "Tamaki" or ::Moon::, choose a card in your Opp.'s Level Zone and Rest it.

[A] VG: When this Mem enters the Field, if you have 2 or more ::Moon::, you may choose 1 of your Opp.'s Level 1 Mems and return it to hand.

HEB02/004RP | Moon - Pure Flower | W:

L1  
C0

## HEB02: Twinkle Night Live Extra Pack

### Outfit Check *Tamaki*

[A] When this Mem enters the Field, if you have a total of 3 or more "Tamaki" and ::Moon::, your Opp. may chooses a Standing card in his or her Level Zone and Rest it. Then, if a card is not Rested via this effect, choose 1 of your Opp.'s Mems, and during your Opp.'s next turn, give that Mem "[C] This Mem cannot Stand."

[LD] [(2)] Draw a card.

HEB02/005 | Moon - Intelligence | W: Tritomy/Septpia

L2  
C0

### Outfit Check *Tamaki*

[A] When this Mem enters the Field, if you have a total of 3 or more "Tamaki" and ::Moon::, your Opp. may chooses a Standing card in his or her Level Zone and Rest it. Then, if a card is not Rested via this effect, choose 1 of your Opp.'s Mems, and during your Opp.'s next turn, give that Mem "[C] This Mem cannot Stand."

[LD] [(2)] Draw a card.

HEB02/005CP | Moon - Intelligence | W: Tritomy/Septpia

L2  
C0

### First Time Being Center *Nina*

[A] Covenant - "Covenanter: Nina" or ::Sun:: : If the deployed TU is "Nina" or ::Sun::, choose 1 of your Mems, and for the turn, give that Mem "Nina" or ::Moon::, choose 1 of your Mems, and for the turn, give that Mem "[A] When this Mem wins a battle, you may choose a card in either your Battle Zone or Paradox Zone and put it face-up to your Level Zone. Then, if a card is put in your Level Zone this way, choose a face-up card in your Level Zone and put it in your hand."

HEB02/006 | Sun - Contemplate | W: Monolium/Septpia

L1  
C0

### First Time Being Center *Nina*

[A] Covenant - "Covenanter: Nina" or ::Sun:: : If the deployed TU is "Nina" or ::Sun::, choose 1 of your Mems, and for the turn, give that Mem "[A] When this Mem wins a battle, you may choose a card in either your Battle Zone or Paradox Zone and put it face-up to your Level Zone. Then, if a card is put in your Level Zone this way, choose a face-up card in your Level Zone and put it in your hand."

HEB02/006CP | Sun - Contemplate | W: Monolium/Septpia

L1  
C0

### Girly Taste *Tamaki*

[A] When this Mem is placed to the Battle Zone during a battle in which your "Tamaki" or ::Moon:: is defending, for the battle, give your Mem in battle "[A] When this Mem wins a battle, choose a card in your Opp.'s Level Zone, and during the Stand Phase of your Opp.'s next turn, that card cannot Stand. If your T-rank is 3 or higher, choose 2 cards instead of 1."

HEB02/007 | Moon - Intelligence | W: Monolium/Septpia

L1  
C0

### Girly Taste *Tamaki*

[A] When this Mem is placed to the Battle Zone during a battle in which your "Tamaki" or ::Moon:: is defending, for the battle, give your Mem in battle "[A] When this Mem wins a battle, choose a card in your Opp.'s Level Zone, and during the Stand Phase of your Opp.'s next turn, that card cannot Stand. If your T-rank is 3 or higher, choose 2 cards instead of 1."

HEB02/007CP | Moon - Intelligence | W:

L1  
C0

### Cat Dancer *Aisha*

[S] [This ability is only active in Level Zone] [Rest this Mem] Choose 1 of your "Nina" or ::Sun:: with 3 or more Soul, and that Mem gains +2 aura for the turn. Then, if your T-rank is 3 or higher, that Mem gains +1 aura.

HEB02/008 | Sun - Cat Beast | W: Monolium/Septpia

L1  
C0

### Cat Dancer *Aisha*

[S] [This ability is only active in Level Zone] [Rest this Mem] Choose 1 of your "Nina" or ::Sun:: with 3 or more Soul, and that Mem gains +2 aura for the turn. Then, if your T-rank is 3 or higher, that Mem gains +1 aura.

HEB02/008CP | Sun - Cat Beast | W: Monolium/Septpia

L1  
C0

### Matching Outfits

[S] [This ability is only active in Hand] [(2) Discard this Tactics] If you have 2 or more ::Moon:: with 1 or more Soul, choose 1 of your Opp.'s Mems with 0 Soul, and your Opp. puts that Mem on the bottom of his or her deck.

