

Haruka, Song Lover

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara and put it in the WR. Shuffle your LB.

Music - Sweets | IM/S07-101 T: None

L1

C0

Chihaya, Hard Worker

[C] If you have 5 or more cards in your hand, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Music | IM/S07-102 T: Soul

L2

C2

Haruka, Regular Girl

--No Text--

Music - Sweets | IM/S07-T01 T: None

L0

C0

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Makoto, Sports Lover

[A] When this attacks, choose up to 2 of your ::Music:: Charas, and those Charas gain +500 Pow for the turn.

Music - Sports | IM/S07-T02 T: None

L0

C0

Makoto, Gallant and Fearlessly Determined

[A] **CHANGE** [(3) Discard a card from hand to the WR, put this in the WR] At the beginning of the Climax Phase, may pay. If so, choose a "Makoto, Powful Girl" in your WR and put it in the Slot this was in.

Music - Sports | IM/S07-T03 T: None

L1

C0

Makoto, Prince-sama

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Music - Sports | IM/S07-T04 T: Soul

L1

C1

Idolm@ster Trial Deck

Yayoi, 200% Cheerful!

[C] If "Present" is in your Memory, all your other ::Music:: Charas gains +500 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Frog | IM/S07-T05 T: Soul

L1

C1

Yayoi, High-Five

[A] When this is placed from hand to the Stage, if your Opp. has a "Yayoi, High-Five", and everyone agrees, high-five. If so, everyone draws a card. (Please pay attention to the noise level)

Music - Frog | IM/S07-T06 T: Soul

L2

C1

Makoto, Powerful Girl

[A] When this is Reversed while battling, choose 1 of your ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Sports | IM/S07-T07 T: Soul

L2

C2

Haruka, Passionate for Songs

[A] [(1)] When this is placed from WR to the Stage, may pay.

[C] If "Present" is in your Memory, all your other ::Music:: Charas gains +500 Pow.

[S] [Put a "Present" from your Memory in your WR] This gains +1000 Pow and "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB" for the turn.

Music - Sweets | IM/S07-T08 T: Soul

L3

C2

Present

Choose a ::Music:: Chara in your WR and reutnri it to your hand. Send this to Memory.

IM/S07-T09 T: None

L1

C1

I Want

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

IM/S07-T10 T: 2 Soul

Kotori, Supporting Role

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Music | IM/S07-T11 T: None

L0

C0

Chihaya, Cool and Stoic

[C] If you don't have another Chara, this gains +1 Level and +1500 Pow.

Music | IM/S07-T12 T: None

L0

C0

Chihaya, Vocalist

--No Text--

Music | IM/S07-T13 T: None

L0

C0

Azusa, Unhurried and Leisurely

--No Text--

Music - Love | IM/S07-T14 T: None

L1

C0

Ritsuko, Almighty

--No Text--

Music - Glasses | IM/S07-T15 T: Soul

L2

C2

Me Ga Au Toki

[C] All your Charas gain +2 Soul.

IM/S07-T16 T: 2 Soul