

Ami & Mami, Trickery Boss!

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Level 1 or lower Chara with either "Ami" or "Mami" (Idolmaster only) in your WR and put it in any Slot in the Back Row, and that Chara gains +2000 Pow for the turn. Afterwards, at the end of the turn, put that Chara in the WR.

Music - Twins | IM/S21-001 T: None

L1
C0

Ami & Mami, Trickery Boss!

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Level 1 or lower Chara with either "Ami" or "Mami" (Idolmaster only) in your WR and put it in any Slot in the Back Row, and that Chara gains +2000 Pow for the turn. Afterwards, at the end of the turn, put that Chara in the WR.

Music - Twins | IM/S21-001R T: None

L1
C0

Yukiho, Passionate Snow White

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in your WR.
[A] [(1)] When this attacks, if "Little Match Girl" is in the CZ, may pay. If so, all your Charas gain +2000 Pow and +1 Soul for the turn.

Music - Tea | IM/S21-002 T: Soul

L3
C2

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Yukiho, Passionate Snow White

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in your WR.
[A] [(1)] When this attacks, if "Little Match Girl" is in the CZ, may pay. If so, all your Charas gain +2000 Pow and +1 Soul for the turn.

Music - Tea | IM/S21-002SP T: Soul

L3
C2

Kotori-san, Support Anywhere!

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

Music | IM/S21-003 T: None

L0
C0

Kotori-san, Support Anywhere!

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.

Music | IM/S21-003SP T: None

L0
C0

Idolm@ster Anime Booster Pack

Yukiho, Courage for a Step

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, this gains +1 Soul for the turn.

Music - Tea | IM/S21-004 T: None

L1
C1

Yukiho, Courage for a Step

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, this gains +1 Soul for the turn.

Music - Tea | IM/S21-004R T: None

L1
C1

Yayoi, REST@RT

[A] When this attacks, if "REST@RT Myself" is in the CZ, this gains +4000 Pow for the turn.
[A] When this attacks, if "REST@RT Myself" is in the CZ, this gains "[A] **ENCORE** [(1)]" until the next end of your Opp.'s turn.

Music - Frog | IM/S21-005 T: Soul

L2
C1

Yayoi, REST@RT

[A] When this attacks, if "REST@RT Myself" is in the CZ, this gains +4000 Pow for the turn.
[A] When this attacks, if "REST@RT Myself" is in the CZ, this gains "[A] **ENCORE** [(1)]" until the next end of your Opp.'s turn.

Music - Frog | IM/S21-005R T: Soul

L2
C1

Yayoi, Cooking Sa-Shi-Su-Se-So!

[C] If you have 3 or more other ::Music:: Charas, this gains +1 Soul.

Music - Frog | IM/S21-006 T: Soul

L2
C2

Yayoi, Cooking Sa-Shi-Su-Se-So!

[C] If you have 3 or more other ::Music:: Charas, this gains +1 Soul.

Music - Frog | IM/S21-006SP T: Soul

L2
C2

Mami, ALLSTAR Live

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [(1)] Choose a Cost 0 or lower Chara in your Opp.'s Front Row and return it to their hand.

Music - Twins | IM/S21-007 T: None

L0
C0

Yayoi, Someday I Want to Eat Steak!

[C] If your Opp. has 3 or fewer Charas, this gains +1000 Pow.

Music - Frog | IM/S21-008 T: None

L0
C0

Mami, Full Power Idol!

[C] **RÉCOLLECTION** During your turn, if "Clothing Change" is in your Memory, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Twins | IM/S21-009 T: None

L1
C1

Mami, Full Power Idol!

[C] **RÉCOLLECTION** During your turn, if "Clothing Change" is in your Memory, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Twins | IM/S21-009SP T: None

L1
C1

Yukiho Backstage

[A] **CHANGE** [(2)] Discard a card from your hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Yukiho, Passionate Snow White" in your WR and put it in the Slot this was in.

Music - Tea | IM/S21-010 T: Soul

L2
C1

Kotori, Secret Songstress

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, return this to the LB. Shuffle that LB. (Reveal the card back where it was)

Music - Dress | IM/S21-011 T: Soul

L2
C1

Kotori, Person of Interest

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music | IM/S21-012 T: None

L0
C0

Yayoi, Bean Sprouts Festival!