HEB02/009 | None - None | W: Disfia/Septpia

L0  
C0

### Matching Outfits

[S] [This ability is only active in Hand] [(2) Discard this Tactics] If you have 2 or more ::Moon:: with 1 or more Soul, choose 1 of your Opp.'s Mems with 0 Soul, and your Opp. puts that Mem on the bottom of his or her deck.

HEB02/009RP | None - None | W: Disfia/Septpia

L0  
C0

### Sensational Violet

[C] All your Mems gain +1 aura.

[A] When this Paradox is placed to the Battle Zone, declare a trait, and choose 3 of your Mems with the declared trait. Then, if you chose 3 Mems with this effect and all of the chosen Mems have different Mem names, draw a card.

HEB02/010 | None - None | W: Monolium/Septpia

L0  
C0

### Sensational Violet

[C] All your Mems gain +1 aura.

[A] When this Paradox is placed to the Battle Zone, declare a trait, and choose 3 of your Mems with the declared trait. Then, if you chose 3 Mems with this effect and all of the chosen Mems have different Mem names, draw a card.

HEB02/010CP | None - None | W: Monolium/Septpia

L0  
C0

**Fortune Telling of Happiness Yukari**

[S] [Rest this] Choose 1 of your "Yukari" or ::Moon::, and for the turn, give that Mem "[A] When your Opp.'s card with Pow Logic is placed to the Battle Zone during this Mem's battle, your Opp. may pay (1). Then, if it is not paid, this Mem gains +5000 Pow for the battle."  
[LD] [(2)] Draw a card.

HEB02/011 | Moon - Charm | W: Disfia/Septpia

L2  
C0

**Crescendo Fine Lion**

[A] [1/turn] [(2) Purge a Level 4 "Lion" or ::Sun:: from your hand] When your Opp.'s paradox is placed to the Battle Zone while this Mem is attacking, may pay. If so, Purge that paradox.  
[EX Soul 3] [C] All your "Lion" and ::Sun:: gain +5000 Pow. Then, if your T-rank is 3 or higher, they gain +3000 Pow.

HEB02/012 | Sun - Talent | W: Tetra-Heaven/Septpia

L4  
C0

**Sadistic Rock Veronica**

[TC] - "Veronica" or ::Moon::  
[EX Soul 1] [S] [Rest this Mem] Choose 1 of your Opp.'s Mem's, and that Mem gets -3000 Pow for the turn.

HEB02/013 | Moon - Conviction | W:

L2  
C0

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**Sadistic Rock Veronica**

[TC] - "Veronica" or ::Moon::  
[EX Soul 1] [S] [Rest this Mem] Choose 1 of your Opp.'s Mem's, and that Mem gets -3000 Pow for the turn.

HEB02/013RP | Moon - Conviction | W:

L2  
C0

**Sweet Phrase Yukari**

[S] [Rest this Mem] Choose 1 of your "Yukari" or ::Moon::, and for the turn, give that Mem "[A] When this Mem attacks, your Opp. may pay (1). Then, if it is not paid, this Mem gains +5000 Pow for the battle."

HEB02/014 | Moon - Charm | W: Disfia/Septpia

L1  
C0

**Sweet Phrase Yukari**

[S] [Rest this Mem] Choose 1 of your "Yukari" or ::Moon::, and for the turn, give that Mem "[A] When this Mem attacks, your Opp. may pay (1). Then, if it is not paid, this Mem gains +5000 Pow for the battle."

HEB02/014RP | Moon - Charm | W: Disfia/Septpia

L1  
C0

HEB02: Twinkle Night Live Extra Pack

**Pastel Princess Nemesis**

[A] Covenant - "Veronica" or ::Moon:: [(1)] If the deployed TU is either "Veronica" or ::Moon::, may pay. If so, your Opp. may discard a paradox from his or her hand. Then, if a card is not discarded via this effect, you draw 2 cards.

HEB02/015 | Moon - Mischievous | W:

L1  
C0

**Pastel Princess Nemesis**

[A] Covenant - "Veronica" or ::Moon:: [(1)] If the deployed TU is either "Veronica" or ::Moon::, may pay. If so, your Opp. may discard a paradox from his or her hand. Then, if a card is not discarded via this effect, you draw 2 cards.

HEB02/015RP | Moon - Mischievous | W:

L1  
C0

**Minimum Producer Bel**

[A] Covenant - "Lion" or ::Sun:: : If the deployed TU is "Lion" or ::Sun::, choose up to 3 Mem's in your DZ and Purge them, and the deployed Mem gains +1000\*X Pow for the turn. X = the sum of Levels of Mem's Purged via this effect.

