

[A] When this is placed from hand to the Stage, if you have another [A] (Chara, this gains +2000 Pow for the turn.
 [S] (1) Discard a card from your hand to the WR! When this is placed from hand to the Stage or when this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, if you have another ::Shuchiin:: Chara, this gains +2000 Pow for the turn.

:(1) (1) Discard a card from your hand to the WR! When this is placed from hand to the Stage or when this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and shuffle your LB.

LO
CO

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [Discard a ::Shuchiiin:: Chara from your hand to the WR] When "Repeated Mistakes" is placed in your CZ, if you have 4 or more other ::Shuchiiin:: Charas, may pay. If so, this gains the following 2 abilities for the turn. "[A] When this Front Attacks or Side Attacks, deal 2 Damage to your Opp., and this gains +1000 POW for the turn." "[A] When this Direct Attacks, deal 3 Damage to your Opp." [DC can occur]

L3
C2

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [Discard a ::Shuchii::: Chara from your hand to the WR] When "Repeated Mistakes" is placed in your CZ, if you have 4 or more other ::Shuchii::: Charas, may pay. If so, this gains the following 2 abilities for the turn. "[A] When this Front Attacks or Side Attacks, deal 2 Damage to your Opp., and this gains +1000 Power for the turn." "[A] When this Direct Attacks, deal 3 Damage to your Opp.." (DC can occur)

L3
C2

LO
CO

$$\frac{L0}{C0}$$

[A] **CX COMBO** When this attacks, if "Broadened View" is in your CZ, this gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to your hand."

L1
C0

L2
C1

L2
C1

[A] When this attacks, choose 1 of your other ::Shuchiin:: Charas, and that Chara gains +X Pow for the turn. X = 1500 times # of Events in your WR.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

L2
C1

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

$$\frac{L2}{C1}$$

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp. X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. Do can occur)

[A] **CX COMBO** When this attacks, if "Claim of the Brief Party" is in the CZ, choose one to use in your WR that are either "Shurichin: Chase after" Events, put them in your Stock in any order, and this gains the following ability until the next end of your Opp.'s turn. [A] When this is Front Attacked, you may return this to your hand."

L3	
C2	

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp. $X = 1 + \text{Level of that card.}$ (Climax cards are considered Level 0 for this effect. DC can occur)

[A] **CX COMBO** When this attacks, if "Claim of the Brief Party" is in the CZ, choose one of the following: Put your WR that is either "Shuchin" or "Gandor" Events, put them in your Stock in any order, and this gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, you may return this to your hand."

L3
C2

[C] All your other "Chika, True Battle of Geniuses" and "Chika, Last Day of Student Council" gain +1000 Pow.
[C] **CX COMBO** If either "Yo! Man!" or "Repeated Mistakes" is in your CZ, this card gains [Choice Trigger] Trigger Icon while in any Zone.

LO
CO

[C] If this is in the Front Row Center Slot, this gains +3000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Words of Farewell" in your WR and return it to your hand.

$$\frac{L_0}{C_0}$$

[C] If this is in the Front Row Center Slot, this gains +3000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Words of Farewell" in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[C] During your turn, this gains +2000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Happy Life Game" in your WR and return it to your hand.

$$\frac{LO}{CO}$$

[C] During your turn, this gains +2000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Happy Life Game" in your WR and return it to your hand.

$$\frac{L0}{C0}$$

Rei, Cheer Club

[C] During your turn, all your other ::Shuchiin:: Charas gain +1000 Pow.
[C] If there are 5 or more cards in your Stock, all your other Charas gain +500 Pow.

Shuchiin | KGL/S95-011 T: None

L1

C0

Chika, Hidden Talent

[C] **ASSIST** All your ::Shuchiin:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Discard an Event from your hand to the WR, Rest this] Look at up to 4 cards from the top of your LB and search for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Shuchiin - Secretary | KGL/S95-012 T: Soul

L1

C1

Yu, Alert

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Shuchiin - Treasurer | KGL/S95-013 T: None

L1

C1

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Chika, Possessive

[C] All your other ::Shuchiin:: Charas gain +500 Pow.
[S] [Rest this] Choose a card in your Level Zone and a ::Shuchiin:: Chara in your WR and Swap them.

Shuchiin - Secretary | KGL/S95-014 T: None

L0

C0

Tsubame, About to Cry

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [(2) Rest this] Search your LB for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and shuffle your LB.

