

Hiori Kazano, Holding My Breath in Silence

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other ::Illumination Stars:: Charas, may pay. If so, draw up to 2 cards.

Music - Illumination Stars | ISC/SE53-01 T: None

L0  
C0

Hiori Kazano, Holding My Breath in Silence

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other ::Illumination Stars:: Charas, may pay. If so, draw up to 2 cards.

Music - Illumination Stars | ISC/SE53-01SP T: None

L0  
C0

Hiori Kazano, Holding My Breath in Silence

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other ::Illumination Stars:: Charas, may pay. If so, draw up to 2 cards.

Music - Illumination Stars | ISC/SE53-01WIR T: None

L0  
C0

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Chiyoko Sonoda, Beautiful Tomorrow

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::Music:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put the revealed card back where it was)  
[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Houkago Climax Girls | ISC/SE53-02 T:

L0  
C0

Chiyoko Sonoda, Beautiful Tomorrow

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::Music:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put the revealed card back where it was)  
[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Houkago Climax Girls | ISC/SE53-02SP T: None

L0  
C0

Chiyoko Sonoda, Beautiful Tomorrow

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::Music:: Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put the revealed card back where it was)  
[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Houkago Climax Girls | ISC/SE53-02WIR T: None

L0  
C0

Idolmaster Shiny Colors Premium Booster

Amana Osaki, longing

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Alstroemeria:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] [Put 1 of your other ::Alstroemeria:: Charas from the Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Tenka Osaki, Bath Time Mood", reveal it, put it in your hand, and shuffle your LB.

Music - Alstroemeria | ISC/SE53-03 T: None

L0  
C0

Amana Osaki, longing

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Alstroemeria:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] [Put 1 of your other ::Alstroemeria:: Charas from the Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Tenka Osaki, Bath Time Mood", reveal it, put it in your hand, and shuffle your LB.

Music - Alstroemeria | ISC/SE53-03SP T: None

L0  
C0

Amana Osaki, longing

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Alstroemeria:: Chara, reveal it, put it in your hand, and shuffle your LB.  
[A] [Put 1 of your other ::Alstroemeria:: Charas from the Stage in the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Tenka Osaki, Bath Time Mood", reveal it, put it in your hand, and shuffle your LB.

Music - Alstroemeria | ISC/SE53-03WIR T: None

L0  
C0

Tenka Osaki, Ten-ing Room

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Alstroemeria | ISC/SE53-04 T: None

L0  
C0

Tenka Osaki, Ten-ing Room

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Alstroemeria | ISC/SE53-04SP T: None

L0  
C0

Tenka Osaki, Ten-ing Room

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Alstroemeria | ISC/SE53-04WIR T: None

L0  
C0

Rinze Morino, Late Autumn Romance

[A] When your CX with a Shot Trigger Icon is placed in the CX Zone, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.  
[A] When your CX is placed in the CX Zone, choose 1 of your ::Houkago Climax Girls:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Houkago Climax Girls | ISC/SE53-05 T:

L1  
C0

Rinze Morino, Late Autumn Romance

[A] When your CX with a Shot Trigger Icon is placed in the CX Zone, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.  
[A] When your CX is placed in the CX Zone, choose 1 of your ::Houkago Climax Girls:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Houkago Climax Girls | ISC/SE53-05SP T: None

L1  
C0

Rinze Morino, Late Autumn Romance

[A] When your CX with a Shot Trigger Icon is placed in the CX Zone, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.  
[A] When your CX is placed in the CX Zone, choose 1 of your ::Houkago Climax Girls:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Houkago Climax Girls | ISC/SE53-05WIR T: None

L1  
C0

Natsuha Arisugawa, Fall

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When this attacks, if "SrxBaxCu=" is in the CX Zone and you have 2 or more other ::Music:: Charas, put up to 3 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Music:: Chara in your WR and return it to your hand, and this gains +500 Pow for the turn. X = # of ::Music:: Charas put in the WR via this effect.

Music - Houkago Climax Girls | ISC/SE53-06 T:

L1  
C0

Natsuha Arisugawa, Fall

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When this attacks, if "SrxBaxCu=" is in the CX Zone and you have 2 or more other ::Music:: Charas, put up to 3 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Music:: Chara in your WR and return it to your hand, and this gains +500 Pow for the turn. X = # of ::Music:: Charas put in the WR via this effect.

Music - Houkago Climax Girls | ISC/SE53-06SP T: None

L1  
C0

Natsuha Arisugawa, Fall

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] **CX COMBO** When this attacks, if "SrxBaxCu=" is in the CX Zone and you have 2 or more other ::Music:: Charas, put up to 3 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Music:: Chara in your WR and return it to your hand, and this gains +500 Pow for the turn. X = # of ::Music:: Charas put in the WR via this effect.

Music - Houkago Climax Girls | ISC/SE53-06WIR T: None

L1  
C0

### Luca Ikaruga, No fun, no fun

[A] [Discard a ::Music:: Chara from your hand to the WR, turn a face-up card in your Level Zone face-down] When this is placed from hand to the Stage, may pay. If so, choose a ::CoMETIK:: Chara in your WR and return it to your hand.

Music - CoMETIK | ISC/SE53-07 T: None

L1  
C0

### Luca Ikaruga, No fun, no fun

[A] [Discard a ::Music:: Chara from your hand to the WR, turn a face-up card in your Level Zone face-down] When this is placed from hand to the Stage, may pay. If so, choose a ::CoMETIK:: Chara in your WR and return it to your hand.

Music - CoMETIK | ISC/SE53-07WIR T: None

L1  
C0

### Chiuyki Kuwayama, Spring Breeze Street, Address No.1

[C] If all your Charas are ::Music::, this gains the following 2 abilities. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR." "[A] **ENCORE** [Discard a Chara from your hand to the WR]" [A] **RESONANCE** [Reveal a "Tenka Osaki, Bath Time Mood" from your hand] At the start of your CX Phase, may pay. If so, this gains +4000 Pow for the turn.