HEB02/016 | Sun - Beast God | W: Tetra-Heaven/Septpia

L1  
C0

**Minimum Producer Bel**

[A] Covenant - "Lion" or ::Sun:: : If the deployed TU is "Lion" or ::Sun::, choose up to 3 Mem's in your DZ and Purge them, and the deployed Mem gains +1000\*X Pow for the turn. X = the sum of Levels of Mem's Purged via this effect.

HEB02/016RP | Sun - Beast God | W:

L1  
C0

**Foxy Glamour Veronica**

[EX Soul 3] [S] [1/turn] [(2) Discard a paradox from hand] If you have a total of 3 or more "Veronica" and ::Moon::, choose 1 of your Opp.'s Mem's with 0 Soul and Drop it. Then, if your T-rank is 5 or higher, draw a card.

HEB02/017 | Moon - Conviction | W: Monolium/Septpia

L4  
C0

**Foxy Glamour Veronica**

[EX Soul 3] [S] [1/turn] [(2) Discard a paradox from hand] If you have a total of 3 or more "Veronica" and ::Moon::, choose 1 of your Opp.'s Mem's with 0 Soul and Drop it. Then, if your T-rank is 5 or higher, draw a card.

HEB02/017CP | Moon - Conviction | W: Monolium/Septpia

L4  
C0

**Splendid Peacock Yukari**

[S] [(1) Rest this Mem] Choose 1 of your "Yukari" or ::Moon::, and for the turn, give that Mem "[A] When your Opp.'s paradox is placed to the Battle Zone during this Mem's battle, your Opp. may pay (1). Then, if it is not paid, Drop that paradox."  
[LD] [(2)] Draw a card. This Mem gains +2000 Pow for the turn.

HEB02/018 | Moon - Charm | W: Monolium/Septpia

L3  
C0

**Splendid Peacock Yukari**

[S] [(1) Rest this Mem] Choose 1 of your "Yukari" or ::Moon::, and for the turn, give that Mem "[A] When your Opp.'s paradox is placed to the Battle Zone during this Mem's battle, your Opp. may pay (1). Then, if it is not paid, Drop that paradox."  
[LD] [(2)] Draw a card. This Mem gains +2000 Pow for the turn.

HEB02/018CP | Moon - Charm | W: Monolium/Septpia

L3  
C0

**Red Tuning Lion**

[A] When this Mem enters the Field, if you have a total of 3 or more "Lion" and ::Sun::, look at the top 2 cards of your deck, choose up to 2 of them and Purge them, shuffle the rest and put them on the bottom of the deck.  
[A] When this Mem is placed to the Purge Zone, choose 1 of your "Lion" or ::Sun::, and that Mem gains +2000 Pow for the turn. Then, if your T-rank is 3 or higher, that Mem gains +2000 Pow.

HEB02/019 | Sun - Talent | W: Monolium/Septpia

L2  
C0

**Red Tuning Lion**

[A] When this Mem enters the Field, if you have a total of 3 or more "Lion" and ::Sun::, look at the top 2 cards of your deck, choose up to 2 of them and Purge them, shuffle the rest and put them on the bottom of the deck.  
[A] When this Mem is placed to the Purge Zone, choose 1 of your "Lion" or ::Sun::, and that Mem gains +2000 Pow for the turn. Then, if your T-rank is 3 or higher, that Mem gains +2000 Pow.

HEB02/019CP | Sun - Talent | W: Monolium/Septpia

L2  
C0

**Young Lady's Charm Veronica**

[A] When this Mem enters the Field, choose 1 of your other "Veronica" or ::Moon::, and for the turn, give that Mem +5000 Pow and "[A] When your card with Aura Logic is placed to the Battle Zone during this Mem's battle, Drop that card."

HEB02/020 | Moon - Conviction | W:

L1  
C0

**Young Lady's Charm Veronica**

[A] When this Mem enters the Field, choose 1 of your other "Veronica" or ::Moon::, and for the turn, give that Mem +5000 Pow and "[A] When your card with Aura Logic is placed to the Battle Zone during this Mem's battle, Drop that card."

HEB02/020CP | Moon - Conviction | W:

L1  
C0

### Respond With a Smile *Lion*

[A] When this Mem enters the Field or is placed to the Purge Zone, choose 1 of your Mems with a total of 2 or more "Lion" and ::Sun:: in Soul, and that Mem gains +5000 Pow for the turn. Then, if your T-rank is 3 or higher, that Mem gains +2000 Pow.

