

### "Halloween Night" Syaro

[A] When your other Chara's Battle Opp. becomes Reversed, choose 1 of your Charas with "Syaro" or "Chiya" in name or with ::Bloom::, and for the turn that Chara gains +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara with "Syaro" or "Chiya" in name or with ::Bloom:: in your WR and return it to your hand.

Fleur De Lapin - Bloom | GU/W88-001 T: None

L0  
C0

### "Halloween Night" Syaro

[A] When your other Chara's Battle Opp. becomes Reversed, choose 1 of your Charas with "Syaro" or "Chiya" in name or with ::Bloom::, and for the turn that Chara gains +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara with "Syaro" or "Chiya" in name or with ::Bloom:: in your WR and return it to your hand.

Fleur De Lapin - Bloom | GU/W88-001SP T: None

L0  
C0

### "Working Together!" Cocoa & Syaro

[C] If "Halloween Night" Syaro is in your Clock, this gets -1 Level while in your hand.  
[C] **ASSIST** All of your Charas in front of this with either "Syaro" or "Chiya" in name or with ::Bloom:: gain +2000 Pow.  
[A] When this is placed from hand to the Stage, look at up to X cards from the top of your LB, choose up to 1 of them, put it in your hand, and put the remaining cards in the WR. X equals the number of Charas with "Syaro" or "Chiya" in name and/or with ::Bloom:: that you have.

Fleur De Lapin - Bloom | GU/W88-002 T: Soul

L3  
C2

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### "Working Together!" Cocoa & Syaro

[C] If "Halloween Night" Syaro is in your Clock, this gets -1 Level while in your hand.  
[C] **ASSIST** All of your Charas in front of this with either "Syaro" or "Chiya" in name or with ::Bloom:: gain +2000 Pow.  
[A] When this is placed from hand to the Stage, look at up to X cards from the top of your LB, choose up to 1 of them, put it in your hand, and put the remaining cards in the WR. X equals the number of Charas with "Syaro" or "Chiya" in name and/or with ::Bloom:: that you have.

Fleur De Lapin - Bloom | GU/W88-002S T: Soul

L3  
C2

### "Usual Work Clothes" Syaro

[S] [Put this in the WR] Choose a "Halloween Night" Syaro in your WR and place it to the Slot this was in.  
[S] **BRAINSTORM** [(1) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following. "Search your LB for up to 1 Chara with "Syaro" or "Chiya" in name or with ::Bloom::, show it to your Opp., put it in your hand, choose a card in your hand and discard it to the WR, and Shuffle your LB."

Fleur De Lapin - Bloom | GU/W88-003 T: None

L0  
C0

### "Usual Work Clothes" Syaro

[S] [Put this in the WR] Choose a "Halloween Night" Syaro in your WR and place it to the Slot this was in.  
[S] **BRAINSTORM** [(1) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following. "Search your LB for up to 1 Chara with "Syaro" or "Chiya" in name or with ::Bloom::, show it to your Opp., put it in your hand, choose a card in your hand and discard it to the WR, and Shuffle your LB."

Fleur De Lapin - Bloom | GU/W88-003S T: None

L0  
C0

## Is the Order a Rabbit?? Bloom Booster Pack

### "Crown Gift" Syaro

[C] During your if you have another Chara with "Syaro" or "Chiya" in name or with ::Bloom::, this gains +3000 Pow.  
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Because It's Sparkling" is in your CZ, look at up to 2 cards from the top of your LB, choose up to 2 Charas with "Syaro" or "Chiya" in name and/or with ::Bloom::, show them to your Opp., put them in your hand, and put the remaining cards into your WR.

Fleur De Lapin - Bloom | GU/W88-004 T: None

L1  
C0

### "Crown Gift" Syaro

[C] During your if you have another Chara with "Syaro" or "Chiya" in name or with ::Bloom::, this gains +3000 Pow.  
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Because It's Sparkling" is in your CZ, look at up to 2 cards from the top of your LB, choose up to 2 Charas with "Syaro" or "Chiya" in name and/or with ::Bloom::, show them to your Opp., put them in your hand, and put the remaining cards into your WR.

Fleur De Lapin - Bloom | GU/W88-004OFR T: None

L1  
C0

### "Study Time" Syaro

[C] **ASSIST** All of your Charas in front of this with either "Syaro" or "Chiya" in name or with ::Bloom:: gain +X Pow. X equals that Chara's Level times 500.  
[S] [Rest this] Choose 1 of your Charas with "Syaro" or "Chiya" in name or with ::Bloom::, and for the turn that Chara gains +500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara into your Opp.'s Stock. If so, put the bottom card of your Opp.'s Stock into the WR."

Fleur De Lapin - Bloom | GU/W88-005 T: Soul

L1  
C1

### "Study Time" Syaro

[C] **ASSIST** All of your Charas in front of this with either "Syaro" or "Chiya" in name or with ::Bloom:: gain +X Pow. X equals that Chara's Level times 500.  
[S] [Rest this] Choose 1 of your Charas with "Syaro" or "Chiya" in name or with ::Bloom::, and for the turn that Chara gains +500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara into your Opp.'s Stock. If so, put the bottom card of your Opp.'s Stock into the WR."

Fleur De Lapin - Bloom | GU/W88-005S T: Soul

L1  
C1

### "Secret Santa" Syaro

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] CX COMBO When "Secret Santa" is placed in your CZ, if this is in your Front Row, choose 1 of your other Charas and for the turn that Chara gains the following ability. "[A] This ability activates up to once per turn. When this card's Damage is Cancelled, you may Deal 2 Damage to your Opp.." (DC can occur)

Fleur De Lapin - Bloom | GU/W88-006 T: Soul

L3  
C2

### "Secret Santa" Syaro

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] CX COMBO When "Secret Santa" is placed in your CZ, if this is in your Front Row, choose 1 of your other Charas and for the turn that Chara gains the following ability. "[A] This ability activates up to once per turn. When this card's Damage is Cancelled, you may Deal 2 Damage to your Opp.." (DC can occur)

Fleur De Lapin - Bloom | GU/W88-006SSP T: Soul

L3  
C2

### "Request for Support" Syaro

[A] When this is placed from hand to the Stage, choose 1 of your Charas that either has ::Bloom:: or has either "Syaro" or "Chiya" in name, and that Chara gains +1500 Pow for the turn.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Fleur De Lapin - Bloom | GU/W88-007 T: None

L0  
C0

### "Culture Festival Tour" Syaro

[A] At the beginning of your Climax Phase, if you have another "Culture Festival Tour" Rise, Choose 1 of your Charas that either has ::Bloom:: or has either "Syaro" or "Chiya" in name, and for the turn that Chara gains +1000 Pow.  
[S] [(1) Discard a Climax Card from your hand to the WR] Choose a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name in your WR and return it to hand.

Fleur De Lapin - Bloom | GU/W88-008 T: None

L0  
C0

### "Oktoberfest" Syaro

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If that card is a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name, put it in your hand, and choose a card from your hand and discard it to the WR. (otherwise put it back)  
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Fleur De Lapin - Bloom | GU/W88-009 T: Soul

L1  
C1

### "Gallet des Rois" Syaro

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
[A] [(1) Put the top card of your LB to your Clock] When this is placed from hand to the Stage, may pay. If so, choose a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name in your WR and return it to your hand.

Fleur De Lapin - Bloom | GU/W88-010 T: None

L0  
C0

### "Trial in the Name of Adventure" Syaro

[C] If you do not have another card with "Chiya" in name, this gains the following ability. "[C] This cannot move to another Slot."  
[C] If you have another "Trial in the Name of Adventure" Chiya, and the card Opposite this is a Level 3 or higher Chara, this gains +5000 Pow and +1 Soul.