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Music - Frog | IM/S21-013 T: None

L0
C0

Hikari, Shinkan Shoujo

--No Text--

Music - Sports | IM/S21-014 T: None

L0
C0

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Kotori, Padded Kimono

[A] **CHANGE** [(2) Discard a card from your hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Kotori, Secret Songstress" in your WR and put it in the Slot this was in.
[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Music - Yukata | IM/S21-015 T: None

L1
C0

Yukiho, Modification Plan!

[A] **BOND/"Makoto, Action Star!"** [(1)]
[S] [Rest 2 of your ::Music:: Charas] Choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Music - Tea | IM/S21-016 T: Soul

L1
C1

"Ami-Mami-chan" Mami

--No Text--

Music - Twins | IM/S21-017 T: Soul

L2
C1

Idolm@ster Anime Booster Pack

Clothing Change

You may choose 1 of your ::Music:: Charas and put it in your Clock. If so, choose up to 1 ::Music:: Chara in your WR whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and that Chara gains +3000 Pow for the turn. Send this to Memory.

IM/S21-018a T: None

L1
C1

Clothing Change

You may choose 1 of your ::Music:: Charas and put it in your Clock. If so, choose up to 1 ::Music:: Chara in your WR whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and that Chara gains +3000 Pow for the turn. Send this to Memory.

IM/S21-018b T: None

L1
C1

Little Match Girl

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

IM/S21-019 T: 2 Soul

Rest@rt Myself

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S21-020 T: Soul

Azusa, Seaside

[S] [(1) Rest this] Choose a card in your Clock and return it to your hand. Choose a card in your hand and put it in your Clock.
[S] [Rest 2 of your ::Music:: Charas] This gains +2500 Pow for the turn.

Music - Love | IM/S21-021 T: None

L0
C0

Ritsuko, Return to Idoldom!

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in your WR.
[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.

Music - Glasses | IM/S21-022 T: Soul

L3
C2

Ritsuko, Return to Idoldom!

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in your WR.

[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.

Music - Glasses | IM/S21-022SP T: Soul

L3
C2

Ritsuko, OFF Time

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Glasses | IM/S21-023 T: None

L1
C1

Ritsuko, OFF Time

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Glasses | IM/S21-023R T: None

L1
C1

Iori, Super! Beautiful Girl Idol

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Charas.

[A] [Rest 2 of your Charas] When "SMOKY THRILL" is placed in your CZ, may pay. If so, all your Charas gain +1500 Pow for the turn.

Music - Doll | IM/S21-024 T: Soul

L2
C1

Iori, Super! Beautiful Girl Idol

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Charas.

[A] [Rest 2 of your Charas] When "SMOKY THRILL" is placed in your CZ, may pay. If so, all your Charas gain +1500 Pow for the turn.

Music - Doll | IM/S21-024SP T: Soul

L2
C1

Azusa, OFF Time

[A] [Discard a Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If you don't, put this in the WR.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Love | IM/S21-025 T: Soul

L2
C2

Azusa, OFF Time

[A] [Discard a Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If you don't, put this in the WR.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Love | IM/S21-025R T: Soul

L2
C2

Azusa, Run! Bride

[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.
[S] [(1) Choose a "Sidetracked" in your Memory and put it in the WR] Choose a Level 2 or lower ::Music:: Chara in your Clock and put it in any Slot on the Stage. Put the top card of your LB in your Clock.

Music - Love | IM/S21-026 T: Soul

L3
C2

Azusa, Run! Bride

[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.
[S] [(1) Choose a "Sidetracked" in your Memory and put it in the WR] Choose a Level 2 or lower ::Music:: Chara in your Clock and put it in any Slot on the Stage. Put the top card of your LB in your Clock.

Music - Love | IM/S21-026SP T: Soul

L3
C2

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Azusa, Short Hair

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Love | IM/S21-027 T: None

L0
C0

Iori, OFF Time

[A] [Discard a Chara from your hand to the WR] During your turn, when this becomes Reversed, may pay. If so, return this to your hand.

Music - Doll | IM/S21-028 T: None

L0
C0

Iori, OFF Time

[A] [Discard a Chara from your hand to the WR] During your turn, when this becomes Reversed, may pay. If so, return this to your hand.