HEB02/021 | Sun - Talent | W: Monolium/Septpia

L1  
C0

### Respond With a Smile *Lion*

[A] When this Mem enters the Field or is placed to the Purge Zone, choose 1 of your Mems with a total of 2 or more "Lion" and ::Sun:: in Soul, and that Mem gains +5000 Pow for the turn. Then, if your T-rank is 3 or higher, that Mem gains +2000 Pow.

HEB02/021CP | Sun - Talent | W: Monolium/Septpia

L1  
C0

### Silent Beauty *Sandra*

[A] When this Mem enters the Field, your Opp. may pay (1). Then, if it is not paid, choose a total of 2 of your "Yukari" and ::Moon:: and Stand them.

HEB02/022 | Moon - Colored Bird | W: Monolium/Septpia

L1  
C0

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### Silent Beauty *Sandra*

[A] When this Mem enters the Field, your Opp. may pay (1). Then, if it is not paid, choose a total of 2 of your "Yukari" and ::Moon:: and Stand them.

HEB02/022CP | Moon - Colored Bird | W: Monolium/Septpia

L1  
C0

### Hitmaker's Viewpoint

[S] [This ability is only active in Hand] [(2) Discard this tactics from hand] Declare a trait, choose 3 of your Mems with the declared trait, and they gain +2000 Pow for the turn. Then, if your T-rank is 5 or higher, they gain +1 aura.

HEB02/023 | None - None | W: Tetra-Heaven/Septpia

L0  
C0

### Hitmaker's Viewpoint

[S] [This ability is only active in Hand] [(2) Discard this tactics from hand] Declare a trait, choose 3 of your Mems with the declared trait, and they gain +2000 Pow for the turn. Then, if your T-rank is 5 or higher, they gain +1 aura.

HEB02/023CP | None - None | W: Tetra-Heaven/Septpia

L0  
C0

HEB02: Twinkle Night Live Extra Pack

### Sprinkle Kind

[C] All your Mems gain +1 aura.  
[A] [This ability is only active in DZ] [(1) Purge this paradox] When your ::Sun:: or ::Star:: or ::Moon:: attacks or defends, may pay. If so, that Mem gains +5000 Pow for the battle.

HEB02/024 | None - None | W: Monolium/Septpia

L0  
C0

### Sprinkle Kind

[C] All your Mems gain +1 aura.  
[A] [This ability is only active in DZ] [(1) Purge this paradox] When your ::Sun:: or ::Star:: or ::Moon:: attacks or defends, may pay. If so, that Mem gains +5000 Pow for the battle.

HEB02/024RP | None - None | W: Monolium/Septpia

L0  
C0

### A Song for You *Yuko*

[A] [(1)] When your "Yuko" or ::Sun:: wins a battle, may pay. If so, Synthesis: (2).  
Tool Skill: Choose 1 of your Mems, and for the turn or until the end of the battle in which that Mem is participating, that Mem gains +2000\*X Pow. X = total # of your "Yuko" and ::Sun::.

HEB02/025 | Sun - Intelligence | W: Tetra-Heaven/Septpia

L3  
C0

### Vivid Groove *Chloe*

[A] Covenant - "Covenanter: Chloe" or ::Moon:: : If the deployed TU is "Chloe" or ::Moon:: and there are 6 or fewer cards in your Opp.'s hand, Stock Boost: (3).  
[A] VG: When this Mem enters the Field, if you have 2 or more ::Moon::, you may choose 1 of your Opp.'s Level 1 Mems and return it to hand.

HEB02/026 | Moon - Talent | W: Monolium/Septpia

L1  
C0

### All Together *Chloe*

[EX Soul 3] [A] [(2)] When this Mem attacks, your Opp. may drop 1 of his or her Mems. Then, if a Mem is not Dropped via this effect, choose a total of 2 of your "Chloe" and ::Moon::, and they gain +5000 Pow for the turn. Your Opp. may discard a card from his or her hand. Then, if a card is not discarded via this effect, choose a total of 2 of your "Chloe" and ::Moon::, and they gain +2 aura for the turn.  
(TL Note: The Mem drop and the discard are separate: that is, +5000 Pow happens if the Opp. does not drop a Mem, and +2 aura happens if the Opp. does not discard a card.)

HEB02/027 | Moon - Talent | W: Disfia/Septpia

L4  
C0

### All Together *Chloe*

[EX Soul 3] [A] [(2)] When this Mem attacks, your Opp. may drop 1 of his or her Mems. Then, if a Mem is not Dropped via this effect, choose a total of 2 of your "Chloe" and ::Moon::, and they gain +5000 Pow for the turn. Your Opp. may discard a card from his or her hand. Then, if a card is not discarded via this effect, choose a total of 2 of your "Chloe" and ::Moon::, and they gain +2 aura for the turn.  
(TL Note: The Mem drop and the discard are separate: that is, +5000 Pow happens if the Opp. does not drop a Mem, and +2 aura happens if the Opp. does not discard a card.)