Fleur De Lapin - Bloom | GU/W88-011 T: Soul

L2  
C1

### "Rabbit House Reinforcements" Syaro

--No Text--

Fleur De Lapin - Bloom | GU/W88-012 T: Soul

L2  
C1

### Brocante Bargain

If you don't have a Chara with "Syaro" in name, you cannot play this from hand.  
Look at up to X cards from the top of your LB, choose up to 1 of them, put it in your hand, and put the remaining cards in the WR. X equals the number of your Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name +1.

GU/W88-013 T: None

L1  
C1

### Secret Santa

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-014 T: Choice

### Secret Santa

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-014OFR T: Choice

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### Because It's Sparkling

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-015 T: Choice

### Because It's Sparkling

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-015RRR T: Choice

### "Halloween Night" Chiya

[C] IF you have another Chara with either ::Bloom:: or with either "Syaro" or "Chiya" in name, this gains +1 Level, +2500 Pow, and the following ability. "[C] This Chara and the Chara Opposite this cannot Side Attack".  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Ama Usa An - Bloom | GU/W88-016 T: None

L0  
C0

Is the Order a Rabbit?? Bloom Booster Pack

### "Halloween Night" Chiya

[C] IF you have another Chara with either ::Bloom:: or with either "Syaro" or "Chiya" in name, this gains +1 Level, +2500 Pow, and the following ability. "[C] This Chara and the Chara Opposite this cannot Side Attack".  
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Ama Usa An - Bloom | GU/W88-016SP T: None

L0  
C0

### "Trick or Treat" Rize & Chiya

[C] If you have 2 or more total Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name, this gains +2000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from hand to the WR] When this attacks, of you have another Chara with either ::Bloom:: or with either "Syaro" or "Chiya" in name, may pay. If so, choose up to X cards in your Opp.'s WR, return them to their LB, and your Opp. Shuffles their LB. X equals the number of "Witch's Wrath" in your WR.

Ama Usa An - Bloom | GU/W88-017 T: Soul

L3  
C2

### "Trick or Treat" Rize & Chiya

[C] If you have 2 or more total Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name, this gains +2000 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from hand to the WR] When this attacks, of you have another Chara with either ::Bloom:: or with either "Syaro" or "Chiya" in name, may pay. If so, choose up to X cards in your Opp.'s WR, return them to their LB, and your Opp. Shuffles their LB. X equals the number of "Witch's Wrath" in your WR.

Ama Usa An - Bloom | GU/W88-017S T: Soul

L3  
C2

### "Oktoberfest" Chiya

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name in your WR and return it to your hand.

Ama Usa An - Bloom | GU/W88-018 T: None

L0  
C0

### "Oktoberfest" Chiya

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name in your WR and return it to your hand.

Ama Usa An - Bloom | GU/W88-018S T: None

L0  
C0

### "Dream-like Time" Chiya

[A] When this attacks, if all of your Charas either have ::Bloom:: or have either "Syaro" or "Chiya" in name, choose 1 of your Charas and for the turn that Chara gains +1000 Pow.

[A] CX COMBO When this attacks, if "Everyday Life That Might Have Been" is in your CZ, choose 1 of your Charas that either has ::Bloom:: or has either "Syaro" or "Chiya" in name, and for the turn that Chara gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name in your WR and return it to your hand."

Ama Usa An - Bloom | GU/W88-019 T: None

L1  
C0

### "Dream-like Time" Chiya

[A] When this attacks, if all of your Charas either have ::Bloom:: or have either "Syaro" or "Chiya" in name, choose 1 of your Charas and for the turn that Chara gains +1000 Pow.

[A] CX COMBO When this attacks, if "Everyday Life That Might Have Been" is in your CZ, choose 1 of your Charas that either has ::Bloom:: or has either "Syaro" or "Chiya" in name, and for the turn that Chara gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara that either has ::Bloom:: or has either "Syaro" or "Chiya" in name in your WR and return it to your hand."

Ama Usa An - Bloom | GU/W88-019OFR T: None

L1  
C0

### "Gallet Des Rois" Chiya

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Ama Usa An - Bloom | GU/W88-020 T: Soul

L2  
C1

### "Gallet Des Rois" Chiya

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Ama Usa An - Bloom | GU/W88-020S T: Soul

L2  
C1

### Stacked Morning" Chiya

[C] During your turn, for each other Chara that either has ::Bloom:: and/or has either "Syaro" or "Chiya" in name that you have, this gains +500 Pow.

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] CX COMBO (2) Discard 2 cards from hand to the WR] When this Battle Opp. of this becomes Reversed, and you have "Day to Bear Fruit" in your CZ, may pay. If so, Deal 1 Damage to your Opp., and Deal 3 Damage to your Opp.. (DC can occur)

Ama Usa An - Bloom | GU/W88-021 T: Soul

L3  
C2

### Stacked Morning" Chiya

[C] During your turn, for each other Chara that either has ::Bloom:: and/or has either "Syaro" or "Chiya" in name that you have, this gains +500 Pow.

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] CX COMBO (2) Discard 2 cards from hand to the WR] When this Battle Opp. of this becomes Reversed, and you have "Day to Bear Fruit" in your CZ, may pay. If so, Deal 1 Damage to your Opp., and Deal 3 Damage to your Opp.. (DC can occur)

Ama Usa An - Bloom | GU/W88-021SSP T: Soul

L3  
C2

### "Reward Stamp" Chiya

[A] [Discard a card from hand to the WR] When a face-up Marker is placed under this, may pay. If so, look at up to 4 cards from the top of your LB, choose up to 1 Chara with either ::Bloom:: or with either "Syaro" or "Chiya" in name, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Ama Usa An - Bloom | GU/W88-022 T: None

L0  
C0

**"Trial in the Name of Adventure" Chiya**

[A] When this attacks, choose 1 of your Charas, and for the turn that Chara gains +3000 Pow.

[A] At the beginning of your Opp.'s Attack Phase, choose a Chara in your Back Row with "Syaro" in name and this, Stand and Swap them.

Ama Usa An - Bloom | GU/W88-023 T: None

L1  
C0

**"Crown Gift" Chiya**

[A] When another of your Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name attacks, for the turn that Chara gains +X Pow. X equals the number of your other Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name, times 500.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Ama Usa An - Bloom | GU/W88-024 T: None

L1  
C1

**"Rabbit House Reinforcements" Chiya**

[C] Your other "Rabbit House Reinforcements" Syaro gain the following ability.

"[C] This gains +2000 Pow for each of your Opp.'s Back Row Charas."  
[A] This ability activates up to once per turn. When your other "Rabbit House Reinforcements" Syaro is placed from hand to the Stage, reveal the top card of your LB. If that card is Level 1 or higher, put it in your hand. (Climax Cards are considered Level 0. Otherwise put the revealed card back)

Ama Usa An - Bloom | GU/W88-025 T: None

L0  
C0

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**"Study Time" Chiya**

[C] Your other Chara in the Front Row Center Slot gains +1000 Pow.

[S] [Rest this] Choose 1 of your Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name, and for the turn that Chara gains +1000 Pow.

Ama Usa An - Bloom | GU/W88-026 T: None

L0  
C0

**"In Sync" Chiya**

[C] During your Opp.'s turn, this gains +500 Pow for each of your other Charas with either ::Bloom:: or with either "Syaro" or "Chiya" in name.