Music - Doll | IM/S21-028R T: None

L0
C0

Idolm@ster Anime Booster Pack**Ritsuko & Ryuuguu Komachi**

[A] At the start of your Encore Step, if this is in the Front Row and "Seven-Colored Button" is in your C2, choose up to 1 of your Charas and Send it to Memory. At the start of your next Draw Phase, put that Chara from your Memory in any Slot on the Stage, and that Chara gains +1500 Pow for that turn.

Music | IM/S21-029 T: None

L1
C0

Ami, Twin Drive

[A] When you use the **BACKUP** of this, choose 1 of your ::Twins:: Charas, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Music - Twins | IM/S21-030 T: Soul

L1
C1

Ami, Idol Full Power!

[C] All your other Charas gain the following ability.
"[C] This cannot Side Attack."
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music - Twins | IM/S21-031 T: Soul

L2
C1

Ami, Idol Full Power!

[C] All your other Charas gain the following ability.
"[C] This cannot Side Attack."
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music - Twins | IM/S21-031SP T: Soul

L2
C1

Ami, Exclusive Interview

[C] If you have no other Charas in your Front Row, this gains +1500 Pow.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Twins | IM/S21-032 T: None

L0
C0

Iori During Sports Festival

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

Music - Doll | IM/S21-033 T: None

L0
C0

Ryou, Brilliance of Next Generation

[S] [(1)] This gains +2000 Pow for the turn.

Music - Female Dressing | IM/S21-034 T: None

L0
C0

Iori, Kira Kira Cute!

[S] [(2)] Choose 1 of your ::Music:: Charas, and that Chara gains +4000 Pow for the turn.

Music - Doll | IM/S21-035 T: None

L1
C0

Ami, Beautiful Sisters Detectives

--No Text--

Music - Twins | IM/S21-036 T: None

L1
C1

Ritsuko, Wavering Devil Sergeant

[A] **CHANGE** [(2) Discard a card from your hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Ritsuko, Return to Idoldom!" in your WR and put it in the Slot this was in.

Music - Glasses | IM/S21-037 T: Soul

L2
C1

Sidetracked

[Counter] If you don't have a ::Music:: Chara, you cannot play this from hand. You may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.
Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn. Send this to Memory.

IM/S21-038a T: None

L1
C1

Sidetracked

[Counter] If you don't have a ::Music:: Chara, you cannot play this from hand. You may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.
Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn. Send this to Memory.

IM/S21-038b T: None

L1
C1

Sidetracked

[Counter] If you don't have a ::Music:: Chara, you cannot play this from hand. You may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.
Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn. Send this to Memory.

IM/S21-038c T: None

L1
C1

Seven-Colored Button

[C] All your Charas gain +2 Soul.

IM/S21-039 T: 2 Soul

SMOKY THRILL

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S21-040 T: Treasure

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Hibiki, Got It!

[C] **ASSIST** All your Charas in front of this gain the following ability.
"[A] When this becomes Reversed in battle, if there are fewer cards in your Stock than your Opp.'s Stock, you may put this in Stock."
[S] [(4) Rest this] Choose a Chara in your WR whose Level is equal to or lower than your Level and put it in any Slot on the Stage.

Music - Animal | IM/S21-041 T: Soul

L1
C1

Hibiki, Got It!

[C] **ASSIST** All your Charas in front of this gain the following ability.
"[A] When this becomes Reversed in battle, if there are fewer cards in your Stock than your Opp.'s Stock, you may put this in Stock."
[S] [(4) Rest this] Choose a Chara in your WR whose Level is equal to or lower than your Level and put it in any Slot on the Stage.

Music - Animal | IM/S21-041SP T: Soul

L1
C1

Miki, Awakened Genius

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] [(4) Put a "Marionette's Heart" from your CZ in your WR] When this attacks, may pay. If so, Stand this.

Music - Love | IM/S21-042 T: Soul

L3
C2

Idolm@ster Anime Booster Pack

Miki, Awakened Genius

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[A] [(4) Put a "Marionette's Heart" from your CZ in your WR] When this attacks, may pay. If so, Stand this.

Music - Love | IM/S21-042SP T: Soul

L3
C2

Producer, Reliable!?

[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +500 Pow.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in your WR. For each Climax revealed this way, perform the following action. "Choose a ::Music:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Music - Glasses | IM/S21-043 T: None

L0
C0

Miki, Hidden Talent?

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Love | IM/S21-044 T: None

L0
C0

Miki, Hidden Talent?