Music - Alstroemeria | ISC/SE53-08 T: None

L1  
C1

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### Chiuyki Kuwayama, Spring Breeze Street, Address No.1

[C] If all your Charas are ::Music::, this gains the following 2 abilities. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR." "[A] **ENCORE** [Discard a Chara from your hand to the WR]" [A] **RESONANCE** [Reveal a "Tenka Osaki, Bath Time Mood" from your hand] At the start of your CX Phase, may pay. If so, this gains +4000 Pow for the turn.

Music - Alstroemeria | ISC/SE53-08WIR T: None

L1  
C1

### Juri Saijo, I-OWE-U

[A] When you use the **BACKUP** of this, put X cards from the bottom of your Opp.'s LB in the WR. X = # of your ::Music:: Charas.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Houkago Climax Girls | ISC/SE53-09 T: Soul

L2  
C1

### Juri Saijo, I-OWE-U

[A] When you use the **BACKUP** of this, put X cards from the bottom of your Opp.'s LB in the WR. X = # of your ::Music:: Charas.  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music - Houkago Climax Girls | ISC/SE53-09WIR T: Soul

L2  
C1

## Idolmaster Shiny Colors Premium Booster

### Luca Ikaruga, SMASH

[C] If you have 4 or more other ::Music:: Charas, this gains +6000 Pow.  
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, you may draw 2 cards. If so, discard 2 cards from your hand to the WR.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Music:: Charas, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - CoMETIK | ISC/SE53-10 T: Soul

L2  
C1

### Luca Ikaruga, SMASH

[C] If you have 4 or more other ::Music:: Charas, this gains +6000 Pow.  
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, you may draw 2 cards. If so, discard 2 cards from your hand to the WR.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Music:: Charas, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - CoMETIK | ISC/SE53-10SP T: Soul

L2  
C1

### Luca Ikaruga, SMASH

[C] If you have 4 or more other ::Music:: Charas, this gains +6000 Pow.  
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, you may draw 2 cards. If so, discard 2 cards from your hand to the WR.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Music:: Charas, you may choose a ::Music:: Chara in your WR and put it in your Stock.

Music - CoMETIK | ISC/SE53-10WIR T: Soul

L2  
C1

### Kaho Komiya, Snow Globe Syndrome

[C] If you have 4 or more ::Houkago Climax Girls:: Charas, this gets -1 Level while in your hand.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 CX with a Shot Trigger Icon in your WR, return it to your hand, and reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)  
[A] When this attacks, if you have 4 or more other ::Houkago Climax Girls:: Charas, choose 1 of your Charas, and for the turn that Chara gains +3000 Pow.

Music - Houkago Climax Girls | ISC/SE53-11 T: Soul

L3  
C2

### Kaho Komiya, Snow Globe Syndrome

[C] If you have 4 or more ::Houkago Climax Girls:: Charas, this gets -1 Level while in your hand.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 CX with a Shot Trigger Icon in your WR, return it to your hand, and reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)  
[A] When this attacks, if you have 4 or more other ::Houkago Climax Girls:: Charas, choose 1 of your Charas, and for the turn that Chara gains +3000 Pow.

Music - Houkago Climax Girls | ISC/SE53-11SP T: Soul

L3  
C2

### Kaho Komiya, Snow Globe Syndrome

[C] If you have 4 or more ::Houkago Climax Girls:: Charas, this gets -1 Level while in your hand.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 CX with a Shot Trigger Icon in your WR, return it to your hand, and reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)  
[A] When this attacks, if you have 4 or more other ::Houkago Climax Girls:: Charas, choose 1 of your Charas, and for the turn that Chara gains +3000 Pow.

Music - Houkago Climax Girls | ISC/SE53-11WIR T: Soul

L3  
C2

### Meguru Hachimiya, Fleeting Framing

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] **CX COMBO EXPERIENCE** [(3) Discard 2 cards from your hand to the WR] When this attacks, if "Lullaby Waiting For Spring" is in the CX Zone and there are YELLOW and RED and BLUE cards in your Level Zone, may pay. If so, this gains +3000 Pow for the turn, and for every 2 of your ::Illumination Stars:: Charas, perform the following action. "Deal 2 Damage to your Opp.." (DC can occur)

Music - Illumination Stars | ISC/SE53-12 T: Soul

L3  
C2

### Meguru Hachimiya, Fleeting Framing

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] **CX COMBO EXPERIENCE** [(3) Discard 2 cards from your hand to the WR] When this attacks, if "Lullaby Waiting For Spring" is in the CX Zone and there are YELLOW and RED and BLUE cards in your Level Zone, may pay. If so, this gains +3000 Pow for the turn, and for every 2 of your ::Illumination Stars:: Charas, perform the following action. "Deal 2 Damage to your Opp.." (DC can occur)

Music - Illumination Stars | ISC/SE53-12SSP T: Soul

L3  
C2

### Meguru Hachimiya, Fleeting Framing

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] **CX COMBO EXPERIENCE** [(3) Discard 2 cards from your hand to the WR] When this attacks, if "Lullaby Waiting For Spring" is in the CX Zone and there are YELLOW and RED and BLUE cards in your Level Zone, may pay. If so, this gains +3000 Pow for the turn, and for every 2 of your ::Illumination Stars:: Charas, perform the following action. "Deal 2 Damage to your Opp.." (DC can occur)

Music - Illumination Stars | ISC/SE53-12WIR T: Soul

L3  
C2

### SrxBaxCu=

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Shot Icon]: For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

ISC/SE53-13 T: Soul Shot

### SrxBaxCu=

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Shot Icon]: For the turn, when the next damage dealt by the attacking Chara that triggered this card is cancelled, deal 1 damage to your Opp.)