HEB02/027RP | Moon - Talent | W: Disfia/Septpia

L4  
C0

### Beauty of the School *Yuko*

[EX Soul 3] [A] [(2)] When you perform Logic Definition during a battle involving your "Yuko" or ::Sun:: and a "Yuko" or ::Sun:: is placed to the Battle Zone via that Logic Definition, may pay. If so, turn that card face-down and Synthesis: (4).  
Tool Skill: Look at the top X card of your deck, choose 1 of them and put it in your hand, shuffle the rest and put them on the bottom of your deck. X = total # of your "Yuko" and ::Sun::.

HEB02/028 | Sun - Intelligence | W: Tetra-Heaven/Septpia

L4  
C0

### Beauty of the School *Yuko*

[EX Soul 3] [A] [(2)] When you perform Logic Definition during a battle involving your "Yuko" or ::Sun:: and a "Yuko" or ::Sun:: is placed to the Battle Zone via that Logic Definition, may pay. If so, turn that card face-down and Synthesis: (4).  
Tool Skill: Look at the top X card of your deck, choose 1 of them and put it in your hand, shuffle the rest and put them on the bottom of your deck. X = total # of your "Yuko" and ::Sun::.

HEB02/028RP | Sun - Intelligence | W: Tetra-Heaven/Septpia

L4  
C0

### Astonishing Singing And Dancing *Yayoi*

[A] When this Mem destroyed an Opp.'s gate, if you have a total of 3 or more "Yayoi" and ::Sun::, Stock Boost: (1), Stock Open: (1).  
[S] [1/turn] [Stock Close: (X)] Choose 1 of your "Yayoi" or ::Sun::, and that Mem gains +1000\*X Pow for the turn. Then, if your T-rank is 3 or higher, that Mem gains +1000 Pow.

HEB02/029 | Sun - Sincerity | W: Disfia/Septpia

L2  
C0

### Astonishing Singing And Dancing *Yayoi*

[A] When this Mem destroyed an Opp.'s gate, if you have a total of 3 or more "Yayoi" and ::Sun::, Stock Boost: (1), Stock Open: (1).  
[S] [1/turn] [Stock Close: (X)] Choose 1 of your "Yayoi" or ::Sun::, and that Mem gains +1000\*X Pow for the turn. Then, if your T-rank is 3 or higher, that Mem gains +1000 Pow.

HEB02/029RP | Sun - Sincerity | W: Disfia/Septpia

L2  
C0

### Wavering Shadow *Nagi*

[A] Covenant - "Yayoi" or ::Sun:: : If the deployed TU is "Yayoi" or ::Sun:: and you have a total of 3 or more "Yayoi" and ::Sun::, Stock Boost: (3). Then, if your T-rank is 3 or higher, Stock Open: (3).

HEB02/030 | Sun - Taoist Soul | W: Disfia/Septpia

L1  
C0

### Wavering Shadow *Nagi*

[A] Covenant - "Yayoi" or ::Sun:: : If the deployed TU is "Yayoi" or ::Sun:: and you have a total of 3 or more "Yayoi" and ::Sun::, Stock Boost: (3). Then, if your T-rank is 3 or higher, Stock Open: (3).

HEB02/030RP | Sun - Taoist Soul | W: Disfia/Septpia

L1  
C0

### High Tension *Chloe*

[A] When your Opp. Level Boosts during this Mem's battle, if you have a total of 2 or more "Chloe" and ::Moon::, you may Stock Boost: (1). Then, if your T-rank is 5 or higher, you may Stock Boost: (1).  
[LD] [[2]] Draw a card. This Mem gains +2000 Pow for the turn.

HEB02/031 | Moon - Talent | W: Monolium/Septpia

L3  
C0

### High Tension *Chloe*

[A] When your Opp. Level Boosts during this Mem's battle, if you have a total of 2 or more "Chloe" and ::Moon::, you may Stock Boost: (1). Then, if your T-rank is 5 or higher, you may Stock Boost: (1).  
[LD] [[2]] Draw a card. This Mem gains +2000 Pow for the turn.

HEB02/031CP | Moon - Talent | W: Monolium/Septpia

L3  
C0

### New Wing Blowing *Yayoi*

[A] When this Mem enters the Field, Stock Open: (3), and Stock Close: (X). X = # of cards that aren't either "Yayoi" or ::Sun:: turned face-up via this effect.  
[S] [1/turn] [Stock Close: (X)] Look at the top X card of your deck, choose up to X of them and put them on the bottom of the deck in any order, shuffle the rest and put them on the bottom of the deck in any order.

