

Katsuragi, 3rd Unryuu-class Aircraft Carrier

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] [Discard a card from your hand to the WR] When this attacks, if "I Will Show You the True Pow of Kai Hiryou-class!" is in the CZ, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Fleet Girl - Aircraft Carrier | KC/S42-013 T: None

L0
C0

Teruzuki, 2nd Akizuki-class Destroyer

[A] When this attacks, if "Main Gun, Prepare for Anti-Air Combat!" is in the CZ, reveal the top card of your LB. If it's a ::Fleet Girl:: Chara, put it in your hand. (Otherwise put it back where it was)
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Fleet Girl - Destroyer | KC/S42-014 T: None

L1
C0

Nowaki, 15th Kagero-class Destroyer

[C] For each of your other ::Fleet Girl:: Charas, this gains +500 Pow.

Fleet Girl - Destroyer | KC/S42-015 T: None

L1
C1

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Isokaze, Savory Season

[C] **ASSIST** All your ::Destroyer:: Charas in front of this gain +1500 Pow.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Fleet Girl - Destroyer | KC/S42-016 T: Soul

L2
C1

Takanami, 6th Yuugumo-class Destroyer

[C] If you have no other Charas, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them back in the same order.

Fleet Girl - Destroyer | KC/S42-017 T: None

L0
C0

Asashimo, 16th Yuugumo-class Destroyer

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Fleet Girl - Destroyer | KC/S42-018 T: None

L0
C0

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Amagi Kai, 2nd Unryuu-class Aircraft Carrier

[C] For each of your other "Amagi, 2nd Unryuu-class Aircraft Carrier", this gains +1000 Pow.

Fleet Girl - Aircraft Carrier | KC/S42-019 T: None

L1
C0

Takanami Kai, 6th Yuugumo-class Destroyer

--No Text--

Fleet Girl - Destroyer | KC/S42-020 T: None

L1
C0

Hamakaze in the Middle of the Festival

[A] During battles involving this, if Damage taken by you isn't Cancelled, put this in the WR.

Fleet Girl - Destroyer | KC/S42-021 T: None

L1
C0

Asashimo Kai, 16th Yuugumo-class Destroyer

[A] When you use the **BACKUP** of this, put the top 3 cards of your Opp.'s LB in the WR.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Fleet Girl - Destroyer | KC/S42-022 T: Soul

L2
C1

Katsuragi Kai, 3rd Unryuu-class Aircraft Carrier

[C] If you have 4 or more ::Fleet Girl:: Charas, this gets -1 Level while in your hand.
[A] When you Level-Up, this gains "[A] **ENCORE** [(1)]" for the turn.

Fleet Girl - Aircraft Carrier | KC/S42-023 T: Soul

L2
C1

Hatsuzuki, 4th Akizuki-class Destroyer

[A] When this attacks, if "Onee-san, Leave This to Me" is in the CZ, choose up to 1 of your other Charas and return it to hand, this gains +3500 Pow for the turn, and at the start of Encore Step, put this in your Stock.

Fleet Girl - Destroyer | KC/S42-024 T: Soul

L2
C1

Hishi-Mochi

[Counter] Send this to Memory. If you have 4 or more ::Fleet Girl:: Charas, search your LB for up to X ::Fleet Girl:: Charas, reveal them, put them in your hand, and shuffle your LB. X = # of "Hishi-Mochi" in your Memory.

KC/S42-025 T: None

L2
C1

First Task Force, Deploy!

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-026 T: Soul Bounce

First Task Force, Deploy!

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-026R T: Soul Bounce

I Will Show You the True Power of Kai Hiryou-class!!

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

KC/S42-027 T: 2 Soul

Main Gun, Prepare for Anti-Air Combat!