ISC/SE53-13WIR T: Soul Shot

### Lullaby Waiting For Spring

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Choice Icon]: When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

ISC/SE53-14 T: Choice

Lullaby Waiting For Spring

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

ISC/SE53-14WIR T: Choice

Rinze Morino, Low Position

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::Music:: Chara in your WR and return it to your hand.  
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, discard a card from your hand to the WR, and shuffle your LB."

Music - Houkago Climax Girls | ISC/SE53-15 T:

L0  
C0

Rinze Morino, Low Position

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::Music:: Chara in your WR and return it to your hand.  
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, discard a card from your hand to the WR, and shuffle your LB."

Music - Houkago Climax Girls | ISC/SE53-15WIR T: None

L0  
C0

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Asahi Serizawa, Grumpy Theme Park

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Straylight:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Straylight | ISC/SE53-16 T: None

L0  
C0

Asahi Serizawa, Grumpy Theme Park

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Straylight:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - Straylight | ISC/SE53-16WIR T: None

L0  
C0

Fuyuko Mayuzumi, Cheap Noir

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] At the start of your CX Phase, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-17 T: None

L0  
C0

Idolmaster Shiny Colors Premium Booster

Fuyuko Mayuzumi, Cheap Noir

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] At the start of your CX Phase, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-17SP T: None

L0  
C0

Fuyuko Mayuzumi, Cheap Noir

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] At the start of your CX Phase, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-17WIR T: None

L0  
C0

Nichika Nanakusa, Very Very Cool Summer

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a ::Music:: Chara, you may put it face-up under this as Marker. (Otherwise put it back where it was)  
[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Music - SHHis | ISC/SE53-18 T: None

L0  
C0

Nichika Nanakusa, Very Very Cool Summer

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a ::Music:: Chara, you may put it face-up under this as Marker. (Otherwise put it back where it was)  
[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Music - SHHis | ISC/SE53-18WIR T: None

L0  
C0

Juri Saijo, sparkle,,,

[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.  
[A] [(1)] Put this in the WR] When your other ::Music:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Music - Houkago Climax Girls | ISC/SE53-19 T:

L0  
C0

Juri Saijo, sparkle,,,

[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.  
[A] [(1)] Put this in the WR] When your other ::Music:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Music - Houkago Climax Girls | ISC/SE53-19SP T: None

L0  
C0

Juri Saijo, sparkle,,,

[A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.  
[A] [(1)] Put this in the WR] When your other ::Music:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Music - Houkago Climax Girls | ISC/SE53-19WIR T: None

L0  
C0

Kaho Komiya, Full Throttle Age

[A] When this is placed from hand to the Stage, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Houkago Climax Girls:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Music - Houkago Climax Girls | ISC/SE53-20 T:

L0  
C0

Kaho Komiya, Full Throttle Age

[A] When this is placed from hand to the Stage, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Houkago Climax Girls:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Music - Houkago Climax Girls | ISC/SE53-20WIR T: None

L0  
C0

Hinana Ichikawa, TRICK

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.  
[A] [(1)] Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::Noctchill:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noctchill | ISC/SE53-21 T: None

L1  
C0

Hinana Ichikawa, TRICK

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.  
[A] [(1)] Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::Noctchill:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noctchill | ISC/SE53-21WIR T: None

L1  
C0

Nichika Nanakusa, Xciting Interglacial Period

[C] During your turn, if you have another ::Music:: Chara, this gains +1500 Pow.  
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Very Short Holiday" is in the CX Zone and you have another ::Music:: Chara, may pay. If so, look at up to 4 cards from top of your LB and search for up to 2 ::Music:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Music - SHHis | ISC/SE53-22 T: None

L1  
C0

Nichika Nanakusa, Xciting Interglacial Period

[C] During your turn, if you have another ::Music:: Chara, this gains +1500 Pow.  
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Very Short Holiday" is in the CX Zone and you have another ::Music:: Chara, may pay. If so, look at up to 4 cards from top of your LB and search for up to 2 ::Music:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Music - SHHis | ISC/SE53-22SP T: None

L1

C0

Nichika Nanakusa, Xciting Interglacial Period

[C] During your turn, if you have another ::Music:: Chara, this gains +1500 Pow.  
[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Very Short Holiday" is in the CX Zone and you have another ::Music:: Chara, may pay. If so, look at up to 4 cards from top of your LB and search for up to 2 ::Music:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Music - SHHis | ISC/SE53-22WIR T: None

L1

C0

Natsuha Arisugawa, Summer Has Come

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, put the top card of your Clock in the WR.

Music - Houkago Climax Girls | ISC/SE53-23 T: Soul

L1

C1

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Natsuha Arisugawa, Summer Has Come

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, put the top card of your Clock in the WR.

Music - Houkago Climax Girls | ISC/SE53-23WIR T: Soul

L1

C1

Koito Fukumaru, Answer in My Hands

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Noctchill | ISC/SE53-24 T: Soul

L2

C1

Koito Fukumaru, Answer in My Hands

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Noctchill | ISC/SE53-24WIR T: Soul

L2

C1

Idolmaster Shiny Colors Premium Booster

Chiyoko Sonoda, Sugar-dipped Bitter End

[A] When this is placed from hand to the Stage, choose 1 of your other ::Houkago Climax Girls:: Chara, and that Chara gains the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."  
[S] [Put this in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

Music - Houkago Climax Girls | ISC/SE53-25 T: Soul

L2

C1

Chiyoko Sonoda, Sugar-dipped Bitter End

[A] When this is placed from hand to the Stage, choose 1 of your other ::Houkago Climax Girls:: Chara, and that Chara gains the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."  
[S] [Put this in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