Shuchiin - Rhythmic Gymnastics | KGL/S95-015 T: None

L0

C0

Rei, Day of the Sports Festival

[C] During your turn, if you have another ::Shuchiin:: Chara, this gains +3000 Pow.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Shuchiin | KGL/S95-016 T: None

L0

C0

Kaguya-sama: Love Is War Vol. 2 Booster Pack

Yu, Talking About True Love

[C] Chara Opposite this cannot move to another Slot.
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Shuchiin - Treasurer | KGL/S95-017 T: None

L0

C0

Chika, Acting Like a Baby

[C] If all your Charas are ::Shuchiin::, this gains +2000 Pow.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Shuchiin - Secretary | KGL/S95-018 T: None

L1

C0

Yu, Dashing During the Sports Festival

[C] If you have another Chara With "Miyuki" in name, this gains +1500 Pow and "[A] **ENCORE** [Discard a ::Shuchiin:: Chara from your hand to the WR]".
[C] During your turn, this gains +10000 Pow.
[S] [Rest this] If you don't have another Chara with "Miyuki" in name, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this becomes Reversed in battle, you may put that Chara on top of the LB."
[C] If you do not have a ::Shuchiin:: Chara, you cannot play this from hand. Send this to Memory.
Choose 1 of your Charas, and that Chara gains the following 2 abilities. "[C] This cannot be chosen as target of Opp.'s effects." [A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card." (Climax cards are considered Level 0 for this effect. DC can occur)

Shuchiin - Treasurer | KGL/S95-019 T: Soul

L2

C1

Happy Life Game

If you don't have a Chara with "Chika" in name, you cannot play this from hand.
Choose 1 of the following 3 effects and perform it.
"Choose up to 1 'Devil Training Camp' in your WR and return it to your hand, choose up to 1 of your Charas, and that Chara gains ::Nerd Card:: for the turn."
"Choose up to 1 'Love Detective' in your WR and return it to your hand, choose up to 1 of your Charas, and that Chara gains ::Androphobia Card:: for the turn."
"Choose up to 1 'Game Where You Lose by Reaching Your Limit' in your WR and return it to your hand, choose up to 1 of your Opp.'s Charas, and that Chara gains ::100000 Yen:: for the turn."

KGL/S95-020 T: None

L2

C0

Words of Farewell

If you do not have a ::Shuchiin:: Chara, you cannot play this from hand. Send this to Memory.
Choose 1 of your Charas, and that Chara gains the following 2 abilities. "[C] This cannot be chosen as target of Opp.'s effects." [A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card." (Climax cards are considered Level 0 for this effect. DC can occur)

KGL/S95-021 T: None

L2

C1

Words of Farewell

If you do not have a ::Shuchiin:: Chara, you cannot play this from hand. Send this to Memory.
Choose 1 of your Charas, and that Chara gains the following 2 abilities. "[C] This cannot be chosen as target of Opp.'s effects." [A] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card." (Climax cards are considered Level 0 for this effect. DC can occur)

KGL/S95-021S T: None

L2

C1

Repeated Mistakes

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-022 T: Choice

Repeated Mistakes

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-022R T: Choice

Broadened View

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-023 T: Choice

Broadened View

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-023R T: Choice

Claim of the Brief Party

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-024 T: Choice

Chika, Marching Band

[A] This ability activates up to once per turn. When you play an Event, you may draw a card. If so, discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Shuchiin - Secretary | KGL/S95-025 T: None

L0

C0

Chika, Marching Band

[A] This ability activates up to once per turn. When you play an Event, you may draw a card. If so, discard a card from your hand to the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Shuchiin - Secretary | KGL/S95-025SP T: None

L0C0

Kei, Marching Band

[C] You may play this from your hand without meeting the color requirement.

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains the following ability. "[A] When your Climax is placed in the CZ, this gains +3000 Pow for the turn."

[A] [(1) Put this in the WR] When your other ::Shuchiin:: Chara is Front Attacked, may pay. If so, return that Chara to hand.

Shuchiin - Treasurer | KGL/S95-026 T: None

L1C0

Kei, Marching Band

[C] You may play this from your hand without meeting the color requirement.

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains the following ability. "[A] When your Climax is placed in the CZ, this gains +3000 Pow for the turn."

[A] [(1) Put this in the WR] When your other ::Shuchiin:: Chara is Front Attacked, may pay. If so, return that Chara to hand.

Shuchiin - Treasurer | KGL/S95-026SP T: None

L1C0

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Miko, As Disciplinary Committee Member

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Shuchiin:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[A] [Discard a ::Shuchiin:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Shuchiin - Accounting Audit | KGL/S95-027 T: None

L0C0

Miko, As Disciplinary Committee Member

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Shuchiin:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[A] [Discard a ::Shuchiin:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Shuchiin - Accounting Audit | KGL/S95-027S T:

L0C0

Miyuki, Prerogative of the Student Council President

[A] When this is placed from hand to the Stage, this gains +1 Level and +1000 Pow for the turn.

[A] [Discard an Event from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - President | KGL/S95-028 T: None

L1C0

Kaguya-sama: Love Is War Vol. 2 Booster Pack

Chika, Favorite Book

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains +1000 Pow.