HEB02/032 | Sun - Sincerity | W: Disfia/Septpia

L3  
C0

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### New Wing Blowing *Yayoi*

[A] When this Mem enters the Field, Stock Open: (3), and Stock Close: (X). X = # of cards that aren't either "Yayoi" or ::Sun:: turned face-up via this effect.  
[S] [1/turn] [Stock Close: (X)] Look at the top X card of your deck, choose up to X of them and put them on the top of your deck in any order, shuffle the rest and put them on the bottom of the deck in any order.

HEB02/032CP | Sun - Sincerity | W: Disfia/Septpia

L3  
C0

### Stands Like a Peony *Yuko*

[A] When your "Yuko" or ::Sun:: is chosen as the target of effect of your card's ability, that Mem gains +1000 Pow for the turn.  
Tool Skill: Choose 1 of your Mems, and for the turn or until the end of the battle in which that Mem is participating, that Mem gains +2 aura.

HEB02/033 | Sun - Intelligence | W: Tetra-Heaven/Septpia

L1  
C0

### Stands Like a Peony *Yuko*

[A] When your "Yuko" or ::Sun:: is chosen as the target of effect of your card's ability, that Mem gains +1000 Pow for the turn.  
Tool Skill: Choose 1 of your Mems, and for the turn or until the end of the battle in which that Mem is participating, that Mem gains +2 aura.

HEB02/033CP | Sun - Intelligence | W:

L1  
C0

HEB02: Twinkle Night Live Extra Pack

### Long-Awaited *Yayoi*

[A] When this Mem enters the Field, choose 1 of your other "Yayoi" or ::Sun::, and for the turn, give that Mem "[A] When this Mem wins a battle, Stock Boost: (1). Then, if your T-rank is 3 or higher, Stock Open: (2)."  
[A] [This ability is only active in Stock] When this Mem is turned face-up, you may deploy this Mem from Stock to a vacant circle.

HEB02/034 | Sun - Sincerity | W: Disfia/Septpia

L1  
C0

### Long-Awaited *Yayoi*

[A] When this Mem enters the Field, choose 1 of your other "Yayoi" or ::Sun::, and for the turn, give that Mem "[A] When this Mem wins a battle, Stock Boost: (1). Then, if your T-rank is 3 or higher, Stock Open: (2)."  
[A] [This ability is only active in Stock] When this Mem is turned face-up, you may deploy this Mem from Stock to a vacant circle.

HEB02/034CP | Sun - Sincerity | W: Disfia/Septpia

L1  
C0

### Jumping in *Vesta*

[A] [(1)] When this Mem destroys an Opp.'s gate, if you have a total of 3 or more "Yuko" and ::Sun::, may pay. If so, Synthesis: (2).  
Tool Skill: Choose 1 of your Mems, and for the turn or until the end of the battle in which that Mem is participating, that Mem gains +5000 Pow.

HEB02/035 | Sun - Alchemical Heart | W:

L1  
C0

### Jumping in *Vesta*

[A] [(1)] When this Mem destroys an Opp.'s gate, if you have a total of 3 or more "Yuko" and ::Sun::, may pay. If so, Synthesis: (2).  
Tool Skill: Choose 1 of your Mems, and for the turn or until the end of the battle in which that Mem is participating, that Mem gains +5000 Pow.

HEB02/035CP | Sun - Alchemical Heart | W:

L1  
C0

### Perplexed by Mic Stand *Firill*

[A] When this Mem destroys an Opp.'s gate, if there are 6 or fewer cards in your Opp.'s hand and your T-rank is 3 or higher, Stock Boost: (1).

HEB02/036 | Moon - Azure Beast | W: Monolium/Septpia

L1  
C0

### Perplexed by Mic Stand *Firill*

[A] When this Mem destroys an Opp.'s gate, if there are 6 or fewer cards in your Opp.'s hand and your T-rank is 3 or higher, Stock Boost: (1).

HEB02/036CP | Moon - Azure Beast | W:

L1  
C0

### Giving Push by Cheering

[A] When this tactics is placed to the Battle Zone, your Mem in battle gains +2 aura for the battle. Then, if that Mem is ::Moon::, your Opp. may pay (2). Then, if it is not paid, that Mem gains +2 aura.

HEB02/037 | None - None | W: Disfia/Septpia

L0  
C0

### Giving Push by Cheering

[A] When this tactics is placed to the Battle Zone, your Mem in battle gains +2 aura for the battle. Then, if that Mem is ::Moon::, your Opp. may pay (2). Then, if it is not paid, that Mem gains +2 aura.

