

Nichika Nanakusa, The Wingless Ones' Long Day
 [A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Music - SHHis | ISC/S110-T01 T: None

L0
C0

Nichika Nanakusa, The Wingless Ones' Long Day
 [A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Music - SHHis | ISC/S110-T01R T: None

L0
C0

Nichika Nanakusa, 283 Pro Hatchling
 [C] All your other "Nichika Nanakusa, Beyond the Blue Sky" gain +2000 Pow.
 [A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Music:: Charas and this, then Stand and Swap them.

Music - SHHis | ISC/S110-T02 T: None

L0
C0

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Nichika Nanakusa, 283 Pro Hatchling
 [C] All your other "Nichika Nanakusa, Beyond the Blue Sky" gain +2000 Pow.
 [A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Music:: Charas and this, then Stand and Swap them.

Music - SHHis | ISC/S110-T02R T: None

L0
C0

Nichika Nanakusa, Pitch Black Hamster-Rabbit
 [A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
 [A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - SHHis | ISC/S110-T03 T: None

L0
C0

Nichika Nanakusa, Pitch Black Hamster-Rabbit
 [A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
 [A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music - SHHis | ISC/S110-T03SSP T: None

L0
C0

Idolmaster Shiny Colors 283Pro SHHis Trial Deck

Nichika Nanakusa, That Summer, For the Millionth Time
 [A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow for the turn.
 [A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - SHHis | ISC/S110-T04 T: None

L1
C0

Nichika Nanakusa, That Summer, For the Millionth Time
 [A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow for the turn.
 [A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, put the rest in the WR, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - SHHis | ISC/S110-T04SP T: None

L1
C0

Nichika Nanakusa, Beyond the Blue Sky
 --No Text--

Music - SHHis | ISC/S110-T05 T: None

L1
C0

Nichika Nanakusa, Beyond the Blue Sky
 --No Text--

Music - SHHis | ISC/S110-T05R T: None

L1
C0

Nichika Nanakusa, Fountain Summer
 [C] If there's a Marker under this, for each of your other ::Music:: Charas, this gains +1500 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Mikoto Aketa, Fountain Summer" in your WR and put it face-up under this as Marker.

Music - SHHis | ISC/S110-T06 T: Soul

L2
C2

Nichika Nanakusa, Fountain Summer
 [C] If there's a Marker under this, for each of your other ::Music:: Charas, this gains +1500 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Mikoto Aketa, Fountain Summer" in your WR and put it face-up under this as Marker.

Music - SHHis | ISC/S110-T06R T: Soul

L2
C2

Nichika Nanakusa, Silky Gem Silica
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO** [(2) Discard a card from your hand to the WR] When "Bright Red" is placed in your CZ, if you have another "Mikoto Aketa, Silky Gem Silica", may pay. If so, deal 2 Damage to your Opp., and this gains +1500 Pow for the turn. (DC can occur)

Music - SHHis | ISC/S110-T07 T: Soul

L3
C2

Nichika Nanakusa, Silky Gem Silica
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO** [(2) Discard a card from your hand to the WR] When "Bright Red" is placed in your CZ, if you have another "Mikoto Aketa, Silky Gem Silica", may pay. If so, deal 2 Damage to your Opp., and this gains +1500 Pow for the turn. (DC can occur)

Music - SHHis | ISC/S110-T07R T: Soul

L3
C2

Nichika Nanakusa, Silky Gem Silica
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] **CX COMBO** [(2) Discard a card from your hand to the WR] When "Bright Red" is placed in your CZ, if you have another "Mikoto Aketa, Silky Gem Silica", may pay. If so, deal 2 Damage to your Opp., and this gains +1500 Pow for the turn. (DC can occur)

Music - SHHis | ISC/S110-T07S T: Soul

L3
C2

Summer Funeral Lights
 If you have 2 or fewer ::Music:: Charas, you cannot play this from your hand.
 Choose 1 of the 2 following effects and perform it.
 Search your LB for up to 3 ::Music:: Charas, reveal them, put them in your hand, discard 2 cards from your hand to the WR, and shuffle your LB.
 Choose 1 Level 2 or lower Chara in your Opp.'s Back Row and put it in the WR.

ISC/S110-T08 T: None

L2
C1

Summer Funeral Lights
 If you have 2 or fewer ::Music:: Charas, you cannot play this from your hand.
 Choose 1 of the 2 following effects and perform it.
 Search your LB for up to 3 ::Music:: Charas, reveal them, put them in your hand, discard 2 cards from your hand to the WR, and shuffle your LB.
 Choose 1 Level 2 or lower Chara in your Opp.'s Back Row and put it in the WR.

ISC/S110-T08R T: None

L2
C1

Bright Red
 [C] All your Charas gain +1000 Pow and +1 Soul.
 (Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

ISC/S110-T09 T: Treasure

Bright Red
 [C] All your Charas gain +1000 Pow and +1 Soul.
 (Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

ISC/S110-T09R T: Treasure

L0
C0

Mikoto Aketa, Fountain Summer
 [A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.
 [A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Music:: Charas and return it to your hand.