[C] If you have another "In Sync" Cocoa in the Front Row, this gains +2000 Pow.

[A] At the start of your Opp.'s Attack Phase, you may choose 1 of your "NAME" and this, then Stand and Swap them.

Ama Usa An - Bloom | GU/W88-027 T: Soul

L2  
C1

**Witch's Wrath**

Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara with either ::Bloom:: or with either "Syaro" or "Chiya" in name from your WR and return it to hand. X equals the total of the Levels of the cards placed in the WR by this ability. (Climax Cards are considered Level 0)

GU/W88-028 T: None

L1  
C0

**Is the Order a Rabbit?? Bloom Booster Pack**

**Day to Bear Fruit**

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-029 T: Treasure

**Day to Bear Fruit**

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-029OFR T: Treasure

**Everyday Life That Might Have Been**

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-030 T: Treasure

**Everyday Life That Might Have Been**

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-030RRR T: Treasure

**"Pretend Rabbit House" Mocha**

[A] When this is placed from hand to the Stage, place the top 2 cards of your LB in the WR, and for the turn, this gains +X Pow. X equals the number of RED Charas and/or Charas with ::Bloom:: amongst those cards times 1000.

[A] When the Battle Opp. of this becomes Reversed, choose another of your RED Chara or Chara with ::Bloom::, Rest it, and move it to an empty Slot in the Back Row.

Bread - Bloom | GU/W88-031 T: None

L0  
C0

**"Pretend Rabbit House" Mocha**

[A] When this is placed from hand to the Stage, place the top 2 cards of your LB in the WR, and for the turn, this gains +X Pow. X equals the number of RED Charas and/or Charas with ::Bloom:: amongst those cards times 1000.

[A] When the Battle Opp. of this becomes Reversed, choose another of your RED Chara or Chara with ::Bloom::, Rest it, and move it to an empty Slot in the Back Row.

Bread - Bloom | GU/W88-031SP T: None

L0  
C0

**"Halloween Night" Rize**

[C] If you have 2 or more other total Charas with ::Bloom:: and/or ::Rabbit House::, this gains +3500 Pow and "[A] **ENCORE** [Discard a ::Bloom:: or ::Rabbit House:: Chara from hand to the WR]"

[A] When the Battle Opp. of this becomes Reversed, if there is a Climax in your CZ, reveal the top card of your LB. If that card is Level 1 or higher place it in your hand. (Climax cards are considered Level 0. Otherwise put it back)

Rabbit House - Bloom | GU/W88-032 T: Soul

L2  
C2

**"Halloween Night" Rize**

[C] If you have 2 or more other total Charas with ::Bloom:: and/or ::Rabbit House::, this gains +3500 Pow and "[A] **ENCORE** [Discard a ::Bloom:: or ::Rabbit House:: Chara from hand to the WR]"

[A] When the Battle Opp. of this becomes Reversed, if there is a Climax in your CZ, reveal the top card of your LB. If that card is Level 1 or higher place it in your hand. (Climax cards are considered Level 0. Otherwise put it back)

Rabbit House - Bloom | GU/W88-032SP T: Soul

L2  
C2

**"Halloween Night" Cocoa**

[C] For each Chara in your Opp.'s Back Row, this gains +500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

"[A] CX COMBO [(1) Discard a card from hand to the WR] When this attacks, if "Magic Time" is in your CZ and you have 5 or less cards in hand, may pay. If so, Deal 2 Damage to your Opp., and if you have another "Halloween Night" Chino in your Front Row, put the bottom 2 cards of your Opp.'s LB in your WR, and Deal X Damage to your Opp., X is the number of Climax cards amongst those cards. (DC can occur)

Rabbit House - Bloom | GU/W88-033 T: Soul

L3  
C2

**"Halloween Night" Cocoa**

[C] For each Chara in your Opp.'s Back Row, this gains +500 Pow.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

"[A] CX COMBO [(1) Discard a card from hand to the WR] When this attacks, if "Magic Time" is in your CZ and you have 5 or less cards in hand, may pay. If so, Deal 2 Damage to your Opp., and if you have another "Halloween Night" Chino in your Front Row, put the bottom 2 cards of your Opp.'s LB in your WR, and Deal X Damage to your Opp., X is the number of Climax cards amongst those cards. (DC can occur)

Rabbit House - Bloom | GU/W88-033SP T: Soul

L3  
C2

**"Rabbit House Summerwear" Cocoa**

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Bloom:: or ::Rabbit House::, reveal it, put it in your hand, and shuffle your LB.

Rabbit House - Bloom | GU/W88-034 T: None

L0  
C0

**"Rabbit House Summerwear" Cocoa**

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Bloom:: or ::Rabbit House::, reveal it, put it in your hand, and shuffle your LB.

Rabbit House - Bloom | GU/W88-034S T: None

L0  
C0

"Study Time" Rize

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a ::Bloom:: or ::Rabbit House:: Chara, add it to your hand, choose a card in your hand, and discard it to the WR. (Otherwise put it back)

[A] [Discard a ::Bloom:: or ::Rabbit House:: Chara from hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Rabbit House - Bloom | GU/W88-035 T: None

L0C0

"Study Time" Rize

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is a ::Bloom:: or ::Rabbit House:: Chara, add it to your hand, choose a card in your hand, and discard it to the WR. (Otherwise put it back)

[A] [Discard a ::Bloom:: or ::Rabbit House:: Chara from hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Rabbit House - Bloom | GU/W88-035S T: None

L0C0

"Brocante" Cocoa

[C] If all of your Charas are ::Bloom:: and/or ::Rabbit House::, this gains +1000 Pow.

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-036 T: None

L0C0

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"Brocante" Cocoa

[C] If all of your Charas are ::Bloom:: and/or ::Rabbit House::, this gains +1000 Pow.

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-036SSP T: None

L0C0

"High School Days" Mocha

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

[A] When this attacks, choose 1 of your other RED Charas or Chara with ::Bloom::, and for the turn that gets +X Pow. X equals the total number of your other Charas that are RED or have ::Bloom:: times 500.

Bread - Bloom | GU/W88-037 T: None

L1C0

"High School Days" Mocha

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

[A] When this attacks, choose 1 of your other RED Charas or Chara with ::Bloom::, and for the turn that gets +X Pow. X equals the total number of your other Charas that are RED or have ::Bloom:: times 500.

Bread - Bloom | GU/W88-037SSP T: None

L1C0

Is the Order a Rabbit?? Bloom Booster Pack

"Dream-like Time" Cocoa

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] When the Battle Opp. of this becomes Reversed, if there is a Climax in your CZ, you may put the top card of your LB to Stock.

Rabbit House - Bloom | GU/W88-038 T: None

L1C0

"Dream-like Time" Cocoa

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] When the Battle Opp. of this becomes Reversed, if there is a Climax in your CZ, you may put the top card of your LB to Stock.

Rabbit House - Bloom | GU/W88-038OFR T: None

L1C0

"Policewoman" Rize

[C] If you have another "'Halloween Night' Syaro' in your Back Row, this gains +2000 Pow.

[A] **CX COMBO** [Put this in the WR] When "Dress Change!" is placed in your CZ, may pay. If so, choose up to 1 "'Halloween Night' Rize" in your hand and put it in the Slot this was in.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Rabbit House - Bloom | GU/W88-039 T: None

L1C1

"Policewoman" Rize

[C] If you have another "'Halloween Night' Syaro' in your Back Row, this gains +2000 Pow.