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-028 T: Soul Shot

Onee-san, Leave This to Me

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KC/S42-029 T: 2 Soul

Prinz Eugen, 3rd Admiral Hipper-class Heavy Cruiser
[A] [(1)] When this attacks, if "Aim Well..... Feuer!" is in the CZ and you have another GREEN Chara, may pay. If so, search your LB for up to 1 ::Fleet Girl:: Chara, reveal it, and put it in your hand. Afterwards, shuffle your LB, and this gains +2000 Pow until the next end of your Opp.'s turn.

Fleet Girl - Heavy Cruiser | KC/S42-030 T: None

L1
C0

Prinz Eugen, 3rd Admiral Hipper-class Heavy Cruiser
[A] [(1)] When this attacks, if "Aim Well..... Feuer!" is in the CZ and you have another GREEN Chara, may pay. If so, search your LB for up to 1 ::Fleet Girl:: Chara, reveal it, and put it in your hand. Afterwards, shuffle your LB, and this gains +2000 Pow until the next end of your Opp.'s turn.

Fleet Girl - Heavy Cruiser | KC/S42-030SP T: None

L1
C0

Bismarck drei, 1st Bismarck-class Battleship
[C] If "Bismarck, 1st Bismarck-class Battleship" is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] When this attacks, if "Fleet Combat... I'm Itching for It!" is in the CZ, put up to 2 cards from top of your LB in your Stock, and this gains +3000 Pow for the turn.

Fleet Girl - Battleship | KC/S42-031 T: Soul

L3
C2

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Bismarck drei, 1st Bismarck-class Battleship
[C] If "Bismarck, 1st Bismarck-class Battleship" is in your Clock, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] When this attacks, if "Fleet Combat... I'm Itching for It!" is in the CZ, put up to 2 cards from top of your LB in your Stock, and this gains +3000 Pow for the turn.

Fleet Girl - Battleship | KC/S42-031SP T: Soul

L3
C2

Bismarck, 1st Bismarck-class Battleship
[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your Opp.'s WR, Rest this.

Fleet Girl - Battleship | KC/S42-032 T: None

L0
C0

Bismarck, 1st Bismarck-class Battleship
[A] When this is placed from hand to the Stage, if there are 3 or more Climax cards in your Opp.'s WR, Rest this.

Fleet Girl - Battleship | KC/S42-032S T: None

L0
C0

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U-511, Type IXC U-boat Submarine
[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your Opp.'s Charas.
[A] [(1) Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a "Ro-500, Ro-class Submarine" in your WR and put it Rested in any Slot on the Stage.

Fleet Girl - Submarine | KC/S42-033 T: None

L1
C0

U-511, Type IXC U-boat Submarine
[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your Opp.'s Charas.
[A] [(1) Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a "Ro-500, Ro-class Submarine" in your WR and put it Rested in any Slot on the Stage.

Fleet Girl - Submarine | KC/S42-033S T: None

L1
C0

Graf Zeppelin Kai, 1st Graf Zeppelin-class Aircraft Carrier
[C] **ASSIST** All your Level 3 and higher Charas in front of this gain +2000 Pow.
[S] [(2) Rest this] Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Fleet Girl - Aircraft Carrier | KC/S42-034 T: Soul

L2
C1

Graf Zeppelin Kai, 1st Graf Zeppelin-class Aircraft Carrier
[C] **ASSIST** All your Level 3 and higher Charas in front of this gain +2000 Pow.
[S] [(2) Rest this] Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Fleet Girl - Aircraft Carrier | KC/S42-034S T: Soul

L2
C1

Ro-500, Ro-class Submarine
[C] For each of your other ::Fleet Girl:: Charas, this gains +500 Pow.
[A] When this attacks, if "Ro-class Submarine, Deploying!" is in the CZ, look at up to 4 cards from top of your LB and search for up to 1 ::Fleet Girl:: Chara, reveal it, put it in your hand, put the rest in the WR, and this gains +2000 Pow for the turn.