Music - Houkago Climax Girls | ISC/SE53-25WIR T: Soul

L2

C1

Madoka Higuchi, Pithos Elpis

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 4 or more other ::Noctchill:: Charas, may pay. If so, your Opp. chooses 1 CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

Music - Noctchill | ISC/SE53-26 T: Soul

L2

C1

Madoka Higuchi, Pithos Elpis

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, if you have 4 or more other ::Noctchill:: Charas, may pay. If so, your Opp. chooses 1 CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

Music - Noctchill | ISC/SE53-26WIR T: Soul

L2

C1

Toru Asakura, To be Continued

[C] **RECOLLECTION** If there are 3 or more cards with different card names from each other in your Memory, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, choose up to 1 ::Noctchill:: Chara in your Clock and put it on the bottom of your LB, and this gains +1500 Pow for the turn.  
[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Noctchill | ISC/SE53-27 T: Soul

L3

C2

Toru Asakura, To be Continued

[C] **RECOLLECTION** If there are 3 or more cards with different card names from each other in your Memory, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, choose up to 1 ::Noctchill:: Chara in your Clock and put it on the bottom of your LB, and this gains +1500 Pow for the turn.  
[A] When this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music - Noctchill | ISC/SE53-27WIR T: Soul

L3

C2

Mei Izumi, Opportunity Shot!?

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +1500 Pow for the turn.  
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Wanna Come Over!?" is in the CX Zone, may pay. If so, this gains 1 of the following 2 abilities of your choice for the turn. "[A] When the Battle Opp. of this becomes Reversed, deal 1 Damage to your Opp., and put that Chara in Clock."  
[A] At the end of this card's attack, you may deal 3 Damage to your Opp.." (DC can occur)

Music - Straylight | ISC/SE53-28 T: Soul

L3

C2

Mei Izumi, Opportunity Shot!?

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +1500 Pow for the turn.  
[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Wanna Come Over!?" is in the CX Zone, may pay. If so, this gains 1 of the following 2 abilities of your choice for the turn. "[A] When the Battle Opp. of this becomes Reversed, deal 1 Damage to your Opp., and put that Chara in Clock."  
[A] At the end of this card's attack, you may deal 3 Damage to your Opp.." (DC can occur)

Music - Straylight | ISC/SE53-28WIR T: Soul

L3

C2

Very Short Holiday

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

ISC/SE53-29 T: Treasure

Very Short Holiday

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

ISC/SE53-29WIR T: Treasure

Wanna Come Over!?

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

ISC/SE53-30 T: Treasure

Wanna Come Over!?

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

ISC/SE53-30WIR T: Treasure

**Meguru Hachimiya, Weaving the Days, Inverno**  
[C] If all your Charas are ::Music::, this gains +2000 Pow and the following ability.  
[A] [(1) Put this in your Clock] When this becomes Reversed, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **EXPERIENCE** If this is in your Level Zone, at the start of your MP, you may choose 1 ::Music:: Chara in your WR and this and swap them.

Music - Illumination Stars | ISC/SE53-31 T: None

L0  
C0

**Meguru Hachimiya, Weaving the Days, Inverno**  
[C] If all your Charas are ::Music::, this gains +2000 Pow and the following ability.  
[A] [(1) Put this in your Clock] When this becomes Reversed, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **EXPERIENCE** If this is in your Level Zone, at the start of your MP, you may choose 1 ::Music:: Chara in your WR and this and swap them.

Music - Illumination Stars | ISC/SE53-31SP T: None

L0  
C0

**Meguru Hachimiya, Weaving the Days, Inverno**  
[C] If all your Charas are ::Music::, this gains +2000 Pow and the following ability.  
[A] [(1) Put this in your Clock] When this becomes Reversed, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **EXPERIENCE** If this is in your Level Zone, at the start of your MP, you may choose 1 ::Music:: Chara in your WR and this and swap them.

Music - Illumination Stars | ISC/SE53-31WIR T: None

L0  
C0

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**Tenka Osaki, Four and One Night Story**  
[A] **CX COMBO** When "Cherry Jelly" is placed in your CX Zone, if you have another ::Alstroemeria:: Chara, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Music - Alstroemeria | ISC/SE53-32 T: None

L0  
C0

**Tenka Osaki, Four and One Night Story**  
[A] **CX COMBO** When "Cherry Jelly" is placed in your CX Zone, if you have another ::Alstroemeria:: Chara, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Music - Alstroemeria | ISC/SE53-32WIR T: None

L0  
C0

**Yuika Mitsumine, Comedy**  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.  
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::L'Antica:: Charas, at the start of your CX Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Music - L'Antica | ISC/SE53-33 T: None

L0  
C0

Idolmaster Shiny Colors Premium Booster

**Yuika Mitsumine, Comedy**  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.  
[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more ::L'Antica:: Charas, at the start of your CX Phase, you may choose a Chara in your WR and return it to your hand. If so, discard a card from your hand to the WR.

Music - L'Antica | ISC/SE53-33WIR T: None

L0  
C0

**Kogane Tsukioka, Feelin' Great Thanks To The Pleasant**  
[A] At the start of your MP, look at the top card of your LB and put it either on top or bottom of your LB.  
[S] **CX COMBO BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each "Twinkling Star Girl" and/or "One Summer/Fleeting/Gifted" revealed this way, search your LB for up to 1 ::L'Antica:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - L'Antica | ISC/SE53-34 T: None

L0  
C0

**Kogane Tsukioka, Feelin' Great Thanks To The Pleasant**  
[A] At the start of your MP, look at the top card of your LB and put it either on top or bottom of your LB.  
[S] **CX COMBO BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each "Twinkling Star Girl" and/or "One Summer/Fleeting/Gifted" revealed this way, search your LB for up to 1 ::L'Antica:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - L'Antica | ISC/SE53-34SP T: None