HEB02/037RP | None - None | W: Disfia/Septpia

L0  
C0

### Bittersweet Recital

[C] All your Mems with 1 or more Soul gain +1 aura.  
[A] When this paradox is placed to the Battle Zone, choose 1 of your Mems with 1 or more Soul, and that Mem gains +2000 Pow for the battle. Then, if that Mem has 3 or more Soul, that Mem gains +1 aura.

HEB02/038 | None - None | W: Disfia/Septpia

L0  
C0

### Bittersweet Recital

[C] All your Mems with 1 or more Soul gain +1 aura.  
[A] When this paradox is placed to the Battle Zone, choose 1 of your Mems with 1 or more Soul, and that Mem gains +2000 Pow for the battle. Then, if that Mem has 3 or more Soul, that Mem gains +1 aura.

HEB02/038CP | None - None | W: Disfia/Septpia

L0  
C0

### Candy Navigate *Mahiro*

[A] [Put a card in the Set State on the bottom of your deck] When your "Mahiro" or ::Sun:: attacks, may pay. If so, that Mem gains +1 aura for the battle. Then, if your T-rank is 5 or higher, give that Mem "[A] When this Mem wins a battle, draw a card."  
[EX Soul 3] [S] [1/turn] [(0)] Choose up to X of your gates, Set the top X cards of your deck face-down to the chosen gates but no more than 1 per gate, and give all cards Set this way "[A] Detonate." X = total # of your "Mahiro" and ::Sun::.

HEB02/039 | Sun - Dream | W: Tritomy/Septpia

L4  
C0

### Learning the Song *Mana*

[A] Covenant - "Covenanter: Mana" or ::Moon:: : If the deployed TU is "Mana" or ::Moon::, choose 1 of your Opp.'s Mems, and that Mem gets -1 aura for the turn. Then, if your T-rank is 3 or higher, choose 1 of your Opp.'s Mems, and that Mems gets -3000 Pow for the turn.

HEB02/040 | Moon - Contemplate | W: Monolium/Septpia

L1  
C0

### Silent Songstress Mana

[TC] - "Mana" or ::Moon::  
[EX Soul 1] [S] [Rest this] If your Opp.'s Hand Limit is 7 or more, -2 to your Opp.'s Hand Limit until the end of your Opp.'s turn.

HEB02/041 | Moon - Contemplate | W: Disfia/Septpia

L3  
C0

### Silent Songstress Mana

[TC] - "Mana" or ::Moon::  
[EX Soul 1] [S] [Rest this] If your Opp.'s Hand Limit is 7 or more, -2 to your Opp.'s Hand Limit until the end of your Opp.'s turn.

HEB02/041RP | Moon - Contemplate | W: Disfia/Septpia

L3  
C0

### Precise Musical Scale Seren

[S] [Put this on the top of the deck] Choose 1 of your "Mahiro" or ::Sun::, and that Mem gains +1 aura for the turn.  
[A] Detonate Skill: [(1)] If you have a total of 2 or more "Mahiro" and ::Sun::, may pay. If so, choose up to 4 "Precise Musical Scale Seren" in your DZ and deploy them to circles with destroyed gates.

HEB02/042 | Sun - Guard Unit | W: Tritomy/Septpia

L1  
C0

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### Precise Musical Scale Seren

[S] [Put this on the top of the deck] Choose 1 of your "Mahiro" or ::Sun::, and that Mem gains +1 aura for the turn.  
[A] Detonate Skill: [(1)] If you have a total of 2 or more "Mahiro" and ::Sun::, may pay. If so, choose up to 4 "Precise Musical Scale Seren" in your DZ and deploy them to circles with destroyed gates.

HEB02/042RP | Sun - Guard Unit | W: Tritomy/Septpia

L1  
C0

### Upstream Mana

[LD] [(3)] Draw a card. Choose X of your Opp.'s Mem, and they get -1 limit for the turn. X = total # of your "Mana" and ::Moon::.

HEB02/043 | Moon - Contemplate | W: Monolium/Septpia

L4  
C0

### Upstream Mana

[LD] [(3)] Draw a card. Choose X of your Opp.'s Mem, and they get -1 limit for the turn. X = total # of your "Mana" and ::Moon::.

HEB02/043CP | Moon - Contemplate | W:

L4  
C0

HEB02: Twinkle Night Live Extra Pack

### Choreographer Mahiro

[TC] - "Mahiro" or ::Sun::  
[EX Soul 1] [A] When this Mem Trances, choose 1 of your "Mahiro" or ::Sun::, and for the turn, give that Mem "[A] When this Mem wins a battle, if there are 1 or more cards in the Set State in the circle this Mem is in, choose a paradox in your DZ and return it to your hand."