[A] **CX COMBO** [Put this in the WR] When "Dress Change!" is placed in your CZ, may pay. If so, choose up to 1 "'Halloween Night' Rize" in your hand and put it in the Slot this was in.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Rabbit House - Bloom | GU/W88-039SSP T: None

L1C1

"Rabbithouse Summerwear" Rize

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Rabbit House - Bloom | GU/W88-040 T: Soul

L2C1

"Rabbithouse Summerwear" Rize

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Rabbit House - Bloom | GU/W88-040S T: Soul

L2C1

"Secret Santa" Cocoa

[C] If you have another "Secret Santa" Syaro', this gains +1500 Pow and the following ability. "[A] [(1) Discard a card from hand to the WR] When this attacks may pay. If so, put the top 5 cards of your LB into the WR, and Deal X Damage to your Opp. X is the number of Climax cards among those cards." (DC can occur)

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to hand.

Rabbit House - Bloom | GU/W88-041 T: Soul

L3C2

"Secret Santa" Cocoa

[C] If you have another "Secret Santa" Syaro', this gains +1500 Pow and the following ability. "[A] [(1) Discard a card from hand to the WR] When this attacks may pay. If so, put the top 5 cards of your LB into the WR, and Deal X Damage to your Opp. X is the number of Climax cards among those cards." (DC can occur)

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to hand.

Rabbit House - Bloom | GU/W88-041S T: Soul

L3C2

"Grownup Coordination" Rize

[C] If this is in your Front Row, all of your Charas with ::Bloom:: and/or ::Rabbit House:: gain +1500 Pow.

[A] **CX COMBO** [(1) Put a "Did You Notice?" from your CZ to the WR] During your Climax Phase, when this card is placed to your Stage via the effect of "Did You Notice?", may pay. If so, Stand this, and all your Charas gain +1 Soul for the turn.

Rabbit House - Bloom | GU/W88-042 T: Soul

L3C2

"Grownup Coordination" Rize

[C] If this is in your Front Row, all of your Charas with ::Bloom:: and/or ::Rabbit House:: gain +1500 Pow.

[A] **CX COMBO** [(1) Put a "Did You Notice?" from your CZ to the WR] During your Climax Phase, when this card is placed to your Stage via the effect of "Did You Notice?", may pay. If so, Stand this, and all your Charas gain +1 Soul for the turn.

Rabbit House - Bloom | GU/W88-042OFR T: Soul

L3C2

"Study Time" Cocoa

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB to Stock."

Rabbit House - Bloom | GU/W88-043 T: None

L0C0

"Culture Festival Tour" Rize

[A] At the beginning of your Climax Phase, if you have another "Culture Festival Tour" Syaro', choose 1 of your ::Bloom:: or ::Rabbit House:: Charas and for the turn that Chara gains +1000 Pow.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 ::Bloom:: or ::Rabbit House:: Chara in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-044 T: None

L0C0

"Vampire" Cocoa

[A] When this is placed from hand to the Stage, choose another of your ::Bloom:: or ::Rabbit House:: Charas and for the turn that Chara gains +1000 Pow.  
[S] [(1) Put this in the WR] Look at up to 4 cards from the top of your LB, choose up to 1 ::Bloom:: or ::Rabbit House:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Rabbit House - Bloom | GU/W88-045 T: None

L0  
C0

"Vampire" Cocoa

[A] When this is placed from hand to the Stage, choose another of your ::Bloom:: or ::Rabbit House:: Charas and for the turn that Chara gains +1000 Pow.  
[S] [(1) Put this in the WR] Look at up to 4 cards from the top of your LB, choose up to 1 ::Bloom:: or ::Rabbit House:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Rabbit House - Bloom | GU/W88-045S T: None

L0  
C0

"Nostalgic Album" Cocoa's Mom

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "On Halloween Night" in your WR and return it to your hand.

Bread - Bloom | GU/W88-046 T: None

L0  
C0

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"Nostalgic Album" Cocoa's Mom

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "On Halloween Night" in your WR and return it to your hand.

Bread - Bloom | GU/W88-046S T: None

L0  
C0

"Vampire" Rize

[C] All of your Opp.'s Charas gain "[A] ENCORE (2)".  
[A] When this is placed from hand to the Stage, you may choose a card in your hand and put it in your Stock.

Rabbit House - Bloom | GU/W88-047 T: None

L0  
C0

"Gift Fundraising" Cocoa

[A] When you use the **BACKUP** of this, if you have a ::Bloom:: or ::Rabbit House:: Chara, choose 1 of your Battling Charas, and for the turn that Chara gains +1000 Pow.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Rabbit House - Bloom | GU/W88-048 T: None

L1  
C0

Is the Order a Rabbit?? Bloom Booster Pack

"Gift Fundraising" Cocoa

[A] When you use the **BACKUP** of this, if you have a ::Bloom:: or ::Rabbit House:: Chara, choose 1 of your Battling Charas, and for the turn that Chara gains +1000 Pow.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Rabbit House - Bloom | GU/W88-048S T: None

L1  
C0

"Reward Stamp" Cocoa

[C] During your turn, if there is a face-up Marker under this, this gains +3000 Pow and the following ability. "[A] [(1)] When the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 ::Bloom:: or ::Rabbit House:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB."  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Rabbit House - Bloom | GU/W88-049 T: None

L1  
C0

"Shadow Effort" Mocha

[A] [Discard a "Middle School Days" Cocoa' from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to the LB, and shuffle your LB.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Bread - Bloom | GU/W88-050 T: Soul

L2  
C1

"Shadow Effort" Mocha

[A] [Discard a "Middle School Days" Cocoa' from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to the LB, and shuffle your LB.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Bread - Bloom | GU/W88-050S T: Soul

L2  
C1

"Reward Stamp" Rize

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[S] [Rest this] Choose a Chara with "Stamp" in the name, and if there is no Marker under that Chara, look at the top card of your LB, and place it under that Chara face-up as Marker.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Rabbit House - Bloom | GU/W88-051 T: None

L0  
C0

"Oktoberfest" Rize

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory to any Slot on their Stage.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Rabbit House - Bloom | GU/W88-052 T: None

L0  
C0

"Gallet des Rois" Cocoa

[C] Chara Opposite this cannot move to another Slot.  
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a ::Bloom:: or ::Rabbit House:: Chara, for the turn this Chara gains +2000 Pow. (Put the revealed card back)  
[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Bloom:: or ::Rabbit House:: Chara in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-053 T: None

L0  
C0

"Gallet des Rois" Rize

[A] When this is placed from hand to the Stage, if you have 2 or more total other Charas with ::Bloom:: and/or ::Rabbit House::, you may draw a card. If so, choose a card from hand and discard it to the WR.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Rabbit House - Bloom | GU/W88-054 T: None

L1  
C0

"Bath Time" Rize

[C] If you have 2 or more total other Charas with ::Bloom:: and/or ::Rabbit House::, this gains +2000 Pow.  
[A] [Put this in the WR] when 1 of your other ::Bloom:: or ::Rabbit House:: Charas is Front Attacked, may pay. If so, choose 1 of your Battling Charas, and for the turn that Chara gains +1500 Pow.