L0  
C0

**Kogane Tsukioka, Feelin' Great Thanks To The Pleasant**  
[A] At the start of your MP, look at the top card of your LB and put it either on top or bottom of your LB.  
[S] **CX COMBO BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 5 cards of your LB and put them in the WR. For each "Twinkling Star Girl" and/or "One Summer/Fleeting/Gifted" revealed this way, search your LB for up to 1 ::L'Antica:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - L'Antica | ISC/SE53-34WIR T: None

L0  
C0

**Asahi Serizawa, Anti-Gravity**  
[A] [Discard a card from your hand to the WR] When your CX with a Treasure Trigger Icon is triggered, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.  
[S] **CX COMBO BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each "Autumn Harvest Delivery" and/or "Wanna Come Over!?" revealed this way, choose up to 1 Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-35 T: None

L0  
C0

**Asahi Serizawa, Anti-Gravity**  
[A] [Discard a card from your hand to the WR] When your CX with a Treasure Trigger Icon is triggered, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.  
[S] **CX COMBO BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each "Autumn Harvest Delivery" and/or "Wanna Come Over!?" revealed this way, choose up to 1 Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-35SP T: None

L0  
C0

**Asahi Serizawa, Anti-Gravity**  
[A] [Discard a card from your hand to the WR] When your CX with a Treasure Trigger Icon is triggered, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.  
[S] **CX COMBO BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each "Autumn Harvest Delivery" and/or "Wanna Come Over!?" revealed this way, choose up to 1 Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-35WIR T: None

L0  
C0

**Mikoto Aketa, CHILLY**  
[A] **CX COMBO** [Return this to your hand] When "Minor Second, First Line" is placed in your CX Zone, may pay. If so, choose a ::SHHis:: Chara in your WR and put it in your Stock.  
[S] [(2) Rest this] Put the top card of your Clock in the WR.

Music - SHHis | ISC/SE53-36 T: None

L0  
C0

**Mikoto Aketa, CHILLY**  
[A] **CX COMBO** [Return this to your hand] When "Minor Second, First Line" is placed in your CX Zone, may pay. If so, choose a ::SHHis:: Chara in your WR and put it in your Stock.  
[S] [(2) Rest this] Put the top card of your Clock in the WR.

Music - SHHis | ISC/SE53-36WIR T: None

L0  
C0

**Kiriko Yukoku, Cry of The Clear Windy Sky**  
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::L'Antica:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - L'Antica | ISC/SE53-37 T: None

L0  
C0

**Kiriko Yukoku, Cry of The Clear Windy Sky**  
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::L'Antica:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - L'Antica | ISC/SE53-37SP T: None

L0  
C0

**Kiriko Yukoku, Cry of The Clear Windy Sky**  
[A] [Put a card from your hand in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::L'Antica:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - L'Antica | ISC/SE53-37WIR T: None

L0  
C0

Mano Sakuragi, Flower Breeze Smiley

[C] **EXPERIENCE** During your turn, if there's a YELLOW card in your Level Zone, this gains +2000 Pow.

[A] [Put 1 of your other ::Music:: Charas from the Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Choose a Chara in your WR and return it to your hand.

Music - Illumination Stars | ISC/SE53-38 T: None

L1C0

Mano Sakuragi, Flower Breeze Smiley

[C] **EXPERIENCE** During your turn, if there's a YELLOW card in your Level Zone, this gains +2000 Pow.

[A] [Put 1 of your other ::Music:: Charas from the Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Choose a Chara in your WR and return it to your hand.

Music - Illumination Stars | ISC/SE53-38SP T: None

L1C0

Mano Sakuragi, Flower Breeze Smiley

[C] **EXPERIENCE** During your turn, if there's a YELLOW card in your Level Zone, this gains +2000 Pow.

[A] [Put 1 of your other ::Music:: Charas from the Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand. (Otherwise put it back where it was)

[S] [Discard a card from your hand to the WR, put this on the bottom of the LB] Choose a Chara in your WR and return it to your hand.

Music - Illumination Stars | ISC/SE53-38WIR T: None

L1C0

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Mamimi Tanaka, About -Night- Light

[C] During your turn, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow and the following ability. "[A] [Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

[A] [Clock] **SHIFT** Level 0

Music - L'Antica | ISC/SE53-39 T: None

L1C0

Mamimi Tanaka, About -Night- Light

[C] During your turn, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow and the following ability. "[A] [Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

[A] [Clock] **SHIFT** Level 0

Music - L'Antica | ISC/SE53-39WIR T: None

L1C0

Haruki Ikuta, Cherry Blossoms, They Never Stop

[A] When this attacks, if you have 2 or more other ::Music:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, put the rest in the WR, and this gains +2000 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Distant Flickering" is in the CX Zone and you have 2 or more other ::Music:: Charas, look at up to 5 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - CoMETIK | ISC/SE53-40 T: None

L1C0

Idolmaster Shiny Colors Premium Booster

Haruki Ikuta, Cherry Blossoms, They Never Stop

[A] When this attacks, if you have 2 or more other ::Music:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, put the rest in the WR, and this gains +2000 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Distant Flickering" is in the CX Zone and you have 2 or more other ::Music:: Charas, look at up to 5 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - CoMETIK | ISC/SE53-40SP T: None

L1C0

Haruki Ikuta, Cherry Blossoms, They Never Stop

[A] When this attacks, if you have 2 or more other ::Music:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, put the rest in the WR, and this gains +2000 Pow for the turn.

[A] **CX COMBO** When this attacks, if "Distant Flickering" is in the CX Zone and you have 2 or more other ::Music:: Charas, look at up to 5 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music - CoMETIK | ISC/SE53-40WIR T: None

L1C0

Fuyuko Mayuzumi, starring F

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Music - Straylight | ISC/SE53-41 T: None

L1C1

Fuyuko Mayuzumi, starring F

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Music - Straylight | ISC/SE53-41WIR T: None

L1C1

Sakuya Shirase, Whirlpool and Abyss

[C] **ASSIST** If there are 2 or more Rested Charas with [S] ability in your Back Row, all your Charas in front of this gain +1500 Pow.