Music - SHHis | ISC/S110-T10 T: None

L0
C0

Mikoto Aketa, Fountain Summer
 [A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.
 [A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Music:: Charas and return it to your hand.

Music - SHHis | ISC/S110-T10R T: None

L0
C0

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Mikoto Aketa, 283 Pro Hatchling
 [C] If there's a Marker under this, all your other ::Music:: Charas gain +500 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Nichika Nanakusa, Fountain Summer" in your WR and put it face-up under this as Marker.
 [S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - SHHis | ISC/S110-T11 T: None

L0
C0

Mikoto Aketa, 283 Pro Hatchling
 [C] If there's a Marker under this, all your other ::Music:: Charas gain +500 Pow.
 [A] When this is placed from hand to the Stage, you may choose a "Nichika Nanakusa, Fountain Summer" in your WR and put it face-up under this as Marker.
 [S] [Rest this] Choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - SHHis | ISC/S110-T11R T: None

L0
C0

Mikoto Aketa, MANNEQUIN
 [C] All of your Opp.'s Charas gain "[A] ENCORE [(2)]".
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - SHHis | ISC/S110-T12 T: None

L0
C0

Idolmaster Shiny Colors 283Pro SHHis Trial Deck

Mikoto Aketa, MANNEQUIN
 [C] All of your Opp.'s Charas gain "[A] ENCORE [(2)]".
 [A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - SHHis | ISC/S110-T12SP T: None

L0
C0

Mikoto Aketa, ROUNDLY
 [C] If you have another Chara with Markers, this gains +3000 Pow.
 [A] **CX COMBO** When "STAGE" is placed in your CZ, if this is in your Front Row, choose 1 of your other Charas and this, and they gain the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Music - SHHis | ISC/S110-T13 T: None

L1
C0

Mikoto Aketa, ROUNDLY
 [C] If you have another Chara with Markers, this gains +3000 Pow.
 [A] **CX COMBO** When "STAGE" is placed in your CZ, if this is in your Front Row, choose 1 of your other Charas and this, and they gain the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Music - SHHis | ISC/S110-T13SSP T: None

L1
C0

Mikoto Aketa, Beyond the Blue Sky
 [A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
 [S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - SHHis | ISC/S110-T14 T: Soul

L1
C1

Mikoto Aketa, Beyond the Blue Sky
 [A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
 [S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - SHHis | ISC/S110-T14R T: Soul

L1
C1

Mikoto Aketa, FEEL
 [C] If you have another Chara with Markers, this gains "[C] **ASSIST** All your ::Music:: Charas in front of this gain +1500 Pow."
 [S] [Rest this] Choose 1 of your ::Music:: Charas, and for the turn that Chara gains +3000 Pow.

Music - SHHis | ISC/S110-T15 T: Soul

L2
C1

Mikoto Aketa, FEEL
 [C] If you have another Chara with Markers, this gains "[C] **ASSIST** All your ::Music:: Charas in front of this gain +1500 Pow."
 [S] [Rest this] Choose 1 of your ::Music:: Charas, and for the turn that Chara gains +3000 Pow.

Music - SHHis | ISC/S110-T15R T: Soul

L2
C1

Mikoto Aketa, Silky Gem Silica
 [C] All your other ::Music:: Charas gain +1500 Pow.
 [A] **CX COMBO** [Discard a GREEN card from your hand to the WR] When your other Chara attacks, if "Akkai" is in the CZ, may pay. If so, choose 1 of your "Nichika Nanakusa, Silky Gem Silica" and this and Swap them. (Card facing does not change)

Music - SHHis | ISC/S110-T16 T: Soul

L3
C2

Mikoto Aketa, Silky Gem Silica
 [C] All your other ::Music:: Charas gain +1500 Pow.
 [A] **CX COMBO** [Discard a GREEN card from your hand to the WR] When your other Chara attacks, if "Akkai" is in the CZ, may pay. If so, choose 1 of your "Nichika Nanakusa, Silky Gem Silica" and this and Swap them. (Card facing does not change)

Music - SHHis | ISC/S110-T16R T: Soul

L3
C2

Mikoto Aketa, Silky Gem Silica
 [C] All your other ::Music:: Charas gain +1500 Pow.
 [A] **CX COMBO** [Discard a GREEN card from your hand to the WR] When your other Chara attacks, if "Akkai" is in the CZ, may pay. If so, choose 1 of your "Nichika Nanakusa, Silky Gem Silica" and this and Swap them. (Card facing does not change)

Music - SHHis | ISC/S110-T16S T: Soul

L3
C2

STAGE
 [C] All your Charas gain +1000 Pow and +1 Soul.
 [(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand]

ISC/S110-T17 T: Salvage

STAGE
 [C] All your Charas gain +1000 Pow and +1 Soul.
 [(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand]

ISC/S110-T17R T: Salvage