

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, this gains +2 Soul for the turn.

[A] ([1] Put the top card of your LB in your Clock) When this is placed from hand to the Stage, may pay. If so, choose a Level 1 or lower Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, this gains +2 Soul for the turn.

[A] ([1] Put the top card of your LB in your Clock) When this is placed from hand to the Stage, may pay. If so, choose a Level 1 or lower Chara in your WR and return it to your hand.

LO
CO

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, this gains +2 Soul for the turn.

[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose a Level 1 or lower Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[C] During your turn, if all your Charas are either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gate Access!! Tritomy!" is in your CZ, you may choose from your WR either a ::Logicalist:: Chara, a ::Foreigner:: Chara, or "Mahiro's Inventions" and return it to your hand.

L1
C0

[C] During your turn, if all your Charas are either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gate Access! Tritomy!" is in your CZ, you may choose from your WR either a ::Logicalist:: Chara, a ::Foreigner:: Chara, or "Mahiro's Inventions" and return it to your hand.

L1
C0

[C] During your turn, if all your Charas are either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow.
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gate Access!! Tritomy!" is in your CZ, you may choose from your WR either a ::Logicalist: Chara, a ::Foreigner:: Chara, or "Mahiro's Inventions" and return it to your hand.

L1
C0

[A] When this is placed from hand to the Stage or via the effect of [S] of 'Lion, Cutesy Days' to the Stage, this gains the following ability until the next end of your Opp.'s turn. [A] At the start of your Opp.'s Climax Phase, choose a Chara Opposite this, and that Chara gets -4000 Pow for the turn.

[A] **CS COMBO** ((2) Discard a card from your hand to the WR) When this attacks, if "Gate Access!" Monium! is in the CZ, may pay. If so, deal 4 Damage to your Opp., and this gains +1000 Pow for the turn. (DC can occur)

L3
C2

[A] When this is pled from hand to the Stage or via the effect of [S] of "Lion, Cuteny Days" to the Stage, this gains the following ability until the next end of your Opp.'s turn. [A] At the start of your Opp.'s Climax Phase, choose a Character Opposite this, and that Character gets -4000 Pow for the turn.

[A] **CC COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Gate Access!" Monolium!" is in the CZ, may pay. If so, deal 4 Damage to your Opp., and this gains +1000 Pow for the turn. (DC can occur)

L3
C2

[A] When this is played from hand to the Stage or via the effect of [S] of "Lion, Cutesy Days" to the Stage, this gains the following ability until the next end of your Opp.'s turn. "[A] At the start of your Opp.'s Climax Phase, choose a Chara Opposite this, and that Chara gets -4000 Pow for the turn."

[A] **CX COMBO** (2) Discard a card from your hand to the WR] When this attacks, if "Gate Access!! Monolium!" is in the CZ, may pay. If so, deal 4 Damage to your Opp., and this gains +1000 Pow for the turn. (DC can occur)

L3
C2

[S] **BRAINSTORM** [[1] Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[C] All your other Charas with "Lion" in name gain
"[A] **ENCORE** ([2])".

[C] All your other Charas with either ::Logalist:: or
::Foreigner:: gain +500 Pow.

LO
CO

[A] [(1) Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Student Council:: Chara and up to 1 Chara with "Yuko" in name, reveal them, put them in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, if you have another Chara with either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow for the turn.

[A] ([1] Rest 1 of your other Standing Charas with either ::Logicalist:: or ::Foreigner:: During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 Chara with either ::Logicalist:: or ::Foreigner::, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L1}{C0}$$

[A] When this is placed from hand to the Stage, choose up to 2 "Lion, Full of Smiles" in your WVR and put them on the bottom of your LB in any order.

[S] **MERGE** [Put a "Rosa, Foreigner Watching Over the Girl" from your Stage face-up under this as Marker] Search your LB for up to 1 "Lion, Full of Smiles", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Lion, Full of Smiles" as Markers in any order, and shuffle your LB.

L2
C1

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this attacks, if you have 4 or more other Charas with either ::Logicalist:: or ::Foreigner::, choose 1 of your Charas, and that Chara gains +1000 Pow and +1 Soul for the turn.

L3
C2

[C] During your turn, all your other Charas gain +500 Pow.

[S] [(1) Put the top card of your LB in your Clock, Rest this] Search your LB for up to 1 Charas with "Yuko" in name, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[C] If you have 2 or more other Charas with either "Student Council" or "Yuko" in name, this gains +2000 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

LO
CO

[A] When you use the **BACKUP** of this, if you have a Chara with either **::Logicalist::** or **::Foreigner::**, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

L1
C0

Lion, Naive and Romantic Princess
[C] **ASSIST** All your Charas with either ::Logicalist:: or ::Foreigner:: in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

Logicalist - Royalty | HLL/WE28-13 T: Soul

L1
C1

Yuko, Kind Big Sister
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a Chara with either ::Logicalist:: or ::Foreigner:: from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara with **MERGE** in your WR and return it to your hand.