[A] [Clock] **ALARM** If this is on top of the Clock and you are Level 2 or higher, at the start of your CX Phase, you may choose 1 of your Charas and this and swap them. If you do, you may Rest this.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - L'Antica | ISC/SE53-42 T: Soul

L2C1

Sakuya Shirase, Whirlpool and Abyss

[C] **ASSIST** If there are 2 or more Rested Charas with [S] ability in your Back Row, all your Charas in front of this gain +1500 Pow.

[A] [Clock] **ALARM** If this is on top of the Clock and you are Level 2 or higher, at the start of your CX Phase, you may choose 1 of your Charas and this and swap them. If you do, you may Rest this.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - L'Antica | ISC/SE53-42WIR T: Soul

L2C1

Mei Izumi, Happiness With Me

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Mei Izumi, Mei-be" in your WR and return it to your hand.

[A] **CHANGE** [(2) Put this in the WR] At the start of your CX Phase, if you are Level 2 or higher, may pay. If so, choose up to 1 "Mei Izumi, Mei-be" in your hand, put it in the Slot this was in, and this gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-43 T: Soul

L2C1

Mei Izumi, Happiness With Me

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Mei Izumi, Mei-be" in your WR and return it to your hand.

[A] **CHANGE** [(2) Put this in the WR] At the start of your CX Phase, if you are Level 2 or higher, may pay. If so, choose up to 1 "Mei Izumi, Mei-be" in your hand, put it in the Slot this was in, and this gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-43SP T: Soul

L2C1

Mei Izumi, Happiness With Me

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Mei Izumi, Mei-be" in your WR and return it to your hand.

[A] **CHANGE** [(2) Put this in the WR] At the start of your CX Phase, if you are Level 2 or higher, may pay. If so, choose up to 1 "Mei Izumi, Mei-be" in your hand, put it in the Slot this was in, and this gains +1000 Pow for the turn.

Music - Straylight | ISC/SE53-43WIR T: Soul

L2C1

Amana Osaki, Walking on Sunlight

[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

[A] **RESONANCE** [Reveal a "Tenka Osaki, Bath Time Mood" from your hand] At the start of your CX Phase, may pay. If so, this gains +6000 Pow for the turn.

Music - Alstroemeria | ISC/SE53-44 T: Soul

L2C1

Amana Osaki, Walking on Sunlight

[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

[A] **RESONANCE** [Reveal a "Tenka Osaki, Bath Time Mood" from your hand] At the start of your CX Phase, may pay. If so, this gains +6000 Pow for the turn.

Music - Alstroemeria | ISC/SE53-44WIR T: Soul

L2C1

Chiyyuki Kuwayama, The World Spun By a Single Petal

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When this attacks, if "Challenge to the Summer Sky" is in the CX Zone and you have another ::Alstroemeria: Chara, may pay. If so, deal 1 Damage to your Opp., and this gains +2000 Pow until the next end of your Opp.'s turn. (DC can occur)

[A] **RESONANCE** [Discard a card from your hand to the WR, reveal a "Tenka Osaki, Bath Time Mood" from your hand] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Alstroemeria | ISC/SE53-45 T: Soul

L3C2

Chiyuki Kuwayama, The World Spun By a Single Petal

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [(1)] When this attacks, if "Challenge to the Summer Sky" is in the CX Zone and you have another ::Alstroemeria: Chara, may pay. If so, deal 1 Damage to your Opp., and this gains +2000 Pow until the next end of your Opp.'s turn. (DC can occur)  
[A] **RESONANCE** [Discard a card from your hand to the WR, reveal a "Tenka Osaki, Bath Time Mood" from your hand] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Alstroemeria | ISC/SE53-45SP T: Soul

L3  
C2

Chiyuki Kuwayama, The World Spun By a Single Petal

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [(1)] When this attacks, if "Challenge to the Summer Sky" is in the CX Zone and you have another ::Alstroemeria: Chara, may pay. If so, deal 1 Damage to your Opp., and this gains +2000 Pow until the next end of your Opp.'s turn. (DC can occur)  
[A] **RESONANCE** [Discard a card from your hand to the WR, reveal a "Tenka Osaki, Bath Time Mood" from your hand] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music - Alstroemeria | ISC/SE53-45WIR T: Soul

L3  
C2

Mikoto Aketa, This way

[A] When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and that Chara gains +2000 Pow for the turn.  
[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

Music - SHHis | ISC/SE53-46 T: Soul

L3  
C2

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Mikoto Aketa, This way

[A] When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and that Chara gains +2000 Pow for the turn.  
[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

Music - SHHis | ISC/SE53-46SP T: Soul

L3  
C2

Mikoto Aketa, This way

[A] When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and that Chara gains +2000 Pow for the turn.  
[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a CX in their WR, returns all but the chosen card from their WR to their LB, and shuffles their LB.

Music - SHHis | ISC/SE53-46WIR T: Soul

L3  
C2

Haruhi Ikuta, One Silly Winter Afternoon

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "You may choose 1 of your Opp.'s Charas and return it to their hand."

Music - CoMETIK | ISC/SE53-47 T: Soul

L3  
C2

Idolmaster Shiny Colors Premium Booster

Haruhi Ikuta, One Silly Winter Afternoon

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "You may choose 1 of your Opp.'s Charas and return it to their hand."