[A] **CX COMBO** When this attacks, if "Unconsciously Malicious" is in the CZ and you have another ::Shuchiin:: Chara, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax Cards are considered Level 0 for this effect)

Shuchiin - Secretary | KGL/S95-029 T: None

L1C0

Chika, Favorite Book

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains +1000 Pow.

[A] **CX COMBO** When this attacks, if "Unconsciously Malicious" is in the CZ and you have another ::Shuchiin:: Chara, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax Cards are considered Level 0 for this effect)

Shuchiin - Secretary | KGL/S95-029S T: None

L1C0

Kei, Rebellious Period

[C] **EXPERIENCE** If "Miyuki, Creed to Follow Through" is in your Level Zone, this gains +2000 Pow and the following ability. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Shuchiin - Treasurer | KGL/S95-030 T: None

L1C0

Kei, Rebellious Period

[C] **EXPERIENCE** If "Miyuki, Creed to Follow Through" is in your Level Zone, this gains +2000 Pow and the following ability. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Shuchiin - Treasurer | KGL/S95-030S T: None

L1C0

Miko, Accounting Audit

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "As a Model Example for Everyone" is in the CZ and you have 2 or more other ::Shuchiin:: Charas, may pay. If so, deal 2 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Shuchiin - Accounting Audit | KGL/S95-031 T: Soul

L3C2

Miko, Accounting Audit

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "As a Model Example for Everyone" is in the CZ and you have 2 or more other ::Shuchiin:: Charas, may pay. If so, deal 2 Damage to your Opp., and this gains +3000 Pow for the turn. (DC can occur)

Shuchiin - Accounting Audit | KGL/S95-031S T: Soul

L3C2

Miyuki, Heart-thumping Situation

[A] [Discard a Climax card from your hand to the WR, Rest 1 of your Standing Charas] When your Chara's Trigger Check reveals a Climax card with the Treasure Trigger Icon, may pay. If so, choose a Climax card in your WR and return it to your hand.

[A] **CX COMBO** [Put a "Scene at the Gym Storeroom" from your CZ in the WR] At the start of your Encore Step, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - President | KGL/S95-032 T: None

L0C0

Miyuki, Heart-thumping Situation

[A] [Discard a Climax card from your hand to the WR, Rest 1 of your Standing Charas] When your Chara's Trigger Check reveals a Climax card with the Treasure Trigger Icon, may pay. If so, choose a Climax card in your WR and return it to your hand.

[A] **CX COMBO** [Put a "Scene at the Gym Storeroom" from your CZ in the WR] At the start of your Encore Step, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - President | KGL/S95-032S T: None

L0C0

Chika, Leave It to Mom

[A] [Discard a ::Shuchiin:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Devil Training Camp", reveal it, put it in your hand, and shuffle your LB.

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - Secretary | KGL/S95-033 T: None

L0C0

Chika, Leave It to Mom

[A] [Discard a ::Shuchiin:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Devil Training Camp", reveal it, put it in your hand, and shuffle your LB.

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - Secretary | KGL/S95-033S T: None

L0C0

Chika, Devilish Side

[A] When this is placed from hand to the Stage, If your Opp. has 1 or fewer Chara in their Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - Secretary | KGL/S95-034 T: None

L0C0

Miko, Feverously Resisting

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.

[A] [Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Shuchiin - Accounting Audit | KGL/S95-035 T: None

L0C0

Miko, Feverously Resisting

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.
[A] [Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Shuchiin - Accounting Audit | KGL/S95-035S T:

L0

C0

Kei Wants to Be in Love

[C] If you have 2 or more other ::Shuchin:: Charas, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Shuchin:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Shuchiin - Treasurer | KGL/S95-036 T: Soul

L3

C2

Kei Wants to Be in Love

[C] If you have 2 or more other ::Shuchin:: Charas, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Shuchin:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Shuchiin - Treasurer | KGL/S95-036S T: Soul

L3

C2

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Miko, Proper Model Student

[A] [(1) Put another of your Standing "Miko, Proper Model Student" in the WR] At the start of your Attack Phase, may pay. If so, choose up to 1 "Miko, Giving Speech" in your WR and put it in any Slot on the Stage.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Shuchiin - Accounting Audit | KGL/S95-037 T: None

L1

C0

Miyuki, Battle of Wits for Love?

[C] If you are Level 3 or higher, this gains the following ability. "[S] [Put this in the WR] Choose up to 1 'Kei, One Summer Day' in your hand and put it in the Slot this was in."
[A] At the start of your Attack Phase, choose 1 of your Charas with either "Miyuki" or "Kei" in name, and that Chara gains +1500 Pow for the turn.

Shuchiin - President | KGL/S95-038 T: None

L1

C0

Miyuki, Results of Training

[C] **EXPERIENCE** If there's a RED card in your Level Zone, this gains +1 Level and +2500 Pow.