Rabbit House - Bloom | GU/W88-055 T: None

L1  
C0

"Gallet des Rois" Rize

[A] When this is placed from hand to the Stage, for the turn this gains +X Pow. X is equal to your total number of ::Bloom:: and/or ::Rabbit House:: Charas times 500.  
[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Bloom:: or ::Rabbit House:: Chara in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-056 T: None

L1  
C0

"Junior High Days" Cocoa

--No Text--

Rabbit House - Bloom | GU/W88-057 T: None

L1  
C0

"Stacked Morning" Rize

[C] All of your other "Stacked Morning" Chiya gain +1500 Pow and [A] **ENCORE** [Discard a ::Bloom:: Chara or a Chara with "Syaro" or "Chiya" in name to the WR].  
[C] Your other ::Bloom:: or ::Rabbit House:: Charas gain +1000 Pow.  
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-058 T: Soul

L2  
C1

[C] If you have another "In Sync" Chiya in your Front Row, this gains +2000 Pow.  
 [A] [Discard a ::Bloom: or ::Rabbit House:: Chara from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an "In Sync" Chiya in your WR and place it to any Slot on the Stage.  
 [A] When this attacks, for the turn, this gains +X Pow. X equals the number of your other Charas with ::Bloom: and/or ::Rabbit House:: times 500.

**L2**  
**C1**

[C] During your turn, this gains +1000 Pow for each of your other Charas with ::Bloom:: and/or ::Rabbit House::.

L2  
C1

Choose 1 of your Charas with "Stamp" in name. Choose up to 1 Chara from hand and place it faceup underneath that first card as Marker. If you put at least 1 card underneath in this way, draw up to 1 card, choose up to 1 Chara in your WR, and return it to hand.

$$\frac{L1}{C1}$$

If either Player is Level 2 or lower, Deal 5 Damage to all Players. (DC can occur)

**L1**  
**C1**

[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[C] All your Charas gain +1000 Pow and +1 Soul.

1

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

—

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

1

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

1

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

—

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a BLUE Chara or a ::Bloom:: or ::Rabbit House:: Chara, choose 1 of your Charas, and for the turn that Chara gains +2000 Power. (Put the revealed card back)

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look up to 4 cards from top of your LB and search for 1 card of Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climate cards are considered to be Level 0 for this effect.)

(Translation Note: "Fortune" is used in the title instead of "Treasure", as "Best Shot" cards from a previous set target the word "Treasure" in kanji, and this is not a valid target of those effects.)

**LO**  
**CO**

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a BLUE Chara or a ::Bloom:: or ::Rabbit House:: Chara, choose 1 of your Charas, and for the turn that Chara gains +2000 Pow. (Put the revealed card back)

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look up at 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. Climax cards are considered to be Level 0 for this effect.

(Translation Note: "Fortune" is used in the title instead of "Treasure", as "Best Shot" cards from a previous set target the word "Treasure" in kanji, and this is not a valid target by those effects.)

**LO**  
**CO**

[A] CX COMBO When "Rabbit Carousel" is placed to your CZ, reveal the top card of your LB. If that card is a Chara that is BLUE or has ::Bloom::, put it in Stock and choose 1 of your Charas and for the turn that Chara gains +1000 Pow. (Otherwise put the revealed card back)

[S] BRAINSTORM (1) Rest this! Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 BLUE Chara or ::Bloom:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

$$\frac{L0}{C0}$$

[A] **CX COMBO** When "Rabbit Carousel" is placed to your CZ, reveal the top card of your LB. If that card is a Chara that is BLUE or has ::Bloom::, put it in Stock and choose 1 of your Charas and for the turn that Chara gains +1000 Pow. (Otherwise put the revealed card back)

[S] **BRAINSTORM** (11 Rest this) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 BLUE Chara or ::Bloom:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

LO
CO

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a BLUE Chara or Chara with ::Bloom:: Chara from your Clock, return it to your hand, and put the top card of your LB into your Clock.

L1  
C0

[A] **EXPERIENCE** When this Attacks, if the sum of Levels of cards in your Level Zone is 2 or higher, this gains +4000 Pow for the turn.

**L1**  
**C0**

[A] When this attacks, if you have another BLUE Chara or ::Bloom: Chara, for the turn this gains +1500 Pow.

[A] CX COMBO **EXPERIENCE** When this Attacks, if "Mischievous Familiar" is in your CZ2 and the sum of Levels of cards in your Level Zone is 2 or higher, put the top 2 cards of your LB into your WR, choose a Level X or lower BLUE Chara or Chara with ::Bloom: in your WR, return it to your hand, and for the turn, this Chara gains +1000 Pow. X equals the sum of the Levels of Cards placed into your WR by this ability. (Climax cards are considered Level 0)

L1  
C0

[A] When this attacks, if you have another BLUE Chara or ::Bloom: Chara, for the turn this gains +1500 Pow.

[A] CX COMBO EXPERIENCE When this Attacks, if "Mischievous Familiar" is in your CZ and the sum of Levels of cards in your Level Zone is 2 or higher, put the top 2 cards of your LB into your WR, choose a Level X or lower BLUE Chara or Chara with ::Bloom: in your WR, return it to your hand, and for the turn, this Chara gains +1000 Pow. X equals the sum of the Levels of Cards placed into your WR by this ability. (Climax cards are considered Level 0)

**L1**  
**C0**

"Halloween Night" Chino

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[C] This gains +1000 Pow for each BLUE Chara and/or Chara with ::Bloom:: and/or ::Rabbit House:: in your Back Row.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Rabbit House - Bloom | GU/W88-070 T: Soul

L3C2

"Halloween Night" Chino

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[C] This gains +1000 Pow for each BLUE Chara and/or Chara with ::Bloom:: and/or ::Rabbit House:: in your Back Row.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Rabbit House - Bloom | GU/W88-070SP T: Soul

L3C2

"How to Spend Your Time Off" Aoyama Blue Mountain

[C] This gains +500 Pow for each of your other BLUE Charas and/or Charas with ::Bloom::.

[A] CX COMBO [(3) Discard a card from hand to the WR] This ability activates up to once per turn. At the end of this card's Attack, if "Rabbit Carousel" is in your CZ and you have 2 or more total other BLUE Charas or ::Bloom:: Charas, may pay. If so, look at up to 2 cards from the top of your Opp.'s LB, choose up to 2 of them, place them on top of your Opp.'s LB in any order, put the remaining cards in the WR, and Stand this.

Novel - Bloom | GU/W88-071 T: Soul

L3C2

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"How to Spend Your Time Off" Aoyama Blue Mountain

[C] This gains +500 Pow for each of your other BLUE Charas and/or Charas with ::Bloom::.

[A] CX COMBO [(3) Discard a card from hand to the WR] This ability activates up to once per turn. At the end of this card's Attack, if "Rabbit Carousel" is in your CZ and you have 2 or more total other BLUE Charas or ::Bloom:: Charas, may pay. If so, look at up to 2 cards from the top of your Opp.'s LB, choose up to 2 of them, place them on top of your Opp.'s LB in any order, put the remaining cards in the WR, and Stand this.

Novel - Bloom | GU/W88-071SP T: Soul

L3C2

"School Tour" Rin Mate

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] **EXPERIENCE** [Rest this] If the sum of Levels of cards in your Level Zone is 3 or higher, choose 1 of your Charas and for the turn that Chara gains +1000 Pow.

[S] **EXPERIENCE** [Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of your Charas and for the turn that Chara gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of their Opp.'s LB."

Double Tooth - Bloom | GU/W88-072 T: None

L0C0

"School Tour" Rin Mate

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] **EXPERIENCE** [Rest this] If the sum of Levels of cards in your Level Zone is 3 or higher, choose 1 of your Charas and for the turn that Chara gains +1000 Pow.

[S] **EXPERIENCE** [Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of your Charas and for the turn that Chara gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of their Opp.'s LB."