Music - CoMETIK | ISC/SE53-47WIR T: Soul

L3  
C2

Distant Flickering

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

ISC/SE53-48 T: Salvage

Distant Flickering

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

ISC/SE53-48WIR T: Salvage

Challenge to the Summer Sky

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

ISC/SE53-49 T: Salvage

Challenge to the Summer Sky

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

ISC/SE53-49WIR T: Salvage

Toru Asakura, Season in The Snow

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Noctchill: Chara in your WR and return it to your hand.  
[S] [Put this in the WR] If you are Level 3 or higher, choose up to 1 "Toru Asakura, What Color Is The Night?" from your hand and place it to the Slot this was in.  
[S] [(1)] Put this in the WR] Choose a "Koito Fukumaru, Answer in My Hands" in your WR and return it to your hand.

Music - Noctchill | ISC/SE53-50 T: None

L0  
C0

Toru Asakura, Season in The Snow

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Noctchill: Chara in your WR and return it to your hand.  
[S] [Put this in the WR] If you are Level 3 or higher, choose up to 1 "Toru Asakura, What Color Is The Night?" from your hand and place it to the Slot this was in.  
[S] [(1)] Put this in the WR] Choose a "Koito Fukumaru, Answer in My Hands" in your WR and return it to your hand.

Music - Noctchill | ISC/SE53-50SP T: None

L0  
C0

Toru Asakura, Season in The Snow

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Noctchill: Chara in your WR and return it to your hand.  
[S] [Put this in the WR] If you are Level 3 or higher, choose up to 1 "Toru Asakura, What Color Is The Night?" from your hand and place it to the Slot this was in.  
[S] [(1)] Put this in the WR] Choose a "Koito Fukumaru, Answer in My Hands" in your WR and return it to your hand.

Music - Noctchill | ISC/SE53-50WIR T: None

L0  
C0

Koito Fukumaru, Spinning A Tale To Thee

[A] **CX COMBO** [Discard a card from your hand to the WR, put a "Goodbye Melancholy" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 ::Music: Charas, reveal them, put them in your hand, and put the rest in the WR.  
[S] [(1)] Rest this] Reveal the top card of your LB. If it's a ::Music: Chara, put it in your hand. (Otherwise put it back where it was)

Music - Noctchill | ISC/SE53-51 T: None

L0  
C0

Koito Fukumaru, Spinning A Tale To Thee

[A] **CX COMBO** [Discard a card from your hand to the WR, put a "Goodbye Melancholy" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 ::Music: Charas, reveal them, put them in your hand, and put the rest in the WR.  
[S] [(1)] Rest this] Reveal the top card of your LB. If it's a ::Music: Chara, put it in your hand. (Otherwise put it back where it was)

Music - Noctchill | ISC/SE53-51SP T: None

L0  
C0

Koito Fukumaru, Spinning A Tale To Thee

[A] **CX COMBO** [Discard a card from your hand to the WR, put a "Goodbye Melancholy" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, look at up to 3 cards from top of your LB and search for up to 3 ::Music: Charas, reveal them, put them in your hand, and put the rest in the WR.  
[S] [(1)] Rest this] Reveal the top card of your LB. If it's a ::Music: Chara, put it in your hand. (Otherwise put it back where it was)

Music - Noctchill | ISC/SE53-51WIR T: None

L0  
C0

Hinana Ichikawa, Keep it up

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Hinana Ichikawa, Clear Marine Calm".  
[A] [(1)] Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1 ::Music: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noctchill | ISC/SE53-52 T: None

L0  
C0

### Hinana Ichikawa, Keep it up

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Hinana Ichikawa, Clear Marine Calm".  
[A] [(1) Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1  
::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noctchill | ISC/SE53-52SP T: None

L0  
C0

### Hinana Ichikawa, Keep it up

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Hinana Ichikawa, Clear Marine Calm".  
[A] [(1) Discard a card from your hand to the WR, send this to Memory] When this becomes Reversed, may pay. If so, search your LB for up to 1  
::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Noctchill | ISC/SE53-52WIR T: None

L0  
C0

### Hana Suzuki, Marry You?

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.  
[A] At the start of your Opp.'s Attack Phase, if there's an Opp.'s Chara Opposite this, you may move this to an empty Slot in the Front Row.

Music - CoMETIK | ISC/SE53-53 T: None

L0  
C0

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### Hana Suzuki, Marry You?

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.  
[A] At the start of your Opp.'s Attack Phase, if there's an Opp.'s Chara Opposite this, you may move this to an empty Slot in the Front Row.

Music - CoMETIK | ISC/SE53-53SP T: None

L0  
C0

### Hana Suzuki, Marry You?

[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.  
[A] At the start of your Opp.'s Attack Phase, if there's an Opp.'s Chara Opposite this, you may move this to an empty Slot in the Front Row.

Music - CoMETIK | ISC/SE53-53WIR T: None

L0  
C0

### Hana Suzuki, 1st heart

[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.  
[A] [Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Haruki Ikuta, Hopeland", reveal it, put it in your hand, and shuffle your LB.

Music - CoMETIK | ISC/SE53-54 T: None

L0  
C0

## Idolmaster Shiny Colors Premium Booster

### Hana Suzuki, 1st heart

[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.  
[A] [Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Haruki Ikuta, Hopeland", reveal it, put it in your hand, and shuffle your LB.