Fleet Girl - Submarine | KC/S42-035 T: Soul

L2
C1

Ro-500, Ro-class Submarine
[C] For each of your other ::Fleet Girl:: Charas, this gains +500 Pow.
[A] When this attacks, if "Ro-class Submarine, Deploying!" is in the CZ, look at up to 4 cards from top of your LB and search for up to 1 ::Fleet Girl:: Chara, reveal it, put it in your hand, put the rest in the WR, and this gains +2000 Pow for the turn.

Fleet Girl - Submarine | KC/S42-035SP T: Soul

L2
C1

Prinz Eugen Kai, 3rd Admiral Hipper-class Heavy Cruiser
[A] When this is placed from hand to the Stage, you may choose a "Prinz Eugen, 3rd Admiral Hipper-class Heavy Cruiser" in your WR and put it face-down under this as Marker.
[A] When this attacks, if there's a Marker under this, this gains +X Pow for the turn. X = 1000 times Cost of the Chara Opposite this.
[A] [(3) Discard a card from your hand to the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, Stand this.

Fleet Girl - Heavy Cruiser | KC/S42-036 T: Soul

L3
C2

Z3, 3rd Z1-class Destroyer
[A] [(2)] When you Level-Up, may pay. If so, search your LB for up to 1 ::Fleet Girl:: Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [(Rest this)] Choose 1 of your ::Fleet Girl:: Charas, and that Chara gains +1500 Pow for the turn.

Fleet Girl - Destroyer | KC/S42-037 T: None

L0
C0

Jintsuu Kai-Ni in the Middle of the Festival
[A] [Put the top card of your LB in your Clock, Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Climax card, reveal it, put it in your hand, and shuffle your LB.

Fleet Girl - Light Cruiser | KC/S42-038 T: None

L0
C0

Maya Kai-Ni, 3rd Takao-class Heavy Cruiser
[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."

Fleet Girl - Heavy Cruiser | KC/S42-039 T: None

L1
C0

Bismarck zwei, 1st Bismarck-class Battleship
[A] [(1)] When you use the **BACKUP** of this, may pay. If so, choose a "Bismarck zwei, 1st Bismarck-class Battleship" in your WR and return it to your hand.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Fleet Girl - Battleship | KC/S42-040 T: Soul

L2
C1

Akatsuki Kai-Ni, 1st Akatsuki-class Destroyer
[C] For each of your other ::Destroyer:: Charas, this gains +1000 Pow.
[S] [(1)] Choose 1 of your ::Destroyer:: Charas, and that Chara gains +1500 Pow for the turn.

Fleet Girl - Destroyer | KC/S42-041 T: Soul

L2
C1

Z1 zwei, 1st Z1-class Destroyer

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Fleet Girl:: Charas.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +3000 Pow until the next end of your Opp.'s turn.

Fleet Girl - Destroyer | KC/S42-042 T: Soul

L2
C1

Z1, 1st Z1-class Destroyer

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's not a ::Fleet Girl:: Chara, Rest this. (Put the revealed card back where it was)
[S] [Rest this] If there is no Marker under this, put the top card of your LB under this as Marker.
[S] [Rest this] Put a Marker from under this in your Stock.

Fleet Girl - Destroyer | KC/S42-043 T: None

L0
C0

Furutaka Kai-Ni, 1st Furutaka-class Heavy Cruiser

[A] When this is placed from hand to the Stage, you may reveal your hand. If so, and there is at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -2000 Pow for the turn.

Fleet Girl - Heavy Cruiser | KC/S42-044 T: None

L0
C0

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Choukai Kai-Ni, 4th Takao-class Heavy Cruiser

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Fleet Girl - Heavy Cruiser | KC/S42-045 T: None

L0
C0

Oboro Kai, 7th Ayanami-class Destroyer

[C] If there's a Marker under this, this gains +1 Level and +1500 Pow.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Destroyer:: Chara, you may put it face-down under this as Marker. (If you don't, put it back where it was)

Fleet Girl - Destroyer | KC/S42-046 T: None

L0
C0

Ushio Kai-Ni, 10th Ayanami-class Destroyer

[A] When you Level-Up, this gains "[A] ENCORE [(1)]" for the turn.