Shuchiin - President | KGL/S95-039 T: None

L1

C0

Kaguya-sama: Love Is War Vol. 2 Booster Pack

Kei, Looks Like Her Older Brother

[A] When you use the **BACKUP** of this, put X cards from the bottom of your Opp.'s LB in the WR. X = # of your ::Shuchiin:: Charas.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Shuchiin - Treasurer | KGL/S95-040 T: Soul

L2

C1

Chika, "High" of High-and-Low

[C] If "Miko, 'High' of High-and-Low" is in your Clock, this gets -1 Level while in your hand.
[C] All your other ::Shuchin:: Charas gain +1000 Pow.
[S] [Discard a "Miko, 'High' of High-and-Low" from your hand to the WR. Rest this] Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Shuchiin - Secretary | KGL/S95-041 T: Soul

L2

C1

Miyuki, Fair And Square

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Shuchiin:: Charas, you may choose a ::Shuchiin:: Chara in your WR and put it in your Stock.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Shuchiin - President | KGL/S95-042 T: Soul

L2

C1

Chika, Next Student Council President?

[C] For each of your other ::Shuchiin:: Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Shuchiin - Secretary | KGL/S95-043 T: Soul

L3

C2

Game Where You Lose by Reaching Your Limit

[Counter] You may discard an Event card from your hand to the WR. If so, choose a Chara in battle, and that Chara gains the following ability for the turn. "[C] This cannot deal Damage to a player."
Choose 1 of your ::Shuchiin:: Charas, and that Chara gains +2000 Pow for the turn.

KGL/S95-044 T: None

L2

C2

Devil Training Camp

If you have 1 or fewer ::Shuchiin:: Charas, you cannot play this from hand. Send this to Memory.
You may choose a card in your Level Zone and a card in your WR and Swap them.
You may choose 1 of your Level 2 or higher Chara with "Miyuki" in name and return it to your hand. If so, choose up to 1 Chara in your hand with "Miyuki" in name and put it in any Slot on the Stage.

KGL/S95-045 T: None

L2

C1

Devil Training Camp

If you have 1 or fewer ::Shuchiin:: Charas, you cannot play this from hand. Send this to Memory.
You may choose a card in your Level Zone and a card in your WR and Swap them.
You may choose 1 of your Level 2 or higher Chara with "Miyuki" in name and return it to your hand. If so, choose up to 1 Chara in your hand with "Miyuki" in name and put it in any Slot on the Stage.

KGL/S95-045S T: None

L2

C1

Unconsciously Malicious

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-046 T: Treasure

Unconsciously Malicious

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-046R T: Treasure

As a Model Example for Everyone

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-047 T: Treasure

Scene at the Gym Storeroom

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-048 T: Treasure

Scene at the Gym Storeroom

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-048R T: Treasure

Kaguya, Vice President's Pride

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.

[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Shuchiin - Vice-President | KGL/S95-049 T: None

L0C0

Kaguya, Vice President's Pride

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.

[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Shuchiin - Vice-President | KGL/S95-049S T: None

L0C0

Miko, Marching Band

[C] During your turn, if all your Charas are ::Shuchiin::, this gains +2000 Pow.

[A] **CX COMBO** When "Feelings Acknowledged" is placed in your CZ, if you have another ::Shuchiin:: Chara, this gains the following 2 abilities for the turn. "[C] Chara Opposite this cannot return to hand, move to another Slot, or be Sent to Memory." "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Shuchiin:: Chara in your WR and return it to your hand."

Shuchiin - Accounting Audit | KGL/S95-050 T: None

L1C0

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Miko, Marching Band

[C] During your turn, if all your Charas are ::Shuchiin::, this gains +2000 Pow.

[A] **CX COMBO** When "Feelings Acknowledged" is placed in your CZ, if you have another ::Shuchiin:: Chara, this gains the following 2 abilities for the turn. "[C] Chara Opposite this cannot return to hand, move to another Slot, or be Sent to Memory." "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Shuchiin:: Chara in your WR and return it to your hand."

Shuchiin - Accounting Audit | KGL/S95-050SP T: None

L1C0

Miyuki, Marching Band

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1000 Pow and the following ability. "[A] [(2) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp." (DC can occur)

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Shuchiin - President | KGL/S95-051 T: Soul

L3C2

Miyuki, Marching Band

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1000 Pow and the following ability. "[A] [(2) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp." (DC can occur)

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Shuchiin - President | KGL/S95-051SP T: Soul

L3C2

Kaguya-sama: Love Is War Vol. 2 Booster Pack

Kaguya's Routine

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Shuchiin:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Shuchiin - Vice-President | KGL/S95-052 T: None

L0C0

Kaguya's Routine

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a ::Shuchiin:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Shuchiin - Vice-President | KGL/S95-052S T: None

L0C0

Miyuki's Father, Unspecified Job

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

[S] [Put this in the WR] Choose 1 of your ::Shuchiin:: Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

No Traits | KGL/S95-053 T: None

L0C0

Miyuki's Father, Unspecified Job

[A] When your Opp.'s Climax card is placed in the CZ, you may put this in your Stock.