HEB02/044 | Sun - Dream | W: Tritomy/Septpia

L2  
C0

### Choreographer Mahiro

[TC] - "Mahiro" or ::Sun::  
[EX Soul 1] [A] When this Mem Trances, choose 1 of your "Mahiro" or ::Sun::, and for the turn, give that Mem "[A] When this Mem wins a battle, if there are 1 or more cards in the Set State in the circle this Mem is in, choose a paradox in your DZ and return it to your hand."

HEB02/044CP | Sun - Dream | W: Tritomy/Septpia

L2  
C0

### Live Arrange Mahiro

[A] Covenant - "Covenanter: Mahiro" or ::Sun:: [(1)] If the deployed TU is "Mahiro" or ::Sun::, may pay. If so, search your deck for up to 1 card, choose 1 of your gates, Set the card you searched this way face-down to the chosen gate, give the card you Set this way "[A] Detonate", and shuffle your deck.

HEB02/045 | Sun - Dream | W: Tritomy/Septpia

L1  
C0

### Live Arrange Mahiro

[A] Covenant - "Covenanter: Mahiro" or ::Sun:: [(1)] If the deployed TU is "Mahiro" or ::Sun::, may pay. If so, search your deck for up to 1 card, choose 1 of your gates, Set the card you searched this way face-down to the chosen gate, give the card you Set this way "[A] Detonate", and shuffle your deck.

HEB02/045CP | Sun - Dream | W: Tritomy/Septpia

L1  
C0

### Guitarist Vigo

[A] [(1)] When this Mem Intercepts, if your Mem in battle is "Mana" or ::Moon:: and your Opp.'s Hand Limit is 7 or more, may pay. If so, -2 to your Opp.'s Hand Limit for the turn.

HEB02/046 | Moon - Azure Beast | W: Monolium/Septpia

L1  
C0

### Guitarist Vigo

[A] [(1)] When this Mem Intercepts, if your Mem in battle is "Mana" or ::Moon:: and your Opp.'s Hand Limit is 7 or more, may pay. If so, -2 to your Opp.'s Hand Limit for the turn.

HEB02/046CP | Moon - Azure Beast | W:

L1  
C0

### Twinkle Unit

[A] [(2)] When this tactics is placed to the Battle Zone, if you have 1 or more ::Sun:: with 3 or more Soul, may pay. If so, choose 1 of the following. "Your Mem in battle gains +10000 Pow for the battle." "Your Mem in battle gains +4 aura for the battle."

HEB02/047 | None - None | W: Tritomy/Septpia

L0  
C0

### Twinkle Unit

[A] [(2)] When this tactics is placed to the Battle Zone, if you have 1 or more ::Sun:: with 3 or more Soul, may pay. If so, choose 1 of the following. "Your Mem in battle gains +10000 Pow for the battle." "Your Mem in battle gains +4 aura for the battle."

HEB02/047CP | None - None | W: Tritomy/Septpia

L0  
C0

### Love Asterism

[C] All your ::Moon:: gain +1 aura.  
[A] [(1)] When this paradox is placed to the Battle Zone, may pay. If so, your Opp. may discard a card from his or her hand. Then, if a card is not discarded via this effect, your Mem in battle gains +1 limit for the battle, and put the top card of your deck face-up to the Battle Zone.

HEB02/048 | None - None | W: Disfia/Septpia

L0  
C0

### Love Asterism

[C] All your ::Moon:: gain +1 aura.  
[A] [(1)] When this paradox is placed to the Battle Zone, may pay. If so, your Opp. may discard a card from his or her hand. Then, if a card is not discarded via this effect, your Mem in battle gains +1 limit for the battle, and put the top card of your deck face-up to the Battle Zone.

HEB02/048RP | None - None | W: Disfia/Septpia

L0  
C0

### Yuko Morigaya

[A] [On Gate Destruction] Choose 1 of your ::Sun::, and until the end of your turn, give that Mem +5000 Pow, +2 aura, and "[A] When this Mem wins a battle, Stock Boost: (2)."

HEB02/G001 | None - None | W: Septpia

L0  
C0

### Mahiro Kyobashi

[A] [On Gate Destruction] Choose 1 of your ::Sun::, and until the end of your turn, give that Mem +5000 Pow, +2 aura, and "[A] When this Mem wins a battle, Stock Boost: (2)."

HEB02/G002 | None - None | W: Septpia

L0  
C0