Fleet Girl - Destroyer | KC/S42-047 T: None

L0
C0

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Akebono, A Moment in Mid-Summer

--No Text--

Fleet Girl - Destroyer | KC/S42-048 T: None

L0
C0

Z3 zwei, 3rd Z1-class Destroyer

[C] All your other ::Fleet Girl:: Charas gain +500 Pow.
[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Fleet Girl - Destroyer | KC/S42-049 T: None

L1
C0

Hatsushimo Kai-Ni, 4th Hatsuharu-class Destroyer

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Fleet Girl:: Chara in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Fleet Girl - Destroyer | KC/S42-050 T: None

L1
C0

Bismarck Kai, 1st Bismarck-class Battleship

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.
[A] When this becomes Reversed in battle, you cannot use "[A] ENCORE" for the turn. (This includes "[A] ENCORE [(3)]" provided by the rules.)

Fleet Girl - Battleship | KC/S42-051 T: None

L1
C0

Kako Kai-Ni, 2nd Furutaka-class Heavy Cruiser

[A] When this is Front Attacked, put this in the WR. (Even if the Battle Opp. disappears, the attack doesn't become a Direct Attack)

Fleet Girl - Heavy Cruiser | KC/S42-052 T: None

L1
C0

Graf Zeppelin, 1st Graf Zeppelin-class Aircraft Carrier

[C] If you have 2 or more other ::Fleet Girl:: Charas, This gains +1 Level and +1500 Pow.

Fleet Girl - Aircraft Carrier | KC/S42-053 T: None

L1
C1

Hard Medal

Search your LB for up to 2 ::Fleet Girl:: Charas, reveal them, put them in your hand, and shuffle your LB.

KC/S42-054 T: None

L2
C2

Fleet Combat... I'm Itching for It!

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-055 T: Treasure

Aim Well..... Feuer!

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KC/S42-056 T: 2 Soul

Aim Well..... Feuer!

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KC/S42-056R T: 2 Soul

Ro-class Submarine, Deploying!

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-057 T: Treasure

Akitsushima Kai, Akitsushima-class Seaplane Tender

[C] If you have 1 or fewer other Charas, this gains +1500 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to a vacant Front Row Right Slot. (This ability only allows movement to the rightmost Slot)

Fleet Girl - Seaplane Tender | KC/S42-058 T: None

L0
C0

Kashima, 2nd Katori-class Training Cruiser

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Fleet Girl:: Charas.

[A] When the Battle Opp. of this becomes Reversed, if "Maritime Escort Fleet, Flagship, Kashima, Weigh Anchor" is in your CZ, you may deal X Damage to your Opp.. X = # of your Opp.'s Reversed Charas. (DC can occur)

Fleet Girl - Training Cruiser | KC/S42-059 T: Soul

L3C2

Kashima, 2nd Katori-class Training Cruiser

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Fleet Girl:: Charas.

[A] When the Battle Opp. of this becomes Reversed, if "Maritime Escort Fleet, Flagship, Kashima, Weigh Anchor" is in your CZ, you may deal X Damage to your Opp.. X = # of your Opp.'s Reversed Charas. (DC can occur)

Fleet Girl - Training Cruiser | KC/S42-059SP T: Soul

L3C2

Fubuki Kai-Ni, 1st Fubuki-class Destroyer

[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.

[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal X Damage to your Opp.. X = # of your other ::Destroyer:: Charas. (DC can occur)

Fleet Girl - Destroyer | KC/S42-060 T: Soul

L3C2

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Fubuki Kai-Ni, 1st Fubuki-class Destroyer

[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.

[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal X Damage to your Opp.. X = # of your other ::Destroyer:: Charas. (DC can occur)

Fleet Girl - Destroyer | KC/S42-060S T: Soul

L3C2

Hayasui, 2nd Kazahaya-class Transport Ship

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Maritime Resupply" in your WR and return it to your hand.