[S] [Put this in the WR] Choose 1 of your ::Shuchiin:: Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

No Traits | KGL/S95-053S T: None

L0C0

Miko, Wrong Idea About the Game

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains +2000 Pow.

[A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Shuchiin - Accounting Audit | KGL/S95-054 T: None

L1C0

Miyuki, Famous Mid-Autumn Moon

[C] Your Events may be played from hand without meeting their color requirement.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [Discard a Climax card from your hand to the WR, Rest this] Choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - President | KGL/S95-055 T: Soul

L2C1

Miyuki, Famous Mid-Autumn Moon

[C] Your Events may be played from hand without meeting their color requirement.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] [Discard a Climax card from your hand to the WR, Rest this] Choose a ::Shuchiin:: Chara in your WR and return it to your hand.

Shuchiin - President | KGL/S95-055S T: Soul

L2C1

Miyuki, Extending Hand

[C] If you have 2 or more other ::Shuchiin:: Charas, this gains +3000 Pow.

[A] **CX COMBO** When "Illuminated by the Moonlight" is placed in your CZ, if this is in the Front Row and all your Charas are ::Shuchiin::, choose up to 1 of your other Charas and return it to your hand, and this gains the following ability for the turn. "[A] At the start of your Attack Phase, choose 1 of your other ::Shuchiin:: Charas and Stand it, and that Chara gains +1000 Pow for the turn."

Shuchiin - President | KGL/S95-056 T: Soul

L2C2

Kaguya, Thinking Too Much

[C] If you have 4 or more ::Shuchiin:: Charas, this gets -1 Level while in your hand.

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Shuchiin - Vice-President | KGL/S95-057 T: Soul

L3C2

Kaguya, Thinking Too Much

[C] If you have 4 or more ::Shuchiin:: Charas, this gets -1 Level while in your hand.

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Shuchiin - Vice-President | KGL/S95-057S T: Soul

L3C2

Kaguya, Looks Good on Her?

[A] **CX COMBO** When "Daydreams Explosion" is placed in your CZ, if you have another ::Shuchiin:: Chara, you may choose a ::Shuchiin:: Chara in your WR and put it in your Stock.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Shuchiin - Vice-President | KGL/S95-058 T: None

L0C0

Kaguya, Looks Good on Her?

[A] **CX COMBO** When "Daydreams Explosion" is placed in your CZ, if you have another ::Shuchiin:: Chara, you may choose a ::Shuchiin:: Chara in your WR and put it in your Stock.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Shuchiin - Vice-President | KGL/S95-058S T: None

L0C0

[C] All your other "Yu, Dashing During the Sports Festival" gain RED.
[C] All your other "Yu, Brief Lover" and "Yu, Dashing During the Sports Festival" gain +1000 Pow.
[S] **BRAINSTORM** ((1 rest 2 of your Charas) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Shuchin:: Chara, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[C] All your other "Yu, Dashing During the Sports Festival" gain RED.
[C] All your other "Yu, Brief Lover" and "Yu, Dashing During the Sports Festival" gain +1000 Pow.
[S] **BRAINSTORM** [(1 rest 2 of your Chars)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Shuchin:: Chara, reveal it, put it in your hand, and shuffle your LB.

LO
CO

[C] If you have 1 or fewer other Charas, all your other Charas gain +1500 Pow.
[A] When this is placed from the Stage to the WR, if there are 2 or fewer cards in your Memory, you may choose a "Day of Full Moon" in your WR and Send it to Memory.

$$\frac{L0}{C0}$$

[C] If you have 1 or fewer other Charas, all your other Charas gain +1500 Pow.

$$\frac{L0}{C0}$$

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Student Council Elections" in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

$$\frac{L2}{C1}$$

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] ([1] Discard a card from your hand to the WR) This ability activates up to once per turn. When your Chara's Trigger Check reveals a Climax card with a Comeback Trigger Icon, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

L3
C2

[C] All your other "Miko, Accounting Audit" and "Miko, Marching Band" gain +1000 Pow.

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage or when this is placed from the Stage to the WR, may pay. If so, choose a Climax card in your WR and return it to your hand.