Double Tooth - Bloom | GU/W88-072S T: None

L0C0

Is the Order a Rabbit?? Bloom Booster Pack

"Oktoberfest" Chino

[S] CX COMBO [(2) Place this in the WR] If you have another "Culture Festival Tour" Syaro' and "Dream-like Time" Chiya' and "Dream-like Time" Cocoa' and "Culture Festival Tour" Rize', from your WR you may choose up to 1 BLUE Chara or Chara with ::Bloom:: or ::Rabbit House:: and return it to hand and choose from your WR up to 1 "Everyday Life That Might Have Been" and place it to your CZ.

[S] [Rest this] Choose 1 of your BLUE Charas or Chara with ::Bloom:: or ::Rabbit House::, and until the next end of your Opp.'s turn that Chara gains +1000 Pow.

Rabbit House - Bloom | GU/W88-073 T: None

L0C0

"Oktoberfest" Chino

[S] CX COMBO [(2) Place this in the WR] If you have another "Culture Festival Tour" Syaro' and "Dream-like Time" Chiya' and "Dream-like Time" Cocoa' and "Culture Festival Tour" Rize', from your WR you may choose up to 1 BLUE Chara or Chara with ::Bloom:: or ::Rabbit House:: and return it to hand and choose from your WR up to 1 "Everyday Life That Might Have Been" and place it to your CZ.

[S] [Rest this] Choose 1 of your BLUE Charas or Chara with ::Bloom:: or ::Rabbit House::, and until the next end of your Opp.'s turn that Chara gains +1000 Pow.

Rabbit House - Bloom | GU/W88-073OFR T: None

L0C0

"Grownup Hairstyle" Meg

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a BLUE Chara or Chara with ::Bloom:: from your WR, return it to your hand, choose 1 of your other Charas that are BLUE and/or ::Bloom::, and for the turn that Chara gets +1000 Pow.

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

Ballet - Bloom | GU/W88-074 T: None

L0C0

"Grownup Hairstyle" Meg

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a BLUE Chara or Chara with ::Bloom:: from your WR, return it to your hand, choose 1 of your other Charas that are BLUE and/or ::Bloom::, and for the turn that Chara gets +1000 Pow.

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

Ballet - Bloom | GU/W88-074S T: None

L0C0

"Rabbit House Summerwear" Chino

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose from your WR a BLUE Chara or Chara with ::Bloom:: or ::Rabbit House:: and return it to your hand.

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Rabbit House - Bloom | GU/W88-075 T: None

L1C0

"Rabbit House Summerwear" Chino

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose from your WR a BLUE Chara or Chara with ::Bloom:: or ::Rabbit House:: and return it to your hand.

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Rabbit House - Bloom | GU/W88-075S T: None

L1C0

"Scene Beyond my Wildest Dreams" Chino

[C] During your Opp.'s Turn, your other BLUE Charas and Charas with ::Bloom:: or ::Rabbit House:: gain +1000 Pow.

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] CX COMBO [Rest this] When "Scene Beyond my Wildest Dreams" is placed to the CZ, may pay. If so, choose a ::Rabbit House:: or ::Bloom:: Chara from your WR and place it to Stock.

Rabbit House - Bloom | GU/W88-076 T: None

L1C0

"Scene Beyond my Wildest Dreams" Chino

[C] During your Opp.'s Turn, your other BLUE Charas and Charas with ::Bloom:: or ::Rabbit House:: gain +1000 Pow.

[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] CX COMBO [Rest this] When "Scene Beyond my Wildest Dreams" is placed to the CZ, may pay. If so, choose a ::Rabbit House:: or ::Bloom:: Chara from your WR and place it to Stock.

Rabbit House - Bloom | GU/W88-076S T: None

L1C0

"Barista who Became a Rabbit" Aoyama Blue Mountain

[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose an "Barista who Became a Rabbit" Aoyama Blue Mountain' in your Memory and put it in any Slot on the Stage.

Novel - Bloom | GU/W88-077 T: None

L1C0

"Barista who Became a Rabbit" Aoyama Blue Mountain

[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose an "Barista who Became a Rabbit" Aoyama Blue Mountain' in your Memory and put it in any Slot on the Stage.

Novel - Bloom | GU/W88-077SSP T: None

L1C0

"Matching Bangs" Chino

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

[A] **EXPERIENCE** When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 2 or higher, choose 1 of your Charas, and for the turn that Chara gains +1500 Pow and the following ability. "[C] This cannot be chosen by your Opp.'s effects."

Rabbit House - Bloom | GU/W88-078 T: Soul

L1C1

"Matching Bangs" Chino

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

[A] **EXPERIENCE** When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 2 or higher, choose 1 of your Charas, and for the turn that Chara gains +1500 Pow and the following ability. "[C] This cannot be chosen by your Opp.'s effects."

Rabbit House - Bloom | GU/W88-078S T: Soul

L1C1

"School Tour" Meg

[C] This gains +1000 Pow for each of your other BLUE Charas and/or ::Bloom:: Charas.

[A] CX COMBO **EXPERIENCE** When the Battle Opp. of this becomes Reversed, if "Let's Go On a School Tour!" is in your CZ and the sum of Levels of cards in your Level Zone is 5 or higher, search your LB for up to 2 total BLUE Charas and/or ::Bloom:: Charas, show them to your Opp., put them in your hand, and Shuffle your LB.

Ballet - Bloom | GU/W88-079 T: Soul

L2  
C1

"School Tour" Meg

[C] This gains +1000 Pow for each of your other BLUE Charas and/or ::Bloom:: Charas.

[A] CX COMBO **EXPERIENCE** When the Battle Opp. of this becomes Reversed, if "Let's Go On a School Tour!" is in your CZ and the sum of Levels of cards in your Level Zone is 5 or higher, search your LB for up to 2 total BLUE Charas and/or ::Bloom:: Charas, show them to your Opp., put them in your hand, and Shuffle your LB.

Ballet - Bloom | GU/W88-079S T: Soul

L2  
C1

"Vampire" Chino

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] **EXPERIENCE** [Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of your Charas, and for the turn that Chara gains +1000 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of your Opp.'s LB."

Rabbit House - Bloom | GU/W88-080 T: Soul

L2  
C1

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"Vampire" Chino

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] **EXPERIENCE** [Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of your Charas, and for the turn that Chara gains +1000 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of your Opp.'s LB."

Rabbit House - Bloom | GU/W88-080S T: Soul

L2  
C1

"Wonderland" Maya

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow and the following ability. "[A] [(3) Discard a BLUE Chara or ::Bloom:: Chara from hand to the WR] When this attacks may pay. If so, Deal 2 Damage to your Opp.," (DC can occur)

[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Wonderland" Chino' to the Stage, you may put the top card of your Clock in the WR.

Double Tooth - Bloom | GU/W88-081 T: Soul

L3  
C2

"Wonderland" Maya

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow and the following ability. "[A] [(3) Discard a BLUE Chara or ::Bloom:: Chara from hand to the WR] When this attacks may pay. If so, Deal 2 Damage to your Opp.," (DC can occur)

[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Wonderland" Chino' to the Stage, you may put the top card of your Clock in the WR.

Double Tooth - Bloom | GU/W88-081SSP T: Soul

L3  
C2

Is the Order a Rabbit?? Bloom Booster Pack

"Wonderland" Chino

[A] When this is placed from hand to the Stage, search your LB for up to 1 BLUE Chara or Chara with ::Bloom:: or ::Rabbit House::, show it to your Opp., put it in your hand, and Shuffle your LB.