[A] When this becomes Reversed, if the Level of the Chara Opposite this is 1 or lower, you may Reverse that Chara.

Fleet Girl - Supply Ship | KC/S42-061 T: None

L1C0

Hayasui, 2nd Kazahaya-class Transport Ship

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Maritime Resupply" in your WR and return it to your hand.

[A] When this becomes Reversed, if the Level of the Chara Opposite this is 1 or lower, you may Reverse that Chara.

Fleet Girl - Supply Ship | KC/S42-061S T: None

L1C0

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Akitsuushima, Akitsuushima-class Seaplane Tender

[A] [(1)] When "Spotted, Maybe!" is placed in your CZ, if this is in the Front Row, may pay. If so, all your other Charas gain the following ability. "[A] When this attacks, reveal the top card of your LB. If it's a ::Fleet Girl:: Chara, you may choose a Chara in your WR and return it to your hand." (Put the revealed card back where it was)

Fleet Girl - Seaplane Tender | KC/S42-062 T: None

L1C0

Abukuma Kai-Ni, 6th Nagara-class Light Cruiser

[A] When this is placed from hand to the Stage, put the top card of your LB in the WR. If it's a Climax card, you may deal 1 Damage to your Opp.. (DC can occur)

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

Fleet Girl - Light Cruiser | KC/S42-063 T: Soul

L2C1

Fusou Kai-Ni, 1st Fusou-class Aviation Battleship

[C] **EXPERIENCE** If "Fusou Kai-Ni, 1st Fusou-class Aviation Battleship" and "Yamashiro Kai-Ni, 2nd Fusou-class Aviation Battleship" are in your Level Zone, this gets -1 Level while in your hand.

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Yamashiro Kai-Ni, 2nd Fusou-class Aviation Battleship" in your WR and put it in any Slot on the Stage.

Fleet Girl - Aviation Battleship | KC/S42-064 T: Soul

L3C2

Fusou Kai-Ni, 1st Fusou-class Aviation Battleship

[C] **EXPERIENCE** If "Fusou Kai-Ni, 1st Fusou-class Aviation Battleship" and "Yamashiro Kai-Ni, 2nd Fusou-class Aviation Battleship" are in your Level Zone, this gets -1 Level while in your hand.

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Yamashiro Kai-Ni, 2nd Fusou-class Aviation Battleship" in your WR and put it in any Slot on the Stage.

Fleet Girl - Aviation Battleship | KC/S42-064S T: Soul

L3C2

Yamashiro Kai-Ni, 2nd Fusou-class Aviation Battleship

[C] **EXPERIENCE** If "Fusou Kai-Ni, 1st Fusou-class Aviation Battleship" is in your Level Zone, this gains +1000 Pow.

[A] When this is placed from hand to the Stage or via effect of [A] ability of "Fusou Kai-Ni, 1st Fusou-class Aviation Battleship" to the Stage, you may put the top card of your Clock in the WR.

Fleet Girl - Aviation Battleship | KC/S42-065 T: Soul

L3C2

Yamashiro Kai-Ni, 2nd Fusou-class Aviation Battleship

[C] **EXPERIENCE** If "Fusou Kai-Ni, 1st Fusou-class Aviation Battleship" is in your Level Zone, this gains +1000 Pow.

[A] When this is placed from hand to the Stage or via effect of [A] ability of "Fusou Kai-Ni, 1st Fusou-class Aviation Battleship" to the Stage, you may put the top card of your Clock in the WR.

Fleet Girl - Aviation Battleship | KC/S42-065S T: Soul

L3C2

Katori, 1st Katori-class Training Cruiser

[A] [(2)] When this is placed from hand to the Stage, if you have another "Kashima, 2nd Katori-class Training Cruiser", may pay. If so, choose 1 of your Opp.'s Charas and move it to another empty Slot on your Opp.'s Stage.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Fleet Girl - Training Cruiser | KC/S42-066 T: None

L0C0

Hayasui Kai, 2nd Kazahaya-class Transport Ship

[C] All your other ::Fleet Girl:: Charas gain +1000 Pow.