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Love | IM/S21-044R T: None

L0
C0

Haruka, To the Next Stage!

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of your LB or in the WR.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music - Sweets | IM/S21-045 T: None

L1
C0

Haruka, To the Next Stage!

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of your LB or in the WR.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music - Sweets | IM/S21-045R T: None

L1
C0

Haruka, Center of 765 Production

[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music - Sweets | IM/S21-046 T: Soul

L2
C1

Haruka, Center of 765 Production

[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music - Sweets | IM/S21-046SP T: Soul

L2
C1

Hamzo, Hibiki's Partner

[A] When this attacks, choose 1 of your ::Music:: Charas, and that Chara gains +500 Pow for the turn.
[A] **BOND/"Hibiki, Together With Everyone!"** [(1)]

Animal | IM/S21-047 T: None

L0
C0

Hibiki, Business Trip Event

[A] When this becomes Reversed, if Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Music - Animal | IM/S21-048 T: None

L0
C0

Haruka, Can't Let It Be

[C] **RECOLLECTION** During your turn, if "Present" is in your Memory, this gains +2000 Pow.
[A] **BOND/"Chihaya, New Promise"** [(1)]

Music - Sweets | IM/S21-049 T: None

L1
C0

Haruka, Live!?! On Sundays

[S] [(3) Choose another Level 2 or higher Chara on your Stage and this and put them in WR] Search your LB for up to 3 "765 Production, Everyone Gather!" and put them in separate Slots in the Front Row, and choose up to 3 "765 Production, Everyone Gather!" in your WR and put them in separate Slots in the Front Row. Shuffle your LB.

Music - Sweets | IM/S21-050 T: Soul

L2
C1

Hibiki, Together With Everyone!

[A] When your other Chara with either ::Music:: or "Hamzo" in name attacks, this gains +1000 Pow for the turn.

Music - Animal | IM/S21-051 T: Soul

L2
C1

Hibiki, Together With Everyone!

[A] When your other Chara with either ::Music:: or "Hamzo" in name attacks, this gains +1000 Pow for the turn.

Music - Animal | IM/S21-051R T: Soul

L2
C1

Haruka, Rookie Idol

[C] All your other ::Music:: Charas gain +500 Pow.

Music - Sweets | IM/S21-052 T: None

L0
C0

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Hibiki, Tricycle Dash

[A] [(1)] When this attacks, may pay. If so, choose up to 2 of your ::Music:: Charas, and those Charas gain +1000 Pow for the turn.

Music - Animal | IM/S21-053 T: None

L0
C0

Ai, Brilliance of Next Generation

--No Text--

Music | IM/S21-054 T: None

L0
C0

Miki, Return to Stage

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Love | IM/S21-055 T: None

L1
C0

Idolm@ster Anime Booster Pack

Miki, Sexy Santa

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Love | IM/S21-056 T: Soul

L2
C1

President Takagi, Mysterious Person?

[C] All your other ::Music:: Charas gain the following ability. "[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand."

Music | IM/S21-057 T: Soul

L2
C1

Present

Choose 1 of your Charas, and that Chara gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Music:: Chara in your WR and return it to your hand." Send this to Memory.

IM/S21-058a T: None

L1
C1

Present

Choose 1 of your Charas, and that Chara gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Music:: Chara in your WR and return it to your hand." Send this to Memory.

IM/S21-058b T: None

L1
C1

Marionette's Heart

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

IM/S21-059 T: 2 Soul

READY!!

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S21-060 T: Salvage

Chihaya, New Promise

[A] [Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, if all your Charas are ::Music::, may pay. If so, search your LB for up to 1 "Promise", reveal it, and put it in your hand. Shuffle your LB.

[A] [(1)] When this attacks, if "Promise" is in the CZ, may pay. If so, draw a card, and this gains +1000 Pow this turn for each of your other ::Music:: Charas.

Music | IM/S21-061 T: Soul

L2
C1

Chihaya, New Promise

[A] [Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, if all your Charas are ::Music::, may pay. If so, search your LB for up to 1 "Promise", reveal it, and put it in your hand. Shuffle your LB.

[A] [(1)] When this attacks, if "Promise" is in the CZ, may pay. If so, draw a card, and this gains +1000 Pow this turn for each of your other ::Music:: Charas.