LO
CO

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand, choose 1 of your other ::Shuchiin:: Charas, and that Chara gains +1000 Pow for the turn.

$$\frac{L0}{C0}$$

--No Text--

$$\frac{L0}{C0}$$

[C] All your Opp.'s Charas gain "[A] **ENCORE** ([2])".
[A] When the Trigger Check of this reveals a Climax card with a Comeback Trigger Icon, you may choose a Chara in your WR and return it to your hand.

$$\frac{LO}{CO}$$

[C] RECOLLECTION If "Photoshoot" is in your Memory, this gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

$$\frac{L1}{C0}$$

[C] RECOLLECTION If "Photoshoot" is in your Memory, this gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

$$\frac{L1}{C0}$$

[C] If you are Level 3 or higher, this gains the following ability.
 [S] [Put 1 of your other Standing 'Miko, Proper Model Student' in the WR] Choose up to 1 'Miko, Accounting Audit' in your hand and put it in any Slot on the Stage."
 [C] **ASSIST** All your ::Shuchiin:: Charas in front of this gain +1500 Pow.

$$\frac{L2}{C1}$$

Choose up to 2 of your ::Shuchiin:: Charas, and those Charas gain +1500 Pow for the turn.
Choose a ::Shuchiin:: Chara in your WR and return it to your hand. Send this to Memory.

$$\frac{L1}{C1}$$

Choose up to 2 of your ::Shuchiin:: Charas, and those Charas gain +1500 Pow for the turn.
Choose a ::Shuchiin:: Chara in your WR and return it to your hand. Send this to Memory.

$$\frac{L1}{C1}$$

Send this to Memory.
Reveal the top card of your LB. If it's either a ::Shuchiin:: Chara or an Event, put it in your hand. (Otherwise put it back where it was)
[C] **RECOLLECTION** During your turn, if this is in Memory, all your ::Shuchiin:: Charas gain +500 Pow.

$$\frac{L1}{C1}$$

Send this to Memory.
Reveal the top card of your LB. If it's either a ::Shuchiin::
Chara or an Event, put it in your hand. (Otherwise put it back
where it was)
[C] **RECOLLECTION** During your turn, if this is in Memory,
all your ::Shuchiin:: Charas gain +500 Pow.

$$\frac{L1}{C1}$$

Feelings Acknowledged

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-072 T: Salvage

Feelings Acknowledged

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-072R T: Salvage

Illuminated by the Moonlight

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

KGL/S95-073 T: Soul Standby

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Illuminated by the Moonlight

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

KGL/S95-073R T: Soul Standby

Daydreams Explosion

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-074 T: Salvage

Daydreams Explosion

[C] All your Charas gain +1000 Pow and +1 Soul.

KGL/S95-074R T: Salvage

Kaguya-sama: Love Is War Vol. 2 Booster Pack

Ai, Marching Band

[C] If all your Charas are ::Shuchiin::, this gains the following 2 abilities.
[A] [(1) Put a ::Shuchiin:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card."
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row."

Shuchiin - Maid | KGL/S95-075 T: None

L0
C0

Ai, Marching Band

[C] If all your Charas are ::Shuchiin::, this gains the following 2 abilities.
[A] [(1) Put a ::Shuchiin:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card."
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row."

Shuchiin - Maid | KGL/S95-075SP T: None

L0
C0

Kaguya, Vivid Memories

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.
[A] CX COMBO When "Memories of the Student Council" is placed in your CZ, if this is in your Front Row and you have another ::Shuchiin:: Chara, choose 1 of the following 2 effects and perform it. "Choose a 'Day of the Full Moon' in your WR and return it to your hand." "Search your LB for up to 1 'Day of the Full Moon', reveal it, put it in your hand, and shuffle your LB."

Shuchiin - Vice-President | KGL/S95-076 T: None

L1
C0

Kaguya, Vivid Memories

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.
[A] CX COMBO When "Memories of the Student Council" is placed in your CZ, if this is in your Front Row and you have another ::Shuchiin:: Chara, choose 1 of the following 2 effects and perform it. "Choose a 'Day of the Full Moon' in your WR and return it to your hand." "Search your LB for up to 1 'Day of the Full Moon', reveal it, put it in your hand, and shuffle your LB."

Shuchiin - Vice-President | KGL/S95-076S T: None

L1
C0

Kaguya, Marching Band

[C] For each of your other ::Shuchiin:: Charas in the Back Row, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] CX COMBO RECOLLECTION When this attacks, if "Sudden Marriage Event" is in the CZ, cards named "Words of Farewell", "Student Council Elections", "Photoshoot", and "Day of the Full Moon" in your Memory, and you have another ::Shuchiin:: Chara, you may deal 3 Damage to your Opp.. (DC can occur)

Shuchiin - Vice-President | KGL/S95-077 T: Soul

L3
C2

Kaguya, Marching Band

[C] For each of your other ::Shuchiin:: Charas in the Back Row, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] CX COMBO RECOLLECTION When this attacks, if "Sudden Marriage Event" is in the CZ, cards named "Words of Farewell", "Student Council Elections", "Photoshoot", and "Day of the Full Moon" in your Memory, and you have another ::Shuchiin:: Chara, you may deal 3 Damage to your Opp.. (DC can occur)

Shuchiin - Vice-President | KGL/S95-077SP T: Soul

L3
C2

Kaguya, Angel's Smile

[C] All your other ::Shuchiin:: Charas gain +500 Pow.
[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Shuchiin - Vice-President | KGL/S95-078 T: None

L0
C0

Kaguya, Angel's Smile

[C] All your other ::Shuchiin:: Charas gain +500 Pow.
[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Shuchiin - Vice-President | KGL/S95-078S T: None

L0
C0

Nagisa, Being a God?