[A] CX COMBO [Discard 2 cards from hand to the WR] When "Encounter in Wonderland" is placed to your CZ, if this is in the Front Row and you are Level 3 or higher, may pay. If so, choose up to 1 "Wonderland" Maya' and up to 1 "Wonderland" Meg' in your WR and place them to separate Slots on the Stage.

Rabbit House - Bloom | GU/W88-082 T: Soul

L3  
C2

"Wonderland" Chino

[A] When this is placed from hand to the Stage, search your LB for up to 1 BLUE Chara or Chara with ::Bloom:: or ::Rabbit House::, show it to your Opp., put it in your hand, and Shuffle your LB.

[A] CX COMBO [Discard 2 cards from hand to the WR] When "Encounter in Wonderland" is placed to your CZ, if this is in the Front Row and you are Level 3 or higher, may pay. If so, choose up to 1 "Wonderland" Maya' and up to 1 "Wonderland" Meg' in your WR and place them to separate Slots on the Stage.

Rabbit House - Bloom | GU/W88-082SSP T: Soul

L3  
C2

"Wonderland" Meg

[A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage or by the [A] effect of "Wonderland" Chino' to the Stage, may pay. If so, your Opp. chooses a Climax in their WR, returns all cards in their WR other than the chosen card to their LB, and shuffles their LB.

[A] **EXPERIENCE** When this attacks, if the sum of Levels of cards in your Level Zone is 6 or higher, choose 1 of your Charas, and that Chara gains +1500 Pow until the next end of your Opp.'s turn.

Ballet - Bloom | GU/W88-083 T: Soul

L3  
C2

"Wonderland" Meg

[A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage or by the [A] effect of "Wonderland" Chino' to the Stage, may pay. If so, your Opp. chooses a Climax in their WR, returns all cards in their WR other than the chosen card to their LB, and shuffles their LB.

[A] **EXPERIENCE** When this attacks, if the sum of Levels of cards in your Level Zone is 6 or higher, choose 1 of your Charas, and that Chara gains +1500 Pow until the next end of your Opp.'s turn.

Ballet - Bloom | GU/W88-083SSP T: Soul

L3  
C2

"School Tour" Chino

[A] [(1) Put the top card of your LB to Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Cost 0 or lower Level equal to or less than your Level Chara that is either BLUE or has ::Bloom:: or ::Rabbit House::, place it to any Slot on your Stage, and shuffle your LB.

[A] **EXPERIENCE** When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 2 or higher, look at up to 2 cards from top of your LB, choose up to 1 card and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Rabbit House - Bloom | GU/W88-084 T: None

L0  
C0

"School Tour" Chino

[A] [(1) Put the top card of your LB to Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Cost 0 or lower Level equal to or less than your Level Chara that is either BLUE or has ::Bloom:: or ::Rabbit House::, place it to any Slot on your Stage, and shuffle your LB.

[A] **EXPERIENCE** When this is placed from hand to the Stage, if the sum of Levels of cards in your Level Zone is 2 or higher, look at up to 2 cards from top of your LB, choose up to 1 card and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Rabbit House - Bloom | GU/W88-084S T: None

L0  
C0

"Rabbit House Reinforcements" Meg

[C] All your other Charas that are either BLUE or ::Bloom:: gain +500 Pow.

[A] [Discard a card from hand to the WR] When your Chara reveals a Gate Trigger Icon on a Climax during Trigger Check, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the remaining cards in the WR.

Ballet - Bloom | GU/W88-085 T: None

L0  
C0

"Iced Coffee Weather" Aoyama Blue Mountain

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a Chara that is BLUE or ::Bloom::, for the turn, this can Side Attack without Soul Penalty. (put the revealed card back)

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Novel - Bloom | GU/W88-086 T: None

L0  
C0

"Iced Coffee Weather" Aoyama Blue Mountain

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If that card is a Chara that is BLUE or ::Bloom::, for the turn, this can Side Attack without Soul Penalty. (put the revealed card back)

[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Novel - Bloom | GU/W88-086S T: None

L0  
C0

"Grownup Hairstyle" Maya

[C] **EXPERIENCE** On your turn, if the sum of the Levels on the cards in your Level Zone is 2 or greater, this gains +2000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, for the turn this gets +6000 Pow."

Double Tooth - Bloom | GU/W88-087 T: None

L1  
C0

"Grownup Hairstyle" Maya

[C] **EXPERIENCE** On your turn, if the sum of the Levels on the cards in your Level Zone is 2 or greater, this gains +2000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, for the turn this gets +6000 Pow."

Double Tooth - Bloom | GU/W88-087S T: None

L1  
C0

"Rabbit House Reinforcements" Aoyama Blue Mountain

[C] If you have 2 or more other Charas that are BLUE or ::Bloom::, this gains +2000 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Novel - Bloom | GU/W88-088 T: None

L1  
C1



### "Special Blend" Rin Mate

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] When your Chara reveals a Climax Card with a Gate Trigger during Trigger Check, you may draw 2 cards. If you do, choose 2 cards from your hand and discard them to the WR.  
[A] [(1) Rest this] When your other Chara with "Aoyama" in name is Reversed in Battle, if this is in your Back Row, may pay. If so, Rest that Chara.

Writer - Bloom | GU/W88-089 T: Soul

L2  
C1

### "Special Blend" Rin Mate

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] When your Chara reveals a Climax Card with a Gate Trigger during Trigger Check, you may draw 2 cards. If you do, choose 2 cards from your hand and discard them to the WR.  
[A] [(1) Rest this] When your other Chara with "Aoyama" in name is Reversed in Battle, if this is in your Back Row, may pay. If so, Rest that Chara.

Writer - Bloom | GU/W88-089S T: Soul

L2  
C1

### "Rabbit House Reinforcements" Maya

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that card to your Opp.'s Memory."  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Double Tooth - Bloom | GU/W88-090 T: Soul

L2  
C1

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### "Mother's Magic" Chino

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 5 or higher, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR]".  
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Rabbit House - Bloom | GU/W88-091 T: Soul

L2  
C1

### "Noisy Morning Present" Chino

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.  
[A] [Clock] **ALARM** [Discard a card from hand to the WR] If this is on the top of your Clock, at the beginning of your Climax Phase, may pay. If so, choose a Chara that is BLUE or ::Bloom:: or ::Rabbit House:: from your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-092 T: None

L0  
C0

### "Gallet des Rois" Maya

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.  
[A] [(2)] When this is placed from Stage to the WR, may pay. If so, search your LB fr up to 1 Chara that is BLUE or ::Bloom::, show it to your Opp., put it in your hand, and Shuffle your LB.

Double Tooth - Bloom | GU/W88-093 T: None

L0  
C0

Is the Order a Rabbit?? Bloom Booster Pack

### "Study Time" Maya

[A] When this attacks, choose 1 of your other Charas that is BLUE and/or ::Bloom::, and for the turn that Chara gains +2000.  
[A] [(1) At the start of your Opp.'s Attack Phase, may pay. If so, move this to an empty Slot in the Back Row.

Double Tooth - Bloom | GU/W88-094 T: None

L0  
C0

### "Gallet des Rois" Chino

[A] When this is placed from hand to the Stage, put the top card of your LB into the WR. If that card is a Climax, Search your LB for up to 2 Charas that are BLUE or ::Bloom:: or ::Rabbit House::, show them to your Opp., put them in your hand, and Shuffle your LB.

Rabbit House - Bloom | GU/W88-095 T: None

L0  
C0

### "Bubbly Uniform" Chino

[A] [Rest another Standing Chara that is BLUE or ::Bloom:: or ::Rabbit House:] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR, Swap them, choose 1 of your Charas, and for the turn that Chara gets +1000.  
[S] [Discard a card from hand to the WR, put this in the WR] Choose a Chara that is BLUE or ::Bloom:: or ::Rabbit House:: in your WR and return it to your hand.