Music | IM/S21-061SP T: Soul

L2
C1

Takane of Ancient Capital

[C] **EXPERIENCE** If "Takane of Ancient Capital" is in your Level Zone, this gets -1 Level in your hand.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

[A] [Discard a card from your hand to the WR] This ability does not trigger if you are Level 3 or higher. When this is placed from hand to the Stage, may pay. If you don't, put this in the WR.

Music - Royalty | IM/S21-062 T: Soul

L3
C2

Takane of Ancient Capital

[C] **EXPERIENCE** If "Takane of Ancient Capital" is in your Level Zone, this gets -1 Level in your hand.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.

[A] [Discard a card from your hand to the WR] This ability does not trigger if you are Level 3 or higher. When this is placed from hand to the Stage, may pay. If you don't, put this in the WR.

Music - Royalty | IM/S21-062SP T: Soul

L3
C2

Makoto, OFF Time

[C] **ASSIST** During your Opp.'s turn, all your Charas in front of this gain +1 Level and +500 Pow.

[S] [(2) Rest this] Search your LB for up to 1 ::Music:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Music - Sports | IM/S21-063 T: None

L0
C0

Makoto, OFF Time

[C] **ASSIST** During your Opp.'s turn, all your Charas in front of this gain +1 Level and +500 Pow.

[S] [(2) Rest this] Search your LB for up to 1 ::Music:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Music - Sports | IM/S21-063R T: None

L0
C0

Chihaya, OFF Time

[S] [(1)] Draw a card, and discard a card from your hand to the WR.
[S] [(1) Choose an "A Certain Day's Scenery" in your Memory and put it in WR, Rest this] Draw a card

Music | IM/S21-064 T: None

L0
C0

Chihaya, OFF Time

[S] [(1)] Draw a card, and discard a card from your hand to the WR.
[S] [(1) Choose an "A Certain Day's Scenery" in your Memory and put it in WR, Rest this] Draw a card

Music | IM/S21-064R T: None

L0
C0

Takane, OFF Time

[C] **ASSIST** All your ::Music:: Charas in front of this gain +1 Level and +500 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR and Swap them.

Music - Royalty | IM/S21-065 T: Soul

L1
C1

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Takane, OFF Time

[C] **ASSIST** All your ::Music:: Charas in front of this gain +1 Level and +500 Pow.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR and Swap them.

Music - Royalty | IM/S21-065R T: Soul

L1
C1

Makoto, Makoto's Prince

[C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other Charas and this, then Stand and Swap them.

Music - Sports | IM/S21-066 T: Soul

L2
C1

Makoto, Makoto's Prince

[C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your other Charas and this, then Stand and Swap them.

Music - Sports | IM/S21-066SP T: Soul

L2
C1

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Producer, First Job

[A] [(2)] When this is place from hand to the Stage, may pay. If so, put the top card of your Clock in your WR.
[S] [Rest this] Choose up to 2 of your ::Music:: Charas, and those Charas gain +500 Pow for the turn.

Music - Glasses | IM/S21-067 T: None

L0
C0

President Kuroi, Jupiter's Wire Puller

[C] All your other "Touma, Jupiter's Farewell" gain +1500 Pow and the following ability, "[C] This cannot Front Attack."
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Touma, Jupiter's Farewell", reveal it, and put it in your hand. Shuffle your LB.
[S] [Rest this] Choose 1 of your "Touma, Jupiter's Farewell", and that Chara gains +1 Soul for the turn.

Music | IM/S21-068 T: None

L0
C0

Makoto, Action Star

[C] If you have 5 or more cards in your hand, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Sports | IM/S21-069 T: None

L1
C0

Touma, Jupiter's Farewell

[A] **ENCORE** [(1) Put a "President Kuroi, Jupiter's Wire Puller" from your Stage on the bottom of your LB]

Music | IM/S21-070 T: None

L1
C1

765 Production, Everyone Gather!

[A] When "READY!!" is placed in your CZ, this gains +3000 Pow until the next end of your Opp.'s turn.
[A] [Discard a "CHANGE!!!!" from your hand to the WR] At the start of any player's Encore Step, may pay. If so, draw a card, and all your ::Music:: Charas gain "[A] **ENCORE** [(1)]" for the turn.

Music | IM/S21-071 T: Soul

L2
C1

Chihaya, Frog Kitchen

[S] [Rest 2 of your Charas] This gains +2000 Pow for the turn.