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Shuchiin - Volunteer | KGL/S95-079 T: None

L0
C0

Nagisa, Being a God?

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Shuchiin - Volunteer | KGL/S95-079S T: None

L0
C0

Kaguya Wants to Strip Someone Else

[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, if there is a Climax card in your CZ, you may put the top card of your LB in your Stock.

Shuchiin - Vice-President | KGL/S95-080 T: None

L1
C0

Kaguya Wants to Strip Someone Else

[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, if there is a Climax card in your CZ, you may put the top card of your LB in your Stock.

Shuchiin - Vice-President | KGL/S95-080S T: None

L1
C0

Ai, Excited at the New Device

[A] **CHANGE** [Return this to hand] At the start of your Climax Phase, may pay. If so, choose up to 1 ::Shushin:: Chara in your hand and put it in the Slot this was in.
[S] [(1) Discard a Climax card from your hand to the WR, Rest this] Choose a Climax card in your WR and return it to your hand.

Shuchiin - Maid | KGL/S95-081 T: Soul

L3
C2

Ai, Excited at the New Device

[A] **CHANGE** [Return this to hand] At the start of your Climax Phase, may pay. If so, choose up to 1 ::Shushin:: Chara in your hand and put it in the Slot this was in.
[S] [(1) Discard a Climax card from your hand to the WR, Rest this] Choose a Climax card in your WR and return it to your hand.

Shuchiin - Maid | KGL/S95-081S T: Soul

L3
C2

Ai, Camouflaging

[C] All your other ::Shuchiin:: Charas gain +500 Pow.
[A] When your Opp. plays an Event, you may put the top 3 cards of your LB in the WR.

Shuchiin - Maid | KGL/S95-082 T: None

L0
C0

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Kaguya, Strength Gained Over Time

[C] For each of your other ::Shuchiin:: Charas, this gains +500 Pow.
[A] **CX COMBO** [(1)] When the Battle Opp. of this becomes Reversed, if "Memories of the Student Council" is in your CZ, may pay. If so, choose 1 of your Opp.'s Cost 0 or lower Charas and put it on the bottom of the LB.

Shuchiin - Vice-President | KGL/S95-083 T: None

L1
C0

Kaguya, Strength Gained Over Time

[C] For each of your other ::Shuchiin:: Charas, this gains +500 Pow.
[A] **CX COMBO** [(1)] When the Battle Opp. of this becomes Reversed, if "Memories of the Student Council" is in your CZ, may pay. If so, choose 1 of your Opp.'s Cost 0 or lower Charas and put it on the bottom of the LB.

Shuchiin - Vice-President | KGL/S95-083S T: None

L1
C0

Haasaka, Not Lacking in Hard Work

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.
[A] When this attacks, all your Charas gains the following ability for the turn. "[A] [Discard a Climax card from your hand to the WR] When the Trigger Check of this reveals a Climax card, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand."

Shuchiin - Maid | KGL/S95-084 T: None

L1
C0

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Haasaka, Not Lacking in Hard Work

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.
[A] When this attacks, all your Charas gains the following ability for the turn. "[A] [Discard a Climax card from your hand to the WR] When the Trigger Check of this reveals a Climax card, may pay. If so, choose a ::Shuchiin:: Chara in your WR and return it to your hand."

Shuchiin - Maid | KGL/S95-084S T: None

L1
C0

Kaguya, Battle of Wits for Love?

[C] All your other "Ai, True Battle of Geniuses" gain +1000 Pow.
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [(1) Put 1 of your other Charas from the Stage in the WR, Rest this] Draw a card.

Shuchiin - Vice-President | KGL/S95-085 T: Soul

L2
C1

Haasaka Ver.2, Anti-Shirogane Fashion

[A] When this is placed from hand to the Stage or via the effects of **CHANGE** to the Stage, if you have 4 or more other ::Shuchiin:: Charas, you may choose a ::Shuchiin:: Chara in your WR and place it to Stock.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Shuchiin - Maid | KGL/S95-086 T: Soul

L2
C1

Haasaka Ver.2, Anti-Shirogane Fashion

[A] When this is placed from hand to the Stage or via the effects of **CHANGE** to the Stage, if you have 4 or more other ::Shuchiin:: Charas, you may choose a ::Shuchiin:: Chara in your WR and place it to Stock.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Shuchiin - Maid | KGL/S95-086S T: Soul

L2
C1

Kaguya, Painful Misstep

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] [Put 1 of your other ::Shuchiin:: Charas from the Stage in the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in Stock, then put the rest in the WR.
[A] **ENCORE** [Discard a ::Shuchiin:: Chara from your hand to the WR]

Shuchiin - Vice-President | KGL/S95-087 T: Soul

L3
C2

Kaguya, Painful Misstep

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] [Put 1 of your other ::Shuchiin:: Charas from the Stage in the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in Stock, then put the rest in the WR.
[A] **ENCORE** [Discard a ::Shuchiin:: Chara from your hand to the WR]

Shuchiin - Vice-President | KGL/S95-087S T: Soul

L3
C2

Kaguya, Adventurous Present

[A] When this Attacks, if there isn't another Chara in your Back Row, you may put the top card of your LB in your WR. If it's a Level 0 or lower Chara, you may put that Chara in any Slot in the Back Row.
[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."