[A] This ability activates up to once per turn. When you play "Maritime Resupply", choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Fleet Girl - Supply Ship | KC/S42-067 T: Soul

L2C1

Mutsuki Kai-Ni, 1st Mutsuki-class Destroyer

[C] For each of your other "Kisaragi Kai-Ni, 2nd Mutsuki-class Destroyer" in the Front Row, this gains +2000 Pow.

Fleet Girl - Destroyer | KC/S42-068 T: None

L0C0

Kisaragi Kai-Ni, 2nd Mutsuki-class Destroyer

[C] For each of your other "Mutsuki Kai-Ni, 1st Mutsuki-class Destroyer" in the Front Row, this gains +2000 Pow.

Fleet Girl - Destroyer | KC/S42-069 T: None

L0C0

Murakumo Kai-Ni, 5th Fubuki-class Destroyer

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Fleet Girl - Destroyer | KC/S42-070 T: None

L1C0

Mizuho, Mizuho-class Seaplane Tender

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Fleet Girl:: Charas, you may put the top card of your LB in your Stock.

[A] [(1)] When this attacks, may pay. If so, choose a ::Fleet Girl:: Chara in your WR and return it to your hand.

Fleet Girl - Seaplane Tender | KC/S42-071 T: Soul

L2C1

Maritime Resupply

[Counter] Choose 1 of your ::Fleet Girl:: Charas, and that Chara gains +3500 Pow for the turn.

KC/S42-072 T: None

L1
C1

Maritime Escort Fleet, Flagship, Kashima, Weigh Anchor

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-073 T: Salvage

Maritime Escort Fleet, Flagship, Kashima, Weigh Anchor

[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-073R T: Salvage

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Spotted, Maybe!

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KC/S42-074 T: 2 Soul

Italia, 2nd Vittorio Veneto-class Battleship

[A] When this is placed from hand to the Stage or via effect of [S] ability of "Littorio, 2nd Vittorio Veneto-class Battleship" to the Stage, you may put the top card of your Clock in the WR.
[A] When your other ::Fleet Girl:: Chara attacks, this gains +1000 Pow for the turn.
[A] [(2) Discard a "Littorio, A Moment in Mid-Summer" from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "I Will Show You the True Pow of Italia!" is in your CZ, may pay. If so, Stand this.

Fleet Girl - Battleship | KC/S42-075 T: Soul

Italia, 2nd Vittorio Veneto-class Battleship

[A] When this is placed from hand to the Stage or via effect of [S] ability of "Littorio, 2nd Vittorio Veneto-class Battleship" to the Stage, you may put the top card of your Clock in the WR.
[A] When your other ::Fleet Girl:: Chara attacks, this gains +1000 Pow for the turn.
[A] [(2) Discard a "Littorio, A Moment in Mid-Summer" from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "I Will Show You the True Pow of Italia!" is in your CZ, may pay. If so, Stand this.

Fleet Girl - Battleship | KC/S42-075SP T: Soul

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Kawakaze, 9th Shiratsuyu-class Destroyer

[A] [Put this in your Clock] When this becomes Reversed in battle, may pay. If so, reveal the top card of your LB. If it's a ::Destroyer:: Chara, put it in your hand. (Otherwise put it back where it was)

Fleet Girl - Destroyer | KC/S42-076 T: None

L0
C0

Kawakaze, 9th Shiratsuyu-class Destroyer

[A] [Put this in your Clock] When this becomes Reversed in battle, may pay. If so, reveal the top card of your LB. If it's a ::Destroyer:: Chara, put it in your hand. (Otherwise put it back where it was)

Fleet Girl - Destroyer | KC/S42-076S T: None

L0
C0

Littorio, A Moment in Mid-Summer

[A] When you Level-Up, put this in the WR.
[A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of the LB.