Music - CoMETIK | ISC/SE53-54WIR T: None

L0  
C0

### Madoka Higuchi, Kin-Kon

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Madoka Higuchi, Rattle Rattle Rattle", reveal it, put it in your hand, and shuffle your LB.  
[S] [(1) Put this in the WR] Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = sum of Levels of those cards. (CX are considered to be Level 0 for this effect)

Music - Noctchill | ISC/SE53-55 T: None

L1  
C0

### Madoka Higuchi, Kin-Kon

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Madoka Higuchi, Rattle Rattle Rattle", reveal it, put it in your hand, and shuffle your LB.  
[S] [(1) Put this in the WR] Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = sum of Levels of those cards. (CX are considered to be Level 0 for this effect)

Music - Noctchill | ISC/SE53-55SP T: None

L1  
C0

### Madoka Higuchi, Kin-Kon

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Madoka Higuchi, Rattle Rattle Rattle", reveal it, put it in your hand, and shuffle your LB.  
[S] [(1) Put this in the WR] Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = sum of Levels of those cards. (CX are considered to be Level 0 for this effect)

Music - Noctchill | ISC/SE53-55WIR T: None

L1  
C0

### Sakuya Shirase, Make My Heart Swoon

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, look at the top card of your LB, put it either on top of the LB or in the WR, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.  
[A] [Clock] SHIFT Level 0

Music - L'Antica | ISC/SE53-56 T: None

L1  
C0

### Sakuya Shirase, Make My Heart Swoon

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, look at the top card of your LB, put it either on top of the LB or in the WR, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.  
[A] [Clock] SHIFT Level 0

Music - L'Antica | ISC/SE53-56SP T: None

L1  
C0

### Sakuya Shirase, Make My Heart Swoon

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, look at the top card of your LB, put it either on top of the LB or in the WR, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.  
[A] [Clock] SHIFT Level 0

Music - L'Antica | ISC/SE53-56WIR T: None

L1  
C0

### Yuika Mitsumine, No Life

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] CX COMBO When this attacks, if "One Summer/Fleeting/Gifted" is in the CX Zone and you have 2 or more other ::Music:: Charas, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB, put the rest in the WR, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Music:: Chara in your WR and return it to your hand."

Music - L'Antica | ISC/SE53-57 T: None

L1  
C0

### Yuika Mitsumine, No Life

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] CX COMBO When this attacks, if "One Summer/Fleeting/Gifted" is in the CX Zone and you have 2 or more other ::Music:: Charas, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB, put the rest in the WR, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Music:: Chara in your WR and return it to your hand."

Music - L'Antica | ISC/SE53-57SP T: None

L1  
C0

### Yuika Mitsumine, No Life

[C] If you have 2 or more other ::Music:: Charas, this gains +1000 Pow.  
[A] CX COMBO When this attacks, if "One Summer/Fleeting/Gifted" is in the CX Zone and you have 2 or more other ::Music:: Charas, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of the LB, put the rest in the WR, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Music:: Chara in your WR and return it to your hand."

Music - L'Antica | ISC/SE53-57WIR T: None

L1  
C0

### Hiori Kazano, Refreshing

[A] [(2) Discard a ::Music:: Chara from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul for the turn.  
[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Music - Illumination Stars | ISC/SE53-58 T: Soul

L2  
C1

### Hiori Kazano, Refreshing

[A] [(2) Discard a ::Music:: Chara from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul for the turn.  
[S] [Counter] BACKUP 2500, Level 2 [(1) Discard this card from your hand to the WR]

Music - Illumination Stars | ISC/SE53-58SSP T: Soul

L2  
C1



[A] [(2) Discard a ::Music:: Chara from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul for the turn.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

$$\frac{L2}{C1}$$

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more Music: Charas, at the start of your CX Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

L2  
C1

[A] When this attacks, if the Level of the Chara Opposite this Is 3 or higher, this gains +6000 Power for the turn.

[A] [Clock] **ALARM** If this is on top of the Clock and you have 4 or more [Music]: Charas, at the start of your CX Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. [A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock\*.

$$\frac{L2}{C1}$$

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, search your LB for up to 1 :L:Antica: Chara, reveal it, put it in your hand, shuffle your LB, and may pay. If so, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage.

[A] [Clock] **ALARM** [Discard a CX from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose an :L:Antica: Chara in your WR and return it to your hand.

**L3**  
**C2**

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, search your LB for up to 1 :L:Antica: Chara, reveal it, put it in your hand, shuffle your LB, and may pay. If so, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage.

[A] [Clock] **ALARM** [Discard a CX from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose an :L:Antica: Chara in your WR and return it to your hand.

**L3**  
**C2**

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Sakuya Shirase, Azure Borderline".  
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, no player may play **BACKUP** from hand."

**L3**  
**C2**

[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, no player may play **BACKUP** from hand."

[A] [Clock] **ALARM** [Discard a card from your hand to the WR] If this is on top of your Clock and there are 5 or more cards in your hand, at the start of your MP, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 :Music::Chara, reveal it, put it in your hand, and put the rest in the WR.

**L3**  
**C2**

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Sakuya Shirase, Azure Borderline".

[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, no player may play **BACKUP** from hand."

[A] [Clock] **ALARM** [Discard a card from your hand to the WR] If this is on top of your Clock and there are 5 or more cards in your hand, at the start of your MP, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

**L3**  
**C2**

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your "Music" Charas.

[A] When your CX is placed in the CX Zone, if you are Level 3 or higher and you have 2 or more other ::Illumination Stars:: Charas, perform the following action twice. "You may reveal the top card of your LB. If it's a ::Music:: Chara or an Event, put it in your Stock." (Otherwise put it back where it was)

**L3**  
**C2**

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Music:: Charas.

[A] When your CX is placed in the CX Zone, if you are Level 3 or higher and you have 2 or more other ::Illumination Stars:: Charas, perform the following action twice. "You may reveal the top card of your LB. If it's a ::Music:: Chara or an Event, put it in your Stack." (Otherwise put it back where it was)

**L3**  
**C2**

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Music:: Charas.

[A] When your CX is placed in the CX Zone, if you are Level 3 or higher and you have 2 or more other ::Illumination Stars:: Charas, perform the following action twice. "You may reveal the top card of your LB. If it's a ::Music:: Chara or an Event, put it in your Stock." (Otherwise put it back where it was)

**L3**  
**C2**

[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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[C] All your Charas gain +1000 Pow and +1 Soul.  
 [[Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

1

[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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