Logicalist - Student Council | HLL/WE28-14 T: Soul

L2
C1

Yuko, Cutesy Days
[C] For each of your other Charas with either ::Logicalist:: or ::Foreigner::, this gains +500 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Logicalist - Student Council | HLL/WE28-15 T: Soul

L2
C2

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Lion, Peaceful Time
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your Clock with either ::Logicalist:: or ::Foreigner:: and return it to your hand, and put the top card of your LB in your Clock.

Logicalist - Royalty | HLL/WE28-16 T: None

L0
C0

Mahiro, Peaceful Time
[C] All your other "Mahiro, Interest Towards Alien Worlds" gain +1 Level and +500 Pow.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose from your WR either a ::Logicalist:: Chara, a ::Foreigner:: Chara, or "Mahiro's Inventions" and return it to your hand.

Logicalist - Science | HLL/WE28-17 T: None

L0
C0

Bel, Always Together
[A] When this is placed from hand to the Stage, choose 1 of your other Charas with "Lion" in name, and that Chara gains +2000 Pow for the turn.

Foreigner | HLL/WE28-18 T: None

L0
C0

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Seren, Calm and Cool Foreigner
[S] [(1) Put this face-up under a Chara with "Mahiro" in name as Marker] Look at up to 4 cards from top of your LB, search for up to 1 card that is either a Chara with "Mahiro" in name or "Mahiro's Inventions", reveal it, put it in your hand, and put the rest in the WR.

Foreigner | HLL/WE28-19 T: None

L0
C0

Ashley, Logicalist Trasferred-in
[C] If you have another Chara with either ::Student Council:: or "Yuko" in name, this gains +1500 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Logicalist - Student Council | HLL/WE28-20 T: None

L1
C1

Mahiro, Flower Viewing
[C] If you have another Chara with Marker, this gains +4500 Pow.

Logicalist - Science | HLL/WE28-21 T: Soul

L2
C1

Mahiro's Inventions
If you have no Charas with "Mahiro" in name, you cannot play this from your hand.
Reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect)

HLL/WE28-22 T: None

L1
C0

Love Towards Lion
If you have no Charas with "Lion" in name, you cannot play this from your hand.
Choose a Chara in your WR with "Lion" in name and return it to your hand, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.

HLL/WE28-23 T: None

L2
C0

"Gate Access!! Tritomy!"
[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

HLL/WE28-24 T: 2 Soul

"Gate Access!! Monolium!"
[C] All your Charas gain +1000 Pow and +1 Soul.

HLL/WE28-25 T: Salvage

Nina, Girl Who Started to Change
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gate Access!! Tetra-Heaven!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 Chara with either ::Logicalist:: or ::Foreigner::, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Logicalist - Foreigner | HLL/WE28-26 T: None

L1
C0

Nina, Girl Who Started to Change
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gate Access!! Tetra-Heaven!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 Chara with either ::Logicalist:: or ::Foreigner::, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Logicalist - Foreigner | HLL/WE28-26HR T: None

L1
C0

Nina, Girl Who Started to Change
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Gate Access!! Tetra-Heaven!" is in your CZ, look at up to 4 cards from top of your LB, search for up to 1 Chara with either ::Logicalist:: or ::Foreigner::, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Logicalist - Foreigner | HLL/WE28-26SP T: None

L1
C0

Yayoi, Aiming for the Apex
[C] During your turn, if you have 2 or more other Charas with either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow.
[A] When this is placed from hand to the Stage or via the effect of [S] of "Yayoi, Cutesy Days" to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(3) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "Gate Access!! Disial!" is in your CZ, may pay. If so, Stand this.

Logicalist - Foreigner | HLL/WE28-27 T: Soul

L3
C2

Yayoi, Aiming for the Apex
[C] During your turn, if you have 2 or more other Charas with either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow.
[A] When this is placed from hand to the Stage or via the effect of [S] of "Yayoi, Cutesy Days" to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** [(3) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "Gate Access!! Disial!" is in your CZ, may pay. If so, Stand this.

Logicalist - Foreigner | HLL/WE28-27HR T: Soul

L3
C2

[A] During your turn you have 2 or more other Charas with either ::Logicalist:: or ::Foreigner::, this gains +2000 Pow.
 [A] When this is placed from hand to the Stage or via the effect of [S] of "Yayoi, Cutesy Days" to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO** [(3) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "Gate Access!! Dismal!" is in your CZ, may pay. If so, Stand this.