Fleet Girl - Battleship | KC/S42-077 T: None

L0
C0

Littorio, A Moment in Mid-Summer

[A] When you Level-Up, put this in the WR.
[A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of the LB.

Fleet Girl - Battleship | KC/S42-077S T: None

L0
C0

Libeccio, 3rd Maestrale-class Destroyer

[C] This gets -1 Level while on the Stage.
[C] Chara Opposite this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

Fleet Girl - Destroyer | KC/S42-078 T: None

L1
C0

Murasame Kai, Between Spurts of Rain

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Destroyers:: Charas.
[S] [Counter] **BACKUP 500, Level 1** [(1) Discard this card from your hand to the WR]

Fleet Girl - Destroyer | KC/S42-079 T: Soul

L1
C1

Murasame Kai, Between Spurts of Rain

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Destroyers:: Charas.
[S] [Counter] **BACKUP 500, Level 1** [(1) Discard this card from your hand to the WR]

Fleet Girl - Destroyer | KC/S42-079SR T: Soul

L1
C1

Yamagumo, 6th Asashio-class Destroyer

[A] [(1) Discard a ::Destroyer:: Chara from your hand to the WR. Put this in your Clock] When this becomes Reversed in battle, may pay. If so, search your LB for up to 2 total cards named "Asagumo Kai, 5th Asashio-class Destroyer" or "Yamagumo Kai, 6th Asashio-class Destroyer", reveal them, put them in your hand, and shuffle your LB.

Fleet Girl - Destroyer | KC/S42-080 T: None

L0
C0

Zara, 1st Zara-class Heavy Cruiser

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.
[S] [(1) Rest this] Reveal the top card of your LB. If it's a ::Fleet Girl:: Chara, put it in your hand. (Otherwise put it back where it was)

Fleet Girl - Heavy Cruiser | KC/S42-081 T: None

L0
C0

Ashigara Kai-Ni, 3rd Myoukou-class Heavy Cruiser

[A] [(3) Discard 2 cards from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, search your LB for 3 cards and reveal them, if they are all Charas with the same card name, put them in your hand and shuffle your LB, otherwise return them to the LB and shuffle your LB.

Fleet Girl - Heavy Cruiser | KC/S42-082 T: None

L0
C0

Kasumi Kai-Ni, 10th Asashio-class Destroyer

[C] All your other "Kasumi Kai-Ni, 10th Asashio-class Destroyer" gain +1500 Pow and the following ability. [C] This cannot be Reversed by effects of [A] abilities of your Opp.'s Charas.
[S] [Rest 2 of your Charas] Put this in the WR. Choose a "Kasumi Kai-Ni B, 10th Asashio-class Destroyer" in your WR and put it in the Slot this was in.

Fleet Girl - Destroyer | KC/S42-083 T: None

L1
C0

Kasumi Kai-Ni B, 10th Asashio-class Destroyer

[A] When your other "Kasumi Kai-Ni B, 10th Asashio-class Destroyer" attacks, if "Kasumi, Weighing Anchor! Follow Me!" is in the CZ and this is in the Front Row, put the top card of your LB in the WR. If it's Level 1 or higher, you may draw a card. (Climax cards are considered Level 0 for this effect)
[S] [Rest 2 of your Charas] Put this in the WR. Choose a "Kasumi Kai-Ni, 10th Asashio-class Destroyer" in your WR and put it in the Slot this was in.