Shuchiin - Vice-President | KGL/S95-088 T: None

L0
C0

Ai, For Her Master

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
[A] [Put 1 of your other ::Shuchiin:: Charas from the Stage in the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in Stock, then put the rest in the WR.
[A] **CX COMBO** When "Mission Start" is placed in your CZ, if you have 2 or more other ::Shuchiin:: Charas, look at up to 4 cards from the top of your LB and search for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Shuchiin - Maid | KGL/S95-089 T: None

L0
C0

Kaguya, Random Question

[A] When this is placed from hand to the Stage, choose 1 of your ::Shuchiin:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When this attacks, if you have 2 or more other ::Shuchiin:: Charas, you may draw a card. If so, discard a card from your hand to the WR.

Shuchiin - Vice-President | KGL/S95-090 T: None

L1
C0

Nagisa, True Love

[C] This gets -1 Level while on the Stage.
[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Shuchiin - Volunteer | KGL/S95-091 T: None

L1
C0

Kaguya, Waiting for a Sick Visit

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::TRAIT:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Shuchiin - Vice-President | KGL/S95-092 T: Soul

L1
C1

Ai, Fear of Her Master

[C] If all your Charas are ::Shuchiin::, this gains the following 2 abilities.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put that Chara on the bottom of the LB." "[A] When this attacks, if the Level of the Chara Opposite this is 2, this gains +8000 Pow for the turn."

Shuchiin - Maid | KGL/S95-093 T: Soul

L1
C1

[C] If you have 4 or more ::Shuchiin:: Charas, this gets -1 Level while in your hand.
 [A] **CHANGE** [Put this in the WR] At the start of your Climax Phase, may pay. If so, from your WR choose either an "Ai, At the School Gates" or "Haasaka Ver.2, Anti-Shirogane Fashion" or "Ai, Mission Failed" and put it in the Slot this was in. (This ability doesn't trigger if this isn't on the Stage at the start of the Climax Phase)

L2
C1

[C] For each other ::Shuchiin:: Chara in your Back Row, this gains +2000 Pow.

[A] [Clock] **ALARM** [(1) Discard a card from your hand to the WR] If this is on the top of your Clock, at the start of your MP, may pay. If so, return all of the cards in your WR to your LB, and shuffle your LB.

$$\frac{L2}{C1}$$

[Counter] If you don't have a Chara with either "Kaguya" or "Miyuki" in name, you cannot play this from hand. Look at up to 4 cards from top of your LB and search for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and put the rest in the WR.
If there are no BLUE cards in your Memory, you may Send this to Memory.

L1	
C0	

[Counter] If you do not have a Chara with either "Kaguya" or "Miyuki" in name, you cannot play this from hand. Look at up to 4 cards from top of your LB and search for up to 1 ::Shuchiin:: Chara, reveal it, put it in your hand, and put the rest in the WR. If there are no BLUE cards in your Memory, you may Send this to Memory.

L1
C0

If you do not have a ::Shuchin:: Chara, you cannot play this from hand. Send this to Memory.
From your WR, choose separately a Chara with "Kaguya" in name and a Chara with "Miyuki" in name, Send them to Memory, and at the start of your next Draw Phase, return those cards from Memory to your hand, and put this in the WR.

L2
C1

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1	
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[A] When this is placed from hand to the Stage, if you have 4 or more other ::TRAIT:: Charas, you may choose a ::Shuchiin:: Chara in your WR and put it in your Stock.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Shuchiin:: Charas.

$$\frac{L1}{C1}$$

[A] [Return 2 ::Shuchiin:: Charas in your WR to your LB, shuffle your LB] When this is placed from hand to the Stage, may pay. If so, choose 1 of your ::Shuchiin:: Charas, and for the turn that Chara gains +2000 Pow.
[A] When Damage Dealt by this is Cancelled, you may return this to your hand.

LO
CO

[C] If the Level of the Chara Opposite this is 3 or higher, this gains +7500 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage or from the Stage to the WR, look at the top card of your LB, and either return it to the top of your LB or place it in the WR.
 [S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Shuchiin:: Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Shuchin:: Chara in your WR and return it to your hand.

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

L2
C1