Music | IM/S21-072 T: None

L0
C0

Eri, Brilliance of Next Generation

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of your LB.

Music - Net | IM/S21-073 T: None

L0
C0

Takane, Ramen Hunter

[C] If this is on the Stage, this gains ::Ramen::.

Music - Royalty | IM/S21-074 T: None

L0
C0

Takane, One-Day Police Chief

[C] If this is on the Stage, this gains ::Police::.
[A] [(1)] When this is Front Attacked, may pay. If so, this gains +1500 Pow for the turn.

Music - Royalty | IM/S21-075 T: None

L1
C0

Chihaya, Live!? On Sundays

--No Text--

Music | IM/S21-076 T: None

L1
C1

Makoto, Makko-Makorin!

[C] If you have 3 or more other ::Music:: Charas, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Music - Sports | IM/S21-077 T: Soul

L2
C2

A Certain Day's Scenery

Rest 1 of your Standing ::Music:: Charas. If so, draw up to 2 cards, and discard a card from hand to the WR. Send this to Memory.

IM/S21-078a T: None

L1
C1

A Certain Day's Scenery

Rest 1 of your Standing ::Music:: Charas. If so, draw up to 2 cards, and discard a card from hand to the WR. Send this to Memory.

IM/S21-078b T: None

L1
C1

Promise

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S21-079 T: Draw

CHANGE!!!!

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

IM/S21-080 T: 2 Soul

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Twin High Five! Ami & Mami

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, this gains +1000 Pow and +1 Soul for the turn.

Music - Twins | IM/S21-091 T: None

L0
C0

Yukiho, Kind Senpai

[A] [(1)] When you use the **BACKUP** of this, may pay. If so, choose an "Ai & Mai, Bright Parent And Kid" in your WR and Send it to Memory.
[S] **COUNTER BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Music - Tea | IM/S21-092 T: None

L1
C0

Iori, Idol Favorite

[A] **ENCORE** [(2)]
[S] [Rest 1 of your Charas] This gains +1000 Pow for the turn.

Music - Doll | IM/S21-093 T: Soul

L2
C2

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President Ishikawa

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Music - Shadow | IM/S21-094 T: None

L0
C0

Ryou, Idol's Cousin

--No Text--

Music - Female Dressing | IM/S21-095 T: None

L0
C0

Ryou, A Step Towards Dreams

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, put this in the WR. (Put the revealed card back where it was)

Music - Female Dressing | IM/S21-096 T: None

L0
C0

Hibiki, Tropical Girl

[A] When a Level 1 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Animal | IM/S21-097 T: None

L1
C0

Ryou & Yumeko, Uneven Pair

[C] For each Marker under this, this gains +1 Level and +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB under this as Marker.

Music - Female Dressing | IM/S21-098 T: None

L1
C0

Takane, Beautiful Girl

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.

Music - Royalty | IM/S21-099 T: Soul

L1
C1

Ryou, Big Secret

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, put this in the WR. (Put the revealed card back where it was)

Music - Female Dressing | IM/S21-100 T: Soul

L1
C1

Miki, Self-Confidence Towards Songs

[S] [Rest 2 of your Charas] This gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Music | IM/S21-101 T: Soul

L2
C1

Yumeko Sakurai

[A] This ability activates up to once per turn. When you use an [S] ability, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in Stock.

Music | IM/S21-102 T: Soul

L2
C1

Ryou, Not Giving Up Dreams

[A] [(2)] When this attacks, if "Dazzling World" is in your CZ, may pay. If so, choose a card in your Opp.'s WR and Send it to Memory.

Music - Female Dressing | IM/S21-103 T: Soul

L2
C2

Dazzling World

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S21-104 T: Treasure

Makoto, Special Coach

[C] All your other Charas with "Ryou" in name gain +1 Level.
[S] [(1)] Discard a Climax card from your hand to the WR] Choose a Chara in your WR and return it to your hand.

Music - Sports | IM/S21-105 T: None

L0
C0

Manami, Supporting Role

[C] This cannot Front Attack.

[C] All your other Charas with "Ai" or "Mai" in name gain +500 Pow and "[A] **ENCORE** [(2)]".

Manager - Glasses | IM/S21-106 T: None

L0
C0

Ai & Mai, Lively Parent And Child

[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, Send this to Memory.