L3
C2

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

LO
CO

[S] [Rest this] Choose 1 of your Charas with either
:Logicalist: or :Foreigner:, and that Chara
gains +1500 Pow for the turn.

$$\frac{L0}{C0}$$

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 Chara with either ::Logicalist:: or ::Foreigner::, reveal it, put it in your hand, and put the rest in the WR.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB, search up to 2 Charas with either ::Logicalist:: or ::Foreigner::, reveal them, put them face-up under this as Marker, and put the rest in the WR.

[S] [(1) Put 2 Markers from under this in the WR] Choose 1 of your Opp.'s Level 0 or lower Charas and put it in the WR, and this gains +4000 Power for the turn.

L1
C0

[A] When this is placed from hand to the Stage, choose up to 2 "Yayoi, Aiming for the Apex" in your WR and put them on the bottom of your LB in any order.

[S] **MERGE** [Put a "Qipao, Sexy Foreigner" from your Stage face-up under this as Marker] Search your LB for up to 1 "Yayoi, Aiming for the Apex", put it in the Slot this is in, put all Markers from under this as well as this card face-up under that "Yayoi, Aiming for the Apex" as Markers in any order, and shuffle your LB.

L2
C1

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
 [C] If you have 2 or more other Charas with either ::Logicalist:: or ::Foreigner::, this gains +1000 Pow.
 [A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

L3
C2

[A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

LO
CO

[C] You cannot play Events or **BACKUP** from hand.

L0
C0

[C] **ASSIST** All your Charas with either ::Logicalist:: or ::Foreigner:: in front of this gain +1 Level and +500 Pow.
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Logicalist:: or ::Foreigner::, you may put it face-up under this as Marker. (Otherwise put it back where it was)
 [S] ([1] Put a Marker from under this in the WR, Rest 2 of your Charas) Choose a Chara in your WR with either ::Logicalist:: or ::Foreigner:: and return it to your hand.

$$\frac{L1}{C0}$$

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other Charas with either ::Logicalist:: or ::Foreigner:: and return it to your hand.

L1
C0

[C] If there's a Marker under this, this gains +1 Level and +2500 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Logicialist:: or ::Foreigner::, you may put it face-up under this as Marker. (Otherwise put it back where it was)

$$\frac{L1}{C1}$$

[A] When this Direct Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

[A] [(1)] When the Damage dealt by this is Cancelled, may pay. IF so, draw a card.

$$\frac{L0}{C0}$$

[C] All your other "Karen, Scaling the Cliff" gain +1 Level and +500 Pow.

[A] **BOND/"Karen, Scaling the Cliff"** [Discard a card from your hand to the WR]

LO
CO

[A] When this is placed from hand to the Stage, choose 1 of your other Charas with "Nina" in name, and that Chara gains +1000 Pow for the turn.
[A] [(1) Put this face-up under the Chara in battle as Marker] When your other Chara with "Nina" in name becomes Reversed in battle, if this is in the Back Row, may pay. If so, Rest that Chara.

$$\frac{L0}{C0}$$

[C] If you have another "Karin, Victory to the One Making the First Move", this gains +2000 Pow.

$$\frac{L0}{C0}$$

[C] This cannot Side Attack.

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Logicalist:: or ::Foreigner::, Rest it, and move it to an empty Slot in the Back Row.

LO
CO

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, Rest this.

$$\frac{L0}{C0}$$

Rino, Vice Homeroom Teacher of Class 1-S
[A] When your other "Shizuha, Homeroom Teacher of Class 1-S" attacks, this gains +2500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Level 1 or lower Chara in your WR with "Shizuha" in name and put it in any Slot on the Stage.

Logicalist - Teacher | HLL/WE28-45 T: None

L1

C0

Yayoi, Aiming to be the First
[A] When this is placed from hand to the Stage, this gains +1500 Pow until the next end of your Opp.'s turn.
[A] When this attacks, Rest all your other Standing Charas.

Logicalist - Daughter | HLL/WE28-46 T: None

L1

C0

Shizuha, Homeroom Teacher of Class 1-S
[C] If you have another "Rino, Vice Homeroom Teacher of Class 1-S", this gains +2000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Cost 0 or lower Chara in your WR with "Rino" in name and put it in any Slot on the Stage.

Logicalist - Teacher | HLL/WE28-47 T: None

L1

C1

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Nina, Cutesy Days
[C] For each of your other Charas with either ::Logicalist:: or ::Foreigner::, this gains +1000 Pow.
[S] [Put a Marker from under your Chara in the WR] If you have 4 or more other Charas with either ::Logicalist:: or ::Foreigner::, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Logicalist - Book | HLL/WE28-48 T: Soul

L2

C1

"Gate Access!! Tetra-Heaven!"
[C] All your Charas gain +1000 Pow and +1 Soul.

HLL/WE28-49 T: Soul Gate

"Gate Access!! Disfia!"
[C] All your Charas gain +1000 Pow and +1 Soul.

HLL/WE28-50 T: Draw

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