Fleet Girl - Destroyer | KC/S42-084 T: None

L1
C0

Nachi Kai-Ni, 2nd Myoukou-class Heavy Cruiser
[C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Fleet Girl - Heavy Cruiser | KC/S42-085 T: None

L1
C1

Littorio, 2nd Vittorio Veneto-class Battleship
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[C] If you are Level 3 or higher, this gains the following ability. "[S] [(1) Put this in the WR] Choose an "Italia, 2nd Vittorio Veneto-class Battleship" in your WR and put it in the Slot this was in."
[A] When "I Will Show You the True Pow of Italia!" is placed in your CZ, reveal the top card of your LB. If it's a ::Fleet Girl:: Chara, put it in your hand. (Otherwise put it back where it was)

Fleet Girl - Battleship | KC/S42-086 T: Soul

L2
C1

Roma Kai, 4th Vittorio Veneto-class Battleship
[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Fleet Girl:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [Discard a card from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, this gets -1 Level and gains +3000 Pow for the turn.

Fleet Girl - Battleship | KC/S42-087 T: Soul

L3
C2

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Shouhou Kai, 1st Shouhou-class Light Aircraft Carrier
[C] All your other ::Fleet Girl:: Charas gain +500 Pow.
[A] When this is placed from hand to the Stage, look at the top card of your LB and put either on top or bottom of the LB.

Fleet Girl - Light Aircraft Carrier | KC/S42-088 T:

L0
C0

Happy Halloween Roma
[A] When this is placed from hand to the Stage, look at the top card of your LB and put either on top or bottom of the LB.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Fleet Girl - Battleship | KC/S42-089 T: None

L0
C0

Happy Halloween Libeccio
--No Text--

Fleet Girl - Destroyer | KC/S42-090 T: None

L0
C0

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Asagumo Kai, 5th Asashio-class Destroyer
[C] For each of your other "Yamagumo Kai, 6th Asashio-class Destroyer", this gains +1000 Pow and +1 Soul.

Fleet Girl - Destroyer | KC/S42-091 T: None

L1
C0

Yamagumo Kai, 6th Asashio-class Destroyer
[C] For each of your other "Asagumo Kai, 5th Asashio-class Destroyer", this gains +1000 Pow and +1 Soul.

Fleet Girl - Destroyer | KC/S42-092 T: None

L1
C0

Harusame Kai, 5th Shiratsuyu-class Destroyer
[C] For each Marker under this, this gains +1000 Pow.
[A] This ability activates up to once per turn. When you play "Drums (for Transport)", you may put the top card of your LB under this as Marker.
[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB under this as Marker.

Fleet Girl - Destroyer | KC/S42-093 T: None

L1
C1

Umikaze, 7th Shiratsuyu-class Destroyer
[C] **EXPERIENCE** If "Kawakaze, 9th Shiratsuyu-class Destroyer" is in your Level Zone, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Fleet Girl:: Charas, you may put the top card of your LB in your Stock.

Fleet Girl - Destroyer | KC/S42-094 T: Soul

L2
C1

Roma, 4th Vittorio Veneto-class Battleship
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Fleet Girl:: Charas.
[A] [Put this in the WR] When "Going Serious, Follow Me!" is placed in your CZ, may pay. If so, choose up to 1 "Roma Kai, 4th Vittorio Veneto-class Battleship" in your hand and put it in the Slot this was in.

Fleet Girl - Battleship | KC/S42-095 T: Soul

L2
C1

Yuudachi Kai-Ni, A Moment in Mid-Summer
[C] For each of your other ::Destroyer:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a BLUE card from your hand to the WR]

Fleet Girl - Destroyer | KC/S42-096 T: Soul

L2
C2

Combat Rations
Put the top card of your LB in your Clock. If it's a ::Fleet Girl:: Chara, draw up to 3 cards, and discard a card from your hand to the WR. Send this to Memory.

KC/S42-097 T: None

L1
C0

I Will Show You the True Power of Italia!
[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-098 T: Soul Gate

I Will Show You the True Power of Italia!
[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-098R T: Soul Gate

Kasumi, Weighing Anchor! Follow Me!
[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KC/S42-099 T: 2 Soul

Going Serious, Follow Me!
[C] All your Charas gain +1000 Pow and +1 Soul.

KC/S42-100 T: Draw