Rabbit House - Bloom | GU/W88-096 T: None

L0  
C0

### "Gallet des Rois" Meg

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.  
[A] **EXPERIENCE** When this is placed from hand to the Stage, if the sum of the Levels on the cards in your Level Zone is 2 or greater, for the turn this gains +3000 Pow.

Ballet - Bloom | GU/W88-097 T: None

L0  
C0

### "Study Time" Meg

[A] [Discard a card from hand to WR] When this card is placed from hand to Stage, may pay. If so, choose a level 0 or lower Chara in your WR and place it to any slot on the Stage.  
[A] When your other Chara that is BLUE and/or ::Bloom:: attacks, this gains +1500 Pow for the turn.

Ballet - Bloom | GU/W88-098 T: None

L1  
C0

### "Barista Who Became a Rabbit" Rin Mate

[C] This gains +500 Pow for each of your other BLUE Charas and/or Charas with ::Bloom::.  
[S] [Discard a Climax card from your hand to the WR] This gains +1000 Pow and the following ability for the turn. "[A] When this Battle Opp. of this becomes Reversed, you may draw a card."

Writer - Bloom | GU/W88-099 T: None

L1  
C0

### "Brocante" Chino

[C] **EXPERIENCE** If the sum of the Levels on the cards in your Level Zone is 2 or greater, this gains +1000 Pow and the following ability. "[A] When this attacks, choose 1 of your Charas that is BLUE or ::Bloom:: or ::Rabbit House::, and for the turn that Chara gains +1500 Pow."

Rabbit House - Bloom | GU/W88-100 T: None

L1  
C0

### "Reward Stamp" Chino

[C] If there is a faceup Marker under this, this gains +5500 Pow and the following ability. "[A] When the Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB to Stock."  
[A] When this is placed from hand to the Stage, for the turn this gains +X Pow. X equals the number of your Charas that are BLUE or ::Bloom:: or ::Rabbit House:: times 1000.

Rabbit House - Bloom | GU/W88-101 T: Soul

L2  
C1

### "Regular" Aoyama Blue Mountain

[A] When this is placed from hand to the Stage, if you have 4 or more other Charas that are BLUE or ::Bloom::, you may choose a Chara in your WR that is BLUE or ::Bloom:: and place it to Stock.  
[A] When this attacks, choose 1 of your Charas that is BLUE or ::Bloom::, and for the turn that Chara gains +X Pow. X equals the number of your Charas that are BLUE or ::Bloom::, times 500.

Novel - Bloom | GU/W88-102 T: Soul

L2  
C1

### "Special Blend" Aoyama Blue Mountain

[C] If you do not have another Chara that is BLUE or ::Bloom::, this does not Stand during your Stand Phase.  
[A] When this Attacks, for the turn, this gains +X Pow. X equals the number of your other Charas that are BLUE or ::Bloom::, times 1000.

Novel - Bloom | GU/W88-103 T: Soul

L2  
C1

### On Halloween Night

Look at up to 4 cards from top of your LB and search for up to 1 ::Bloom:: Chara, reveal it, put it in your hand, and put the rest in the WR. Send this to Memory.  
[C] **RECOLLECTION** If this is in your Memory, all of your Bloom Charas gain the following ability. "[C] You may play this from your hand without meeting the color requirement."

GU/W88-104 T: None

L1  
C1

### Rabbit House Bloom

Search your LB for up to 1 Climax card, reveal it, put it in your hand, and shuffle your LB.

GU/W88-105 T: None

L1  
C1

Mischievous Familiar

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-106 T: Soul Gate

Mischievous Familiar

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-106OFR T: Soul Gate

Rabbit Carousel

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-107 T: Soul Gate

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Rabbit Carousel

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-107SSP T: Soul Gate

Let's Go On a School Tour!

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-108 T: Draw

Let's Go On a School Tour!

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-108RRR T: Draw

Is the Order a Rabbit?? Bloom Booster Pack

Scene Beyond my Wildest Dreams

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

GU/W88-109 T: 2 Soul

Scene Beyond my Wildest Dreams

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

GU/W88-109OFR T: 2 Soul

Encounter in Wonderland

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-110 T: Soul Gate

Encounter in Wonderland

[C] All your Charas gain +1000 Pow and +1 Soul.

GU/W88-110RRR T: Soul Gate

"I Feel Like Drinking" Syaro

[C] During your turn, this gains +1000 Pow.  
[A] When this attacks, choose 1 of your other Charas with ::Bloom:: and/or "Syaro" or "Chiya" in name, and for the turn that Chara gains +X Pow. X equals that Chara's Soul times 1000.

Fleur De Lapin - Bloom | GU/W88-111 T: None

L1  
C0

"Dignified" Chiya

[A] This ability activates up to twice per turn. When another of your Charas with ::Bloom:: or with "Syaro" or "Chiya" in name is placed from hand to the Stage, for the turn this gains +1000 Pow.  
[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Ama Usa An - Bloom | GU/W88-112 T: None

L0  
C0

"Nice Buddy for 10 Years" Cocoa

[C] This cannot Side Attack.  
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Rabbit House - Bloom | GU/W88-113 T: None

L0  
C0

"Awakening to CQC" Rize

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Rabbit House - Bloom | GU/W88-114 T: None

L1  
C1

"Good at Begging" Chino

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +2000 Pow.

Rabbit House - Bloom | GU/W88-115 T: None

L1  
C0

"Let's Go Play" Chino & Cocoa & Syaro

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.  
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Rabbit House - Bloom | GU/W88-P11 T: Soul

L1  
C1

"Let's Go Play" Chino & Cocoa & Syaro

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.  
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Rabbit House - Bloom | GU/W88-P11S T: Soul

L1  
C1

"Rabbit House Divas" Chino & Saki

[A] [(1) Discard a Chara that is BLUE or ::Bloom:: or ::Rabbit House:: from hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from the top of your LB, choose up to 1 card from among them, put it in your hand, and put the remaining cards in the WR.

Rabbit House - Bloom | GU/W88-P12 T: None

L0  
C0

"Break Time" Chiya & Syaro

[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, if you have another Chara with either "Syaro" or "Chiya" in name, may pay. If so, perform the following action up to 4 times. "Choose a card in your Clock, return it to hand, choose a card from your hand and discard it to the WR, and put the top card of your LB into your Clock."

Ama Usa An - Fleur De Lapin | GU/W88-P14S T:

L0

C0

"Break Time" Rize & Cocoa

[C] You may have up to 4 total copies of cards between cards with the same name as this and "Rize, Being Herself".

[A] When this is placed from hand to the Stage, reveal up to 3 cards from the top your LB. If 1 or more cards are revealed in this manner, choose up to 1 :Rabbit House: Chara from among them, put it in your hand, put the remainder of those cards in the WR, choose 1 card in your hand and discard it to the WR.

Rabbit House | GU/W88-P15S T: None

L0

C0

Cocoa, Going Together

[A] [(1) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp.'s Level and put it in the WR, and your Opp. chooses up to 1 Level 0 or lower Chara in his or her WR and put it in the Slot that Chara was in.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Rabbit House - Bread | GU/W88-P16S T: None

L1

C0

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"Break Time" Rin Mate & Chino & Aoyama Blue Mountain

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Rabbit House | GU/W88-P17S T: Soul

L2

C1

Is the Order a Rabbit?? Bloom Booster Pack