[A] **CHANGE** [Discard a card from your hand to the WR, Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Dashing Mini-Tank" Ai" in your WR and put it in the Slot this was in.

Music | IM/S21-107 T: None

L0
C0

Ai, Straightforward Wherever

[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose a Chara with "Ai" in name in your WR and return it to your hand.

Music | IM/S21-108 T: None

L0
C0

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Yayoi, Everyone's Idol

[C] For each of your other Level 0 or lower Charas, this gains +500 Pow.

Music - Frog | IM/S21-109 T: None

L1
C0

"Dashing Mini-Tank" Ai

--No Text--

Music | IM/S21-110 T: None

L1
C0

Haruka, Special Judge

[C] If there are 2 or more cards in your Memory, all your other Charas with "Ai" in name gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]", and this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Music - Sweets | IM/S21-111 T: Soul

L2
C1

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"Challenging the Limits" Ai

[A] [(2)] When "ALIVE" is placed in your CZ, may pay. If so, put this in the WR, choose an "Ai, Talent as Idol" in your WR and put it in the Slot this was in.

Music | IM/S21-112 T: Soul

L2
C1

Mai, Legendary Idol

[C] Chara Opposite this gets -1 Soul.

[C] This gains +X Pow. X = 500 times the highest Level amongst your other Charas with "Ai" in name.

[A] When "ALIVE" is placed in your CZ, if this is in the Front Row, you may choose an "Ai, Talent as Idol" in your WR and put it in any Slot on the Stage.

Music | IM/S21-113 T: Soul

L3
C2

Ai, Talent as Idol

[A] When this is placed from hand or WR to the Stage, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Clock in your WR."

[S] [Rest 1 of your Charas. Put an "Ai & Mai, Lively Parent And Child" from your Memory to your WR] Choose a card in your Opp.'s WR and put it on top of the LB.

Music | IM/S21-114 T: Soul

L3
C2

ALIVE

[C] All your Charas gain +1000 Pow and +1 Soul.

IM/S21-115 T: Salvage

Ritsuko, Premonition of Incident

[C] All your other Charas with "Ryou" in name gains +500 Pow.

[S] [Rest this] Reveal the top card of your LB. If it's a Climax card, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Music - Glasses | IM/S21-116 T: None

L0
C0

Producer Ozaki

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] When the Battle Opp. of your other "Eri, Quite Incredulous" becomes Reversed, you may draw a card. If so, discard a card from hand to the WR.

Music | IM/S21-117 T: None

L0
C0

Eri, Group Lesson

[S] [Rest 2 of your other Charas] Choose 1 of your Charas with "Ai" in name, and for the turn, that Chara gains +1 Soul and this gains +1000 Pow.

Music - Net | IM/S21-118 T: None

L0
C0

Eri, Quite Incredulous

[A] At the start of your Climax Phase, reveal the top card of your LB. If it's a Climax card, choose 1 of your other Charas and put it in the WR. (Put the revealed card back where it was)

Music - Net | IM/S21-119 T: None

L0
C0

Eri, Multi-Artist

[S] [(2) Rest this] Draw a card.

[S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

[S] [(2) Rest this] Put the top card of your Clock in your WR.

Music - Net | IM/S21-120 T: None

L1
C0

Azusa, Thinking of Dreams

[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1000 Pow.

Music - Love | IM/S21-121 T: Soul

L1
C1

CINERIA, Net Idol

[A] **BOND**"Eri, Multi-Artist" [Put the top card of your LB in your Clock]

Music - Otaku | IM/S21-122 T: Soul

L1
C1

Eri Mizutani

[A] [Put this in Clock] When "Precog" is placed in your CZ, may pay. If so, search your LB for up to 1 "Eri, Inherited Dream" and put it in the Slot this was in. Shuffle your LB.

Music - Net | IM/S21-123 T: Soul

L1
C1

Eri, Inherited Dream

[C] During your Opp.'s turn, for each of your other ::Music:: Chara, this gains +500 Pow.

Music - Net | IM/S21-124 T: Soul

L2
C1

Chihaya, Advice of Songs

[C] If all your Charas are ::Music::, this gains +1000 Pow.

Music | IM/S21-125 T: Soul

L2
C2

Precog

[C] All your Charas gain +2 Soul.

IM/S21-126 T: 2 Soul

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